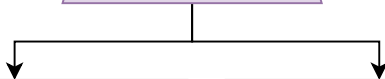
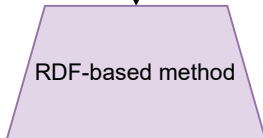


A variable is a location in the computer's memory where a value can be stored for use by a program. Each variable has a name a value a type and a size.



0: memory part of computer's

1: type subclass of variable