# Introduction to Data Science

**DSA1101** 

Semester 1, 2018/2019 Week 4

- We have studied the *k*-nearest neighbor algorithm as an example of a classifier
- However, there is a need to evaluate the performance of the classifiers

- *k*-nearest neighbor is often used as a classifier to assign class labels to a person, item, or transaction.
- In general, for two class labels, C and  $\neg C$ , where  $\neg C$  denotes "not C," some working definitions and formulas follow:
- True Positive: Predict C, when actually C
- True Negative: Predict  $\neg C$ , when actually  $\neg C$
- False Positive: Predict C, when actually  $\neg C$
- False Negative: Predict  $\neg C$ , when actually C

- We will study the confusion matrix which is a specific table layout that allows visualization of the performance of a classifier.
- In a two-class classification, a preset threshold may be used to separate positives from negatives (e.g. we used the majority rule,  $\hat{Y} < 0.5$ , in the k-nearest neighbor example).

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		Predicted Class		
		Positive	Negative	
Actual Class Positive		True Positives (TP)		
ACLUAI CIASS	Negative	False Positives (FP)	True Negatives (TN)	

- TP and TN are the correct guesses.
- A good classifier should have large TP and TN and small (ideally zero) numbers for FP and FN.

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		(Predicted Class)		
		Positive Negativ		
// ctual ( lacc		( /	False Negatives (FN)	
	Negative	False Positives (FP)	True Negatives (TN)	

Result + Predicted Answer

- A testing set of 100 emails (with their spam or non-spam label known)
- Example confusion matrix of a *k*-nearest neighbor classifier to predict if each email is spam or not

		Predicted Class		
		Spam	Non-Spam	Total
Actual Class	Spam	3	8	11
ACLUAI CIASS	Non-Spam	2	<mark>87</mark>	89
Total		5	95	100

- The accuracy (or the overall success rate) is a metric defining the rate at which a model has classified the records correctly.
- It is defined as the sum of TP and TN divided by the total number of instances:

$$\frac{TP + TN}{TP + TN + FP + FN} \times 100\%$$

- A good model should have a high accuracy score, but having a high accuracy score alone does not guarantee the model is well established.
- We will introduce more fine-grained measures better evaluate the performance of a classifier.

• The true positive rate (TPR) shows the proportion of positive instances the classifier correctly identified:

$$\mathsf{TPR} = \frac{\mathsf{TP}}{\mathsf{TP} + \mathsf{FN}}$$

		Predicted Class		
		Positive Negati		
Actual Class Positive		True Positives (TP)		
Actual Class	Negative	False Positives (FP)	True Negatives (TN)	

- The false positive rate (FPR) shows what percent of negatives the classifier marked as positive.
- The FPR is also called the false alarm rate or the type I error rate

$$\mathsf{FPR} = \frac{\mathit{FP}}{\mathit{FP} + \mathit{TN}}$$

		Predicted Class		
		Positive	Negative	
			False Negatives (FN)	
Actual Class	Negative	False Positives (FP)	True Negatives (TN)	

- The false negative rate (FNR) shows what percent of positives the classifier marked as negatives.
- It is also known as the miss rate or type II error rate.

$$\mathsf{FNR} = \frac{\mathsf{FN}}{\mathsf{TP} + \mathsf{FN}}$$

		Predicted Class		
		Positive	Negative	
Actual Class Positive		True Positives (TP)		
Actual Class	Negative	False Positives (FP)	True Negatives (TN)	

 Precision is the percentage of instances marked positive that really are positive:

$$\frac{TP}{TP + FP}$$

		Predicted Class			
		Positive Negative			
Actual ( lace	True Positives (TP)	False Negatives (FN)			
	Negative	False Positives (FP)	True Negatives (TN)		

- A well-performed model should have a high TPR that is ideally 1 and a low FPR and FNR that are ideally 0.
- In reality, it is rare to have TPR = 1, FPR = 0, and FNR = 0, but these measures are useful to compare the performance of multiple models that are designed for solving the same problem.
- Note that in general, the model that is more preferable may depend on the business situation.

- During the discovery phase of the data analytics lifecycle, the team should have learned from the business what kind of errors can be tolerated.
- Some business situations are more tolerant of type I errors, whereas others may be more tolerant of type II errors.

Type 1: dư thừa Type 2: thiếu sót

- Consider the example of e-mail spam filtering.
- Some people (such as busy executives) only want important e-mail in their inbox and are tolerant of having some less important e-mail end up in their spam folder as long as no spam is in their inbox.
- In this case, a higher false positive rate (FPR) or type I error can be tolerated.

- Other people may not want any important or less important e-mail to be specified as spam and are willing to have some spam in their inboxes as long as no important e-mail makes it into the spam folder.
- In this case, a higher false negative rate (FNR) or type II error can be tolerated.

- Another example involves medical screening during an infectious disease outbreak.
- The cost of having a person, who has the disease, to be instead diagnosed as disease-free is extremely high, since the disease may be highly contagious.
- Therefore, the false negative rate (FNR) or type II error needs to be low.
- A higher false positive rate (FPR) or type I error can be tolerated.

- Third example involves security screening at the airport.
- The cost of a false negative in this scenario is extremely high (not detecting a bomb being brought onto a plane could result in hundreds of deaths) whilst the cost of a false positive is relatively low (a reasonably simple further inspection)
- Therefore, a higher false positive rate (FPR) or type I error can be tolerated, in order to keep the false negative rate (FNR) or type II error low.

Accuracy = 
$$\frac{TP + TN}{TP + TN + FP + FN} \times 100\%$$
  
=  $\frac{3 + 87}{3 + 87 + 2 + 8} \times 100\% = 90\%$ 

		Predicted Class		
		Spam	Non-Spam	Total
Actual Class	Spam	3	8	11
Actual Class	Non-Spam	2	87	89
Total		5	95	100

$$\mathsf{TPR} = \frac{\mathit{TP}}{\mathit{TP} + \mathit{FN}} = \frac{3}{3+8} \approx 0.273$$

		Predicted Class		
		Spam	Non-Spam	Total
Actual Class	Spam	3	8	11
ACLUAI CIASS	Non-Spam	2	87	89
Total		5	95	100

$$\mathsf{FPR} = \frac{\mathit{FP}}{\mathit{FP} + \mathit{TN}} = \frac{2}{2 + 87} \approx 0.022$$

		Predicted Class		
		Spam	Non-Spam	Total
Actual Class	Spam	3	8	11
Actual Class	Non-Spam	2	87	89
Total		5	95	100

$$FNR = \frac{FN}{TP + FN} = \frac{8}{3+8} \approx 0.727$$

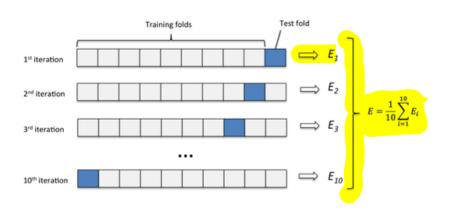
		Predicted Class		
		Spam	Non-Spam	Total
Actual Class	Spam	3	8	11
Actual Class	Non-Spam	2	87	89
Total		5	95	100

Precision = 
$$\frac{TP}{TP + FP} = \frac{3}{3+2} = 0.6$$

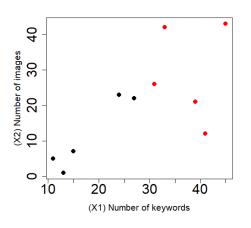
		Predicted Class		
		Spam	Non-Spam	Total
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- We have studied a number of measures that can be used to evaluate the performance of a classifier.
- In practice, when we are presented with a dataset, how should we go about estimating these performance measures?
- A common practice is to perform **N-Fold Cross-Validation**

- The entire dataset is randomly split into N datasets of approximately equal size.
- N-1 of these datasets are treated as the training dataset, while the remaining one is the test dataset. A measure of the model error is obtained.
- This process is repeated across the various combinations of N datasets taken N-1 at a time.
- ullet The observed N models errors are averaged across the N folds.



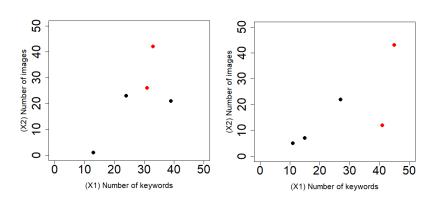
## Example: Anti-spam techniques



- Let us illustrate N-Fold Cross-Validation with an example with the k-nearest neighbor classfier for spams, where we specify k=1.
- Suppose our dataset consists of 10 data points.

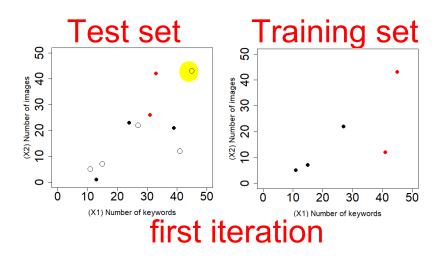
• For 2-fold cross validation, we randomly split the whole dataset of 10 points into two datasets of 5 points each

## Example: Anti-spam techniques

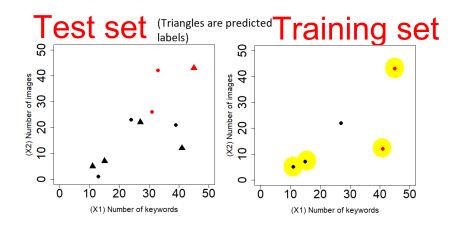


• For the first iteration, we use the first dataset as the training set and the second dataset as the testing set.

#### Example: Anti-spam techniques



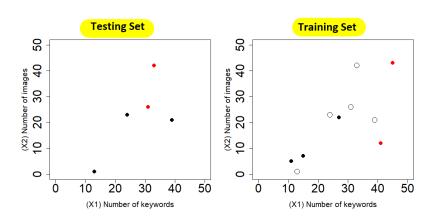
#### Example: Anti-spam techniques



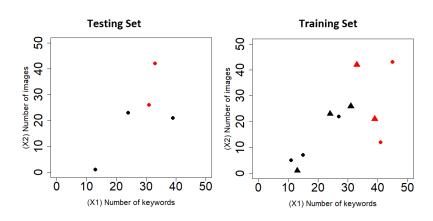
• In this iteration, we estimate the accuracy of the 1-nearest neighbor algorithm to be equal to  $\frac{4}{5}$ 

• For the second iteration, we use the second dataset as the training set and the first dataset as the testing set.

## Example: Anti-spam techniques



## Example: Anti-spam techniques



• In this iteration, we estimate the accuracy of the 1-nearest neighbor algorithm to be equal to  $\frac{3}{5}$ 

- Therefore, based on 2-fold cross validation, the accuracy of the 1-nearest neighbor algorithm is estimated to be  $(\frac{4}{5} + \frac{3}{5})/2 = \frac{7}{10}$ .
- We will continue with more examples next week to ground ideas.