## data types

- 1. "int" (short for integer) represents whole numbers, such as -1, 0, 1, 2, 3, etc. 2. 'float' represents decimal numbers, such as -3.14, 0.5, 1.0, etc.
- 3. "str" (short for string) represents text, such as "hello", "world", "42", etc.

In the calculator project, you will mainly be using 'int' and 'float' data types.

## **functions**

Next, let's talk about the functions you will need:

- 1. "input()" This function is used to get input from the user. It takes one argument, which is a string that is used as a prompt to the user. The function returns a string, which can be converted to an "int' or 'float' using the appropriate functions.
- 2. "print()" This function is used to display output to the user. It takes one or more arguments, which can be strings, numbers, or variables. The values are separated by commas, and the function automatically adds a space between each value.

Now, let's talk about the operators you will need:

- 1. "+" addition
- 2. "-" subtraction
- 3. "\*" multiplication
- 4. "I" -division
- 5. "II" -integer division (divides and returns only the whole number portion of the result)
- 6. "%" modulus (returns the remainder of a division)
- 7. "\*\*" exponentiation (raises a number to a power)

## built-in functions

Finally, let's talk about some built-in functions you may find useful:

- 1. "abs()" returns the absolute value of a number
- 2. `round()` rounds a number to a specified number of decimal places
- 3. "max()" returns the maximum value in a sequence of numbers
- 4. "min()" returns the minimum value in a sequence of numbers

5. "pow()" - raises a number to a power

An example using all of this will also be in the folder called calculatorExample.py, look at that file and copy and paste some stuff to get a working calculator.