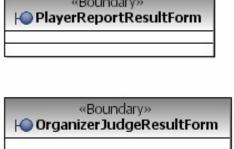
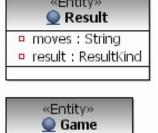


NATIONAL UNIVERSITY OF COMPUTER & EMERGING SCIENCES Object Oriented Analysis and Design Lab CL-309

Lab Session 05 Task Section A-C-D-F **Student ID:** Time allowed: 100 Minutes **Muhammad Nadeem Exercises 01 (a) Sample Solution** User Mana «Boundary» User Login Form «Entity» Player initiates business functionality userName : String «Control» password : String User Manager manages realName : String «Boundary» registerUser () birth : Integer User Registration Form /age : Integer loginUser () welcomeUser () «Boundary» **₩** User Welcome Form **Exercises 01 (b) Sample Solution Game Management Analysis Classes** «Boundary» «Control» «Entity» PlayerReportResultForm GameManager Result

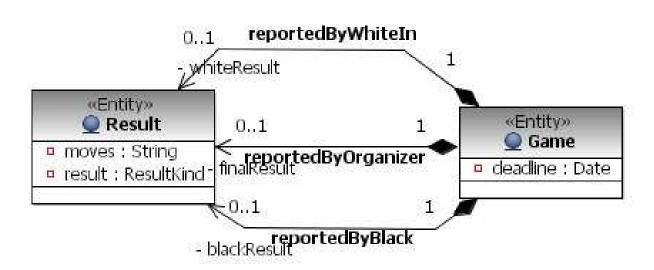






deadline : Date

Game Management Entity Classes







Exercises 02

