

In the Lecture Series Introduction to Database Systems

**CS2102**

***Presented by Stéphane Bressan***

*Introduction to Database Systems*

Welcome!

Stéphane Bressan

COM1-03-20

6516 3543

[steph@nus.edu.sg](mailto:steph@nus.edu.sg)

# CS2102 Aims, Objectives and Syllabus

An **introductory** course on **relational database management**

We learn the **concepts** and **techniques** for the design and programming of **database applications** with **relational database management systems**.

We learn **design**

We learn **programming**

# Teaching and Learning

CS2102 follows conventional modes of learning, teaching and assessment: lectures, tutorials (some laboratories), online home assignments, group project, midterm test and final examination.

## Textbooks

- **Introduction to Database Systems**

S. Bressan, B. Catania,  
McGraw Hill

ISBN: 0071246509

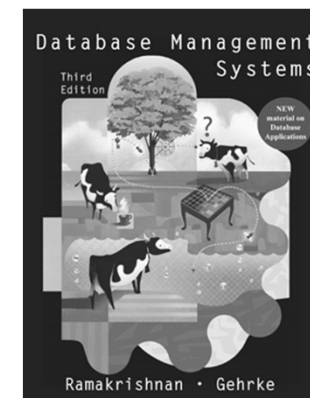


- **Database Management Systems**

R. Ramakrishnan, J. Gehrke Edition: 3e

McGraw Hill

ISBN: 0072465638



*Introduction to Database Systems*

# ICT Tools for CS2102

- Integrated Virtual Learning Environment
  - Lesson Plan
  - Announcements (and Emails)
  - Forum (for all questions, answers and comments)
  - Project Tool
  - WorkBin
  - Grade Book
- Email (for personal matters)
- Recorded Webcast
- Online Videos and Lectures with Breeze
- Online Homework with Gradiance

# CS2102 Assessment

- a final exam (60%)
- a midterm test (20%)
- a project (11%)
- a series of online home assignments (9%)

# CS2102 Tutorials and Laboratories

- 9 tutorial sessions (2 hours each)




## Online Homework with Gradiance

- To allow more flexibility, to help you manage your time and effort, and to help you with your revisions, we use the Gradiance system for online Homework and Laboratories  
(<http://www.newgradiance.com/cguw> )
- DO NOT REGISTER YET

# Project

- The objective of the project is to apply the concepts and techniques learned in class for the design and programming of a database application.
- Deliverables
  - A brief report
  - A demonstration of your software
- Teams of 5 students no restriction on tutorial membership and option
- No constraint on team membership

A close-up, black and white photograph of a computer keyboard key. The key is light-colored and has the word "Success" printed on it in a dark, serif font. The key is slightly raised and is surrounded by other keys, which are blurred in the background. The lighting creates soft shadows, highlighting the texture of the key and the surrounding keyboard.

*Success*