Problem 2

Given, a number X and we need to find square root of it.

Fixed-Point Iteration

$$x^2 = X \Rightarrow x = rac{X}{x}$$

But, this function can keep oscillating in a loop.

Thus, we add damping in this operation by adding x to both the sides.

$$2x = rac{X}{x} + x \Rightarrow x_{i+1} = 0.5 * \left(rac{X}{x_i} + x_i
ight)$$

Newton Method

$$x^2=X\Rightarrow x^2-X=0=f(x) \quad | \quad f'(x)=2x$$
 $x_{i+1}=x_i-rac{f(x_i)}{f'(x_i)}$

The Output

```
>> [a, b] = T2_20110065(4, 1, 0.01)
a =
     2
b =
   2.0006
>> [a, b] = T2_20110065(4, 3, 0.01)
a =
     2
b =
    2.0064
```

Problem 2 2

```
>> [a, b] = T2_20110065(100, 3, 0.01)
a =
    10
b =
   10.0010
>> [a, b] = T2_20110065(100, 1, 0.01)
a =
    10
b =
   10.0326
```

Problem 2 3