

TFE4850 - EiT - Student satellite

Groundstation network

Group 2

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Abstract

This project aimed to create and test a BlueBox, an USB-driven ground station, developed for AAUSAT3 by Aalborg University to send and receive signals from satellites. The NUTS project has a problem with low transfer rate between the single ground station at the university and the satellite, and by setting up a network of BlueBoxes at different ground stations around the globe, we can increase the time which the satellite is available for data transferring.

Since setting up the network proved too time consuming, we set as our goal to make a BlueBox, and test that it can receive signals from a satellite, and in this way make it easier for others to set up the network, in that they already have documentation on how to set up and configure each individual ground station.

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Chapter 1

Introduction

This chapter will contain a short introduction to our project. That means what we're doing and what people are working on the project. It will also be discussed some short background on why we're doing this project.

1.1 The Project group

The project group consisted of 6 people from 5 different directions, so we had a wide variety of competence to use in the project. The group members can be seen in ??.

| Name | Background |
|--------------------------|-------------------------------------|
| Marius Ekerholt | Computer technology |
| Eirik Skjeggstad Dale | Computer technology |
| Hanne Thorshaug Andresen | Energy and Environmental technology |
| Leif-Einar H. Pettersen | Electronics and Telecommunications |
| Børge Irgens | Theoretical Physics |
| Hallstein Skjølsvik | Electronics and digital design |

Table 1.1: Group members

Chapter 2

Theory

Before we started our project, we did quite a lot of prestudy, covering which technology was available, to determine which fit our project best. This chapter will contain a summary of the different technologies, and also some theory behind the reasoning for having multiple ground stations listen to our satellite.

2.1 Communicating with the satellite

Since we don't know when the satellite will be launched we don't know the exact orbit. The project manager, Roger Birkeland, told us that we can assume the orbit will have a height above the Earth somewhere between 450km and 650km and inclination of 98 degrees. The uncertainty in h is critical, because the height above the earth dramatically changes the access time of a ground station, see Fig. 2.1.

The ground station can only communicate with a satellite when it has a certain elevation. Which may depend on topology, atmosphere, antenna ... In the following we assume that the minimum elevation is 25 degrees, maximum elevation is 90 degrees and no constraints on the azimuth angle. For an illustration see Fig. 2.2.

The result of this is that the ground station can communicate with the satellite whenever the ground track is inside a rough circle centered on the ground station, see Fig. 2.3 for the estimated "range" of the ground station at Gløshaugen operating with these constraints.

The Gløshaugen ground station will on average be able to communicate with the satellite 540 seconds per day if $h = 450$ and 980 seconds per day if $h = 650$. We don't know exactly how much data we need to download, but according to [6] we'll need roughly 12 minutes (720 seconds) to download a single image.

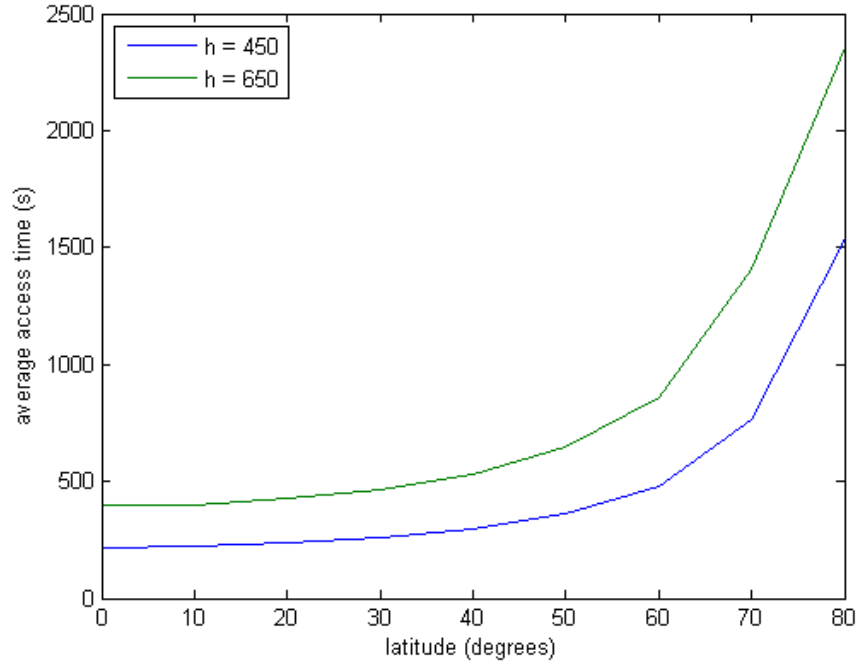


Figure 2.1: Access times for $h = 450\text{km}$ and $h = 650\text{km}$ as a function of ground station latitude

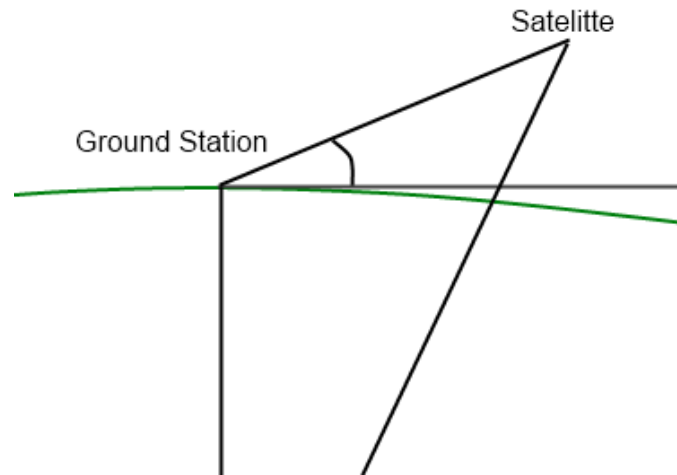


Figure 2.2: Illustration of geometry between a ground station and a satellite

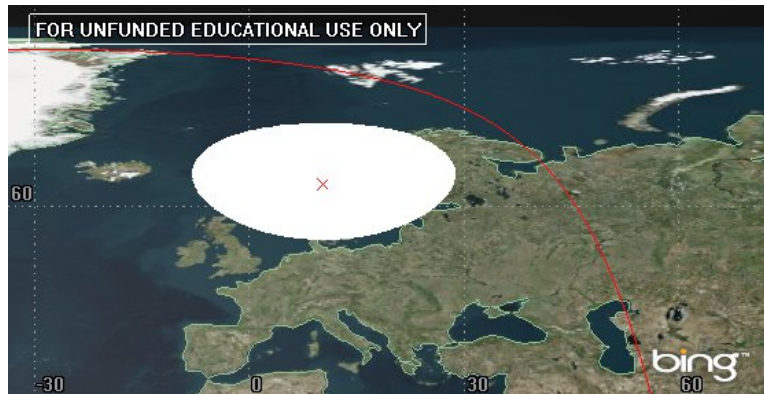


Figure 2.3: NTNU ground station range

2.1.1 Other ground stations

Fig. 2.1 shows that the access time for a (near) polar satellite is nearly constant for ground stations at latitudes below 45 degrees. The access times of a ground station those low latitudes is in the 300 to 500 second range, i.e. about half a image, so we'll need about 2 ground stations at lower latitudes to download a single image. We may compare this to a single ground station located in Longyearbyen (78' N) which has a access time in the 1400 to 2300 second range, i.e. 2-3 images per day.

Most prospective partners in this network are at lower latitudes (see Fig. 2.4).

2.2 Network technology for ground stations

When we decided to work on a network of ground stations, we first looked into four different ground station network technologies. We first hoped to work on a BlueBox, but this would require support from Aalborg that we couldn't get, as they were busy with a satellite launch of their own. Because of this, we decided to look into Carpcomm, that seemed more complete and doable than connecting to PYXIS with a BlueBox.

2.2.1 Pico

information about Pico

2.2.2 Genso

information about Genso

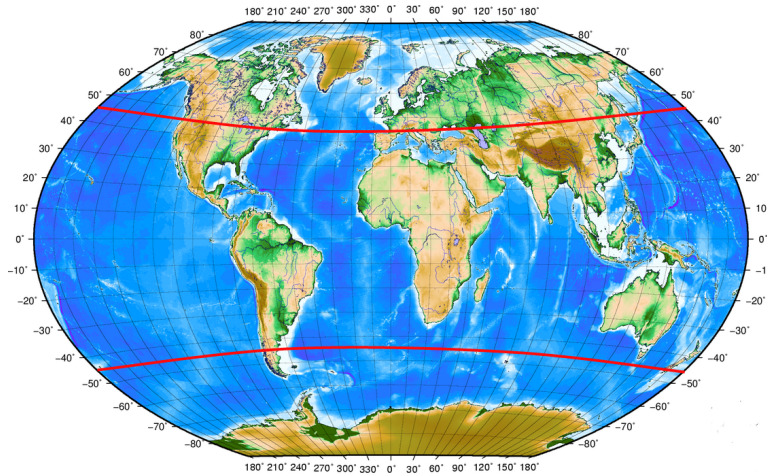


Figure 2.4: Map of the World

jjj

2.2.3 Carpcomm Space Network

Carpcomm is a private company that delivers a plug and play ground station [3] that costs \$700. The software for the ground station is open source and is provided pre.compiled for x86 and arm debian. It is compatible with the Carpcomm Space Network [4]. The advantage of using this solution is that the network is actually functioning, though there are few other operational ground stations.

2.2.4 PYXIS

The BlueBox is part of a distributed ground station network called PYXIS, developed primarily for the AAUSAT3 by Aalborg University (2013 [2]). The PYXIS goal is to offer a robust and effective ground station network for satellite developers, and one of the key factors is that everyone is free to setup a ground station using the open source BlueBox hardware.

The PYXIS concept includes a backend server, BlueBox hardware and a Ground Station Server (GSS). The backend server runs an individual instance for each satellite utilizing the BlueBox, and is operated by the persons responsible for the ground station.

The BlueBox itself is hardware to receive and transmit signals from the satellites.

Control of the BlueBox and ground station mechanics is handled by the GSS, and both the BlueBox and the GSS is operated by the responsible for the Ground station.

Both the backend server and the GSS is already in place at each ground

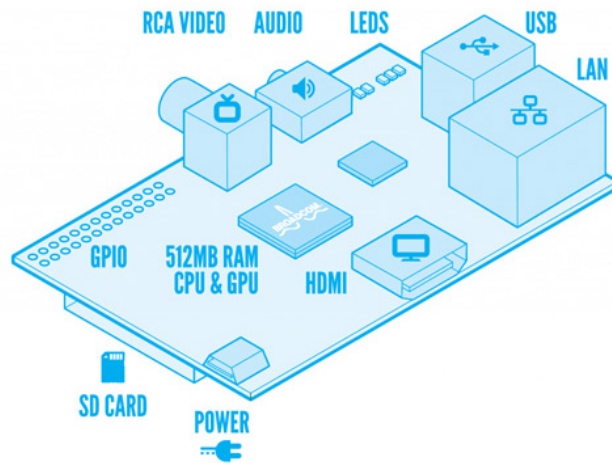


Figure 2.5: A highlevel schemantic of the Raspberry pi, model B rev 2

station, and to join the PYXIS network we would only have to make a BlueBox, and test that it works.

2.3 Raspberry pi

Raspberry Pi is a small computer, with everything gathered in one board. In our project we will be using the B model, revision 2, which have a 700MHz ARM CPU, 512MB of RAM and a SD-card reader, in addition to the leads to connect to different devices, for the full overview, see figure 2.5. The recommended operating system is Raspbian, a linux distribution based on Debian.

The Raspberry pi was originally intended to help teach programming, but it can also perform many of the standard computer tasks, and it can be connected to a monitor or tv using an HDMI lead. In our project we hope to be able to use a Raspberry pi to run the software required to control the ground stations. The software provided by the carpcomm project has Raspbian as one of its supported platforms, so we hope this will work well.

To control the movement of the antennas, a serial port is needed. Raspberry Pi has a serial port included in its gpio (general purpose input/output) connector. This serial port uses ttl-standard for its voltage levels, this is 0/3.3V while RS232 which is the standard used in computers uses (3V-15V)/-(3V-15V). Because of this a converter is needed. We chose to make a custom circuit board using the MAX3232 RS232 line driver. The circuit board is designed to be mounted on the gpio connector, because of small space in the case for the Raspberry Pi, the output is connected with

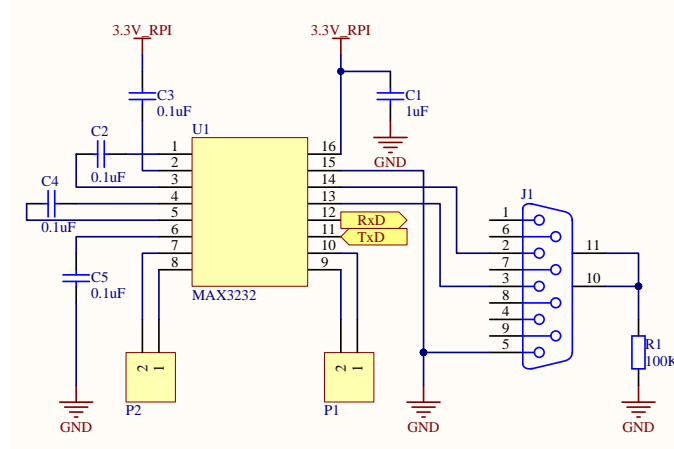


Figure 2.6: Schematics for the RS232-converter

cable to the external connector.

2.4 SunPower

When a satellite communicates to its groundstation and operates its payload it is dependent on power supply. Without any electrical power a satellite will have no function other than to drift around in orbit unable to communicate. NUTS double CubeSat uses sunlight as an energy source through solar panels.

Solar panels base their operation on the ability to convert sunlight into electricity by exploiting the photovoltaic effect by using semiconductors. The conversion process where the sun's radiation is converted into an electrical current is achieved by creating mobile charged particles in the semiconductor. They are in turn separated by the device structure and produce the electrical current. (kilde) The use of photovoltaic solar generators is the best choice for providing electrical power to satellites in an orbit around the Earth (kilde: Solar Electricity, page 180, kilden skal skrives ordenligt!).

To get information on how long communication time the CubeSat can achieve through a ground station network the energy supply must be calculated.

Solar power calculations:

Solar constant: $S = 1367 \frac{W}{m^2}$

Area of the Earth presented to the Sun: A_S

Area of the Earth: A_E

Total energy flux on the Earth: $S_E \times A_E = S \times A_S$

$$S_E = \frac{S \times \pi \times R^2}{4 \times \pi \times R^2}$$

$$S_E = \frac{S}{4} = 342 \frac{W}{m^2}$$

Orbitale period of the satellite: $T = 5700sek$ (from Atg simulation program)

Efficiency of the solarcells: $\eta = 0.16$

Average area exposed to the sun: $A_{sat} = 0.016213185m^2$

Input energy to the satellite from the sun: $E[J]$

Power from the sun to the satellite: $P[W]$

$$\mathbf{E} = \mathbf{A}_{sat} \times \mathbf{S} \times \mathbf{T} \times \boldsymbol{\eta}$$

$$E = 20213.04J$$

$$\mathbf{P} = \mathbf{A}_{sat} \times \mathbf{S} \times \boldsymbol{\eta}$$

$$P = 3.55W$$

Chapter 3

The project

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