

Teacher's Notes for Stage 1: Introduction to Design Patterns

- ["Software Design Pattern" entry in Wikipedia](#)
- ["Cocoa Design Patterns" by Erik Buck and Donald Yacktman](#)
- ["Design Patterns" - Elements of Reusable Object-Oriented Software](#)
- [Ray Wenderlich: iOS Design Patterns by Eli Ganem](#)
- [LLDB Quick Start Guide](#)
- ["Computer Architecture" entry on Wikipedia](#)
- ["Assembly Language" entry on Wikipedia](#)
- ["The C Programming Language" - Kernighan Ritchie](#)
- ["Robotics" entry in Wikipedia](#)
- ["Cocoa" entry in Wikipedia](#)
- [Model-View-Controller - Apple Developer](#)