

## Experimental Questionnaire

### 5-point scale:

1. Great negative impact
2. Some negative impact
3. No impact
4. Some positive impact
5. Great positive impact

**10-point scale:** Players rate themselves 1-10 (negative - positive)

### Task 0:

1. **Name:** Yijie Zhou
2. **Age:** 23
3. **Gender:** Male
4. **Are you an IT-related practitioner/learner?** Yes
5. **Do you have experience with VR games?** No
6. **Do you have experience with social games?** Yes
7. **Whether there is any behaviour of being attacked by a player or attacking another player online?** Yes, No.

### Task A:

1. **Please rate the two experiences before and after using the points system separately. (10-point scale)**

*before: 6*

*after: 7*

2. **Do you think the use of the points system will improve your social experience? (5-point scale) and reasons?**

4 points.

Because everyone's behaviour is governed by points.

### Task B:

1. **Please rate both experiences before and after others report bad behaviour separately. (10-point scale)**

*before: 5*

*after: 8*

2. **Do you think your reporting behaviour can help other players? (5-point scale)**

5 points.

Before reporting everyone's behaviour was unregulated and they could say whatever they wanted. After the report, other people's behaviour is moderated and they do not act recklessly.

3. **Do you think the reporting behaviour of other players has an impact on your social experience? (5-point scale), and reasons?**

5 points.

Because the number of points shown affects other people's first impression of me.

**Task C:**

**1. Do you think the repetitive operation is boring?**

No.

**2. Is this kind of punishment for bad behaviour reasonable?**

Yes.

**3. If you knew that bad behaviour under the point system would lead to such consequences, would you care more about your words and actions?**

I would.

**complete all tasks:**

**1. what did you like about behaviour score system?**

It cleans up the system gaming environment.

**2. what did you dislike about it?**

I hope there will be a complaint system in place to avoid being wrongly reported by others.

**3. If you will use VR social games in the future, would you want the point system to be applied to the software?**

Yes.

**4. Are there any improvements you would like to see in the system?**

A ladder of punishments, the more offences you commit, the tougher the punishment.