

# Wireless & Mobile Networks

## concepts and security

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# Welcome to WMN

## **Course logistics**

Office hours: by appointment

I'm very responsive with email

Grading :

Examination: 50%

Project & Practical exercises: 50%

Bonus : Class participation: 10% E.g. question you ask and how much you interact.

# Topics

- ✓ WLAN: IEEE802.11 ...
- ✓ WPAN: IEEE 802.15 ...
- ✓ Mobile IP
- ✓ WMAN: IEEE 802.16 ...
- ✓ WWAN: GSM, GPRS, EDGE, 3G...

# Mobile Networks & Wireless Networks

## MN

An user is defined as mobile user if he is capable to communicate outside of its net of signature conserving same address.

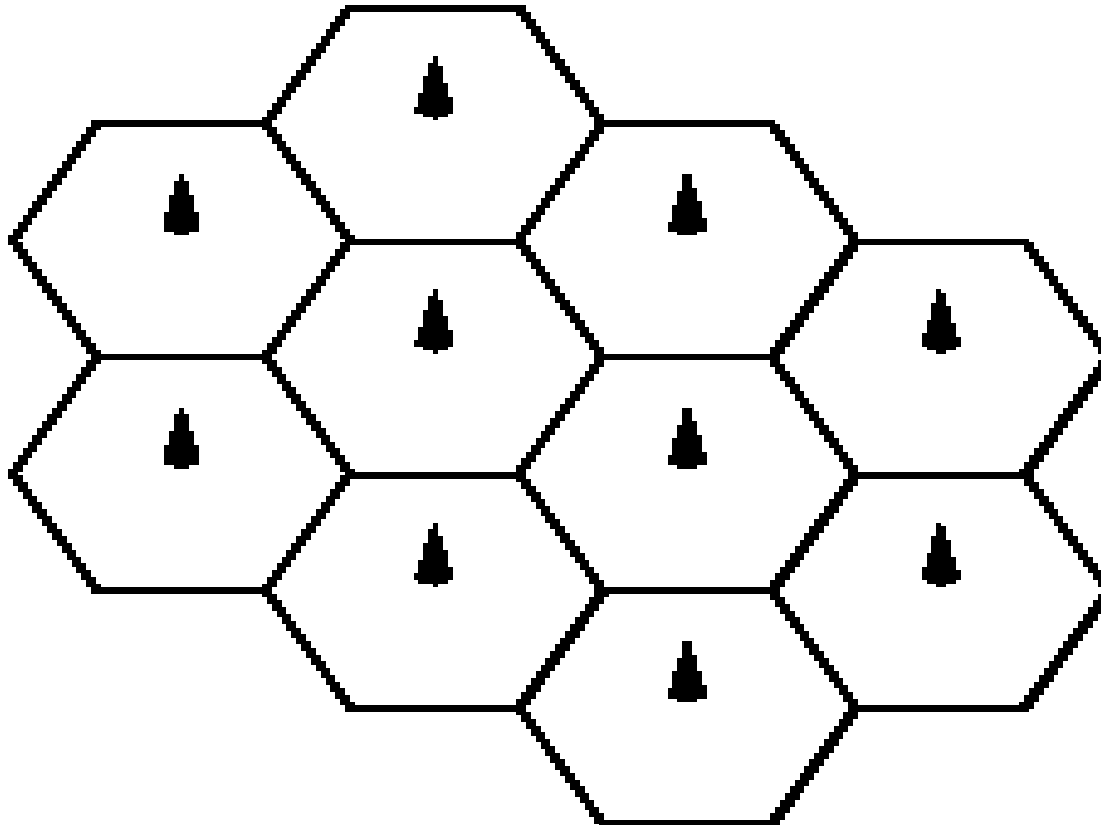
## WN

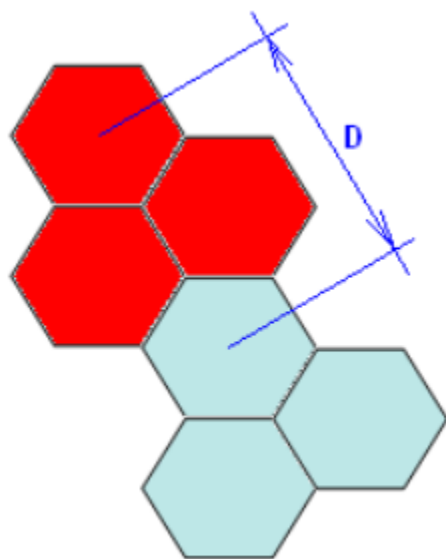
A system is called wireless if the system proposes a service of communication completely independent of sockets..

# Examples of Mobile and/or Wireless Networks

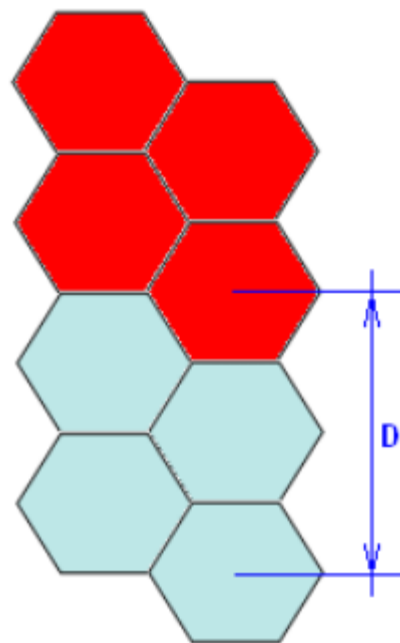
	WN	MN
GSM	✓	✓
UMTS	✓	✓
TCP/IP	x	x
IP Mobile	x	✓
ATM	x	x
DECT	✓	x

# Cellular Concept





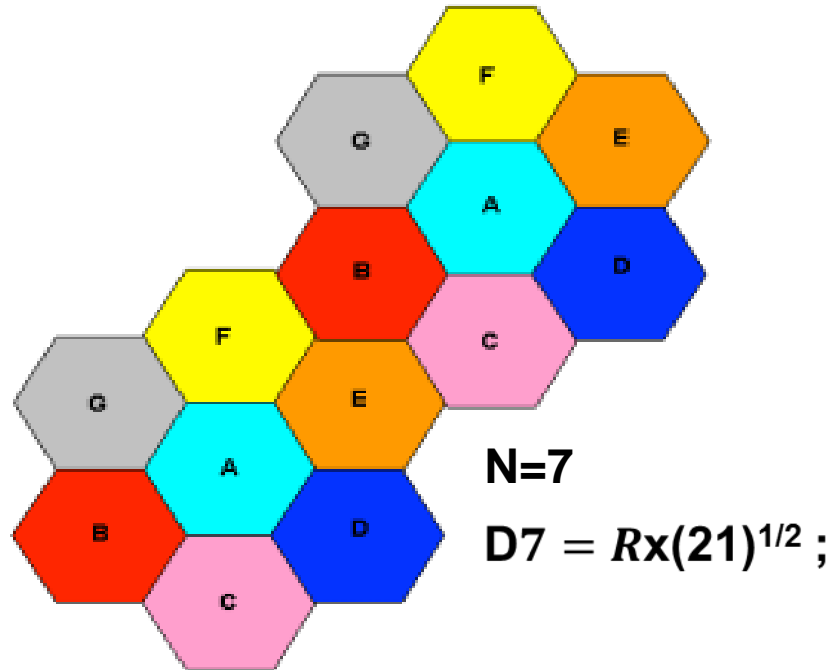
**N = 3**



**N = 4**

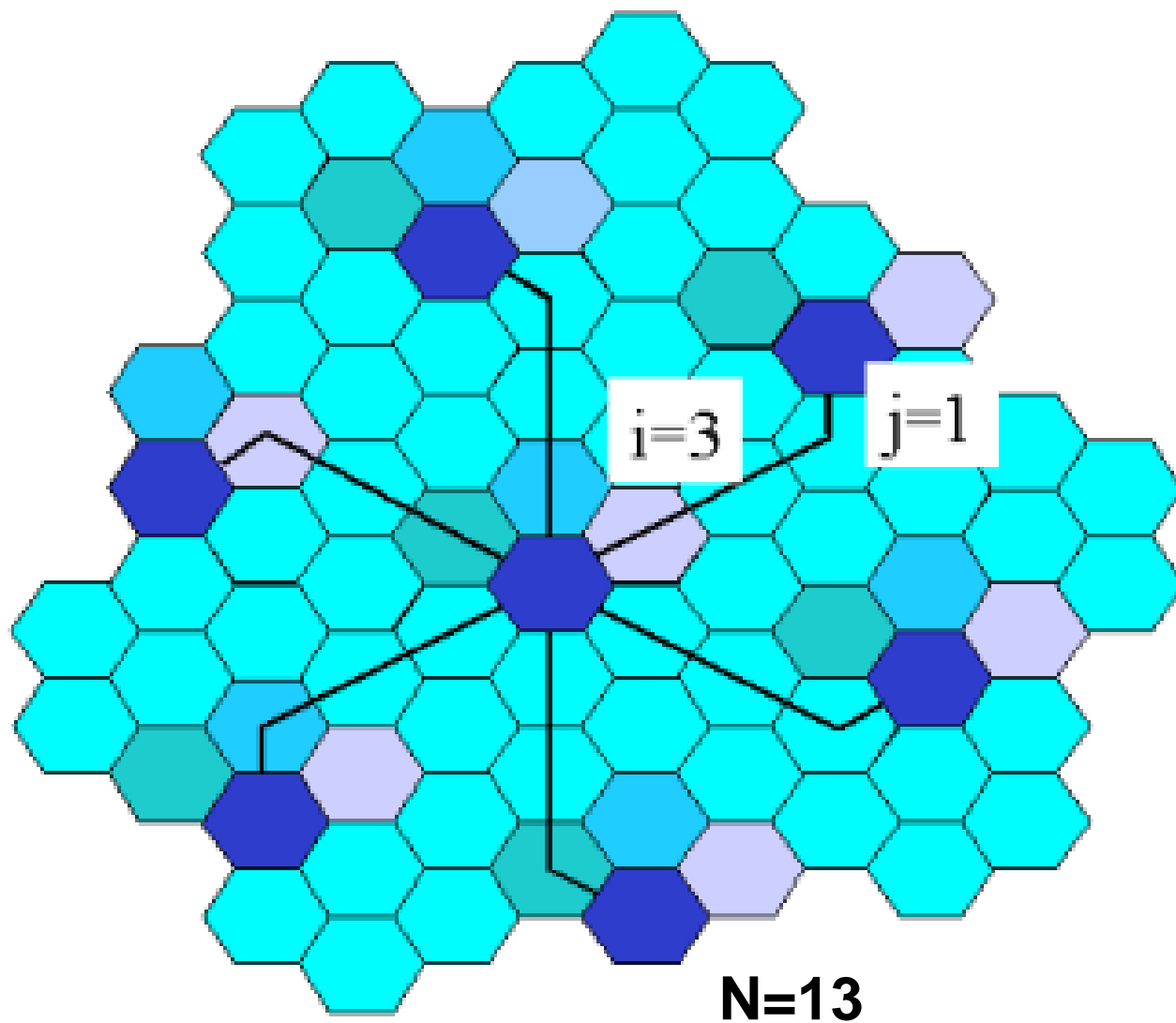
$$D_3 = 3R;$$

$$D_4 = 2R(3)^{1/2} ;$$



$$D_N = Rx(3N)^{1/2}$$

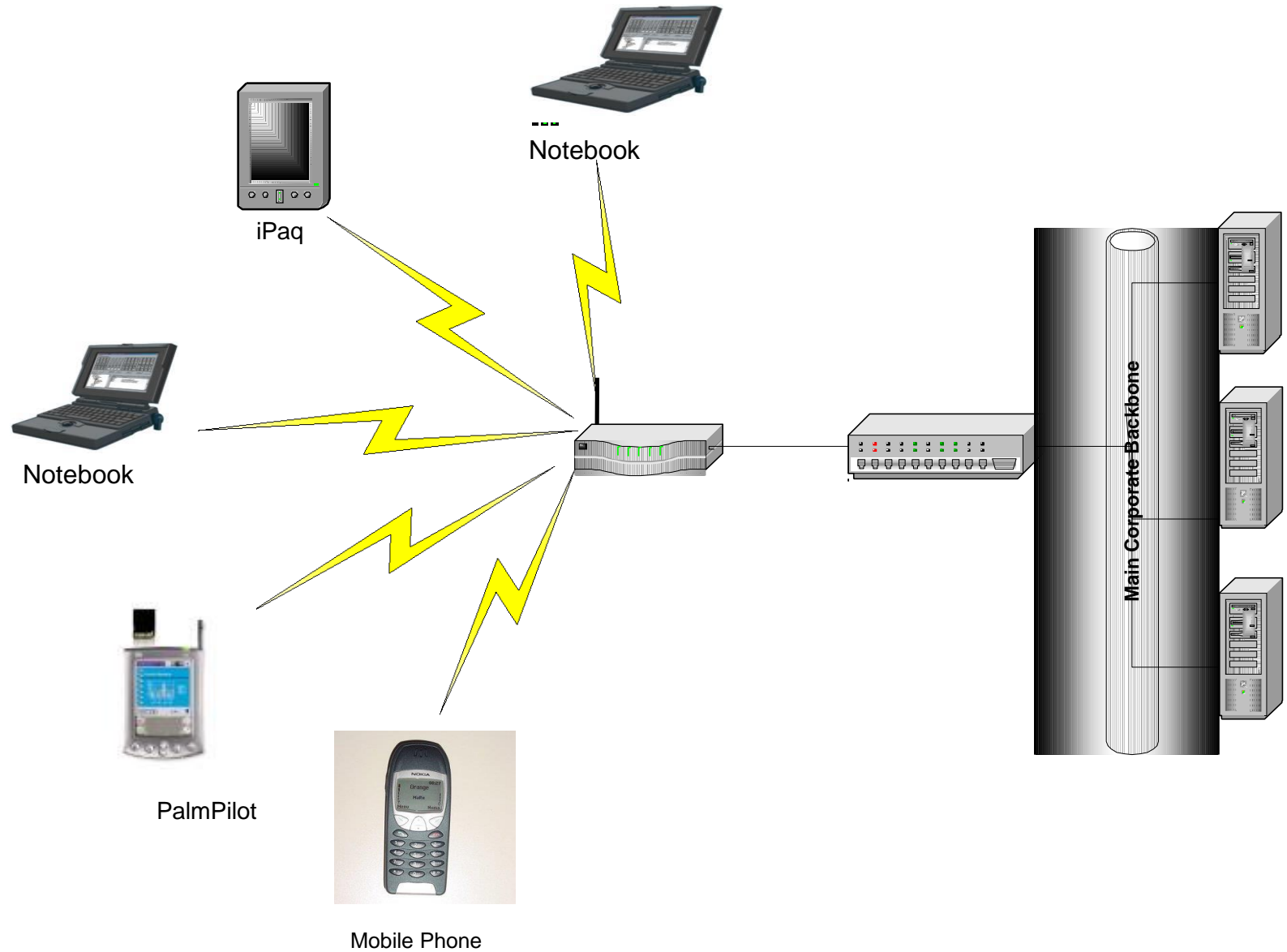




# WLAN

- ❖ 1990 : WLAN project
- ❖ IEEE (Institute of Electrical and Electronics Engineers) :
  - ❖ IEEE 802.11
  - ❖ IEEE 802.15
- ❖ Hiperlan (High Performance Local Area Network)
  - ❖ HiperLAN

# WLAN?



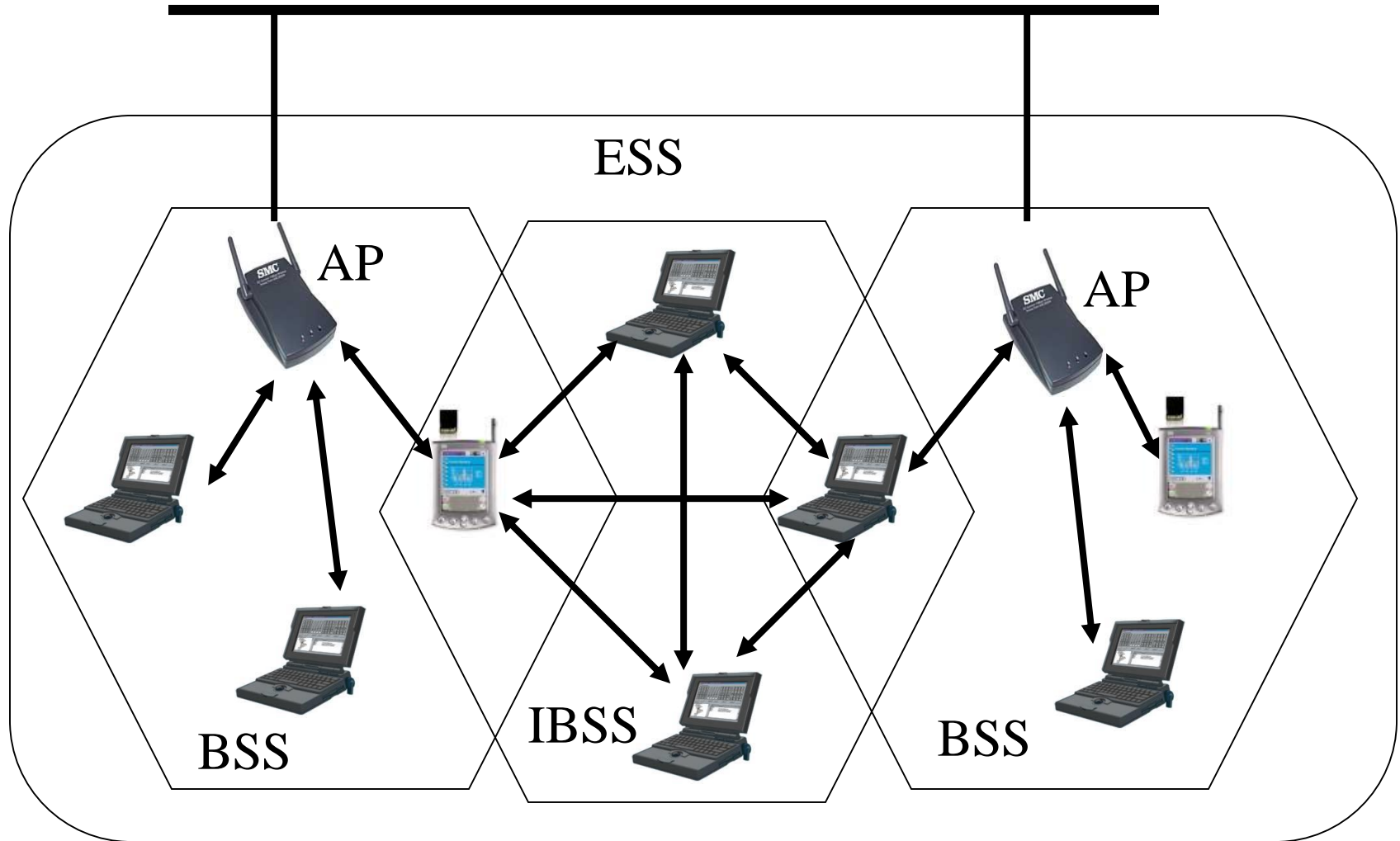
# IEEE 802.11

MAC Layer	LLC 802.2			
	802.11f			
	802.11 – 802.11e – 802.11i			
Physical Layer	802.11 DSSS FHSS IR	802.11b	802.11g	802.11a

# IEEE 802.11

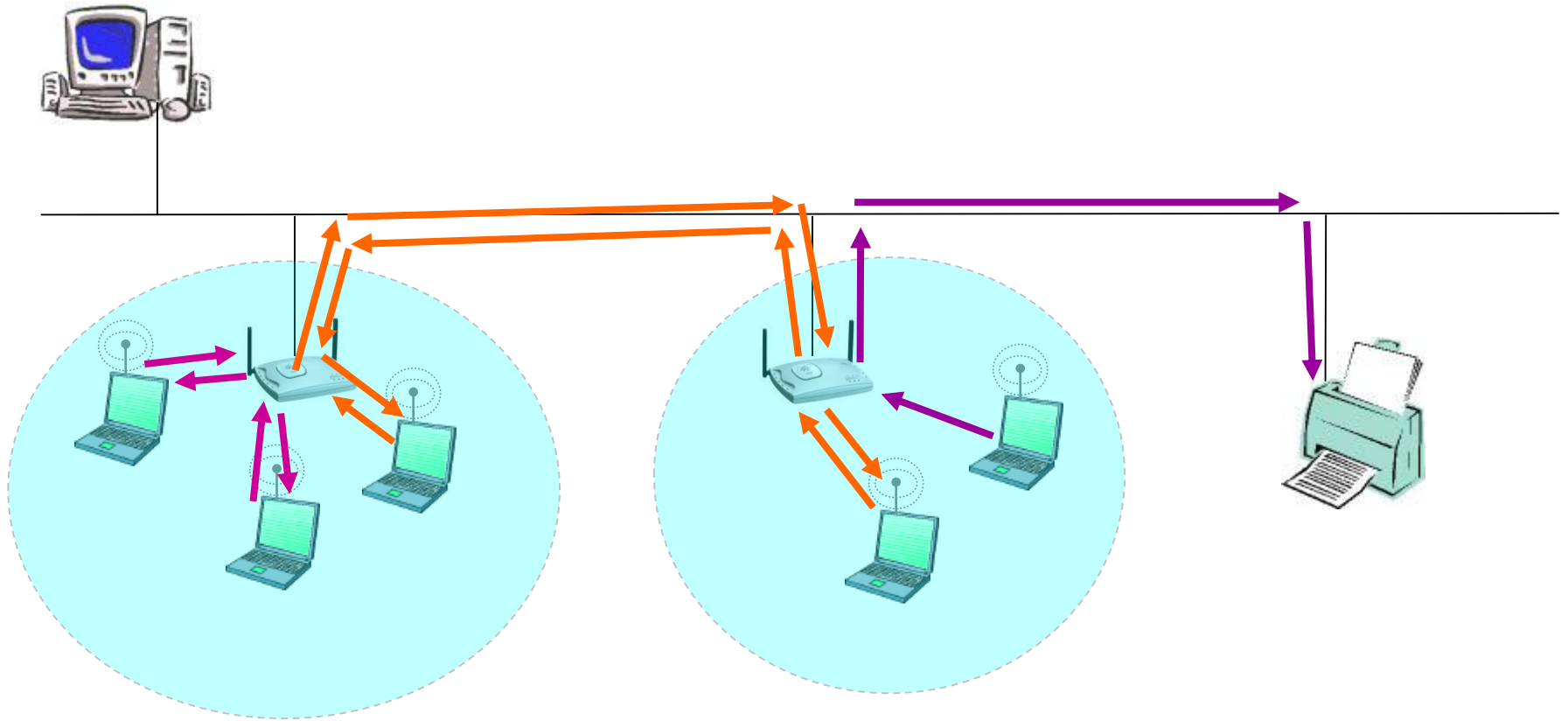
- ❖ Frequency : band 2,4 GHz;
- ❖ Infrastructue or Ad-hoc
- ❖ IEEE 802.11 is Cellular

# IEEE 802.11 Architecture

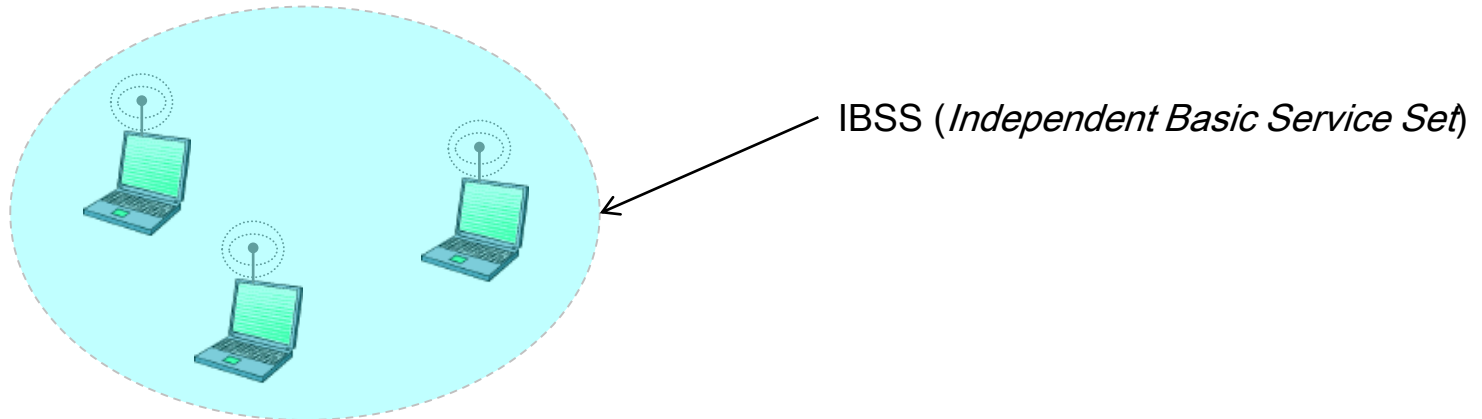


**AP: Access point, BSS : Basic Set service, ESS : Extented Set Service, IBSS Independent BSS.**

# infrastructure



# ad-hoc



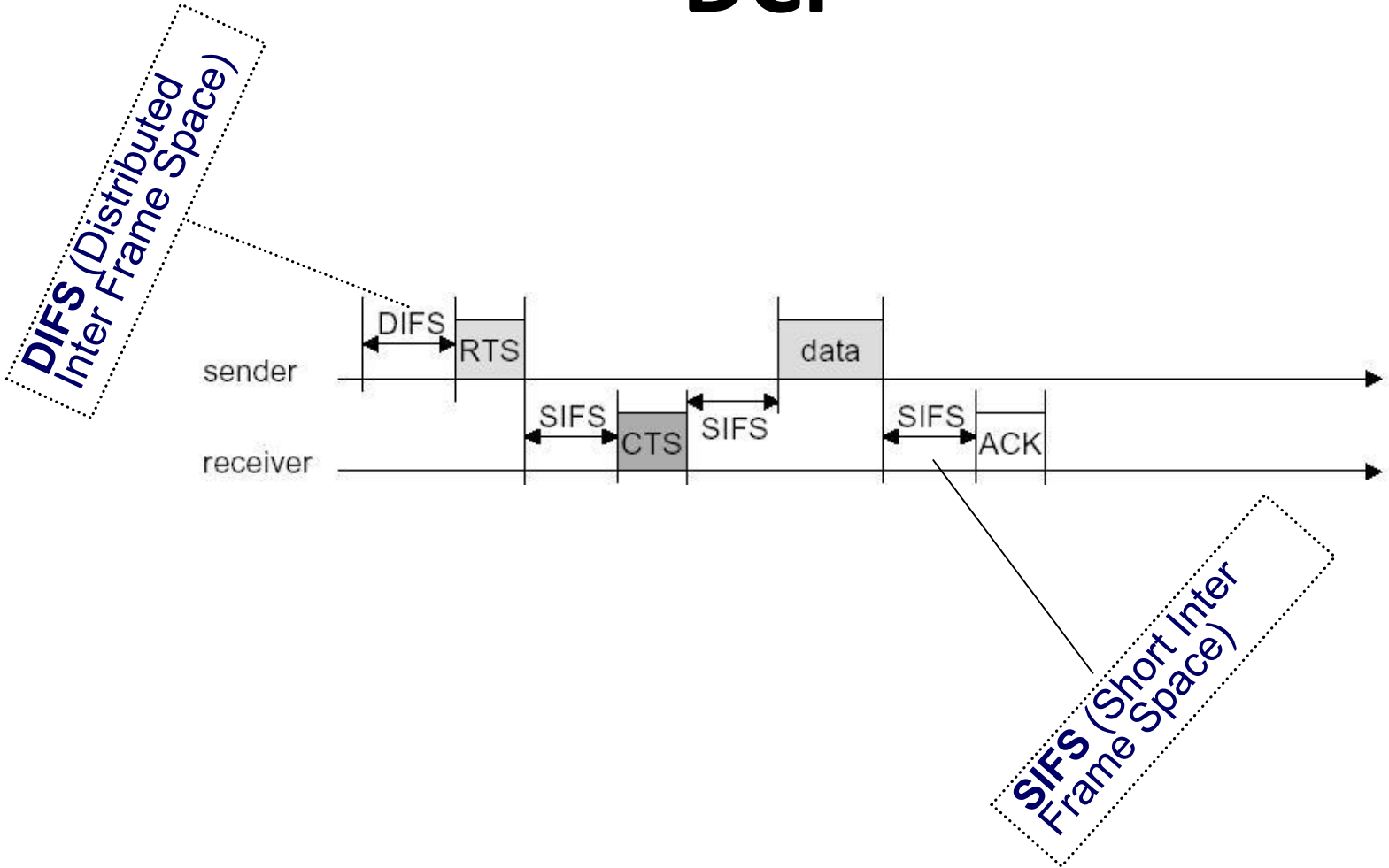


# Method Access

MAC layer:

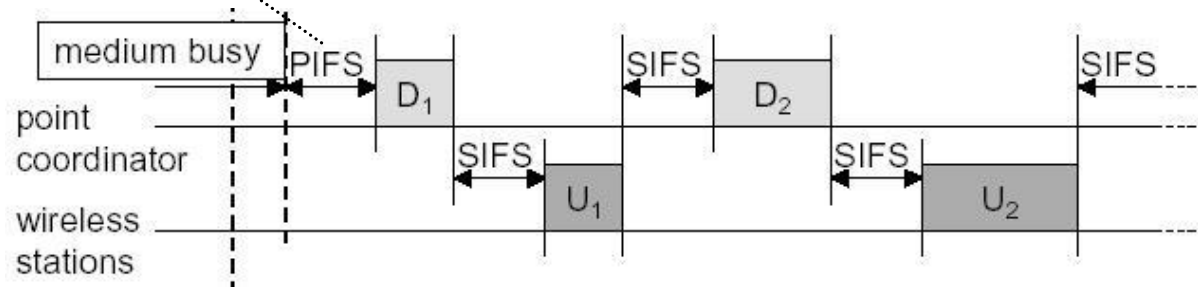
- ❖ DCF (Distributed Coordination Function) :
  - ❖ based on CSMA/CA
- ❖ PCF (Point Coordination Function) :
  - ❖ Baseado on *polling*

# DCF

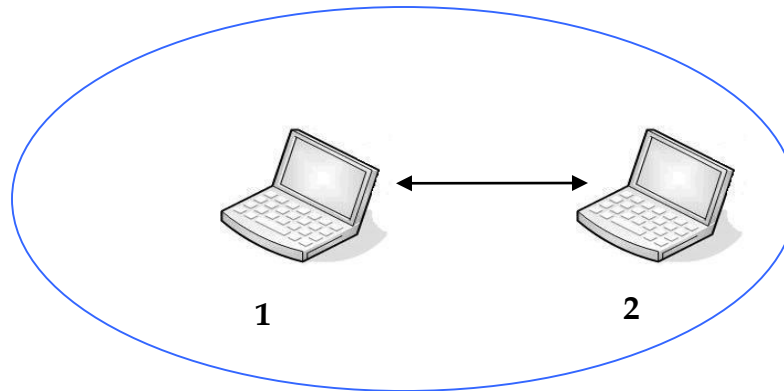


# PCF

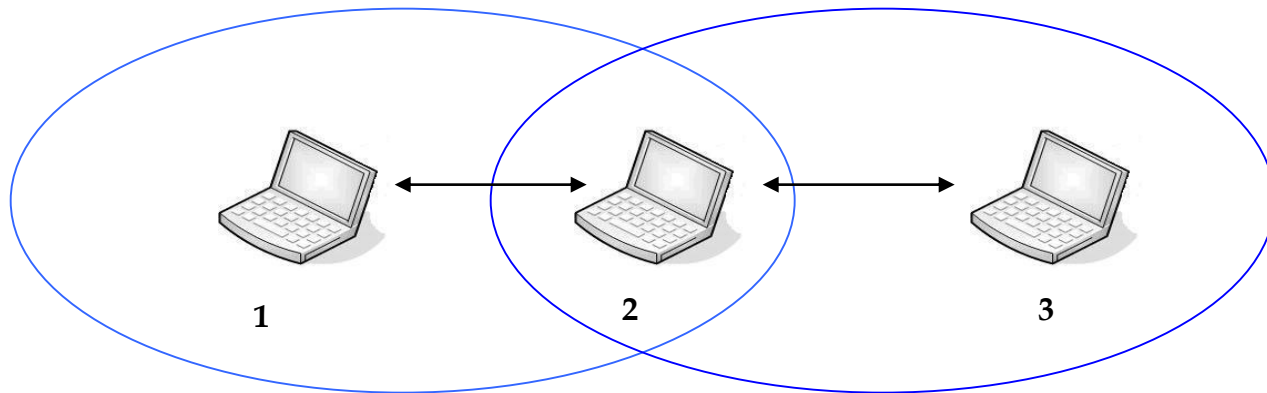
**PIFS** (Point  
Coordination Inter  
Frame Space)



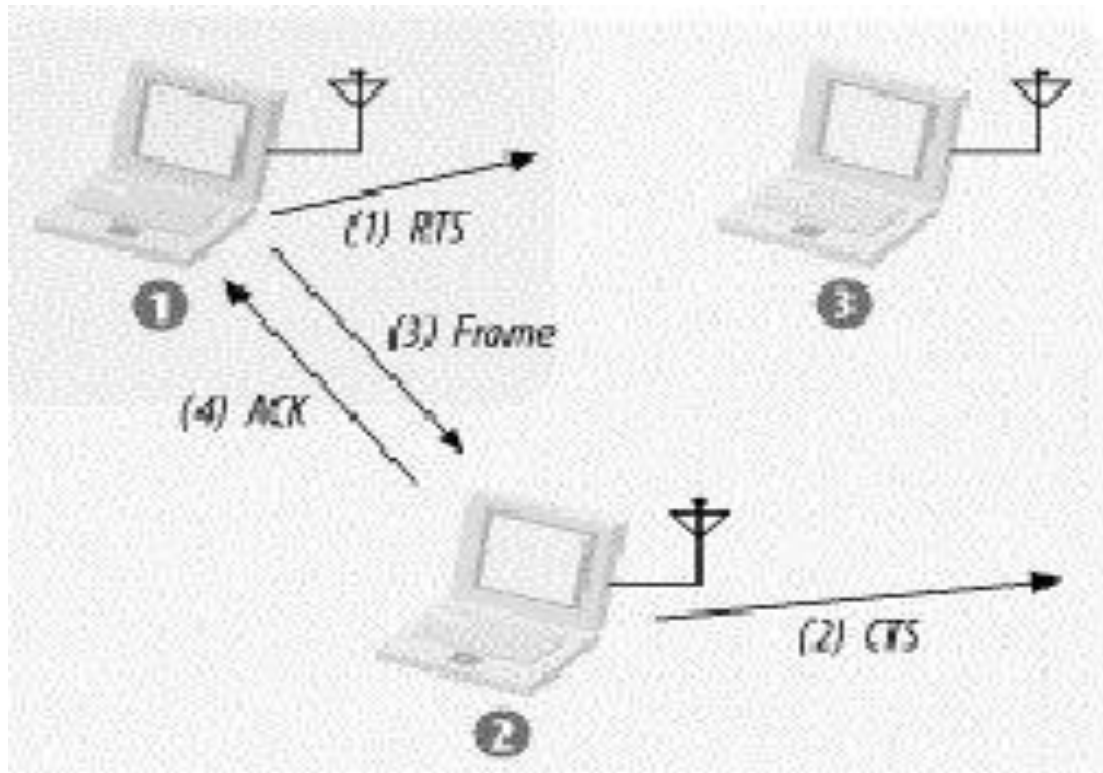
# Hidden Node Problem



# Hidden Node Problem



# RTS/CTS





# Bluetooth

King Viking, *Harald Blåtand* (english *Blåtand* = *Bluetooth*).



# History

- ✓ 1994 –*Ericsson*
- ✓ 1998 –Bluetooth SIG (*Special Interest Group*):
  - ✓ *Ericsson*
  - ✓ *IBM*
  - ✓ *Intel*
  - ✓ *Nokia*
  - ✓ *Toshiba*

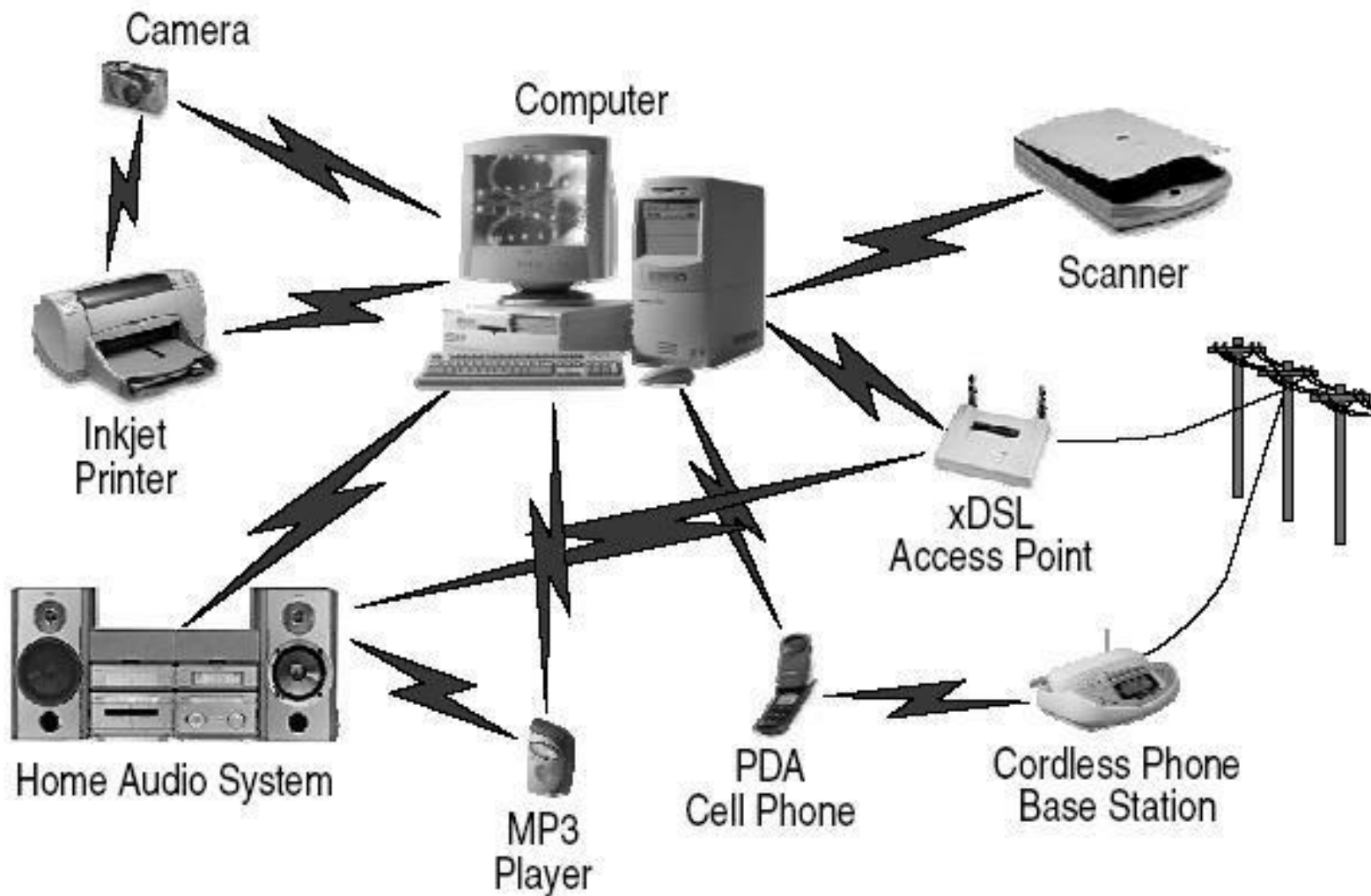
# History

- ✓ 1999 –B-SIG : *Microsoft, Lucent Motorola e&3Com*
- ✓ 1999 – Version1.0
- ✓ 2001 – First devices
- ✓ More than 2500 companies in B-SIG

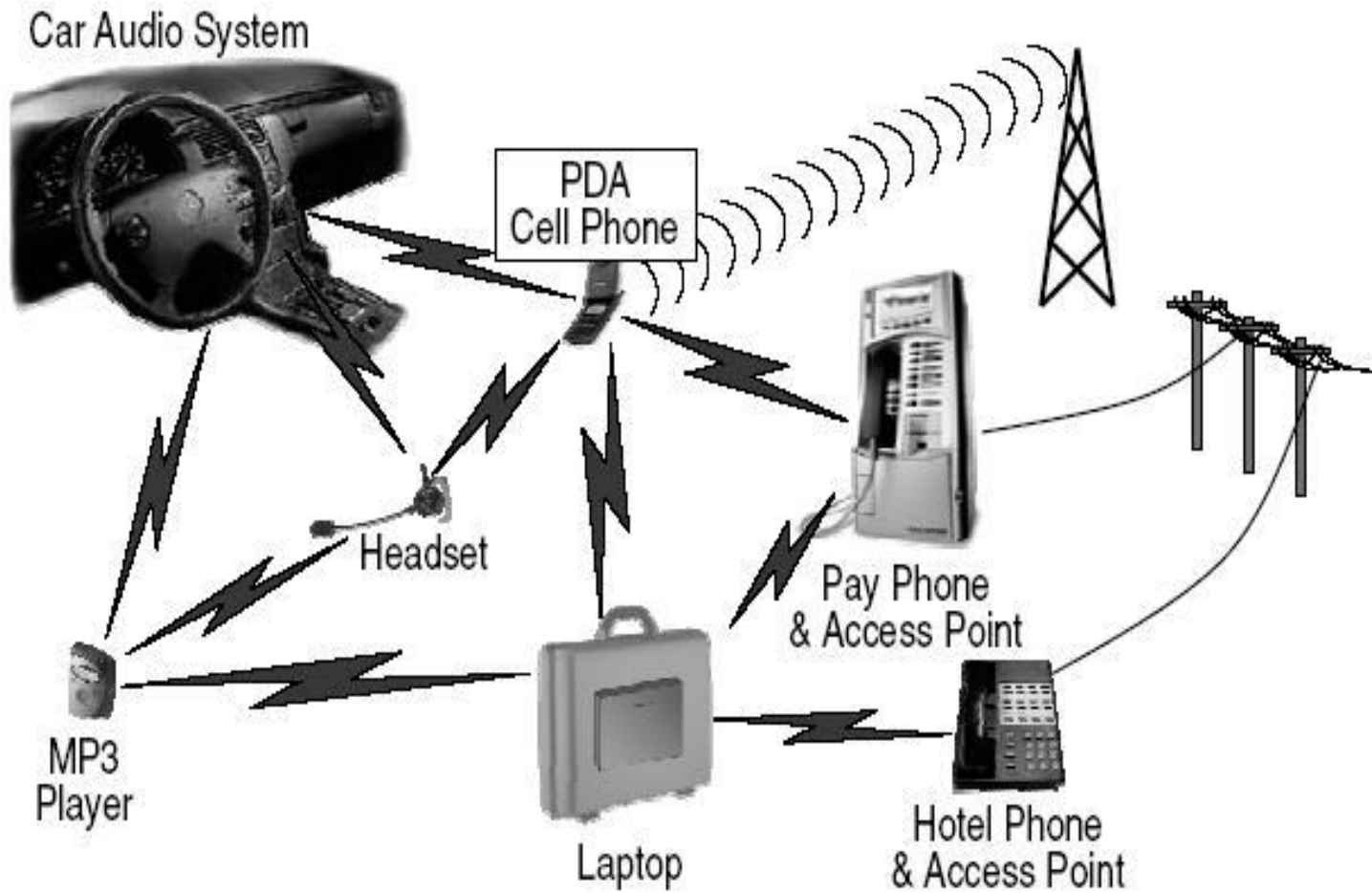
# Characteristics

- ✓ WPAN Technology
- ✓ ad-hoc
- ✓ 10m till 100m
- ✓ Low cost
- ✓ 2,4 GHz
- ✓ Max – 1 Mbps
- ✓ Modulation GFSK (Gaussian Frequency Shift Keying)

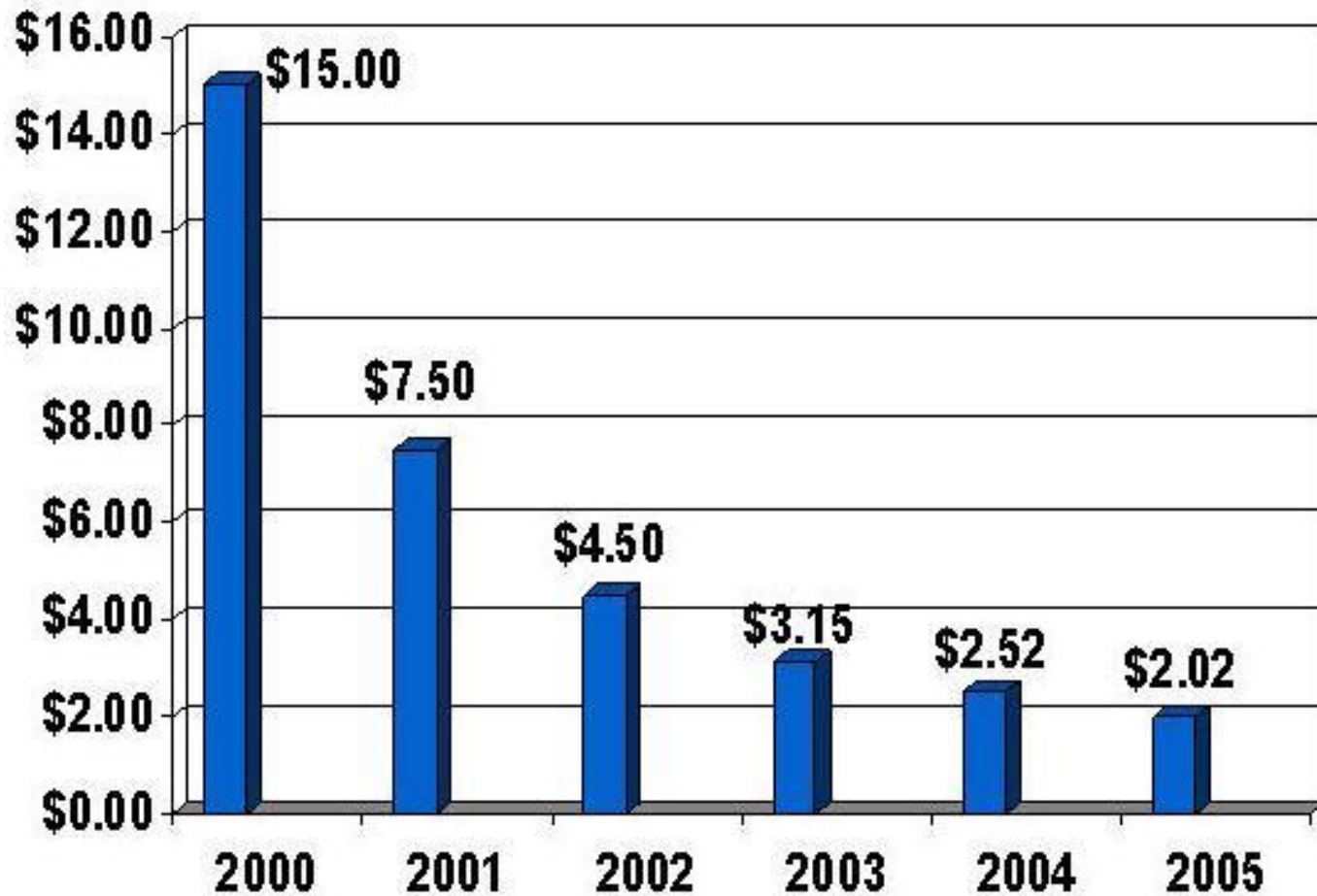
# Bluetooth (1)

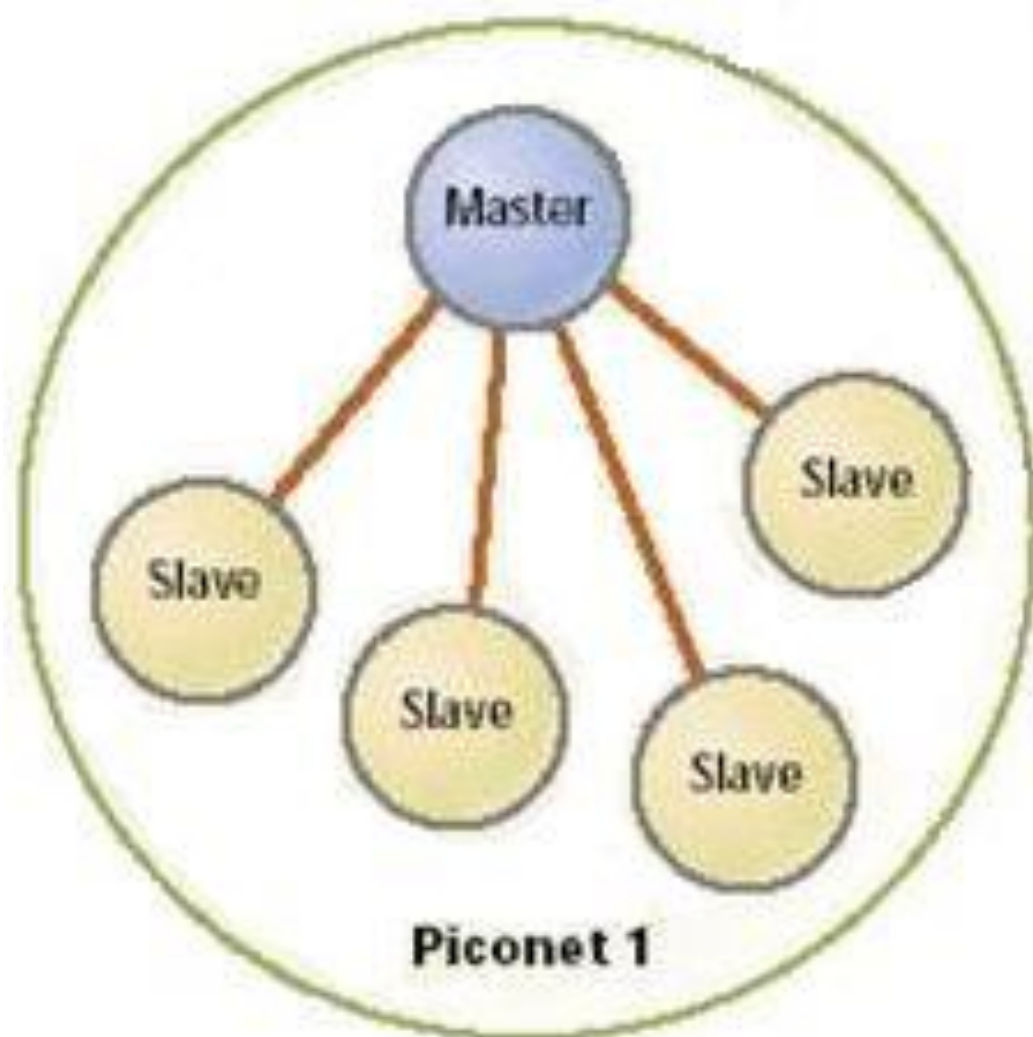


# Bluetooth (2)

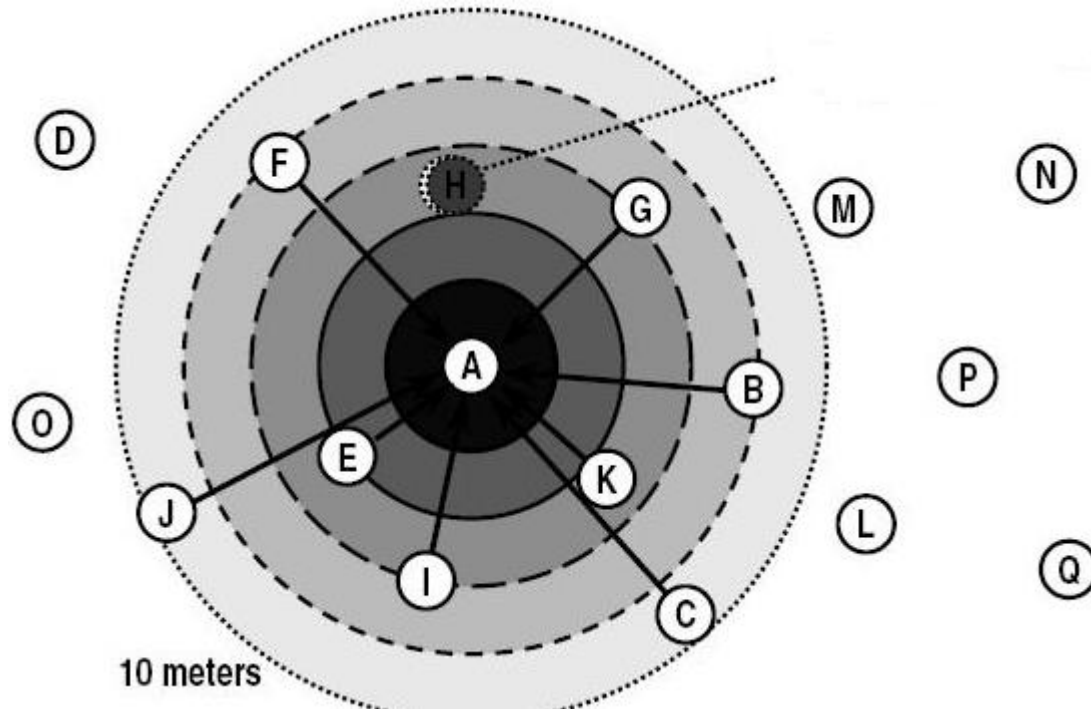


# Cost USA



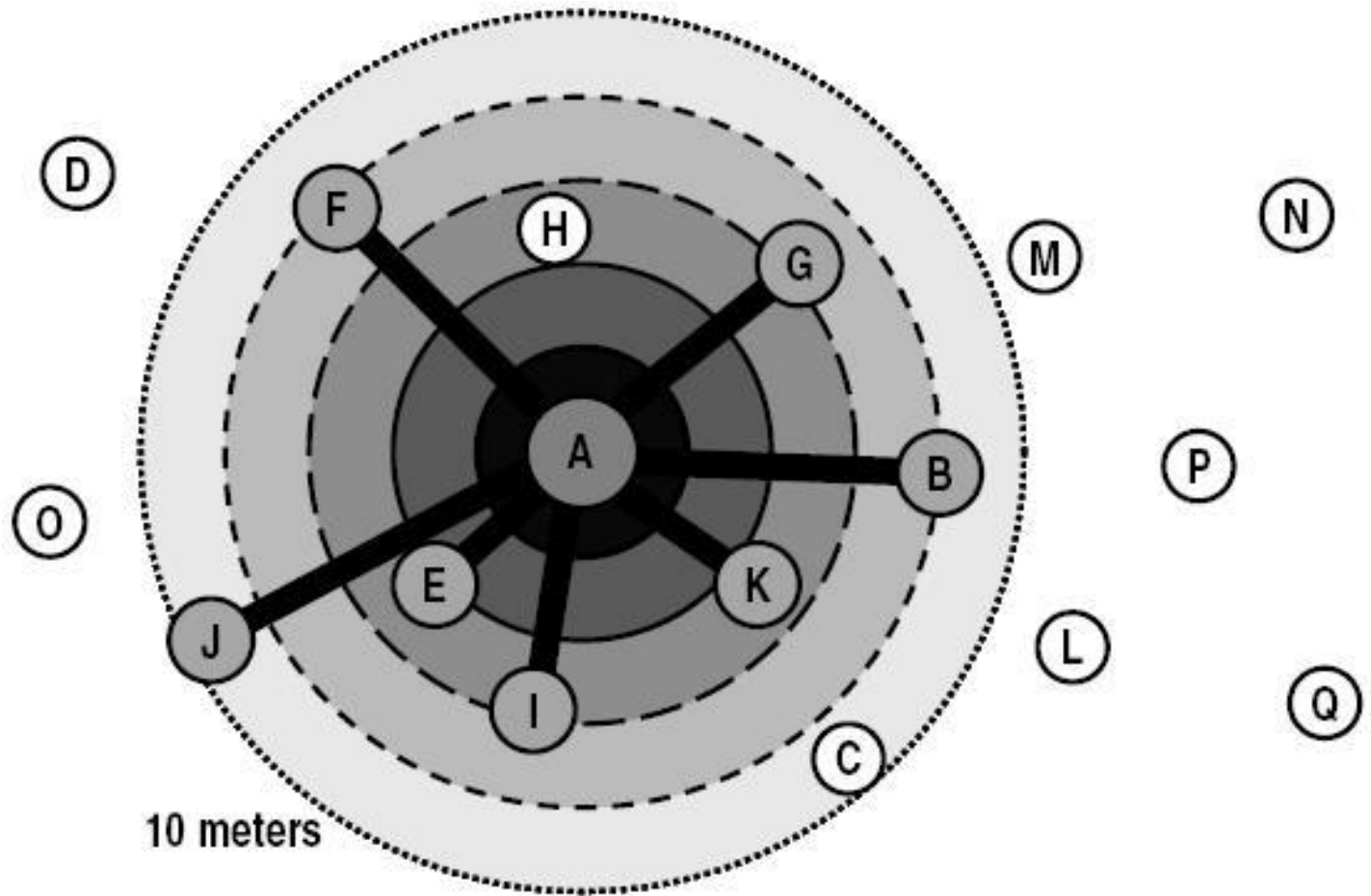


# Inquiry

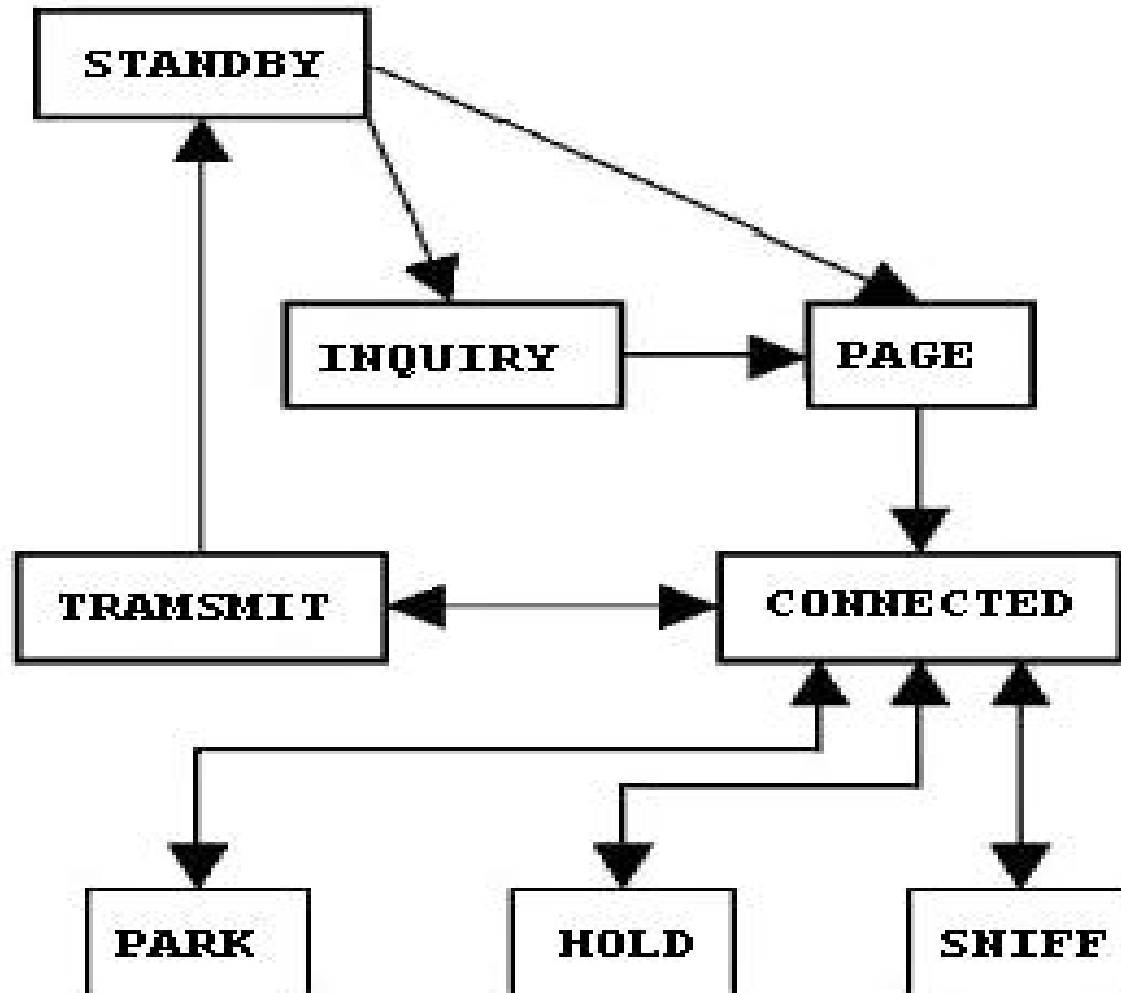




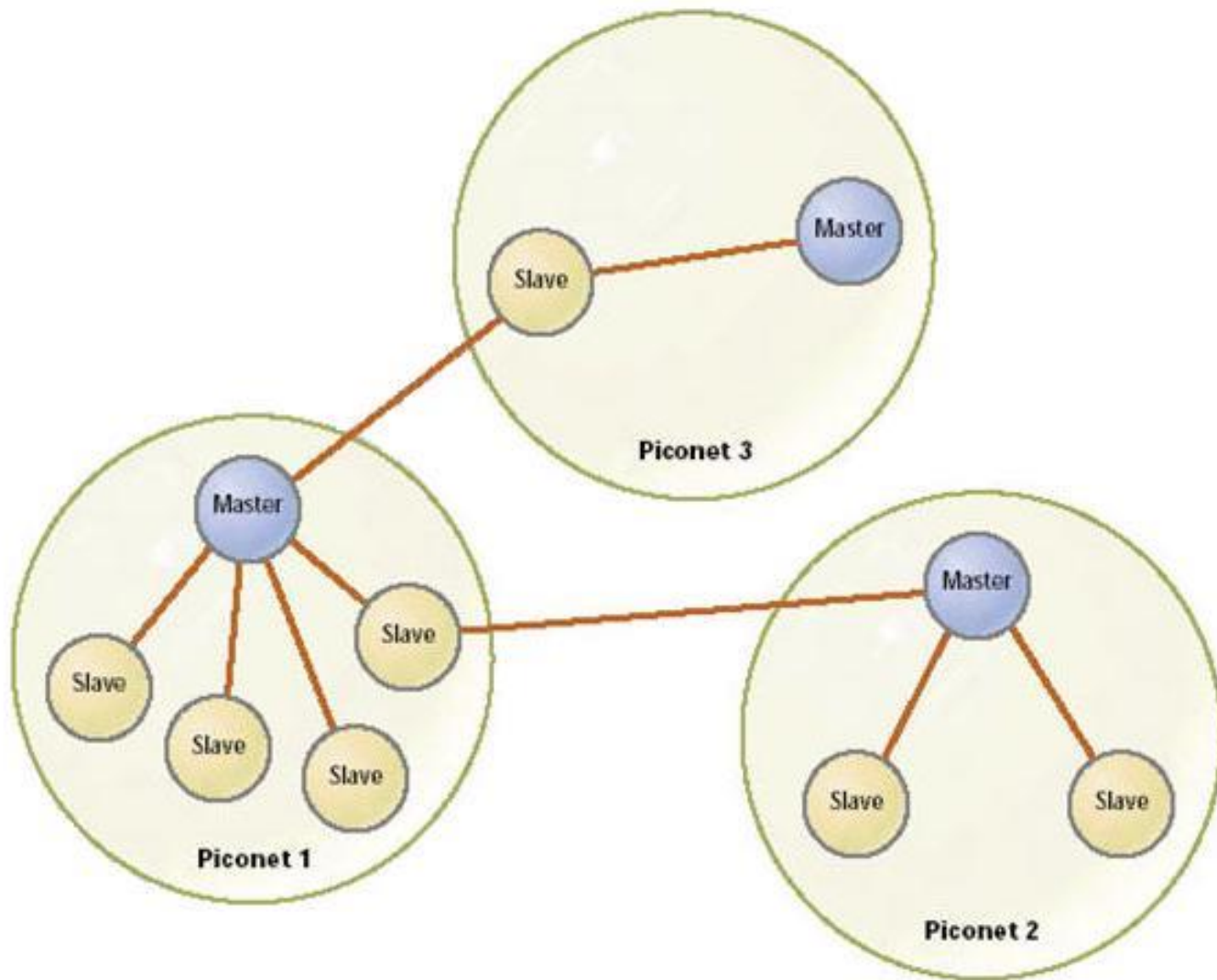
# Paging



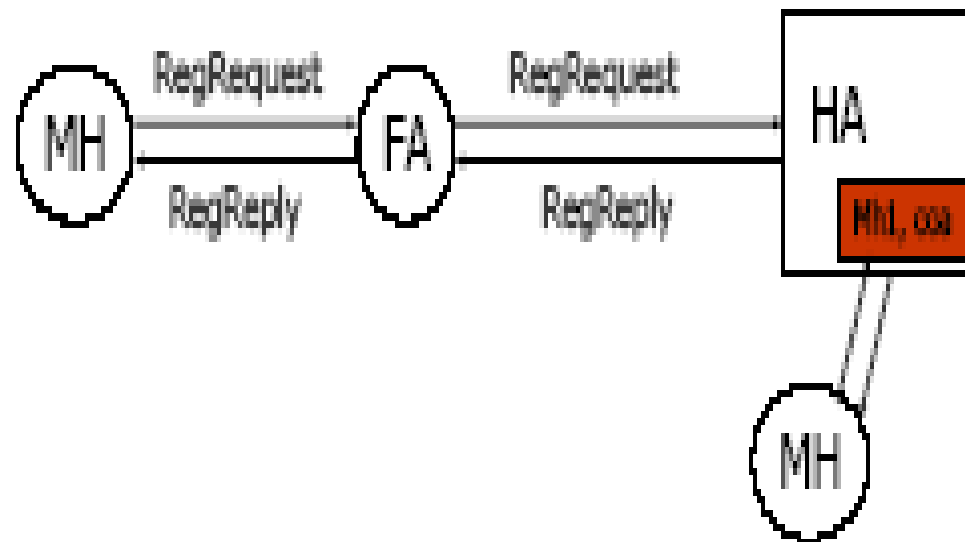
# States

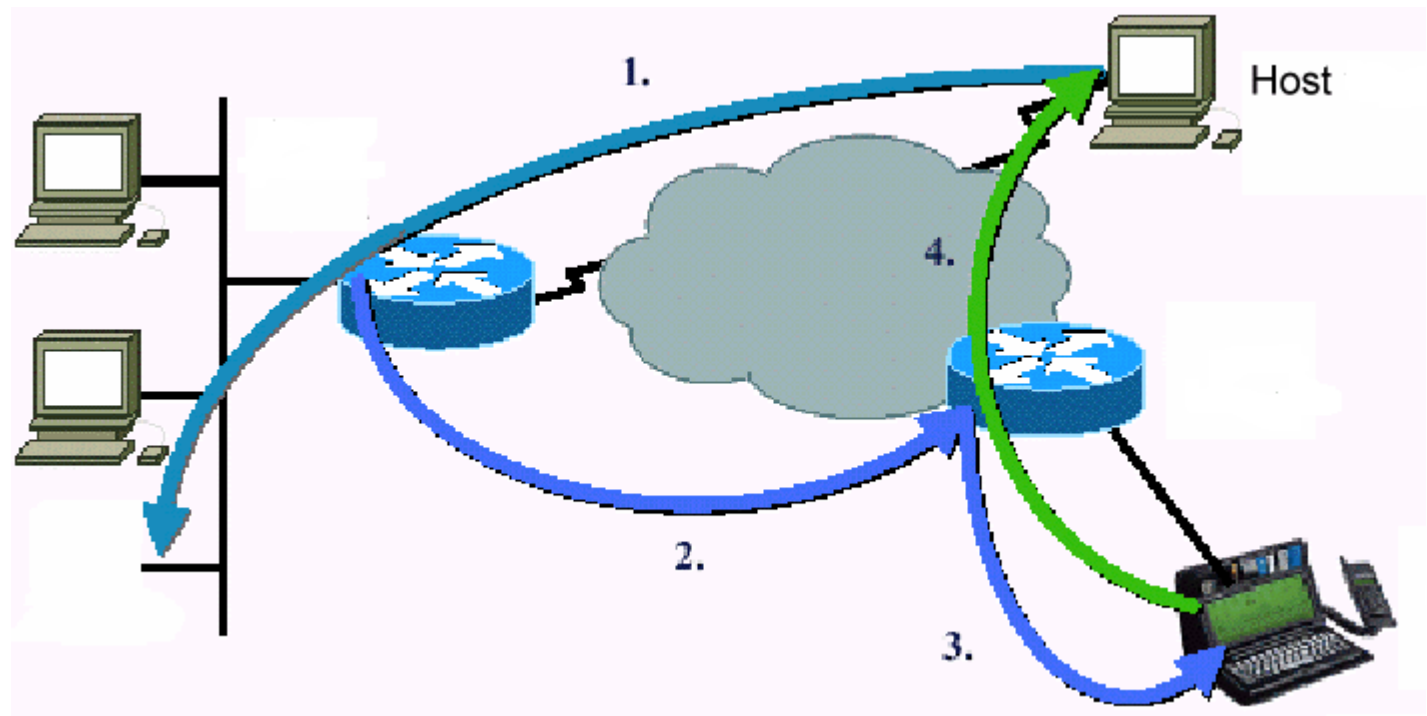


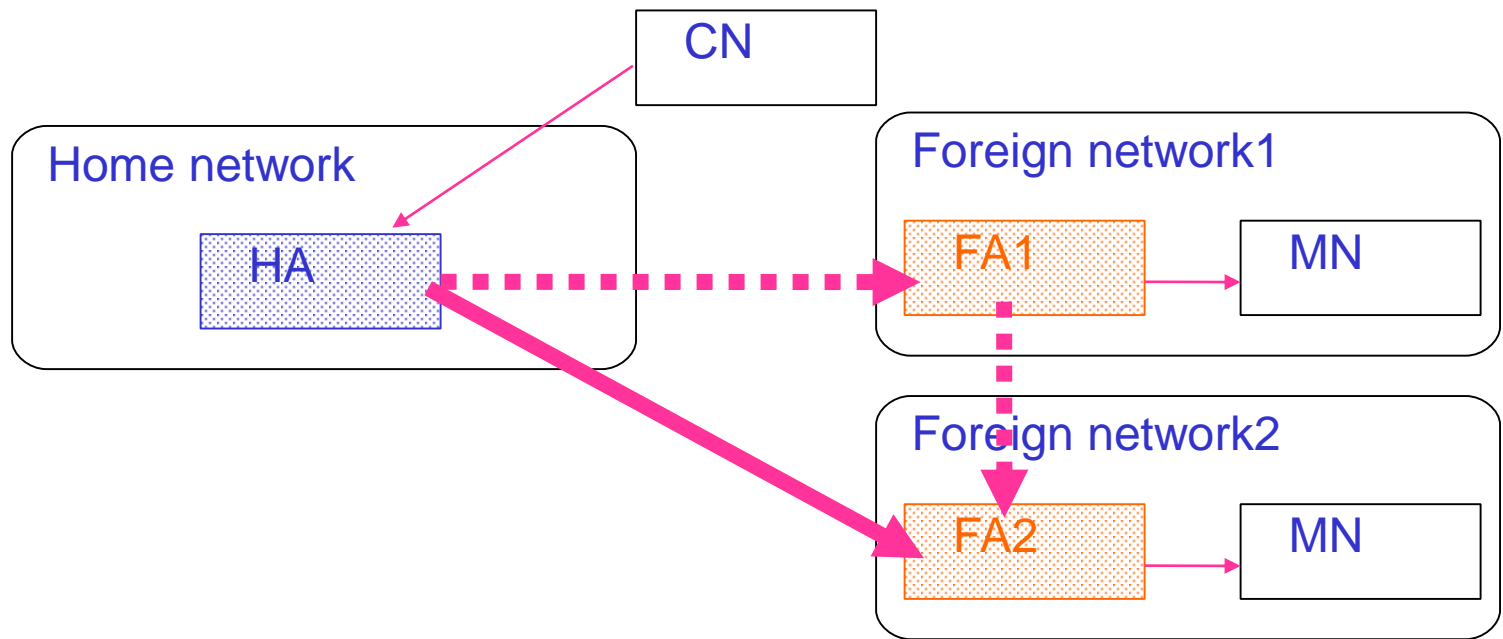
# Scatternet



*Mobile IP*

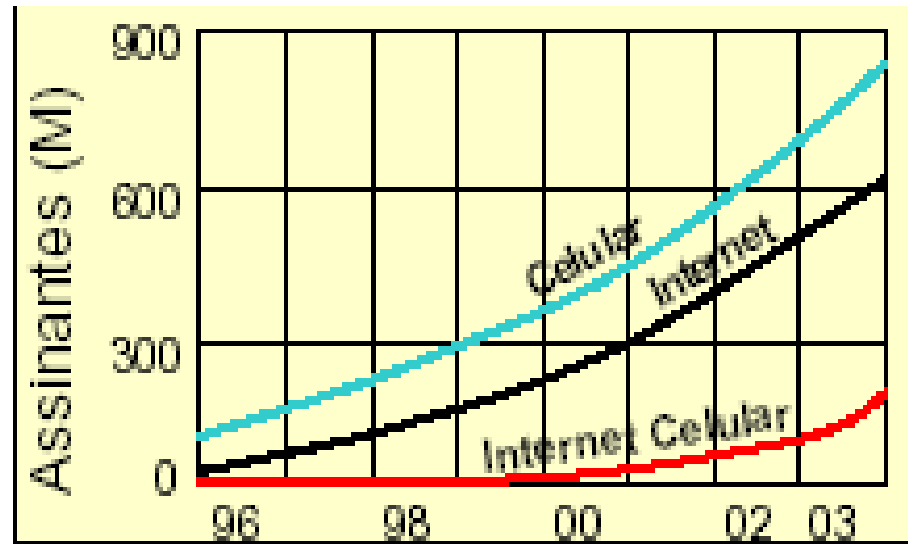






# GSM++ Technologies

- ❖ GSM
- ❖ HSCSD
- ❖ GPRS
- ❖ EDGE



Web site Ericsson



# **GSM - HSCSD – GPRS - EDGE**

- ❖ **GSM - Global System for Mobile communications**
- ❖ **HSCSD - High Speed Circuit Switched Data**
- ❖ **GPRS - General Packet Radio Service**
- ❖ **EDGE = Enhanced Data rates for GSM Evolution**

# GSM

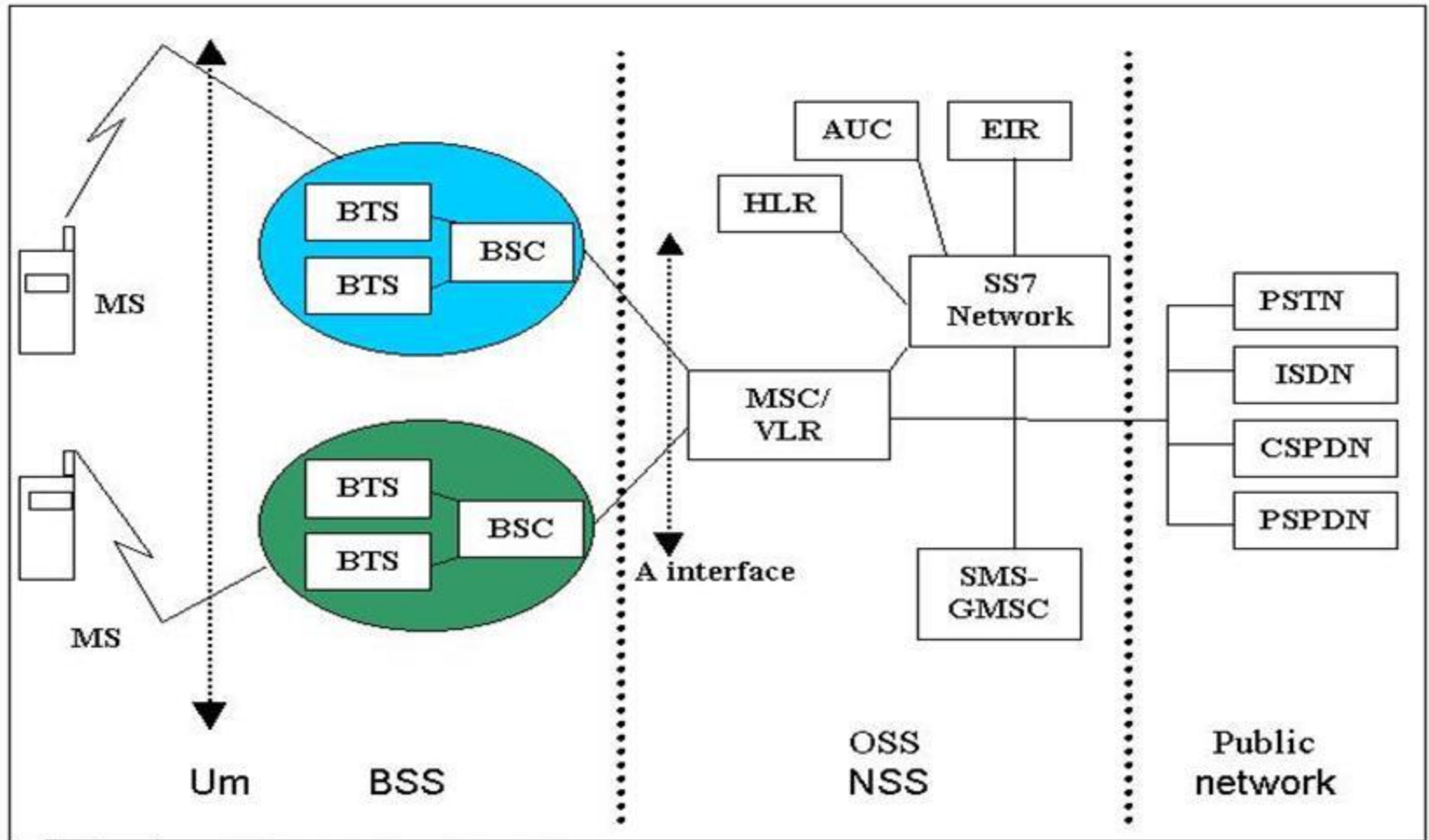
- ❖ 1979: reservation of the band of the 900 MHz for mobile communications in Europe (IUT);
- ❖ 1980: creation of GSM (Groupe Spécial Mobile) working group
- ❖ 1992: real commercialization of first systems GSM

Since, the GSM communications left its French acronym for the one of Global System for Mobile communications and supplanted the analogical systems.

frequency:

- band 890-915 Mhz for the uplink (TM for BTS)
- band 935-960 Mhz for the downlink (BTS for TM)

# General Architecture



# BSS : Base Station Subsystem

- ❖ MS (Mobile Station) : visible part of the system mobile radio.
- ❖ BTS (Base Transceiver Station) : points of access net GSM. The BTSs are materialized under the form of antennas on the the buildings in the city or on the edge of the road.
- ❖ BSC (Base Station Controller) : a BSC generates the canals radios and the BTS applies the decisions taken by the BSC (as the control of admission of the calls and the management of handovers).

# NSS : Network SubSystem

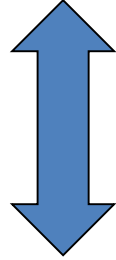
- ❖ MSC (Mobile-services Switching Center) : The MSC is a numerical switch that manages all the communications under its covering area;
- ❖ HLR (Home Location Register) : database of nominal localization in which the relative information to the subscribers of a mobile net are stored;
- ❖ VLR (Visitor Location Register) : database of Local localization in which the relative information to the users of a specific region are stored .

# GSM Services

- Voice
- Data
- Short Message Services (SMS)
- Sec.
- QoS!!!

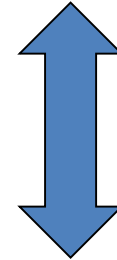
# HSCSD & GPRS vs GSM

Multislot



HSCSD e GPRS

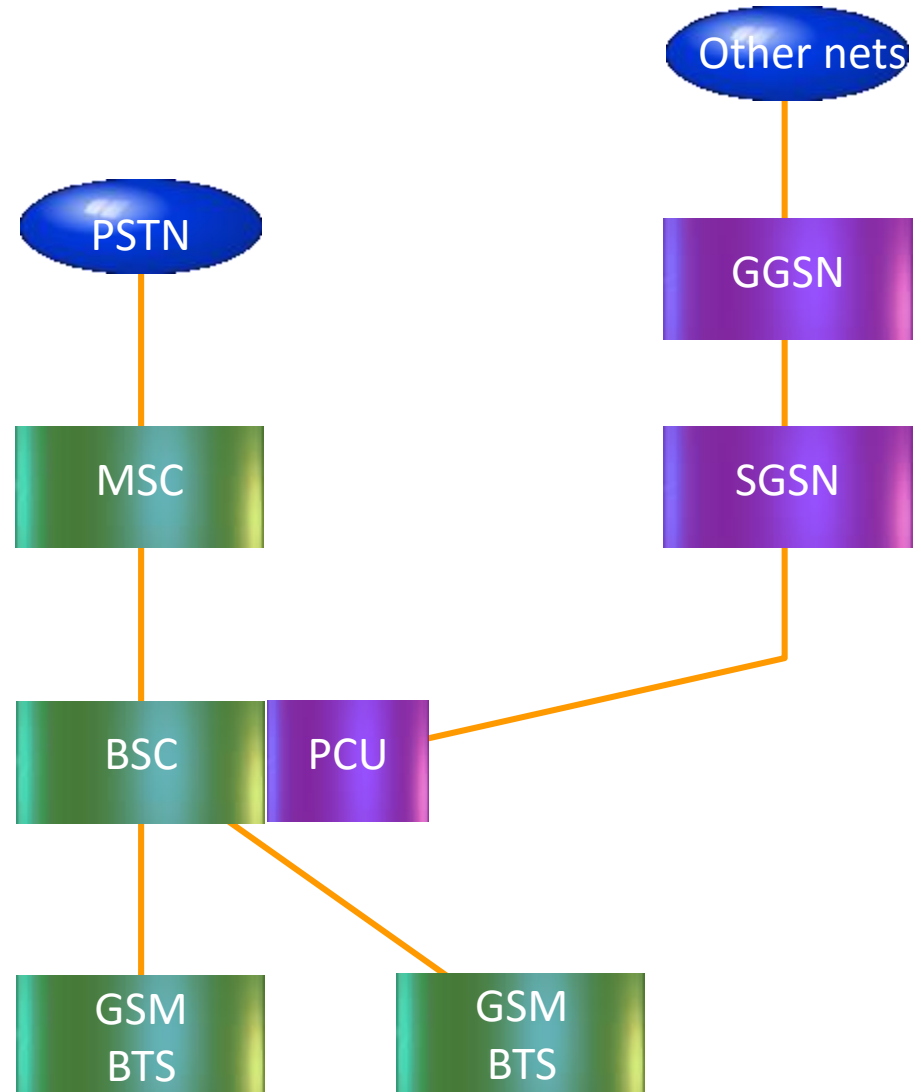
Uni-timeslot



GSM

# GSM + GPRS

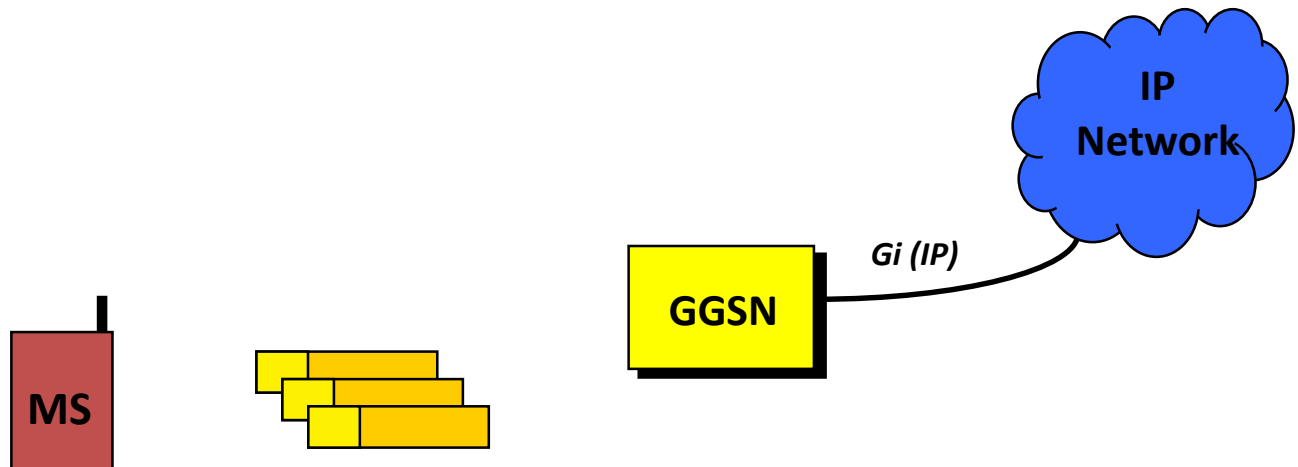
1. BSS : software upgrade  
hardware upgrade
2. New components  
(SGSN – GGSN)





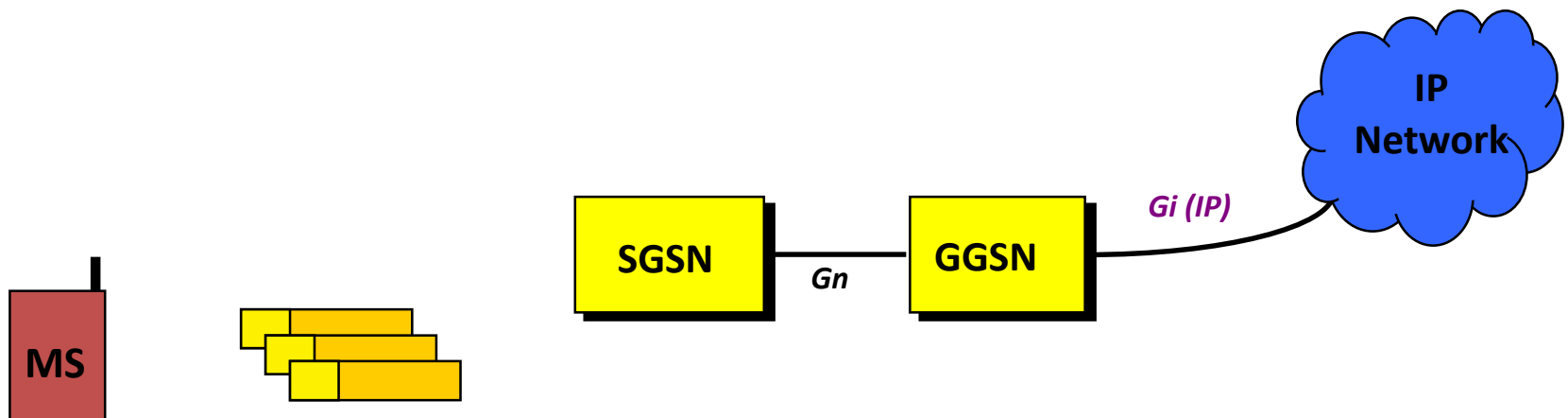
# Gateway GPRS Support Node GGSN

- Interface for external Nets
- Like traditional Gateway
- Routing
- ...



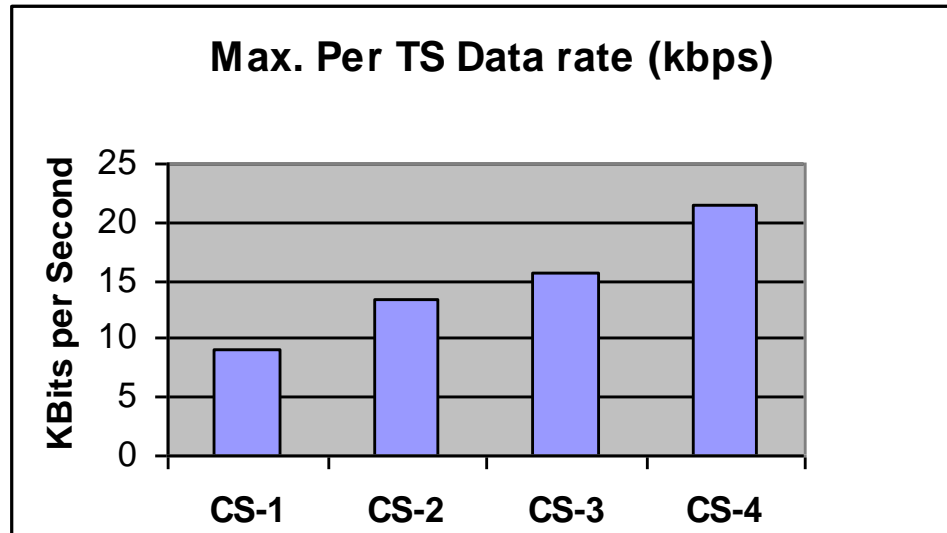
# Serving GPRS Support Node - SGSN

- In same level like MSC
- Packets transfer between MS & GGSN.
- ...

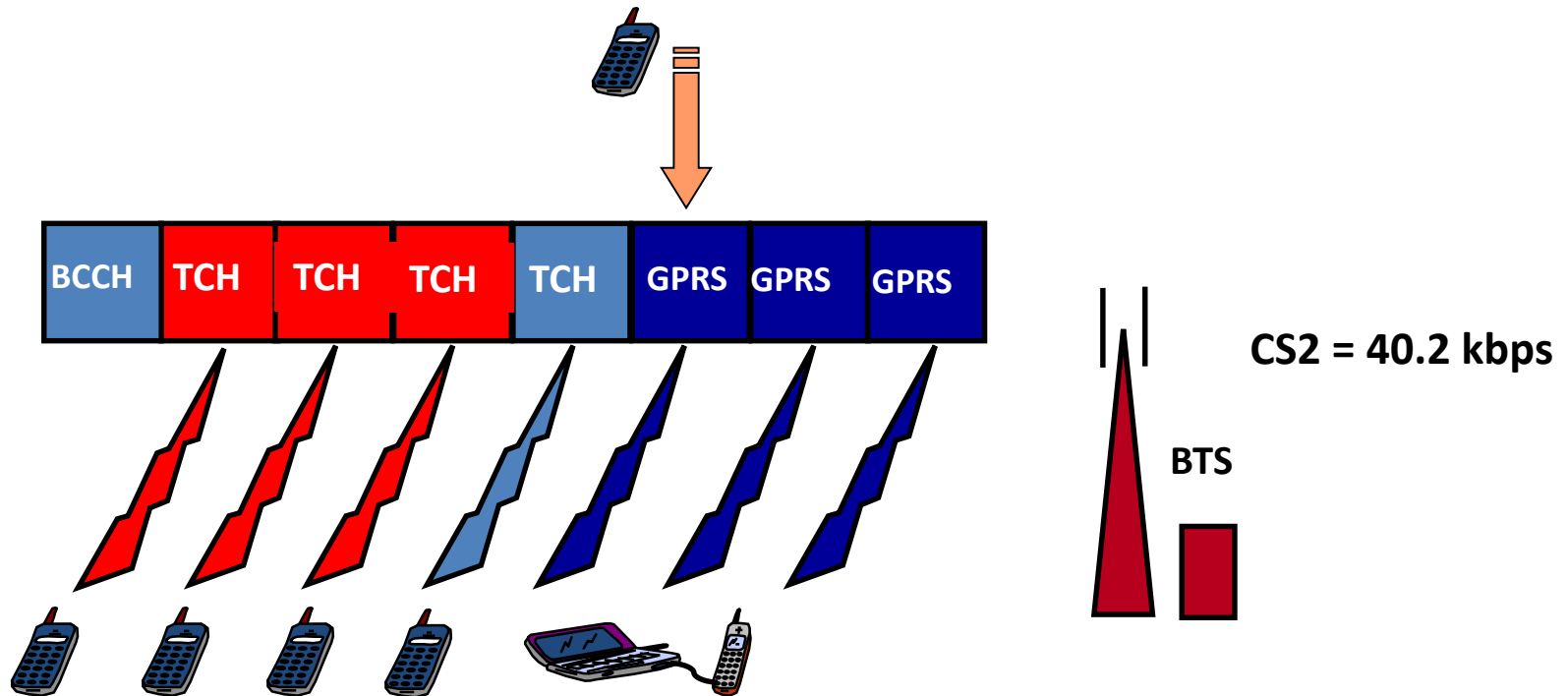


# Coding Scheme

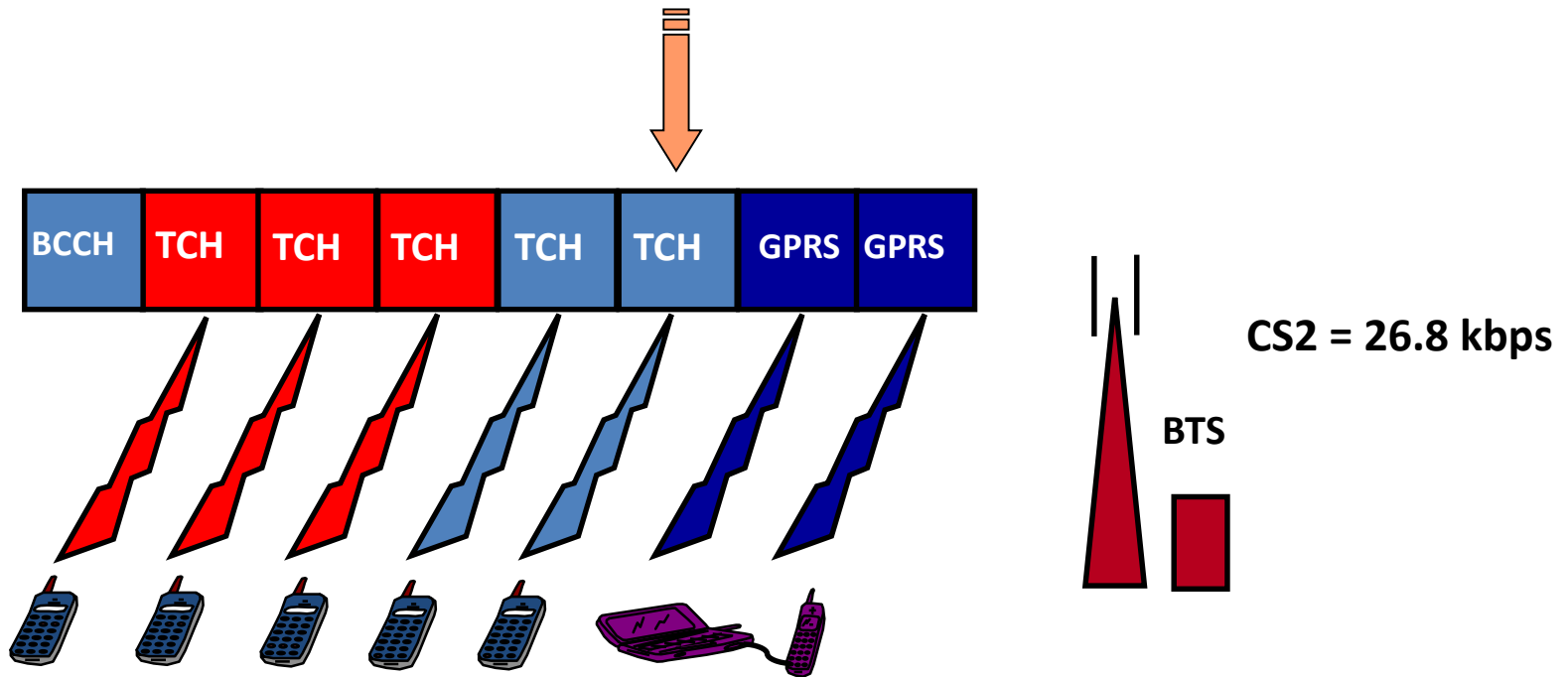
Coding Scheme	Coded bits	Punctured bits	Data Rate (kbps)	Multiple Slot Max. Data Rate (kbps)
CS-1	456	0	9,05	72,4
CS-2	588	132	13,4	107,2
CS-3	676	220	15,6	124,8
CS-4	456	0	21,4	171,2



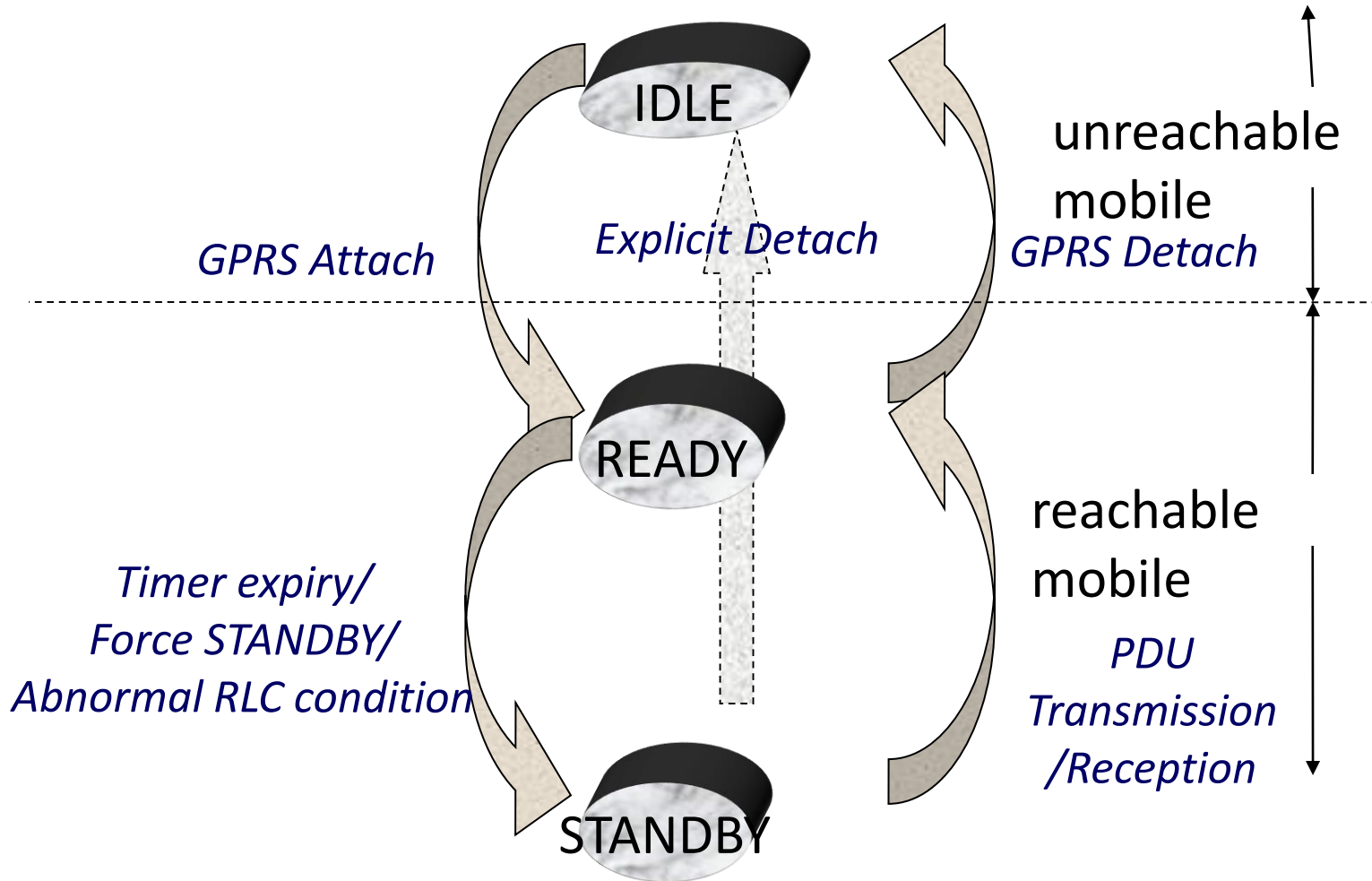
# Timeslot sharing



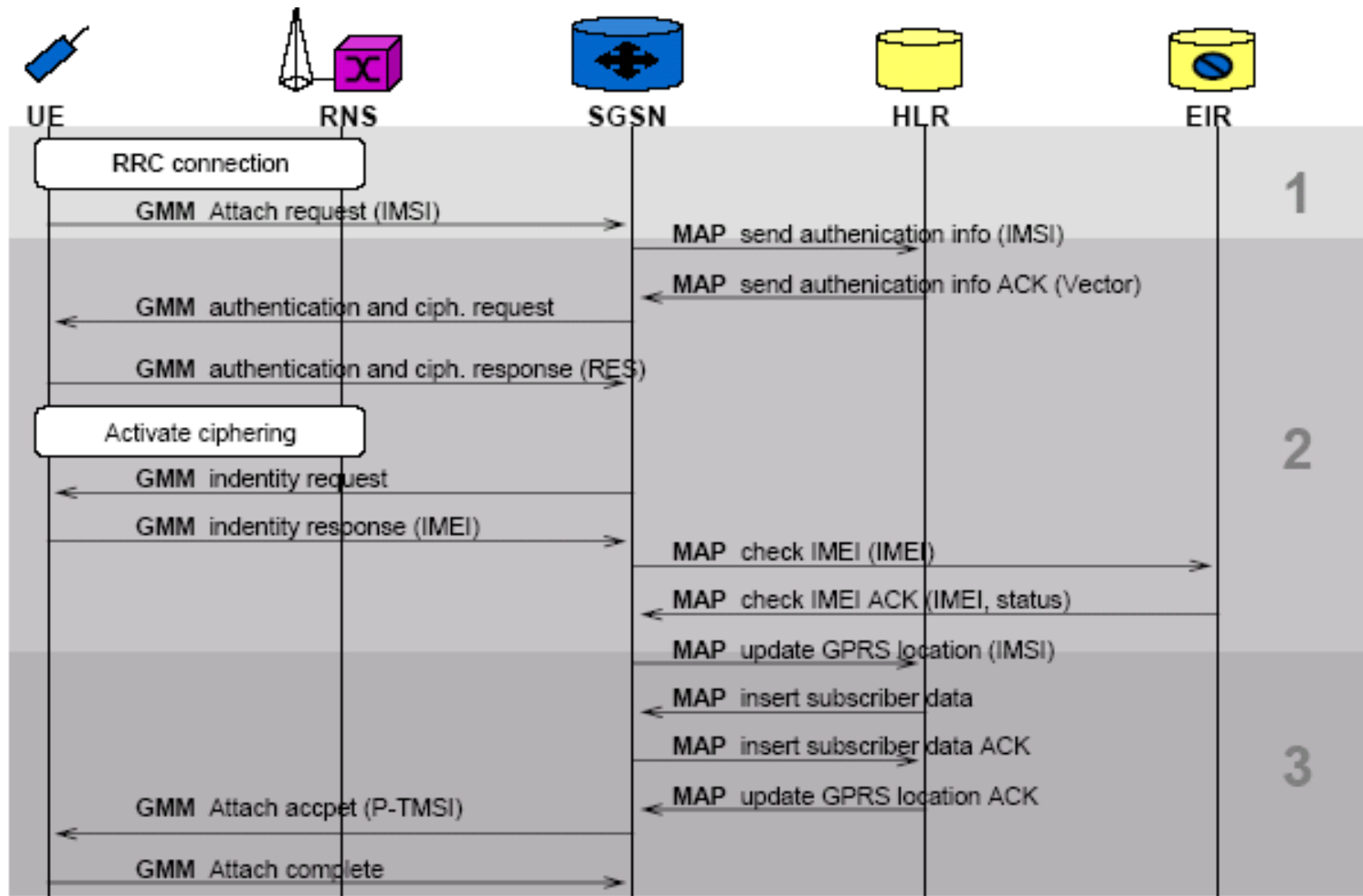
# Timeslot sharing



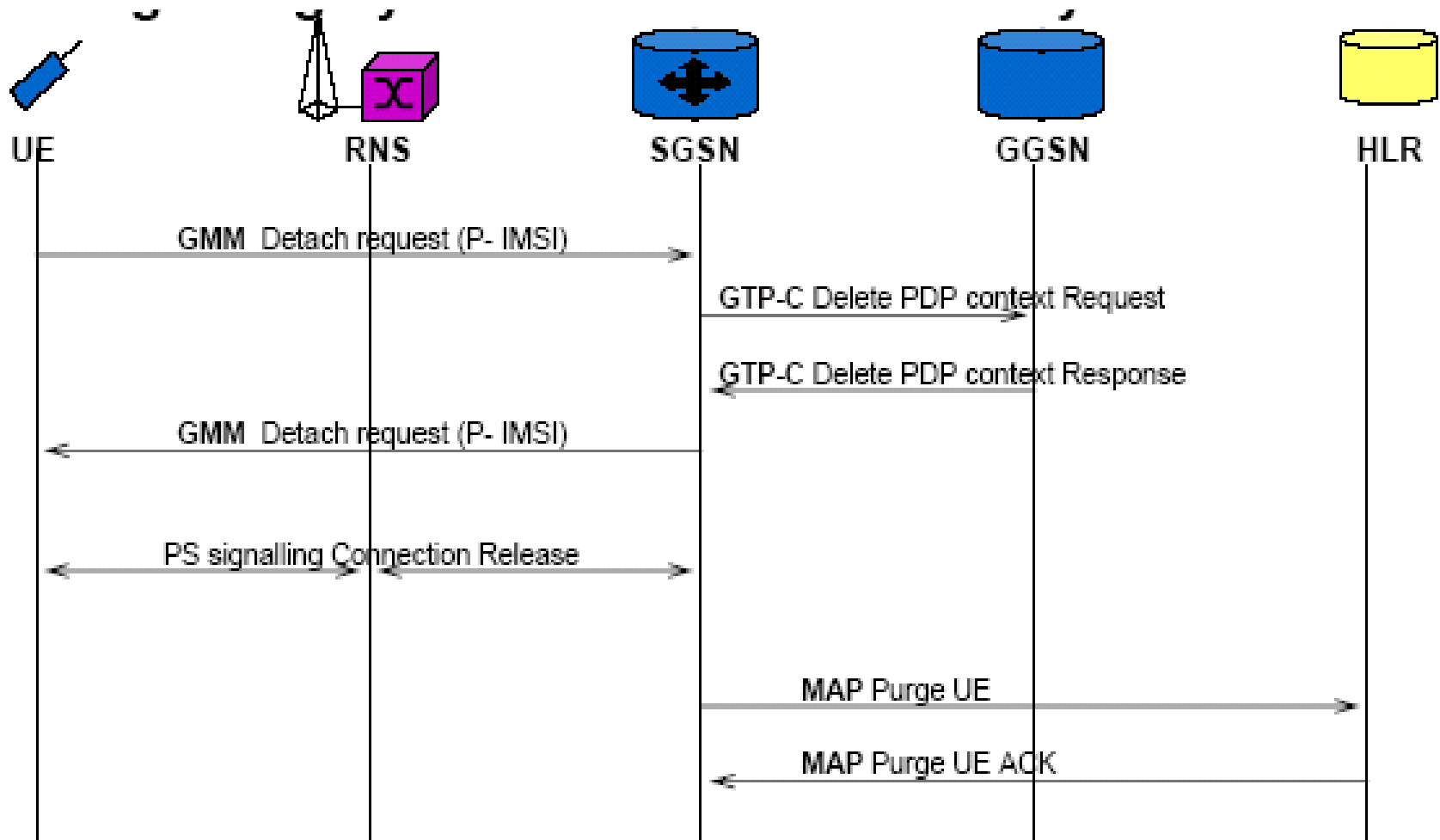
# MS States



# Attach



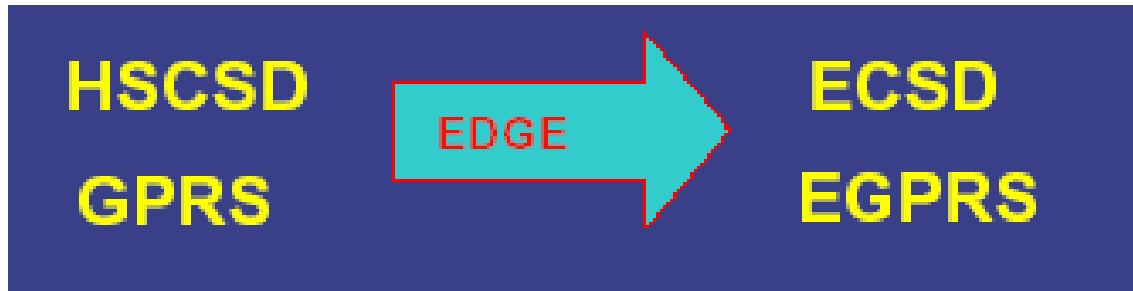
# Detach



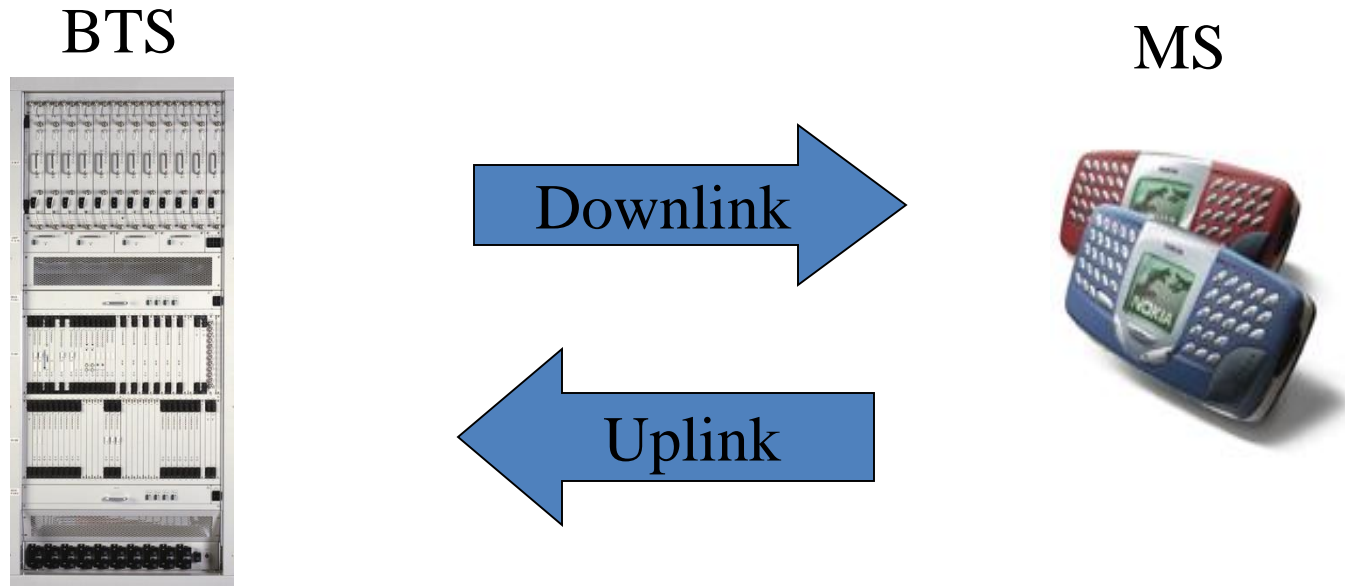


# EDGE

❖ **EDGE = Enhanced Data rates for GSM Evolution**



# EDGE Classes



Classe	Downlink	Uplink
A	8PSK	GMSK
B	8PSK	8PSK

# EDGE Coding Schemes

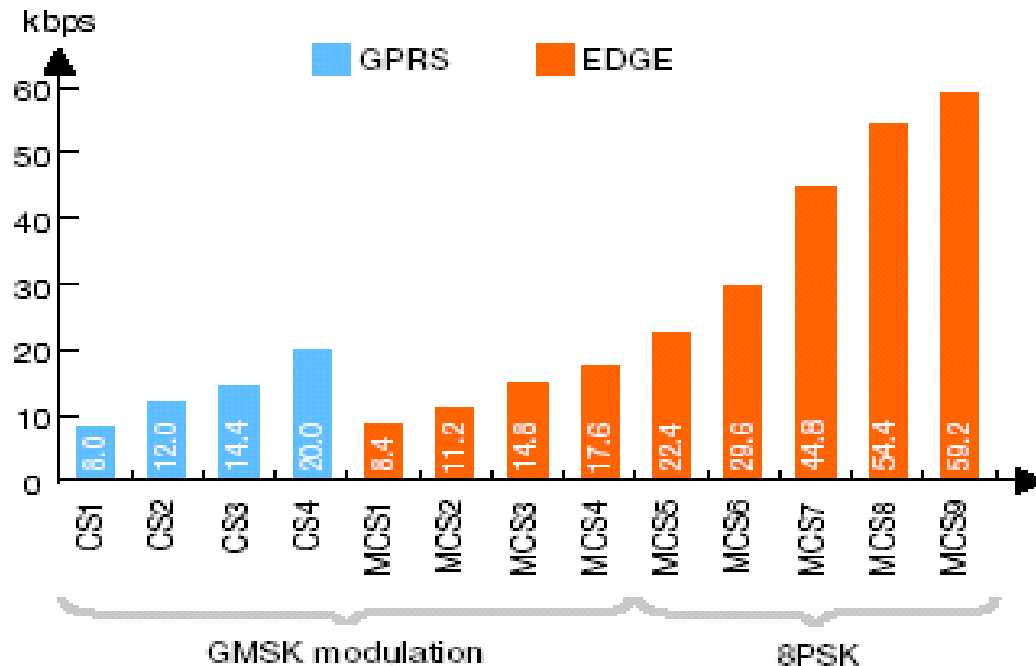
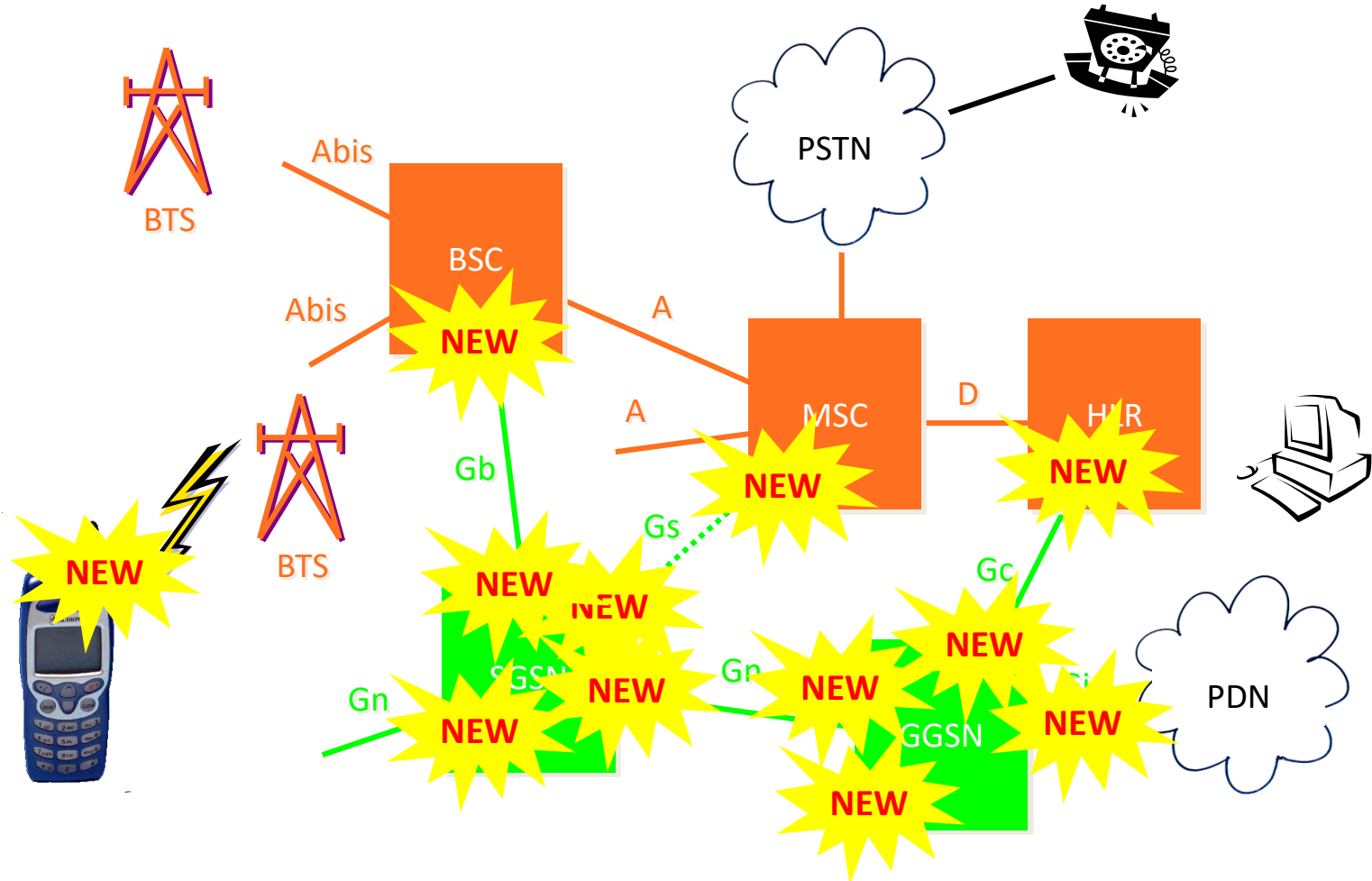


Figure 4. Coding schemes for GPRS and EGPRS (user data rate). (Key: 8PSK, 8-phase shift keying; CS, Coding scheme; EGPRS, Enhanced GPRS; GMSK, Gaussian minimum shift keying; MCS, Modulation coding scheme)

# EDGE Impact

- ❖ Hardware upgrade in BSS
- ❖ Software upgrade for BS and BSC
- ❖ New Terminals
  - Terminal : 8PSK uplink e downlink
  - Terminal : GMSK uplink e 8PSK downlink

# GSM + GPRS + EDGE



# Wireless Networks Security

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## IEEE 802.11 Basic Security Mechanisms

- Service Set Identifier (SSID)
- MAC Address filtering
- Wired Equivalent Privacy (WEP) protocol

802.11 products are shipped by the vendors with all security mechanisms disabled !!

# Service Set Identifier (SSID) and their limits!

- Limits access by identifying the service area covered by the access points.
- AP periodically broadcasts SSID in a beacon.
- End station listens to these broadcasts and chooses an AP to associate with based upon its SSID.
- Use of SSID – weak form of security as beacon management frames on 802.11 WLAN are always sent in the clear.
- A hacker can use analysis tools (eg. AirMagnet, Netstumbler, AiroPeek) to identify SSID.
- Some vendors use default SSIDs which are pretty well known (eg. CISCO uses tsunami)



# MAC Address Filtering

The system administrator can specify a list of MAC addresses that can communicate through an access point.

## **Advantage :**

- Provides a little stronger security than SSID

## **Disadvantages :**

- Increases Administrative overhead
- Reduces Scalability
- Determined hackers can still break it

# Wired Equivalent Privacy (WEP)

- Designed to provide confidentiality to a wireless network similar to that of standard LANs.
- WEP is essentially the RC4 symmetric key cryptographic algorithm (same key for encrypting and decrypting).
- Transmitting station concatenates 40 bit key with a 24 bit Initialization Vector (IV) to produce pseudorandom key stream.
- Plaintext is XORed with the pseudorandom key stream to produce ciphertext.
- Ciphertext is concatenated with IV and transmitted over the Wireless Medium.
- Receiving station reads the IV, concatenates it with the secret key to produce local copy of the pseudorandom key stream.
- Received ciphertext is XORed with the key stream generated to get back the plaintext.

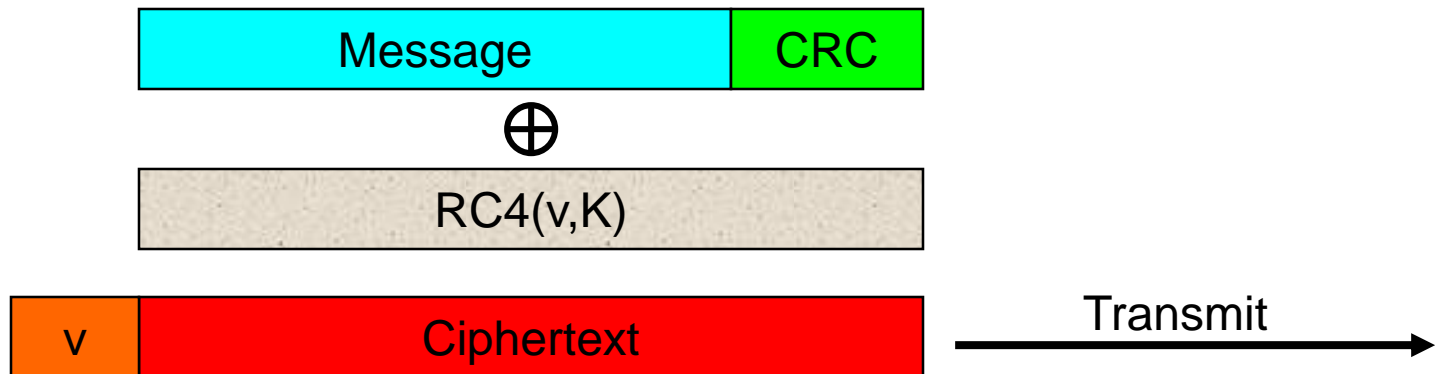
# WEP – vulnerability to attack

- WEP has been broken! Walker (Oct 2000), Borisov et. al. (Jan 2001), Fluhrer-Mantin -Shamir (Aug 2001).
- Unsafe at any key size : Testing reveals WEP encapsulation remains insecure whether its key length is 1 bit or 1000 or any other size.
- More about this at:  
<http://grouper.ieee.org/groups/802/11/Documents/DocumentHolder/0-362.zip>

# WEP Overview

- WEP relies on a shared key  $K$  between communicating parties
1. **Checksum:** For a message  $M$ , we calculate  $c(M)$ . The plaintext is  $P=\{M,c(M)\}$
  2. **Encryption:** The plaintext is encrypted using RC4. RC4 requires an initialization vector (IV)  $v$ , and the key  $K$ . Output is a stream of bits called the keystream. Encryption is XOR with  $P$ .
  3. **Transmission:** The IV and the ciphertext  $C$  are transmitted.

$$C = P \oplus \text{RC4}(v, K)$$



# WEP Security Goals

- WEP had three main security goals:
  - Confidentiality: Prevent eavesdropping
  - Access Control: Prevent inappropriate use of 802.11 network, such as facilitate dropping of not-authorized packets
  - Data Integrity: Ensure that messages are not altered or tampered with in transit
- The basic WEP standard uses a 40-bit key (with 24bit IV)
- Additionally, many implementations allow for 104-bit key (with 24bit IV)
- None of the three goals are provided in WEP due to serious security design flaws and the fact that it is easy to eavesdrop on WLAN

# 128 bit WEP

- Vendors have extended WEP to 128 bit keys.
  - 104 bit secret key.
  - 24 bit IV.
- Brute force takes  $10^{19}$  years for 104-bit key.
- Effectively safeguards against brute force attacks.

# Key Scheduling Weakness

- Paper from Fluhrer, Mantin, Shamir, 2001.
- Two weaknesses:
  - Certain keys leak into key stream.
    - Invariance weakness.
  - If portion of PRNG input is exposed,
    - Analysis of initial key stream allows key to be determined.
    - IV weakness.

# IV weakness

- WEP exposes part of PRNG input.
  - IV is transmitted with message.
  - Every wireless frame has reliable first byte
    - Sub-network Access Protocol header (SNAP) used in logical link control layer, upper sub-layer of data link layer.
    - First byte is 0xAA
  - Attack is:
    - Capture packets with weak IV
    - First byte ciphertext XOR 0xAA = First byte key stream
    - Can determine key from initial key stream
- Practical for 40 bit and 104 bit keys
- Passive attack.
  - Non-intrusive.
  - No warning.



# Wepcrack

- First tool to demonstrate attack using IV weakness.
  - Open source, Anton Rager.
- Three components
  - Weaker IV generator.
  - Search sniffer output for weaker IVs & record 1<sup>st</sup> byte.
  - Cracker to combine weaker IVs and selected 1<sup>st</sup> bytes.
- Cumbersome.

# Airsnort

- Automated tool
  - Cypher42, Minnesota, USA.
  - Does it all!
  - Sniffs
  - Searches for weaker IVs
  - Records encrypted data
  - Until key is derived.
- 100 Mb to 1 Gb of transmitted data.
- 3 to 4 hours on a very busy WLAN.

# Avoid the weak IVs

- FMS described a simple method to find weak IVs
  - Many manufacturers avoid those IVs after 2002
  - Therefore Aircrack-ng and others may not work on recent hardware
- However David Hulton aka h1kari
  - Properly implemented FMS attack which shows many more weak IVs
  - Identified IVs that leak into second byte of key stream.
  - Second byte of SNAP header is also 0xAA
  - So attack still works on recent hardware
  - And is faster on older hardware
  - Dwepcrack, weplab, aircrack

# Generating WEP traffic

- Not capturing enough traffic?
  - Capture encrypted ARP request packets
  - Anecdotal lengths of 68, 118 and 368 bytes appear appropriate
  - Replay encrypted ARP packets to generate encrypted ARP replies
  - Aireplay implements this.

# 802.11 safeguards

- Security Policy & Architecture Design
- Treat as untrusted LAN
- Discover unauthorised use
- Access point audits
- Station protection
- Access point location
- Antenna design

# Security Policy & Architecture

- Define use of wireless network
  - What is allowed
  - What is not allowed
- Holistic architecture and implementation
  - Consider all threats.
  - Design entire architecture
    - To minimise risk.

# Wireless as untrusted LAN

- Treat wireless as untrusted.
  - Similar to Internet.
- Firewall between WLAN and Backbone.
- Extra authentication required.
- Intrusion Detection
  - at WLAN / Backbone junction.
- Vulnerability assessments

# Discover unauthorised use

- Search for unauthorised access points, ad-hoc networks or clients.
- Port scanning
  - For unknown SNMP agents.
  - For unknown web or telnet interfaces.
- Warwalking!
  - Sniff 802.11 packets
  - Identify IP addresses
  - Detect signal strength
  - But may sniff your neighbours...
- Wireless Intrusion Detection
  - AirMagnet, AirDefense, Trapeze, Aruba,...



# Access point audits

- Review security of access points.
- Are passwords and community strings secure?
- Use Firewalls & router ACLs
  - Limit use of access point administration interfaces.
- Standard access point config:
  - SSID
  - WEP keys
  - Community string & password policy

# Station protection

- Personal firewalls
  - Protect the station from attackers.
- VPN from station into Intranet
  - End-to-end encryption into the trusted network.
  - But consider roaming issues.
- Host intrusion detection
  - Provide early warning of intrusions onto a station.
- Configuration scanning
  - Check that stations are securely configured.

# Location of Access Points

- Ideally locate access points
  - In centre of buildings.
- Try to avoid access points
  - By windows
  - On external walls
  - Line of sight to outside
- Use directional antenna to “point” radio signal.

# WPA

- Wi-Fi Protected Access
  - Works with 802.11b, a and g
- “Fixes” WEP’s problems
- Existing hardware can be used
- 802.1x user-level authentication
- TKIP
  - RC4 session-based dynamic encryption keys
  - Per-packet key derivation
  - Unicast and broadcast key management
  - New 48 bit IV with new sequencing method
  - Michael 8 byte message integrity code (MIC)
- Optional AES support to replace RC4

# WPA and 802.1x

- 802.1x is a general purpose network access control mechanism
- WPA has two modes
  - Pre-shared mode, uses pre-shared keys
  - Enterprise mode, uses Extensible Authentication Protocol (EAP) with a RADIUS server making the authentication decision
  - EAP is a transport for authentication, not authentication itself
  - EAP allows arbitrary authentication methods
  - For example, Windows supports
    - EAP-TLS requiring client and server certificates
    - PEAP-MS-CHAPv2

# Practical WPA attacks

- Dictionary attack on pre-shared key mode
  - CoWPAtty, Joshua Wright
- Denial of service attack
  - If WPA equipment sees two packets with invalid MICs in 1 second
    - All clients are disassociated
    - All activity stopped for one minute
    - Two malicious packets a minute enough to stop a wireless network

# 802.11i

- Robust Security Network extends WPA
  - Counter Mode with Cipher Block Chaining Message Authentication Code Protocol (CCMP)
  - Based on a mode of AES, with 128 bits keys and 48 bit IV.
  - Also adds dynamic negotiation of authentication and encryption algorithms
  - Allows for future change
- Does require new hardware
- [www.drizzle.com/~aboba/IEEE/](http://www.drizzle.com/~aboba/IEEE/)

# Relevant RFCs

- Radius Extensions: RFC 2869
- EAP: RFC 2284
- EAP-TLS: RFC 2716