

## Lex program to identify tokens.

```
%{  
  
#include<stdio.h>  
  
%}  
  
%%  
  
[a-z]  return 'L';  
[A-Z]  return 'L';  
[0-9]  return 'D' ;  
[/,*,-,+,%]  return 'O';  
[!,@,#,$,^,&,(),)]  return 'S';  
  
[1-7][0-7]*  return 'C';  
[1-9][0-9]*  return 'F';  
[A-F 0-9]*  return 'H';  
["(a-z A-Z 0-9 _ ;, @, #, $, &) * " ]  return 'G';  
  
if|else|while|for|do|switch|case|bool|float|int|char  return 'k';  
[a-z A-Z 0-9 _ #,$,%,^,&,@]*  return 'I';  
  
%%  
  
int yywrap(){}  
  
int main(){  
  
char output;
```

```
output=yylex();
switch(output){
case 'I':printf("Identifier");
    break;
case 'L':printf("Letters");
    break;
case 'D':printf("Digits");
    break;
case 'O':printf("Operators");
    break;
case 'G':printf("String Constant");
    break;
case 'H':printf("Hexadecimal constant");
    break;
case 'F':printf("Decimal Constant");
    break;
case 'C':printf("Octal Constant");
    break;
case 'k':printf("Keywords");
    break;
}
return 0;}
```