## **Experimental Questionnaire**

#### 5-point scale:

- 1. Great negative impact
- 2. Some negative impact
- 3. No impact
- 4. Some positive impact
- 5. Great positive impact

10-point scale: Players rate themselves 1-10 (negative - positive)

### Task 0:

1. Name: Chenyang Li

2. Age: 24

3. Gender: Male

- 4. Are you an IT-related practitioner/learner? Yes
- 5. Do you have experience with VR games? No
- 6. Do you have experience with social games? Yes
- 7. Whether there is any behaviour of being attacked by a player or attacking another player online? Yes, No.

#### Task A:

1. Please rate the two experiences before and after using the points system separately. (10-point scale)

before: 5 after: 10

2. Do you think the use of the points system will improve your social experience? (5-point scale) and reasons?

5 points.

The cyber environment was cleaned up and the escalation of the conflict was avoided.

## Task B:

1. Please rate both experiences before and after others report bad behaviour separately. (10-point scale)

before: 5 after: 10

2. Do you think your reporting behaviour can help other players? (5-point scale)

5 points.

3. Do you think the reporting behaviour of other players has an impact on your social experience? (5-point scale), and reasons?

5 points

Filtering out potentially low-scoring users has enhanced my social experience.

### Task C:

1. Do you think the repetitive operation is boring?

No.

2. Is this kind of punishment for bad behaviour reasonable?

Vac

3. If you knew that bad behaviour under the point system would lead to such consequences, would you care more about your words and actions?

I would.

# complete all tasks:

1. what did you like about behaviour score system?

It filters out low-rated users for me and increases the social experience.

2. what did you dislike about it?

There are a few scoring considerations.

3. If you will use VR social games in the future, would you want the point system to be applied to the software?

Yes.

4. Are there any improvements you would like to see in the system?

Adding reference metrics for scoring makes the system more robust.