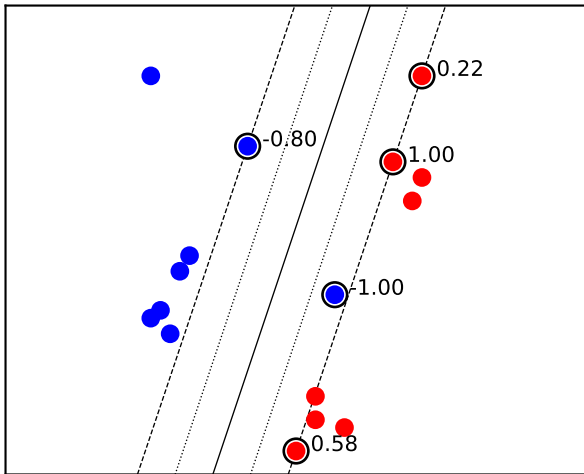


kernel = linear



kernel = poly

