实验三:参数估计&非参数估计

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In [1]:

```
import numpy as np
import pandas as pd
import sys
import math
import operator
import matplotlib.pyplot as plt
from mpl_toolkits.mplot3d import Axes3D
```

初级要求 (1)

生成数据

In [2]:

```
# 生成正态分布数据
def Generate Sample Gaussian (mean, cov, P, label):
      mean 为均值向量
      cov 为方差矩阵a
      P 为单个类的先验概率
      return 单个类的数据集
   # round(x[, n=0]) 保留到几位小数
   temp_num = round(1200 * P)
   # 生成一个多元正态分布矩阵
   x, y = np.random.multivariate_normal(mean, cov, temp_num).T
   #x, y坐标, x和y矩阵均符合正态分布
   #z表示每个点属于哪一类
   z = np.ones(temp num) * label
   X = \text{np. array}([x, y, z])
   #X. T中每个元素都是有三个元素的列表,分别表示x值,y值,以及对应的标签
   return X.T
```

In [3]:

```
def Generate_DataSet(mean, cov, P):
# 按照先验概率生成正态分布数据
# 返回所有类的数据集
X = []
label = 1
for i in range(3):
# 把此时类i对应的数据集加到已有的数据集中
X. extend(Generate_Sample_Gaussian(mean[i], cov, P[i], label))
label += 1
i = i + 1

return X
```

In [4]:

```
def Generate DataSet plot (mean, cov, P):
   # 画出不同先验对应的散点图
   XX = []
   label = 1
   #将xx变为包含三类数据的数据集
   for i in range (3):
       xx.append(Generate_Sample_Gaussian(mean[i], cov, P[i], label))
       label += 1
       i = i + 1
   #在这时xx是一个有三个元素的列表,每个元素都是一个类
   # 画图
   fig = plt.figure(figsize = (10, 6))
   plt.rcParams['font.sans-serif'] = ['SimHei']
   if P==[1/3, 1/3, 1/3]:
       plt.title("X1分布图")
   else:
       plt.title("X2分布图")
   for i in range (3):
       #画出每类的样本向量(x, y)
       plt.plot(xx[i][:, 0], xx[i][:, 1], '.', markersize=4.)
       #画出每类的中心点(均值向量对应的点)
       plt.plot(mean[i][0], mean[i][1], 'r*')
   plt. show()
   return xx
```

In [5]:

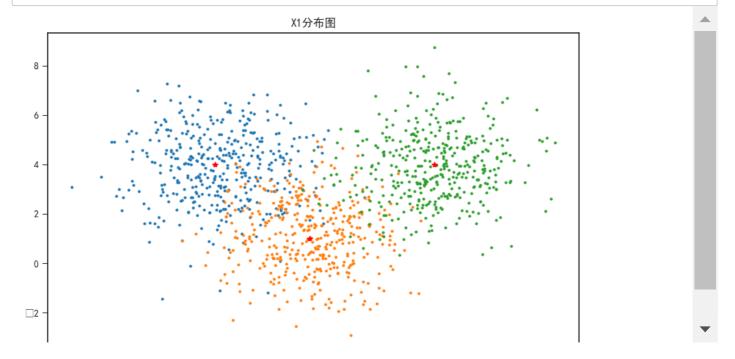
```
mean = np. array([[1, 4], [4, 1], [8, 4]]) # 均值数组
cov = [[2, 0], [0, 2]] # 方差矩阵
num = 1200 # 样本个数
P1 = [1 / 3, 1 / 3, 1 / 3] # 样本X1的先验概率
P2 = [0.6, 0.1, 0.3] # 样本X2的先验概率
```

In [6]:

```
X1 = np. array (Generate DataSet (mean, cov, P1))
X2 = np.array(Generate_DataSet(mean, cov, P2))
print(X1)
print(X2)
[[2.10264455 3.98712517 1.
                                   ]
 [1.48564816 7.23208243 1.
 [0.72687607 5.69241204 1.
 [5.76921628 4.57974403 3.
 [6.79704659 3.72532634 3.
 [8. 16395456 3. 26148636 3.
                                   ]]
[[ 1.79833683 6.10580331
 [ 0. 29114856  3. 44365618
 [ 2. 93393118  5. 65592752
 [ 9.63336605 4.20421021
 [11.61955824 4.24894957
                                      ]]
 [ 7.44385688 2.80260296
```

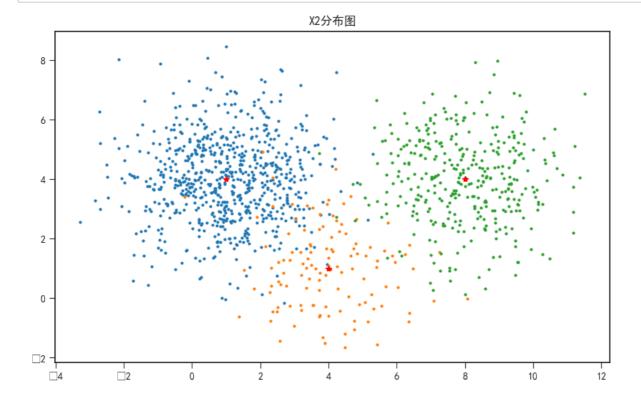
In [34]:

```
pic_X1 = np.array(Generate_DataSet_plot(mean, cov, P1), dtype=object)
```



In [35]:

```
pic_X2 = np.array(Generate_DataSet_plot(mean, cov, P2), dtype=object)
```



高斯

In [8]:

似然率测试函数

In [9]:

```
#(似然率测试函数
def Likelihood_text(X, mean, cov, p):
    class_num = mean.shape[0] #类的个数
    num = np.array(X).shape[0]
    error_rate = 0

for i in range(num):
        temp = np.zeros(3)
        for j in range(class_num):
            temp[j] = Gaussian_function(X[i][0:2], mean[j], cov) # 计算样本i决策到j类的概率
        p_class = np.argmax(temp) + 1 # 得到样本i决策到的类

if p_class != X[i][2]: # 决策结果和真实结果不同
        error_rate += 1

return round(error_rate / num, 3)
```

最大后验概率测试函数

In [10]:

```
##最大后验概率规则
def Max_text(X, mean, cov, p):
    class_num = mean.shape[0] #类的个数
    num = np.array(X).shape[0]
    error_rate = 0

for i in range(num):
    temp = np.zeros(3)
    for j in range(class_num):
        temp[j] = Gaussian_function(X[i][0:2], mean[j], cov) * p[j] # 计算样本i决策到j类的概率
    p_class = np.argmax(temp) + 1 # 得到样本i决策到的类
    if p_class != X[i][2]:  #决策结果和真实结果不同
        error_rate += 1

return round(error_rate / num, 3)
```

In [11]:

```
# 单次试验求不同准则下的分类误差
def repeated_trials(mean, cov, P1, P2):
   # 根据mean, cov, P1, P2生成数据集X1, X2
   # 通过不同规则得到不同分类错误率并返回
   # 生成N=1000的数据集
   X1 = Generate_DataSet(mean, cov, P1)
   X2 = Generate_DataSet(mean, cov, P2)
   error = np. zeros ((2, 2))
   # 计算似然率测试规则误差
   error_likelihood = Likelihood_text(X1, mean, cov, P1)
   error_likelihood_2 = Likelihood_text(X2, mean, cov, P2)
   error[0] = [error_likelihood, error_likelihood_2]
   # 计算最大后验概率规则误差
   error_Max_Posterior_Rule = Max_text(X1, mean, cov, P1)
   error_Max_Posterior_Rule_2 = Max_text(X2, mean, cov, P2)
   error[1] = [error_Max_Posterior_Rule, error_Max_Posterior_Rule_2]
   return error
```

In [12]:

```
error_all = np.zeros((2, 2))
# 测试times_num次求平均
times_num = 10
for times in range(times_num):
    error = repeated_trials(mean, cov, P1, P2)
    print("第{}次试验: 极似然规则 最大后验规则".format(times + 1))
    print("X1误差: \t{} \t{}".format(error[0][0], error[1][0]))
    print("X2误差: \t{} \t{}".format(error[0][1], error[1][1]))
    error_all += error
```

第1次试验: 极似然规则 最大后验规则 X1误差: 0.069 0.069 X2误差: 0.063 0.043 第2次试验:极似然规则 最大后验规则 X1误差: 0.079 0.079 X2误差: 0.062 0.046 第3次试验:极似然规则 最大后验规则 X1误差: 0.072 0.072 X2误差: 0.054 0.044 第4次试验: 极似然规则 最大后验规则 X1误差: 0.058 0.058 X2误差: 0.062 0.041 第5次试验:极似然规则 最大后验规则 X1误差: 0.071 0.071 X2误差: 0.067 0.047 第6次试验: 极似然规则 最大后验规则 X1误差: 0.069 0.069 X2误差: 0.068 0.049 第7次试验:极似然规则 最大后验规则 X1误差: 0.072 0.072 X2误差: 0.058 0.041 第8次试验:极似然规则 最大后验规则 X1误差: 0.072 0.072 X2误差: 0.059 0.049 第9次试验:极似然规则 最大后验规则 X1误差: 0.065 0.065 0.076 0.048 X2误差: 第10次试验: 极似然规则 最大后验规则 X1误差: 0.068 0.068 X2误差: 0.071 0.048

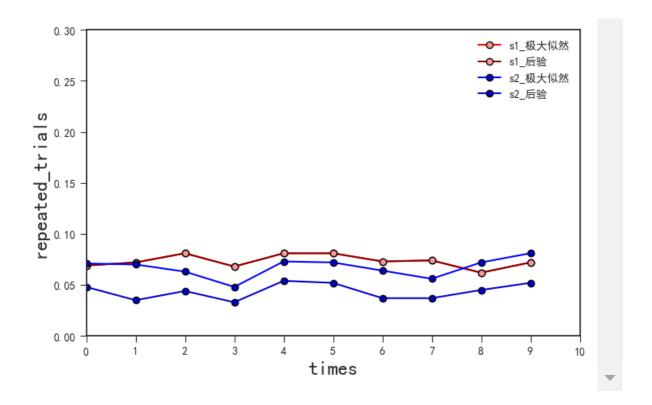
In [13]:

```
print("X1误差: 极似然规则{} " .format(Likelihood_text(X1, mean, cov, P1), Max_text(X1, mean, cov, P1)))
print("X2误差: 极似然规则{}".format(Likelihood_text(X2, mean, cov, P2), Max_text(X2, mean, cov, P2)))
```

X1误差:极似然规则0.069 最大后验规则0.069 X2误差:极似然规则0.053 最大后验规则0.038

In [14]:

```
Likelyhood1 = []
error1 = []
Likelyhood2 = []
error2 = []
plt. style. use ('seaborn-ticks')
fig = plt.figure(figsize = (8, 5))
for i in range (0, 10):
    X1 = Generate_DataSet(mean, cov, P1)
    X2 = Generate DataSet (mean, cov, P2)
    Likelyhood1.append(Likelihood_text(X1, mean, cov, P1))
    error1.append(Max text(X1, mean, cov, P1))
    Likelyhood2.append(Likelihood_text(X2, mean, cov, P2))
    error2.append(Max_text(X2, mean, cov, P2))
plt.xlabel('times', fontsize=18)
plt.ylabel('repeated_trials', fontsize=18)
x major locator = plt. MultipleLocator(1)
ax = plt.gca()
ax. xaxis. set_major_locator(x_major_locator)
plt. xlim(0, 10)
plt. ylim(0, 0.3)
plt.plot(range(0, 10), Likelyhood1, 'r', label='s1_极大似然', marker = "o", markeredgecolor = 'black
plt.plot(range(0, 10), error1, 'darkred', label='s1_后验', marker = "o", markeredgecolor = 'black',
plt.plot(range(0, 10), Likelyhood2, 'b', label='s2_极大似然', marker = "o", markeredgecolor = 'black
plt.plot(range(0, 10), error2, 'mediumblue', label='s2_后验', marker = "o", markeredgecolor = 'black
plt.legend()
plt.rcParams['font.sans-serif'] = ['SimHei'] # 设置字体,不然中文无法显示
#plt.rcParams['image.cmap'] = 'gray' # 设置 颜色 style
#plt.grid()
#plt. title("")
plt. show()
```



- 1. 当每个类的先验概率P相同或差别不大时,极大似然率测试规则和最大后验概率规则分类结果相差不大
- 2. 当先验概率相差较大时,极大似然率规则更好一些

初级要求 (2)

In [15]:

```
def class_X(X):
    x1=[]
    x2=[]
    x3=[]
    for i in range(num):
        if X[i][2]==1:
            x1. append(X[i][0:2])
        elif X[i][2]==2:
            x2. append(X[i][0:2])
        elif X[i][2]==3:
            x3. append(X[i][0:2])
```

In [16]:

```
# Hint for 初级要求: 高斯核概率密度函数计算
# 在公式中, x和mean应该是列向量, 但是为了方便, 这里接收的都是行向量(维度: 1*2)
def Gaussian_kernel(x, X, h = 2):
    # 计算概率p(x|w)
    p = (1 / (np. sqrt(2 * np. pi) * h)) * np. array([np. exp(-0.5 * np. dot(x - X[i], x - X[i]) / (h**: return p
```

In [17]:

```
#似然率测试函数
def Likelihood_kernel(X, h):
   class num = mean. shape[0] #类的个数
   num = np.array(X).shape[0]
   error_rate = 0
   \#class_X(X)
   x1=[]
   x2 = []
   x3 = []
   for i in range (num):
       if X[i][2]==1:
           x1. append (X[i][0:2])
       elif X[i][2]==2:
           x2. append (X[i][0:2])
       elif X[i][2]==3:
           x3. append (X[i][0:2])
   for i in range (num):
       temp = np. zeros(3)
       temp[0] = Gaussian_kernel(X[i][0:2], x1, h)# 计算样本i决策到j类的概率
       temp[1] = Gaussian_kernel(X[i][0:2], x2, h)
       temp[2] = Gaussian_kernel(X[i][0:2], x3, h)
       p_class = np.argmax(temp) + 1
                                                                # 得到样本i决策到的类
                                                                # 决策结果和真实结果不同
       if p_class != X[i][2]:
           error rate += 1
   return round(error_rate / num, 3)
```

In [18]:

```
# #求解分类误差
# def kernel_repeated_trials(X1, X2, cov, P1, P2):
     error = np. zeros((1, 2))
#
#
     # 计算似然率测试规则误差
     error likelihood = Likelihood kernel(train x1, X1, 1)
#
     error likelihood 2 = Likelihood kernel(train x2, X2, 1)
#
     error = [error likelihood, error likelihood 2]
#
#
     error=np. around (error, 5)
#
     return error
```

In [19]:

```
print("高斯核函数似然率规则误差:")
print("X1误差: {}".format(Likelihood_kernel(X1, 1)))
print("X2误差: {}".format(Likelihood_kernel(X2, 1)))
```

高斯核函数似然率规则误差:

X1误差: 0.072 X2误差: 0.079

中级要求

In [20]:

```
x1=[]
x2=[]
x3=[]
for i in range(num):
    if X2[i][2]==1:
        x1. append(X2[i])
    elif X2[i][2]==2:
        x2. append(X2[i])
    elif X2[i][2]==3:
        x3. append(X2[i])
```

In [21]:

```
#五折交叉验证
def classify_try(x, flag):
   #将原数组打乱
   np. random. shuffle(x)
   length = len(x)
   n = 5
    global xs1, xs2, xs3, xs4, xs5
    for i in range(n):
       x_{tmp} = x[math. floor(i / n * length): math. floor((i + 1) / n * length)]
       if flag == 1:
           if i == 0:
                #xs1. append (x_tmp)
                xs1=x_tmp
           elif i == 1:
               xs2=x_tmp
           elif i == 2:
                xs3=x_tmp
           elif i == 3:
                xs4=x_tmp
           elif i == 4:
                xs5=x_tmp
       else:
           if i == 0:
                #xs1. append (x_tmp)
               xs1 = np.concatenate((xs1, x_tmp), axis = 0)
           elif i == 1:
                xs2 = np.concatenate((xs2, x_tmp), axis = 0)
           elif i == 2:
               xs3 = np.concatenate((xs3, x_tmp), axis = 0)
           elif i == 3:
                xs4 = np.concatenate((xs4, x_tmp), axis = 0)
           elif i == 4:
                xs5 = np.concatenate((xs5, x_tmp), axis = 0)
```

In [22]:

```
def Likelihood kernel knn(X, x, h):
   class_num = 3 # 类的个数
    num = np. array(x). shape[0]
   num1 = np. array(X). shape[0]
    error rate = 0
   x1 = []
   x2 = []
   x3 = []
   for i in range(num1):
       if X[i][2] == 1:
            x1. append (X[i][0:2])
        elif X[i][2] == 2:
            x2. append (X[i][0:2])
        elif X[i][2] == 3:
            x3. append (X[i][0:2])
    for i in range (num):
        p_temp = np. zeros(3)
        p_{temp}[0] = Gaussian_{kernel}(x[i][0:2], x1, h)
        p_{temp}[1] = Gaussian_kernel(x[i][0:2], x2, h)
        p_{temp}[2] = Gaussian_kernel(x[i][0:2], x3, h)
        p_class = np.argmax(p_temp) + 1 # 得到样本i分到的类
        if p_class != x[i][2]:
            error rate += 1
   return error_rate / num
```

In [23]:

```
xs1=[]
xs2=[]
xs3=[]
xs4=[]
xs5=[]
classify_try(x1, 1)
classify_try(x2, 0)
classify_try(x3, 0)
datax = [xs1, xs2, xs3, xs4, xs5]
```

In [24]:

```
def befk(datax, h):
   data\_tmp = []
    tmp = [0, 0, 0, 0, 0]
    for i in range (5):
        if i == 0:
            data_tmp = np.concatenate((datax[1], datax[2], datax[3], datax[4]), axis = 0)
            data_tmp = np.concatenate((datax[0], datax[2], datax[3], datax[4]), axis = 0)
       if i == 2:
            data tmp = np.concatenate((datax[0], datax[1], datax[3], datax[4]), axis = 0)
        if i == 3:
            data_tmp = np.concatenate((datax[0], datax[1], datax[2], datax[4]), axis = 0)
        if i == 4:
            data_tmp = np.concatenate((datax[1], datax[2], datax[3], datax[0]), axis = 0)
        # data_tmp[]
        datai = np. array(datax[i])
        tmp[i] = Likelihood_kernel_knn(data_tmp, datai, h)
    error = 0
    for i in range(5):
        error += tmp[i]
    return error / 5
```

In [25]:

```
tmp = [0.1, 0.5, 1, 1.5, 2]
for i in tmp:
    res = befk(datax, i)
    res = np.around(res, 5)
    print("h = {}时, res = {}".format(i, res))
```

```
h = 0.1时, res = 0.08083
h = 0.5时, res = 0.07167
h = 1时, res = 0.08167
h = 1.5时, res = 0.085
h = 2时, res = 0.08667
```

得到的在不同窗口大小的条件下,分类预测误差如上,根据误差的均值可得,随窗口大小的增加,分类误差增加,最优的h值为0.5

高级要求

In [26]:

```
data1 = pd. DataFrame (X1)
data2 = pd. DataFrame (X2)
```

In [27]:

```
train_data2 = data2.sample(frac = 0.8, random_state = 0, axis = 0)
#分割测试集
text_data2 = data2[~data2.index.isin(train_data2.index)]
```

In [28]:

```
train_x2 = train_data2.iloc[:, :2]
train_y2 = train_data2.iloc[:, 2:]

text_x2 = text_data2.iloc[:, :2]
text_y2 = text_data2.iloc[:, 2:]
```

In [29]:

```
def calculateDistance(x, y, X, length): # 计算距离 distance = 0 for i in range(length): # length表示维度 数据共有几维 distance = math.pow(int((X[i][0] - x), 2)) + math.pow(int((X[i][1] - y), 2)) return round(math.sqrt(distance), 3)
```

In [30]:

```
def getNeighbors(x, y, X, k):
   distance=[]
   length = np. array(x)
   num = np. array(X). shape[0]
   for i in range (num):
       tmp=math. pow((X[i][0]-x), 2)+math. pow((X[i][1]-y), 2)
       tmp=math.sqrt(tmp)
       distance.append((X[i], tmp))
   #sortdis=distance.argsort()
   distance.sort(key = operator.itemgetter(1)) #按距离从小到大排列
   neighbors = []
   r = 0
   #排序完成后取距离最小的前k个
   for i in range(k): #获取到距离最近的k个点
       neighbors.append(distance[i][0])
       if i == k-1:
           r = distance[i][1]
   #print(neighbors)
   return neighbors, r
```

In [31]:

```
def Kneibor Eval(X, k):
   num = 1en(X)
   Xtrain = np. array(X)
   # 生成200*200=40000个采样点,每个采样点对应三类的不同概率
   p = np. zeros((200, 200, 3))
   # 在[-5,15]的范围内,以0.1为步长估计概率密度
   for i in np. arange (0, 200):
       for j in np. arange (0, 200):
          # 生成标准差距离
          # 根据第k个数据点的位置计算V
          # 找到前k个数据点的类别,分别加到对应类的权重上
          # 计算每个采样点的概率密度函数
          x_tmp = -5 + 0.1 * i
          y_{tmp} = -5 + 0.1 * j
          #计算V
          kneighbor, r = getNeighbors(x_tmp, y_tmp, X, k)
          V = \text{math.pi} * r * r
          #加权
          p tmp = [0, 0, 0]
          for t in range(k):
              p_{tmp}[int(kneighbor[t][2]) - 1] += 1
          #计算概率密度
          for q in range(3):
              p[i][j][q] = p_{tmp}[q] / (200 * 200 * V)
   return p
```

In [32]:

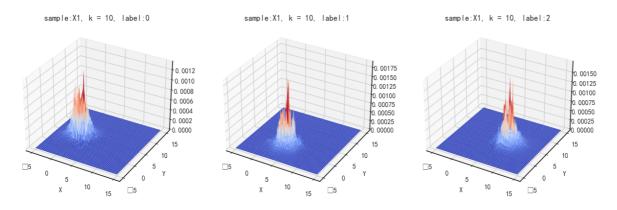
```
# x = [1,2]
# x = np. array(x)
# distance = []
# distance.append(x)
# distance
# distance[0][0]
# x = [0,0,0]
# temp = [0] * 3
# temp
```

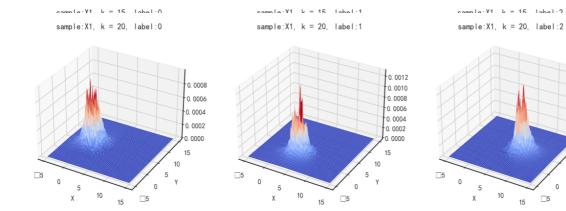
In [33]:

```
k = [10, 15, 20]
for i in k:
   p = Kneibor_Eval(X1, i) # 获得概率密度估计
    # 高级要求1
    X, Y = \text{np.mgrid}[-5:15:200j, -5:15:200j]
   Z0 = p[:, :, 0]
   Z1 = p[:, :, 1]
   Z2 = p[:, :, 2]
   fig = plt.figure(figsize=(15, 5))
    ax = plt. subplot(1, 3, 1, projection = '3d')
    ax.plot_surface(X, Y, Z0, cmap = plt.cm.coolwarm)
    ax.set_title("sample:X1, k = {}, label:0".format(i))
    ax. set_xlabel('X')
    ax. set_ylabel('Y')
    ax = plt.subplot(1, 3, 2, projection = '3d')
    ax.plot_surface(X, Y, Z1, cmap = plt.cm.coolwarm)
    ax.set_title("sample:X1, k = {}, label:1".format(i))
    ax.set_xlabel('X')
    ax. set_ylabel('Y')
    ax = plt. subplot(1, 3, 3, projection = '3d')
    ax.plot_surface(X, Y, Z2, cmap = plt.cm.coolwarm)
    ax.set_title("sample:X1, k = {}, label:2".format(i))
    ax. set xlabel('X')
    ax.set_ylabel('Y')
    plt.show()
```

D:\Dev\Anaconda\envs\tmpenv\lib\site-packages\IPython\core\pylabtools.py:151: UserWarning: Glyph 8722 (\N{MINUS SIGN}) missing from current font.

fig. canvas. print_figure(bytes_io, **kw)





0.0010

0. 0008

0. 0006 0. 0004

0. 0002

0.0000

15