1 Semantics engineering

1.1 Theory of programming languages

Calculus is a logic for calculating with the terms of the language. For example,

```
e = x \mid \lambda x.e \mid (e e)
Extensions with primitive data:
e = x \mid \lambda x.e \mid (e e) \mid tt \mid ff \mid (if e e e)
External interpretation functions (\delta):
(if tt e e') if-tt e
```

Semantics is a system for determining the value of a program.

Reduction is a relation on terms:

(if ff e e') if-ff e'

```
((\lambda x.e) e') beta e[x = x'] (e with x replaced by e')
((\lambda x.e) e') beta [e'/x]e (substitution e' for x in e)
```

Equational system is defined with three properties:

For any relation R,

```
reflexivity \frac{e R e'}{e e'' R e' e''} symmetry \frac{e R e'}{e'' e R e'' e''} transitivity \frac{e R e'}{\lambda x.e R \lambda x.e'}
```

With an equational system, we can prove such facts as

$$e(Y e) = (Y e)$$

meaning every single term has a fixpoint.

* *

In Plotkin's theory of programming languages, a semantic is a relation eval from programs to values:

```
eval : Program \times Value def e eval v iff e = v
```

We get a *specification* of an interpreter after proving that eval is a function.

```
eval: Program \rightarrow Value eval(e) = v
```

Prove that the calculus satisfies a standard reduction property. This gives us a second semantic.

```
eval-standard : Program \rightarrow Value
```

def eval-standard(e) = v iff e standard reduces to v

Curry-Feys's *standard reduction* is a strategy for the lambda calculus, that is, a function that picks the next reducible expression (called *redex*) to reduce. Plotkin specifically uses the leftmost-outermost strategy.

Plotkin adds the *truth* to the specification.

def e \sim e' iff placing e and e' into any context yields programs that produce the same observable behavior according to eval

1.2 Syntax

```
(define e4 (term (,e2 ,e3)))
; a predicate that tests membership
(define lambda? (redex-match? Lambda e))
; language tests formulations
(test-equal (lambda? e1) #true)
(test-equal (lambda? e2) #true)
(test-equal (lambda? e3) #true)
(test-equal (lambda? e4) #true)

(define eb1 (term (lambda (x x) y)))
(define eb2 (term (lambda (x y) 3)))
(test-equal (lambda? eb1) #true)
(test-equal (lambda? eb2) #false)
```

1.3 Metafunction

A metafunction is a function on terms of a specific language.

```
; are the identifiers in the given sequence unique?
; extended Kleene patterns: (lambda (x_!_ ...) e)
(module+ test
  (test-equal (term (unique-vars x y)) #true)
  (test-equal (term (unique-vars x y x)) #false))
(define-metafunction Lambda
  ; a Redex contract with patterns
 unique-vars : x \dots -> boolean
  [(unique-vars) #true]
  [(unique-vars x x_1 \dots x x_2 \dots) #false]
  [(unique-vars x x_1 \dots) (unique-vars x_1 \dots)])
(module+ test
  (test-results))
; (subtract (x ...) x_1 ...) removes x_1 ... from (x ...)
(module+ test
  (test-equal (term (subtract (x y z x) x z)) (term (y))))
(define-metafunction Lambda
  subtract : (x ...) x ... -> (x ...)
  [(subtract (x ...)) (x ...)]
  [(subtract (x ...) x_1 x_2 ...)
   (subtract (subtract1 (x ...) x_1) x_2 ...)])
(module+ test
  (test-results))
; (subtract1 (x ...) x_1) removes x_1 from (x ...)
(module+ test
  (test-equal (term (subtract1 (x y z x) x)) (term (y z))))
(define-metafunction Lambda
  subtract1 : (x ...) x \rightarrow (x ...)
  [(subtract1 (x_1 \dots x x_2 \dots) x)
   (x_1 \dots x_2 new \dots)
   (where (x_2new ...) (subtract1 (x_2 ...) x))
   (where #false (in x (x_1 ...)))]
```

```
[(subtract1 (x ...) x_1) (x ...)])
(define-metafunction Lambda
  in : x (x ...) -> boolean
  [(in x (x_1 ... x x_2 ...)) #true]
  [(in x (x_1 ...)) #false])
(module+ test
  (test-results))
```

1.4 Scope

To specify the scope, a free-variables function specifies which language constructs bind and which one don't.

```
; (fv e) computes the sequence of free variables of \ensuremath{\mathrm{e}}
; a variable occurrence of x is free in e
; if no (lambda (... x ...) ...) dominates its occurrence
(module+ test
  (test-equal (term (fv x)) (term (x)))
  (test-equal (term (fv (lambda (x) x))) (term ()))
  (\text{test-equal (term (fv (lambda (x) (y z x)))) (term (y z)))})
(define-metafunction Lambda
 fv : e \rightarrow (x ...)
  [(fv x) (x)]
  [(fv (lambda (x ...) e))
   (subtract (x_e ...) x ...)
   (where (x_e ...) (fv e))]
  [(fv (e_f e_a ...))
   (x_f ... x_a ... ...)
   (where (x_f ...) (fv e_f))
   (where ((x_a ...) ...) ((fv e_a) ...))])
```

 α equivalence is a realtion that virtually eliminates variables from phrases and replaces them with arrows to their declarations. In lambda calculus-based languages, this transformation is often a part of the compiler, called the *static-distance* phase.

```
; (sd e) computes the static distance version of e
(define-extended-language SD Lambda
  (e ::= ....
         (K n n)
        n)
  (n ::= natural))
(define sd1 (term (K 1 1)))
(define sd2 (term 1))
(define SD? (redex-match? SD e))
(module+ test
  (test-equal (SD? sd1) #true)
  (test-equal (SD? sd2) #true))
(define-metafunction SD
 sd : e -> e
  [(sd e_1) (sd/a e_1 ())])
(module+ test
  (test-equal (term (sd/a x ())) (term x))
  (test-equal (term (sd/a x ((y) (z) (x)))) (term (K 2 0)))
```

```
(\textit{test-equal (term (sd/a ((lambda (x) x) (lambda (y) y)) ())})
                 (term ((lambda () (K 0 0)) (lambda () (K 0 0)))))
    (test-equal (term (sd/a (lambda (x) (x (lambda (y) y))) ()))
                 (term (lambda () ((K 0 0) (lambda () (K 0 0))))))
    (test-equal (term (sd/a (lambda (z x) (x (lambda (y) z))) ()))
                 (term (lambda () ((K 0 1) (lambda () (K 1 0)))))))
  (define-metafunction SD
    sd/a : e ((x ...) ...) -> e
    [(sd/a x ((x_1 ...) ... (x_0 ... x x_2 ...) (x_3 ...) ...))
     ; bound variable
     (K n_rib n_pos)
     (where n_rib ,(length (term ((x_1 ...) ...))))
     (where n_{pos}, (length (term (x_0 ...))))
     (where #false (in x (x_1 ... ...)))]
     [(sd/a (lambda (x ...) e_1) (e_rest ...))
     (lambda () (sd/a e_1 ((x ...) e_rest ...)))]
     [(sd/a (e_fun e_arg ...) (e_rib ...))
     ((sd/a e_fun (e_rib ...)) (sd/a e_arg (e_rib ...)) ...)]
    [(sd/a e_1 any)]
     ; a free variable is left alone
     e_1])
Steps of the last formulation:
      (sd/a (lambda (z x) (x (lambda (y) z))) ())
  \rightarrow (lambda () (sd/a (x (lambda (y) z)) ((z x))))
  \rightarrow (lambda () ((sd/a x ((z x))) (sd/a (lambda (y) z) ((z x)))))
  -> (lambda () ((K 0 1) (lambda () (sd/a z ((y) (z x)))))
  -> (lambda () ((K 0 1) (lambda () (K 1 0))))
\alpha equivalence:
  ; (=\alpha e_1 e_2) determines whether e_1 and e_2 are \alpha equivalent
  (module+ test
    (test-equal (term (=\alpha (lambda (x) x) (lambda (y) y))) #true)
    (test-equal (term (=\alpha (lambda (x) (x 1)) (lambda (y) (y 1)))) #true)
    (test-equal (term (=\alpha (lambda (x) x) (lambda (y) z))) #false))
  (define-metafunction SD
    =\alpha : e e -> boolean
    [(=\alpha e_1 e_2) ,(equal? (term (sd e_1)) (term (sd e_2)))])
  (define (=\alpha/racket x y) (term (=\alpha ,x ,y)))
  (module+ test
    (test-results))
```

1.5 Substitution

Substitution is the syntactic equivalent of function application.

```
(term ((lambda (x) (1 x)) 2))
               #:equiv =/racket))
(define-metafunction Lambda
  subst : ((any x) ...) any -> any
  [(subst [(any_1 x_1) ... (any_x x) (any_2 x_2) ...] x) any_x]
[(subst [(any_1 x_1) ...] x) x]
[(subst [(any_1 x_1) ...] (lambda (x ...) any_body))
   (lambda (x_new ...)
     (subst ((any_1 x_1) ...)
             (subst-raw ((x_new x) ...) any_body)))
   (where (x_new ...) ,(variables-not-in (term any_body) (term (x ...))))]
  [(subst [(any_1 x_1) ...] (any ...)) ((subst [(any_1 x_1) ...] any) ...)]
  [(subst [(any_1 x_1) ...] any_*) any_*])
(define-metafunction Lambda
  subst-raw : ((x x) ...) any -> any
  [(subst-raw ((x_n1 x_o1) ... (x_new x) (x_n2 x_o2) ...) x) x_new]
  [(subst-raw ((x_n1 x_01) ...) x) x]
  [(subst-raw ((x_n1 x_o1) ...) (lambda (x ...) any))
   (lambda (x ...) (subst-raw ((x_n1 x_o1) ...)
  [(subst-raw [(any_1 x_1) ...] (any ...))
   ((subst-raw [(any_1 x_1) ...] any) ...)]
  [(subst-raw [(any_1 x_1) ...] any_*) any_*])
(module+ test
  (test-results))
```

References

[1] Robert Bruce Findler, Casey Klein, Burke Fetscher, and Matthias Felleisen. (2015) Redex: Practical Semantics Engineering, https://docs.racket-lang.org/redex/index.html.

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