

Ark IDs

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Ark Admin Command List

A searchable list of all **Ark commands** for players and server administrators. Type the name of an Ark console command into the search bar to filter commands.

To open the console on PC, press TAB. For XBOX and PS4, press LB, RB, X and Y or L1, R1, Square and Triangle at the same time (respectively).

Commands with a **red** background can only be executed by players who have first authenticated themselves with the [enablecheats](#) command.

Hover over or tap (mobile) on a command for detailed argument explanation and examples.

[SKYRIM CONSOLE COMMANDS](#)[UNTURNUED COMMANDS](#)[FALLOUT 4 CONSOLE COMMANDS](#)[STELLARIS CHEATS](#)[HOI4 CHEATS](#)[TABLE VIEW](#) [CARD VIEW](#)

Type to search for a command...

Command Name	Syntax	Description
EnableCheats	EnableCheats <Password>	This command enables access to cheat commands (admincheat), if the given password is correct. The password is set in the server configuration as "ServerAdminPassword".
SetCheatPlayer	SetCheatPlayer <True/False>	This command enables (true) or disables (false) cheats for the player whom executes it.

AddExperience	admincheat AddExperience <Amount> <Tribe Share> <Prevent Sharing With Tribe>	This command adds experience points to the experience amount of the player who executes it.
AllowPlayerToJoinNoCheck	admincheat AllowPlayerToJoinNoCheck <Steam ID>	This command adds a player to the server's whitelist, using their numerical Steam ID.
DisallowPlayerToJoinNoCheck	admincheat DisallowPlayerToJoinNoCheck <SteamID>	This command removes a player from the server's whitelist, using their numerical Steam ID.
AutoCycle	AutoCycle <Duration>	This command provides unlimited health for the specified duration (to the player who executes the command).
BanPlayer	admincheat BanPlayer <Steam ID>	This command bans the player with the steam ID provided, kicking them from the server and preventing them from ever reconnecting.
Broadcast	admincheat Broadcast <Message>	This command will send the specified message to all players currently connected to the server.
CE	admincheat CE <Type>	This command will change the weather.
ChangeSize	admincheat ChangeSize <Multiplier>	This command will change your character's size. A multiplier of 2 would double your size, 0.5 would half it.
ClearPlayerInventory	admincheat ClearPlayerInventory <Player ID> <Inventory> <Slot Items> <Equipped Items>	This command will clear the inventory of the player with the specified numerical ID.
ClearTutorials	ClearTutorials	This command resets your current tutorial position, meaning it will be re-enabled (if disabled/finished) and play from the start.
DebugStructures	admincheat DebugStructures	This command toggles on or off the structure debug interface.

DestroyAll	admincheat DestroyAll <Entity ID>	This command will remove all creatures of the specified entity/creature ID.
DestroyAllEnemies	admincheat DestroyAllEnemies	This command will clear the map of all non-player creatures. Enemies refers to all creatures, including those that are tamed or non-hostile.
DestroyMyTarget	admincheat DestroyMyTarget	This command will remove the creature, entity or structure that the player's crosshair is over.
DestroyStructures	admincheat DestroyStructures	This command removes all structures that are in the map (including your own).
DestroyTribeDinos	admincheat DestroyTribeDinos	This command destroys all of the dinos that belong to the tribe of the thing you are currently looking at.
DestroyTribePlayers	admincheat DestroyTribePlayers	This command destroys all of the players that belong to the tribe of the thing you are currently looking at.
DestroyTribeStructures	admincheat DestroyTribeStructures	This command destroys all of the structures that belong to the tribe of the thing you are currently looking at.
DestroyWildDinos	admincheat DestroyWildDinos	This command destroys all of the creatures that are not-yet tamed in the map.
DisableSpectator	admincheat DisableSpectator	This command will take you out of spectator mode.
DoExit	admincheat DoExit	This command will stop/shutdown the server at the soonest possible time.
DoRestartLevel	admincheat DoRestartLevel	This command will restart the map.
DoTame	admincheat DoTame	This command tames the creature you are currently looking at, if it is a creature

		that can be tamed.
EnemyInvisible	admincheat EnemyInvisible <True/False>	This command will make it so creatures will not attack you, even if provoked.
ExecSetSleeping	admincheat ExecSetSleeping <True/False>	This command will put you to sleep (true) or wake you up (false).
Fly	admincheat Fly	This command enables fly mode, disabling collisions with all objects. To disable, use the command 'walk'.
ForceTame	admincheat ForceTame	This command will forcefully tame the creature that is behind your crosshair. If tamed with this command, creatures can be ridden without a saddle.
ForceTameAOE	ForceTameAOE <Radius>	This command forcefully tamed every dino within the specified radius.
ForcePlayerToJoinTargetTribe	admincheat ForcePlayerToJoinTargetTribe <Player ID>	This command sets the tribe of the player, specified by their ID, to that of the entity/structure you are currently looking at.
ForcePlayerToJoinTribe	admincheat ForcePlayerToJoinTribe <Player ID> <Tribe Name>	This command forces the player with the specified ID to join the specified tribe.
ForceTribes	admincheat ForceTribes <Player Name> <Player Name> <New Tribe Name>	This command will create a new tribe (name of tribe is the last argument), and force the specified the players to join it.
GameCommand	admincheat GameCommand <Command>	This command runs a command specific to the gamemode the server is currently running.
GetChat	GetChat	This is an RCON command to retrieve the latest chat messages (technically, the 'latest chat buffer') sent on the server.
		This command prints information about

GetAllState	admincheat GetAllState <Entity ID>	each of the individual entities of the given type currently in the map. It is most commonly used to check if an entity is spawned (as if there is no entity of the specified type, nothing will be printed).
GetGameLog	GetGameLog	You must launch the server with the -servergamelog argument for this command to work. This command prints 100 entries of the game log.
GetPlayerIDForSteamID	GetPlayerIDForSteamID <Steam ID>	This command may not work currently (due to a bug). If working, it will return the player ID (UE4) for the player with the specified steam ID.
GetSteamIDForPlayerID	GetSteamIDForPlayerID <Player ID>	This command may not work currently (due to a bug). If working, it will return the Steam ID for the player with the specified player ID (UE4).
GetTribeIDPlayerList	GetTribeIDPlayerList <Tribe ID>	This command returns a list of players in the tribe with the specified ID.
GFI	admincheat GFI <Blueprint / GFI> <Amount> <Quality> <Force Blueprint>	This command adds an item to your inventory, relative to the blueprint, amount and quality specified. You can specify only part of the blueprint instead of the full blueprint, provided it is a unique part that no other blueprints have (e.g. 'gem' is shared between the Blue Gem, Green Gem and Red Gem, so it cannot be used, but 'Absorbent' is only in 'Absorbent Substrate' so it is fine). See our Ark ID list for item IDs, blueprints, GFI codes, etc.
Ghost	admincheat Ghost	This command enables 'noclip' mode, disabling collisions (allowing you to pass through any objects, including the terrain of the map). Use the 'walk' command to disable this mode.

GiveAllStructure	admincheat GiveAllStructure	This command gives you ownership of the structure (and any connected/touching structures) that your crosshair is on.
GiveColors	admincheat GiveColors <Amount>	This command gives you every dye in the game, specify an amount to receive multiple of each dye (relative to the amount specified, e.g. 3 would give you 3 of each dye).
GiveCreativeMode	admincheat GiveCreativeMode	This command sets your gamemode to creative mode.
GiveCreativeModeToTarget	admincheat GiveCreativeModeToTarget	This command sets the gamemode of the player/thing your crosshair is over to creative mode.
GiveCreativeModeToPlayer	admincheat GiveCreativeModeToPlayer <Player ID>	This command sets the gamemode of another player to creative mode.
GiveEngrams	admincheat GiveEngrams	This command will unlock all crafting recipes for your character.
GiveExpToPlayer	admincheat GiveExpToPlayer <Player ID> <Amount> <Tribe Share> <Prevent Sharing With Tribe>	This command will give experience points to another player.
GiveExpToTarget	GiveExpToTarget <Amount> <Tribe Share> <Prevent Sharing With Tribe>	This command will give experience points to the player, or dino, that is behind your crosshair.
GiveInfiniteStatsToTarget	GiveInfiniteStatsToTarget	This command will give infinite stats to the player, or dino, that is under your crosshair.
Giveltem	admincheat Giveltem <Blueprint> <Amount> <Quality> <Force Blueprint>	This command adds an item to your inventory, relative to the blueprint, amount and quality specified. Unlike the 'GFI' command, you must specify the full blueprint.

GiveItemNum	admincheat GiveItemNum <Item ID> <Amount> <Quality> <Force Blueprint>	This command adds an item to your inventory, relative to the numerical item ID provided. Not all items have a numerical item ID, so it may be best to use the GFI command instead.
GiveItemToPlayer	admincheat GiveItemToPlayer <Player ID> <Blueprint> <Amount> <Quality> <Force Blueprint>	This command adds an item to the inventory of the player with the specified player ID, relative to the blueprint, amount and quality specified. Unlike the 'GFI' command, you must specify the full blueprint.
GiveItemNumToPlayer	admincheat GiveItemNumToPlayer <Player ID> <Item ID> <Amount> <Quality> <Force Blueprint>	This command adds an item to the inventory of the player with the specified player ID, relative to the numerical item ID provided. Not all items have a numerical item ID, so it may be best to use the GiveItemToPlayer command instead.
GiveResources	admincheat GiveResources	This command gives you 50 of each resource. Note: due to the weight of all these resources, your movement speed may be severely hindered.
GiveSlotItem	admincheat GiveSlotItem <Blueprint> <Slot Number> <Amount>	This command puts an item (relative to the provided blueprint) in the specified item slot. If there are too many items (stacked), the extra items will be placed into your inventory.
GiveSlotItemNum	admincheat GiveSlotItemNum <Item ID> <Slot Number> <Amount>	This command puts an item (relative to the provided item ID) in the specified item slot. If there are too many items (stacked), the extra items will be placed into your inventory.
GiveToMe	admincheat GiveToMe	This command will make you the owner of the entity that your crosshair is currently over. Note: it will not tame creatures, it will only make you the

		owner - to tame a creature, use the tame command.
GMBuff	admincheat GMBuff	This command will give you near unlimited experience, enable EnemyInvisible (so that creatures do not attack you), infinite stats and make you invincible (god mode).
GMSummon	admincheat GMSummon <"Entity ID"> <Creature Level>	
God	admincheat God	This command will make your character enter god mode if you are not already in god mode. If you are already in god mode, it will disable it. God mode makes you invincible to most forms of damage. You can still die via drowning when in god mode, so if you do not wish to drown, you will need to use the InfiniteStats command.
HideTutorial	HideTutorial <Tutorial ID>	This command will completely hide a tutorial, relative to the tutorial ID/index provided: either '0' (Blank) or '1' (Your first day)
HurtMe	admincheat HurtMe <Amount>	This command causes damage to your player, relative to the amount specified
InfiniteStats	admincheat InfiniteStats	This command will give you infinite stats: health, oxygen, stamina, food and water.
KickPlayer	admincheat KickPlayer <Steam ID>	This command will kick a player, specified by their Steam ID, from the server (disconnects them). This does not ban a player.
Kill	admincheat Kill	This command will kill the entity or structure that is currently behind your crosshair.

KillPlayer	admincheat KillPlayer <Player ID>	This command will kill the player with the player ID specified.
KillAOE	KillAOE <Category> <Radius>	This command will destroy all of the specified category within the specified radius. Categories are: pawns, dinos, tamed, players, wild, structures.
LeaveMeAlone	admincheat LeaveMeAlone	This command will put you in god mode (God), give you infinite stats (InfiniteStats) and make creatures not attack you (EnemyInvisible).
ListPlayers	admincheat ListPlayers	The command will send you a list of all players who are connected to the server, along with their Steam IDs.
MakeTribeAdmin	admincheat MakeTribeAdmin	This command will make you an admin of your current tribe.
MakeTribeFounder	admincheat MakeTribeFounder	This command will make you the founder of your current tribe.
OnToggleInGame Menu	OnToggleInGameMenu	This command will toggle the in-game menu.
OpenMap	admincheat OpenMap <Map Name>	This command will load a map, relative to the specified map name.
PlayersOnly	admincheat PlayersOnly	This command will halt all creature movement, and stop/prevent crafting. Enter the command again to re-enable creature movement/crafting. This command does not affect players (only creatures).
PrintColors	PrintColors	This command will print the IDs of all colors.
RainCrittters	RainCrittters <Amount> <Spread Radius> <Height>	This command will spawn a random selection of sheep and dodos above you.

RemoveTribeAdmin	admincheat RemoveTribeAdmin	This command will remove all admins (other than yourself) from your current tribe
RenamePlayer	admincheat RenamePlayer <"Player Name"> <New Name>	This command will change a player's name.
RenameTribe	admincheat RenameTribe <Tribe Name> <New Name>	This command will change a tribe's name.
RequestSpectator	RequestSpectator <Password>	This command will put you in spectator mode, if the password provided is correct. Password is set in GameUserSettings.ini under 'SpectatorPassword'.
SaveWorld	admincheat SaveWorld	This command forcefully saves the map (on both servers and singleplayer).
ScriptCommand	admincheat ScriptCommand <Command>	This command runs a command or script that is specific to the servers current game mode.
SDF	admincheat SDF <Creature ID> <Tamed>	This command spawns a creature in-front of you with a random level, relative to the creature ID specified.
ServerChat	admincheat ServerChat <Message>	This command sends a message in the chat to all players currently connected to the server.
ServerChatTo	admincheat ServerChatTo <Steam ID> <Message>	This command will send a PM from the server to the player with the steam ID specified.
ServerChatToPlayer	admincheat ServerChatToPlayer <Name> <Message>	This command will send a PM from the server to the player with the name (not ID) specified.
SetAdminIcon	admincheat SetAdminIcon <True/False>	This command will show or hide your admin icon in the in-game chat that by

		default shows when cheats are enabled.
SetBabyAge	admincheat SetBabyAge <Age>	This command will set the age of the creature (provided it is a baby) behind your crosshair.
SetFacialHairPercent	admincheat SetFacialHairPercent <Percentage>	This command sets your facial hair percentage.
SetFacialHairStyle	admincheat SetFacialHairStyle <Facial Hair ID>	This command will set the style of your facial hair, relative to the facial hair ID specified (0-7).
SetGlobalPause	admincheat SetGlobalPause <True/False>	This command will completely pause (or unpause) the game/server.
SetGodMode	admincheat SetGodMode <True/False>	This command to enable or disable god mode. God mode prevents your character from taking most forms of damage (you can still drown).
SetGraphicsQuality	SetGraphicsQuality <Quality>	This command sets your client's graphics quality, relative to the 'quality' number provided (0-3).
SetHeadHairPercent	admincheat SetHeadHairPercent <Percentage>	This command sets the percentage of hair that is on your characters head.
SetHeadHairStyle	admincheat SetHeadHairStyle <Hair ID>	This command will set the style of your hair, relative to the hair ID specified (0-7).
SetImprintQuality	admincheat SetImprintQuality <Percentage>	This command will set the quality of the entity under your crosshair.
SetMessageOfTheDay	admincheat SetMessageOfTheDay <Message>	This command sets the MOTD (message of the day). The MOTD is a message that is displayed to a player when they connect to the server.
SetShowAllPlayers	admincheat SetShowAllPlayers <True/False>	This command enables/disables names when in spectator mode.

SetTargetDinoColor	admincheat SetTargetDinoColor <Region> <Color ID>	The command will set the color of the dino (relative to the color ID and region specified) your crosshair is currently over.
SetTargetPlayerBodyVal	admincheat SetTargetPlayerBodyVal <Body Region ID> <Scale>	This command allows you to resize a specific part of a character's body.
SetTargetPlayerColorVal	admincheat SetTargetPlayerColorVal <Body Part> <Color>	This command allows you to recolor a specific part of a character's body.
SetPlayerPos	admincheat SetPlayerPos <X> <Y> <Z>	This command will teleport your character to the specified coordinates. View our location list to find out common coordinates.
SetTimeOfDay	admincheat SetTimeOfDay <Hour>: <Minute>[:<Second>]	This command sets the time of the day in the current game world.
ShowInGameMenu	ShowInGameMenu	This command will show the in-game menu.
ShowMessageOfTheDay	ShowMessageOfTheDay	This command will send you a chat message with the server's current MOTD (message of the day).
ShowTutorial	ShowTutorial <Tutorial ID> <Force Display>	This command shows a tutorial, relative to the tutorial ID entered.
Slomo	admincheat Slomo <Multiplier>	This command sets the speed multiplier of the game, allowing you to speed it up or slow it down, 1 is default/normal speed.
SpawnActor	admincheat SpawnActor <Blueprint> <Spawn Distance> <Y Offset> <Z Offset>	This command spawns an entity, relative to the blueprint specified, with a random level.
SpawnActorSpread	admincheat SpawnActorSpread <Blueprint> <Spawn Distance> <Y Offset> <Z Offset> <Amount> <Radius>	This command spawns a given amount of entities, relative to the blueprint specified.

SpawnDino	admincheat SpawnDino <Blueprint> <Spawn Distance> <Y Offset> <Z Offset> <Level>	This command spawns an entity (creature or dinosaur), relative to the blueprint path and level specified. Specify Y/Z offsets to change the location it will spawn at (relative to your character).
Suicide	Suicide	This command will forcefully kill your character.
Summon	admincheat Summon <Entity ID>	This command will spawn a creature, relative to the entity ID specified.
SummonTamed	admincheat SummonTamed <Entity ID>	This command will spawn a tamed creature, relative to the entity ID specified.
TakeAllDino	admincheat TakeAllDino	This command will forcefully make your tribe the owner of all dinos that belong to the tribe of the entity/structure your crosshair is over.
TakeAllStructure	admincheat TakeAllStructure	This command will forcefully make your tribe the owner of all structures that belong to the tribe of the entity/structure your crosshair is over.
Teleport	admincheat Teleport	This command will move your character forward (very fast) until you collide with something.
TeleportPlayerIDToMe	admincheat TeleportPlayerIDToMe <Player ID>	This command will teleport a player to you, specified by their player ID (UE4).
TeleportPlayerNameToMe	admincheat TeleportPlayerNameToMe <Player Name>	This command will teleport a player to you, specified by their player name (not ID).
TeleportToPlayer	admincheat TeleportToPlayer <Player ID>	This command will teleport you to the player with the specified player ID (UE4).

TestSteamRefreshItems	admincheat TestSteamRefreshItems	This command will check that Steam can refresh items.
ToggleInfiniteAmmo	admincheat ToggleInfiniteAmmo	The command will toggle on or off unlimited ammo for any weapons that your character fires.
UnbanPlayer	admincheat UnbanPlayer <Steam ID>	This command will unban a player from the server, relative to the Steam ID specified.
UnlockEngram	admincheat UnlockEngram <Blueprint>	This command will unlock Tek Engrams/Tekgrams, specified by their blueprint path.
Walk	admincheat Walk	This command deactivates fly mode, meaning your character will again be affected by the game's physics.
Stat	Stat <Stat Type>	This command toggles on-screen debug information for the specified stat. Types are: FPS, Levels, Unit and UnitGraph.
ShowDebug	ShowDebug <Debug Type>	This command shows debug information overlays, relative to the debug type specified. Types: reset (disables all debug screens), physics, camera, bones, animation, input, collision, net, weapon and ai.
ShowMyAdminManager	ShowMyAdminManager	This command opens the admin management interface, which has a lot of useful admin tools.
EnableSpectator	admincheat EnableSpectator	This command enables spectator mode for your character.
StopSpectating	StopSpectating	This command disables spectator mode for your character.
		This command toggles the visibility of the item in your hands. If you do not

ToggleGun	ToggleGun	have an item in your hands, and this setting is enabled, your hands will be hidden.
TribeMessage	admincheat TribeMessage <Tribe ID> <Message>	This admin command sends a message to the tribe with the specified ID.
TPCoords	admincheat TPCoords <GPS Latitude> <GPS Longitude>	This command will teleport your character to the specified GPS coordinates (latitude and longitude, <i>not</i> X, Y, Z.
SPI	admincheat SPI <X> <Y> <Z> <Yaw> <Pitch>	This console command will teleport your character to the specified coordinates, and make your character face the specified yaw and pitch. View our coordinates list to find out common coordinates.
DestroyTribeId	admincheat DestroyTribeId <Tribe ID>	This console command will delete the tribe with the specified tribe ID.
DestroyTribeIdDinos	admincheat DestroyTribeIdDinos <Tribe ID>	This console command will kill all dinos that the tribe with the specified tribe ID has tamed.
DestroyTribeIdPlayers	admincheat DestroyTribeIdPlayers <Tribe ID>	This cheat command will kill all players in the tribe with the specified tribe ID.
DestroyTribeIdStructures	admincheat DestroyTribeIdStructures <Tribe ID>	This command will destroy all structures that belong to the tribe with the specified ID.
HideRiders	admincheat HideRiders <True / False>	This command will make players (or other riders) of dinosaurs invisible. After unmounting, they will stay invisible - they will need to rejoin the game, or turn this feature off to become visible again.
		This command will replenish your health, stamina, oxygen, water, food and other depletable stats. Unlike the InfiniteStats

RefillStats	admincheat RefillStats	command, your stats will continue to drain/be affected by the game after executing this command.
GiveArmorSet	admincheat GiveArmorSet <Armor Type> <Quality>	<p>This command gives you a full set of the specified armor tier, with the specified quality. It will be equipped to your character (not placed in your inventory).</p> <p>Types:</p> <ul style="list-style-type: none"> • cloth • chitin • metal • riot • hazard • tek
GiveWeaponSet	admincheat GiveWeaponSet <Weapon Set #> <Quality>	<p>This command gives you a set of weapons. Tier options are:</p> <ul style="list-style-type: none"> • 0 - a bow, pike, spear and bola • 1 - an assault rifle, shotgun, longneck rifle, sword and grenade • 2 - compound bow, fabricated sniper rifle, rocket launcher, C4 charge • 3 - a tek grenade, tek railgun, tek rifle and tek sword
GiveItemSet	admincheat GiveItemSet <Item Set #>	<p>This command gives you a set of items. Item set numbers:</p> <ul style="list-style-type: none"> • 0 - 200 stimberries, 90 cooked meat and 2 waterskins • 1 - 200 stimberries, 100 medical brews, 90 cooked meat and 2 water jars • 100 energy brews, 100 medical brews, 100 cactus broth, 60 cooked meat jerky and 2 canteens • 3 - 100 cactus broth, 100 medical brews, 100 energy brews, 90 cooked meat jerky, 5 shadow steak sautes, 5 enduro stews, 5

		focal chilis and 5 lazaurs chowders
ClearMyBuffs	admincheat ClearMyBuffs	This command will clear all of the buffs (status effects) your character has attained (from things like enduro stews, etc).
RainDinos	RainDinos <Amount> <Spread Radius> <Height>	This console command will spawn a random selection of trikes and parasaur above your character.
RainDanger	RainDanger <Amount> <Spread Radius> <Height>	This console command will spawn a random selection of Tyrannosauruses and Al losauruses above your character.

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