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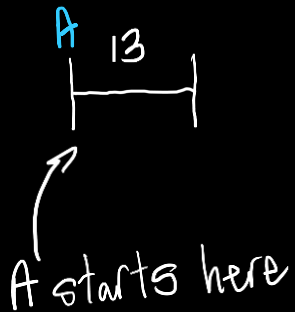
Assume **1)** no other program/OS activity consumes CPU cycles, **2)** both programs will consume their service times and successfully terminate, and **3)** no interrupts occur before the CPU executes the first instruction from program A.

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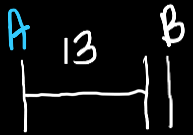
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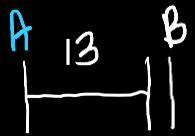


Timer interrupt  
for long-term scheduler  
to switch A with B on  
the CPU.

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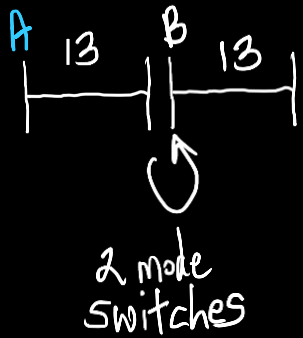
**2 mode switches:**

User → Kernel mode  
Kernel → User mode

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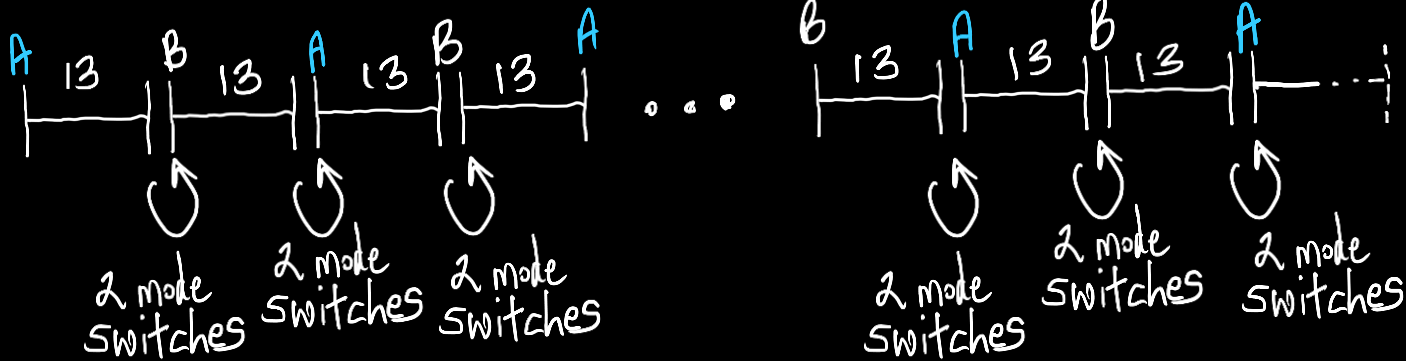
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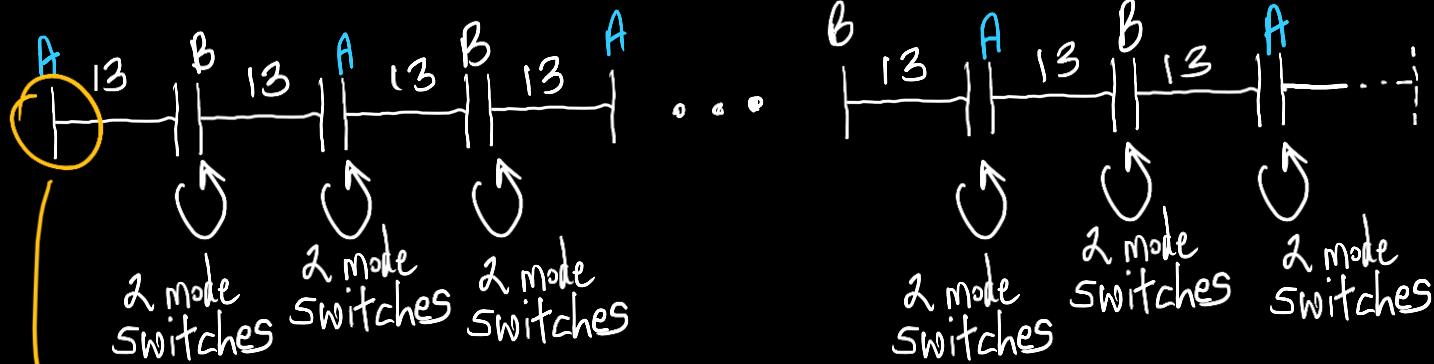
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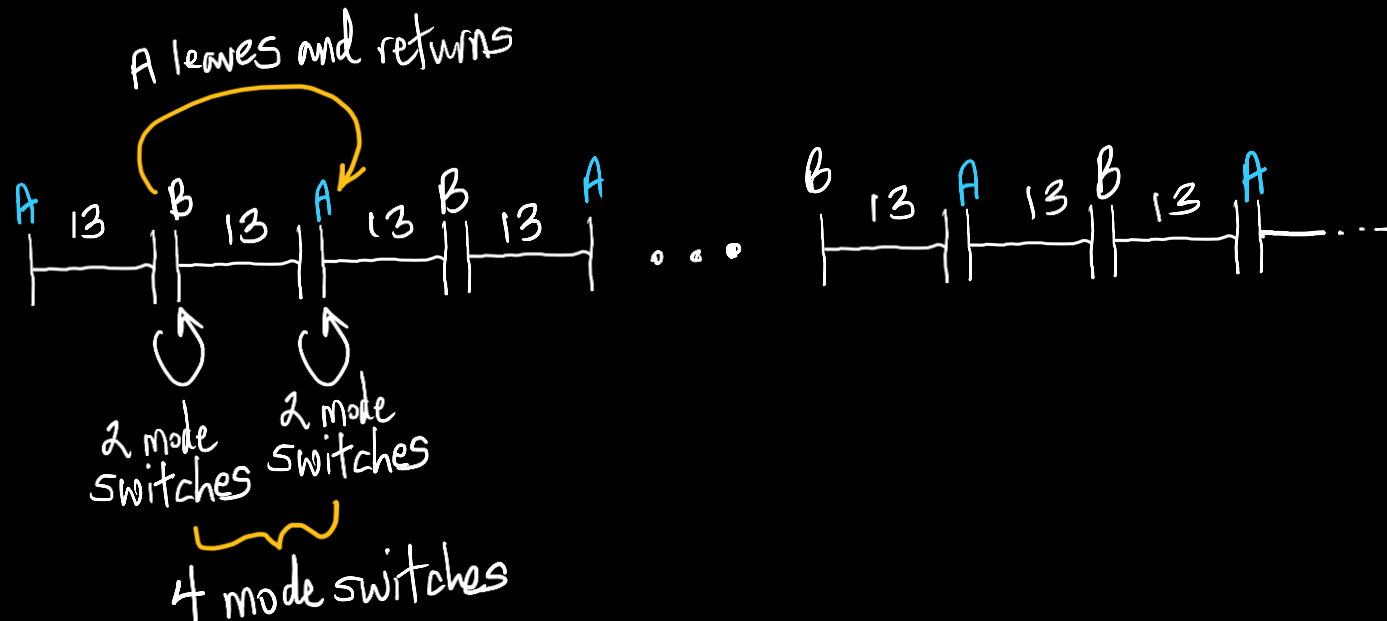


No interrupt!  
No mode switches!

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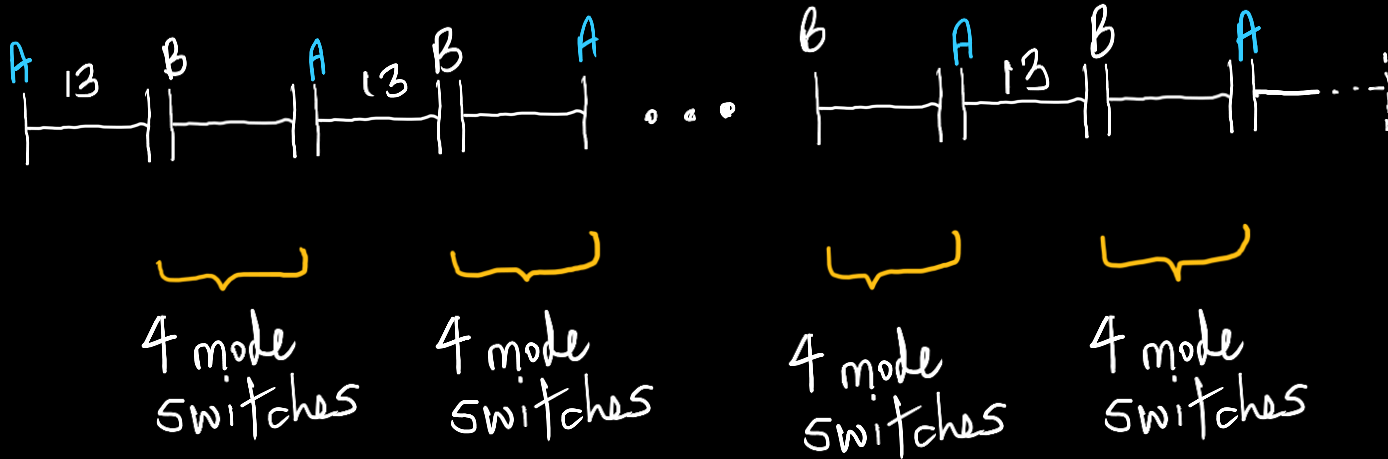




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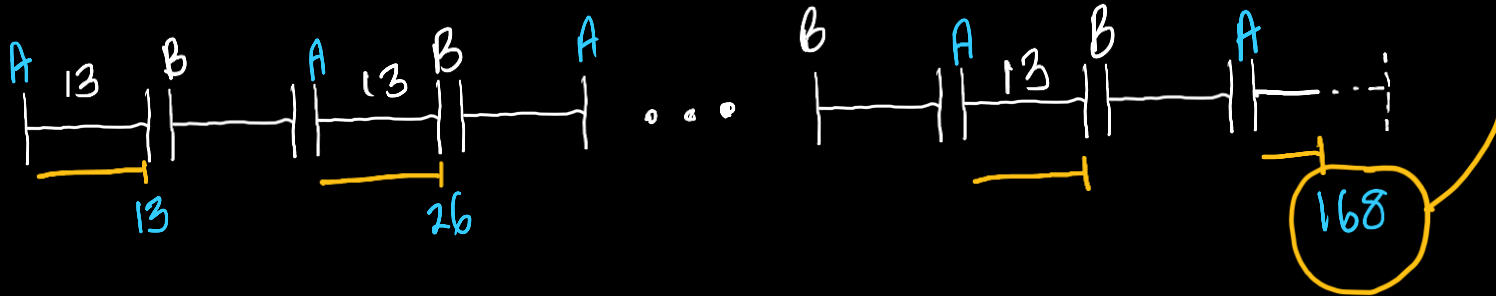
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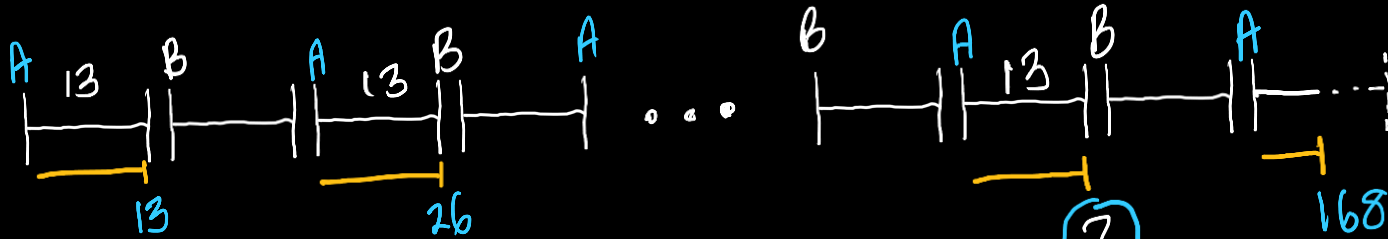
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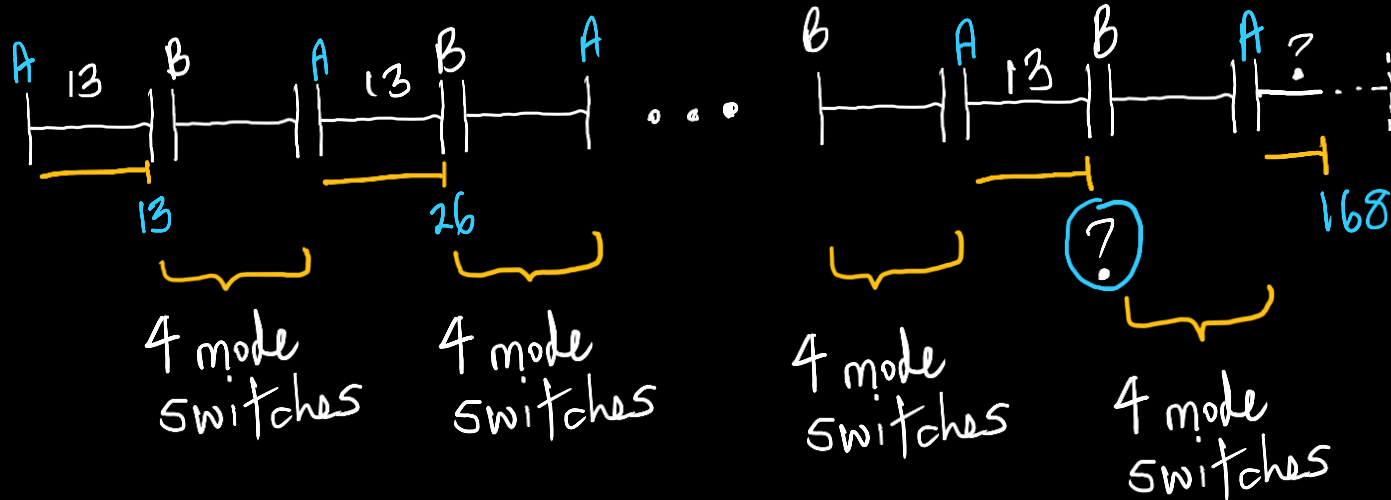


What is the largest number of "slices" of length 13 we can fit inside 168?

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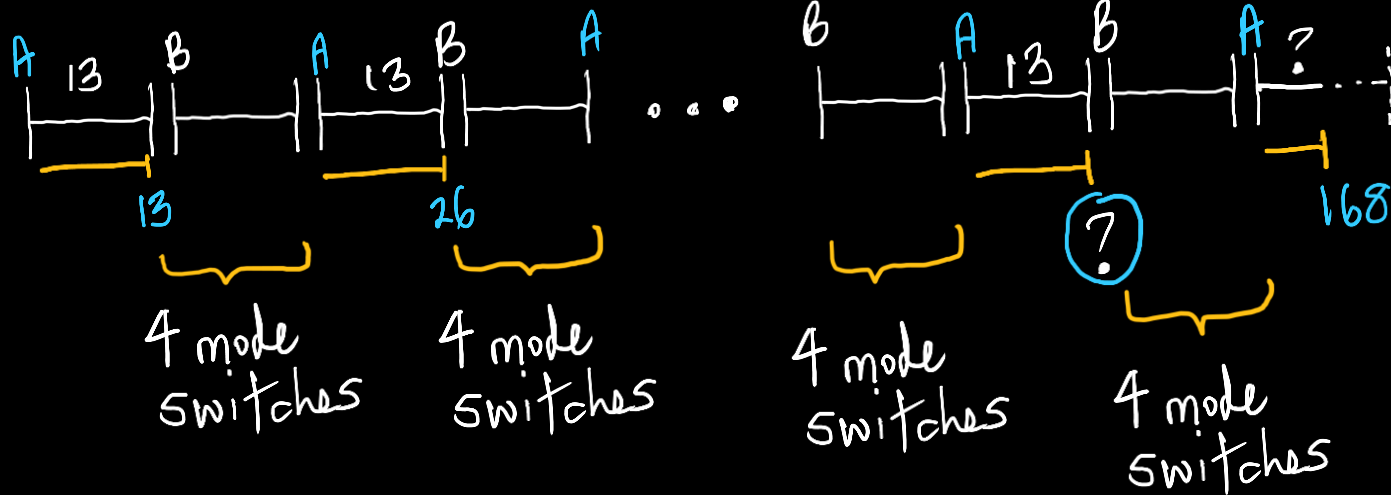
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Number of mode switches  
 = (Number of "slices" of length 13 we  
 can place in 168)  $\times$  4

$$= \left\lfloor \frac{168}{13} \right\rfloor \times 4 = 12 \times 4 = 48.$$



Using the information in the table below, what is the parent process ID for the process that printed this table to the Linux shell?

```
kizito@DESKTOP-MB63C5E: /mnt/c/WINDOWS/system32

0[          0.0%] 3[          0.0%] 6[*          0.7%] 9[          0.0%]
1[          0.0%] 4[          0.0%] 7[          0.0%] 10[         0.0%]
2[          0.0%] 5[          0.0%] 8[          0.0%] 11[         0.0%]
Mem[|||]*
Swp[          0K/2.00G] Tasks: 6, 2 thr; 1 running
                          Load average: 0.03 0.01 0.00
                          Uptime: 01:07:20

PID USER      PRI  NI  VIRT   RES   SHR  S  CPU% MEM%   TIME+  Command
  1 root         20   0  2276   1536  1440 S   0.0  0.0   0:00.01 /init
  4 root         20   0  2276     4     0 S   0.0  0.0   0:00.00 plan9 --control-socket 5 --log-level 4 --server-fd 6 --pi
  5 root         20   0  2276     4     0 S   0.0  0.0   0:00.00 plan9 --control-socket 5 --log-level 4 --server-fd 6 --pi
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119 root         20   0  2292    100     0 S   0.0  0.0   0:00.00 /init
120 root         20   0  2292    108     0 S   0.0  0.0   0:00.00 /init
121 kizito        20   0  6072   5052  3332 S   0.0  0.1   0:00.08 -bash
132 kizito        20   0  5352   3676  2996 R   0.0  0.0   0:00.01 htop --no-color
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Answer:



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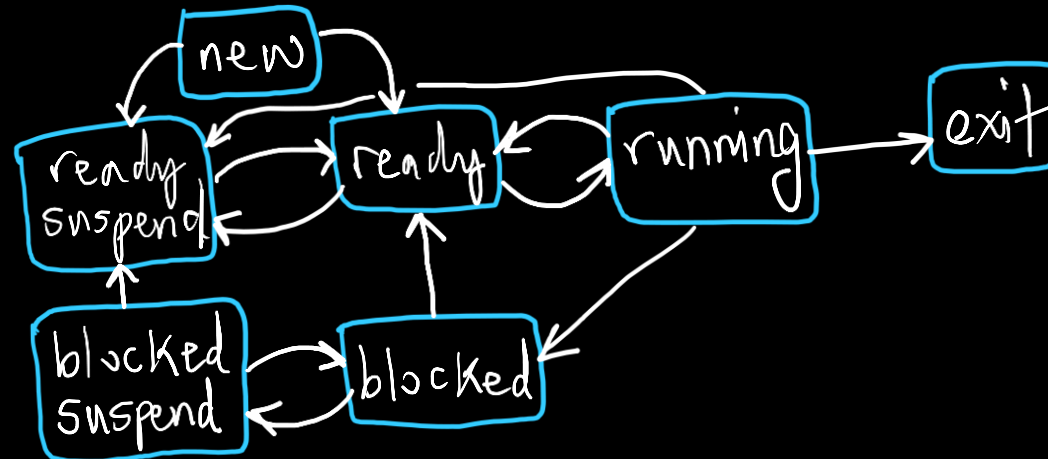
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0[          0.0%] 3[          0.0%] 6[*          0.7%] 9[          0.0%]
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2[          0.0%] 5[          0.0%] 8[          0.0%] 11[         0.0%]
Mem[|||#*          360M/7.63G] Tasks: 6, 2 thr; 1 running
Swp[          0K/2.00G] Load average: 0.03 0.01 0.00
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Answer:

7-state process model:



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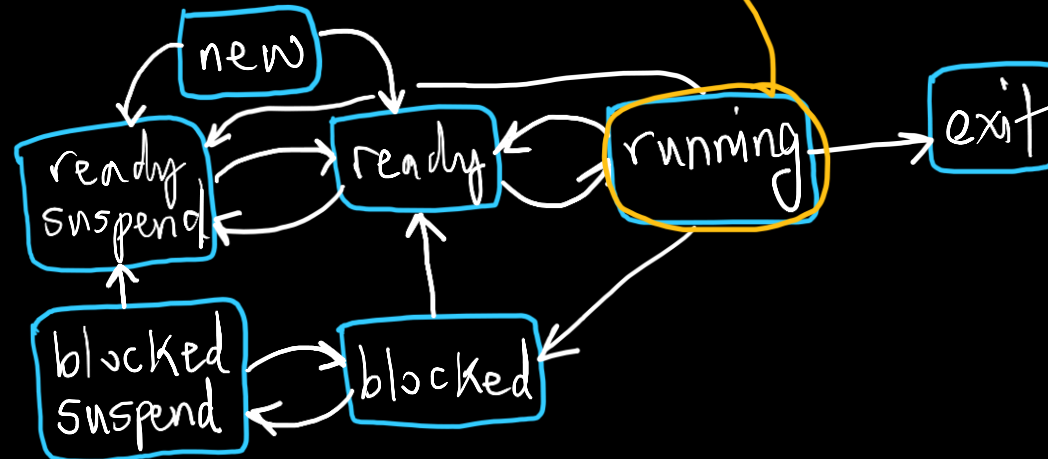
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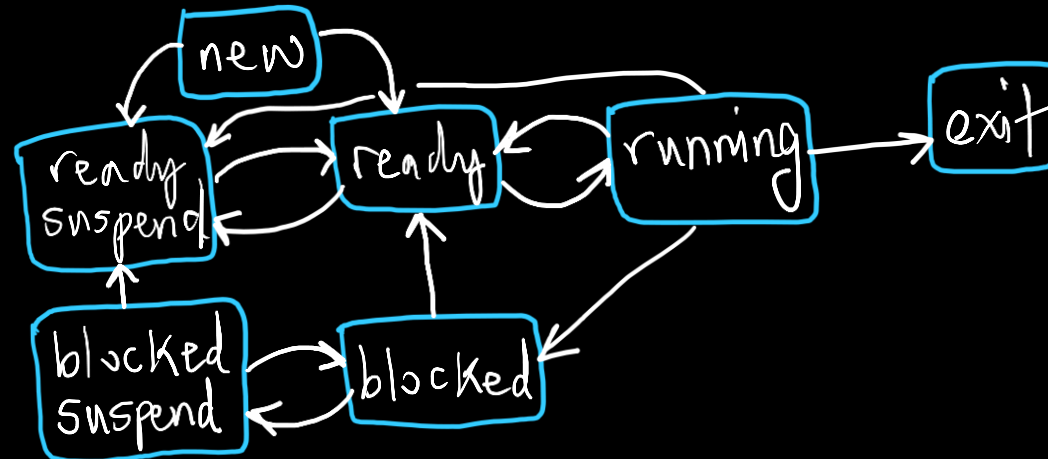
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Must have been launched from this bash!

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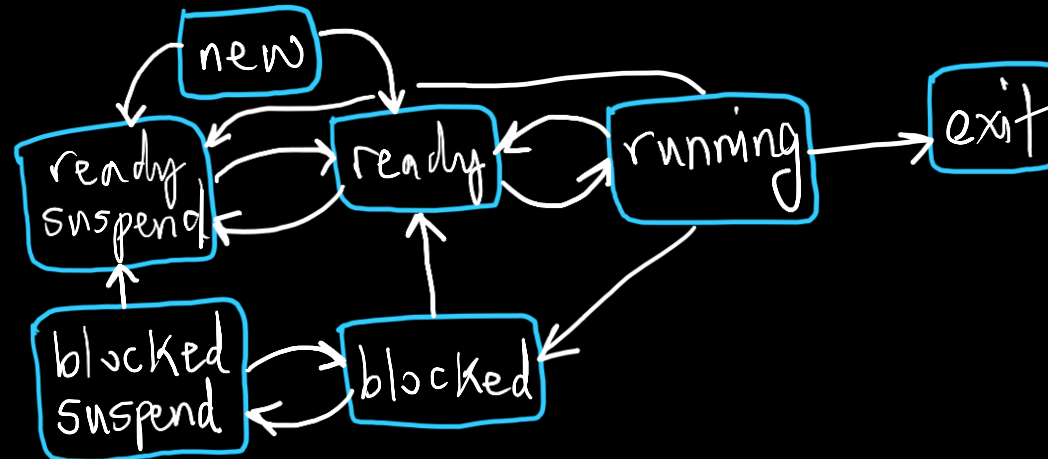
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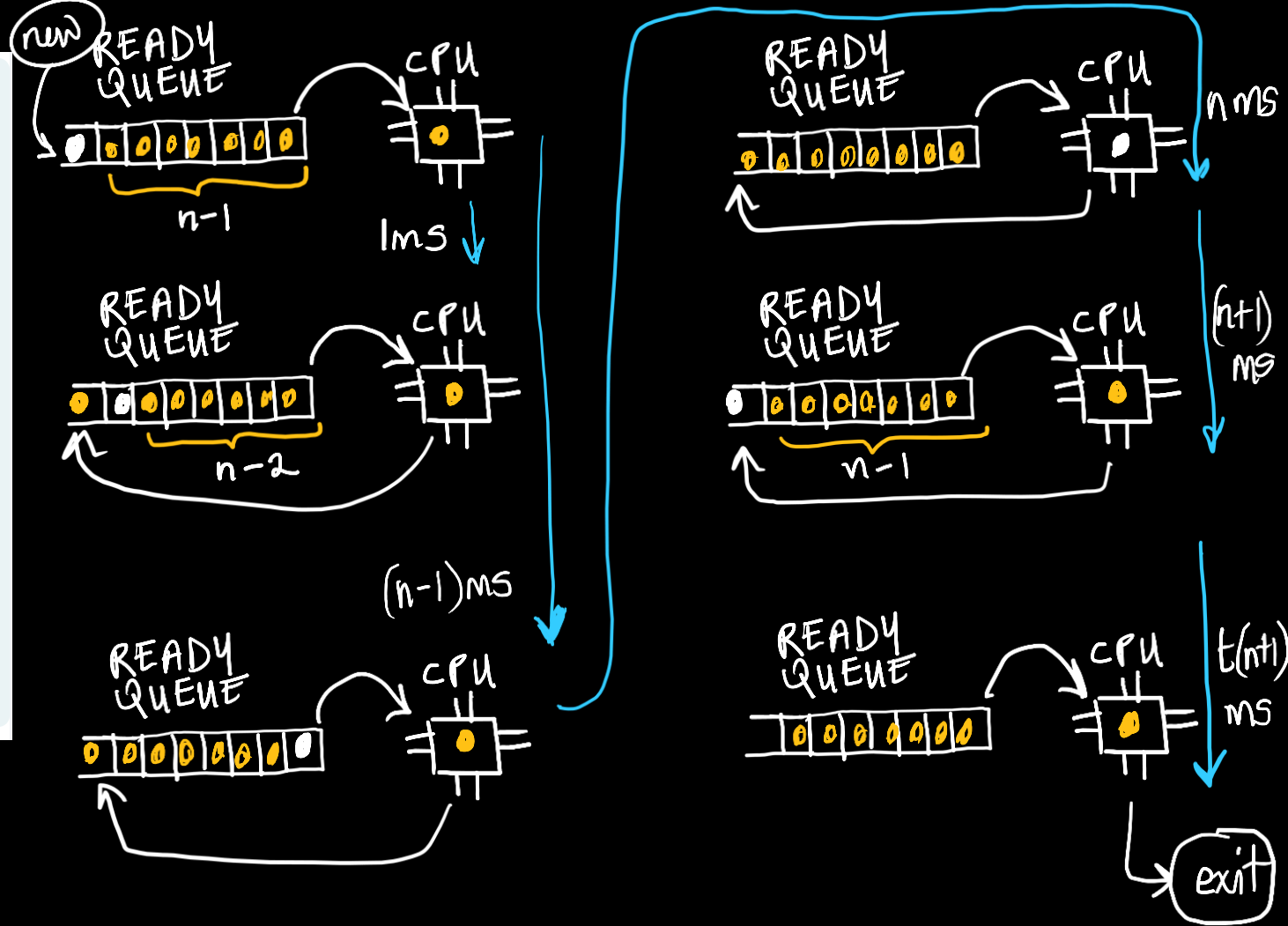
Answer:

121

Suppose that a single-CPU system uses round robin scheduling with a time slice of 1 millisecond. The ready queue for this system always contains  $n$  processes that make no I/O requests, and the time taken to swap processes assigned to the CPU is negligible. A process (with a burst time of  $t$  milliseconds) arrives in the ready queue immediately after a process is assigned to the CPU. This newly arrived process eventually successfully terminates before any of the other processes. How long (in milliseconds) did the process take to execute in this system?

Select one:

- ☐ a.  $n + t - 1$
- ☐ b.  $\frac{n(n+1)}{2}t$
- ☐ c.  $(n+1)t$
- ☐ d.  $t^n$



Under the 5-state process model, processes with IDs 4, 7, 14, 17 and 22 are executing on a system. They arrived in the ready queue in the order they are listed, starting with process 4. The processes do not fail and do not make I/O requests. The short-term scheduler uses the following preemptive priority scheduling algorithm (processes with larger priority numbers have higher priority):

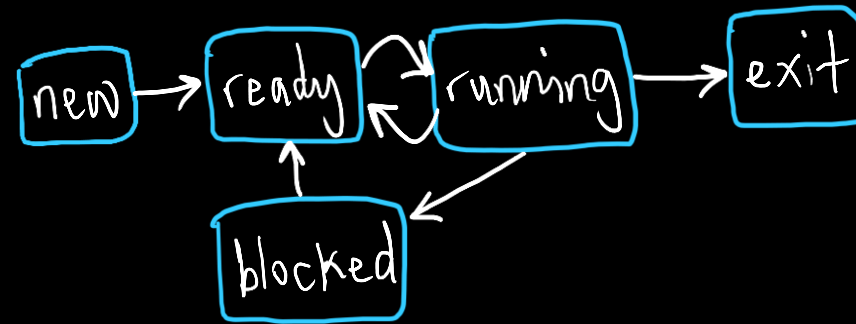
- the process with the highest priority runs on the CPU (FCFS is used, in case of a tie);
- a process has priority 0 when it first enters the ready queue;
- the priorities of all processes in the ready queue continuously decrease at the same rate;
- the priority of the process running on the CPU also continuously decreases, but more slowly than the priorities for processes in the ready queue.

Based only on this information, **what is the order in which the processes finish executing?**

- ☐ a. First 22, then 17, then 14, then 7 and finally 4
- ☐ b. First 22, then 4, then 17, then 7 and finally 14
- ☐ c. First 4, then 14, then 7, then 22 and finally 17
- ☐ d. First 4, then 22, then 7, then 17 and finally 14
- ☐ e. First 4, then 7, then 14, then 17 and finally 22



# 5-state process model:



Under the 5-state process model, processes with IDs 4, 7, 14, 17 and 22 are executing on a system. They arrived in the ready queue in the order they are listed, starting with process 4. The processes do not fail and do not make I/O requests. The short-term scheduler uses the following preemptive priority scheduling algorithm (processes with larger priority numbers have higher priority):

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- the priorities of all processes in the ready queue continuously decrease at the same rate;
- the priority of the process running on the CPU also continuously decreases, but more slowly than the priorities for processes in the ready queue.

Based only on this information, **what is the order in which the processes finish executing?**

- ☒ a. First 22, then 17, then 14, then 7 and finally 4 ✓
- ☐ b. First 22, then 4, then 17, then 7 and finally 14
- ☐ c. First 4, then 14, then 7, then 22 and finally 17
- ☐ d. First 4, then 22, then 7, then 17 and finally 14
- ☐ e. First 4, then 7, then 14, then 17 and finally 22

