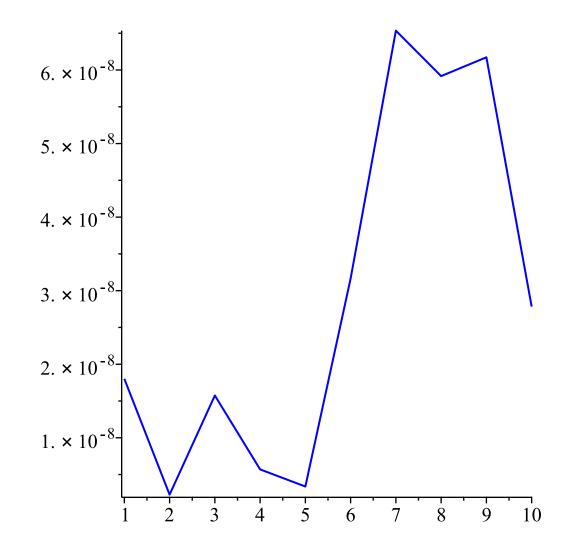
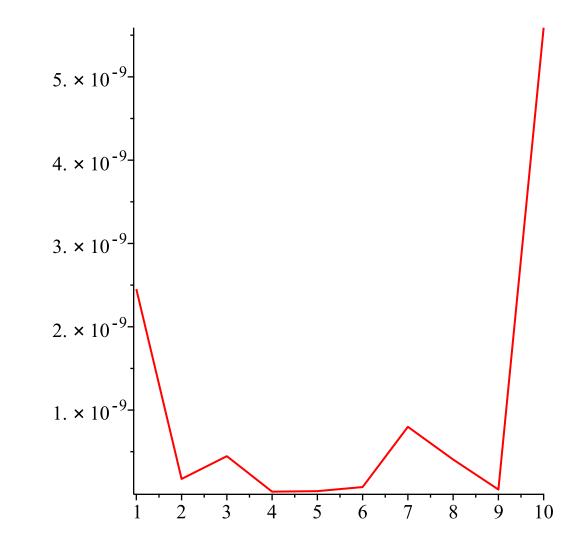
```
with(LinearAlgebra):
      with(ArrayTools):
  \rightarrow n := 10:
  > A := RandomMatrix(n, shape = triangular_{lower}) + 100 \cdot n \cdot IdentityMatrix(n)
                  + RandomMatrix(n, density = 0.1)
                       A := \begin{bmatrix} 1010 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 67 \\ 42 & 1005 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 98 & -50 & 970 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -31 & 75 & -30 & 1015 & 0 & 0 & 0 & 0 & 0 & 0 \\ -21 & 58 & -17 & 33 & 1037 & 0 & 0 & 0 & 0 & 0 \\ -87 & 17 & -69 & -2 & -43 & 919 & 0 & 0 & 0 & 0 \\ -90 & -8 & 78 & 50 & 22 & 21 & 938 & 0 & 0 & 0 \\ -19 & -80 & 77 & 66 & -89 & -15 & -53 & 981 & 0 & 0 \\ 86 & 7 & -69 & 80 & -2 & 68 & 23 & -43 & 960 & 0 \\ 64 & -86 & -60 & -46 & -27 & -48 & -77 & -86 & 122 & 1027 \end{bmatrix}
                                                                                                                                                                                                  (1)
  > b0 := RandomMatrix(n, 1)
                                                                             b0 := \begin{bmatrix} 29 \\ -50 \\ 91 \\ 71 \\ -64 \\ 36 \\ -1 \\ 57 \\ -96 \\ 41 \end{bmatrix}
                                                                                                                                                                                                  (2)
 > B1 := IdentityMatrix(n) - \frac{A}{t}:
  \rightarrow NormMPI := evalf (MatrixNorm(B1, 1))
                                                                   NormMPI := 0.7127206330
                                                                                                                                                                                                  (3)
\varepsilon adm := 1.10^{-6}
                                                                                                                                                                                                  (4)
```

```
\gt \varepsilon l[0] := infinity:
 > for i from 1 by 1 while \varepsilon I[i-1] > \varepsilon adm do
    x1[i] := evalf(B1 \cdot x1[i-1] + b1):
    \varepsilon I[i] := \frac{NormMPI}{1 - NormMPI}.MatrixNorm(xI[i] - xI[i-1], 1) :
    end do:
\rightarrow IMPI := i - 1
                                                 IMPI := 18
                                                                                                                   (5)
\triangleright evalf (x1[i-1]):
_>
> #Метод Якоби
    U := UpperTriangle(A, 1):
L > L := LowerTriangle(A, -1):
\rightarrow d := A - L - U:
B2 := -d^{-1}.(L+U):
b2 := d^{-1}.b0:
 \rightarrow NY := evalf(MatrixNorm(B2))
                                           NY := 0.5998052580
                                                                                                                   (6)
    x2[0] := Matrix(n, 1, [seq(0, i = 1..n)]):
\geq \varepsilon 2[0] := infinity:
 > for i from 1 by 1 while \varepsilon 2[i-1] > \varepsilon adm do
    x2[i] := evalf(B2 \cdot x2[i-1] + b2):
    \varepsilon 2[i] := \frac{NY}{1 - NY} . MatrixNorm(x2[i] - x2[i-1], 1):
    end do:
> IMY := i - 1
                                                  IMY := 8
                                                                                                                   (7)
\triangleright evalf (x2[i-1]):
ゝ #Метод Зейделя
> B3 := -(L+d)^{-1}.U:
b3 := (L+d)^{-1}.b0:
 \rightarrow NZ := evalf(MatrixNorm(B3))
                                          NZ := 0.06633663366
                                                                                                                   (8)
    x3[0] := Matrix(n, 1, [seq(0, i=1..n)]):
\gt{\varepsilon}3[0] := infinity:
 > for i from 1 by 1 while \varepsilon 3[i-1] > \varepsilon adm do
    x3[i] := evalf(B3 \cdot x3[i-1] + b3):
    \varepsilon 3[i] := \frac{NZ}{1 - NZ}.MatrixNorm(x3[i] - x3[i-1], 1):
\rightarrow IMZ := i - 1
                                                                                                                   (9)
```

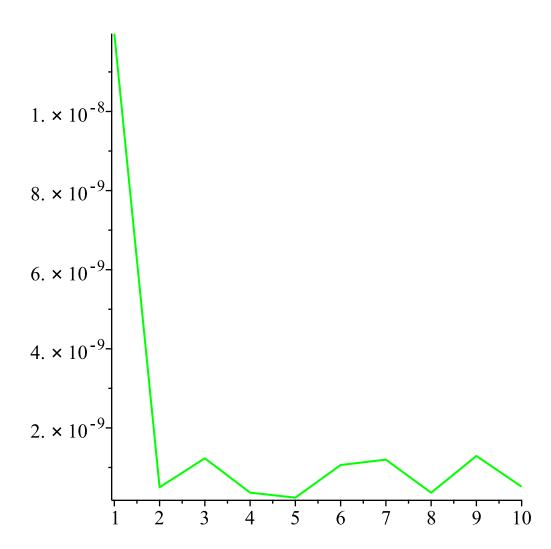
```
IMZ := 3
                                                                                                       (9)
   evalf(x3[i-1]):
   #Точное решение
    x\theta := evalf(A^{-1}.b\theta)
                                             0.03017794640
                                            -0.05101241169
                                             0.08813602131
                                             0.07724682547
                                            -0.05926555075
                                                                                                      (10)
                                            0.04698602043
                                           -0.009714178428
                                             0.03723030454
                                             -0.02208546070
\triangleright seq_abc_x := Matrix([seq([i], i=1..n)]):
\searrow seq\_err\_x1 := Matrix([seq([abs(x0[i] - x1[IMPI][i])], i=1..n)]):
\searrow seq\_err\_x2 := Matrix([seq([abs(x0[i] - x2[IMY][i])], i = 1..n)]):
\triangleright seq_err_x3 := Matrix([seq([abs(x0[i] - x3[IMZ][i])], i=1..n)]):
\rightarrow plot_err_x1 := plot(\( \seq_abc_x | seq_err_x1 \), \( color = blue \)
```



> $plot_err_x2 := plot(\langle seq_abc_x | seq_err_x2 \rangle, color = red)$



> $plot_err_x3 := plot(\langle seq_abc_x | seq_err_x3 \rangle, color = green)$

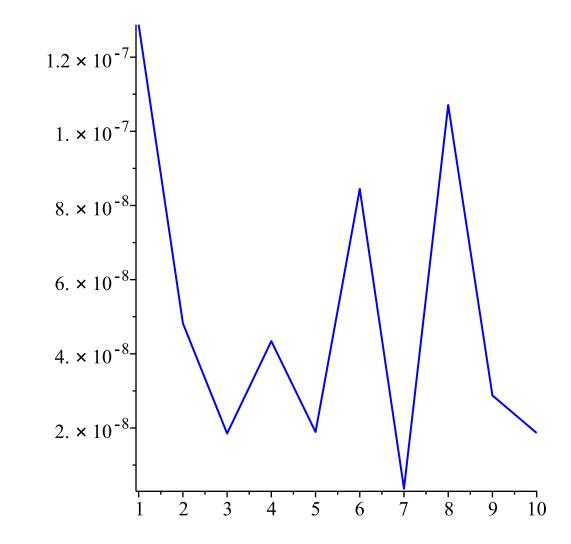


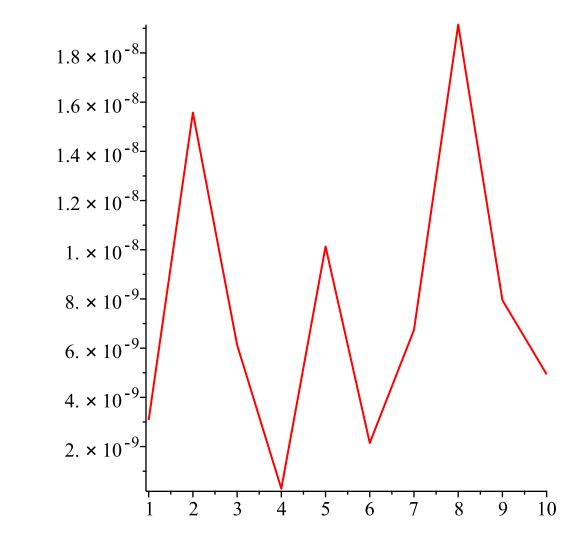
```
with(LinearAlgebra):
   with(ArrayTools) :
+ RandomMatrix(n, density = 0.1)
               4942 - 89
                           63
                                97
                                      78
                                          -94
                                                -60
                                                       35
                                                            94
                                                                 -53
                     5058
                                -63
                                     -47
                                                -82
                                                      -10 -91
                                                                  87
                                                -62
                     -56 5033
                                      81
                                                 68
                                                      88
                               4955
                                      46
                                           80
                                                                  20
                                           98
                                                -100 -53 -34
                                                                 -61
                                                                                  (1)
                               -68 -93 4924
                                                 6
                                                                  61
                                                4963
                                                            80
                                                                -180
                                                -90
                                                     4959
                                                                  94
                                          -55
                                                 4
                                                      -81 	 4915
                                                                 -88
                                                       59
                                                                 5030
 > b0 := RandomMatrix(n, 1)
                                                                                  (2)
 > #Метод простых итераций
   t := MatrixNorm(A):
 > B1 := IdentityMatrix(n) - \frac{A}{t}:
 \rightarrow NormMPI := evalf(MatrixNorm(B1, 1))
                            NormMPI := 0.2421221292
                                                                                  (3)
b1 := \frac{b0}{t} :
x1[0] := Matrix(n, 1, [seq(0, i=1..n)]) :
```

```
\gt \varepsilon adm := 0.000001
                                              \varepsilon adm := 1.10^{-6}
                                                                                                                   (4)
> \varepsilon I[0] := infinity:
 > for i from 1 by 1 while \varepsilon I[i-1] > \varepsilon adm do
    x1[i] := evalf(B1 \cdot x1[i-1] + b1):
    \mathcal{E}I[i] := \frac{NormMPI}{1 - NormMPI}.MatrixNorm(xI[i] - xI[i-1], 1):
    end do:
 > IMPI := i - 1
                                                 IMPI := 6
                                                                                                                   (5)
   evalf(x1[i-1]):
-
> #Метод Якоби
    U := UpperTriangle(A, 1):
L > L := LowerTriangle(A, -1):
\rightarrow d := A - L - U:
B2 := -d^{-1}.(L+U):
b2 := d^{-1}.b0:
 \rightarrow NY := evalf(MatrixNorm(B2))
                                           NY := 0.1341562121
                                                                                                                   (6)
   x2[0] := Matrix(n, 1, [seq(0, i = 1..n)]):
\triangleright \varepsilon 2[0] := infinity:
 > for i from 1 by 1 while \varepsilon 2[i-1] > \varepsilon adm do
    x2[i] := evalf(B2 \cdot x2[i-1] + b2):
    \varepsilon 2[i] := \frac{NY}{1 - NY}.MatrixNorm(x2[i] - x2[i-1], 1):
    end do:
\rightarrow IMY := i - 1
                                                  IMY := 4
                                                                                                                   (7)
\triangleright evalf (x2[i-1]):
> #Метод Зейделя
> B3 := -(L+d)^{-1}.U:
b3 := (L+d)^{-1}.b0:
 \rightarrow NZ := evalf(MatrixNorm(B3))
                                            NZ := 0.1341562121
                                                                                                                   (8)
   x3[0] := Matrix(n, 1, [seq(0, i = 1..n)]) :
\gt \varepsilon 3[0] := infinity:
 > for i from 1 by 1 while \varepsilon 3[i-1] > \varepsilon adm do
    x3[i] := evalf(B3 \cdot x3[i-1] + b3):
    \varepsilon 3[i] := \frac{NZ}{1 - NZ}.MatrixNorm(x3[i] - x3[i-1], 1):
```

```
end do:
 > IMZ := i - 1
                                                IMZ := 4
                                                                                                              (9)
 > evalf(x3[i-1])
                                         0.0115896089257367
                                         0.0155240253591480
                                         0.0150439303526941
                                         0.00286016188078976
                                         0.00760460657544407
                                                                                                             (10)
                                         0.0139656251615052
                                         0.0143830704193320
                                        -0.0156161243823562
                                        -0.00419368937158633
                                         0.0112466471322716
> #Точное решение
    x\theta := evalf(A^{-1}.b\theta)
                                                0.01158961391
                                                0.01552402533
                                                0.01504393154
                                                0.002860162220
                                                0.007604606942
                                                                                                             (11)
                                                0.01396562518
                                                0.01438307031
                                                -0.01561612449
                                               -0.004193689348
                                                0.01124664710
\rightarrow seq abc x := Matrix(\lceil seq(\lceil i \rceil, i = 1..n) \rceil):
\blacktriangleright seq_err_x1 := Matrix([seq([abs(x0[i] - x1[IMPI][i])], i=1..n)]):
\searrow seq_err_x2 := Matrix([seq([abs(x0[i] - x2[IMY][i])], i=1..n)]):

ightharpoonup seq err x3 := Matrix(\lceil seq(\lceil abs(x0\lceil i \rceil - x3\lceil IMZ\rceil\lceil i \rceil) \rceil, i = 1..n) \rceil) :
 \rightarrow plot\_err\_x1 := plot(\langle seq\_abc\_x | seq\_err\_x1 \rangle, color = blue)
```





 \rightarrow plot_err_x3 := plot($\langle seq_abc_x | seq_err_x3 \rangle$, color = green)

