

SACHIN JADHAV

Pune, Maharashtra

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TECHNICAL SKILLS

Frontend: HTML, CSS, JavaScript, React.js, Next.js, Redux, Tailwind CSS, Chakra UI, Material UI

Backend: Node.js, Express.js, MySQL, MongoDB

Tools: Git, GitHub, Linux, Postman, VS Code

EXPERIENCE

Tridiagonal Software

09/2022 – 04/2024

Software Engineer

Pune, Maharashtra

- Designed and Implemented an eye-catching, **responsive landing page** for the Mixit product, capturing **user attention** and providing an outstanding first impression.
- Developed an intuitive **search functionality** for the job search feature, enabling quick and **accurate retrieval** of relevant job listings.
- Implemented **pagination** for efficient and user-friendly navigation through multiple pages of results.
- Architected and implemented an **MVC structure** within the project(express js), improving code maintainability and organization.
- Performed **data modeling** in express js backend, optimizing database design and **data retrieval** processes.
- Collaborated** with the team to implement innovative features and functionalities.
- Tech Stack:** React JS, React Hooks, React Router, Bootstrap, Express JS, MongoDB.

Crio.do

10/2021 – 09/2022

Software Intern

Bangalore, Karnatak

- Working on the different front-end applications and learning best practices for creating a scalable application.
- Undergoing training in HTML, CSS, JS, and react to develop front- end web applications.

PROJECTS

QKart - E-commerce App | React JS, React Hooks, React Router, Material UI

05/2024

- An **E-commerce** platform built using **React** and **Material-UI**, offering customers an extensive range of products with a smooth user experience.
- Developed core functionalities like **authentication, shopping cart, and checkout** products
- Optimized **REST API** communication for efficient data loading and rendering from the backend server.
- Implemented **debouncing** to enhance app performance and user experience.

Video-Game-Hub | React JS, Typescript, Chakra-UI, Zustand, React-Query

07/ 2024

- Video Game Hub is a **collection** of video games built using React JS and TypeScript.
- Implemented efficient **data caching** and **infinite scrolling** using React-Query, ensuring a **smooth** and **continuous update** of game information.
- Leveraged **Zustand** for **state management**, providing consistent and reliable handling of game data and user preferences.
- Designed a **fully responsive UI** for multiple devices including **mobile, tablet, and laptop** using Chakra UI.

Issue-Tracker | Next JS, Typescript, Radix-UI, Tailwind CSS, Prisma, MySQL

08/2024

- A fully responsive web application developed **for developers**, allowing for the efficient **management of issues**.
- Assigning issues** to specific users for accountability and proper **task distribution**.
- Creating, updating, deleting, and viewing** issues to maintain an accurate record of project **progress**.
- An interactive **dashboard** displaying insightful **charts** on issue status for overall project health monitoring.
- Pagination** and **filtering** functionality for efficient issue management and organization.
- Responsive design using Radix UI and Tailwind CSS, ensuring **seamless** usability across multiple devices.

EDUCATION

Shree Ramchandra Engineering College of Pune

BE in Computer Science - **CGPA - 7.11**

Pune, Maharastra