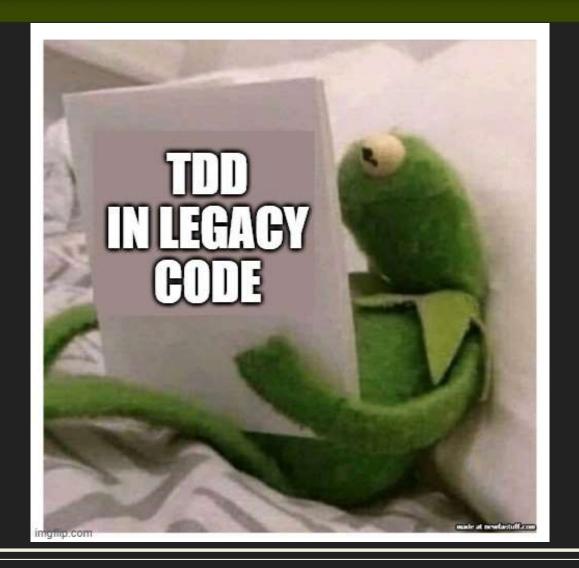




Gil Zilberfeld

CTO TestinGil





## Hello!

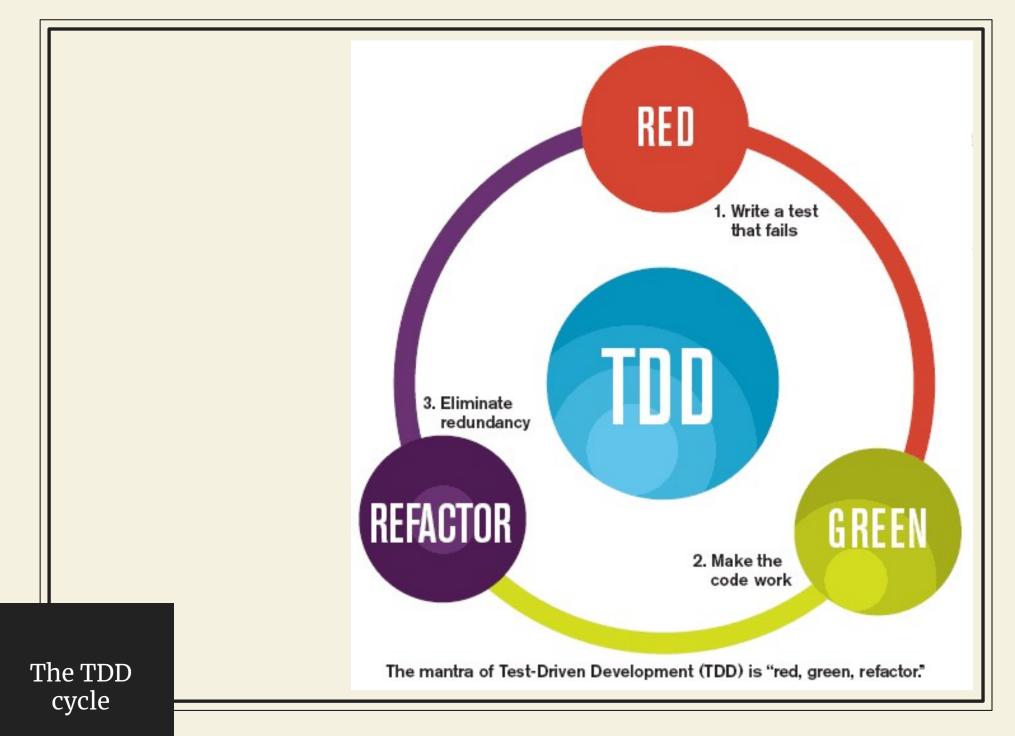
## I AM GIL ZILBERFELD



Gil@TestinGil.com

http://www.testingil.com/

@gil\_zilberfeld



```
@Test
@DisplayName("My First Test")
void canAddTwoNumbers() {
    Calculator calc = new Calculator();
    int result = calc.add(3,5);
    assertThat(result, is(8));
}
```

```
@Test
@DisplayName("My First Test")
void canAddTwoNumbers() {
    Calculator calc = new Calculator();
    int result = calc.add(3,5);
    assertThat(result, is(8));
public class Calculator {
    public int add(int i, int j) {
        return i+j;
```

```
@Test
@DisplayName("My First Test")
void canAddTwoNumbers() {
    Calculator calc = new Calculator();
    int result = calc.add(3,5);
    assertThat(result, is(8));
public class Calculator {
   public int add(int firstNumber,
            int secondNumber) {
        return firstNumber+secondNumber;
```



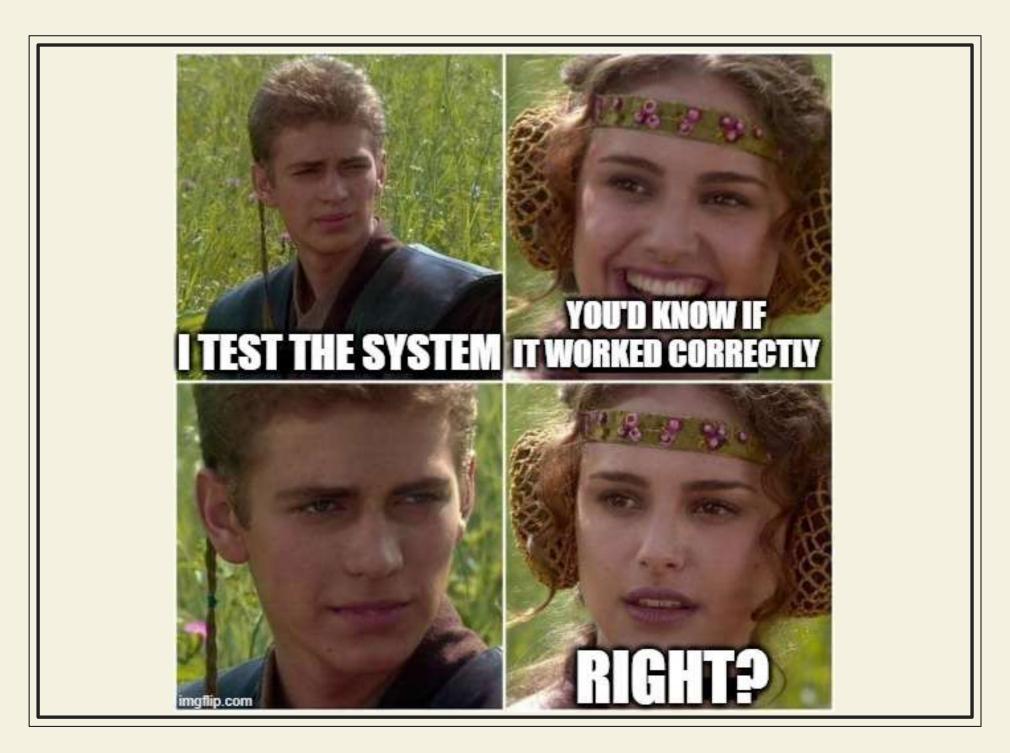
#### In the real world

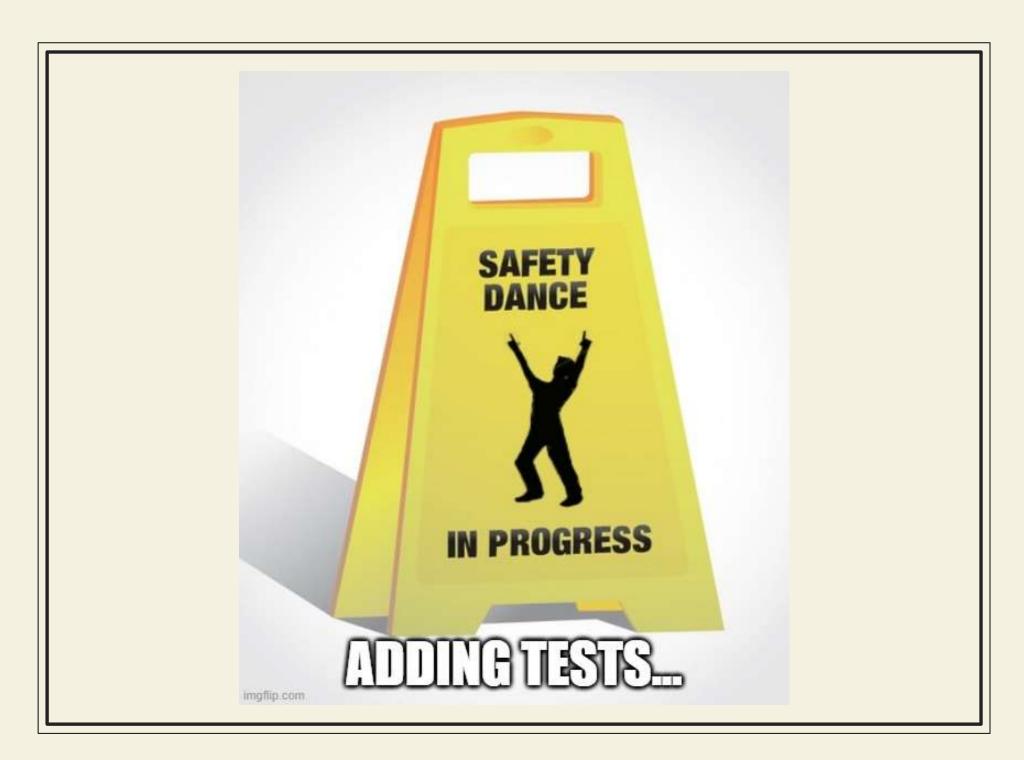
- Examples are too simplistic
- Real dependencies cause havoc
- The code resists
- Changing the code for tests is risky

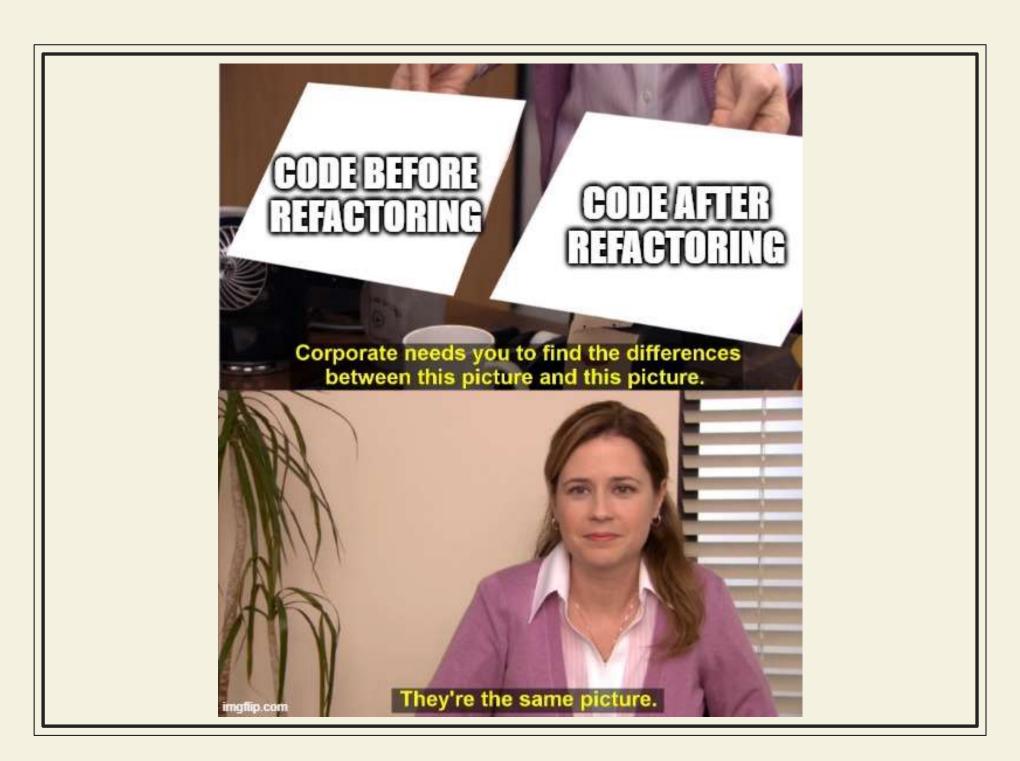


#### Principles

- Think about what you want to do, how would you know it worked?
- Add some tests for existing code
- Do some pre-refactoring (clean the workspace)
- Make it public (if needed)
- Introduce the change through TDD

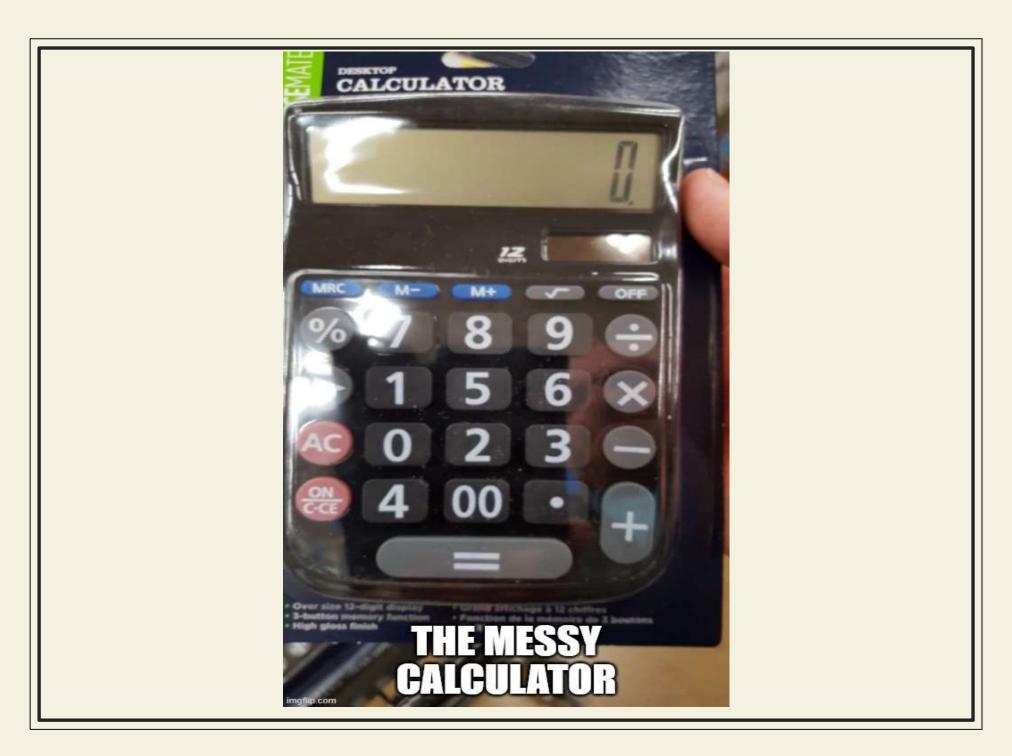












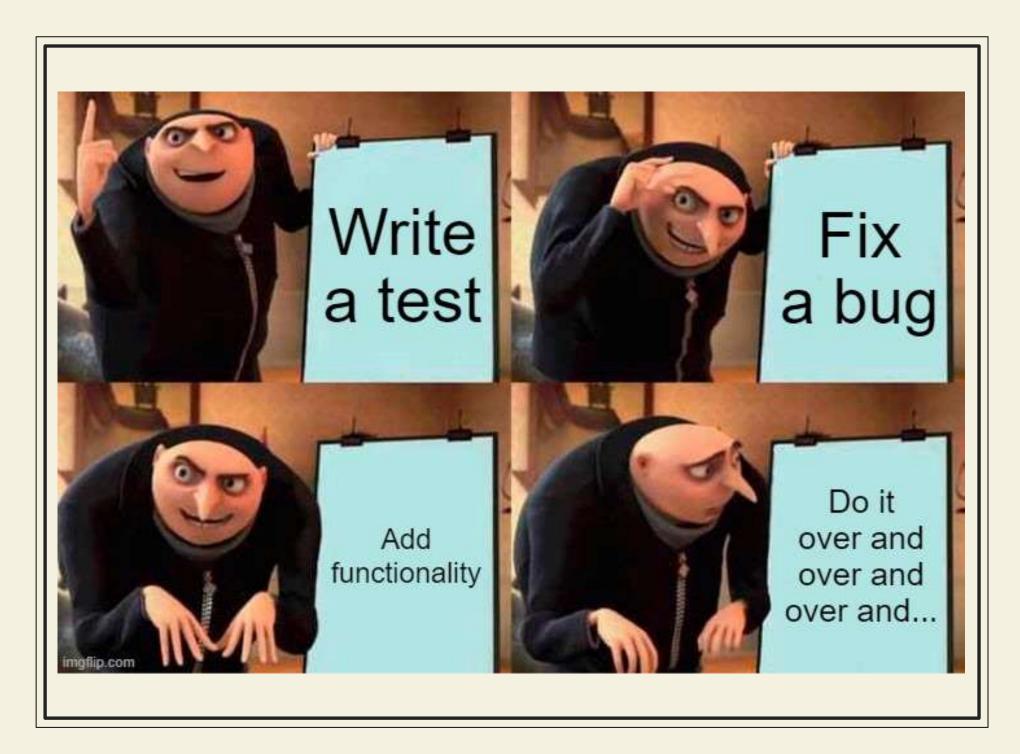














### Thanks!

# **ANY QUESTIONS?**

Email: Gil@TestinGil.com

LinkedIn: Profile, Company

XING: Profile, Group:

Twitter: <a>@gil\_zilberfeld</a>

Telegram: @TestinGil

Instagram: <a>@gil\_zilberfeld</a>



<u>everydayunittesting.com</u> <u>testingil.com</u>