

✔ Congratulations! You passed!
Grade received 100% To pass 80% or higher

Go to next item

1. Which of the following are bottlenecks when implementing seq2seq models?

1 / 1 point

- ☒ You are trying to store variable length sequences in a fixed memory, for example, you are trying to store articles of different lengths in a fixed 100 dimensional vector.

✔ Correct
Correct

- ☒ There are vanishing/exploding gradient problems.

✔ Correct
Correct

- ☐ They require a lot of memory.

- ☐ They are not that useful

2. What are some of the benefits of using attention?

1 / 1 point

- ☐ It is significantly slower to use attention and therefore it is not recommended to use it.

- ☐ The use of attention ends up giving you less accurate results.

- ☒ It helps with the information bottleneck issue.

✔ Correct
Correct.

- ☒ It allows you to focus on the parts that matter more.

✔ Correct
Correct.

3. What are the major components in the attention mechanism that are required? Select all that apply.

1 / 1 point

- ☐ Cosine similarity.

- ☒ Queries: described in the lesson as the "ask" you are trying to match with the key.

✔ Correct
Correct.

- ☒ Softmax

✔ Correct
Correct. This gives you a distribution over the most important words at each time point when decoding.

- ☒ Values: not really described in lecture, but you can think of them just like the keys for now. (Hint: you need this for attention).

✔ Correct
Correct.

- ☒ Keys: described in the lesson as the object you are looking for.

✔ Correct
Correct.

4. Which sentinel is used in lecture to represent the end of sentence token in machine translation?

1 / 1 point

- ☐ 0

- ☒ 1

- ☐ infy

- ☐ -infy

✔ Correct
Correct.

5. Teacher forcing uses the actual output from the training dataset at time step $y^{(t)}$ as input in the next time step $x^{(t+1)}$, instead of the output generated by your model.

1 / 1 point

- ☒ True.

- ☐ False.

✔ Correct
Correct.

6. The BLEU score's range is as follows:

1 / 1 point

- ☒ The closer to 0, the worse it is, the closer to 1, the better it is.

- ☐ The closer to 1, the worse it is, the closer to 0, the better it is.

- ☐ The closer to -1, the worse it is, the closer to 1, the better it is.

- ☐ The closer to $-\infty$, the worse it is, the closer to ∞ , the better it is.

✔ Correct
Correct.

7. BLEU (Vanilla implementation) is defined as:

1 / 1 point

- ☐ (Sum of unique unigram counts in the candidate) / (Total # of n-grams in the reference)
- ☐ (Sum of unique n-gram counts in the candidate) / (Total # of n-grams in the candidate)
- ☒ (Sum of unique n-gram counts, overlapping in the candidate and reference) / (Total # of n-grams in the candidate)
- ☐ (Sum of unique unigram counts, overlapping in the candidate and reference) / (Total # of unigrams in the reference)

 **Correct**
Correct.

8. What is the difference between precision and recall in Rouge?

1 / 1 point

- ☒ Precision is defined as:
(Sum of overlapping unigrams in model and reference)/(total # of words in model)
Recall is defined as:
(Sum of overlapping unigrams in model and reference)/(total # of words in reference)
- ☐ Recall is defined as:
(Sum of overlapping unigrams in model and reference)/(total # of words in model)
Precision is defined as:
(Sum of overlapping unigrams in model and reference)/(total # of words in reference)
- ☐ Recall is defined as:
(Sum of unigrams in model and reference)/(total # of words in model)
Precision is defined as:
(Sum of overlapping unigrams in model and reference)/(total # of words in reference)
- ☐ Precision is defined as:
(Sum of overlapping bigrams in model and reference)/(total # of words in model)
Recall is defined as:
(Sum of overlapping bigrams in model and reference)/(total # of words in reference)

 **Correct**
Correct.

9. Greedy decoding

1 / 1 point

- ☒ Allows you select the word with the highest probability at each time step.
- ☐ Allows you randomly select the word according to its own probability in the softmax layer.
- ☐ Selects multiple options for the best input based on conditional probability.
- ☐ Makes use of the Minimum Bayes Risk method.

 **Correct**
Correct.

10. When implementing Minimum Bayes Risk method in decoding, let's say with 4 samples, you have to implement the following.

1 / 1 point

1. Calculate similarity score between sample 1 and sample 2
2. Calculate similarity score between sample 1 and sample 3
3. Calculate similarity score between sample 1 and sample 4
4. Average the score of the first 3 steps (Usually a weighted average)
5. Repeat until all samples have overall scores

Pick the golden one with the highest similarity score.

- ☒ True
- ☐ False

 **Correct**
Correct.