

Explicación - Algoritmo W - HM

```
data Type
  = TInt
  | TBool
  | TVar String
  | TFun [Type] Type
  deriving (Eq, Show)
```

} Tipos
← Ambiente

```
type TEnv = [(String, Type)]
```

```
-- Sustituciones
```

```
type Subst = [(String, Type)]
```

```
nullSubst :: Subst
nullSubst = []
```

```
-- aplica una sustitución a un Type
class Types a where
```

```
  apply :: Subst -> a -> a
  ftv    :: a -> [String]
```

```
instance Types Type where
```

```
  apply s (TVar v) = case lookup v s of
    Just t -> t
    Nothing -> TVar v
```

```
  apply s (TFun ts r) = TFun (map (apply s) ts) (apply s r)
```

```
  apply _ t = t
```

```
  ftv (TVar v) = [v]
```

```
  ftv (TFun ts r) = concatMap ftv ts ++ ftv r
```

```
  ftv _ = []
```

```
instance Types a => Types [a] where
```

```
  apply = map . apply
```

```
  ftv = concatMap ftv
```

No cambia
por contexto
tipos int
o bool.

← 7, sustituciones, contexto, ...
contexto vacío.
→ Sust. es una exp y return expr. con sust.
→ exp. return string, free type variables
→ Una variable sola es free type variable.
→ param. → return.

What is and isn't free can be calculated

$FV(x) = \{x\}$

[variable]

$FV(e_1 e_2) = FV(e_1) \cup FV(e_2)$

[function application]

```
-- aplicar sustitución a entorno
applyEnv :: Subst -> TEnv -> TEnv
```

```
applyEnv s env = [(v, apply s t) | (v,t) <- env]
```

→ aplicando sustitución al ambiente.

```
-- composición: s1 `compose` s2 significa aplicar s1 luego s2 efectivamente
```

```
compose :: Subst -> Subst -> Subst
```

```
compose s1 s2 = [(v, apply s1 t) | (v,t) <- s2] ++ s1
```

$$S_1 = \{ \alpha \mapsto \gamma, \beta \mapsto \delta \}$$

$$S_2 = \{ \alpha \mapsto \beta \}$$

s	$S_2(s)$	$S_1(S_2(s))$
α	β	δ
β	β	δ

$\alpha \mapsto \delta$

$\beta \mapsto \delta$

↑
variable

↑
tipo

↑
sust. / contexto

```
bindVar :: String -> Type -> Infer Subst
```

```
bindVar v t
```

```
  | t == TVar v      = return nullSubst
```

```
  | v `elem` ftv t    = throwError ("Ocorre-check falló para " ++ v)
```

```
  | otherwise        = return [(v,t)]
```

→ "a" (VarT "a") = [] → sin cambio en el contexto.

→ [("a", TInt)]

$a = \alpha \rightarrow \text{Int}$

$b = \alpha$

$S = \{ \alpha \mapsto \text{Int} \rightarrow \dots \rightarrow \text{Int} \}$

$S(a) = S(b)$

$= \text{Int} \rightarrow \dots \rightarrow \text{Int} \rightarrow \text{Int}$

```
unify (TVar v) t = bindVar v t
```

```
unify t (TVar v) = bindVar v t
```

```
unify TInt TInt = return nullSubst
```

```
unify TBool TBool = return nullSubst
```

→ var string y tipo → return un contexto.

} return [] en el contexto / sust.

```
unify :: Type -> Type -> Infer Subst
```

```

unify :: Type → Type → Infer Subst
unify (TFun (as r) (TFun bs r2))
  | length as == length bs = do
    s1 <- unifyMany as bs
    s2 <- unify (apply s1 r) (apply s1 r2)
    return (s2 `compose` s1)
  | otherwise = throwError "Aridad de función incorrecta"

```

Param → return
 si length de params es igual → proceda...
 } unifica los params y aplica a los return
 → return contexto

$a = \text{Int} \rightarrow \alpha$
 $b = \beta \rightarrow \text{Bool}$

```

data Type
  = TInt
  | TBool
  | TVar String
  | TFun [Type] Type
  deriving (Eq, Show)

```

lista de params
 un solo tipo en el return

$S = \{ \alpha \mapsto \text{Bool}, \beta \rightarrow \text{Int} \}$
 $S(a) = S(b) = \text{Int} \rightarrow \text{Bool}$

```

unifyMany :: [Type] → [Type] → Infer Subst
unifyMany [] [] = return nullSubst
unifyMany (t:ts) (u:us) = do
  s1 <- unify t u
  s2 <- unifyMany (map (apply s1) ts) (map (apply s1) us)
  return (s2 `compose` s1)
unifyMany _ _ = throwError "Listas de distinto tamaño en unifyMany"

```

$\mathcal{W}: \text{TypEnv} \times \text{Expr} \rightarrow \text{Subst} \times \text{Type}$

```

inferExpr :: TEnv → ExprS → Infer (Subst, Type)

```

```
inferExpr env (IdS x) =
  case lookup x env of
    Just t  -> return (nullSubst, t)
    Nothing -> throwError ("Variable no definida: " ++ x)
```

return [], t *t algún tipo.*

$$\mathcal{W}(\Gamma, x) = (id, \{\vec{\beta}/\vec{\alpha}\}\tau) \text{ where } \Gamma(x) = \forall \vec{\alpha}. \tau, \text{ new } \vec{\beta}$$

Ambient Provision!

```
inferExpr env (LambdaS [x] body) = do
  tv <- fresh  -- variable tipo t1, t2, ... (genérica).
  -- inferir el cuerpo con x : tv
  let env' = (x, tv) : env  -- en el amb. (x, t0) : env.
  (s1, tBody) <- inferExpr env' body
  -- el tipo del parámetro puede haber sido refinado por s1
  let paramType = apply s1 tv
  return (s1, TFun [paramType] tBody)
```

$$\mathcal{W}(\Gamma, \lambda x. e) = \text{let } (S_1, \tau_1) = \mathcal{W}(\Gamma + x:\beta, e), \text{ new } \beta \\ \text{in } (S_1, S_1\beta \rightarrow \tau_1)$$

⇒ (lambda (x) (+ x 1))

tv
env' = [("x", t0)]

inferExpr env' (+ x 1)

return ({t0 ↦ Int}, Int)

s1 *tbody*

apply s1 tv = Int ← paramType.

return (s1, TFun [paramType] tBody)

ambiente nuevo

parametros

return.

```
inferExpr env (AppS f args) = do
  -- inferir f
  (sF, tF) <- inferExpr env f
  -- inferir args secuencialmente aplicando s acumulada al entorno
  (sArgs, tArgs) <- foldM go (sF, []) args
  -- fresh para resultado
  tRes <- fresh
  -- unificar (aplicar sArgs a tF)
  sUnify <- unify (apply sArgs tF) (TFun tArgs tRes)
  let sTotal = sUnify `compose` sArgs
  return (sTotal, apply sUnify tRes)
where
  go :: (Subst, [Type]) -> ExprS -> Infer (Subst, [Type])
  go (sAcc, tsAcc) e = do
    let env' = applyEnv sAcc env
    (sE, tE) <- inferExpr env' e
    let sNew = sE `compose` sAcc
    return (sNew, tsAcc ++ [apply sNew tE])
```

$((\text{lambda } (f) (f \ 10)) (\text{lambda } (x) (+ \ x \ 1)))$
 $f: \text{Int} \rightarrow \alpha$
 $f \ 10: \alpha$

f args

$(sF, tF) \leftarrow \text{inferExpr env } f$
 $(\text{Int} \rightarrow \alpha) \rightarrow \alpha$ t_1
 $sF = \{ t_0 \mapsto \text{Int} \rightarrow t_1 \}$
 $tF = \text{TFun } [\text{Int} \rightarrow t_1] \ t_1$

$(sArgs, tArgs) \leftarrow \text{foldM go } (sF, []) \text{ args}$

$sAcc = sF = \{ t_0 \mapsto \text{Int} \rightarrow t_1 \}$ $e = (\text{lambda } (x) (+ \ x \ 1))$
 $tsAcc = []$

$\text{env}' = \text{applyEnv } sAcc \text{ env}$ $\text{env}' = []$

$sE = \{ t_2 \mapsto \text{Int} \}$
 $tE = \text{TFun } [\text{Int}] \text{ Int}$

$sNew = sE \text{ `compose` } sAcc$

$sNew = \{ t2 \mapsto Int \} \circ \{ t0 \mapsto Int \rightarrow t1 \}$

$sNew = \{ t0 \mapsto Int \rightarrow t1, t2 \mapsto Int \}$

$tsAcc ++ [apply\ sNew\ tE]$

$return (sNew = \{ t0 \mapsto Int \rightarrow t1, t2 \mapsto Int \}$
 $, tE = TFun [Int] Int)$

$sArgs = \{ t0 \mapsto Int \rightarrow t1, t2 \mapsto Int \}$
 $tArgs = [TFun [Int] Int]$

/////////

return

({ t0 \mapsto Int \rightarrow Int
 , t1 \mapsto Int
 , t2 \mapsto Int
 , t3 \mapsto Int
 }
, Int
)