```
Widget _cambiarPagina() {
    switch(_index) {
        case 1: {
            return Segunda();
        }
        case 2: {
            return Tercera();
        }
        case 3: {
            return Cuarta();
        }
        case 4: { return Quinta(); }
    }
    return Center(child: Text("HOLA BIENVENIDOS"));
}
```

```
class _SegundaState extends State<Segunda> {
 bool _combos = false;
 @override
 Widget build(BuildContext context) {
   return ListView(
     padding: EdgeInsets.all(20),
     children: [
       - Text("Selecciona:"),
       TextField(),
       CheckboxListTile(value: _combos,
         onChanged: (bool? est){
           setState(() {
       -- }, title: Text("Check"), ), // CheckboxListTile
       CheckboxListTile(value: _combos,
        onChanged: (bool? est){
           setState(() {
       -}, title: Text("Alto"), ), // CheckboxListTile
```

```
import 'package:flutter/material.dart';
enum combo {hola, comoo}

class Tercera extends StatefulWidget {
   const Tercera({Key? key}) : super(key: key);

   @override
   State<Tercera> createState() => _TerceraState();
}

class _TerceraState extends State<Tercera> {
   bool _combos = false;
   combo _comboBox = combo.hola;
```

```
@override
Widget build(BuildContext context) {
  return ListView(
    padding: EdgeInsets.all(20),
    children: [
     - Text("Titulo 1:"),
     - TextField(),
     Text("Titulo 2:"),
     TextField(),
      RadioListTile(value: combo.hola,
        groupValue: _comboBox,
        onChanged: (_combos){
          setState(() {
           _comboBox = combo.hola;
         });
        },
        title: Text("Hola"),), // RadioListTile
      RadioListTile(value: combo.comoo,
        groupValue: _comboBox,
        onChanged: (_combos){
          setState(() {
           _comboBox = combo.comoo;
         });
        },
        title: Text("Como"),), // RadioListTile
    ],
```

```
class Quinta extends StatefulWidget {
  const Quinta({Key? key}) : super(key: key);
 @override
 State<Quinta> createState() => _QuintaState();
class _QuintaState extends State<Quinta> -{
  @override
 Widget build(BuildContext context) {
    return ListView(
      padding: EdgeInsets.all(20),
      children: [
      Text("Escriba valor 1:"),
      - TextField(),
       - Text("Escriba valor 2"),
      — TextField(),
      — ElevatedButton(onPressed: (){}, child: Text("SUMAR"))
    ],
```