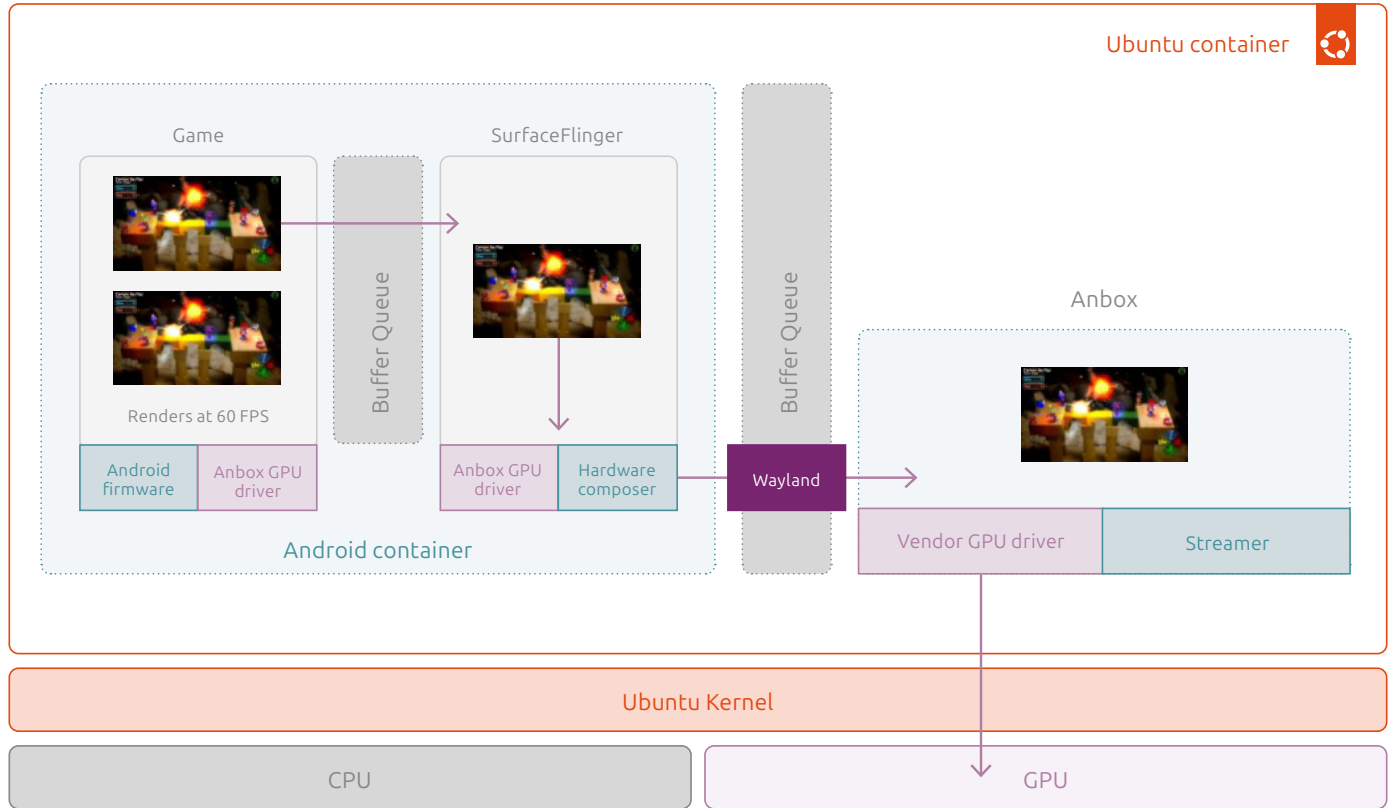


Rendering pipeline (NVIDIA)



Rendering pipeline (AMD, Intel)

