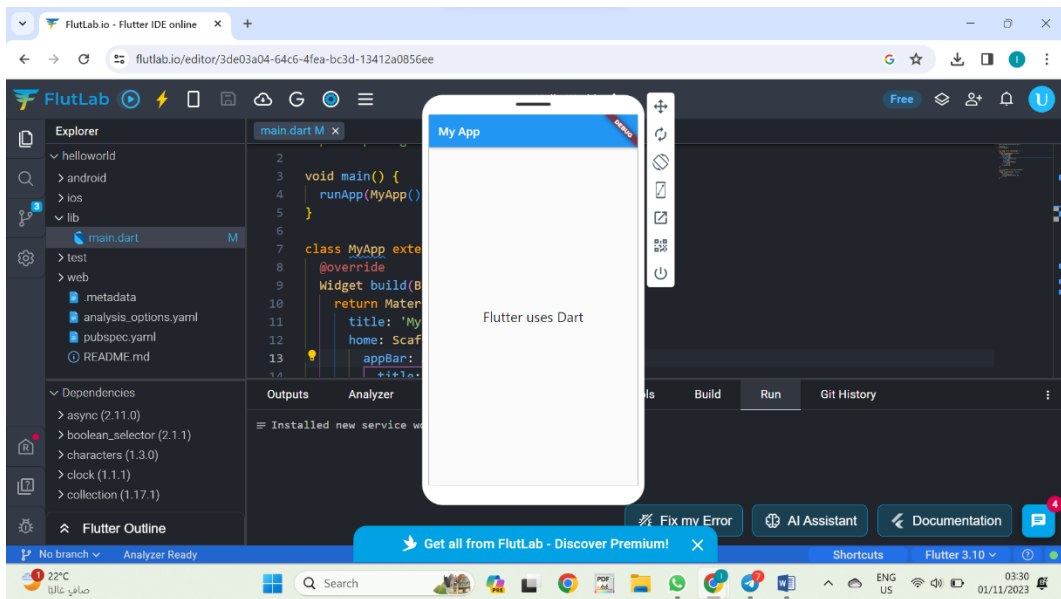
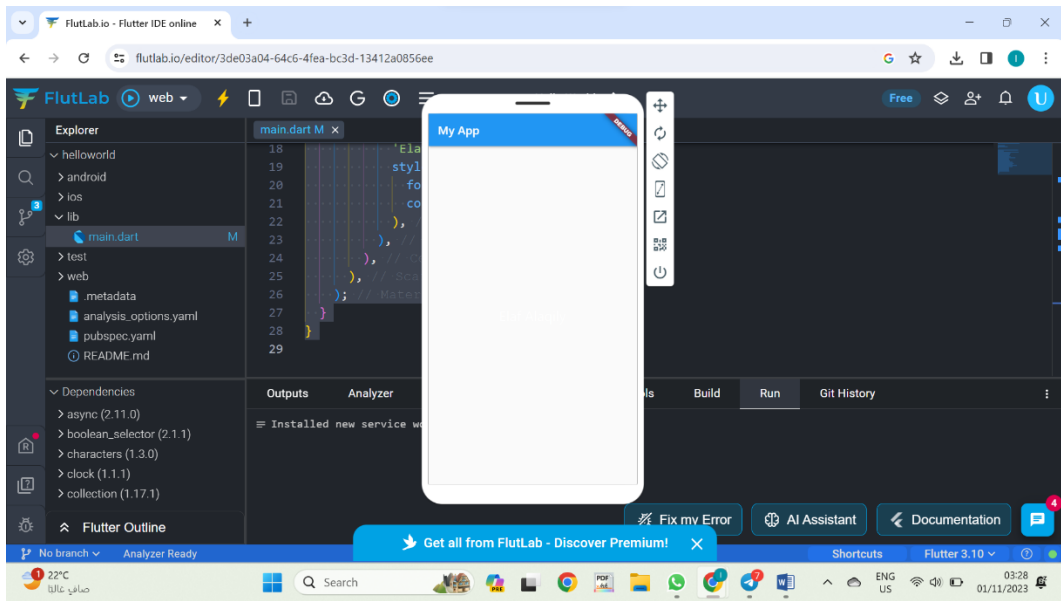
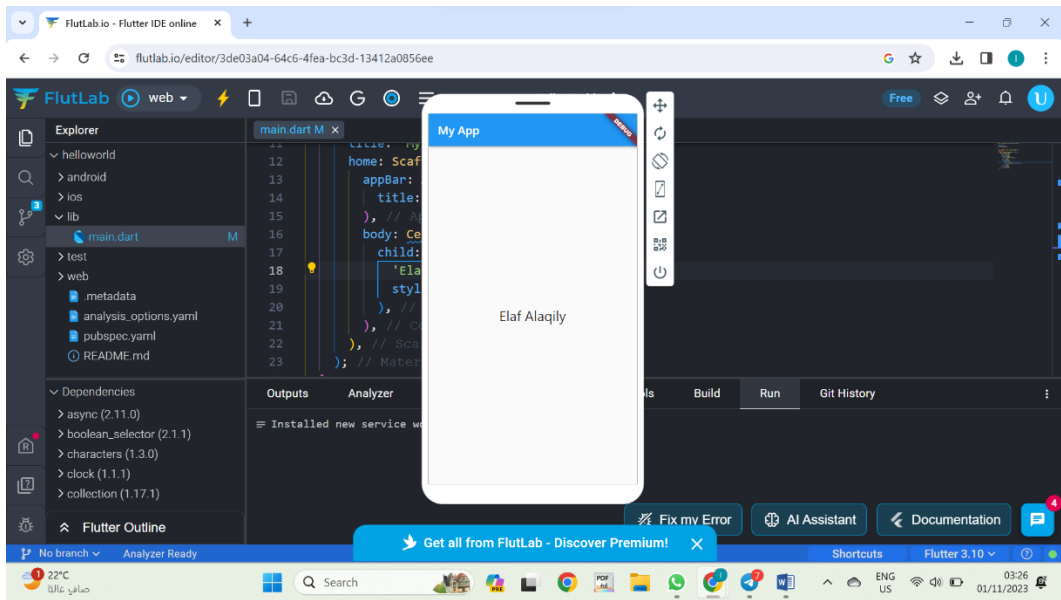


Exercises

- Change the text in *Text* widget inside *MaterialApp* to your name.
- Change the color of the *Text* widget to **white**. (Hint: lookup *TextStyle* widget)
- Create a new custom widget that has a *Text* widget that displays the following phrase: 'Flutter uses Dart'



```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'My App',
      home: Scaffold(
        appBar: AppBar(
          title: Text('My App'),
        ),
        body: Center(
          child: Text(
            'Elaf Alaqily',
            style: TextStyle(fontSize: 24),
          ),
        ),
      ),
    );
  }
}
```

```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'My App',
      home: Scaffold(
        appBar: AppBar(
          title: Text('My App'),
        ),
        body: Center(
          child: Text(
            'Elaf Alaqily',
            style: TextStyle(
              fontSize: 24,
              color: Colors.white,
            ),
          ),
        ),
      ),
    );
  }
}
```

```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'My App',
      home: Scaffold(
        appBar: AppBar(
          title: Text('My App'),
        ),
        body: Center(
          child: CustomWidget(),
        ),
      ),
    );
  }
}

class CustomWidget extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return Text(
      'Flutter uses Dart',
      style: TextStyle(fontSize: 24),
    );
  }
}
```