

MonkeyTower
<ul style="list-style-type: none"> <li>- upgradePath string</li> <li>- cost int</li> <li>- discount double</li> <li>- catagory string</li> <li>- size int</li> <li>- discountTower bollean</li> </ul>
<ul style="list-style-type: none"> <li>+ getUpgradePath() string</li> <li>+ getCost() int</li> <li>+ getDiscount() double</li> <li>+ getSize() int</li> <li>+ getCatagory() string</li> <li>+ getDiscountTower() bollean</li> <li>+ setUpgradePath(string) string</li> <li>+ setCost(int) int</li> <li>+ setDiscount(double) double</li> <li>+ setSize(int) int</li> <li>+ setCatagory(string) string</li> <li>+ setDiscountTower(bollean) bollean</li> </ul>

MonkeyTowerList
<ul style="list-style-type: none"> <li>- totalCost int</li> <li>- totalAmountOfTowers int</li> <li>- listOfMonkeys Linklist MonkeyTower</li> <li>- discount double</li> </ul>
<ul style="list-style-type: none"> <li>+ operation1(params):returnType</li> <li>- operation2(params)</li> <li>- operation3()</li> </ul>

UI parts
<ul style="list-style-type: none"> <li>• displaying answers 1 - x</li> <li>• inputing amount target</li> <li>• inputing type specific or 1 of the 4 specific.</li> <li>• Monkey knoweldge toggle</li> </ul>
<ul style="list-style-type: none"> <li>• Oppérations of least amount need with the x inputs.</li> </ul>