

1. Consider this simple example

```
class Pumpkin {
public:
    Pumpkin(double radius, int * seeds)
    Pumpkin(const Pumpkin & other);
    ~Pumpkin();
    // more public member functions

private:
    double radius;
    int *seeds;
    // more private member variables
};
```

Which of the following functions must also be implemented for the Pumpkin class for it to function correctly?

- A. **[Your Answer]** No Parameter Constructor
- B. operator ()
- C. operator delete
- D. **[Correct Answer]** operator=
- E. setRadius ()

2. Consider this simple example.

```
int * a;
int * b;
b = new int(5);
a = b;
*a = 9;
cout << *b << endl;
delete b;
a = NULL;
b = NULL;
```

What is the result of executing these statements if you assume the standard `iostream` library has been included?

- A. The memory address of `b` is sent to standard out.
- B. **[Correct Answer]** **[Your Answer]** 9 is sent to standard out and no memory is leaked.
- C. This code results in undefined runtime behavior.
- D. This code has a memory leak.
- E. None of the other options describes the behavior of this code.
- F. 5 is sent to standard out and no memory is leaked.

3. Consider this simple example.

```
int * p;
int i;
i = 37;
*p = i;
*p = 99;
cout << i << endl;
```

What is the result of executing these statements, assuming that `iostream` is included?

- A. **[Your Answer]** This code has a memory leak,
- B. 37 is sent to standard out.
- C. This code does not compile.
- D. None of the other options describes the behavior of this code.
- E. 99 is sent to standard out.
- F. **[Correct Answer]** This code results in undefined runtime behavior.

4. Which of the following is a reasonable function signature for the overloaded addition operator in the `sphere` class, if we want that operator to return a `sphere` whose radius is the sum of the radii of the left and right arguments?

- A. `sphere & sphere::operator+(const sphere & right) const;`
- B. `sphere & sphere::operator+();`
- C. **[Correct Answer]** `sphere sphere::operator+(const sphere & right) const;`
- D. `void sphere::operator+(sphere right);`
- E. **[Your Answer]** `sphere sphere::operator+(const sphere & left, const sphere & right);`

```
#include <iostream>
using namespace std;

class Bear {
public:
    Bear() { cout << "Growl "; }
    ~Bear() { cout << "Stomp stomp stomp "; }
};

int main() {
    Bear beary;
    cout << "Run! ";
    return 0;
}
```

5. What is the result of compiling and executing this code?

- A. Run! Stomp stomp stomp
- B. This code does not compile.
- C. Growl Run!
- D. **[Correct Answer]** **[Your Answer]** Growl Run! Stomp stomp stomp
- E. Run!