Hi, I'm Bjorn. In my Design Patterns in Cocoa course, intermediate and advanced iOS and Mac developers will learn the "ins and outs" of the major design patterns used throughout Apple's Cocoa development frameworks.

These patterns are simple and elegant solutions that have evolved over time and many have become generally accepted as the "**best way**" to address certain design challenges.

Understanding the "*Hows?*" and "*Whys?*" of these patterns will increase your productivity and enhance the quality of your code. Working *with* the patterns, rather than mistakenly working *against* them is essential for gaining greater proficiency as an iOS developer.

This course will teach you to both *recognize* design patterns, and *successfully apply* them in your own software.

For each pattern, we'll discuss the reasoning behind it and the problem it solves. We'll also discuss *best practices* for each: when and how they should be applied and how to avoid *misapplication*.

A few of the patterns we'll examine in this course are:

- Model-View-Controller
- Singletons
- Key-Value-Coding &
- Notifications

Join me in learning more about Cocoa and becoming a better iOS or Mac developer.