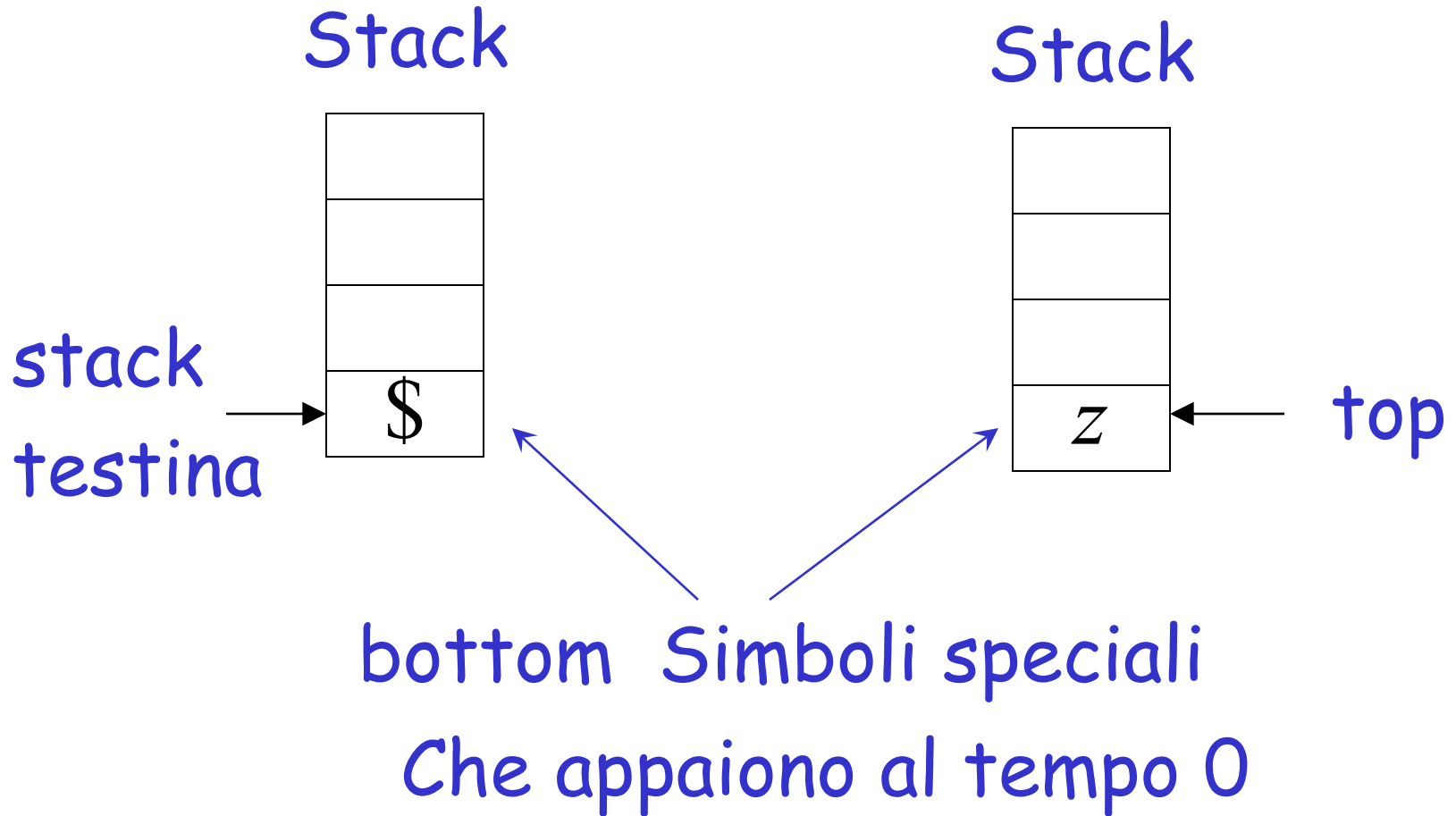


Pushdown Automata

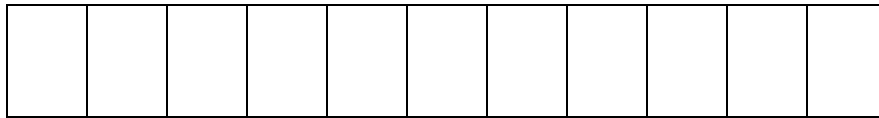
PDA

Initial Stack Symbol

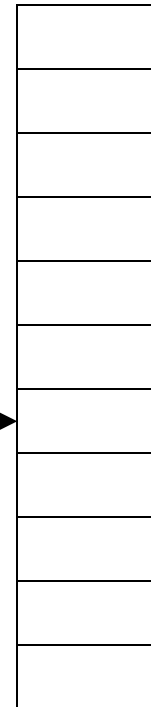


Pushdown Automaton -- PDA

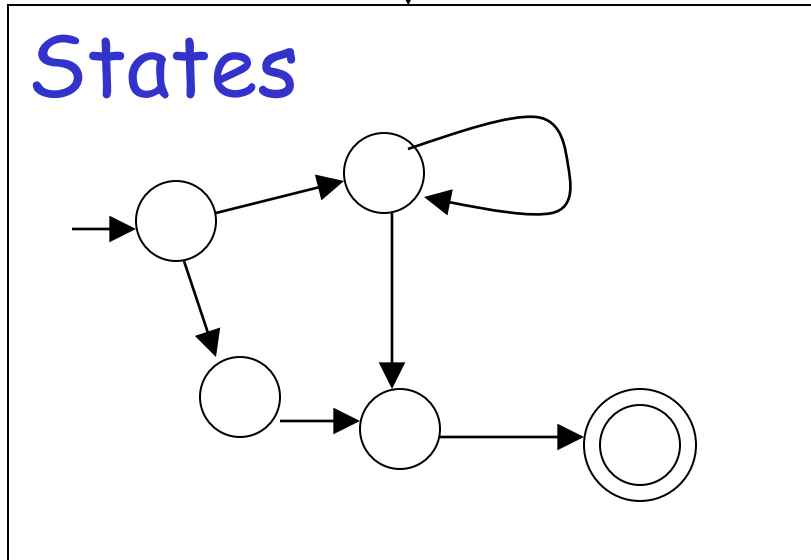
Input String



Stack



States

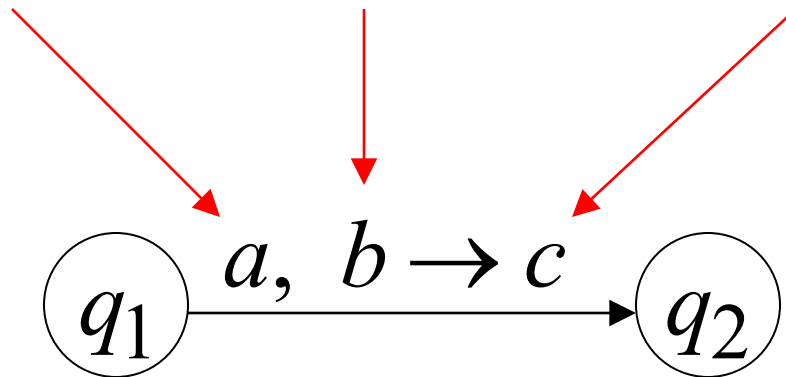


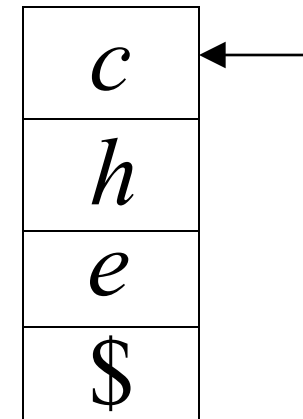
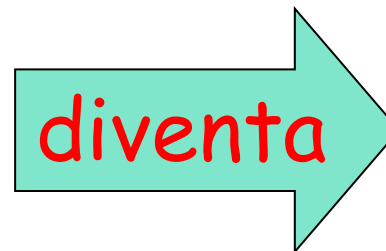
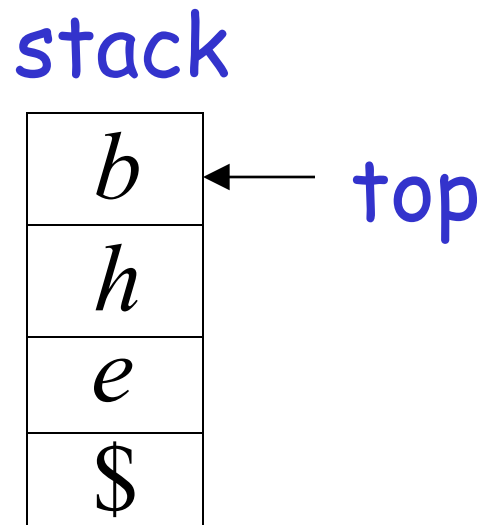
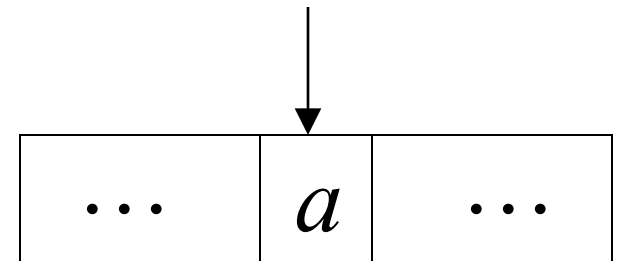
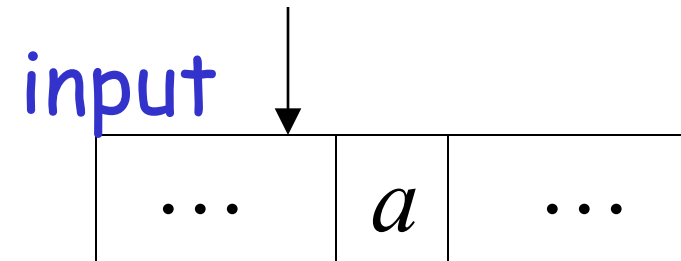
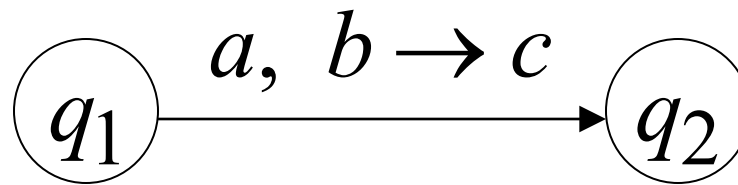
Gli stati

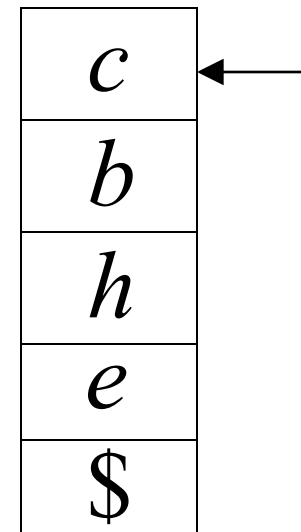
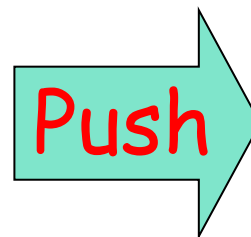
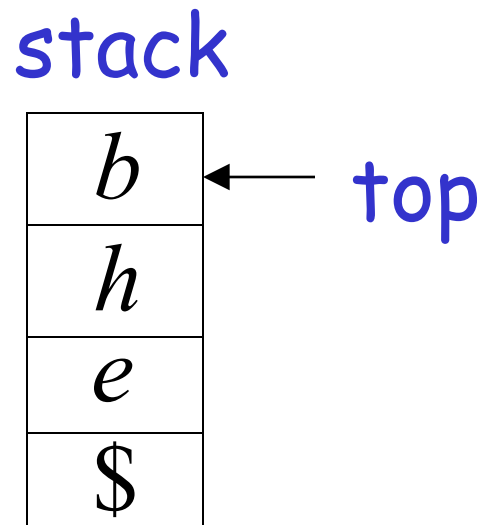
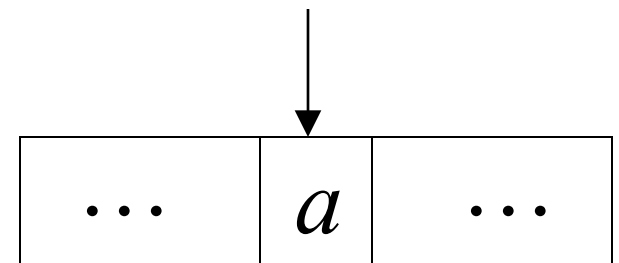
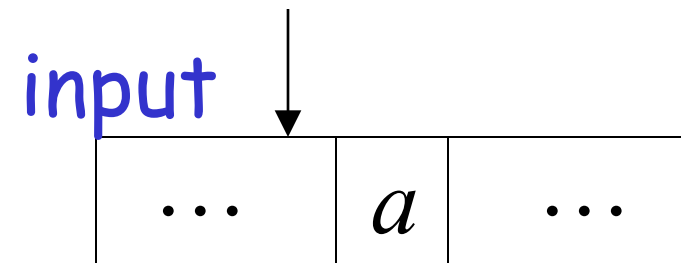
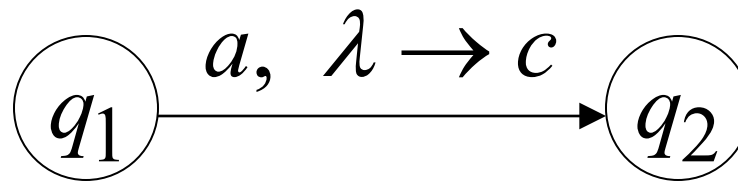
Input
simbolo

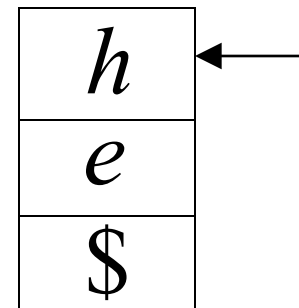
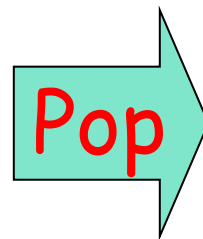
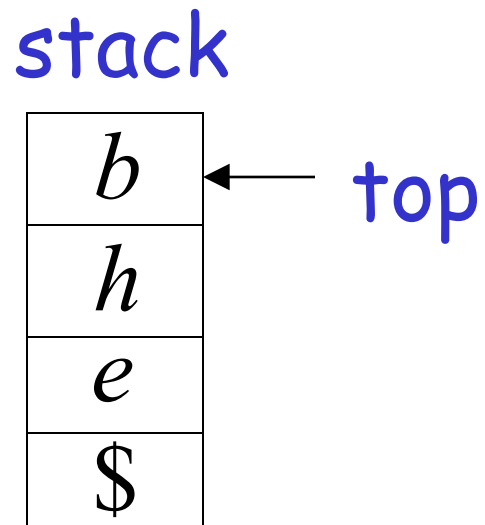
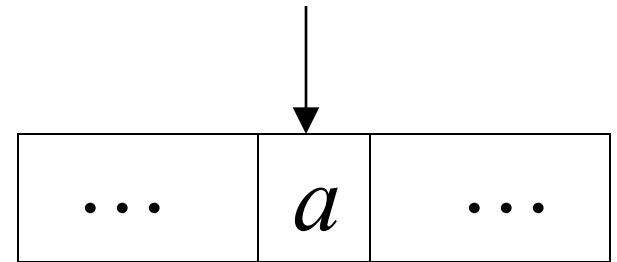
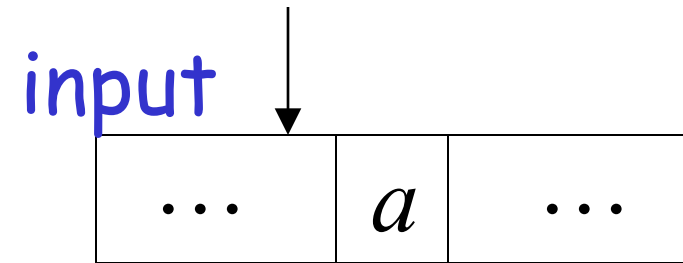
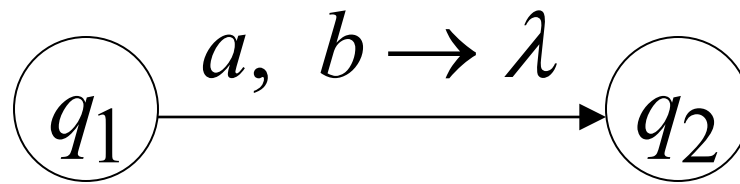
Pop
simbolo

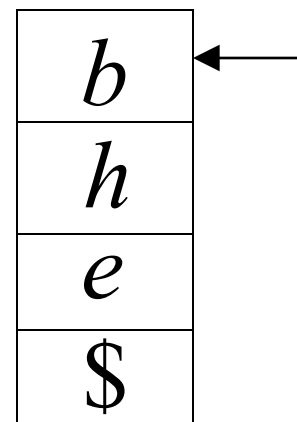
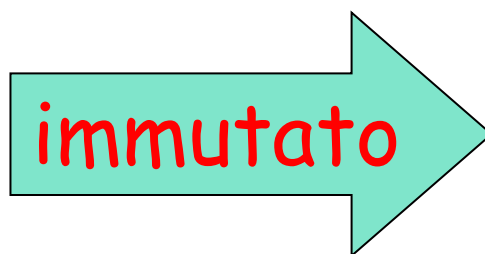
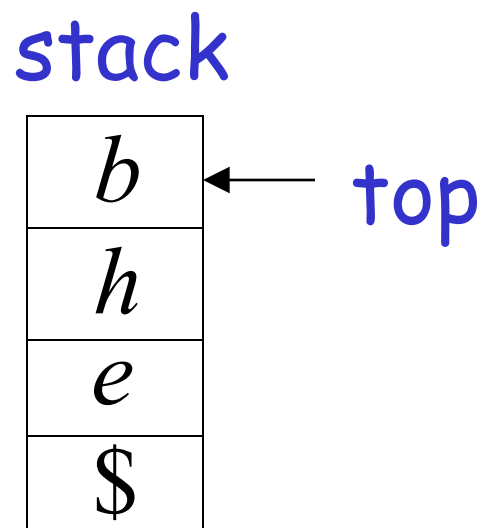
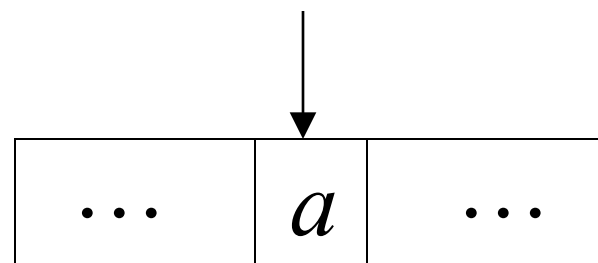
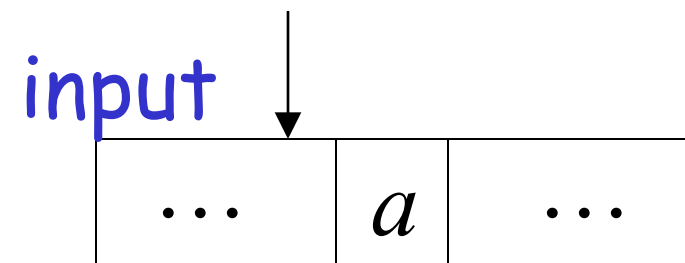
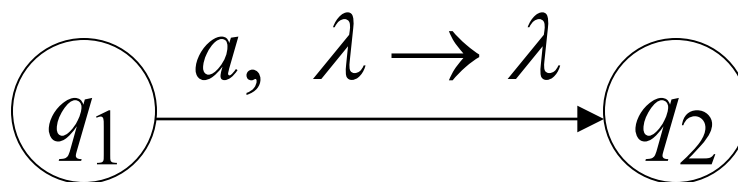
Push
simbolo



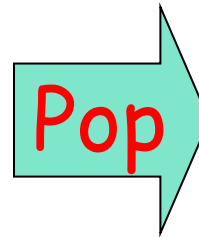
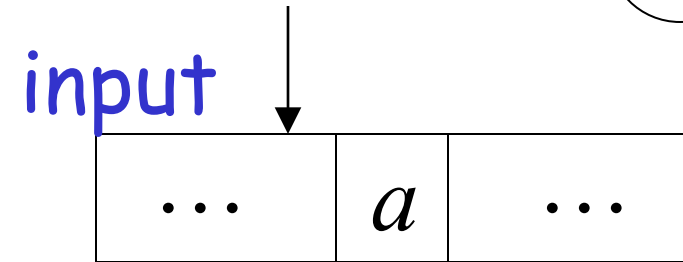
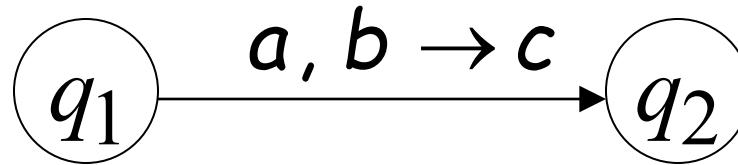




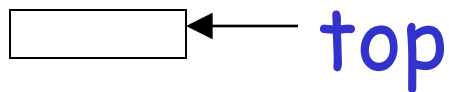




Pop da uno stack vuoto



Automa si ferma!

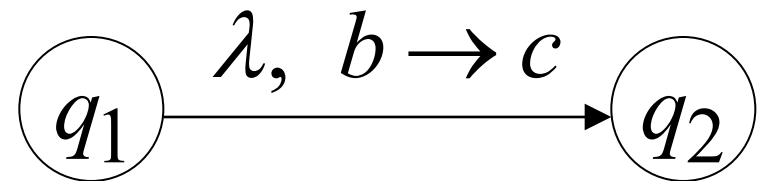
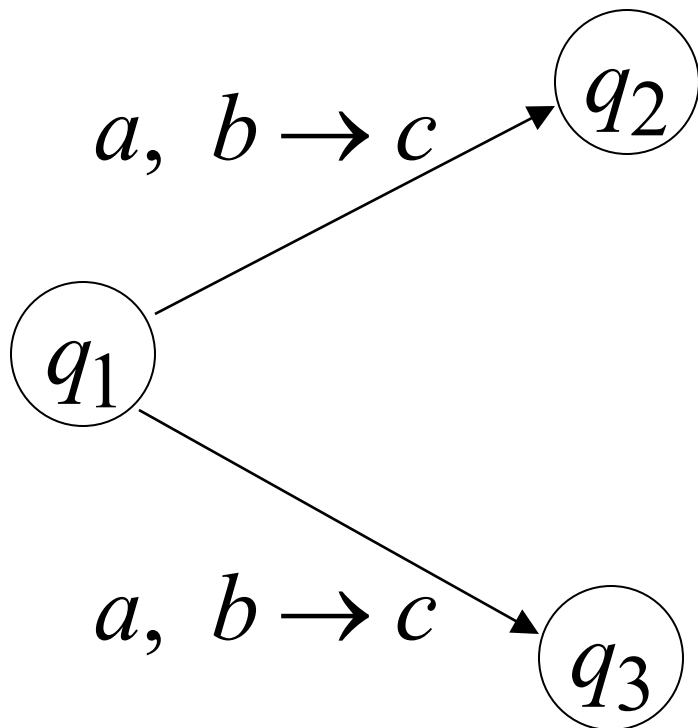


Se l'automata tenta di fare un pop da uno stack vuoto allora si ferma la computazione e rigetta l'input

Non-Determinismo

PDAs sono non-deterministici

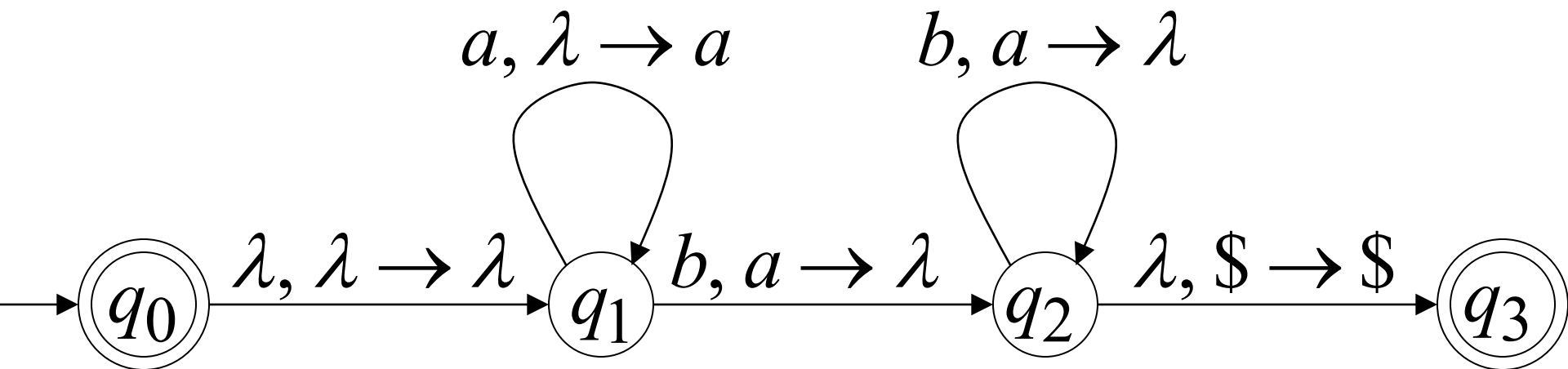
Permettono transizioni non deterministiche



λ – transition

Esempio di PDA

PDA M : $L(M) = \{a^n b^n : n \geq 0\}$



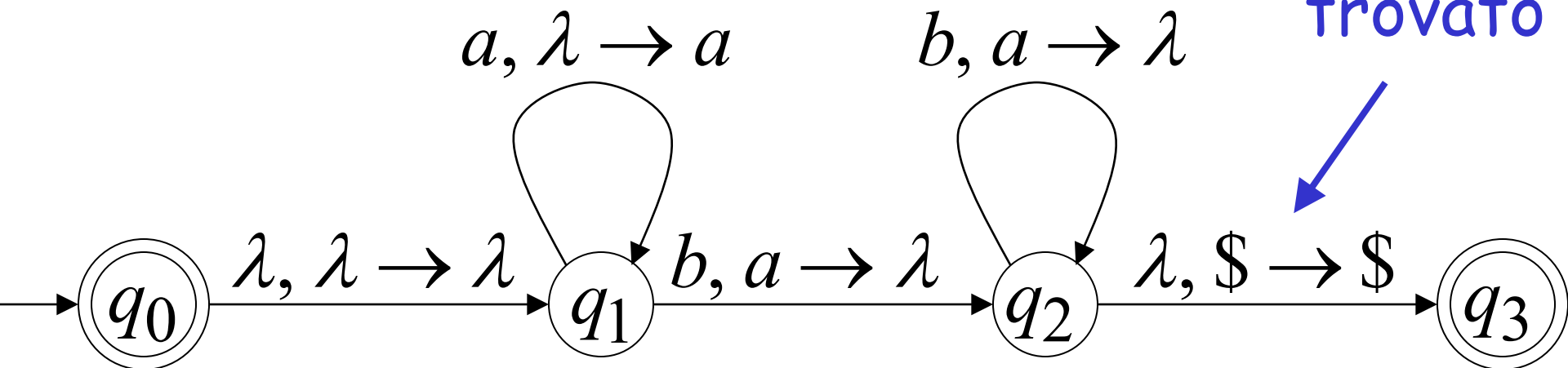
$$L(M) = \{a^n b^n : n \geq 0\}$$

Idea di base:

1. Push le a's
nello stack

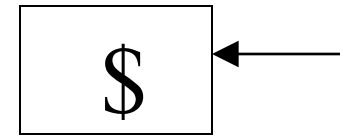
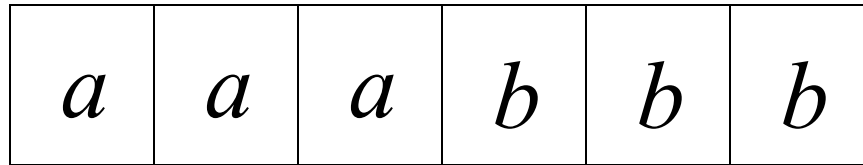
2. Verifica le b's in input
con le a's nello stack

3. Match
trovato



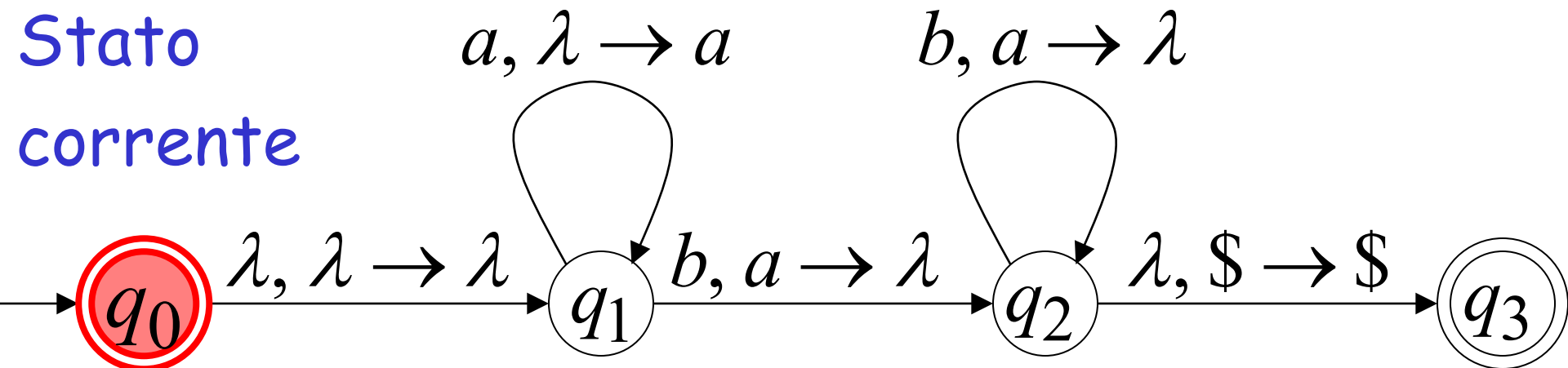
Esempio di esecuzione: Time 0

Input



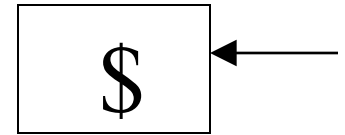
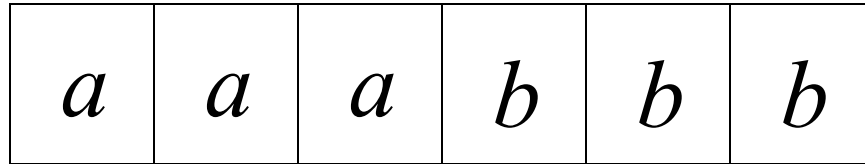
Stack

Stato
corrente

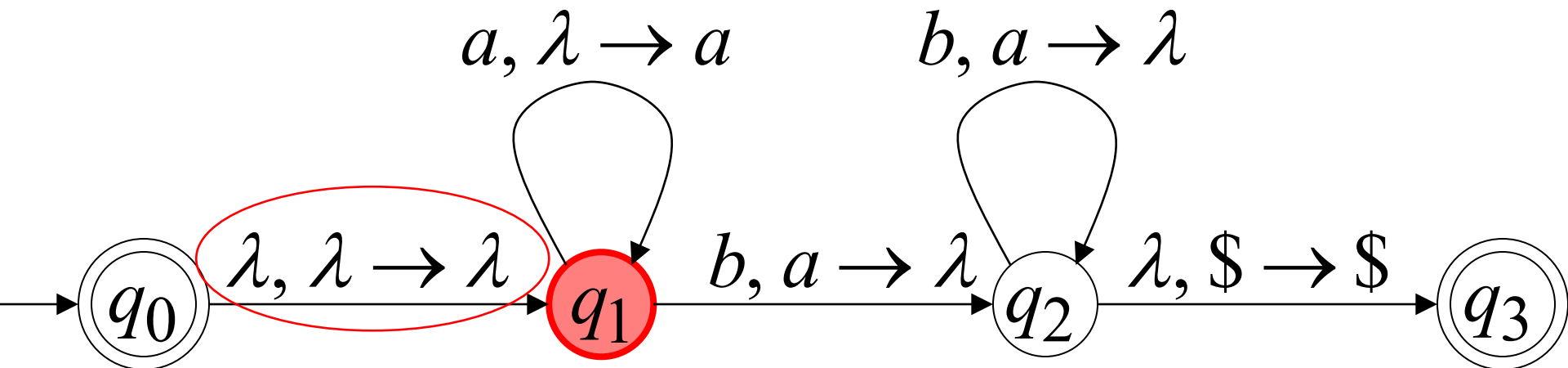


Time 1

Input

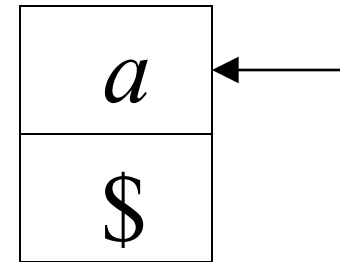
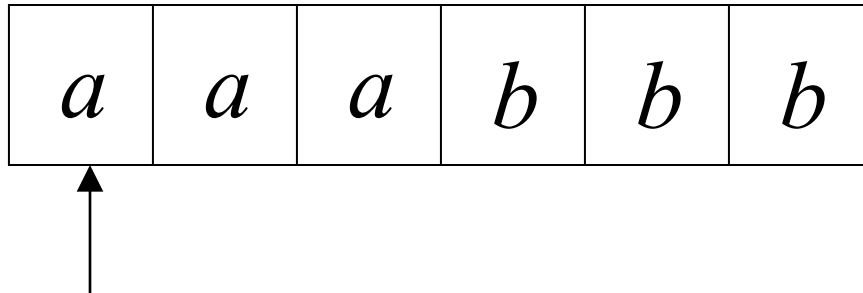


Stack

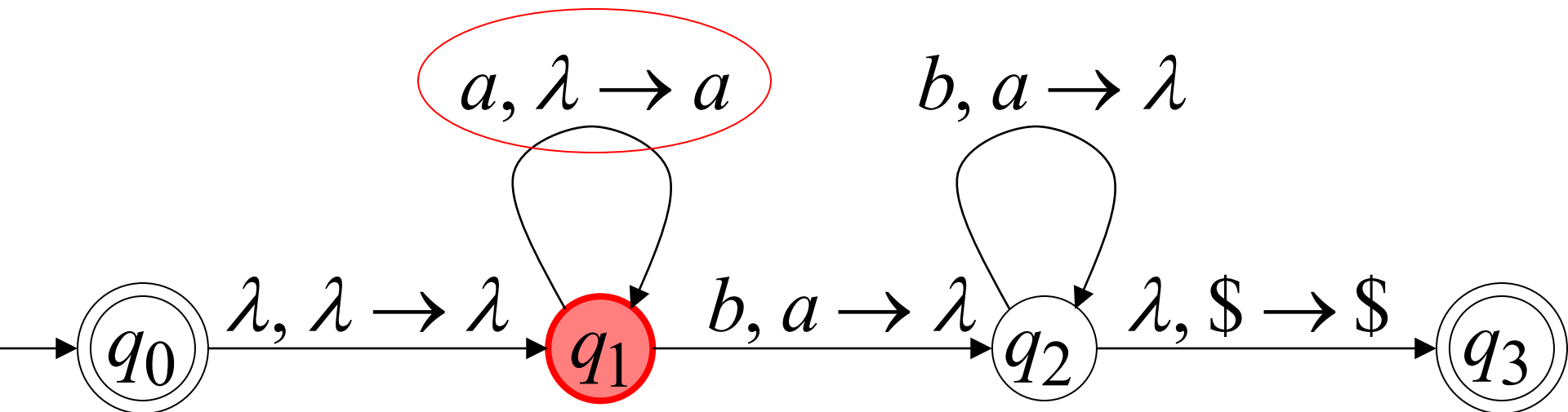


Time 2

Input

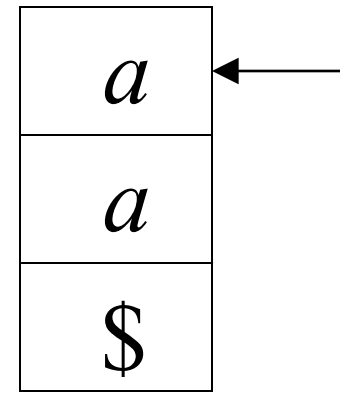
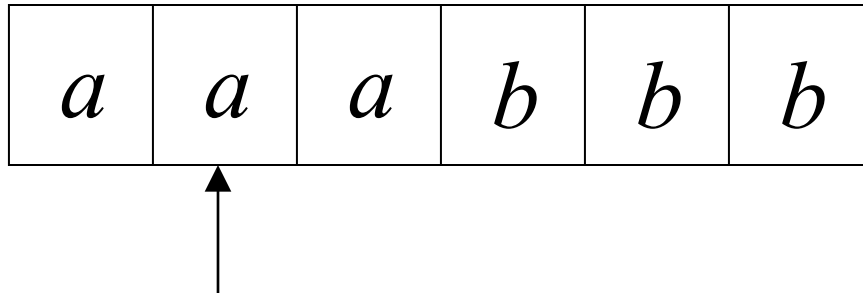


Stack

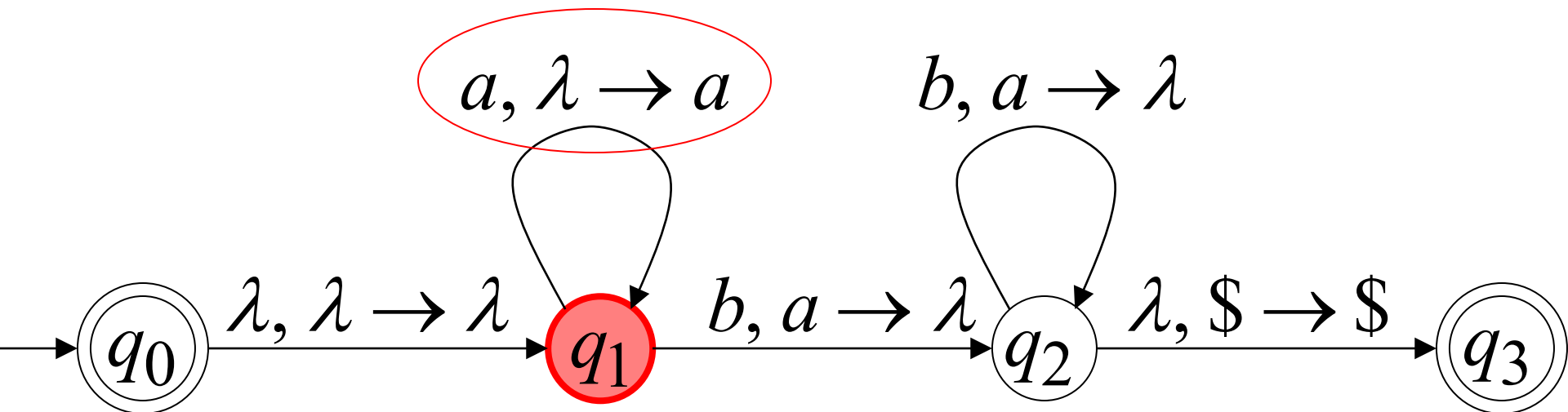


Time 3

Input

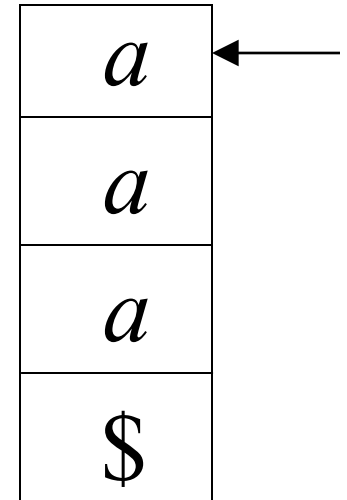
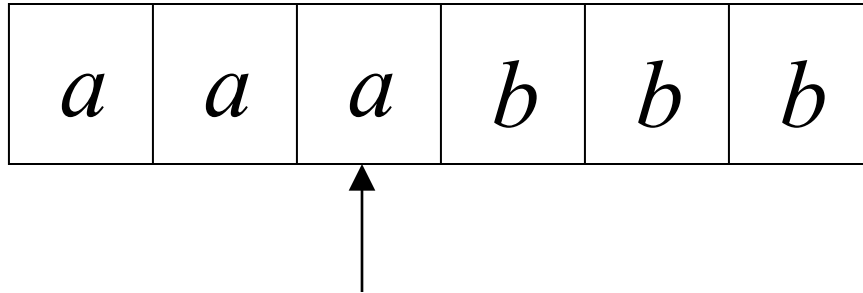


Stack

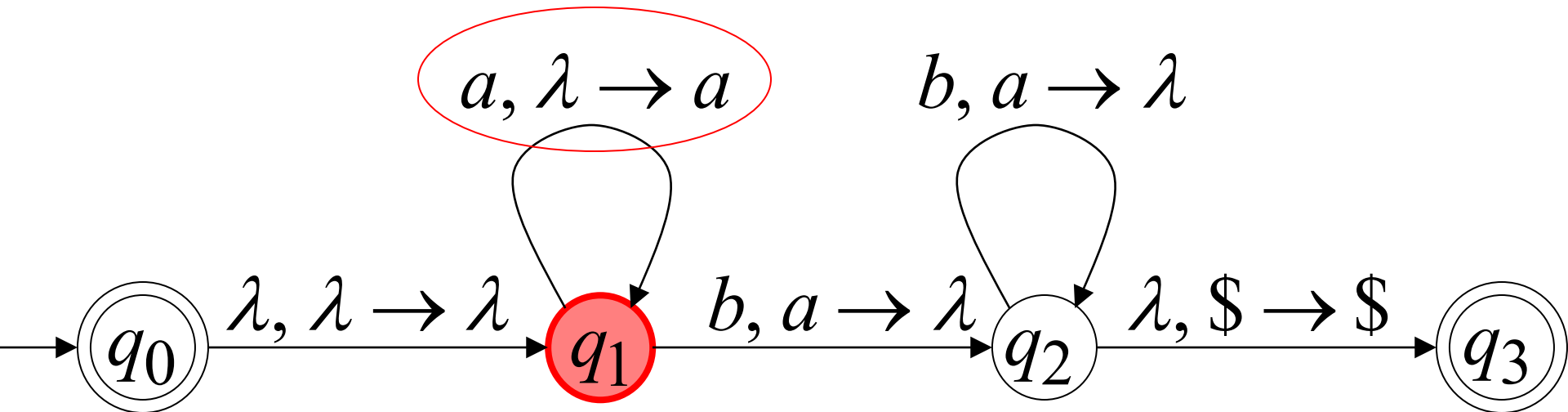


Time 4

Input

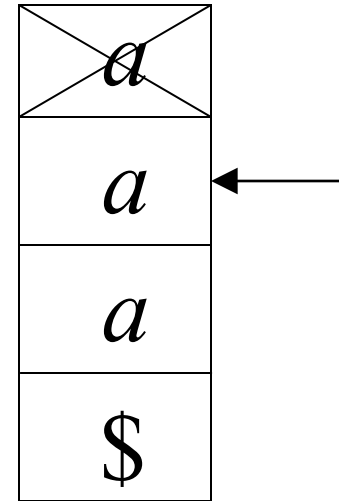
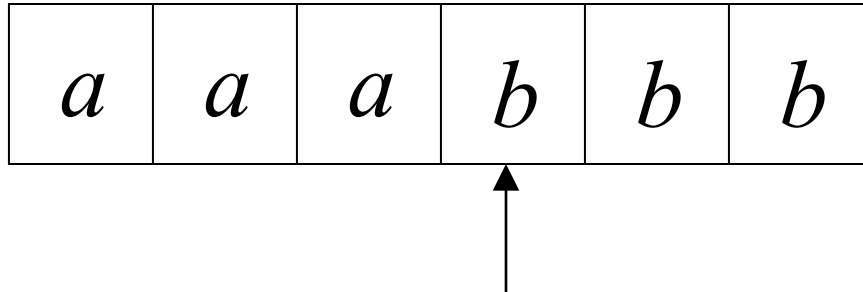


Stack

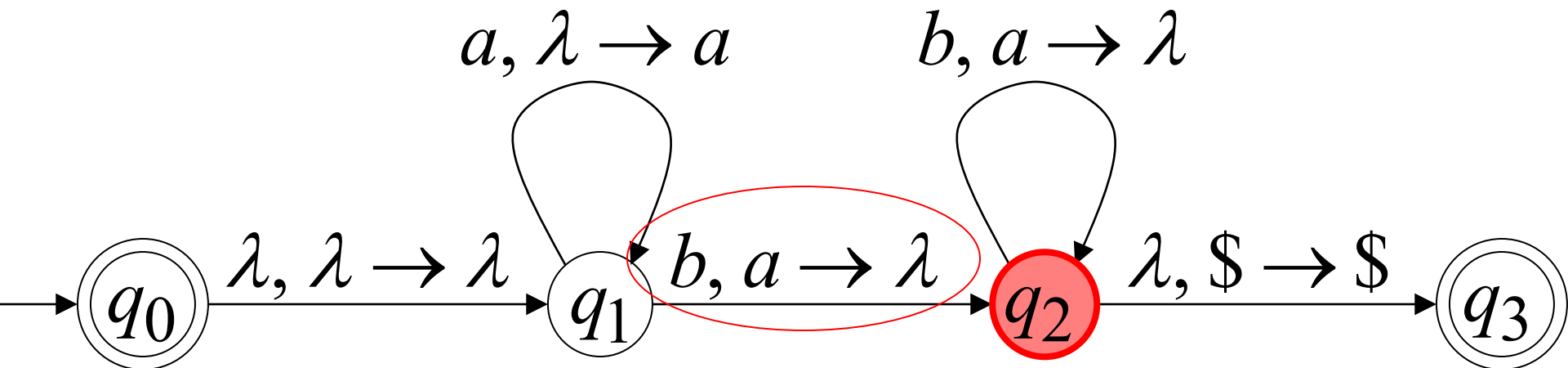


Time 5

Input

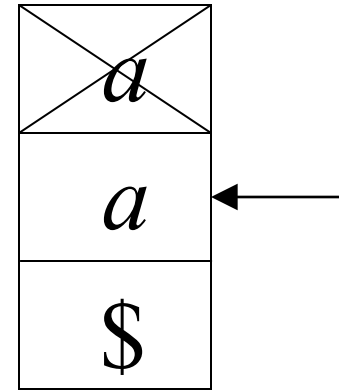
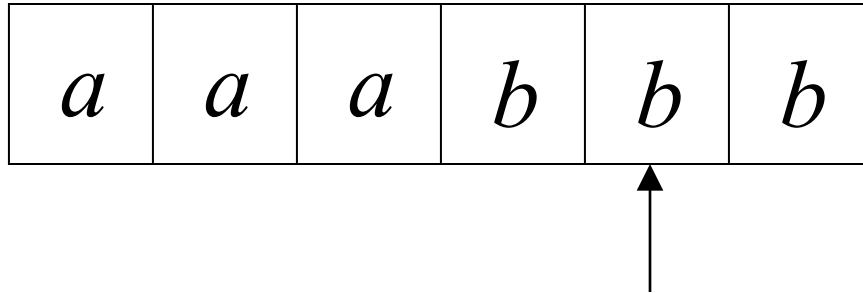


Stack

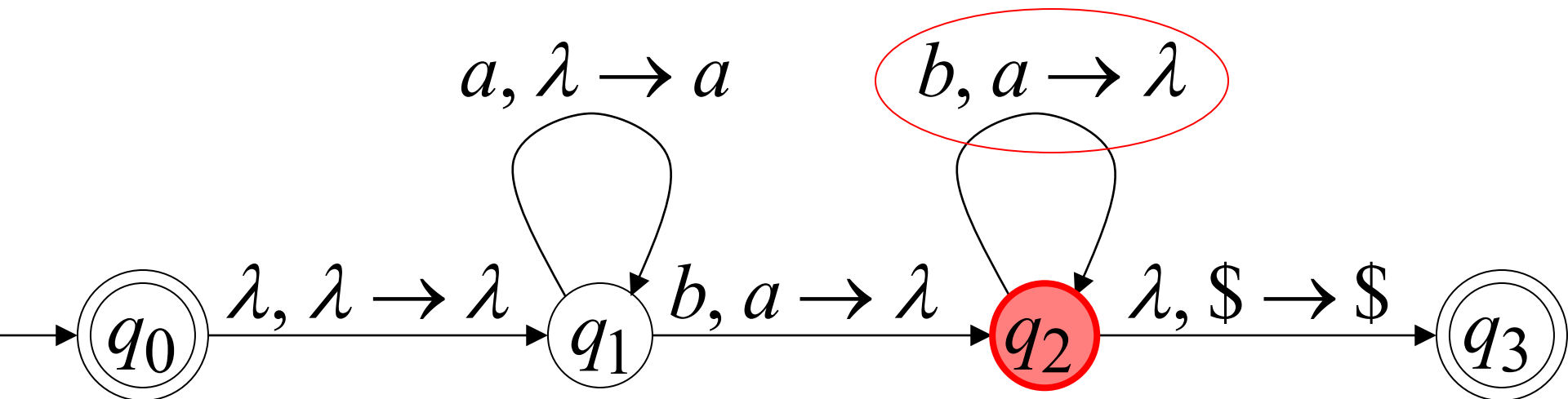


Time 6

Input

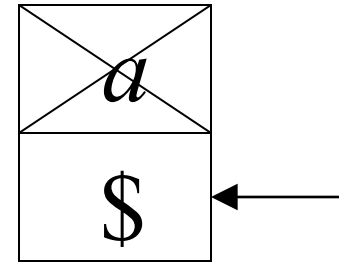
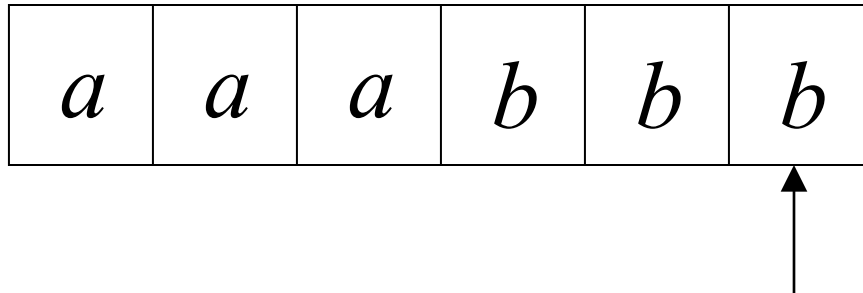


Stack

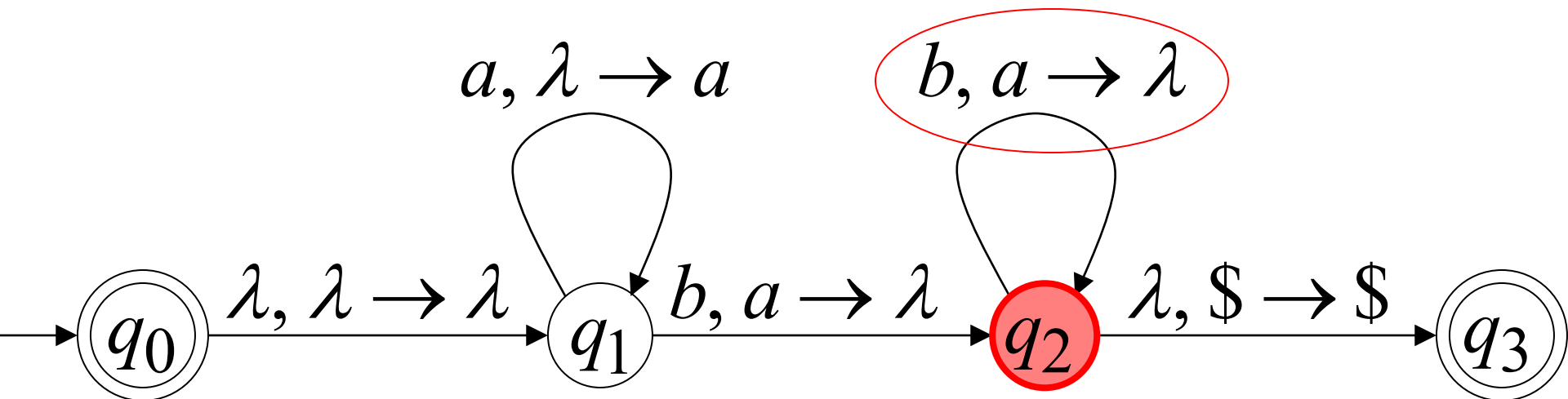


Time 7

Input

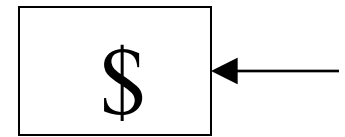
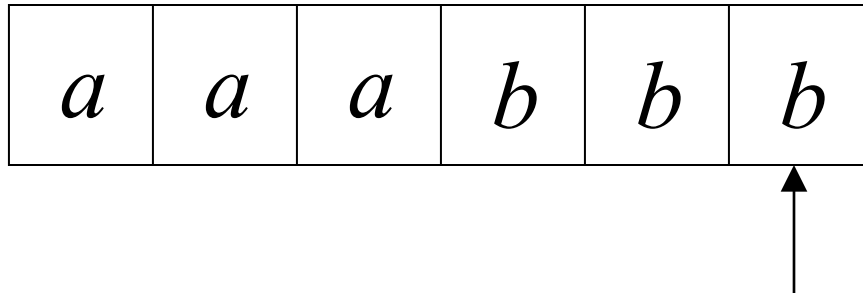


Stack

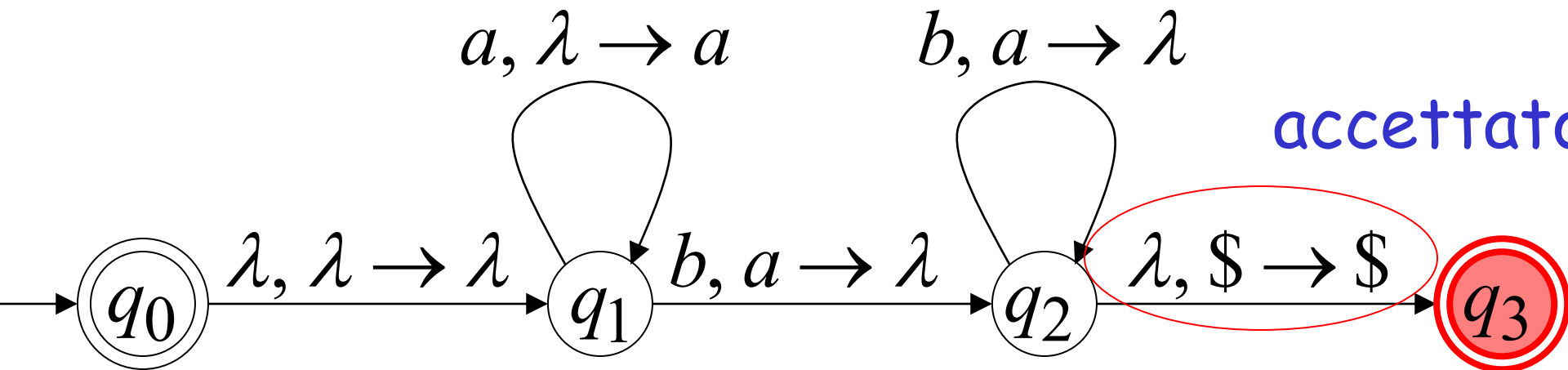


Time 8

Input



Stack



accettato

Una stringa è accettata se
vi è una computazione tale che:

tutti gli input sono "consumati"

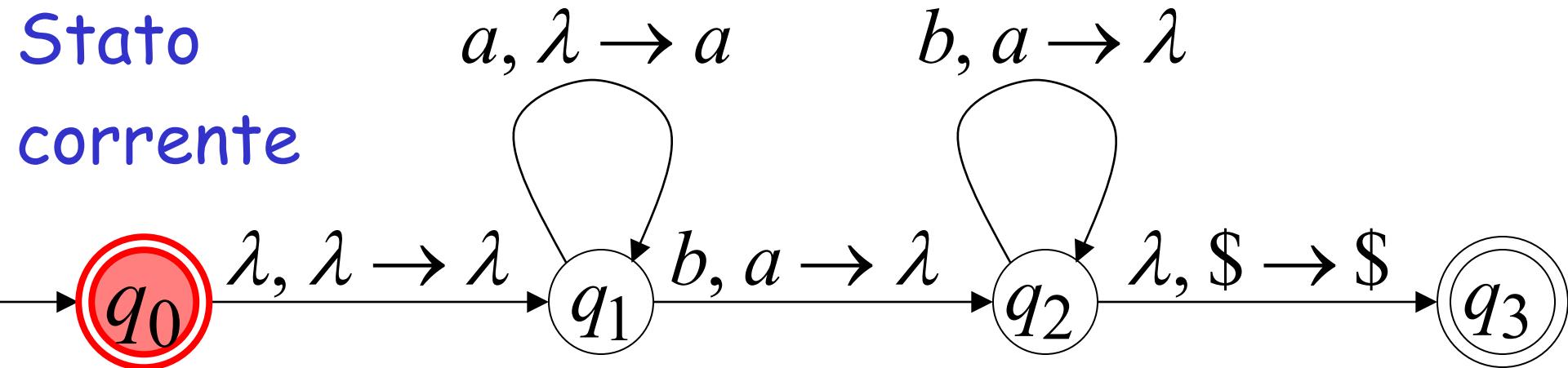
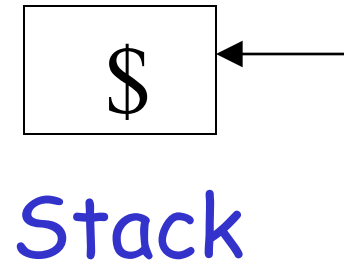
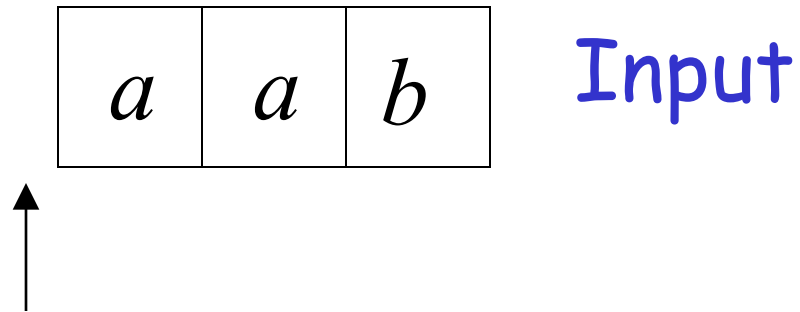
E

lo stato raggiunto è uno stato di accettazione

Non teniamo conto di quello che c'è nello
Stack alla fine dello stato di accettazione

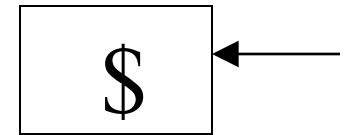
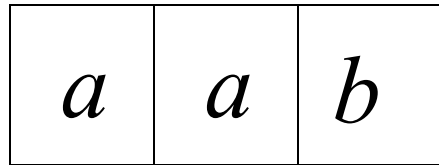
Esempio di
non accettazione:

Time 0



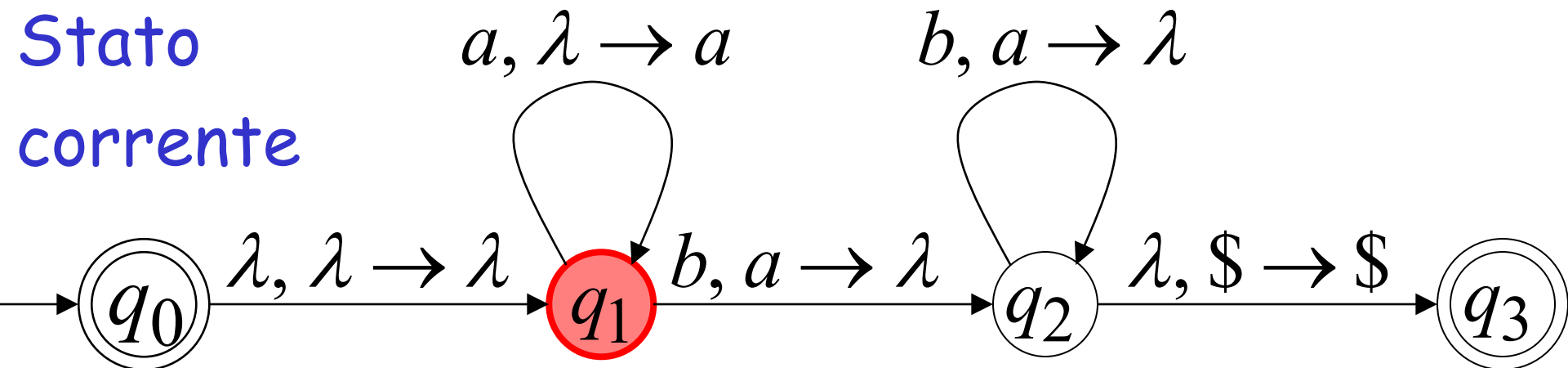
non accettazione : Time 1

Input



Stack

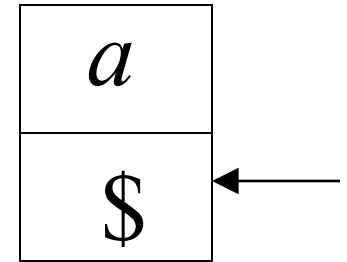
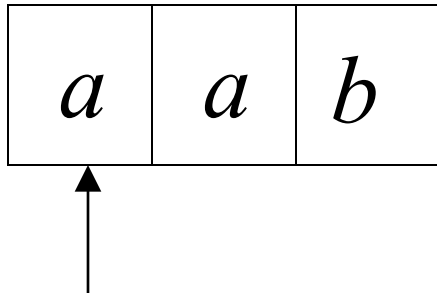
Stato
corrente



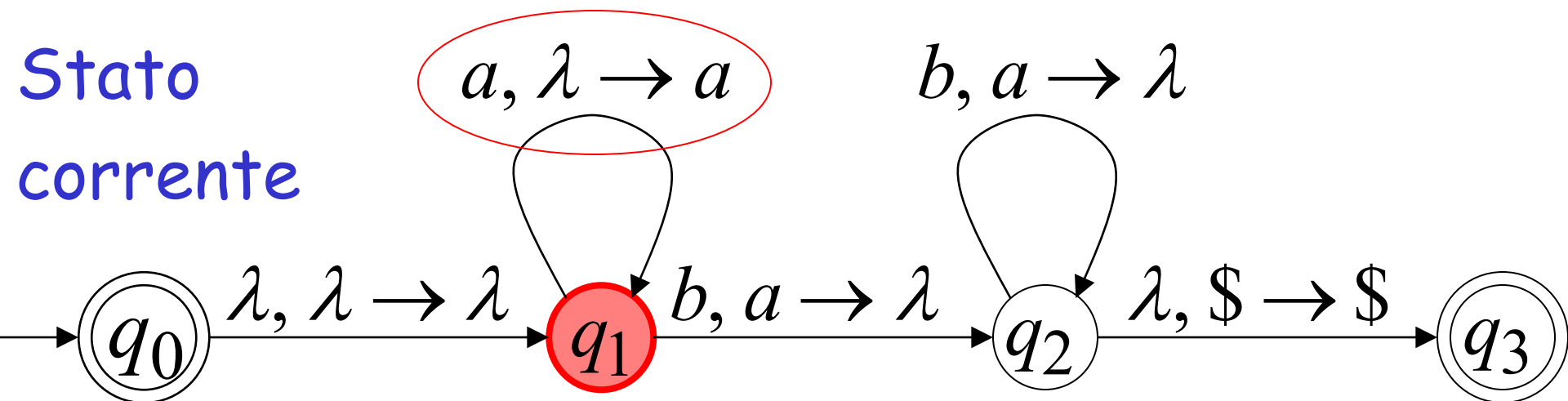
non accettazione :

Time 2

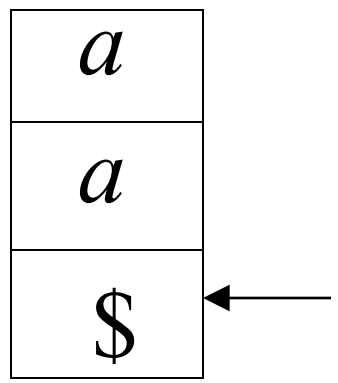
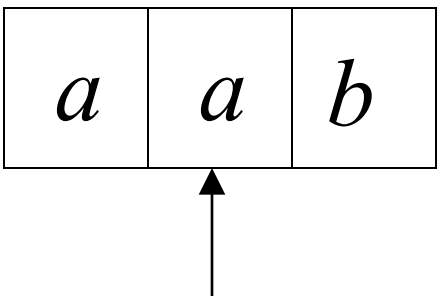
Input



Stack

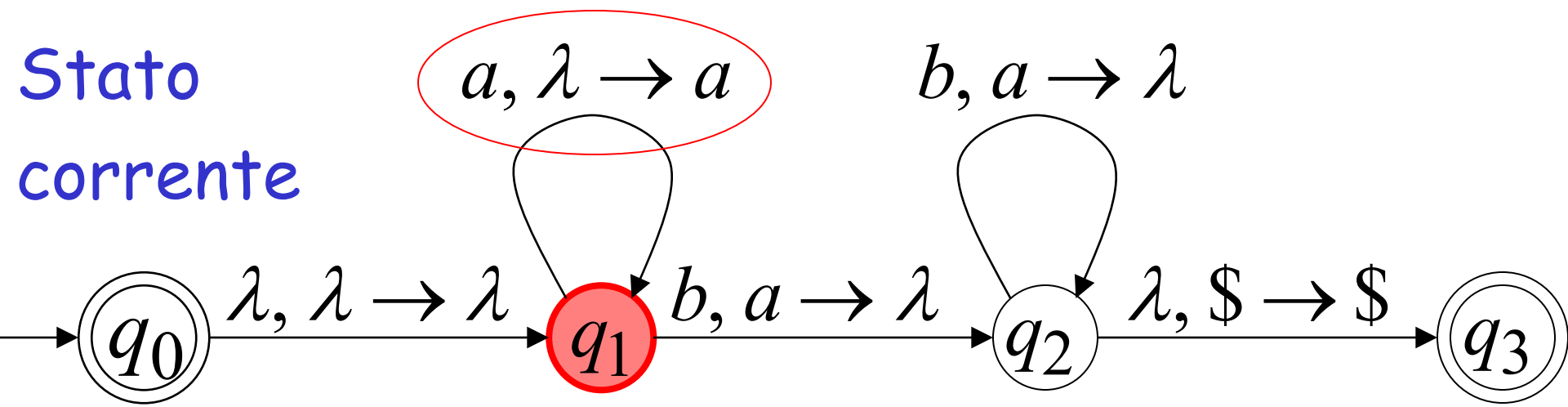


Input



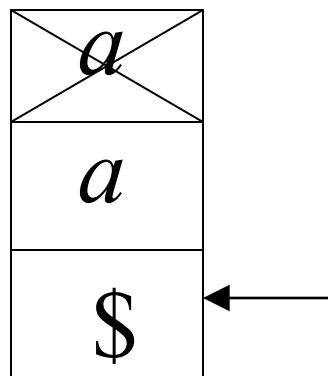
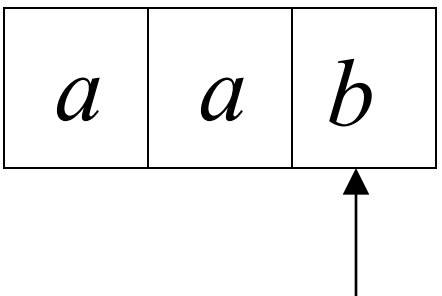
Stack

Stato
corrente



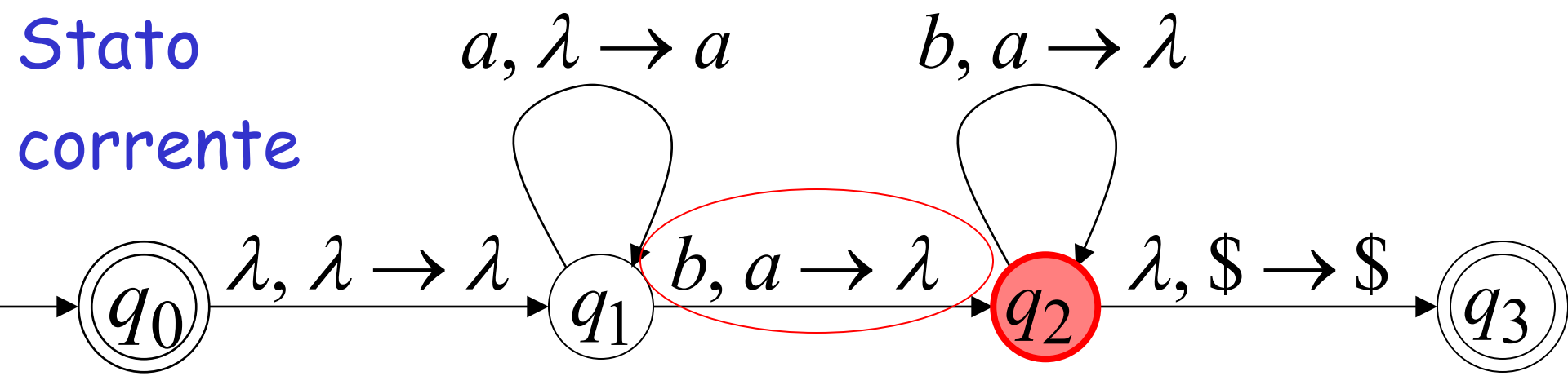
non accettazione : Time 4

Input



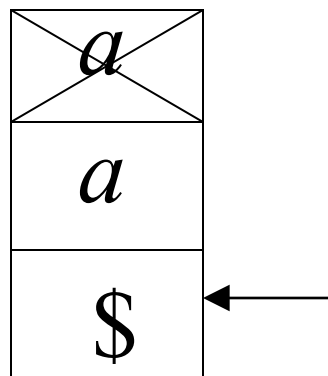
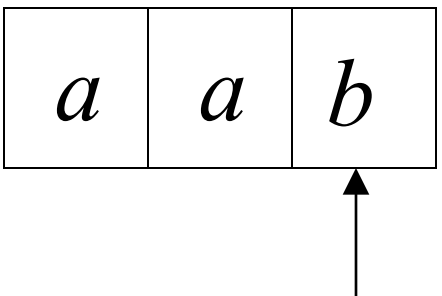
Stack

Stato
corrente



non accettazione : Time 4

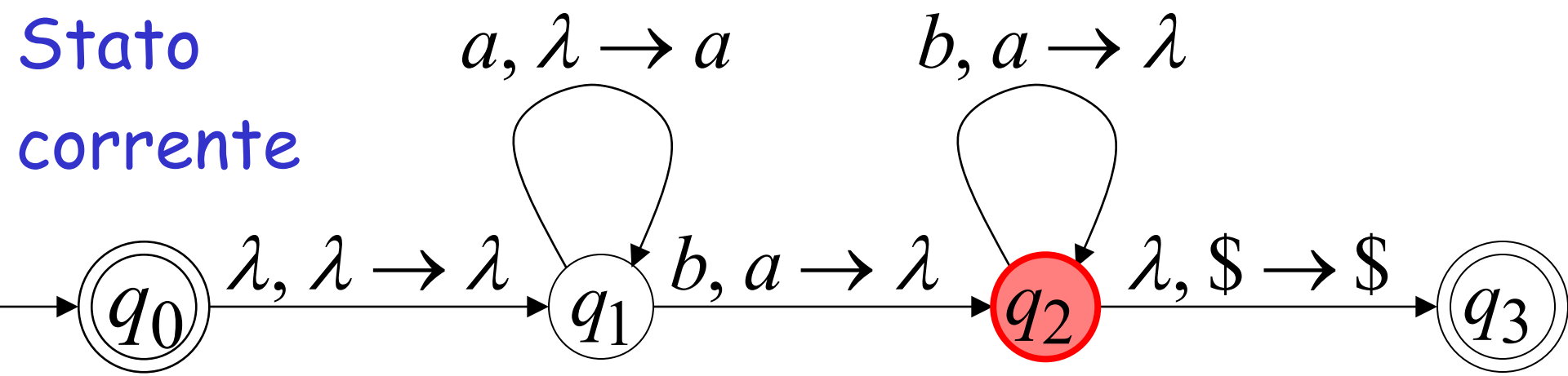
Input



Stack

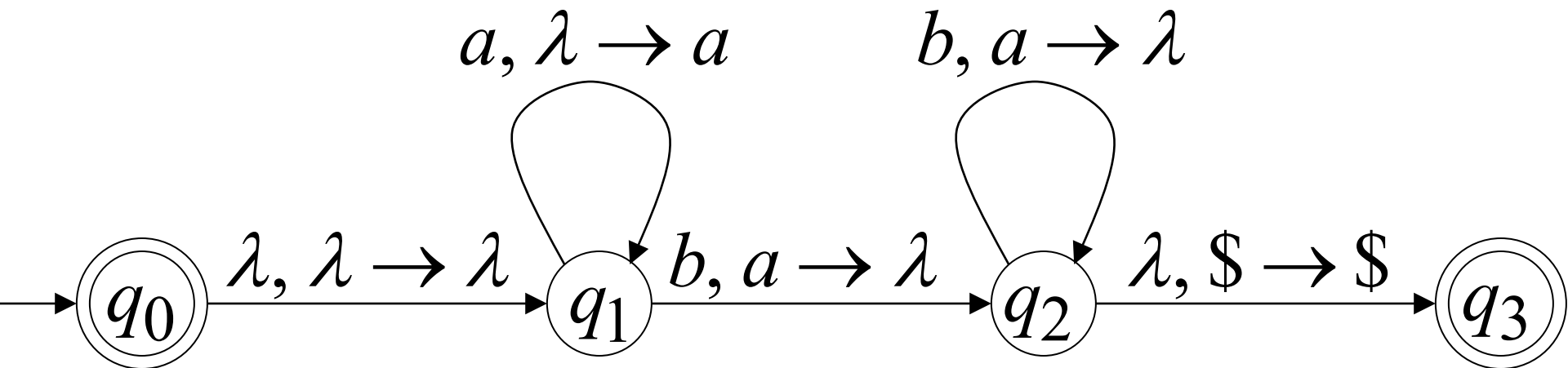
reject

Stato
corrente



Non esiste una computazione accettante
Per aab .

La stringa aab è rigettata dal PDA.



Un altro esempio di PDA

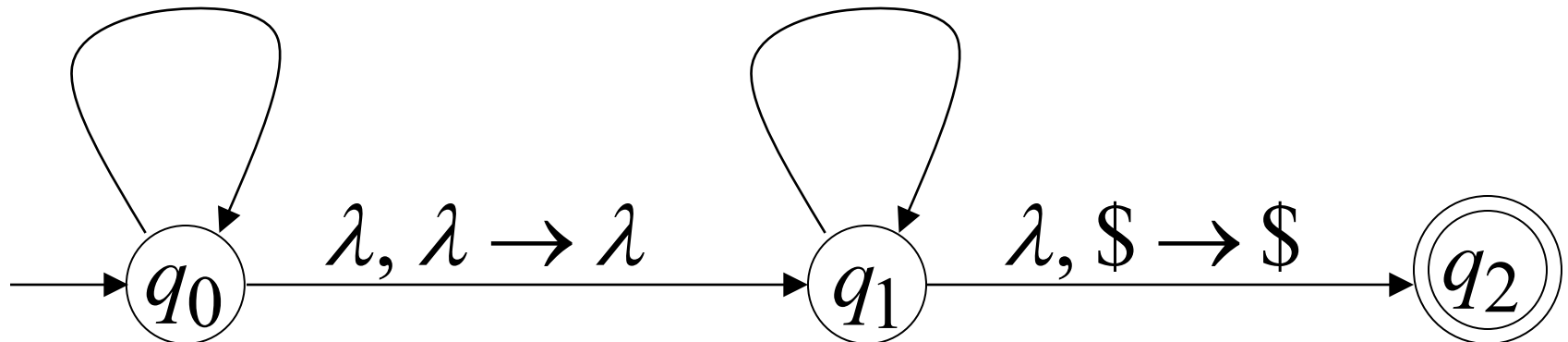
PDA M : $L(M) = \{vv^R : v \in \{a,b\}^*\}$

$a, \lambda \rightarrow a$

$a, a \rightarrow \lambda$

$b, \lambda \rightarrow b$

$b, b \rightarrow \lambda$

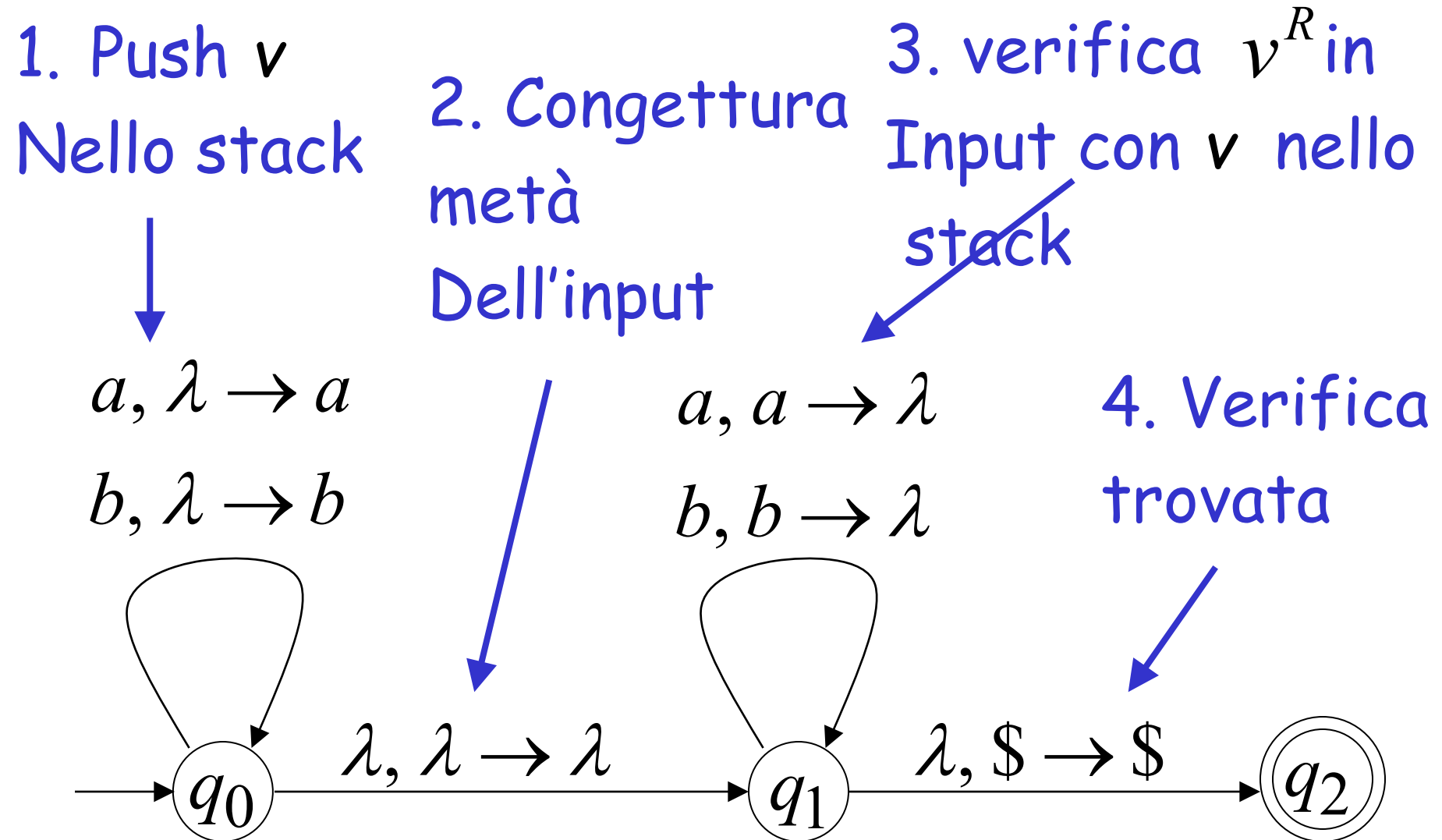


aby aa y a y aba=xyz

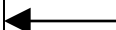
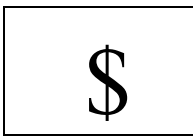
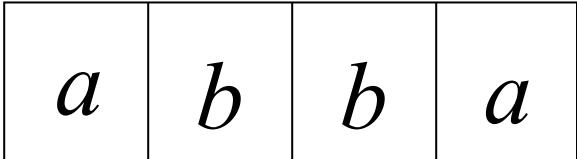
abcy cba

Basic Idea:

$$L(M) = \{vv^R : v \in \{a,b\}^*\}$$



Input



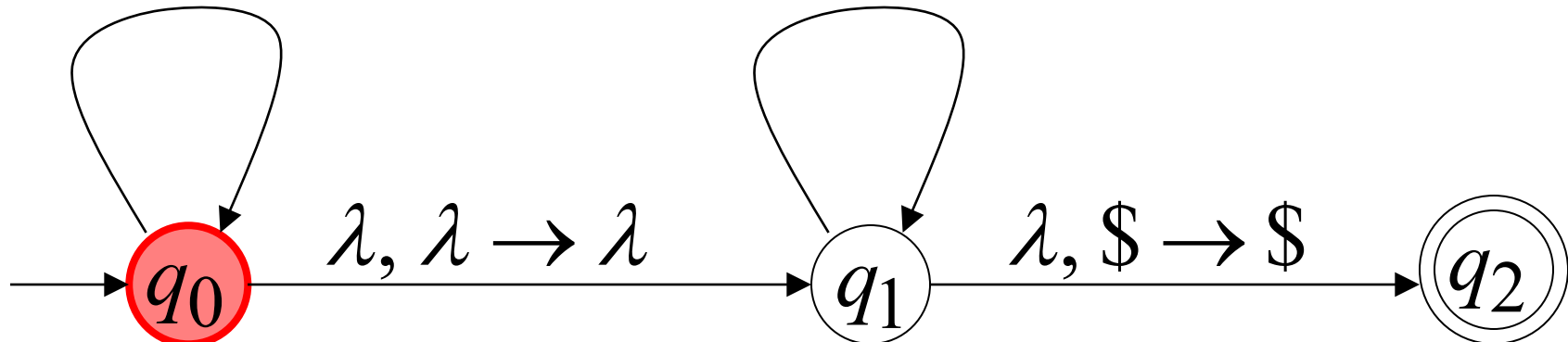
Stack

$a, \lambda \rightarrow a$

$a, a \rightarrow \lambda$

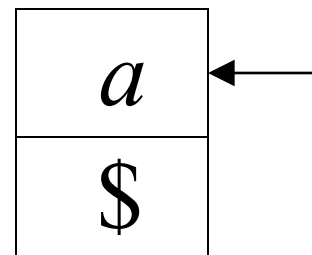
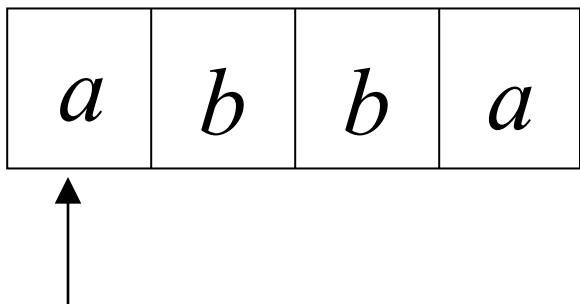
$b, \lambda \rightarrow b$

$b, b \rightarrow \lambda$



Time 1

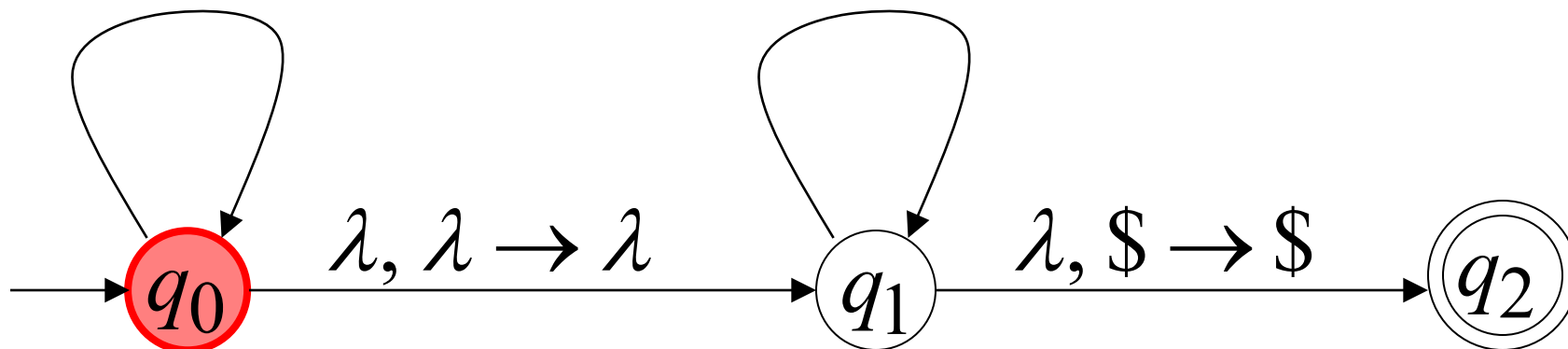
Input



Stack

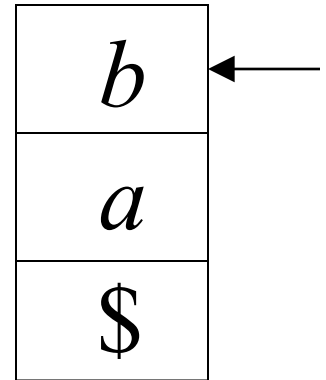
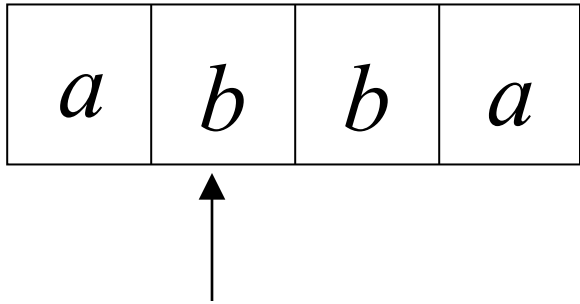
$a, \lambda \rightarrow a$
 $b, \lambda \rightarrow b$

$a, a \rightarrow \lambda$
 $b, b \rightarrow \lambda$



Time 2

Input



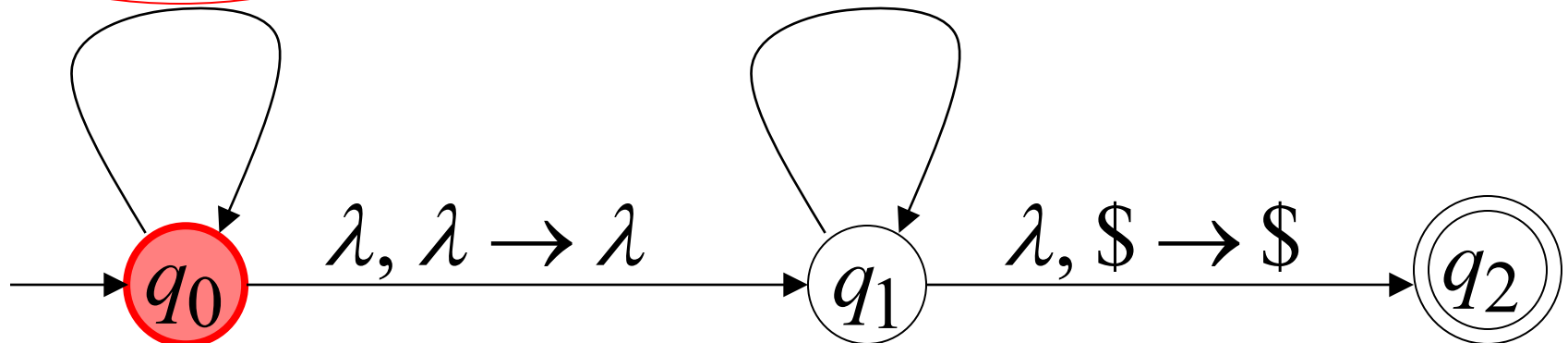
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

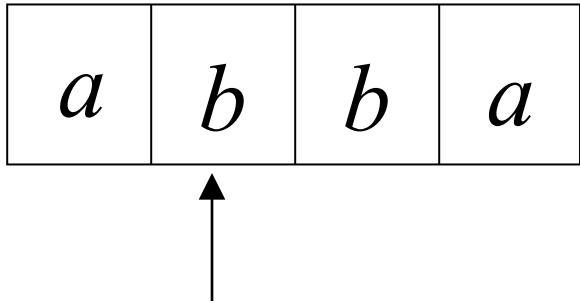
$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$

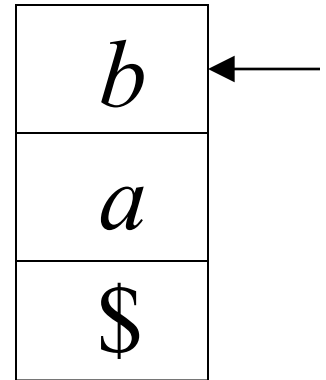


Time 3

Input



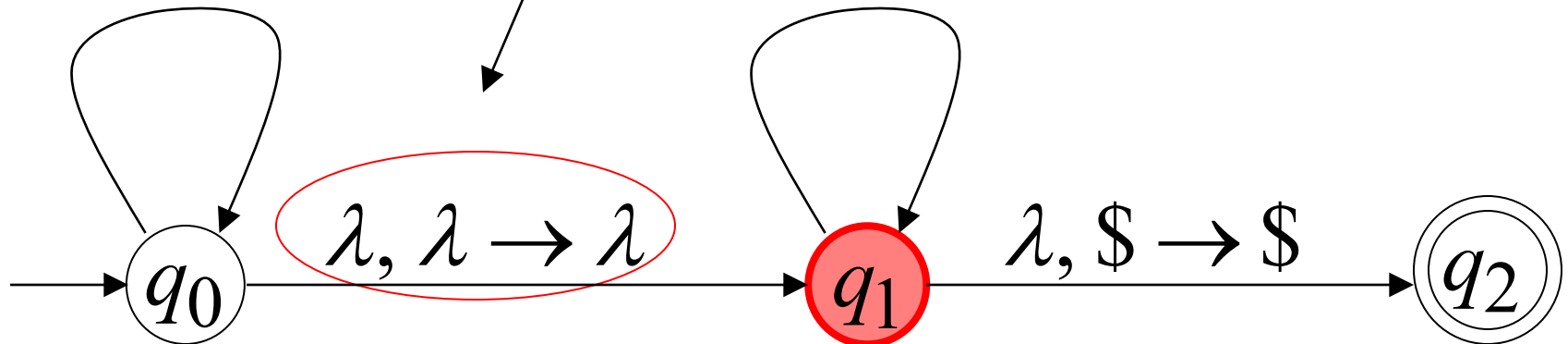
Congettura sei
Metà input



Stack

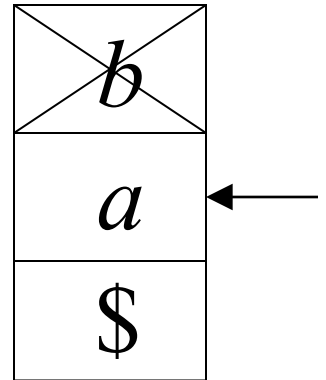
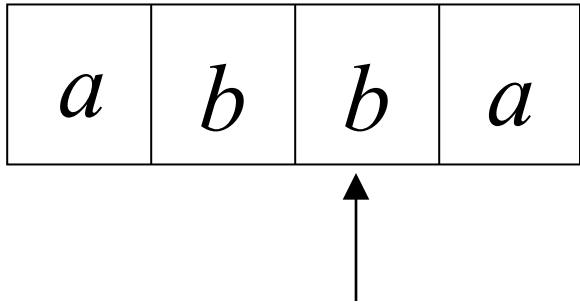
$a, \lambda \rightarrow a$
 $b, \lambda \rightarrow b$

$a, a \rightarrow \lambda$
 $b, b \rightarrow \lambda$



Time 4

Input



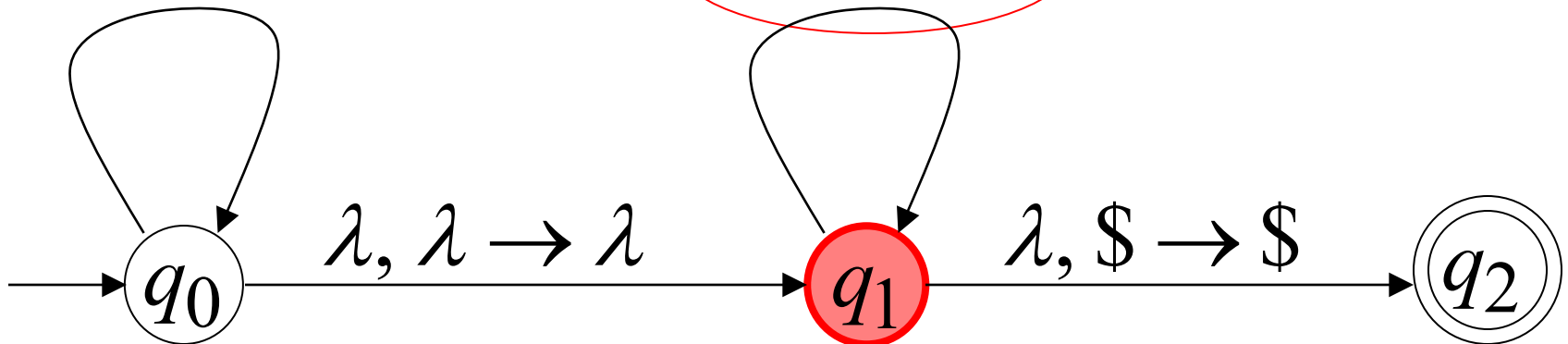
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

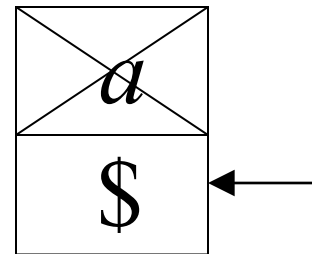
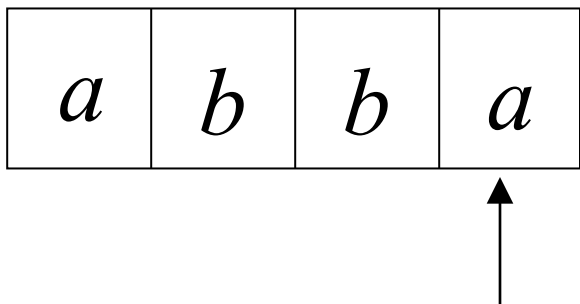
$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$



Time 5

Input



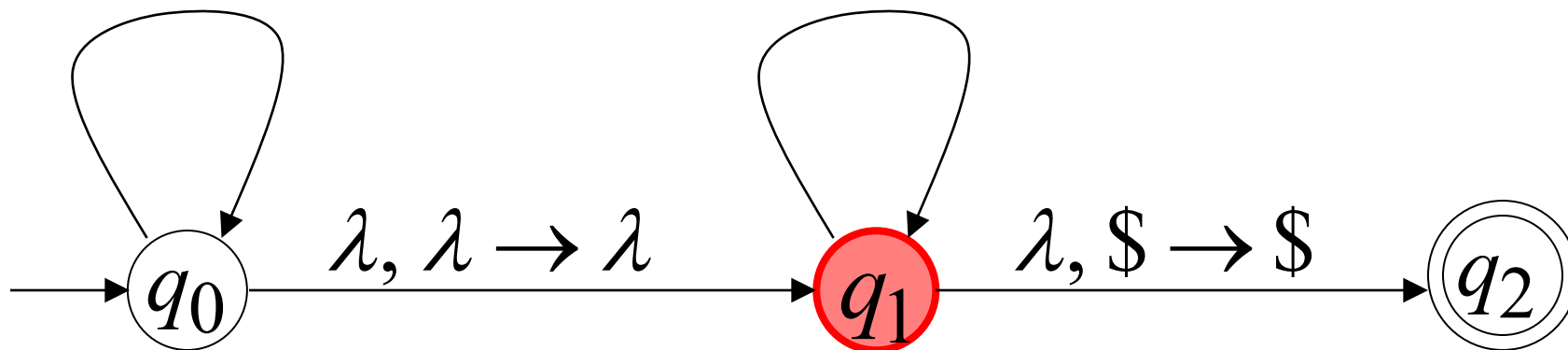
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

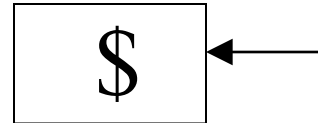
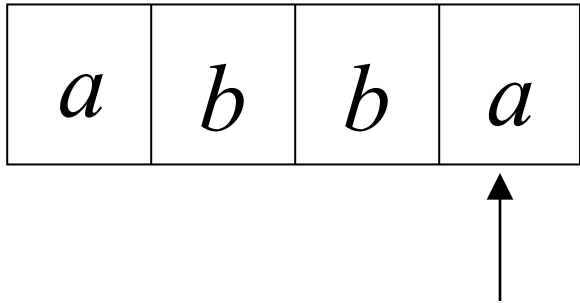
$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$



Time 6

Input



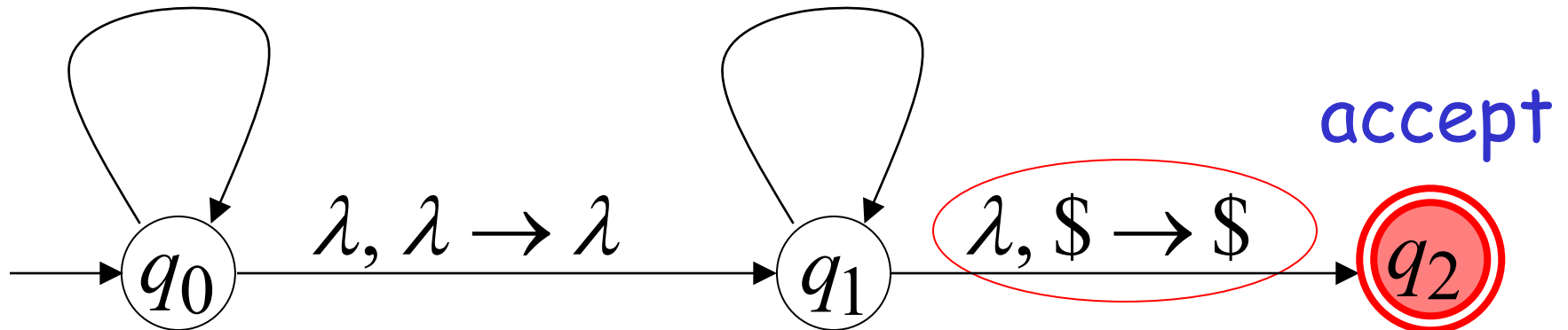
Stack

$a, \lambda \rightarrow a$

$a, a \rightarrow \lambda$

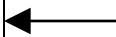
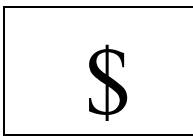
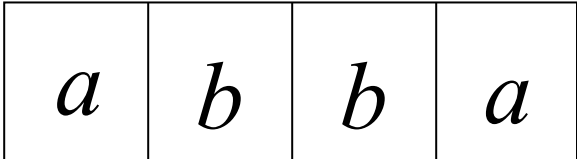
$b, \lambda \rightarrow b$

$b, b \rightarrow \lambda$



accept

Input



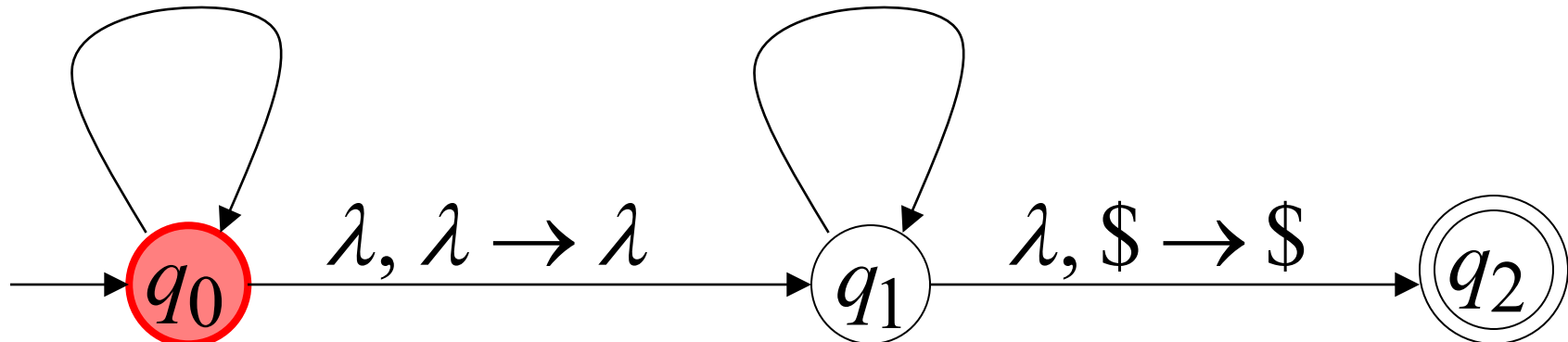
Stack

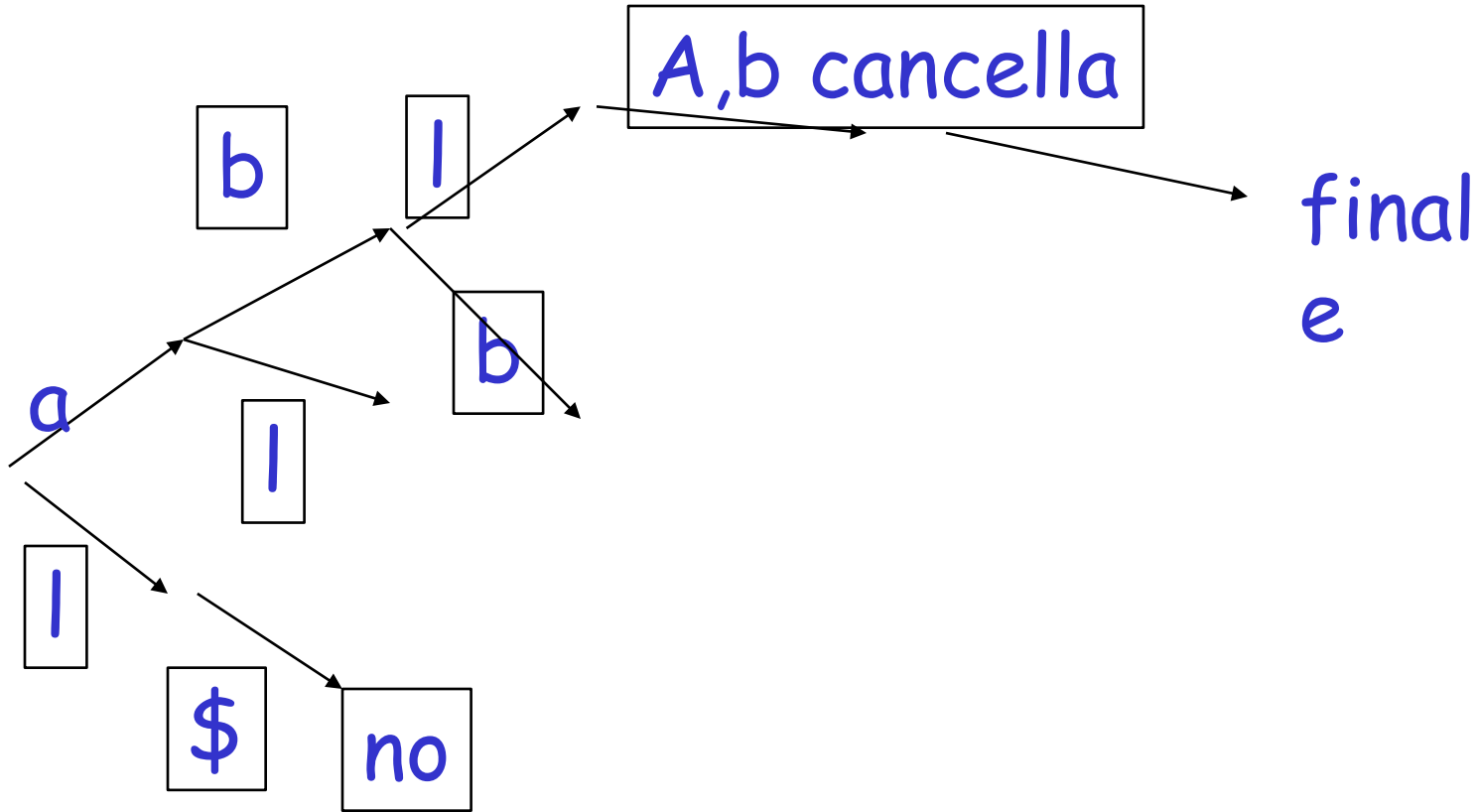
$a, \lambda \rightarrow a$

$a, a \rightarrow \lambda$

$b, \lambda \rightarrow b$

$b, b \rightarrow \lambda$

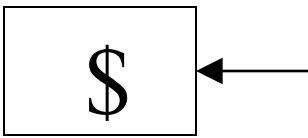
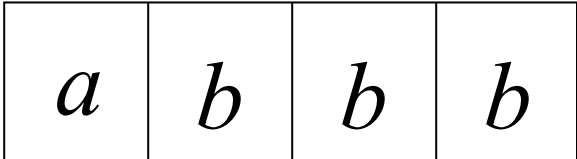




Altro esempio:

Time 0

Input



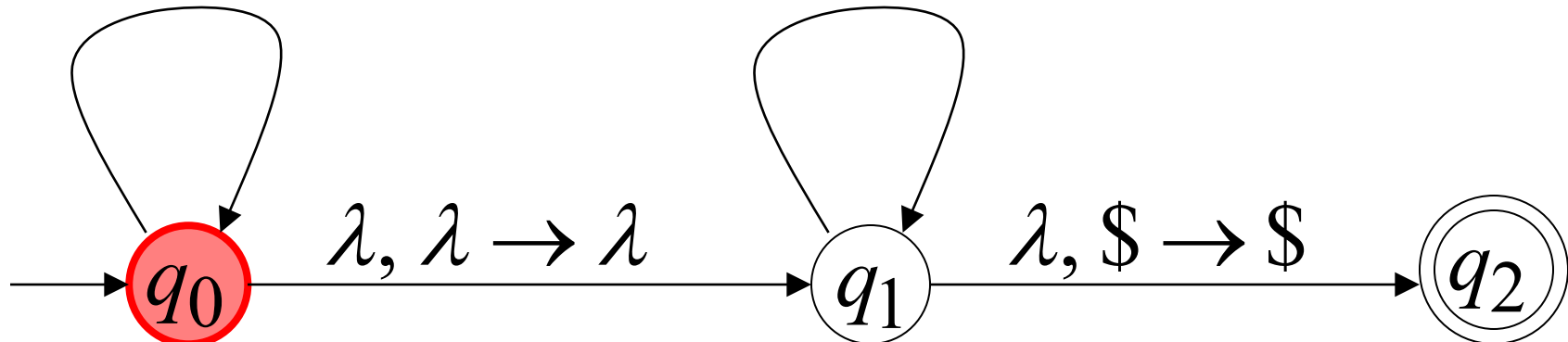
Stack

$a, \lambda \rightarrow a$

$a, a \rightarrow \lambda$

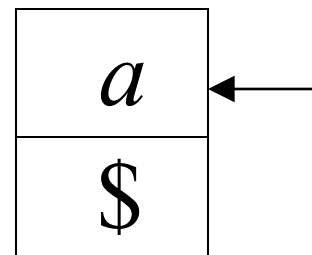
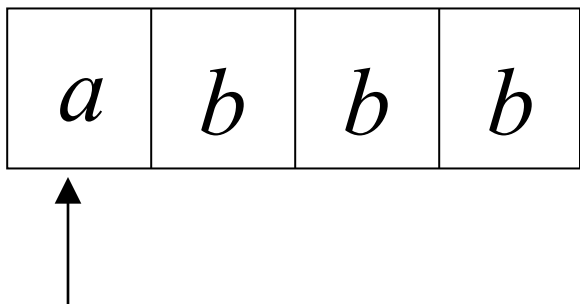
$b, \lambda \rightarrow b$

$b, b \rightarrow \lambda$



Time 1

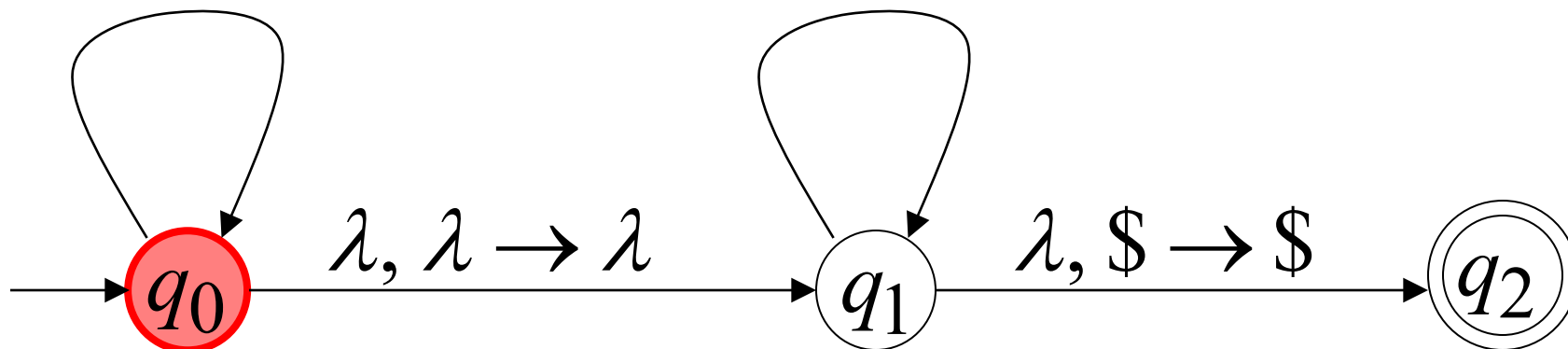
Input



Stack

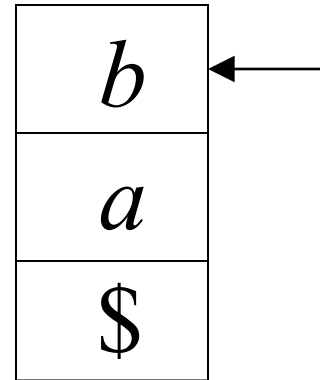
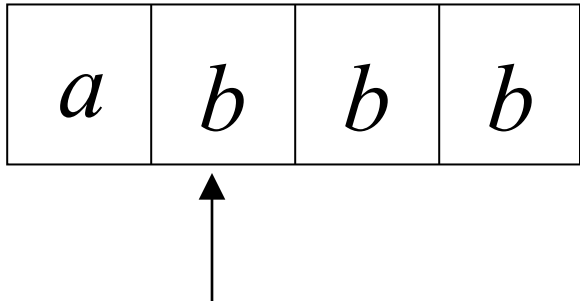
$a, \lambda \rightarrow a$
 $b, \lambda \rightarrow b$

$a, a \rightarrow \lambda$
 $b, b \rightarrow \lambda$



Time 2

Input



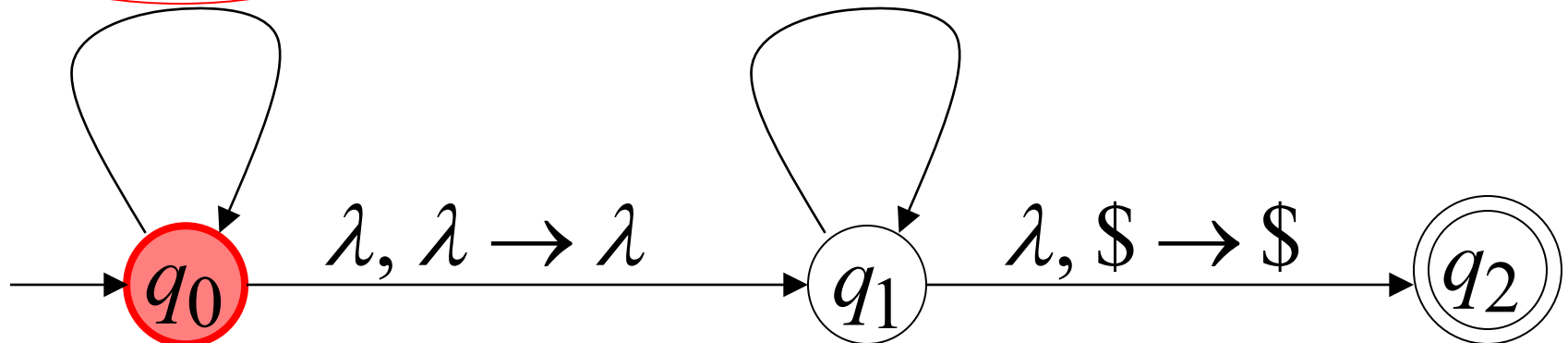
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

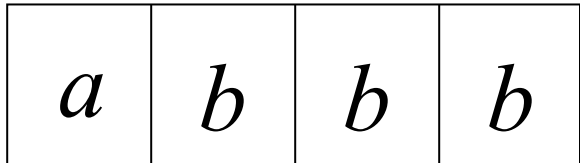
$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$

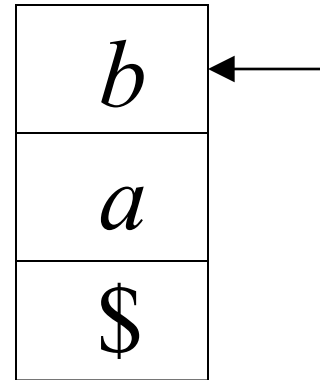


Time 3

Input



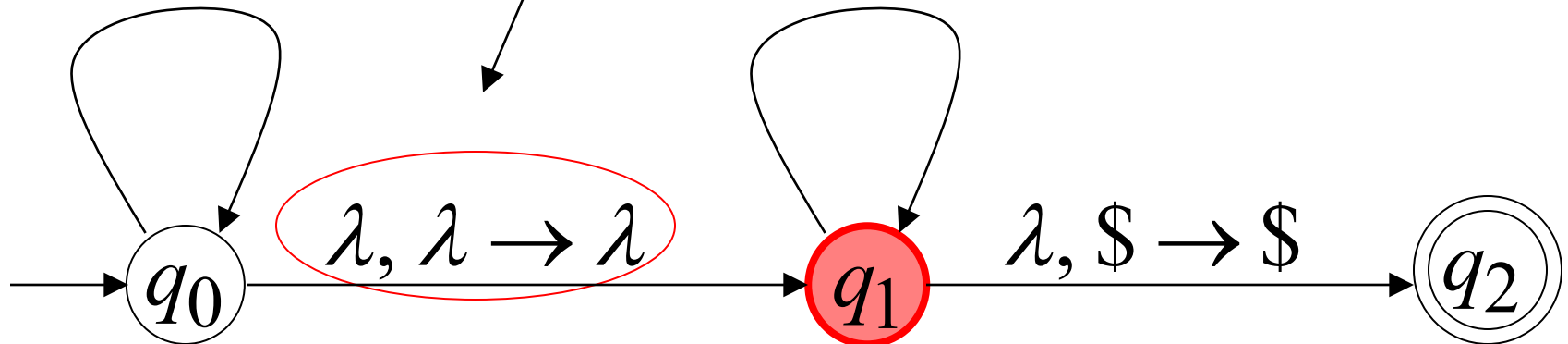
Congettura sei
A metà dell'input



Stack

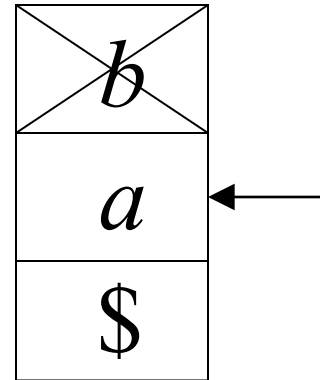
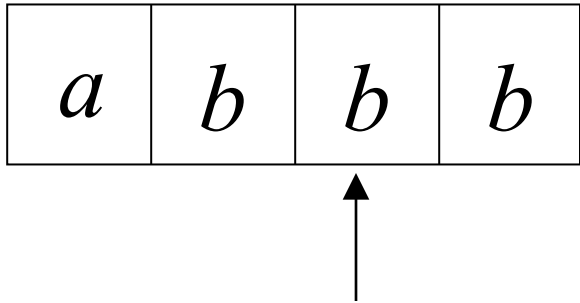
$a, \lambda \rightarrow a$
 $b, \lambda \rightarrow b$

$a, a \rightarrow \lambda$
 $b, b \rightarrow \lambda$



Time 4

Input



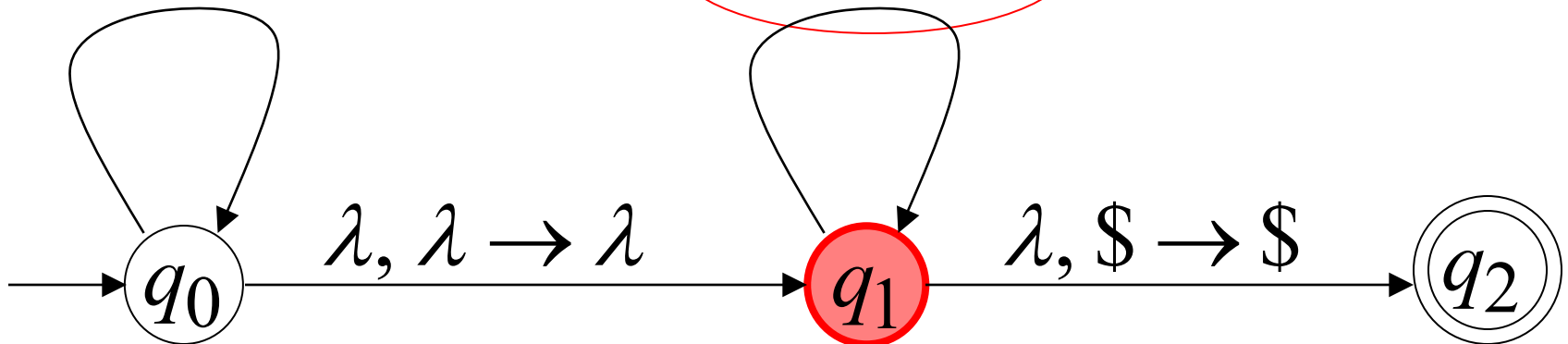
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

$a, a \rightarrow \lambda$

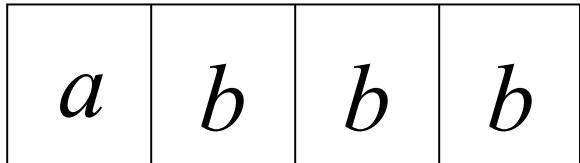
$b, b \rightarrow \lambda$



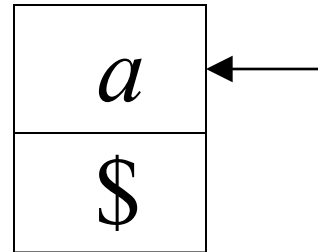
Time 5

Input

Non ci sono possibili transizioni.



Input non è
stato consumato



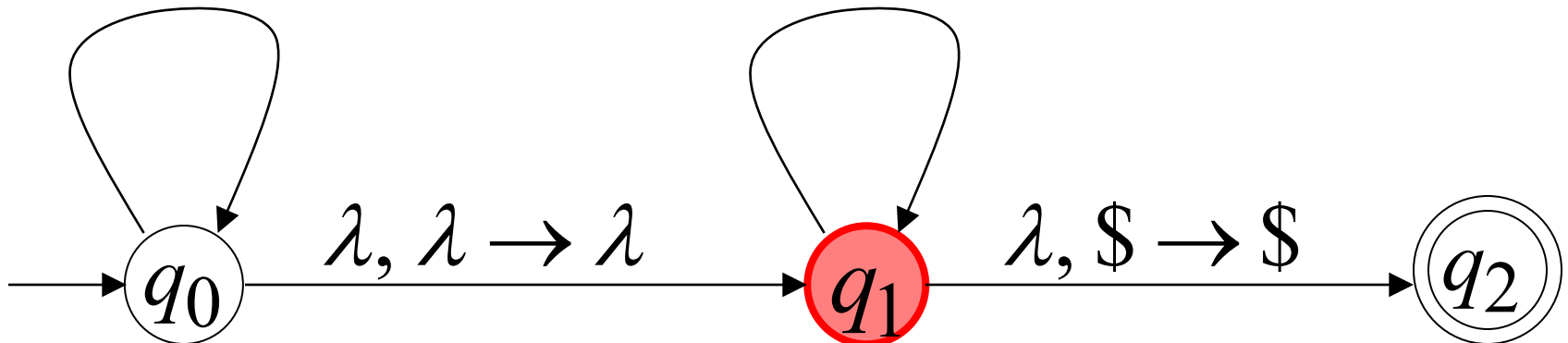
Stack

$a, \lambda \rightarrow a$

$a, a \rightarrow \lambda$

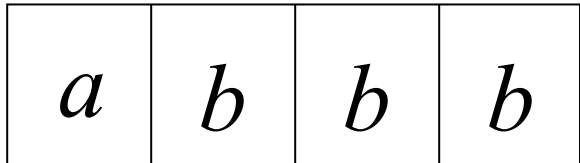
$b, \lambda \rightarrow b$

$b, b \rightarrow \lambda$

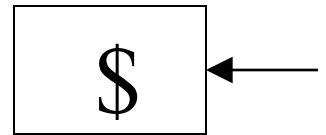


Un'altra computazione sulla stessa stringa:

Input



Time 0



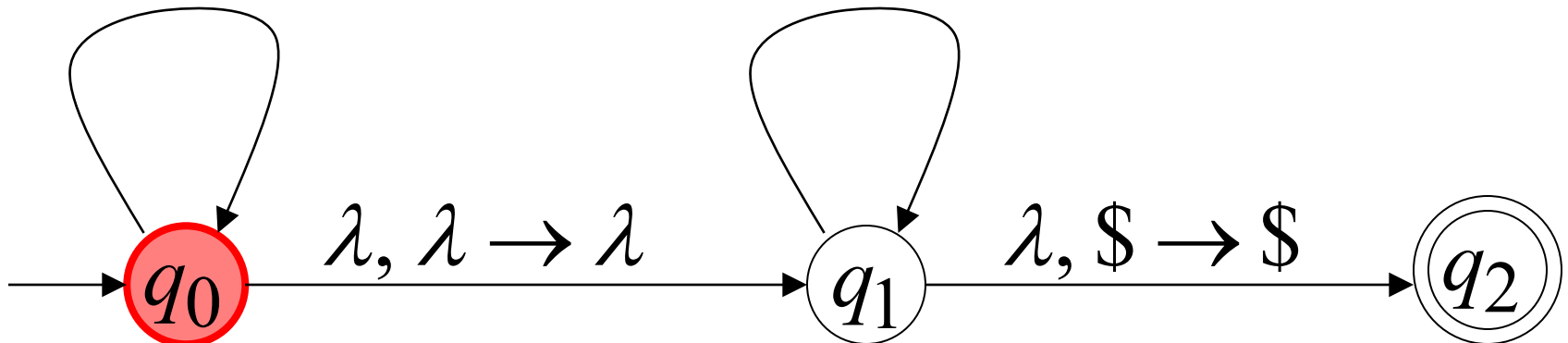
Stack

$a, \lambda \rightarrow a$

$a, a \rightarrow \lambda$

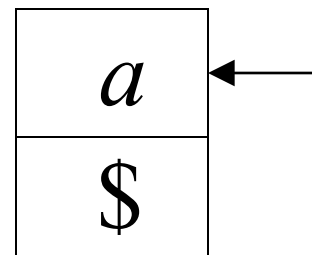
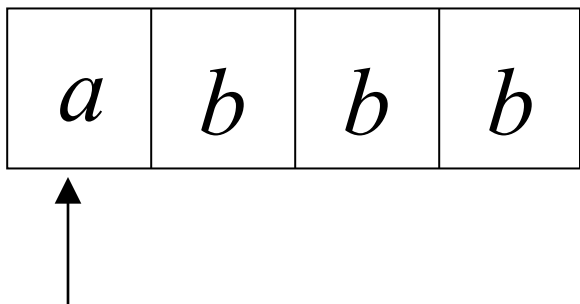
$b, \lambda \rightarrow b$

$b, b \rightarrow \lambda$



Time 1

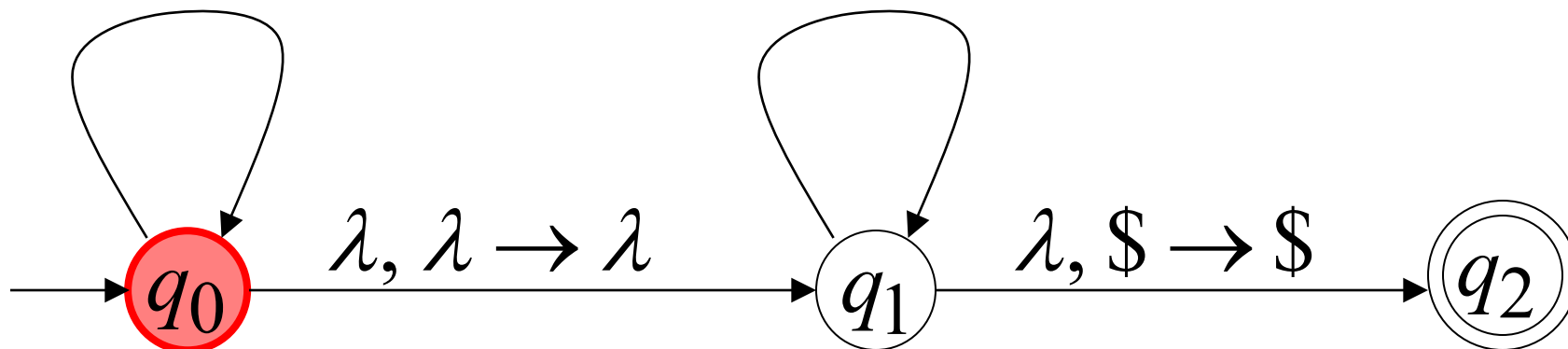
Input



Stack

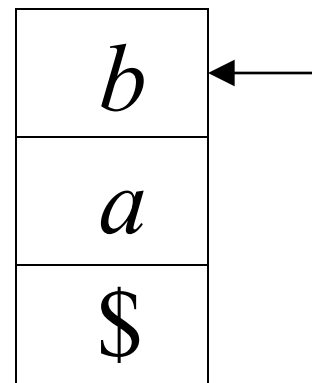
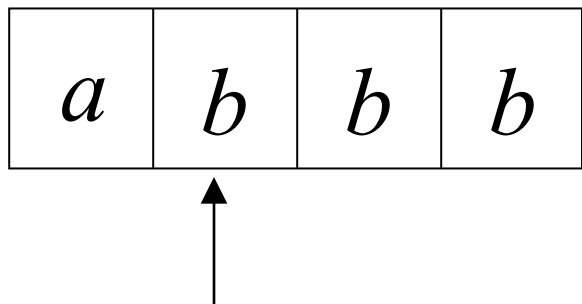
$a, \lambda \rightarrow a$
 $b, \lambda \rightarrow b$

$a, a \rightarrow \lambda$
 $b, b \rightarrow \lambda$



Time 2

Input



Stack

$a, \lambda \rightarrow a$

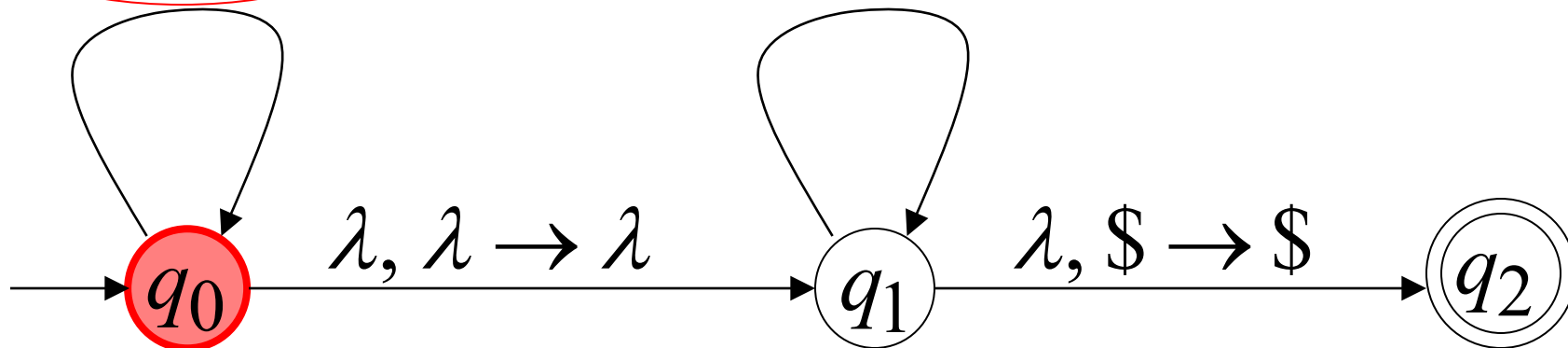
$b, \lambda \rightarrow b$

$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$

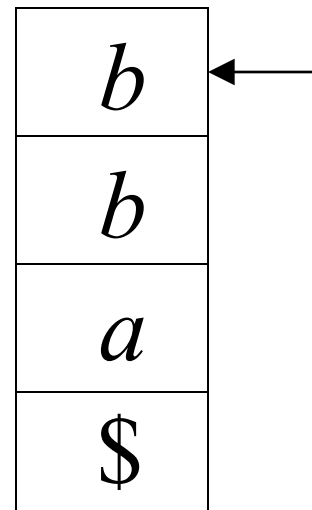
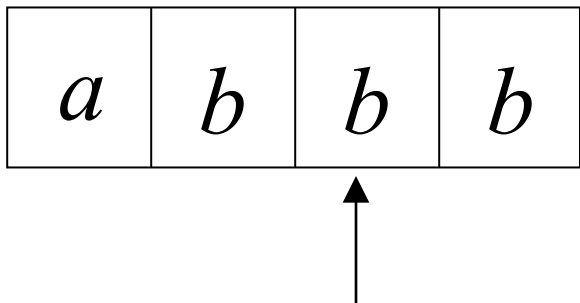
$\lambda, \lambda \rightarrow \lambda$

$\lambda, \$ \rightarrow \$$



Time 3

Input



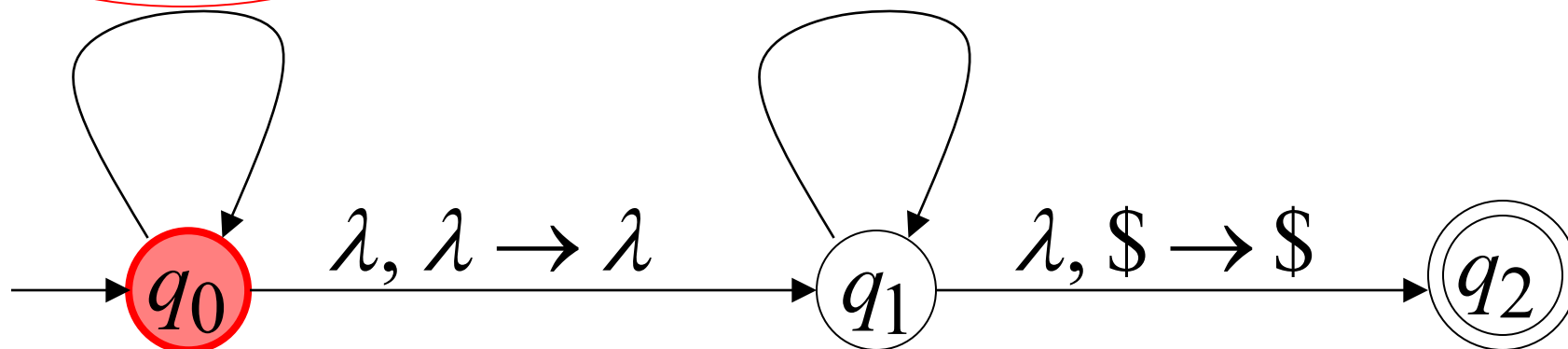
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

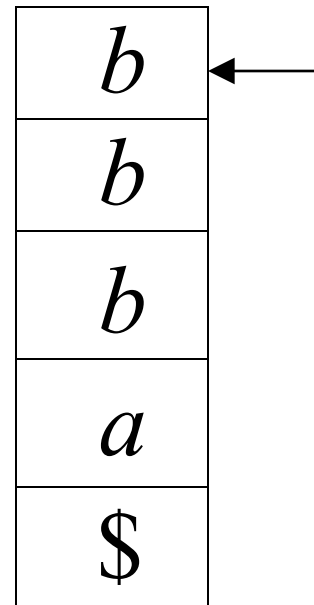
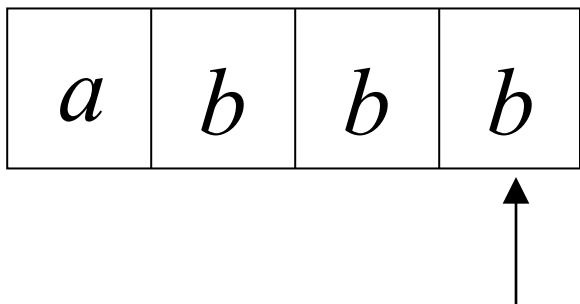
$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$



Time 4

Input



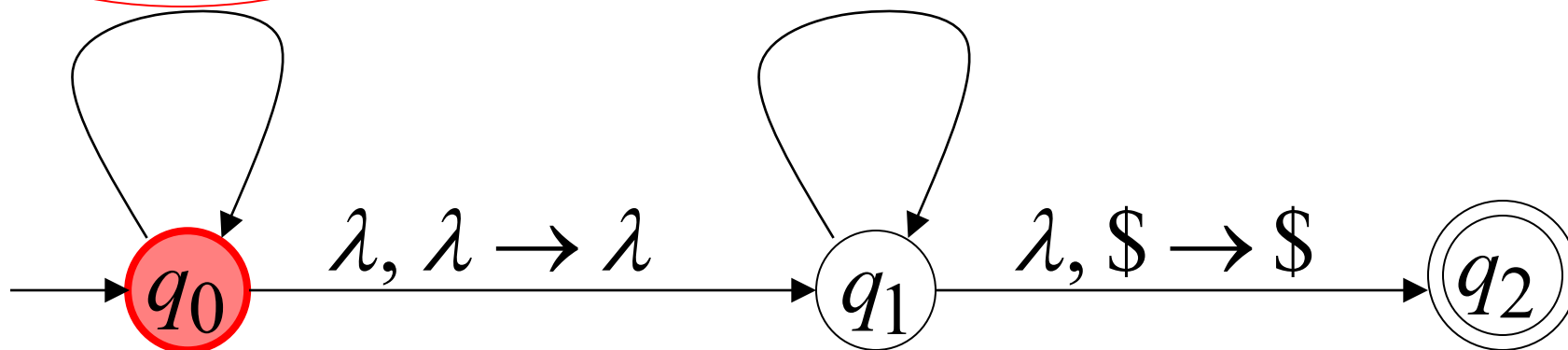
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

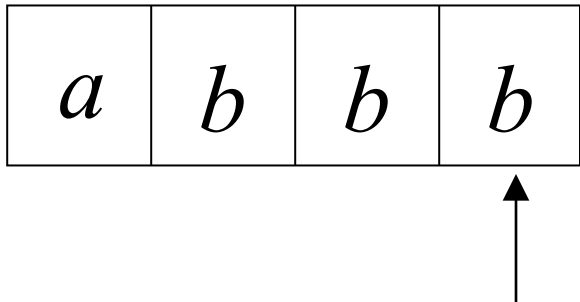
$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$

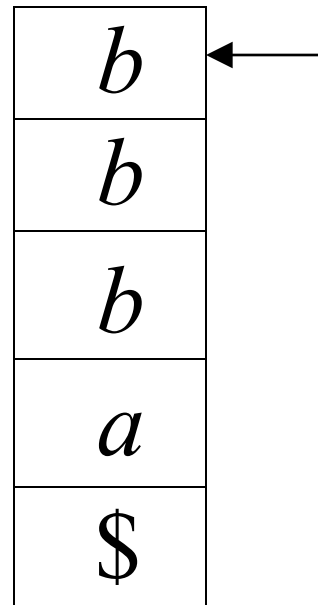


Time 5

Input



No stato di
accettazione



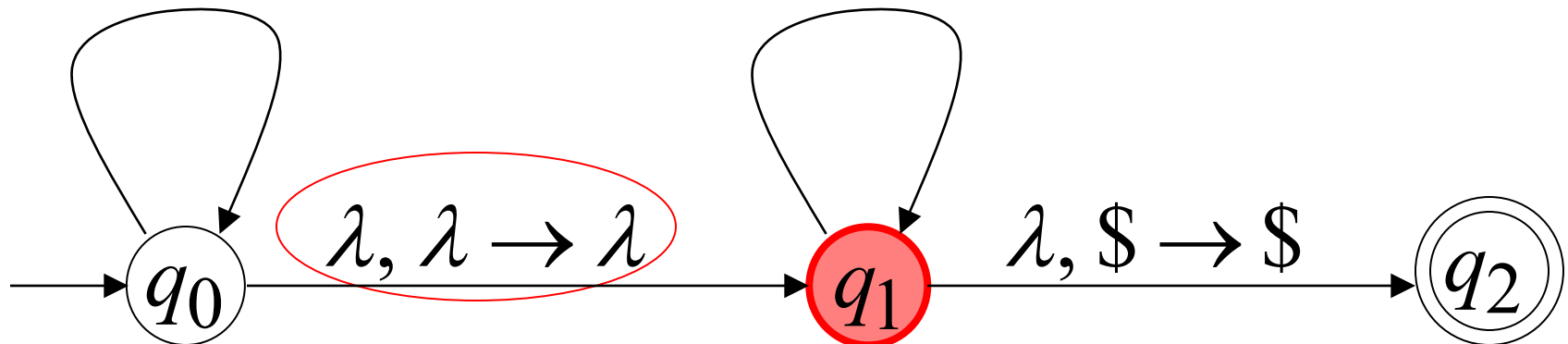
Stack

$a, \lambda \rightarrow a$

$b, \lambda \rightarrow b$

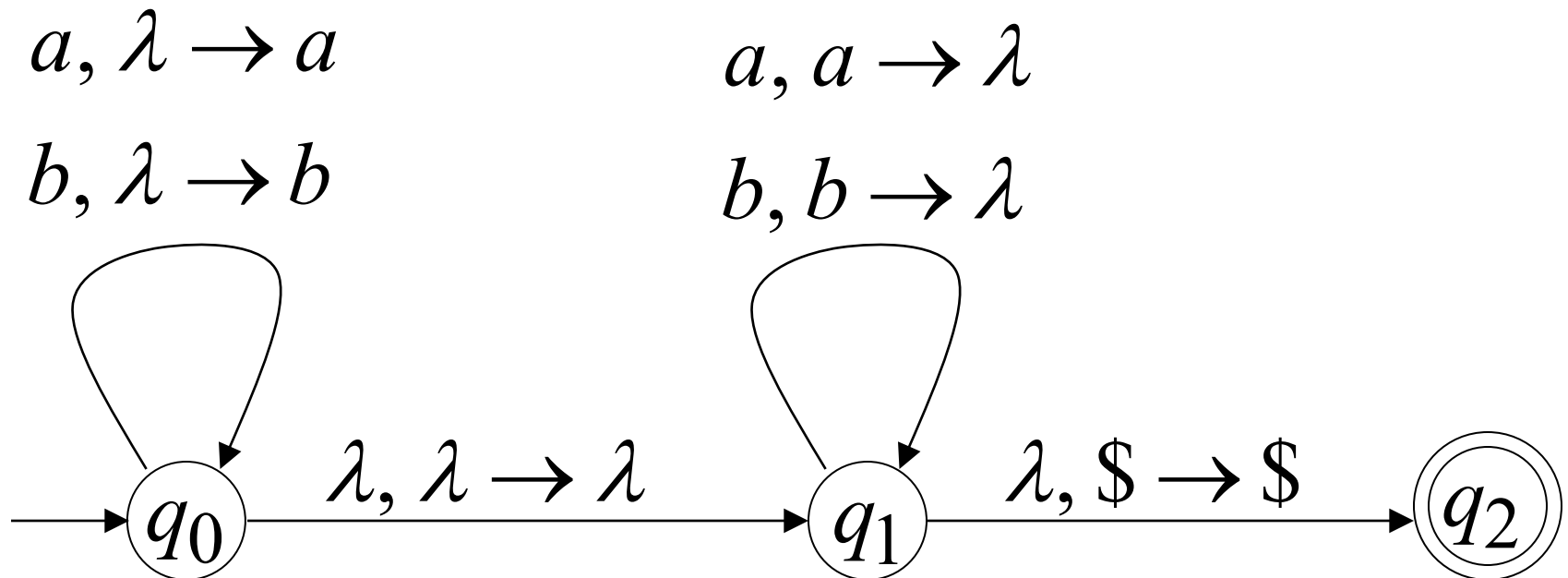
$a, a \rightarrow \lambda$

$b, b \rightarrow \lambda$



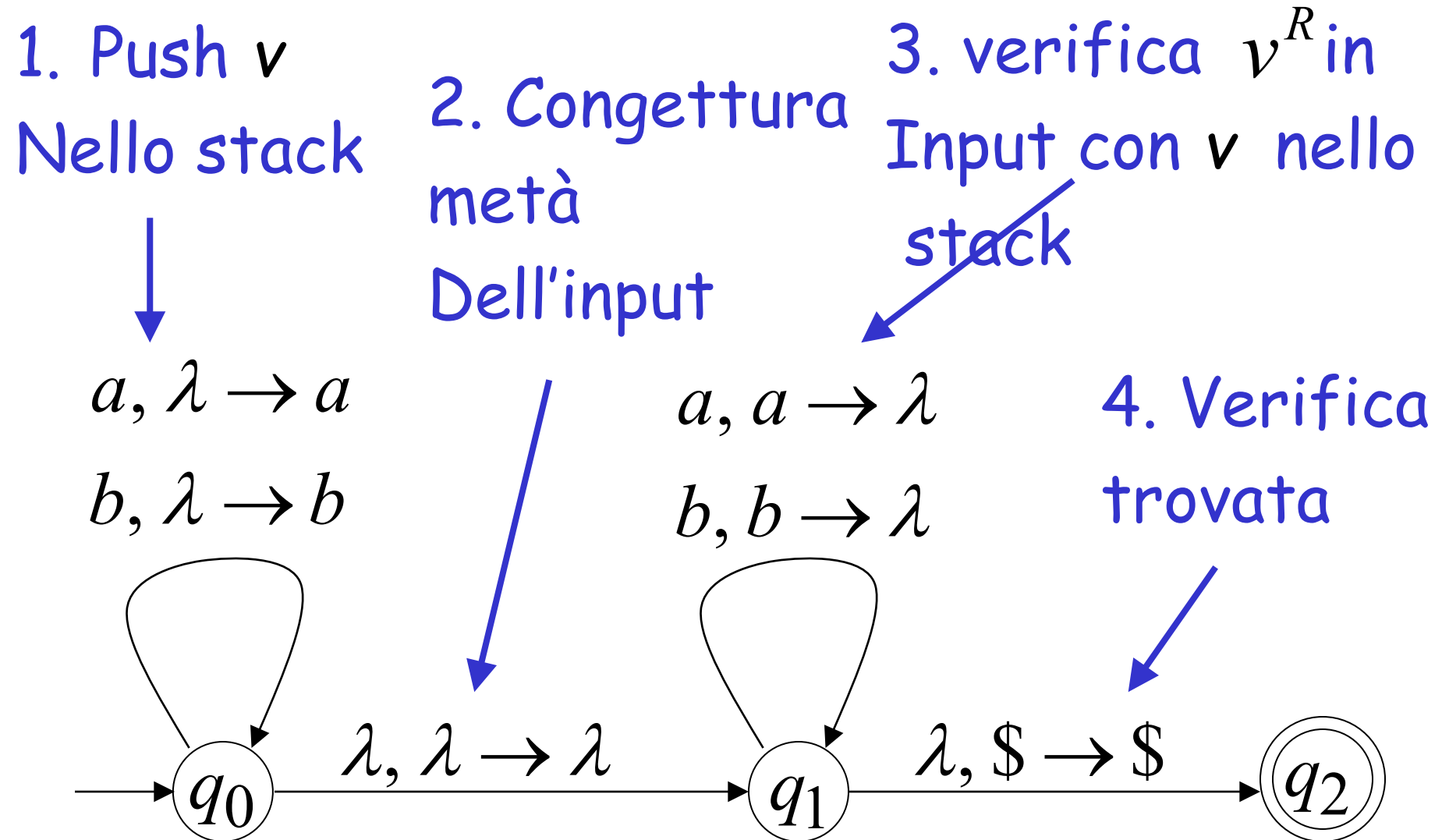
Non esiste nessuna computazione
che accetta $abbb$

$$abbb \notin L(M)$$



Basic Idea:

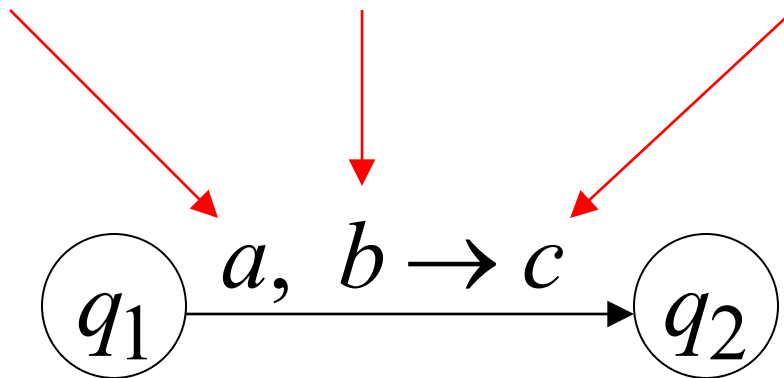
$$L(M) = \{vv^R : v \in \{a,b\}^*\}$$



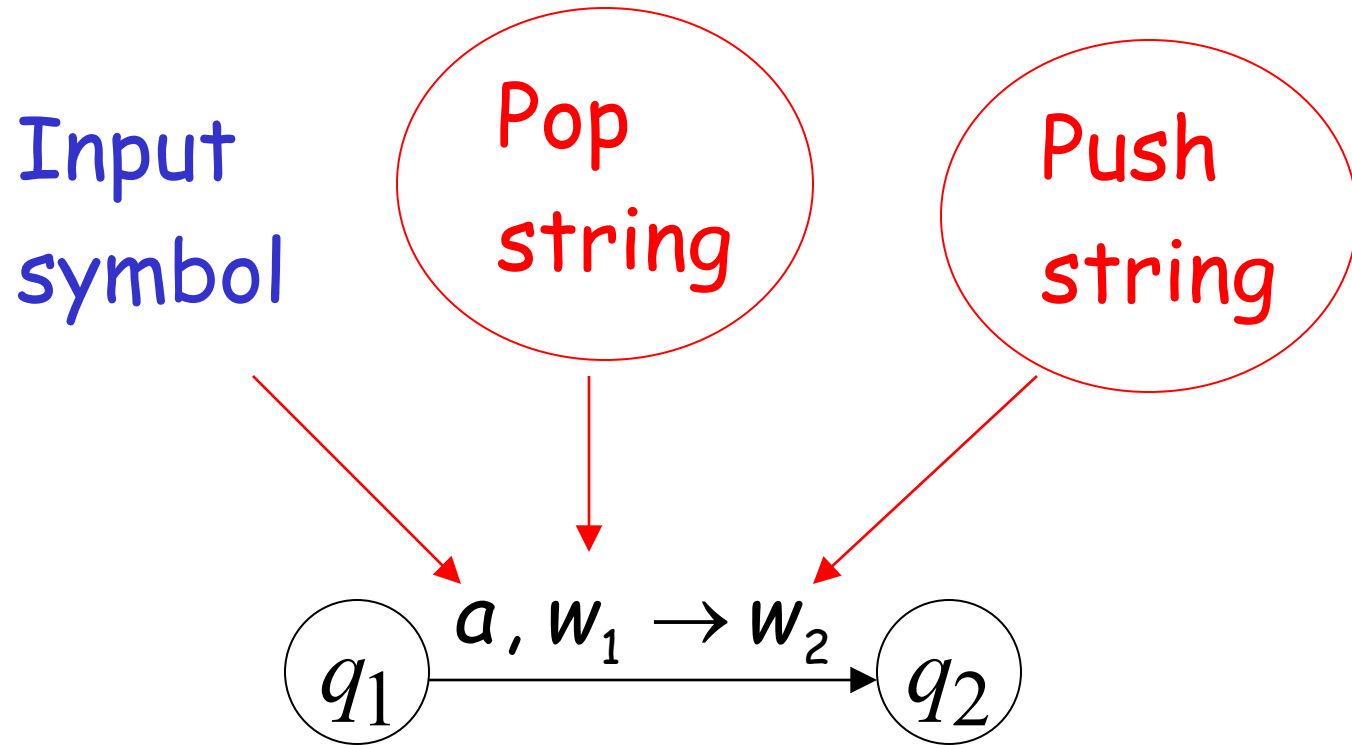
Input
simbolo

Pop
simbolo

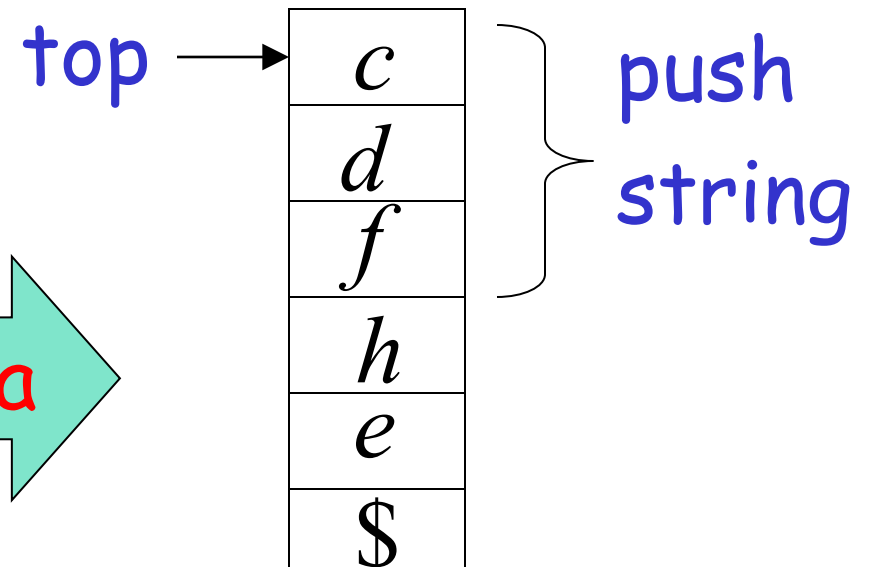
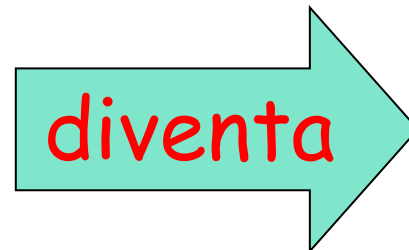
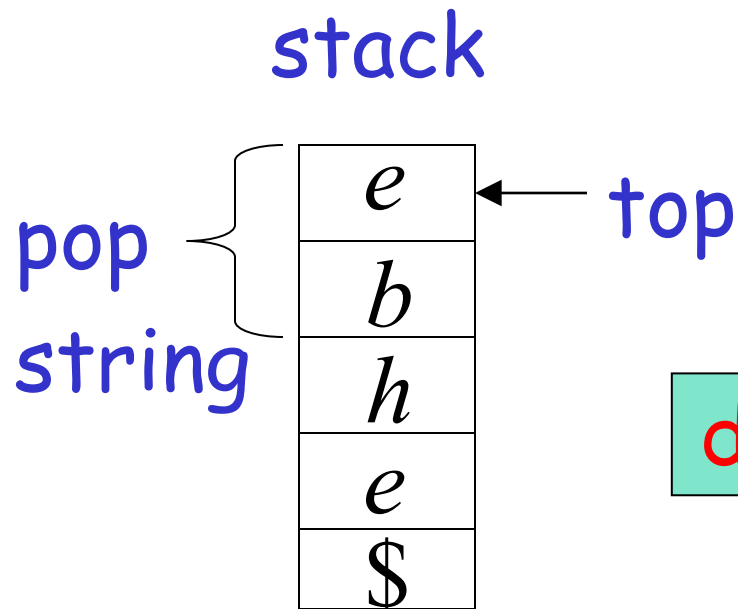
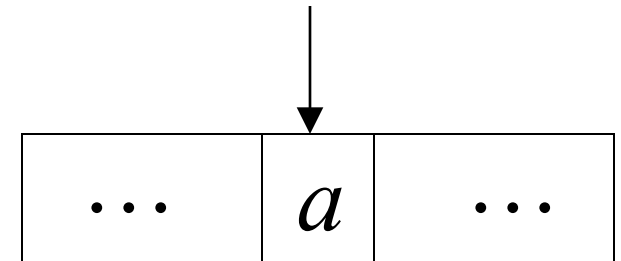
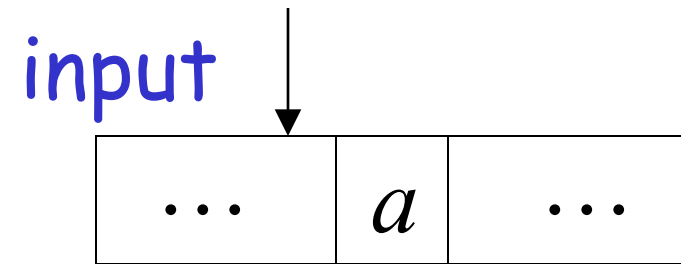
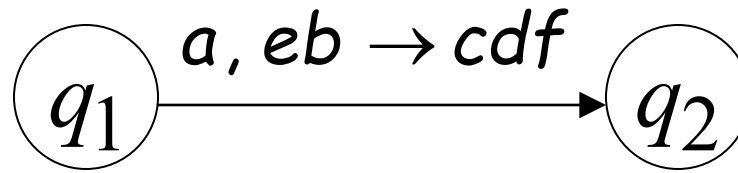
Push
simbolo

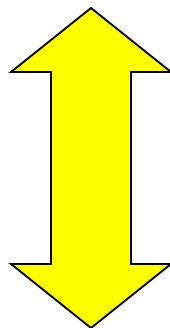
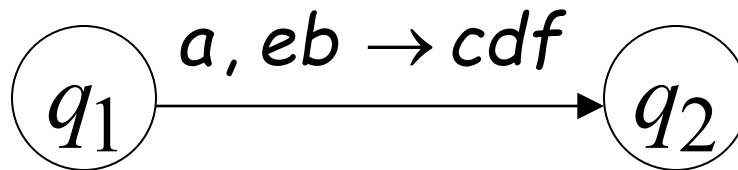


Pushing & Popping Strings



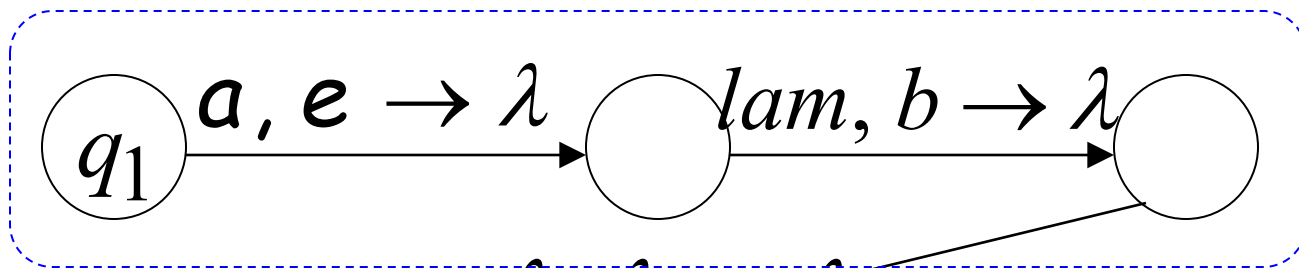
Esempio:





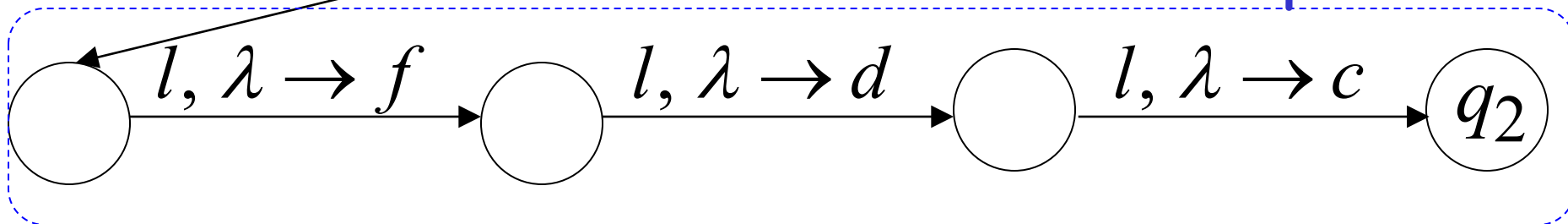
Transizioni
equivalenti

pop



$\lambda, \lambda \rightarrow \lambda$

push



altro PDA esempio

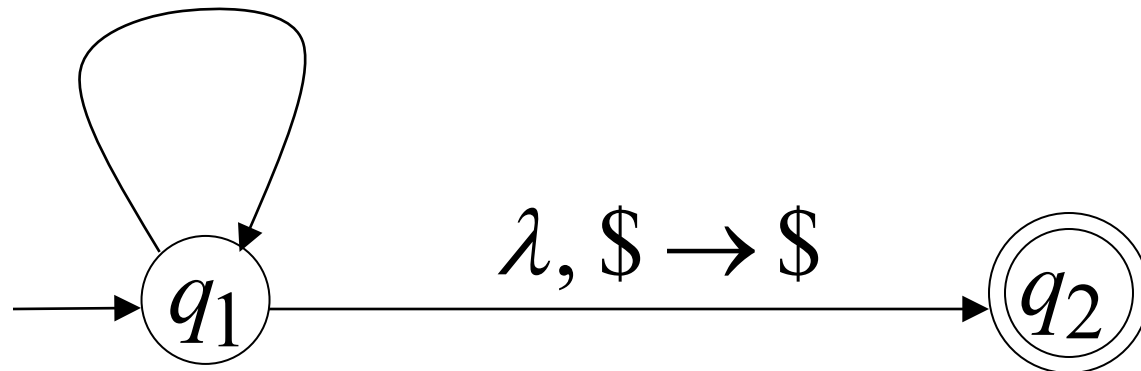
$$L(M) = \{w \in \{a,b\}^* : n_a(w) = n_b(w)\}$$

PDA M

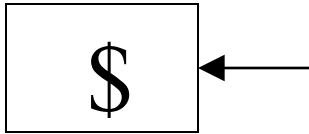
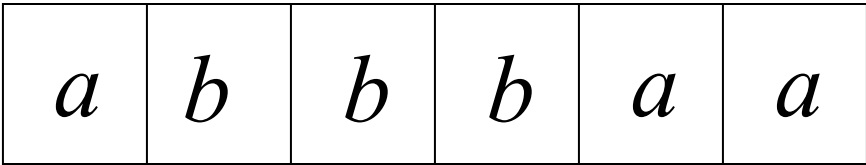
$$a, \$ \rightarrow 0\$ \quad b, \$ \rightarrow 1\$$$

$$a, 0 \rightarrow 00 \quad b, 1 \rightarrow 11$$

$$a, 1 \rightarrow \lambda \quad b, 0 \rightarrow \lambda$$



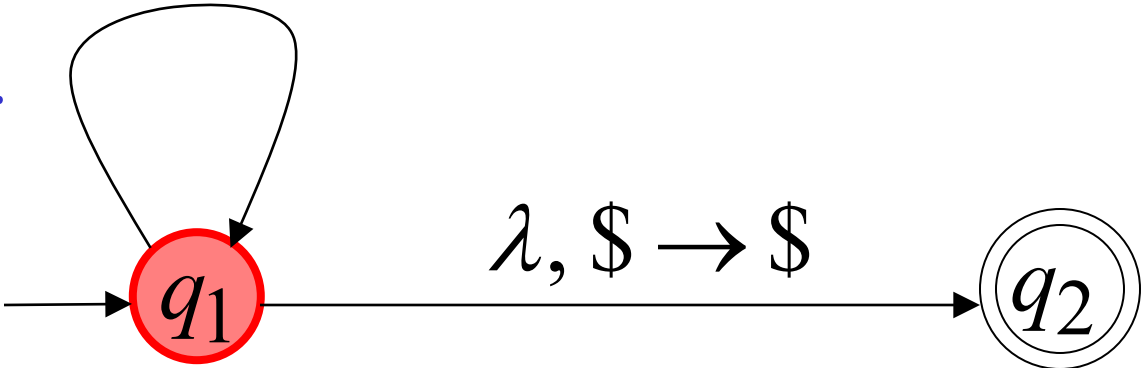
Input



Stack

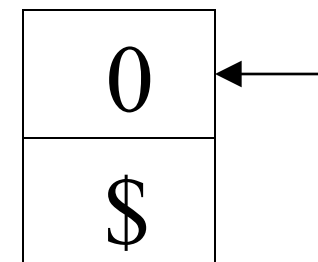
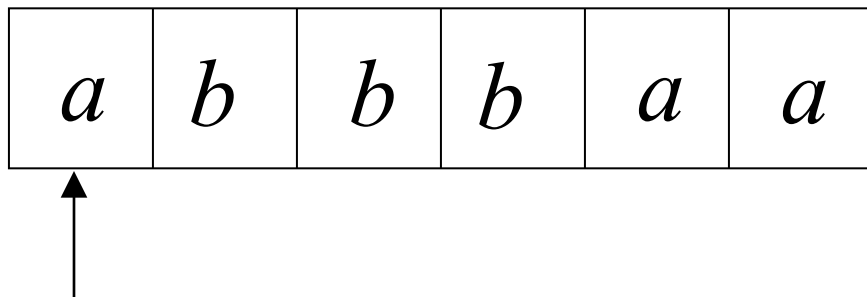
- $a, \$ \rightarrow 0\$$
- $b, \$ \rightarrow 1\$$
- $a, 0 \rightarrow 00$
- $b, 1 \rightarrow 11$
- $a, 1 \rightarrow \lambda$
- $b, 0 \rightarrow \lambda$

current
state



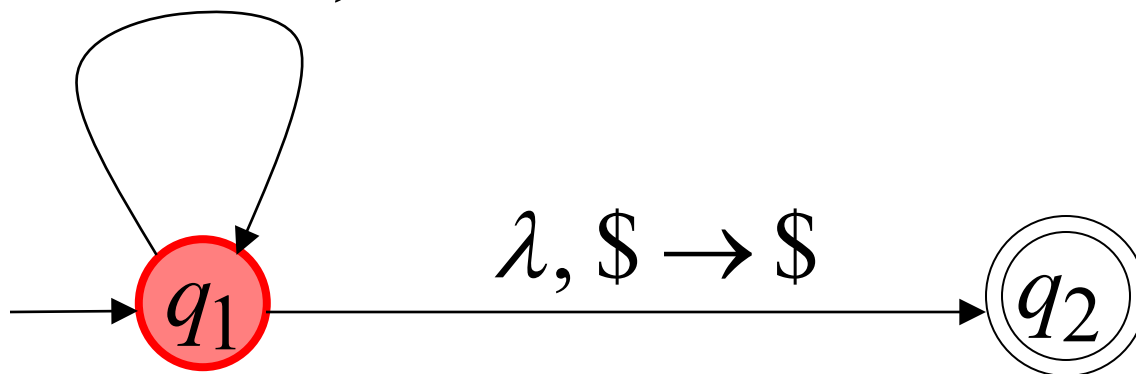
Time 1

Input



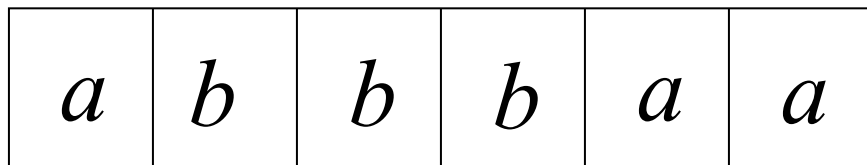
Stack

$a, \$ \rightarrow 0\$$ $b, \$ \rightarrow 1\$$
 $a, 0 \rightarrow 00$ $b, 1 \rightarrow 11$
 $a, 1 \rightarrow \lambda$ $b, 0 \rightarrow \lambda$



Time 3

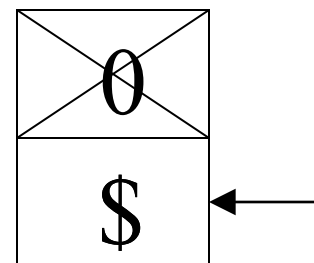
Input



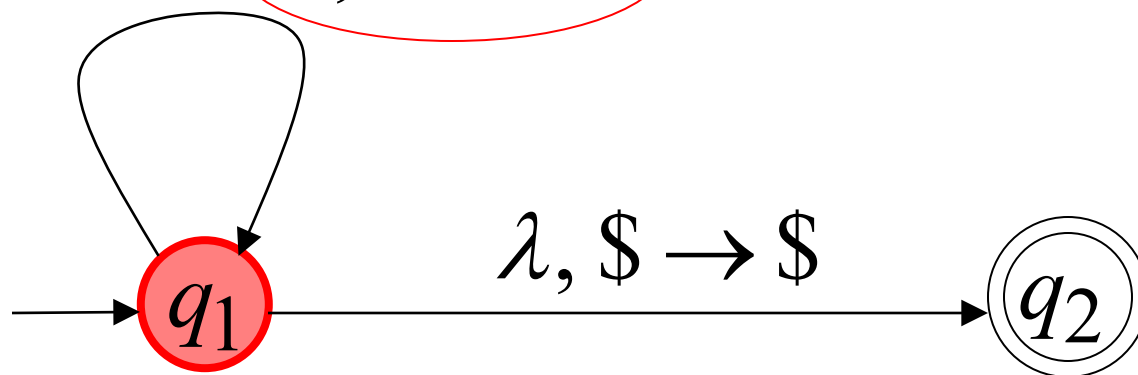
$a, \$ \rightarrow 0\$$ $b, \$ \rightarrow 1\$$

$a, 0 \rightarrow 00$ $b, 1 \rightarrow 11$

$a, 1 \rightarrow \lambda$ $b, 0 \rightarrow \lambda$

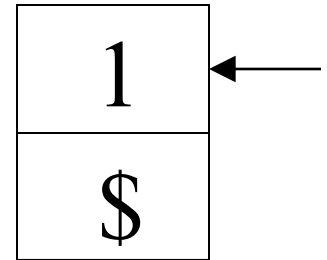
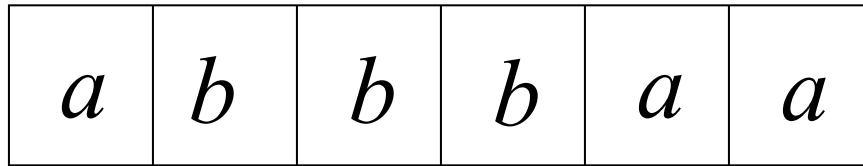


Stack



Time 4

Input

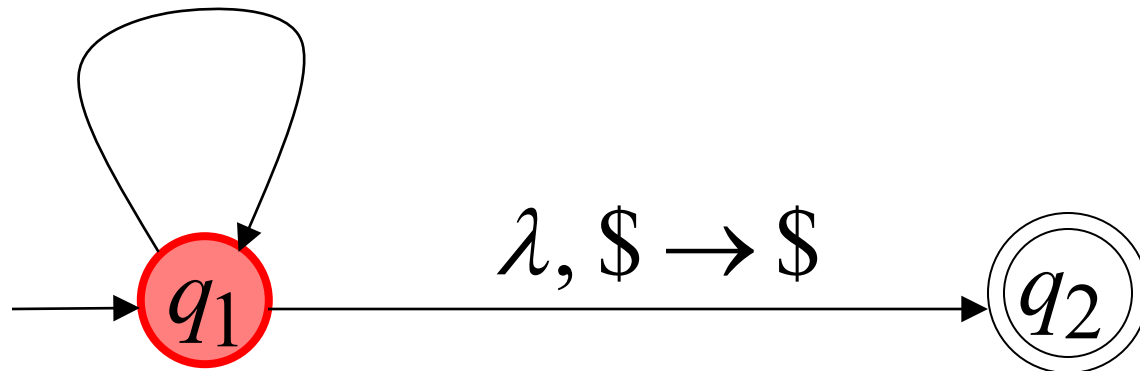


Stack

$a, \$ \rightarrow 0\$$ $b, \$ \rightarrow 1\$$

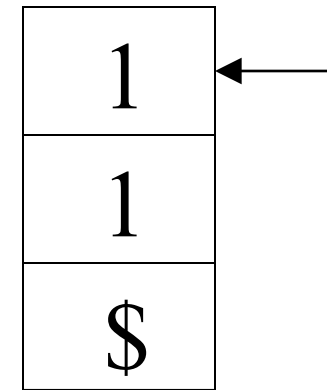
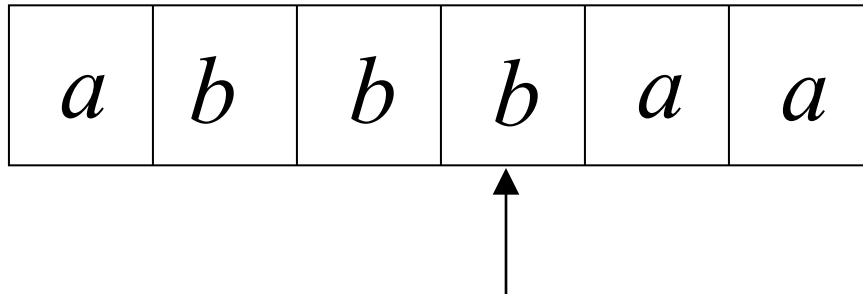
$a, 0 \rightarrow 00$ $b, 1 \rightarrow 11$

$a, 1 \rightarrow \lambda$ $b, 0 \rightarrow \lambda$



Time 5

Input

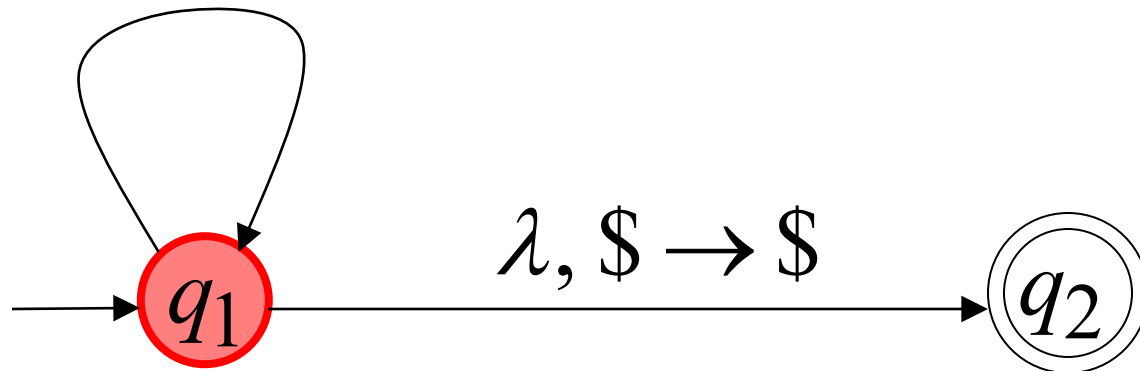


Stack

$a, \$ \rightarrow 0\$$ $b, \$ \rightarrow 1\$$

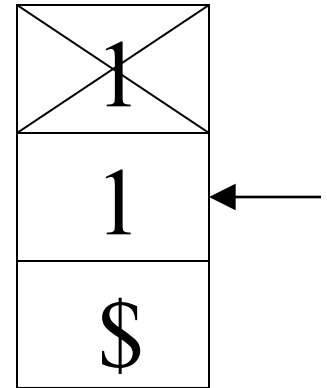
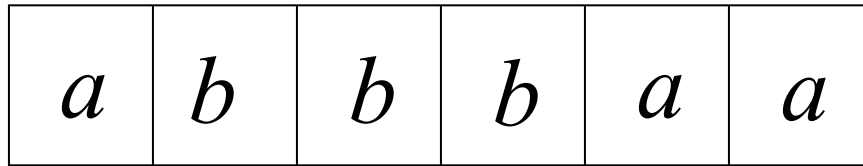
$a, 0 \rightarrow 00$ $b, 1 \rightarrow 11$

$a, 1 \rightarrow \lambda$ $b, 0 \rightarrow \lambda$



Time 6

Input

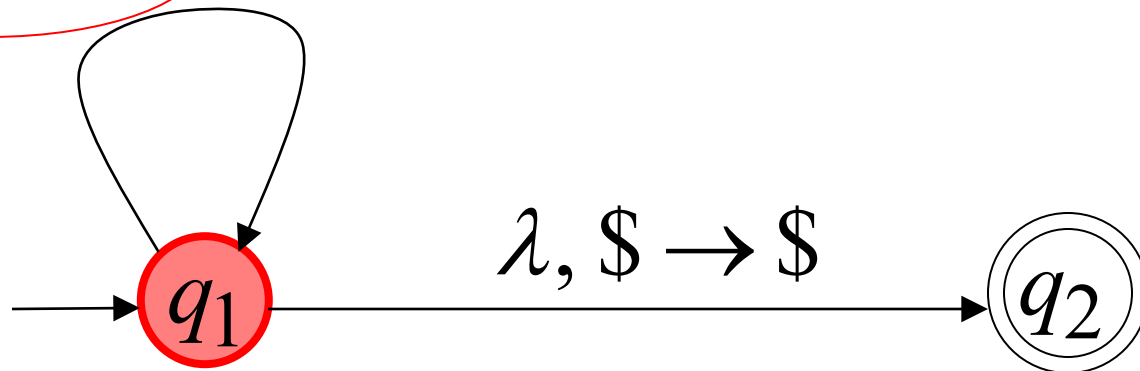


Stack

$a, \$ \rightarrow 0\$$ $b, \$ \rightarrow 1\$$

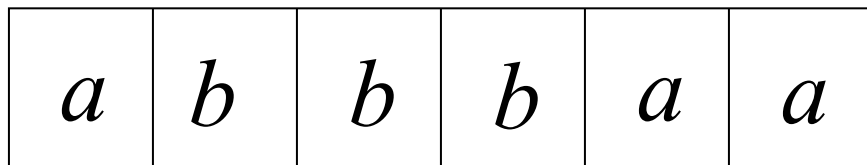
$a, 0 \rightarrow 00$ $b, 1 \rightarrow 11$

$a, 1 \rightarrow \lambda$ $b, 0 \rightarrow \lambda$



Time 7

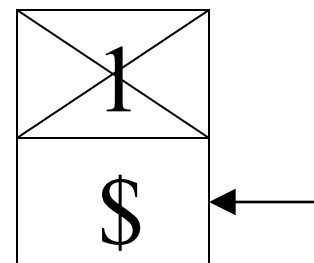
Input



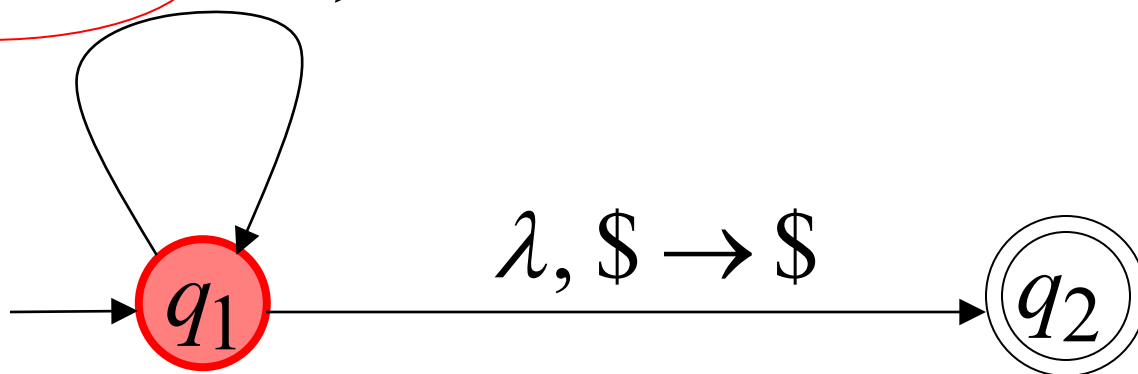
$a, \$ \rightarrow 0\$$ $b, \$ \rightarrow 1\$$

$a, 0 \rightarrow 00$ $b, 1 \rightarrow 11$

$a, 1 \rightarrow \lambda$ $b, 0 \rightarrow \lambda$

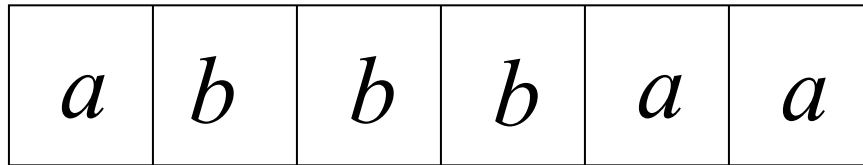


Stack



Time 8

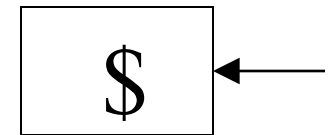
Input



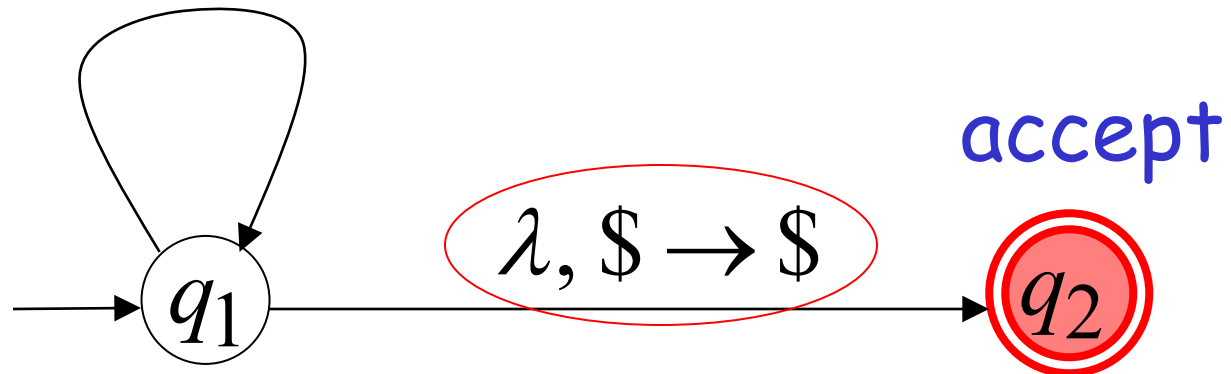
$a, \$ \rightarrow 0\$$ $b, \$ \rightarrow 1\$$

$a, 0 \rightarrow 00$ $b, 1 \rightarrow 11$

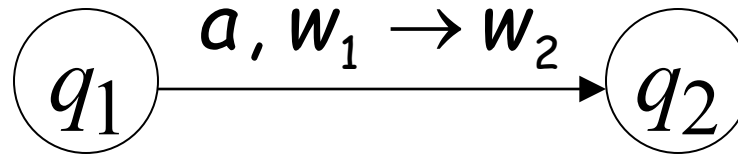
$a, 1 \rightarrow \lambda$ $b, 0 \rightarrow \lambda$



Stack

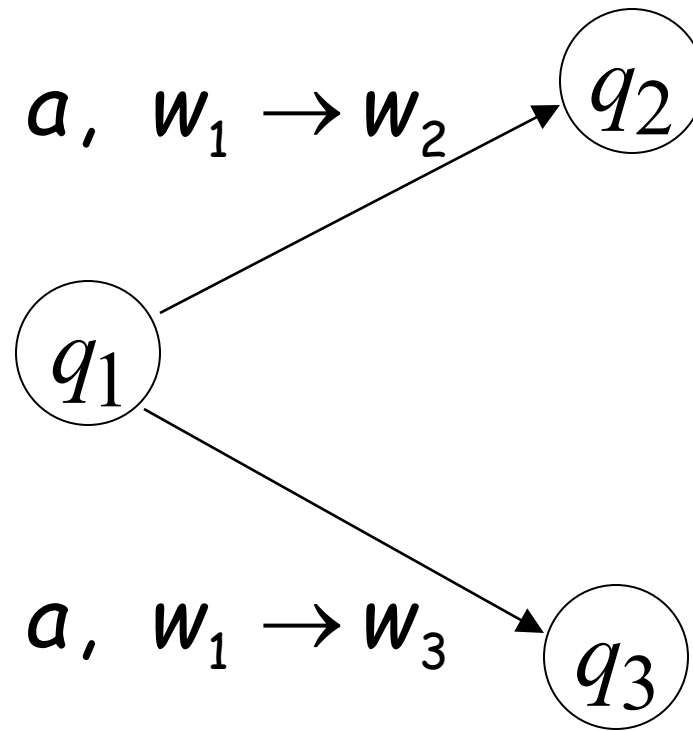


Formalismo per IPDA



Funzione di transizione:

$$\delta(q_1, a, w_1) = \{(q_2, w_2)\}$$



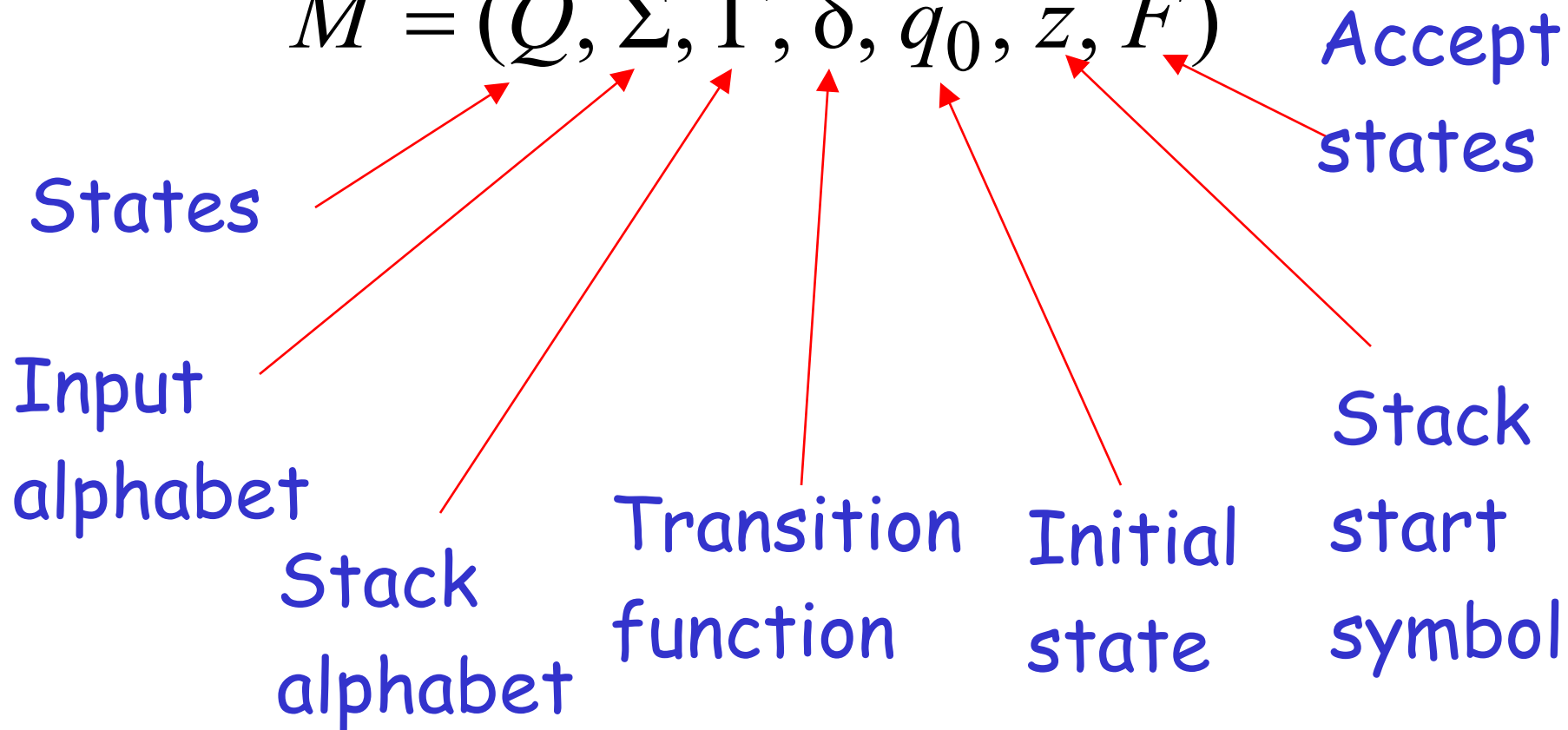
Funzione di transizione :

$$\delta(q_1, a, w_1) = \{(q_2, w_2), (q_3, w_3)\}$$

Formal Definition

Pushdown Automaton (PDA)

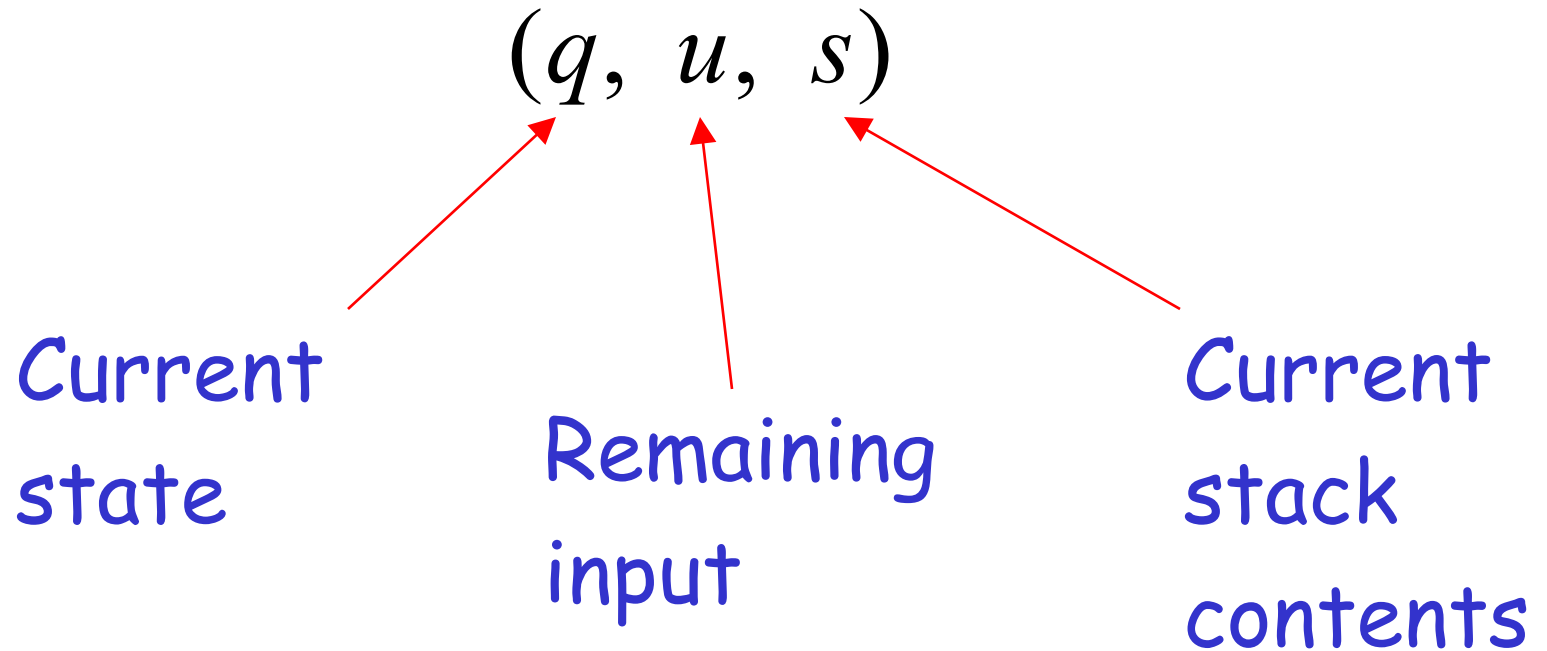
$$M = (Q, \Sigma, \Gamma, \delta, q_0, z, F)$$



Delta

: $\text{Stato} \times \text{Input} \times \text{Stack} \rightarrow P \{(\text{Stato}, \text{Stack})\}$

Instantaneous Description



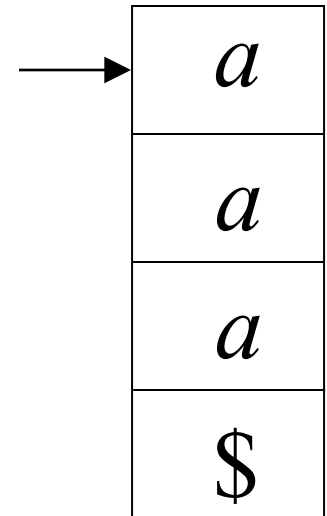
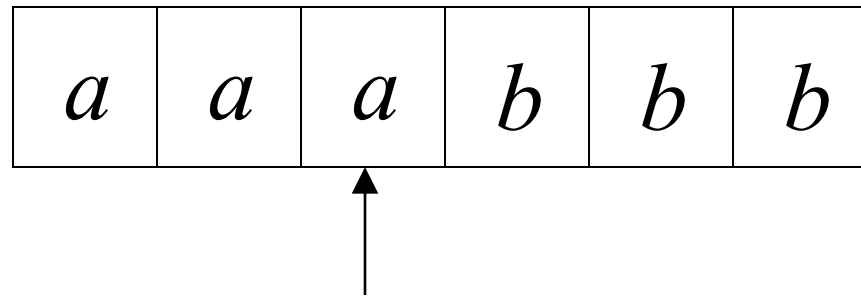
Example:

Instantaneous Description

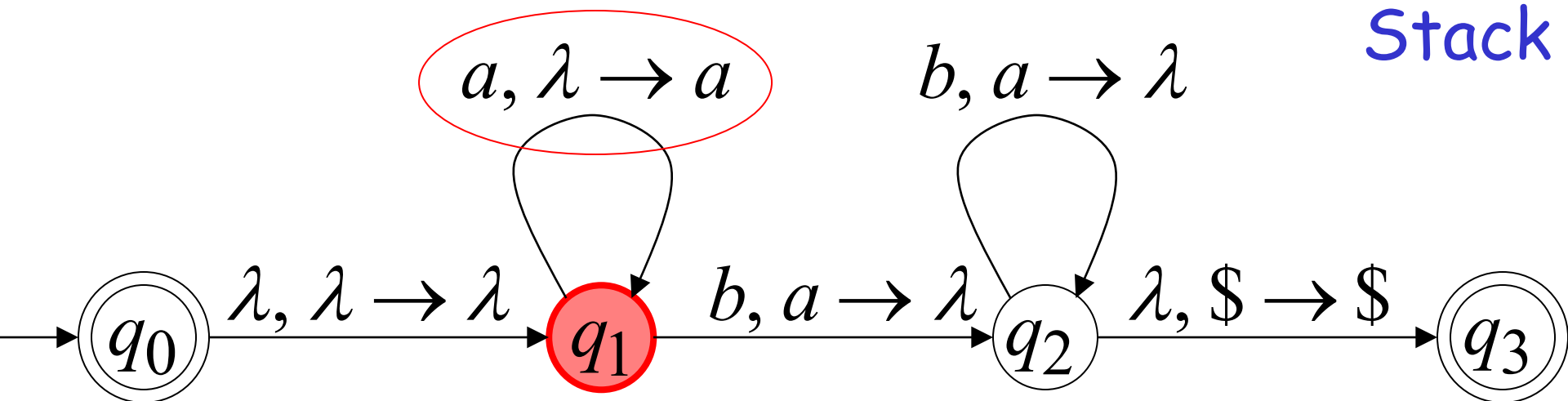
$(q_1, bbb, aaa\$)$

Time 4:

Input



Stack



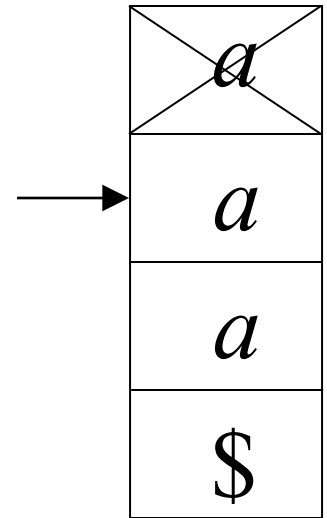
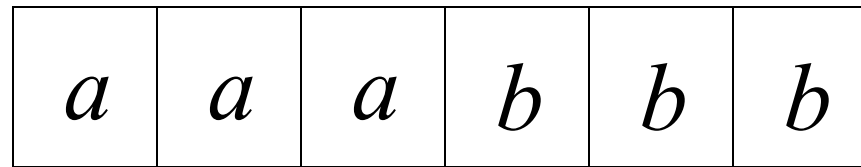
Example:

Instantaneous Description

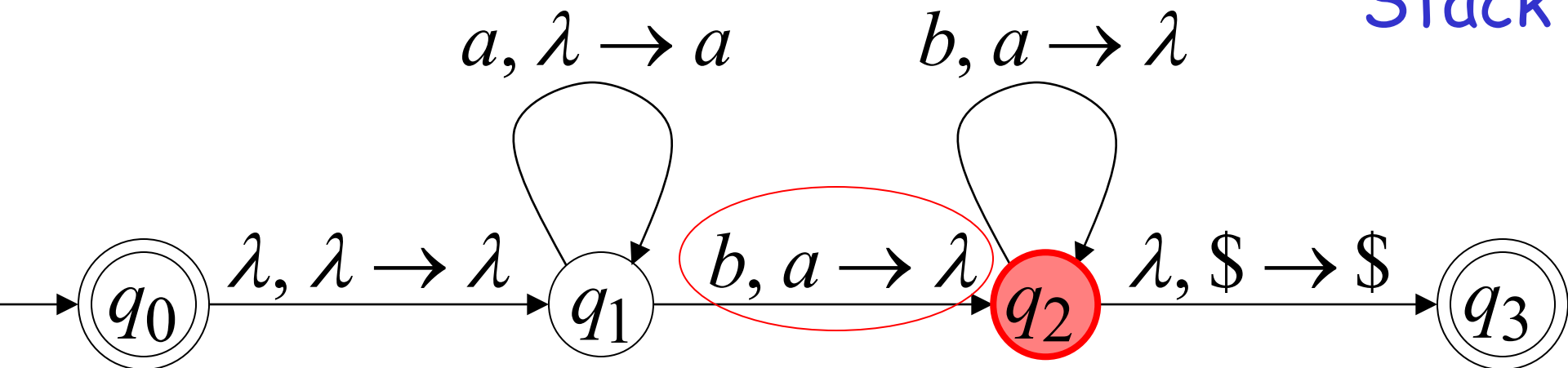
$(q_2, bb, aa\$)$

Time 5:

Input



Stack



scriviamo:

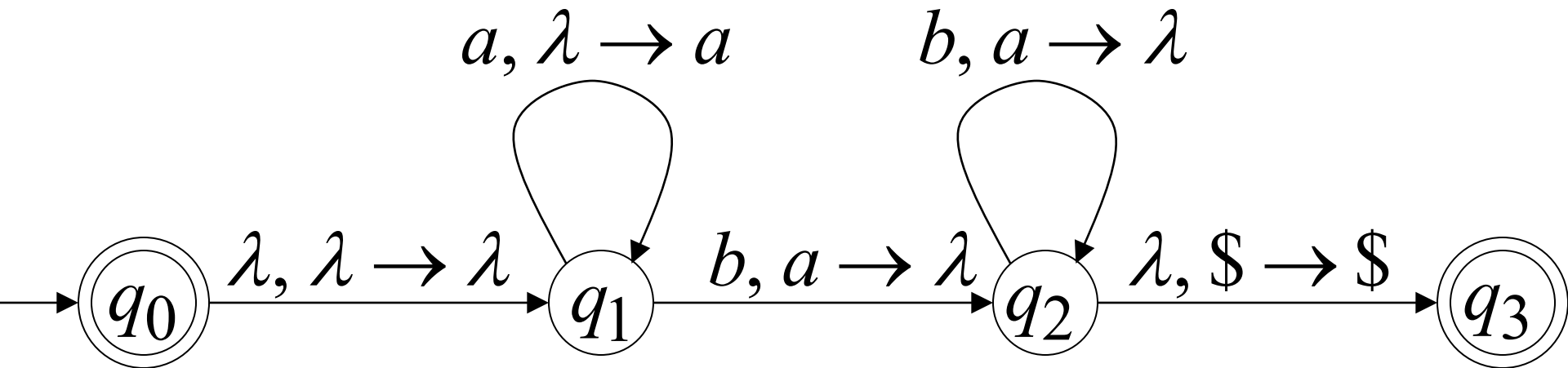
$$(q_1, bbb, aaa\$) \succ (q_2, bb, aa\$)$$

Time 4

Time 5

Una computazione:

$(q_0, aaabbbb, \$) \succ (q_1, aaabbbb, \$) \succ$
 $(q_1, aabbbb, a\$) \succ (q_1, abbbb, aa\$) \succ (q_1, bbbb, aaa\$) \succ$
 $(q_2, bb, aa\$) \succ (q_2, b, a\$) \succ (q_2, \lambda, \$) \succ (q_3, \lambda, \$)$



$$\begin{aligned}
 &(q_0, aaabbbb, \$) \succ (q_1, aaabbbb, \$) \succ \\
 &(q_1, aabbbb, a\$) \succ (q_1, abbbb, aa\$) \succ (q_1, bbb, aaa\$) \succ \\
 &(q_2, bb, aa\$) \succ (q_2, b, a\$) \succ (q_2, \lambda, \$) \succ (q_3, \lambda, \$)
 \end{aligned}$$

Per convenienza scriviamo:

$$(q_0, aaabbbb, \$) \overset{*}{\succ} (q_3, \lambda, \$)$$

Language of PDA

Linguaggio $L(M)$ accettato da PDA M :

$$L(M) = \{w : (q_0, w, z) \xrightarrow{*} (q_f, \lambda, s)\}$$

Initial state

Accept state

Stack può essere anche non vuoto, quindi s qualsiasi.

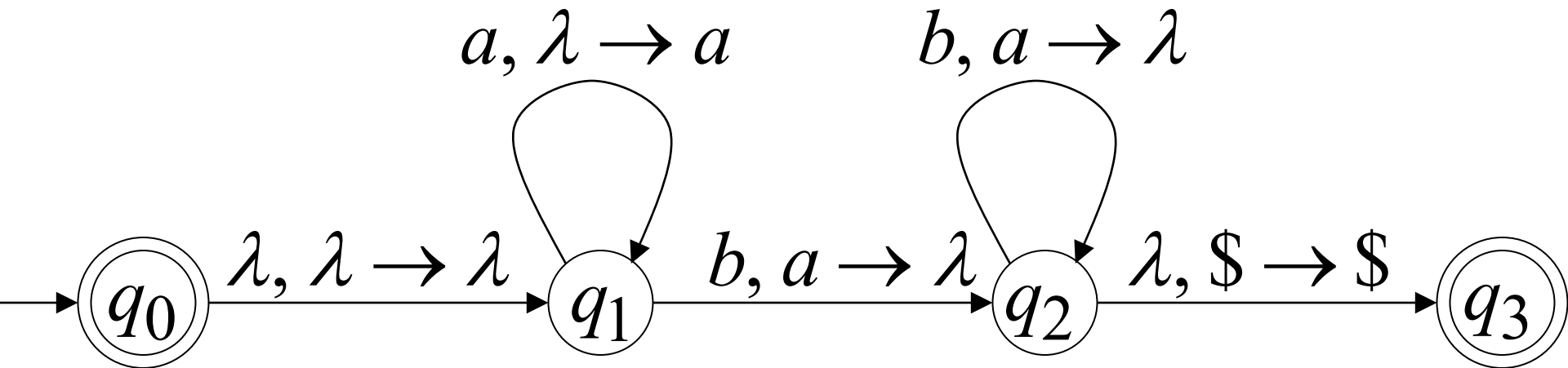
Esempio:

$$(q_0, aaabbbb, \$) \stackrel{*}{\succ} (q_3, \lambda, \$)$$



$$aaabbbb \in L(M)$$

PDA M :

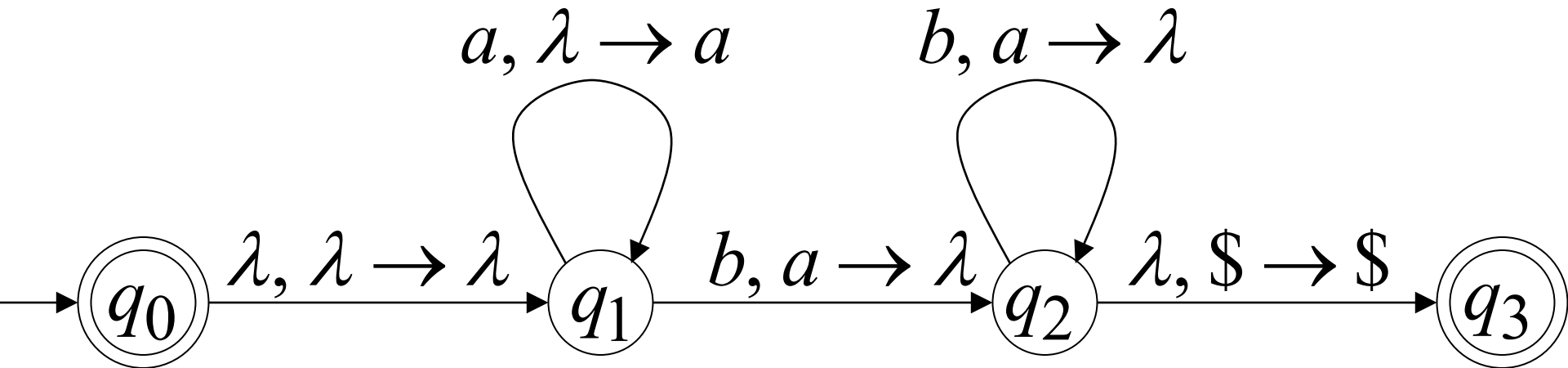


$$(q_0, a^n b^n, \$) \stackrel{*}{\succ} (q_3, \lambda, \$)$$



$$a^n b^n \in L(M)$$

PDA M :



quindi:

$$L(M) = \{a^n b^n : n \geq 0\}$$

PDA M :

