

X64000 Programming Manual
WestCo

Revision II.2

Addressing modes:

It has 3 instruction encoding: Register to Register, System call, Immediate.

They all start with the same format, opcode, funct3 and funct7, where these differ is after the (funct7), System call addressing takes its values from the stack, where as register to register addressing expects at least two registers within [0, 35], Immediate is quite different, for instance, use 'stw' to store a 64-bit word into a register. or 'lda' to load r0 from a register address. This helps to actually load useful stuff into registers.

The operating system is heavily encouraged to optimize labels at runtime (3:mld:foo).

There is also 'mh' (for machine halt) and is used to halt the cpu (if CL=0)

Figure 1: Register list of the X64000

| Register name | Mnemonic |
|---------------|--------------------------|
| r0 | Hardwired Zero Register |
| r1 | Address Register 1 |
| r2 | Address Register 2 |
| r3 | Address Register 3 |
| r4 | Address Register 4 |
| r5 | Stack Register |
| r6 | Data Register 1 |
| r7 | Data Register 2 |
| r8 | Data Register 3 |
| r9 | Data Register 4 |
| r10 | Temporary Register 1 |
| r11 | Temporary Register 2 |
| r12 | Temporary Register 3 |
| r13 | Temporary Register 4 |
| r14 | Temporary Register 5 |
| r15 | Condition Register 1 |
| r16 | Condition Register 2 |
| r17 | Program Counter Register |
| r18 | Control Register |
| r19 | Return Address register |

Figure 2: Instruction encodings:

Figure 2.a: Register to Register:

| | | | | |
|--------|--------|--------|----------|-----------|
| OPCODE | FUNCT3 | FUNCT7 | REG_LEFT | REG_RIGHT |
|--------|--------|--------|----------|-----------|

Figure 2.b: Immediate:

| | | | | | |
|--------|--------|--------|----------|-----------|-----------|
| OPCODE | FUNCT3 | FUNCT7 | REG_LEFT | OFFSET | REG_RIGHT |
| OPCODE | FUNCT3 | FUNCT7 | REG | OFFSET | UNUSED |
| OPCODE | FUNCT3 | FUNCT7 | REG_LEFT | REG_RIGHT | OFFSET |

Figure 2.c: System Call/Branch:

| | | | |
|--------|--------|--------|--------|
| OPCODE | FUNCT3 | FUNCT7 | OFFSET |
|--------|--------|--------|--------|

What do they (funct3, funct7) even mean?

Opcode stands for operation code, it's the instruction you want to perform, whereas the funct3 tells it what it does, and funct7 what it is (that's btw how we tell what kind of encoding it uses).

For example take a load operation from 0x0000000 to r13, you need to make sure that you even want to load it. so opcode=0b0000011 and funct3=0b101