



Hochschule  
Bonn-Rhein-Sieg  
University of Applied Sciences



# Analysis of Active Learning Mechanism Applied to Language Models for Computer Assisted Short Answer Grading

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Elanton Fernandes

*Advisors*

Prof. Dr. Paul G. Plöger, M.Sc Tim Metzler

# 1. Motivation

## 2. Problem Statement

## 3. State of the Art

## 4. Approach

## 5. Results

## 6. Summary

## 7. Future Work

## 8. Extra Slides

### 8.1 Structuring Elements

### 8.2 Numerals and Mathematics

### 8.3 Figures and Code Listings

### 8.4 Citations and Bibliography

## 9. Something else



# Motivation

In universities with an increase in number of student every semester, the number of tests conducted also increases. This means that:

- The professor spends more time in correcting student exams than preparing for lectures.
- If students are not assigned full scores for on a test, they expect a meaningful feedback from the professor.

# Motivation

Consider the following dummy scenario:

- 80 students enrolled in a class.
- Tests are conducted bi-weekly.
- Professor requires 15 minutes to evaluate one student test.
- Total time spent by the professor to evaluate all tests per week is 10 hours.

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

# Problem Statement

- To automate the evaluation of student tests while still keeping the oracle/professor in the loop.
- Allow the assignment of meaningful feedback to student answers indicating their mistakes.

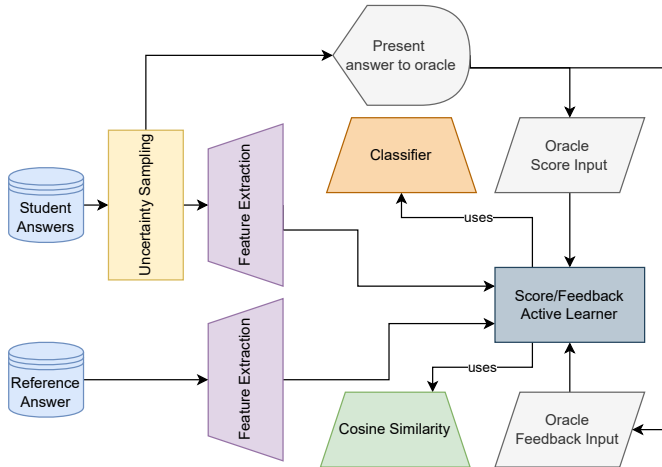
1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else



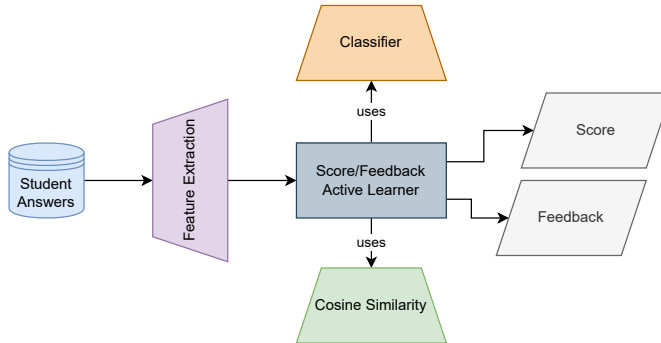
# Approach

## Training cycle



# Approach

## *Prediction cycle*



# Approach

## Uncertainty Sampling

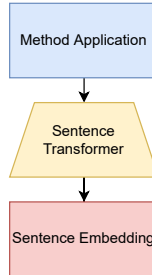
Uncertainty sampling is a query strategy that queries the instances about which it is least certain how to label. We use uncertainty sampling variant might query the instance whose prediction is the least confident:

$$x_{LC} = \operatorname{argmin}_x P(\hat{y}|x; \theta) \quad (1)$$

Where  $x$  is the feature,  $y$  is the class label prediction, and  $\hat{y} = \operatorname{argmax}_y P(y|x; \theta)$  is the class label that has the largest posterior probability using model  $\theta$ .

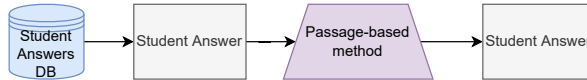
# Approach

## *Feature Extraction: Overview*



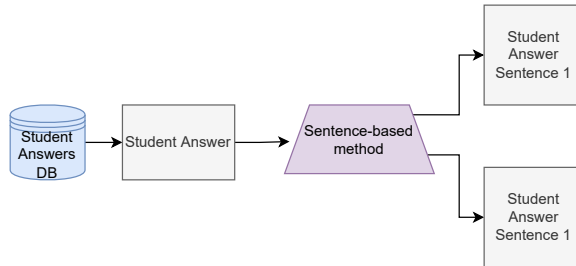
# Approach

## *Feature Extraction: Passage-based method*



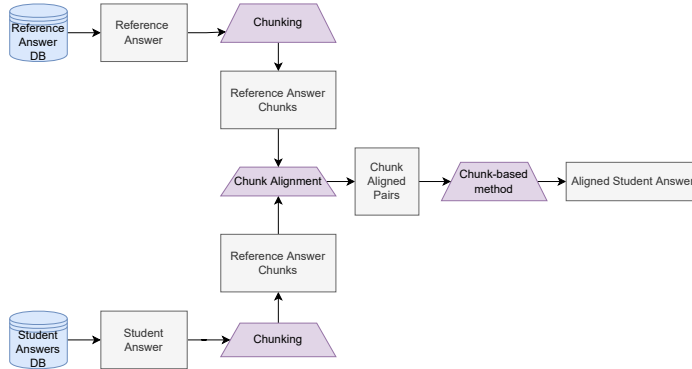
# Approach

## *Feature Extraction: Sentence-based method*



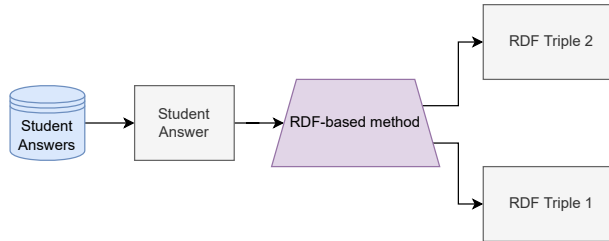
# Approach

## *Feature Extraction: Chunk-based method*



# Approach

## *Feature Extraction: RDF-based method*





# Approach

## Language Models

Model:	Base model	Number Training tuples
all-mpnet-base-v2[1]	microsoft/mpnet-base.	1.17B
all-distilroberta-v1[1]	distilroberta-base	1.12B
all-MiniLM-L12-v2[1]	microsoft/MiniLM-L12-H384-uncased	1.17B
multi-qa-distilbert-cos-v1[1]	distilbert-base	214M
all-MiniLM-L6-v2[1]	nreimers/MiniLM-L6-H384-uncased	1.17B

**Table 1:** Displays pre-trained language models with their base model used in training and number of training tuples used[1].

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
- 5. Results**
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

# Results

## Scores

	all-mpnet-base-v2	all-distilroberta-v1	all-MiniLM-L12-v2	multi-qa-distilbert-cos-v1	all-MiniLM-L6-v2
	Passage-based method				
Pearson's $\rho$	<b>0.826</b>	0.814	0.814	0.818	0.817
RMSE	<b>0.893</b>	0.920	0.919	0.911	0.915
	Sentence-based method				
Pearson's $\rho$	0.790	0.783	0.783	<b>0.791</b>	0.783
RMSE	<b>0.949</b>	0.963	0.961	0.946	0.963
	Chunk-based method				
Pearson's $\rho$	<b>0.816</b>	0.807	0.810	0.815	0.810
RMSE	<b>0.920</b>	0.938	0.930	<b>0.920</b>	0.933
	RDF-based method				
Pearson's $\rho$	0.774	<b>0.782</b>	0.778	0.761	0.747
RMSE	0.961	<b>0.942</b>	0.953	0.987	1.011
Mean Pearson's $\rho$	<b>0.802</b>	0.797	0.796	0.796	0.789
Mean RMSE	<b>0.931</b>	0.941	0.941	0.941	0.956

**Table 2:** Shows the Pearson correlation and RMSE values for the methods with each pre-trained language model when a Random Forest classifier is used on the Mohler dataset [?].

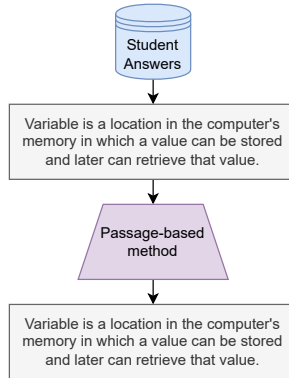
1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
- 8.1 Structuring Elements
- 8.2 Numerals and Mathematics
- 8.3 Figures and Code Listings
- 8.4 Citations and Bibliography
9. Something else

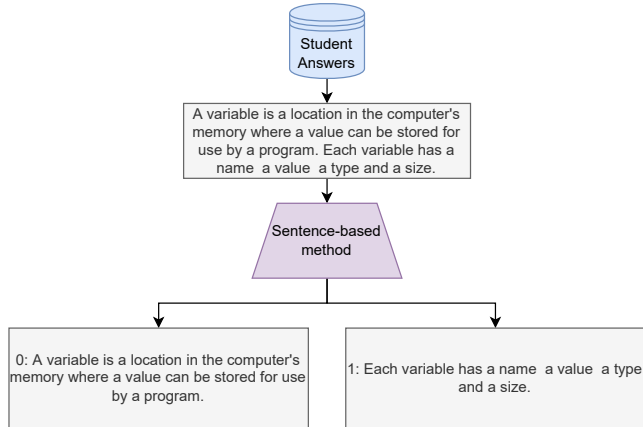
# Approach

## *Feature Extraction: Passage-based method*



# Approach

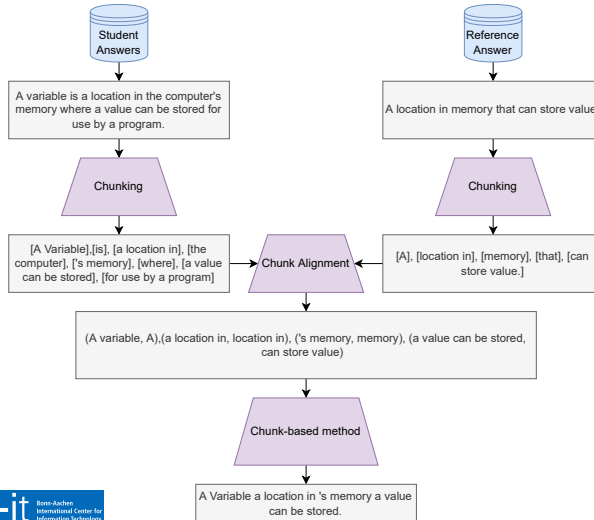
## *Feature Extraction: Sentence-based method*





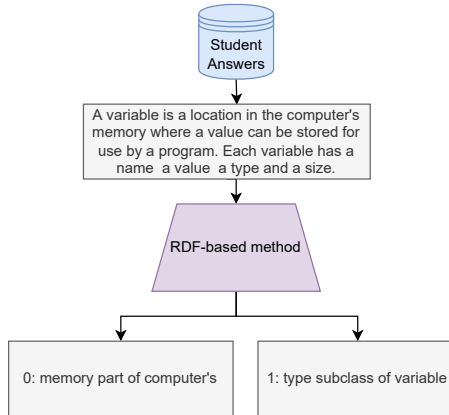
# Approach

## Feature Extraction: Chunk-based method



# Approach

## *Feature Extraction: RDF-based method*



# Jabberwocky

*Lewis Carroll*

'Twas brillig, and the slithy toves  
Did gyre and gimble in the wabe;  
All mimsy were the borogoves,  
And the mome raths outgrabe.

“Beware the Jabberwock, my son!  
The jaws that bite, the claws that catch!  
Beware the Jubjub bird, and shun  
The frumious Bandersnatch!”

# Lists and locales

*Lorem ipsum dolor sit amet*

- Nulla nec lacinia odio. Curabitur urna tellus.
  - Fusce id sodales dolor. Sed id metus dui.
    - » Cupio virtus licet mi vel feugiat.

1. Donec porta, risus porttitor egestas scelerisque video.
  - 1.1 Nunc non ante fringilla, manus potentis cario.
    - 1.1.1 Pellentesque servus morbi tristique.

Nechť již hříšné saxofony d'áblů rozzvučí síň úděsnými tóny waltzu, tanga a quickstepu! Nezvyčajné krdle šťastných figliarskych d'atľov učia pri kótovanom ústí Váhu mĺkveho koňa Waldemara obžierať väčšie kusy exkluzívnej kôry. The quick, brown fox jumps over a lazy dog. DJs flock by when MTV ax quiz prog. "Now fax quiz Jack!"

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

# Text blocks

*In plain, example, and **alert** flavour*

**This text** is highlighted.

A plain block

This is a plain block containing some **highlighted text**.

An example block

This is an example block containing some **highlighted text**.

An alert block

This is an alert block containing some **highlighted text**.

# Definitions, theorems, and proofs

*All integers divide zero*

## Definition

$$\forall a, b \in \mathbb{Z} : a \mid b \iff \exists c \in \mathbb{Z} : a \cdot c = b$$

## Theorem

$$\forall a \in \mathbb{Z} : a \mid 0$$

## Proof

$$\forall a \in \mathbb{Z} : a \cdot 0 = 0$$



1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics**
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else



# Numerals and Mathematics

*Formulae, equations, and expressions*

1234567890

1234567890

$\hat{x}, \check{x}, \tilde{a}, \bar{a}, \dot{y}, \ddot{y}$

$\iint f(x, y, z) \, dx dy dz$

$$\frac{1}{1 + \frac{1}{2 + \frac{1}{3 + x}}} + \frac{1}{1 + \frac{1}{2 + \frac{1}{3 + x}}}$$

$$F : \begin{vmatrix} F''_{xx} & F''_{xy} & F'_x \\ F''_{yx} & F''_{yy} & F'_y \\ F'_x & F'_y & 0 \end{vmatrix} = 0$$

$$\iint_{\mathbf{x} \in \mathbb{R}^2} \langle \mathbf{x}, \mathbf{y} \rangle \, d\mathbf{x}$$

$$\overline{a\alpha^2 + b\beta + d\delta}$$

$$]0, 1[ + \lceil x \rceil - \langle x, y \rangle$$

$$e^x \approx 1 + x + x^2/2! + x^3/3! + x^4/4!$$

$$\binom{n+1}{k} = \binom{n}{k} + \binom{n}{k-1}$$

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

# Figures

*Tables, graphs, and images*

Faculty	With T <sub>E</sub> X	Total	%
Faculty of Informatics	1 716	2 904	59.09
Faculty of Science	786	5 275	14.90
Faculty of Economics and Administration	64	4 591	1.39
Faculty of Arts	69	10 000	0.69
Faculty of Medicine	8	2 014	0.40
Faculty of Law	15	4 824	0.31
Faculty of Education	19	8 219	0.23
Faculty of Social Studies	12	5 599	0.21
Faculty of Sports Studies	3	2 062	0.15

Table 3: The distribution of theses written using T<sub>E</sub>X during 2010–15 at MU

# Figures

*Tables, graphs, and images*

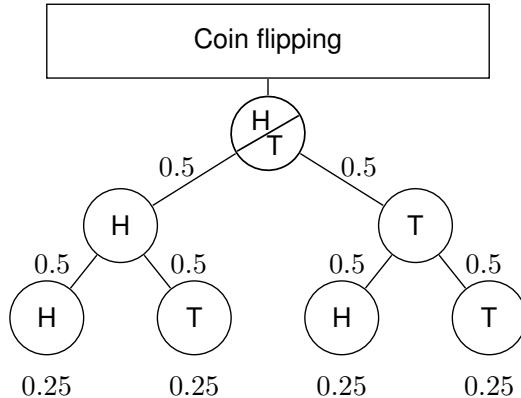


Figure 1: Tree of probabilities – Flipping a coin<sup>1</sup>

# Code listings

*An example source code in C*

```
#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>

// This is a comment
int main(int argc, char **argv)
{
    while (--c > 1 && !fork());
    sleep(c = atoi(v[c]));
    printf("%d\n", c);
    wait(0);
    return 0;
```

1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

# Citations

*T<sub>E</sub>X*, L<sup>A</sup>T<sub>E</sub>X, and Beamer

T<sub>E</sub>X is a programming language for the typesetting of documents. It was created by Donald Erwin Knuth in the late 1970s and it is documented in [The T<sub>E</sub>Xbook](#) [2].

In the early 1980s, Leslie Lamport created the initial version of L<sup>A</sup>T<sub>E</sub>X, a high-level language on top of T<sub>E</sub>X, which is documented in [L<sup>A</sup>T<sub>E</sub>X: A Document Preparation System](#) [3]. There exists a healthy ecosystem of packages that extend the base functionality of L<sup>A</sup>T<sub>E</sub>X; [The L<sup>A</sup>T<sub>E</sub>X Companion](#) [4] acts as a guide through the ecosystem.

In 2003, Till Tantau created the initial version of Beamer, a L<sup>A</sup>T<sub>E</sub>X package for the creation of presentations. Beamer is documented in the [User's Guide to the Beamer Class](#) [5].

# Bibliography

*T<sub>E</sub>X*, *L<sub>A</sub>T<sub>E</sub>X*, and Beamer



Donald E. Knuth. **The T<sub>E</sub>Xbook**. Addison-Wesley, 1984.



Leslie Lamport. **L<sub>A</sub>T<sub>E</sub>X: A Document Preparation System**. Addison-Wesley, 1986.



M. Goossens, F. Mittelbach, and A. Samarin. **The L<sub>A</sub>T<sub>E</sub>X Companion**. Addison-Wesley, 1994.



Till Tantau. **User's Guide to the Beamer Class Version 3.01**. Available at <http://latex-beamer.sourceforge.net>.



A. Mertz and W. Slough. Edited by B. Beeton and K. Berry. **Beamer by example** In TUGboat, Vol. 26, No. 1., pp. 68-73.



1. Motivation
2. Problem Statement
3. State of the Art
4. Approach
5. Results
6. Summary
7. Future Work
8. Extra Slides
  - 8.1 Structuring Elements
  - 8.2 Numerals and Mathematics
  - 8.3 Figures and Code Listings
  - 8.4 Citations and Bibliography
9. Something else

# There Is No Largest Prime Number

*The proof uses reductio ad absurdum.*

## Theorem

*There is no largest prime number.*

1. Suppose  $p$  were the largest prime number.
2. Consider the number  $p + 1$ .
3.  $p + 1$  is greater than 1, thus divisible by some prime number not in the first  $p$  numbers.
4. But  $q + 1$  is greater than 1, thus divisible by some prime number not in the first  $p$  numbers.

# There Is No Largest Prime Number

*The proof uses reductio ad absurdum.*

## Theorem

*There is no largest prime number.*

1. Suppose  $p$  were the largest prime number.
2. Let  $q$  be the product of the first  $p$  numbers.
3.  $q + 1$  is greater than 1, thus divisible by some prime number not in the first  $p$  numbers.
4. But  $q + 1$  is greater than 1, thus divisible by some prime number not in the first  $p$  numbers.

# There Is No Largest Prime Number

*The proof uses reductio ad absurdum.*

## Theorem

*There is no largest prime number.*

1. Suppose  $p$  were the largest prime number.
2. Let  $q$  be the product of the first  $p$  numbers.
3. Then  $q + 1$  is not divisible by any of them.
4. But  $q + 1$  is greater than 1, thus divisible by some prime number not in the first  $p$  numbers.

# A longer title

- one
- two

**This is a test of bold text**

# Test (1/2)

First slide

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- 
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# Test (2/2)

Second slide

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- 
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