

Ethan Z. Fast

**RESEARCH
INTERESTS** My interests center upon the application of techniques from AI and adaptive com-
putation to software engineering.

EDUCATION The University of Virginia
– B.A. Computer Science, 2011 (expected)
– GPA 3.7
– Elected Scholar
– International Honors, Dean's List
Dean William 200, 2007

**RESEARCH
EXPERIENCE** Automatic Program Repair using Genetic Algorithms
– With Wesley Weimer, Claire Le Gouez, and Stephanie Forrest, I investigated
a new program repair fitness function by using dynamic predicates. We demon-
strated significant improvements in fitness distance correlation, and smoother
evolution of repairs.
– With Wesley Weimer, I developed a new program repair fitness function using
coverage-maximizing test suite collection. This technique lowers repair costs
by 87%, fixing programs with hundreds of test cases. It thus eliminates a key
performance bottleneck, while allowing for additional coverage guarantees.

**TEACHING
EXPERIENCE** CS636: From Quantum Computing to the World Wide Web, Fall 2008
– As a TA for Professor David Evans, my responsibilities included: providing
guidance for student problem sets, helping to conduct course review sessions,
and participating in the development of course material for the students' final
project.

AWARDS 2011 CRA Outstanding Undergraduate Research Award, Honorable Mention

PAPERS Ethan Fast, Wesley Weimer, Claire Le Gouez, Stephanie Forrest, "Designing better
fitness functions for automated program repair." (in submission: The Genetic and
Evolutionary Computation Conference, 2010)

PROGRAMS/TOOLS Created the Gajon framework, 2009
– An open source tool for quickly developing genetic algorithms in C#
Created Gajon, 2009
– An experimental open source Mapping platform, written in C#

**WORK
EXPERIENCE** Instructor Le Trucien College, 2008
– Taught Robotics Engineering and Introduction to Robotics
Web Developer
– U. Va. School of Engineering and Applied Science, 2007-2008