# Lecture 6. Data preprocessing

Real-world machine learning pipelines

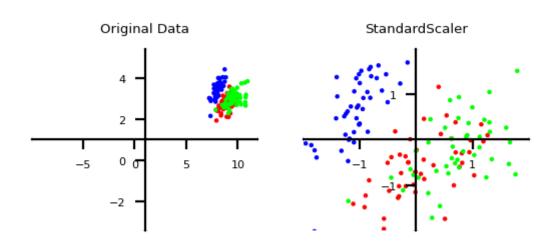
Joaquin Vanschoren

# Data transformations

- Machine learning models make a lot of assumptions about the data
- In reality, these assumptions are often violated
- We build *pipelines* that *transform* the data before feeding it to the learners
  - Scaling (or other numeric transformations)
  - Encoding (convert categorical features into numerical ones)
  - Automatic feature selection
  - Feature engineering (e.g. binning, polynomial features,...)
  - Handling missing data
  - Handling imbalanced data
  - Dimensionality reduction (e.g. PCA)
  - Learned embeddings (e.g. for text)
- Seek the best combinations of transformations and learning methods
  - Often done empirically, using cross-validation
  - Make sure that there is no data leakage during this process!

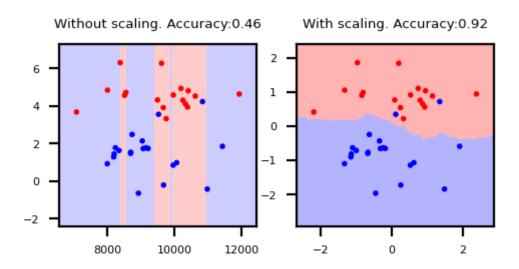
# Scaling

- Use when different numeric features have different scales (different range of values)
  - Features with much higher values may overpower the others
- Goal: bring them all within the same range
- Different methods exist



# Why do we need scaling?

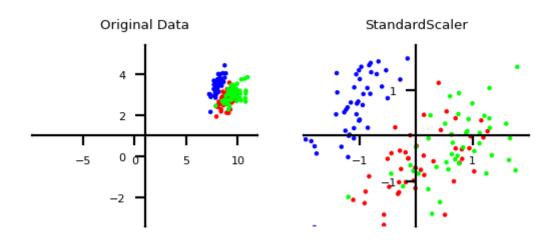
- KNN: Distances depend mainly on feature with larger values
- SVMs: (kernelized) dot products are also based on distances
- Linear model: Feature scale affects regularization
  - Weights have similar scales, more interpretable



# Standard scaling (standardization)

- Generally most useful, assumes data is more or less normally distributed
- Per feature, subtract the mean value  $\mu$ , scale by standard deviation  $\sigma$
- ullet New feature has  $\mu=0$  and  $\sigma=1$ , values can still be arbitrarily large

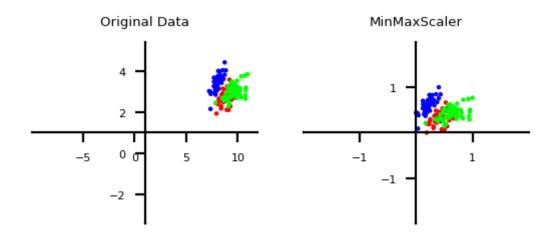
$$\mathbf{x}_{new} = rac{\mathbf{x} - \mu}{\sigma}$$



# Min-max scaling

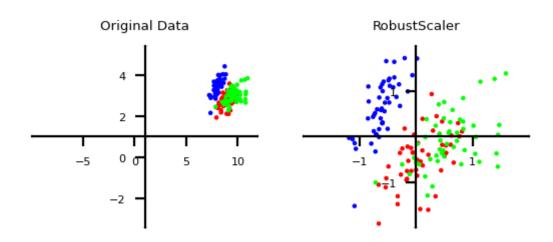
- ullet Scales all features between a given min and max value (e.g. 0 and 1)
- Makes sense if min/max values have meaning in your data
- Sensitive to outliers

$$\mathbf{x}_{new} = rac{\mathbf{x} - x_{min}}{x_{max} - x_{min}} \cdot (max - min) + min$$



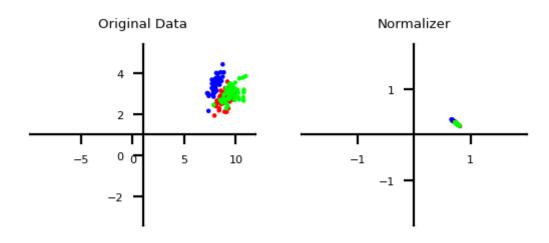
# Robust scaling

- ullet Subtracts the median, scales between quantiles  $q_{25}$  and  $q_{75}$
- ullet New feature has median 0,  $q_{25}=-1$  and  $q_{75}=1$
- Similar to standard scaler, but ignores outliers



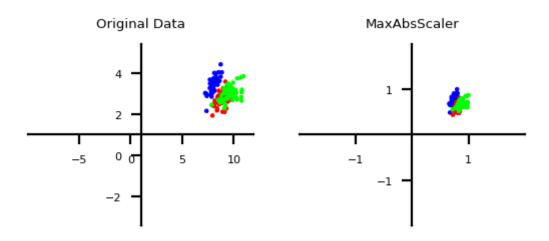
## Normalization

- Makes sure that feature values of each point (each row) sum up to 1 (L1 norm)
  - Useful for count data (e.g. word counts in documents)
- Can also be used with L2 norm (sum of squares is 1)
  - Useful when computing distances in high dimensions
  - Normalized Euclidean distance is equivalent to cosine similarity



## Maximum Absolute scaler

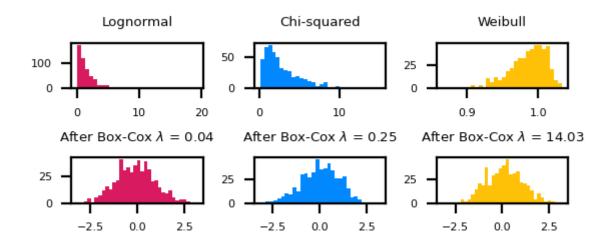
- For sparse data (many features, but few are non-zero)
  - Maintain sparseness (efficient storage)
- Scales all values so that maximum absolute value is 1
- Similar to Min-Max scaling without changing 0 values



## Power transformations

- Some features follow certain distributions
  - E.g. number of twitter followers is log-normal distributed
- Box-Cox transformations transform these to normal distributions ( $\lambda$  is fitted)
  - Only works for positive values, use Yeo-Johnson otherwise

$$bc_{\lambda}(x) = \left\{egin{array}{ll} log(x) & \lambda = 0 \ rac{x^{\lambda} - 1}{\lambda} & \lambda 
eq 0 \end{array}
ight.$$



# Categorical feature encoding

• Many algorithms can only handle numeric features, so we need to encode the categorical ones

|   | boro      | salary | vegan |
|---|-----------|--------|-------|
| 0 | Manhattan | 103    | 0     |
| 1 | Queens    | 89     | 0     |
| 2 | Manhattan | 142    | 0     |
| 3 | Brooklyn  | 54     | 1     |
| 4 | Brooklyn  | 63     | 1     |
| 5 | Bronx     | 219    | 0     |

# Ordinal encoding

- Simply assigns an integer value to each category in the order they are encountered
- Only really useful if there exist a natural order in categories
  - Model will consider one category to be 'higher' or 'closer' to another

|   | boro      | boro_ordinal | salary |
|---|-----------|--------------|--------|
| 0 | Manhattan | 2            | 103    |
| 1 | Queens    | 3            | 89     |
| 2 | Manhattan | 2            | 142    |
| 3 | Brooklyn  | 1            | 54     |
| 4 | Brooklyn  | 1            | 63     |
| 5 | Bronx     | 0            | 219    |

# One-hot encoding (dummy encoding)

- Simply adds a new 0/1 feature for every category, having 1 (hot) if the sample has that category
- Can explode if a feature has lots of values, causing issues with high dimensionality
- What if test set contains a new category not seen in training data?
  - Either ignore it (just use all 0's in row), or handle manually (e.g. resample)

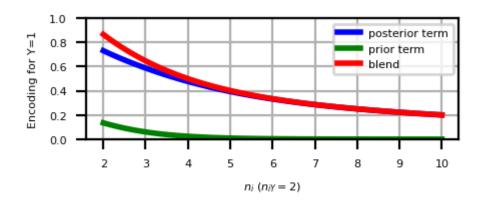
|   | boro      | boro_Bronx | boro_Brooklyn | boro_Manhattan | boro_Queens | salary |
|---|-----------|------------|---------------|----------------|-------------|--------|
| 0 | Manhattan | 0          | 0             | 1              | 0           | 103    |
| 1 | Queens    | 0          | 0             | 0              | 1           | 89     |
| 2 | Manhattan | 0          | 0             | 1              | 0           | 142    |
| 3 | Brooklyn  | 0          | 1             | 0              | 0           | 54     |
| 4 | Brooklyn  | 0          | 1             | 0              | 0           | 63     |
| 5 | Bronx     | 1          | 0             | 0              | 0           | 219    |

# Target encoding

- Value close to 1 if category correlates with class 1, close to 0 if correlates with class 0
- Preferred when you have lots of category values. It only creates one new feature per class
- Blends posterior probability of the target  $\frac{n_{iY}}{n_i}$  and prior probability  $\frac{n_Y}{n}$ .
  - $n_{iY}$ : nr of samples with category i and class Y=1,  $n_i$ : nr of samples with category i
  - Blending: gradually decrease as you get more examples of category i and class Y=0

$$Enc(i) = rac{1}{1 + e^{-(n_i - 1)}} rac{n_{iY}}{n_i} + (1 - rac{1}{1 + e^{-(n_i - 1)}}) rac{n_Y}{n}$$

■ Same for regression, using  $\frac{n_{iY}}{n_i}$ : average target value with category i,  $\frac{n_Y}{n}$ : overall mean



#### Example

- ullet For Brooklyn,  $n_{iY}=2, n_i=2, n_Y=2, n=6$
- Would be closer to 1 if there were more examples, all with label 1

$$Enc(Brooklyn) = rac{1}{1+e^{-1}}rac{2}{2} + (1-rac{1}{1+e^{-1}})rac{2}{6} = 0,82$$

ullet Note: the implementation used here sets  $Enc(i)=rac{n_Y}{n}$  when  $n_{iY}=1$ 

|   | boro      | boro_encoded | salary | vegan |
|---|-----------|--------------|--------|-------|
| 0 | Manhattan | 0.089647     | 103    | 0     |
| 1 | Queens    | 0.333333     | 89     | 0     |
| 2 | Manhattan | 0.089647     | 142    | 0     |
| 3 | Brooklyn  | 0.820706     | 54     | 1     |
| 4 | Brooklyn  | 0.820706     | 63     | 1     |
| 5 | Bronx     | 0.333333     | 219    | 0     |

# In practice (scikit-learn)

- Ordinal encoding and one-hot encoding are implemented in scikit-learn
  - dtype defines that the output should be an integer

```
ordinal_encoder = OrdinalEncoder(dtype=int)
one_hot_encoder = OneHotEncoder(dtype=int)
```

- Target encoding is available in category\_encoders
  - scikit-learn compatible
  - Also includes other, very specific encoders

```
target_encoder = TargetEncoder(return_df=True)
```

- All encoders (and scalers) follow the fit-transform paradigm
  - fit prepares the encoder, transform actually encodes the features
  - We'll discuss this next

```
encoder.fit(X, y)
X_encoded = encoder.transform(X,y)
```

# Applying data transformations

- Data transformations should always follow a fit-predict paradigm
  - Fit the transformer on the training data only
    - E.g. for a standard scaler: record the mean and standard deviation
  - Transform (e.g. scale) the training data, then train the learning model
  - Transform (e.g. scale) the test data, then evaluate the model
- Only scale the input features (X), not the targets (y)
- If you fit and transform the whole dataset before splitting, you get data leakage
  - You have looked at the test data before training the model
  - Model evaluations will be misleading
- If you fit and transform the training and test data separately, you distort the data
  - E.g. training and test points are scaled differently

# In practice (scikit-learn)

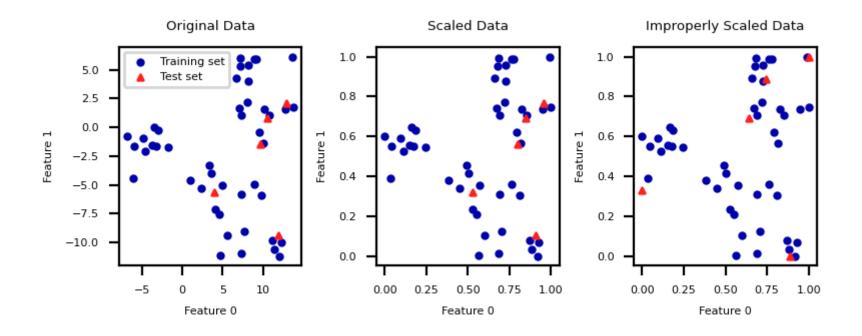
```
# choose scaling method and fit on training data
scaler = StandardScaler()
scaler.fit(X_train)

# transform training and test data
X_train_scaled = scaler.transform(X_train)
X_test_scaled = scaler.transform(X_test)
```

```
# calling fit and transform in sequence
X_train_scaled = scaler.fit(X_train).transform(X_train)
# same result, but more efficient computation
X_train_scaled = scaler.fit_transform(X_train)
```

## Test set distortion

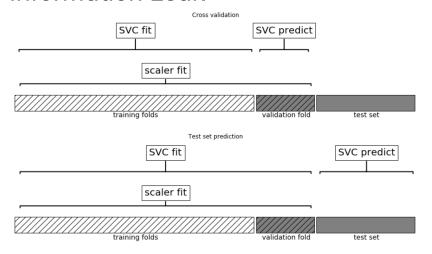
- Properly scaled: fit on training set, transform on training and test set
- Improperly scaled: fit and transform on the training and test data separately
  - Test data points nowhere near same training data points



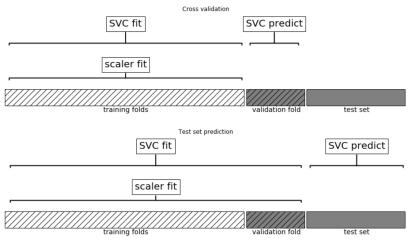
# Data leakage

- Cross-validation: training set is split into training and validation sets for model selection
- Incorrect: Scaler is fit on whole training set before doing cross-validation
  - Data leaks from validation folds into training folds, selected model may be optimistic
- Right: Scaler is fit on training folds only

#### Information Leak

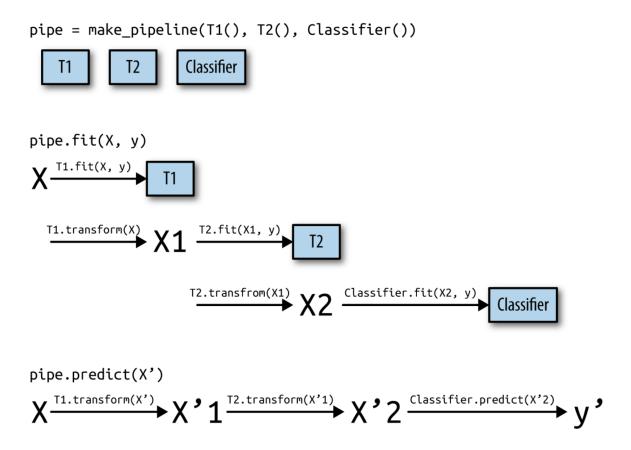


### No Information leakage



# **Pipelines**

- A pipeline is a combination of data transformation and learning algorithms
- It has a fit, predict, and score method, just like any other learning algorithm
  - Ensures that data transformations are applied correctly



#### In practice (scikit-learn)

- A pipeline combines multiple processing *steps* in a single estimator
- All but the last step should be data transformer (have a transform method)

```
# Make pipeline, step names will be 'minmaxscaler' and 'linearsvc'
pipe = make_pipeline(MinMaxScaler(), LinearSVC())
# Build pipeline with named steps
pipe = Pipeline([("scaler", MinMaxScaler()), ("svm", LinearSVC())])
# Correct fit and score
score = pipe.fit(X_train, y_train).score(X_test, y_test)
# Retrieve trained model by name
svm = pipe.named_steps["svm"]
```

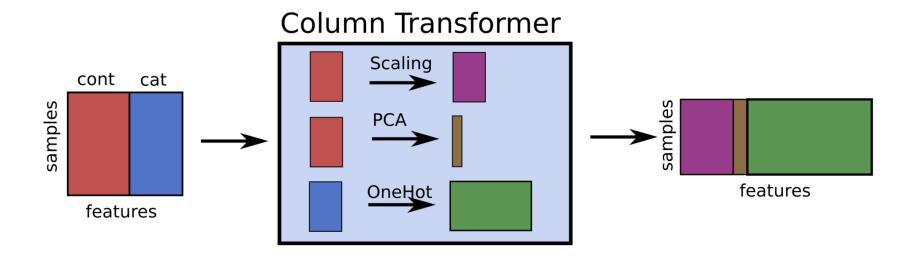
```
# Correct cross-validation
scores = cross_val_score(pipe, X, y)
```

- If you want to apply different preprocessors to different columns, use ColumnTransformer
- If you want to merge pipelines, you can use FeatureUnion to concatenate columns

union = FeatureUnion([("pca", PCA()), ("selected", SelectKBest())])

pipe = make pipeline(union, LinearSVC())

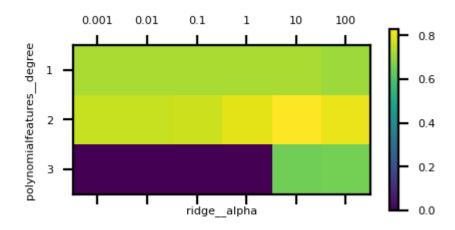
• ColumnTransformer concatenates features in order



#### Pipeline selection

- We can safely use pipelines in model selection (e.g. grid search)
- Use '\_\_\_' to refer to the hyperparameters of a step, e.g. svm C

#### Example: Tune multiple steps at once



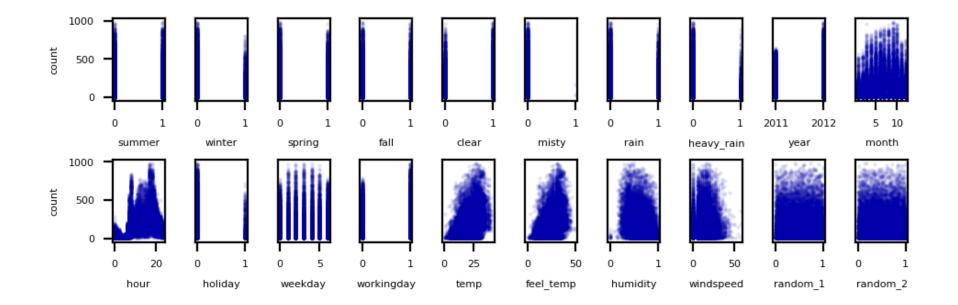
# **Automatic Feature Selection**

It can be a good idea to reduce the number of features to only the most useful ones

- Simpler models that generalize better (less overfitting)
  - Curse of dimensionality (e.g. kNN)
  - Even models such as RandomForest can benefit from this
  - Sometimes it is one of the main methods to improve models (e.g. gene expression data)
- Faster prediction and training
  - Training time can be quadratic (or cubic) in number of features
- Easier data collection, smaller models (less storage)
- More interpretable models: fewer features to look at

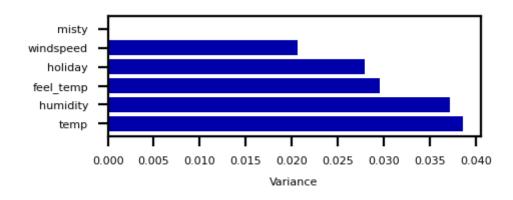
# Example: bike sharing

- The Bike Sharing Demand dataset shows the amount of bikes rented in Washington DC
- Some features are clearly more informative than others (e.g. temp, hour)
- Some are correlated (e.g. temp and feel\_temp)
- We add two random features at the end



# Unsupervised feature selection

- Variance-based
  - Remove (near) constant features
    - Choose a small variance threshold
  - Scale features before computing variance!
  - Infrequent values may still be important
- Covariance-based
  - Remove correlated features
  - The small differences may actually be important
    - You don't know because you don't consider the target

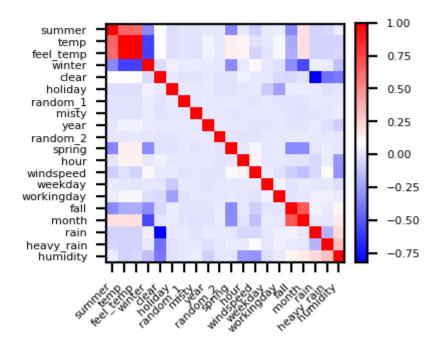


#### Covariance based feature selection

• Remove features  $X_i$  (=  $\mathbf{X}_{:,i}$ ) that are highly correlated (have high correlation coefficient  $\rho$ )

$$ho(X_1, X_2) = rac{ ext{cov}(X_1, X_2)}{\sigma(X_1)\sigma(X_2)} = rac{rac{1}{N-1}\sum_i (X_{i,1} - \overline{X_1})(X_{i,2} - \overline{X_2})}{\sigma(X_1)\sigma(X_2)}$$

• Should we remove feel temp? Or temp? Maybe one correlates more with the target?



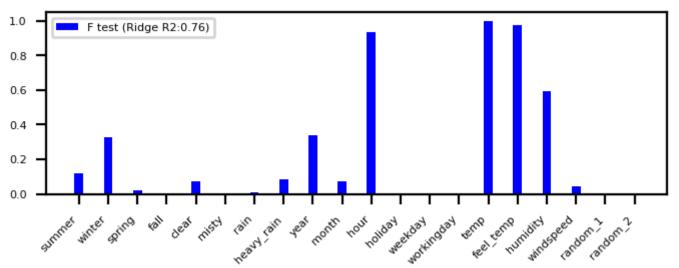
# Supervised feature selection: overview

- Univariate: F-test and Mutual Information
- Model-based: Random Forests, Linear models, kNN
- Wrapping techniques (black-box search)
- Permutation importance

# Univariate statistics (F-test)

- Consider each feature individually (univariate), independent of the model that you aim to apply
- Use a statistical test: is there a *linear* **statistically significant relationship** with the target?
- Use F-statistic (or corresponding p value) to rank all features, then select features using a threshold
  - Best k, best k %, probability of removing useful features (FPR),...
- Cannot detect correlations (e.g. temp and feel\_temp) or interactions (e.g. binary features)





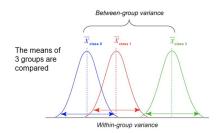
#### F-statistic

• For regression: does feature  $X_i$  correlate (positively or negatively) with the target y?

$$ext{F-statistic} = rac{
ho(X_i,y)^2}{1-
ho(X_i,y)^2} \cdot (N-1)$$

- ullet For classification: uses ANOVA: does  $X_i$  explain the between-class variance?
  - Alternatively, use the  $\chi^2$  test (only for categorical features)

$$ext{F-statistic} = rac{ ext{within-class variance}}{ ext{between-class variance}} = rac{var(\overline{X_i})}{var(X_i)}$$



#### Mutual information

• Measures how much information  $X_i$  gives about the target Y. In terms of entropy H:

$$MI(X,Y) = H(X) + H(Y) - H(X,Y)$$

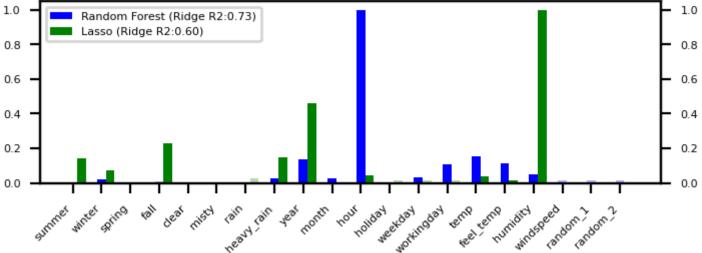
- Idea: estimate H(X) as the average distance between a data point and its k Nearest Neighbors
  - You need to choose k and say which features are categorical
- Captures complex dependencies (e.g. hour, month), but requires more samples to be accurate

# Peature importance (selection threshold 0.75) 1.0 Mutual Information (Ridge R2:0.74) 0.8 0.6 0.4 0.2 0.0 Builded Right tail year north round the peat month. Thou north round the peat month round the peat month. Thou north round the peat month round the peat month round the peat month. Thou north round the peat month round the peat month round the peat month. Thou north round the peat month round the peat month round the peat month round the peat month. Thou north round the peat month round the peat m

#### Model-based Feature Selection

- Use a tuned(!) supervised model to judge the importance of each feature
  - Linear models (Ridge, Lasso, LinearSVM,...): features with highest weights (coefficients)
  - Tree-based models: features used in first nodes (high information gain)
- Selection model can be different from the one you use for final modelling
- Captures interactions: features are more/less informative in combination (e.g. winter, temp)
- RandomForests: learns complex interactions (e.g. hour), but biased to high cardinality features

# Feature importance (selection threshold 0.75)

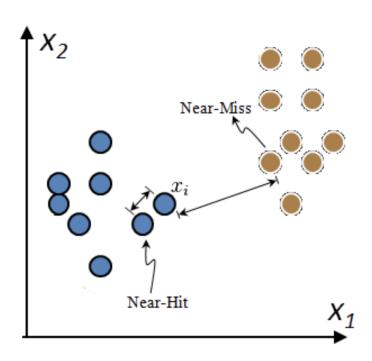


#### Relief: Model-based selection with kNN

- For I iterations, choose a random point  $\mathbf{x_i}$  and find k nearest neighbors  $\mathbf{x_k}$
- Increase feature weights if  $x_i$  and  $x_k$  have different class (near miss), else decrease

• 
$$\mathbf{w_i} = \mathbf{w_{i-1}} + (\mathbf{x_i} - \text{nearMiss}_i)^2 - (\mathbf{x_i} - \text{nearHit}_i)^2$$

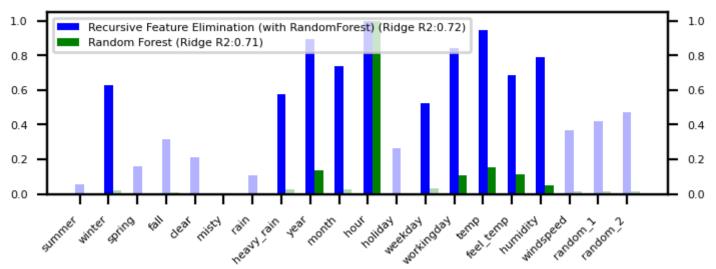
• Many variants: ReliefF (uses L1 norm, faster), RReliefF (for regression), ...



#### Iterative Model-based Feature Selection

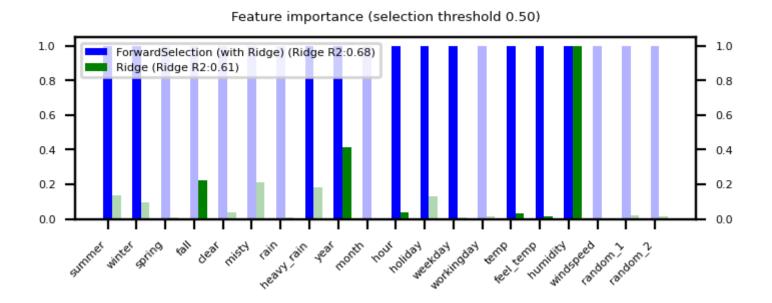
- Dropping many features at once is not ideal: feature importance may change in subset
- Recursive Feature Elimination (RFE)
  - ullet Remove s least important feature(s), recompute remaining importances, repeat
- Can be rather slow

#### Feature importance (selection threshold 0.50)



## Sequential feature selection (Wrapping)

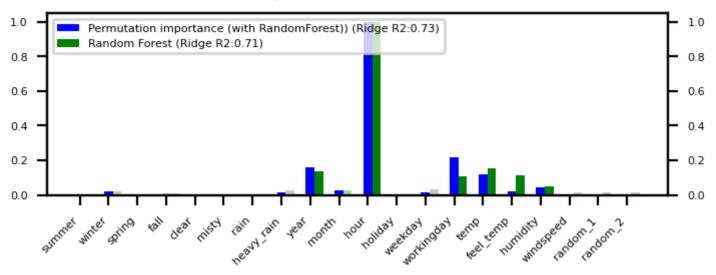
- Evaluate your model with different sets of features, find best subset based on performance
- Greedy black-box search (can end up in local minima)
  - Backward selection: remove least important feature, recompute importances, repeat
  - Forward selection: set aside most important feature, recompute importances, repeat
  - Floating: add best new feature, remove worst one, repeat (forward or backward)
- Stochastic search: use random mutations in candidate subset (e.g. simulated annealing)



### Permutation feature importance

- Defined as the decrease in model performance when a single feature value is randomly shuffled
  - This breaks the relationship between the feature and the target
- Model agnostic, metric agnostic, and can be calculated many times with different permutations
- Can be applied to unseen data (not possible with model-based techniques)
- Less biased towards high-cardinality features (compared with RandomForests)

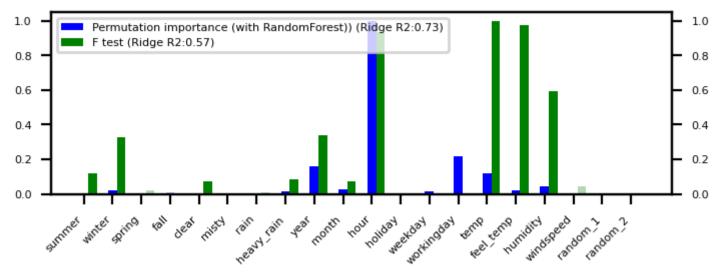
#### Feature importance (selection threshold 0.50)



### Comparison

- ullet Feature importances (scaled) and cross-validated  $R^2$  score of pipeline
  - Pipeline contains features selection + Ridge
- Selection threshold value ranges from 25% to 100% of all features
- Best method ultimately depends on the problem and dataset at hand

#### Feature importance (selection threshold 0.50)



### In practice (scikit-learn)

• Unsupervised: VarianceTreshold

```
selector = VarianceThreshold(threshold=0.01)
X_selected = selector.fit_transform(X)
variances = selector.variances_
```

- Univariate:
  - For regression: f regression, mutual info regression
  - For classification: f\_classification, chi2, mutual\_info\_classication
  - Selecting: SelectKBest, SelectPercentile, SelectFpr,...

```
selector = SelectPercentile(score_func=f_regression, percentile=50)
X_selected = selector.fit_transform(X,y)
selected_features = selector.get_support()
f_values, p_values = f_regression(X,y)
mi_values = mutual_info_regression(X,y,discrete_features=[])
```

- Model-based:
  - SelectFromModel: requires a model and a selection threshold
  - RFE , RFECV (recursive feature elimination): requires model and final nr features

```
selector = SelectFromModel(RandomForestRegressor(),
threshold='mean')
rfe_selector = RFE(RidgeCV(), n_features_to_select=20)
X_selected = selector.fit_transform(X)
rf_importances = Randomforest().fit(X, y).feature_importances_
```

• Sequential feature selection (from mlxtend, sklearn-compatible)

• Permutation Importance (in sklearn.inspection), no fit-transform interface

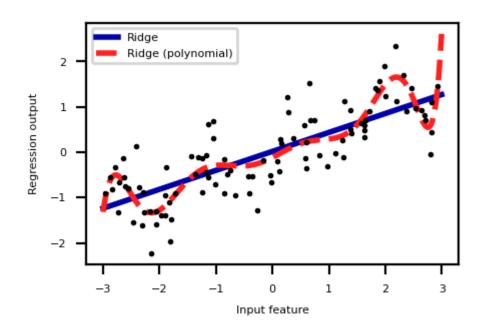
# Feature Engineering

- Create new features based on existing ones
  - Polynomial features
  - Interaction features
  - Binning
- Mainly useful for simple models (e.g. linear models)
  - Other models can learn interations themselves
  - But may be slower, less robust than linear models

### Polynomials

- ullet Add all polynomials up to degree d and all products
  - Equivalent to polynomial basis expansions

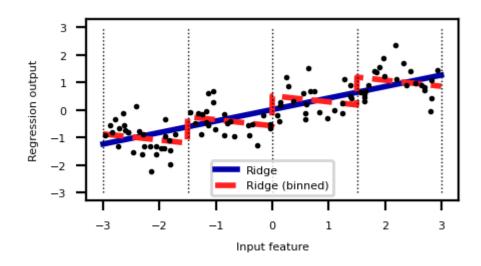
$$[1,x_1,\ldots,x_p] o [1,x_1,\ldots,x_p,x_1^2,\ldots,x_p^2,\ldots,x_p^d,x_1x_2,\ldots,x_{p-1}x_p]$$



## Binning

- ullet Partition numeric feature values into n intervals (bins)
- ullet Create n new one-hot features, 1 if original value falls in corresponding bin
- Models different intervals differently (e.g. different age groups)

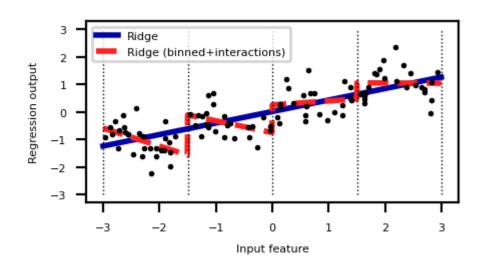
|   | orig      | [-3.0,-1.5] | [-1.5,0.0] | [0.0,1.5] | [1.5,3.0] |
|---|-----------|-------------|------------|-----------|-----------|
| 0 | -0.752759 | 0.000000    | 1.000000   | 0.000000  | 0.000000  |
| 1 | 2.704286  | 0.000000    | 0.000000   | 0.000000  | 1.000000  |
| 2 | 1.391964  | 0.000000    | 0.000000   | 1.000000  | 0.000000  |



## Binning + interaction features

- Add interaction features (or product features)
  - Product of the bin encoding and the original feature value
  - Learn different weights per bin

|   | orig      | b0       | b1       | b2       | b3       | X*b0      | X*b1      | X*b2      | X*b3      |
|---|-----------|----------|----------|----------|----------|-----------|-----------|-----------|-----------|
| 0 | -0.752759 | 0.000000 | 1.000000 | 0.000000 | 0.000000 | -0.000000 | -0.752759 | -0.000000 | -0.000000 |
| 1 | 2.704286  | 0.000000 | 0.000000 | 0.000000 | 1.000000 | 0.000000  | 0.000000  | 0.000000  | 2.704286  |
| 2 | 1.391964  | 0.000000 | 0.000000 | 1.000000 | 0.000000 | 0.000000  | 0.000000  | 1.391964  | 0.000000  |



## Categorical feature interactions

- One-hot-encode categorical feature
- Multiply every one-hot-encoded column with every numeric feature
- Allows to built different submodels for different categories

|   | gender | age | pageviews | time |
|---|--------|-----|-----------|------|
| 0 | М      | 14  | 70        | 269  |
| 1 | F      | 16  | 12        | 1522 |
| 2 | М      | 12  | 42        | 235  |
| 3 | F      | 25  | 64        | 63   |
| 4 | F      | 22  | 93        | 21   |

|   | age_M | pageviews_M | time_M | gender_M_M | age_F | pageviews_F | time_F | gender_F_F |
|---|-------|-------------|--------|------------|-------|-------------|--------|------------|
| 0 | 14    | 70          | 269    | 1          | 0     | 0           | 0      | 0          |
| 1 | 0     | 0           | 0      | 0          | 16    | 12          | 1522   | 1          |
| 2 | 12    | 42          | 235    | 1          | 0     | 0           | 0      | 0          |
| 3 | 0     | 0           | 0      | 0          | 25    | 64          | 63     | 1          |
| 4 | 0     | 0           | 0      | 0          | 22    | 93          | 21     | 1          |

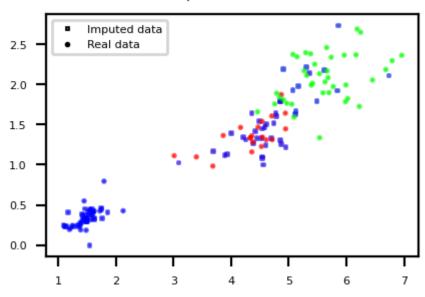
## Missing value imputation

- Data can be missing in different ways:
  - Missing Completely at Random (MCAR): purely random points are missing
  - Missing at Random (MAR): something affects missingness, but no relation with the value
    - E.g. faulty sensors, some people don't fill out forms correctly
  - Missing Not At Random (MNAR): systematic missingness linked to the value
    - Has to be modelled or resolved (e.g. sensor decay, sick people leaving study)
- Missingness can be encoded in different ways:'?', '-1', 'unknown', 'NA',...
- Also labels can be missing (remove example or use semi-supervised learning)

### Overview

- Mean/constant imputation
- kNN-based imputation
- Iterative (model-based) imputation
- Matrix Factorization techniques

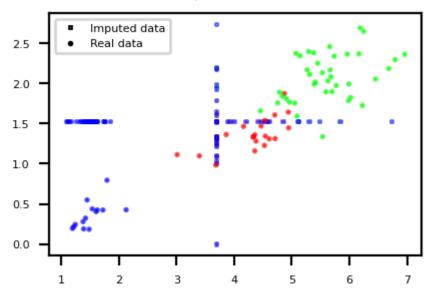
#### kNN Imputation (ACC:0.973)



### Mean imputation

- Replace all missing values of a feature by the same value
  - Numerical features: mean or median
  - Categorical features: most frequent category
  - Constant value, e.g. 0 or 'missing' for text features
- Optional: add an indicator column for missingness
- Example: Iris dataset (randomly removed values in 3rd and 4th column)

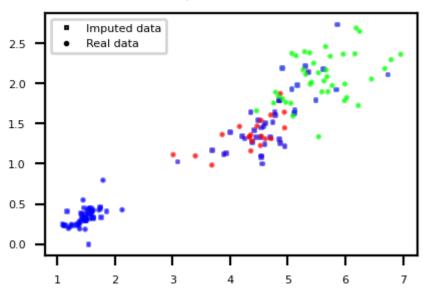
#### Mean Imputation (ACC:0.913)



## kNN imputation

- Use special version of kNN to predict value of missing points
- Uses only non-missing data when computing distances

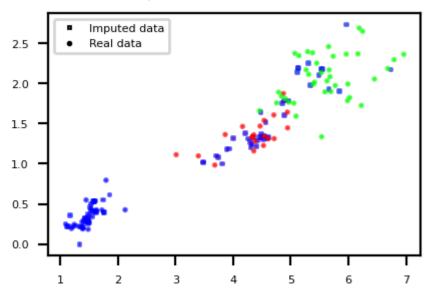
#### kNN Imputation (ACC:0.973)



### Iterative (model-based) Imputation

- Better known as Multiple Imputation by Chained Equations (MICE)
- Iterative approach
  - Do first imputation (e.g. mean imputation)
  - Train model (e.g. RandomForest) to predict missing values of a given feature
  - Train new model on imputed data to predict missing values of the next feature
    - $\circ$  Repeat m times in round-robin fashion, leave one feature out at a time

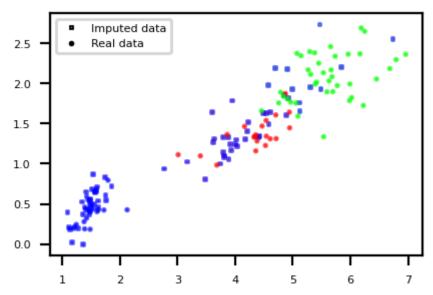
#### Iterative Imputation (RandomForest) (ACC:0.960)



### **Matrix Factorization**

- Basic idea: low-rank approximation
  - Replace missing values by 0
  - lacksquare Factorize f X with rank  $r: {f X}^{n imes p} = {f U}^{n imes r} {f V}^{r imes p}$ 
    - With n data points and p features
    - Solved using gradient descent
  - Recompute **X**: now complete

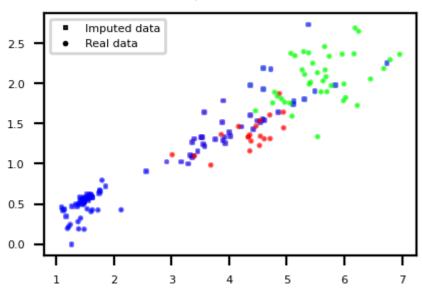
#### Matrix Factorization (ACC:0.973)



## Soft-thresholded Singular Value Decomposition (SVD)

- Same basic idea, but smoother
  - lacktriangle Replace missing values by 0, compute SVD:  $\mathbf{X} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^{\mathrm{T}}$ 
    - Solved with gradient descent
  - Reduce eigenvalues by shrinkage factor:  $\lambda_i = s \cdot \lambda_i$
  - Recompute **X**: now complete
  - lacktriangle Repeat for m iterations

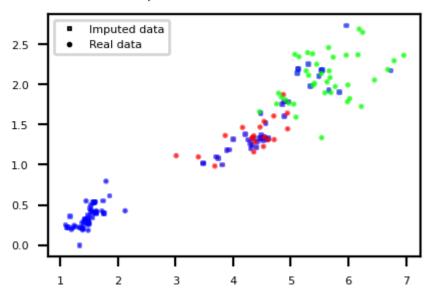
#### SoftImpute (ACC:0.967)



### Comparison

- Best method depends on the problem and dataset at hand. Use cross-validation.
- Iterative Imputation (MICE) generally works well for missing (completely) at random data
  - Can be slow if the prediction model is slow
- Low-rank approximation techniques scale well to large datasets

#### Iterative Imputation (RandomForest) (ACC:0.960)



### In practice (scikit-learn)

- Simple replacement: SimpleImputer
  - Strategies: mean (numeric), median, most frequent (categorical)
  - Choose whether to add indicator columns, and how missing values are encoded

```
imp = SimpleImputer(strategy='mean', missing_values=np.nan,
add_indicator=False)
X_complete = imp.fit_transform(X_train)
```

• kNN Imputation: KNNImputer

```
imp = KNNImputer(n_neighbors=5)
X_complete = imp.fit_transform(X_train)
```

- Multiple Imputation (MICE): IterativeImputer
  - Choose estimator (default: BayesianRidge) and number of iterations (default 10)

```
imp = IterativeImputer(estimator=RandomForestClassifier(),
max_iter=10)
X_complete = imp.fit_transform(X_train)
```

### In practice (fancyimpute)

- Cannot be used in CV pipelines (has fit transform but no transform)
- Soft-Thresholded SVD: SoftImpute
  - Choose max number of gradient descent iterations
  - Choose shrinkage value for eigenvectors (default:  $\frac{1}{N}$ )

```
imp = SoftImpute(max_iter=10, shrinkage_value=None)
X_complete = imp.fit_transform(X)
```

- Low-rank imputation: MatrixFactorization
  - Choose rank of the low-rank approximation
  - Gradient descent hyperparameters: learning rate, epochs,...
  - Several variants exist

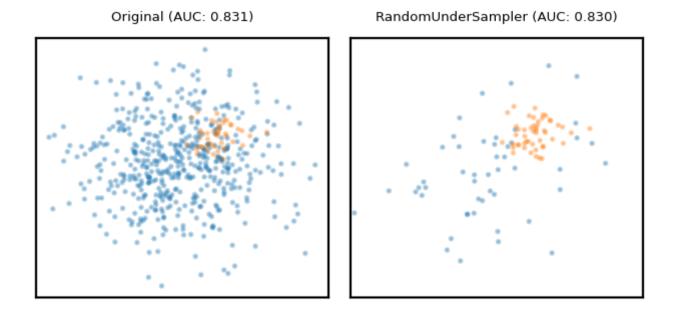
```
imp = MatrixFactorization(rank=10, learning_rate=0.001,
epochs=10000)
X_complete = imp.fit_transform(X)
```

# Handling imbalanced data

- Problem:
  - You have a majority class with many times the number of examples as the minority class
  - Or: classes are balanced, but associated costs are not (e.g. FN are worse than FP)
- We already covered some ways to resolve this:
  - Add class weights to the loss function: give the minority class more weight
    - In practice: set class weight='balanced'
  - Change the prediction threshold to minimize false negatives or false positives
- There are also things we can do by preprocessing the data
  - Resample the data to correct the imbalance
    - Random or model-based
  - Generate synthetic samples for the minority class
  - Build ensembles over different resampled datasets
  - Combinations of these

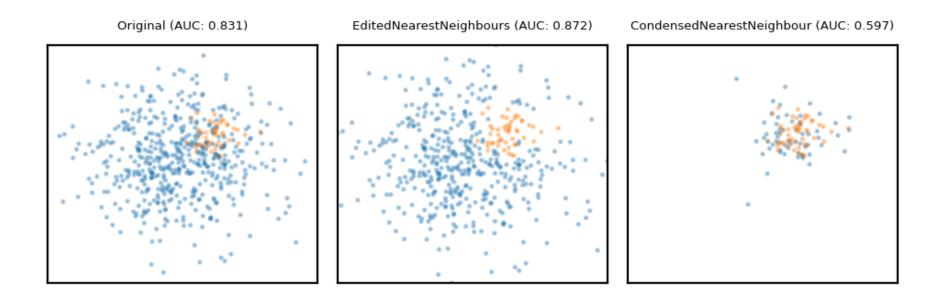
### Random Undersampling

- Copy the points from the minority class
- Randomly sample from the majority class (with or without replacement) until balanced
  - Optionally, sample until a certain imbalance ratio (e.g. 1/5) is reached
  - Multi-class: repeat with every other class
- Preferred for large datasets, often yields smaller/faster models with similar performance



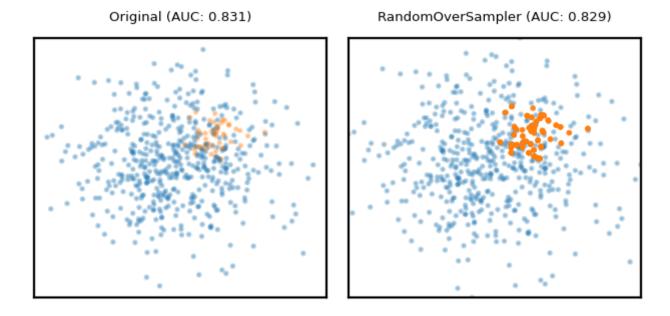
### Model-based Undersampling

- Edited Nearest Neighbors
  - Remove all majority samples that are misclassified by kNN (mode) or that have a neighbor from the other class (all).
  - Remove their influence on the minority samples
- Condensed Nearest Neighbors
  - Remove all majority samples that are not misclassified by kNN
  - Focus on only the hard samples



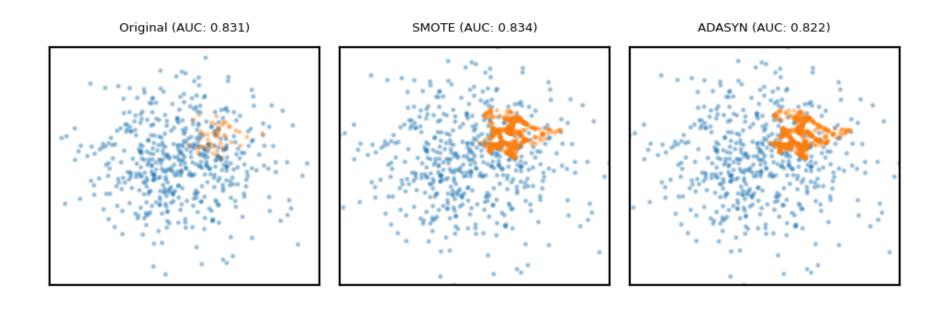
### Random Oversampling

- Copy the points from the majority class
- Randomly sample from the minority class, with replacement, until balanced
  - Optionally, sample until a certain imbalance ratio (e.g. 1/5) is reached
- Makes models more expensive to train, doens't always improve performance
- Similar to giving minority class(es) a higher weight (and more expensive)



## Synthetic Minority Oversampling Technique (SMOTE)

- Repeatedly choose a random minority point and a neighboring minority point
  - Pick a new, artificial point on the line between them (uniformly)
- May bias the data. Be careful never to create artificial points in the test set.
- ADASYN (Adaptive Synthetic)
  - Similar, but starts from 'hard' minority points (misclassified by kNN)



### Combined techniques

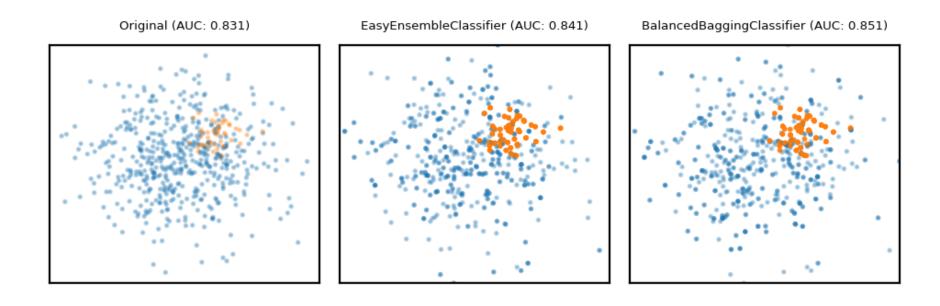
- Combines over- and under-sampling
- E.g. oversampling with SMOTE, undersampling with Edited Nearest Neighbors (ENN)
  - SMOTE can generate 'noisy' point, close to majority class points
  - ENN will remove up these majority points to 'clean up' the space

Original (AUC: 0.831)

SMOTEENN (AUC: 0.878)

### Ensemble Resampling

- Bagged ensemble of balanced base learners. Acts as a learner, not a preprocessor
- BalancedBagging: take bootstraps, randomly undersample each, train models (e.g. trees)
  - Benefits of random undersampling without throwing out so much data
- Easy Ensemble: take multiple random undersamplings directly, train models
  - Traditionally uses AdaBoost as base learner, but can be replaced



### Comparison

- The best method depends on the data (amount of data, imbalance,...)
  - For a very large dataset, random undersampling may be fine
- You still need to choose the appropriate learning algorithms
- Don't forget about class weighting and prediction thresholding
  - Some combinations are useful, e.g. SMOTE + class weighting + thresholding

Original (AUC: 0.831)

EasyEnsembleClassifier (AUC: 0.840)

### In practice (imblearn)

- Follows fit-sample paradigm (equivalent of fit-transform, but also affects y)
- Undersampling: RandomUnderSampler, EditedNearestNeighbours,...
- (Synthetic) Oversampling: RandomOverSampler, SMOTE, ADASYN,...
- Combinations: SMOTEENN,...

```
X_resampled, y_resampled = SMOTE(k_neighbors=5).fit_sample(X, y)
```

- Can be used in imblearn pipelines (not sklearn pipelines)
  - imblearn pipelines are compatible with GridSearchCV,...
  - Sampling is only done in fit (not in predict)

```
smote_pipe = make_pipeline(SMOTE(), LogisticRegression())
scores = cross_validate(smote_pipe, X_train, y_train)
param_grid = {"k_neighbors": [3,5,7]}
grid = GridSearchCV(smote_pipe, param_grid=param_grid, X, y)
```

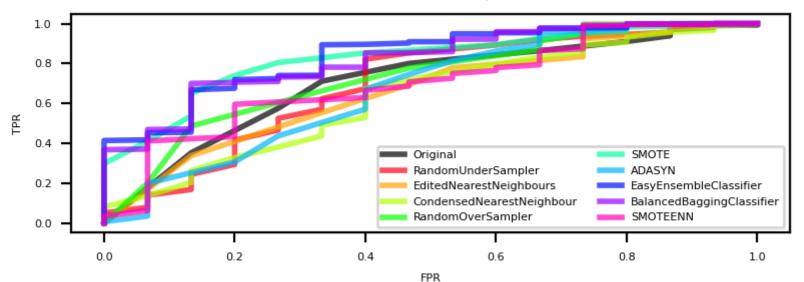
The ensembling techniques should be used as wrappers

```
clf = EasyEnsembleClassifier(base_estimator=SVC()).fit(X_train,
y_train)
```

### Real-world data

- The effect of sampling procedures can be unpredictable
- Best method can depend on the data and FP/FN trade-offs
- SMOTE and ensembling techniques often work well

#### RandomForest ROC curve on Speech dataset



# Summary

- Data preprocessing is a crucial part of machine learning
  - Scaling is important for many distance-based methods (e.g. kNN, SVM, Neural Nets)
  - Categorical encoding is necessary for numeric methods (or implementations)
  - Selecting features can speed up models and reduce overfitting
  - Feature engineering is often useful for linear models
  - It is often better to impute missing data than to remove data
  - Imbalanced datasets require extra care to build useful models
- Pipelines allow us to encapsulate multiple steps in a convenient way
  - Avoids data leakage, crucial for proper evaluation
- Choose the right preprocessing steps and models in your pipeline
  - Cross-validation helps, but the search space is huge
  - Smarter techniques exist to automate this process (AutoML)