## How to achieve the scalability, high availability, and elastic ability of your database infrastructure on Kubernetes

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#### Content

- ✓ SRE & SLA & DBRE
- ✓ The new needs for a database on the cloud
- ✓ Idea & architecture
- √ Handling SQL
- ✓ Demo



#### SRE & SLA & DBRE

SphereEx

- Database Reliability Engineering (DBRE) is basically a subset of Site Reliability Engineering (SRE)
- Stateless service VS stateful service (Persistence & status)
- SLA (Service Level Agreement) & SLO (Service Level Objectives) & SLI (Service Level Indicators )

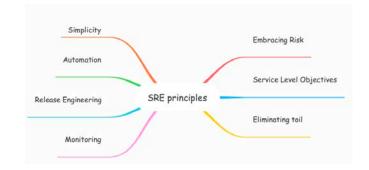








#### New needs for databases









#### The needs for a database on the cloud

- ✓ Large data to manage
- ✓ Efficient queries
- ✓ Data security
- ✓ Traffic governance
- ✓ Elastic scaling
- ✓ Backup & recovery
- ✓ Metrics
- ✓ Portability
- ✓ Out-of-the-box deployment



HA & read/write splitting & traffic strategy

**Data Encryption** 

Monitor

Reshard for computing nodes and storage nodes

Helm & Operator on Kubernetes



#### Monolithic database on the cloud



























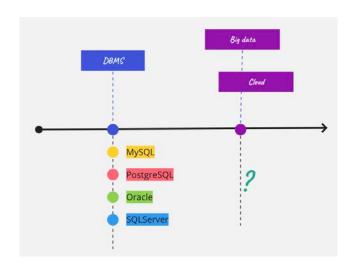








#### **Benefits**



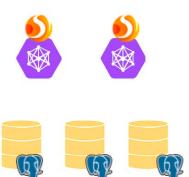


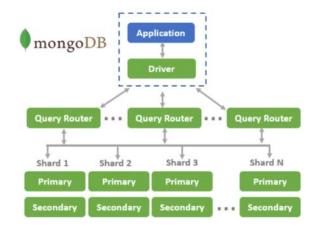
- ✓ Upgrade it into a distributed database at low cost
- ✓ SQL audit & Traffic governance & Elastic scaling
- ✓ Solve the headache of moving database into Kubernetes
- ✓ Out-of-the-box deployment
- √ No lock-in

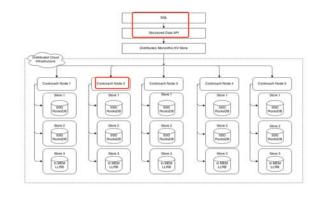


#### **Distributed database**



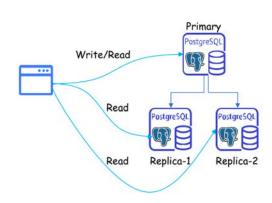




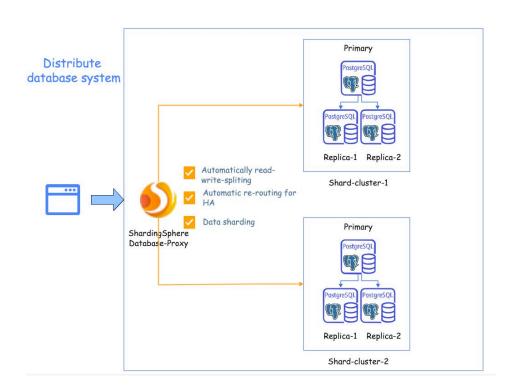




## **Application -> Database**



**Before** 

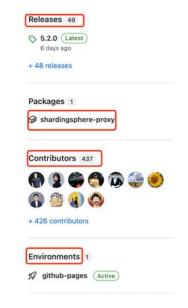






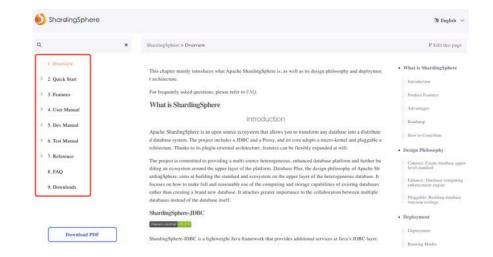
## **Apache ShardingSphere**











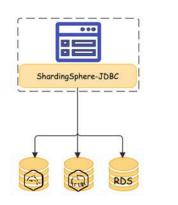


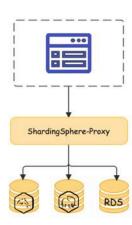
## **ShardingSphere clients**

## **Database Plus**

What is Apache ShardingSphere?

The ecosystem to transform any database into a distributed database system, and enhance it with sharding, elastic scaling, encryption features & more.

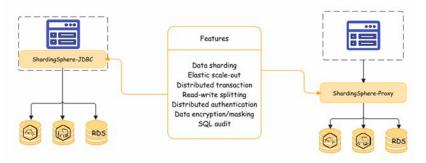






## **ShardingSphere features**







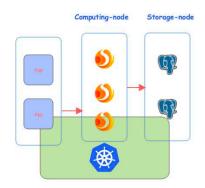
## **ShardingSphere on Cloud**

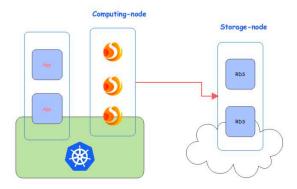
#### ShardingSphere-on-Cloud

#### Take Apache ShardingSphere to the cloud

A collection of tools & best practices including automated deployment scripts to virtual machines in AWS, Google Cloud Platform, Alibaba Cloud, CloudFormation Stack templates, and Terraform one-click deployment scripts.

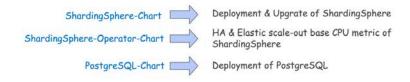
Helm Charts, Operators, automatic horizontal scaling, and other tools for the Kubernetes cloud-native environment are also included.

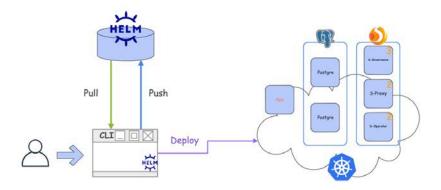






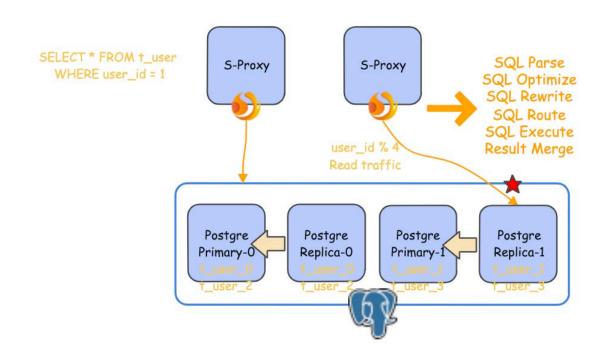
#### Demo







## The handling process of one SQL





#### The demo show

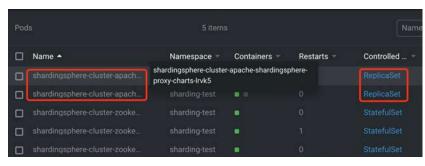
- 1. Deploy two PostgreSQL (Storage node) clusters made of a primary node and a replica
- 2. Deploy two ShardingSphere-Proxy (Computing node) and ShardingSphere-governance
- 3. Add PostgreSQL resources and their relationship into ShardingSphere-Proxy
- 4. Create sharding table t\_user on ShardingSphere-Proxy
- 5. Show the metadata of this distributed database system
- 6. INSERT data for test on ShardingSphere-Proxy
- 7. Preview SELECT routing result
- 8. Execute SELECT query



## Step 1, 2,

git clone <a href="https://github.com/apache/shardingsphere-on-cloud">https://github.com/apache/shardingsphere-on-cloud</a> cd charts/shardingsphere-operator-cluster helm dependency build

helm install shardingsphere-cluster shardingsphere-operator-cluster -n sharding-test









## Step 3, 4, 5

```
psql (14.2, server 12.3 SphereEx-DBPlusEngine-Proxy 1.1.0)
Type "help" for help.

postgres=> CREATE DATABASE sharding_rw_splitting_db;
CREATE DATABASE
```

```
postgres=> ADD RESOURCE write_ds_0 (
   HOST=127.0.0.1,
   PORT=5430,
   DB=sharding_rw_splitting_db,
   USER=postgres,
   PASSWORD=x0xJ1jSIbN
   read_ds_0 (
   HOST=127.0.0.1,
   PORT=5431,
   DB=sharding_rw_splitting_db,
    USER=postgres,
   PASSWORD=x0xJ1jSIbN
 ,write_ds_1 (
   HOST=127.0.0.1,
    PORT=5432.
   DB=shardina_rw_splittina_db.
    USER=postgres,
    PASSWORD=RHVdPNbsyK
  read_ds_1 (
    HOST=127.0.0.1.
    PORT=5433.
   DB=sharding_rw_splitting_db,
    USER=postares.
   PASSWORD=RHVdPNbsyK
SUCCESS
```

```
postgres=>
postgres=> CREATE READWRITE_SPLITTING RULE rw_group_0 (
WRITE_RESOURCE=write_ds_0,
READ_RESOURCES(read_ds_0),
TYPE(NAME=random)
);
SUCCESS

postgres=> CREATE READWRITE_SPLITTING RULE rw_group_1 (
WRITE_RESOURCE=write_ds_1,
READ_RESOURCES(read_ds_1),
TYPE(NAME=random)
);
SUCCESS
```

```
sharding_rw_splitting_db=> CREATE SHARDING TABLE RULE t_user (
RESOURCES(rw_group_0,rw_group_1),
SHARDING_COLUMN=user_id,TYPE(NAME=mod,PROPERTIES("sharding-count"=4)))
);
SUCCESS
```

```
postgres=>
postgres=> CREATE TABLE t_user (
   user_id int4,
   user_name varchar(32),
   tel varchar(32)
);
CREATE TABLE
postgres=>
```



## Step 6, 7, 8

postgres=>

```
postgres=> INSERT INTO t_user values (1, 'name1', 'tel11111');
 INSERT INTO t_user values (2,'name2','tel22222');
 INSERT INTO t_user values (3,'name3','tel33333');
 INSERT INTO t_user values (4,'name4','tel44444');
 INSERT 0 1
 INSERT 0 1
 INSERT 0 1
 INSERT 0 1
shardina_rw_splittina_db=> PREVIEW SELECT * FROM t_user WHERE user_id=1;
 data source name |
                               actual_sql
read_ds_1 | SELECT * FROM t_user_1 WHERE user_id=1
(1 row)
 sharding_rw_splitting_db=>
 sharding_rw_splitting_db=> SELECT * FROM t_user WHERE user_id=1;
  user_id | user_name | tel
        1 | name1 | tel11111
 (1 row)
```

```
sharding_rw_splitting_db=>
sharding_rw_splitting_db=> PREVIEW SELECT * FROM t_user;
data_source_name | actual_sql

read_ds_0 | SELECT * FROM t_user_0 UNION ALL SELECT * FROM t_user_2
read_ds_1 | SELECT * FROM t_user_1 UNION ALL SELECT * FROM t_user_3
(2 rows)
```



# Thanks! Any questions?

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