

Report for the project for the Swarm Intelligence course

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1 Implementation

In the literature many different methods are proposed and researched including various implementations of the simulated annealing, taboo search, hybrid genetic-taboo search. However, for this project an algorithm known as Hybrid Ant System for the Quadratic Assignment Problem (HAS-QAP) was used as it was proposed by Gambardella and Dorigo in [?]. As all the ACO algorithms it uses the notion of solution construction biasing by means of pheromone trails, deposited by ants.

Listing 1: General ACO pseudo-code

```
1 procedure ACO-Metaheuristic
2   generate m random permutations  $\pi^1, \dots, \pi^m$ .
3   [optionally] improve  $\pi^1, \dots, \pi^m$  by local search
4   let  $p_i^*$  be the best solution
5   initialize the pheromone trail matrix T
6   activate intensification
7   for i=1 to  $I^{max}$ 
8     for k from 1 to m
9        $\hat{\pi}^k = \text{PheromoneTrailSwaps}(\pi^k)$ 
10    end
11  end
```