
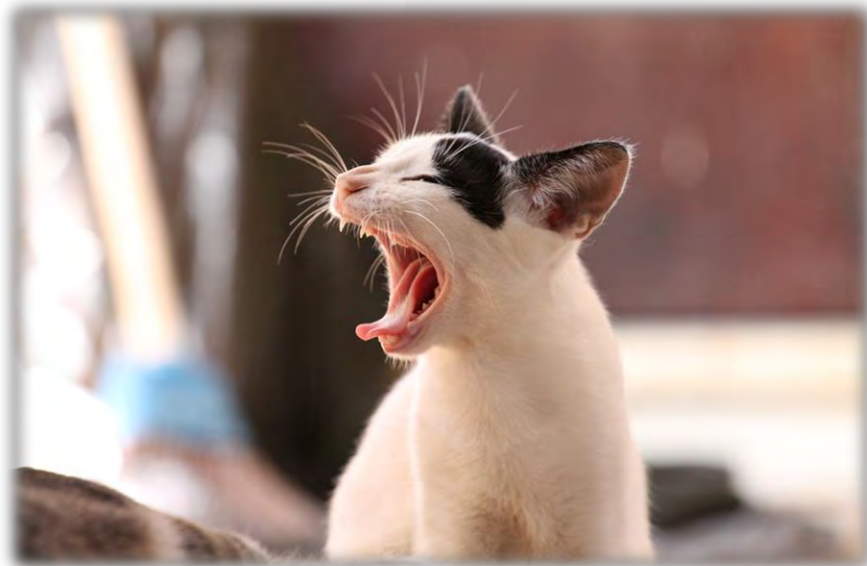


# Bell the “Chaotic Cat” with SRE



 /mandeepsu



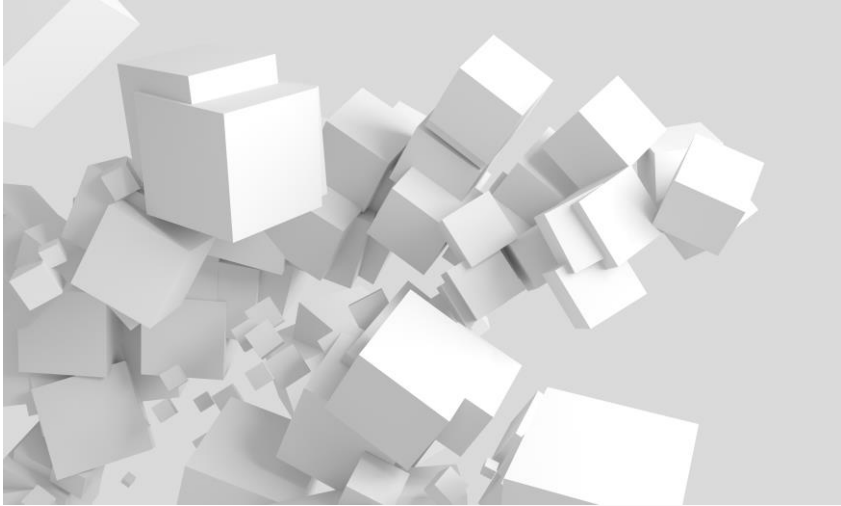
## Vision

To understand how SRE core fundamentals can help address unintentional chaos in software / product development lifecycle

## Outcome

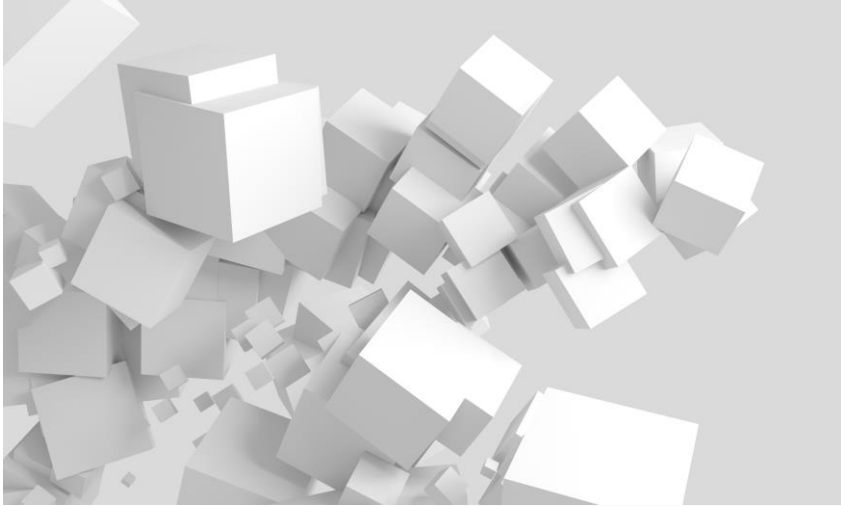
Understanding of how SRE core fundamentals can align with product development lifecycle

# Chaos Engineering



Intentional chaos in production to identify opportunities to improve resiliency

# Chaos Engineering



Intentional chaos in production to identify opportunities to improve resiliency



But what about unintentional chaos in product development lifecycle?

# 3 Themes – 1/3

## Speed

When it comes to faster time to market and a higher number of deployments per day / week / month, what are we chasing? How many number of deployments are good enough? Do our customers even care whether we are in “Elite” category?



# 3 Themes – 2/3

## **Vendor / Upstream / Downstream Dependencies**

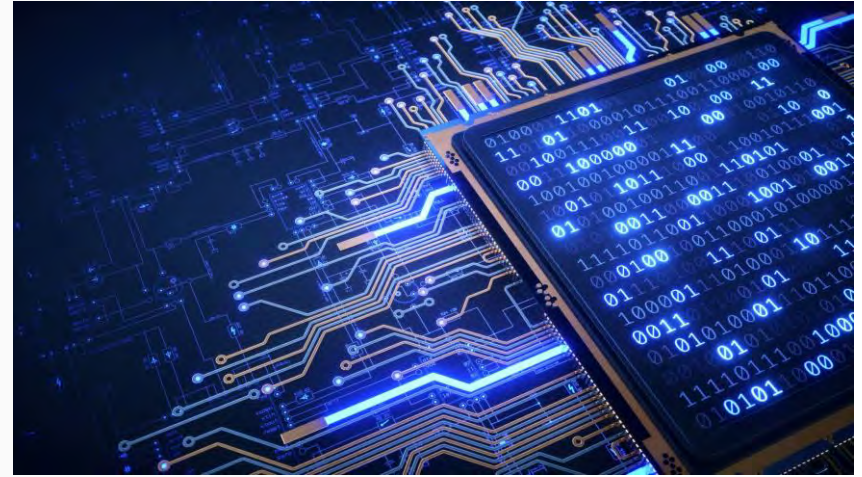
For feature rollouts and production incidents, how much time we spend collaborating with other teams to ensure that “right team” is engaged and “everyone is on the same page”?



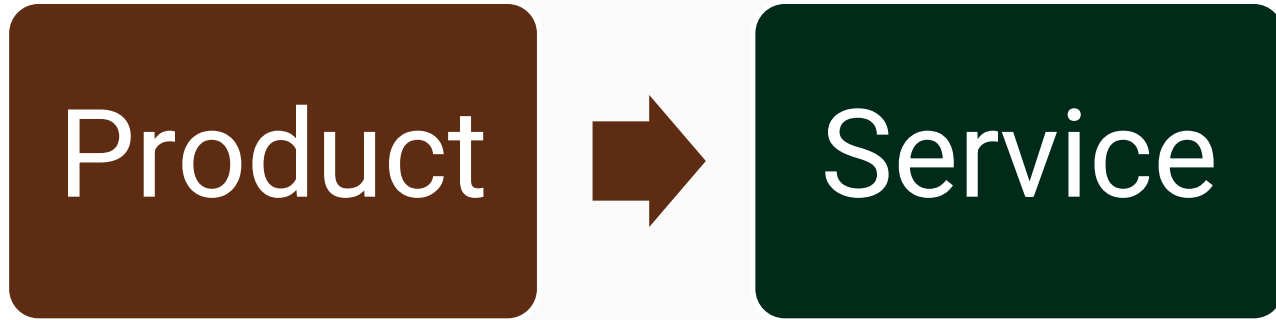
# 3 Themes – 3/3

## Measuring Everything

Should we? If not, how do we know what not to measure?

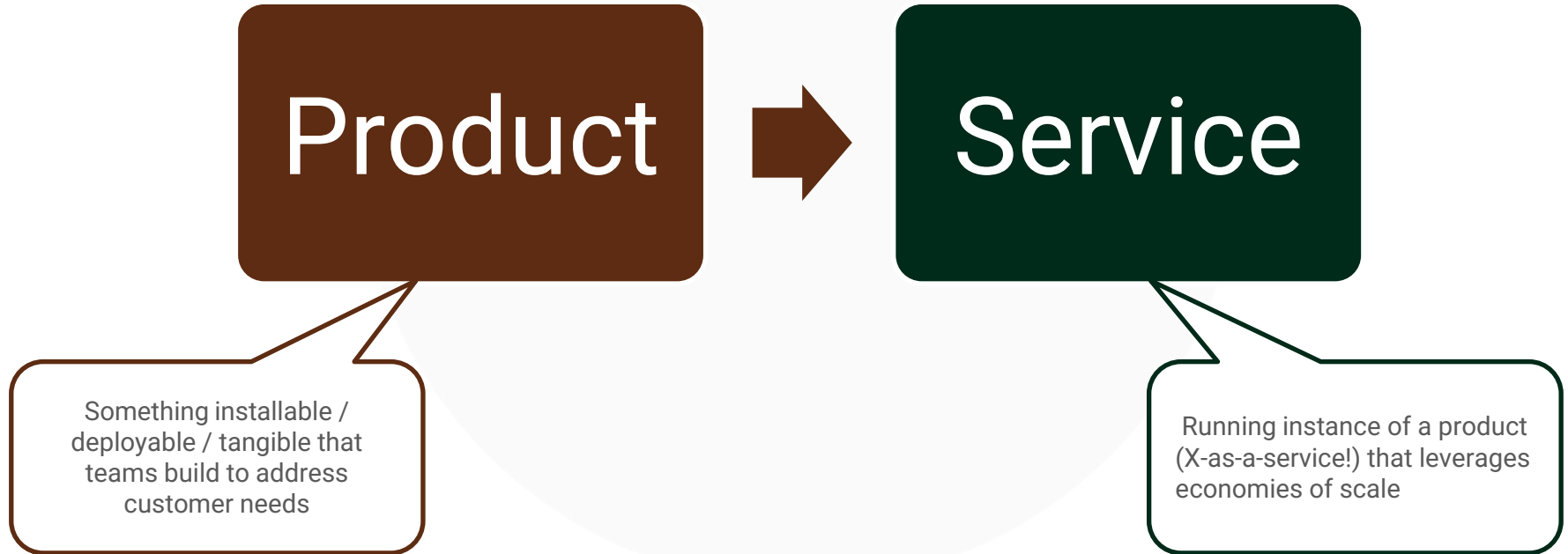


# Product vs Service



Product Reliability?

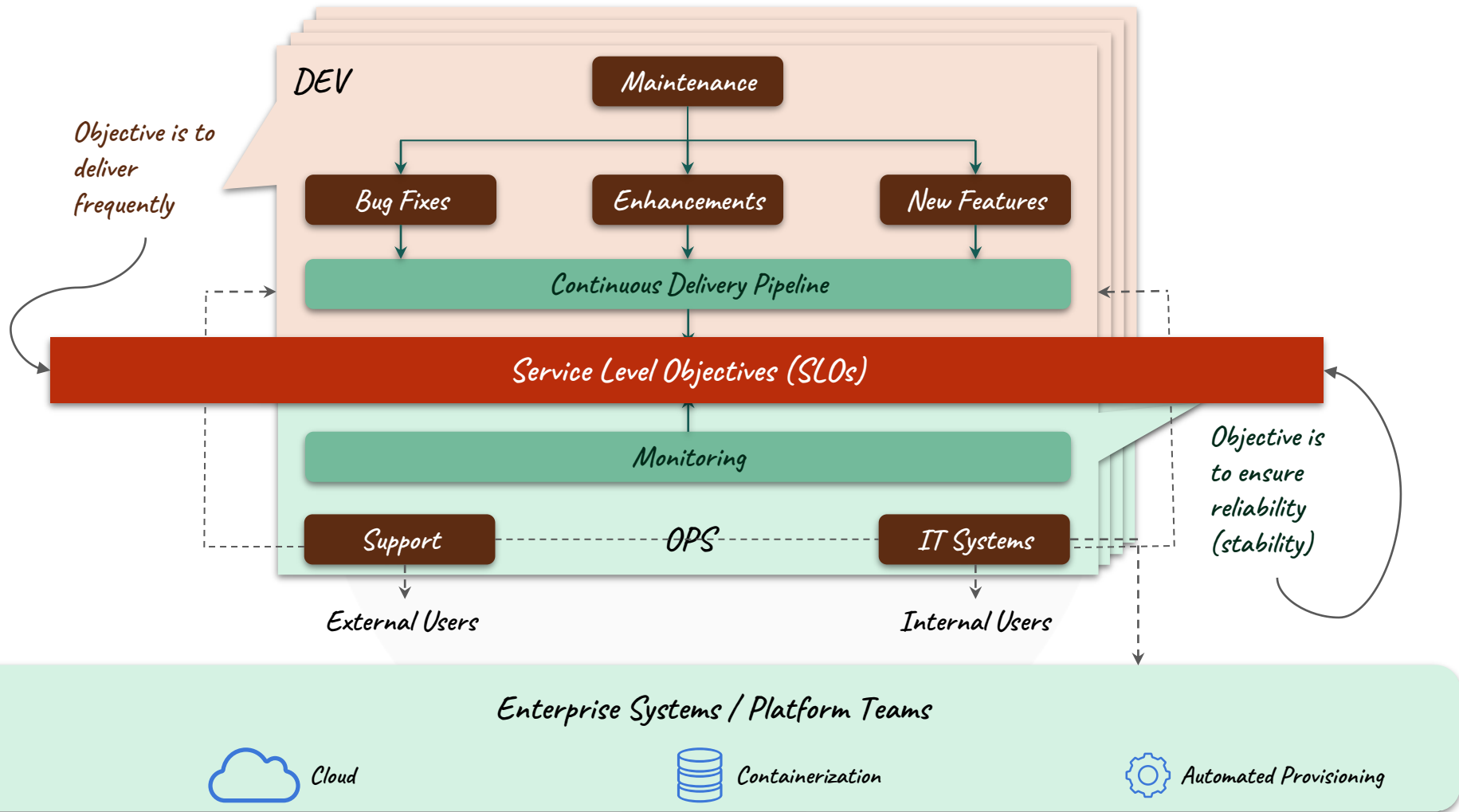
# Product vs Service







**How does SRE help?**



# What is SLO?

In simplest terms, an SLO is a balancing lever.

## Service Level Indicator (SLI)

SLI - a carefully defined quantitative measure of some aspect of the level of service that is provided.

User Expectations	SLI (Availability)
Login request should complete successfully	<b>Ratio</b> of login requests that are successful

## Service Level Objective (SLO)

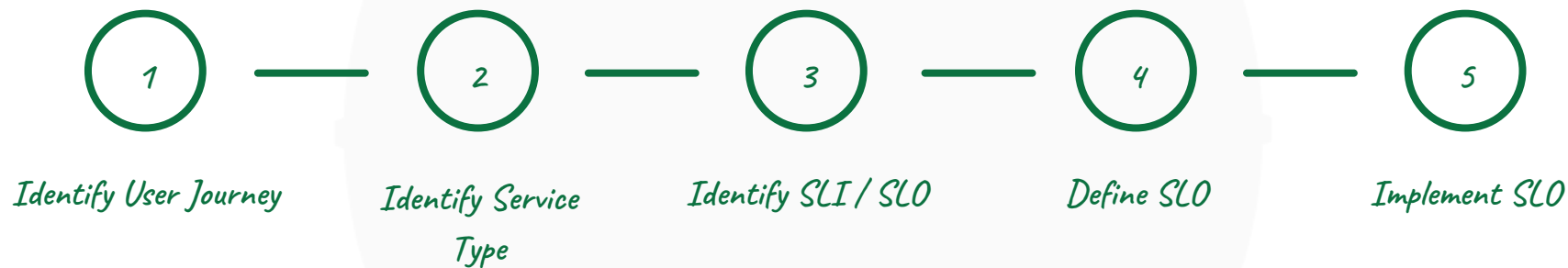
SLO - a target value, across a time window, for a service level that is measured by an SLI.

SLI (Availability)	SLO (Availability)
<b>Ratio</b> of login requests that are successful	<b>99%</b> of login requests ( <b>averaged over previous 30 days</b> ) should be successful



# HOW to Implement SLO?

SLI  $\Leftrightarrow$  SLO



# Work About Work (Toil?)

How can product teams free up their unnecessarily consumed bandwidth?

# HOW is Toil Different from Overheads?

## Toil

- Manual
- Repetitive
- Automatable
- Tactical
- No enduring value
- $O(n)$  with service growth

## Overhead

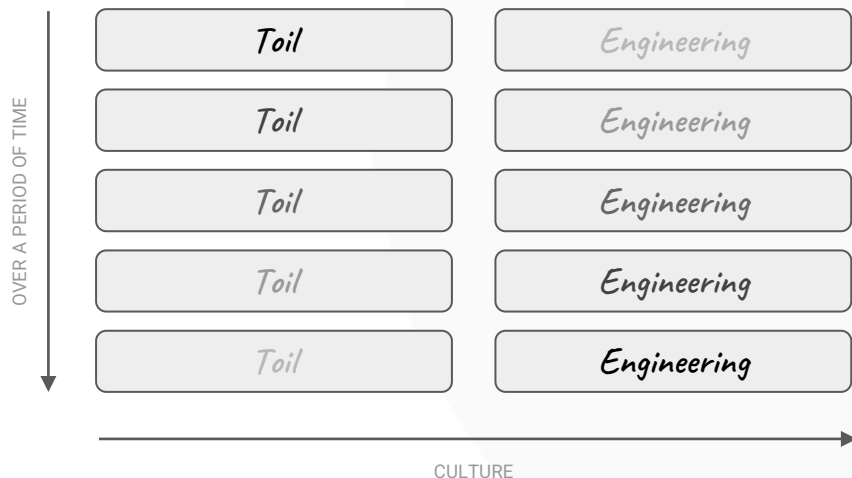
- Cognitive; requires conscious attention
- Could be repetitive
- Not automatable
- Strategic
- Long term enduring value
- Not necessarily related to service management

Examples of toil (“Montra”) that can be addressed to release developer bandwidth:

- Setting up development / testing environments for different scenarios (How do we reproduce this?)
- Upgrading libraries / APIs to address e.g. vulnerability issues (All apps to implement TLS 1.3 by Q2)
- General work about work (How fast can users log in to app X? What’s the latency trend? RAG? One pager?)

# HOW to ~~Eliminate~~ Reduce Toil?

By engineering - not just automation!

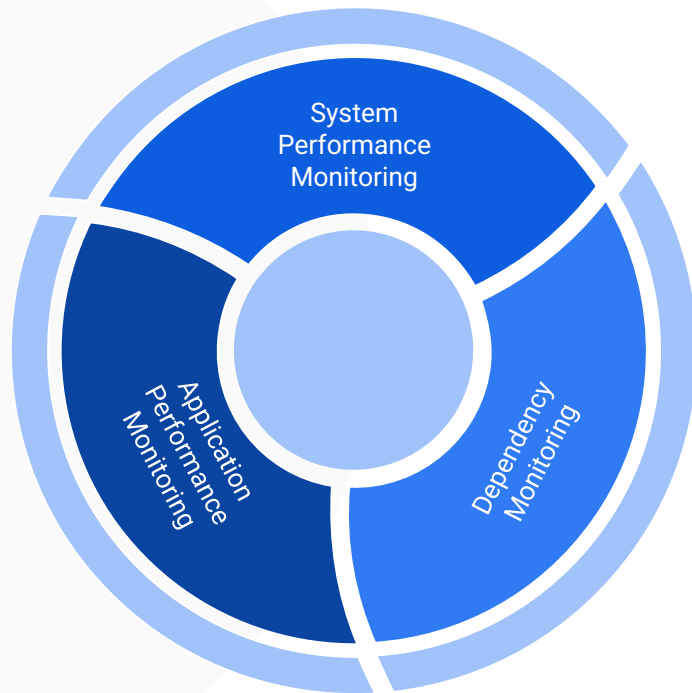


## TIPS?

- a) Be realistic; not every toil is bad and certainly not every toil can be 'eliminated'
- b) Set realistic timelines to reduce toil; once a quarter with monthly checkpoints is OK!
- c) Set aside a few hours every week/month - e.g. Friday Hackathons for focused efforts
- d) Invite experts from other teams to conduct Dojos and get a headstart (and sponsor lunch!)
- e) Add more people to the team, maybe not permanently, but to enable breather
- f) Reduce service expectations, e.g. lower the SLO!

# WHY Lack of Monitoring Leads to Unintentional Chaos?

- When something breaks in production, teams need to be alerted to take action (preferably before the damage)
- For an alert to be fired, the system (app or infrastructure) needs to be monitored
- That's where a 'good' monitoring system comes into play
- Tune your monitoring to be SLO-focused
- Monitor the "dependencies"
  - Probe downstream and generate trending data
  - Define SLOs considering the generated trending data







**How does SRE help, again?**

# 3 Themes – 1/3

## Speed

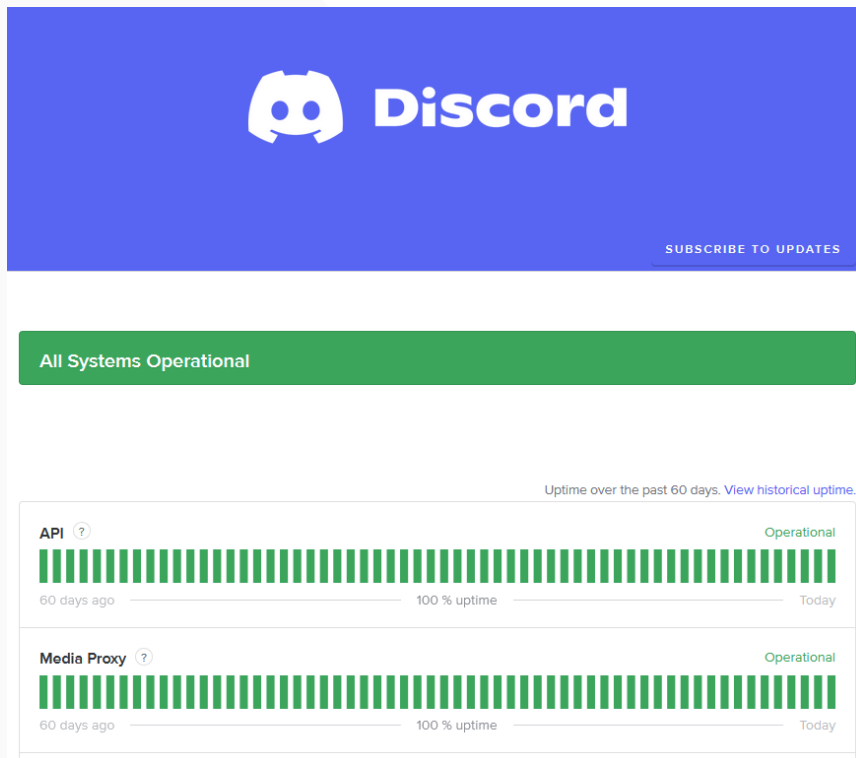
Number of deployments = as allowed by the SLO



# 3 Themes – 2/3

**Vendor / Upstream / Downstream  
Dependencies**

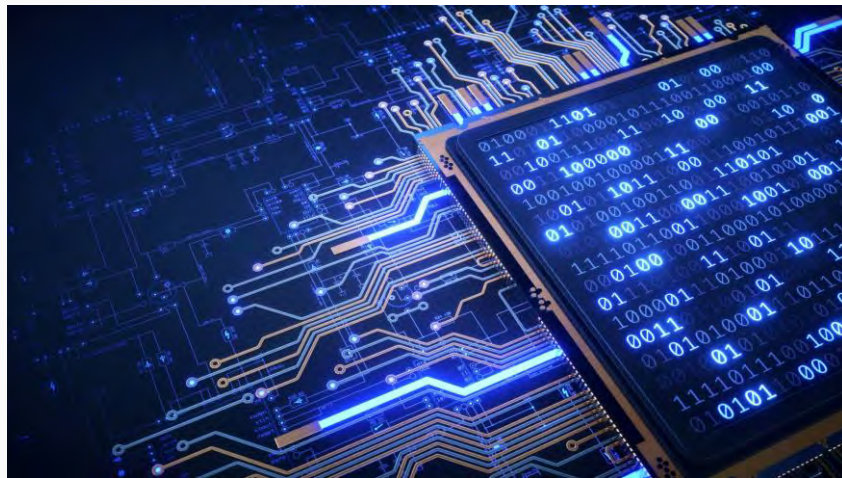
Go with data!



# 3 Themes – 3/3

## Measuring Everything

By tuning monitoring systems to SLOs and identifying SLO requirements for NEW features upfront, we can ensure a high signal-to-noise ratio!





# Transformed!

# Thank You!

Mandeep Ubhi



Email:

[mandeepsu@devsre.org](mailto:mandeepsu@devsre.org)

LinkedIn:

[mandeepsu](#)