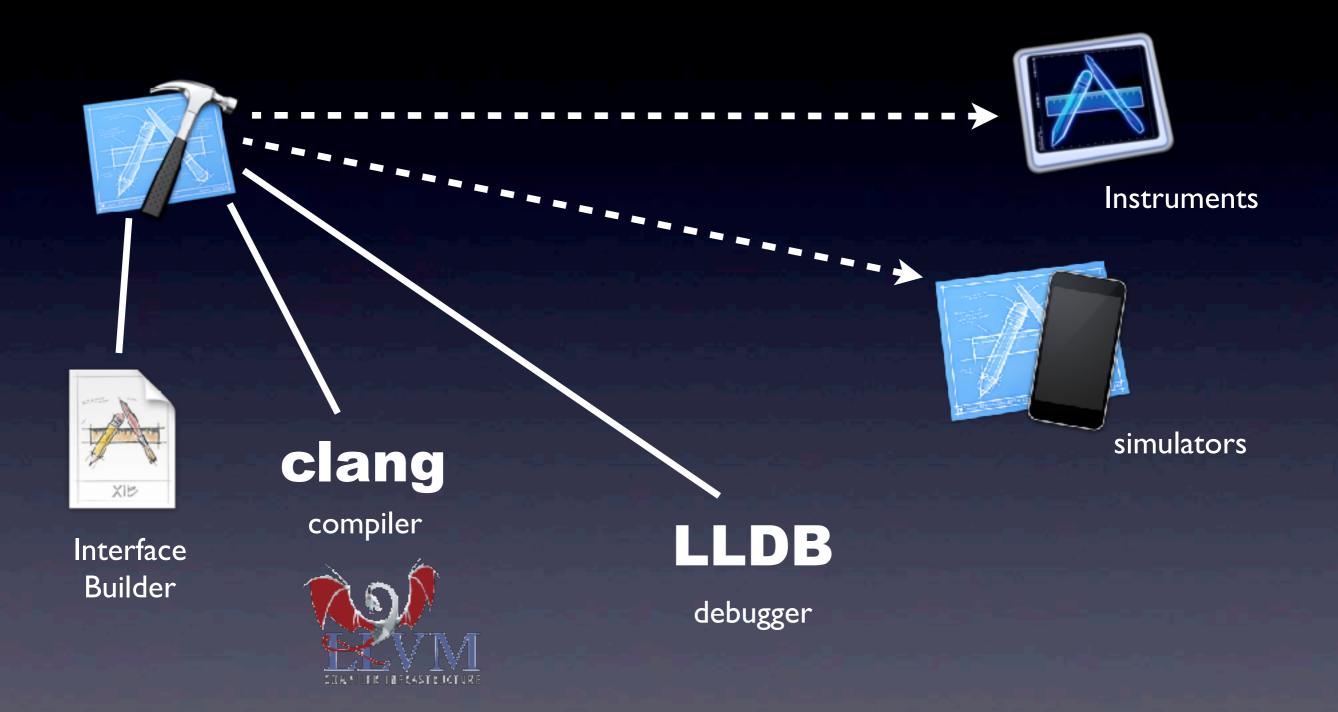
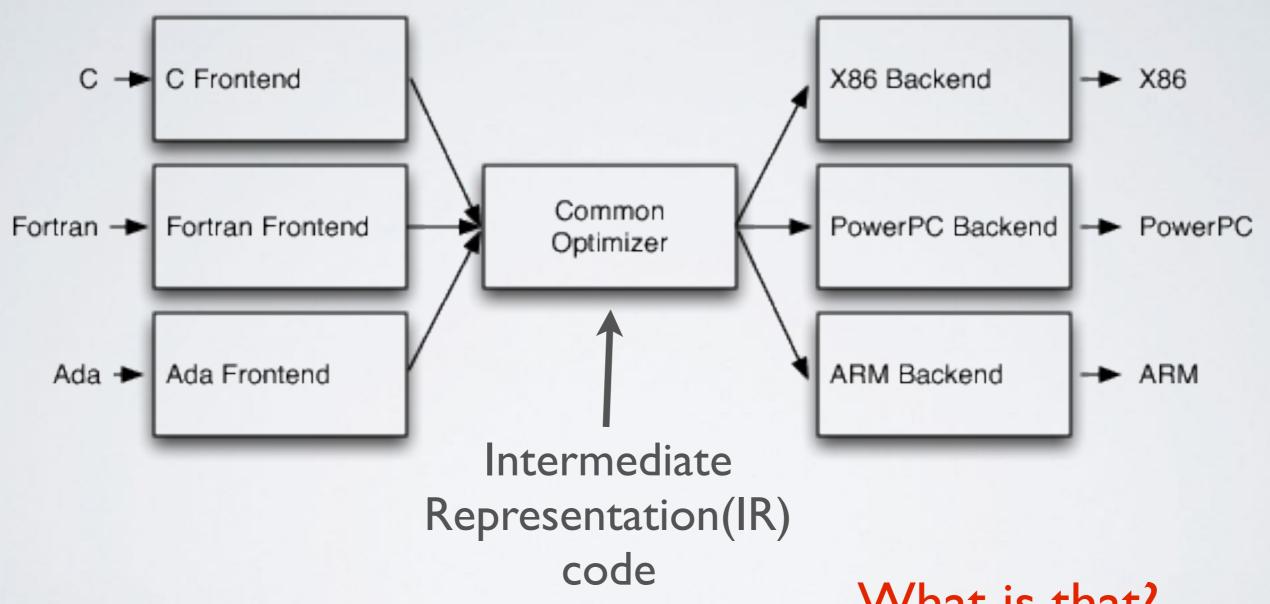
More details about Xcode

The Anatomy of Xcode



LLVM Details

Modular 3-stage compiler



What is that?

try: clang -S -emit-llvm srcfile.m

Innards of an Xcode Project

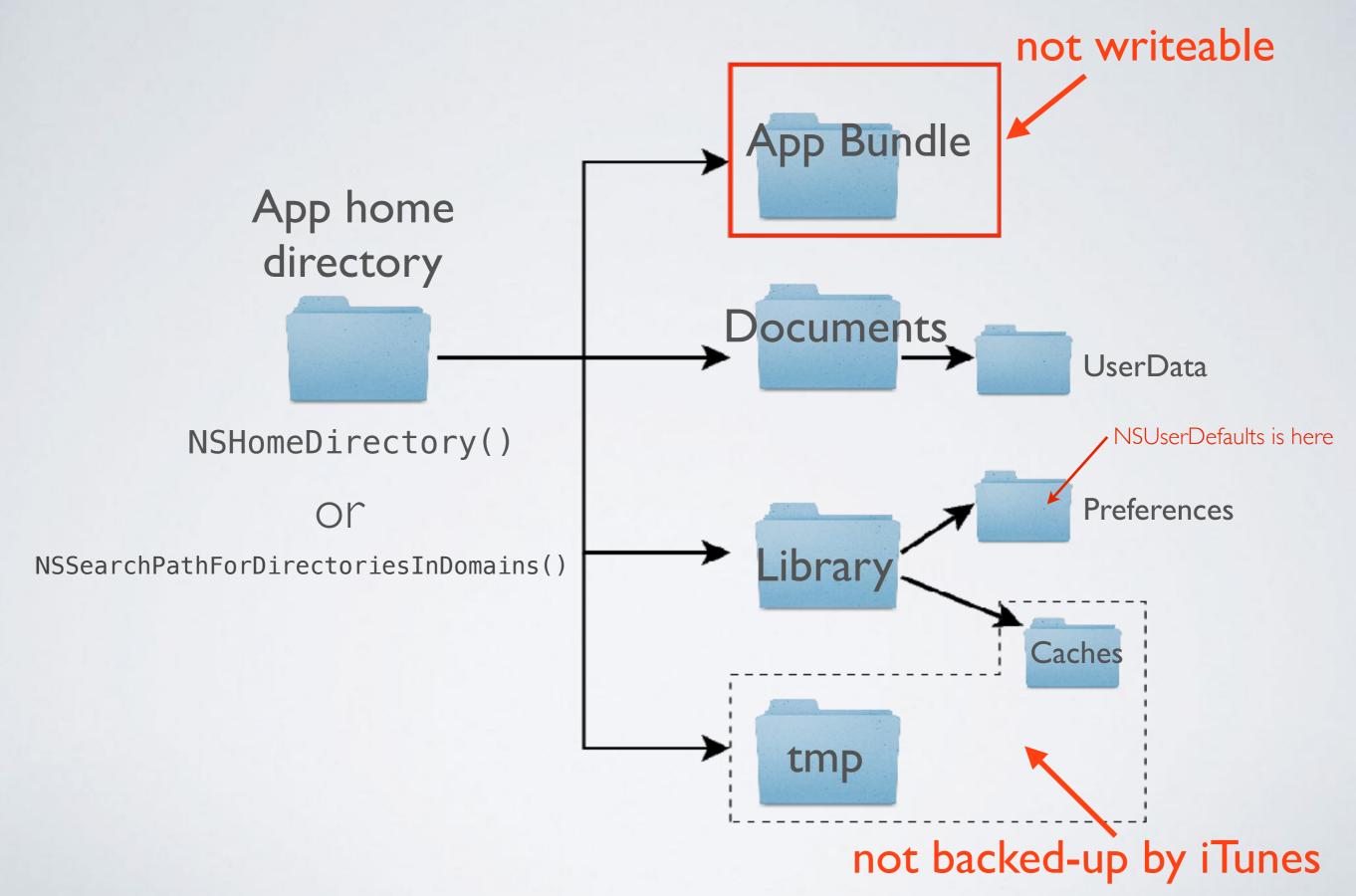
The reality of the source in the filesystem In the navigation pane it looks like this AnXcodeProject target, iOS SDK 6.1 AnXcodeProject h AppDelegate.h m AppDelegate.m ViewController.h ViewController.m AnXcodeProject AnXcodeProject.xcodeproj ViewController_iPhone.xib ViewController_iPad.xib Supporting Files AnXcodeProject-Info.plist InfoPlist.strings m main.m project.xcworkspace AnXcodeProject-Prefix.pch Default.png Default@2x.png Default-568h@2x.png Frameworks project.pbxproj AnXcodeProject-Info.plist UIKit.framework 🗃 Foundation.framework CoreGraphics.framework Products AnXcodeProject.app

Most project configuration (groups,

resources, etc...) exists in these two files

sourcecode files

LIFE IN A SANDBOX



SIMULATORS (LIFE IN A VIRTUAL SANDBOX)



~/Library/Application Support/iPhone Simulator/6.1/Applications/APP_UUID/

