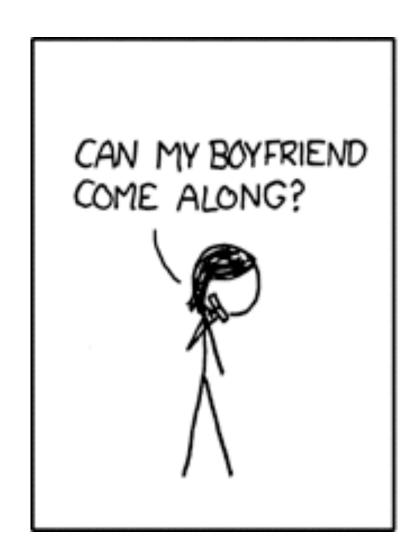
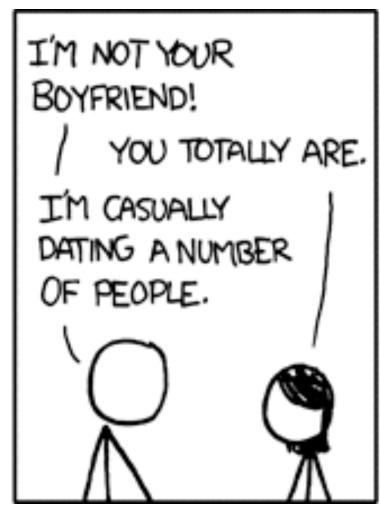
# Introduction to Data Science CS 5963 / Math 3900 Lecture 12: Clustering II

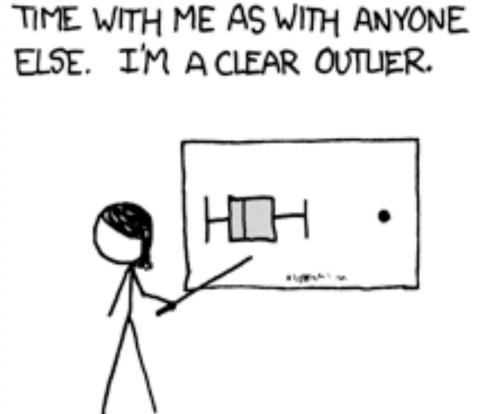
Alexander Lex alex@sci.utah.edu

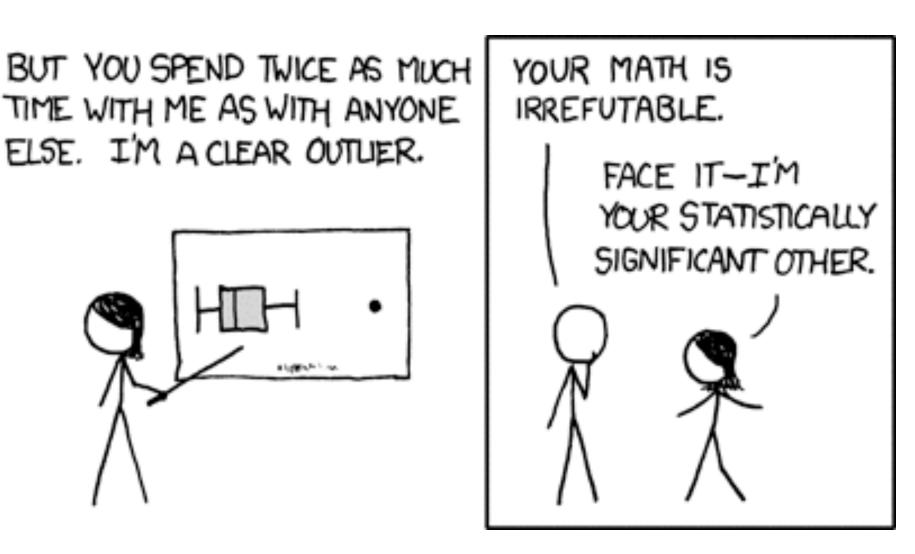
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### Recap: Supervised vs. Unsupervised Learning

### Supervised Learning

**Data:** both the features, x, and a response, y, for each item in the dataset.

Goal: 'learn' how to predict the response from the features.

#### **Examples:**

- Regression
- Classification

### **Unsupervised Learning**

Data: Only the features, x, for each item in the dataset.

Goal: 'discover 'interesting' things about the dataset.

### **Examples:**

- Clustering
- Principal Component Analysis (PCA)

# Clustering

**Goal:** Discover unknown subgroups in data. Partition the dataset into groups where 'similar' items are in the same group and 'dissimilar' items are in different groups.

#### **Examples:**

- Social Network Analysis: Clustering can be used to find communities
- Handwritten digits where the digits are unknown
- Ecology: cluster organisms that share attributes into species, genus, etc...

To make clustering concrete, we must define what it means for items to be 'similar'.

**Examples:** Euclidean distance, Pearson correlation, Manhattan distance, weighted distances, Jaccard coefficient, ....

# Types of Clustering Algorithms

### **Partition Algorithms**

divide data into set of bins

# bins either manually set (e.g., k-means) or automatically determined (e.g., affinity propagation)

#### **Hierarchical Algorithms**

Produce "similarity tree" – dendrogram discrete cluster can be produced by "cutting" a dendrogram

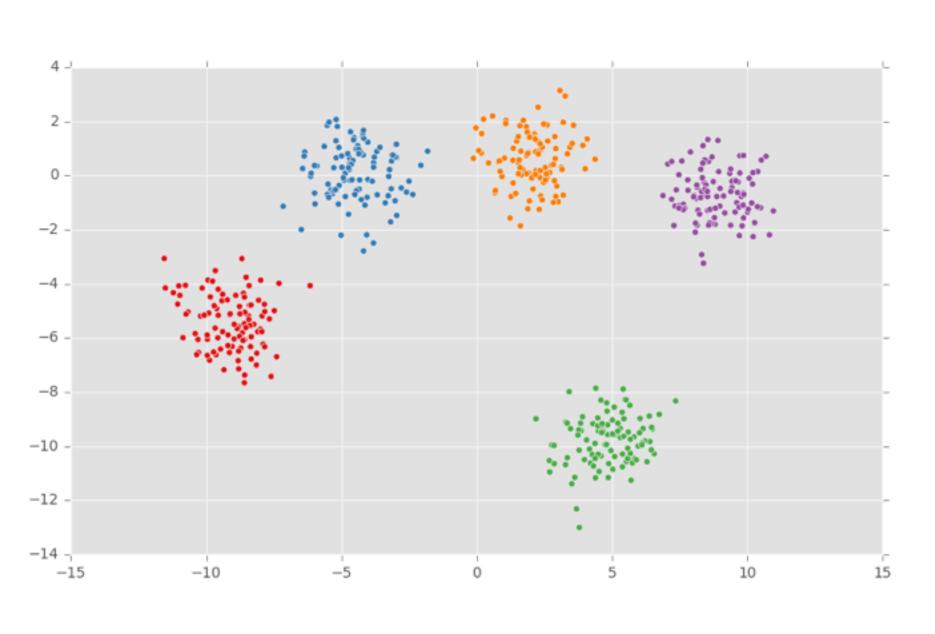
#### **Bi-Clustering**

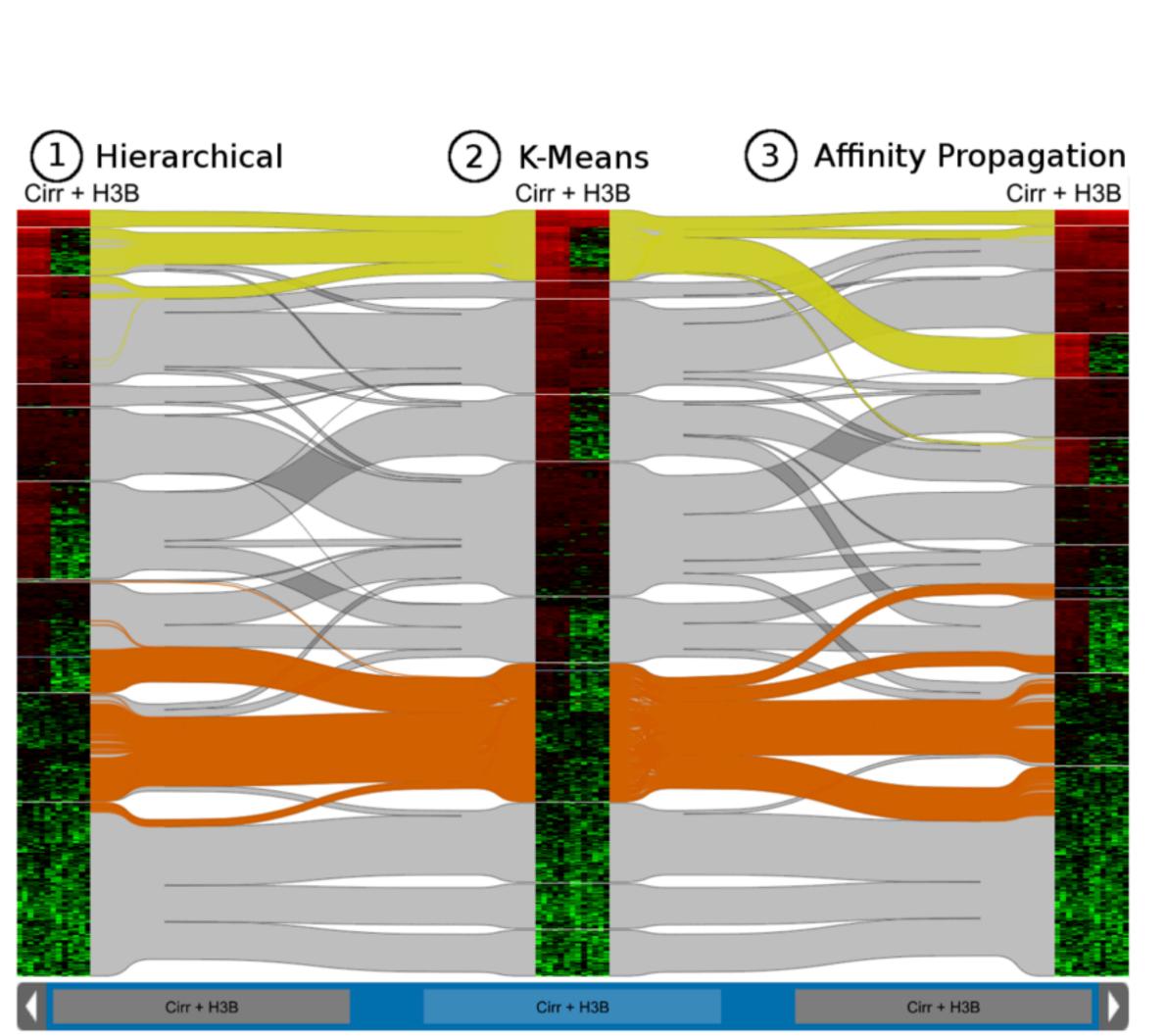
Clusters dimensions & records

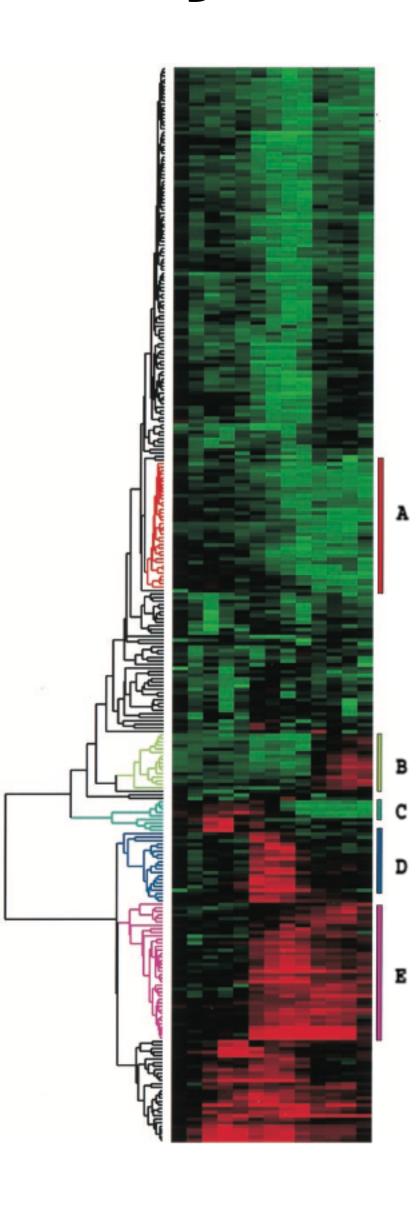
#### **Fuzzy clustering**

probabilistic cluster assignment allows occurrence of elements in multiples clusters

### Visualization: Important to judge cluster quality







# K-means clustering

**Goal:** Find a collection clusters,  $C_i$ , with centers,  $\mu_i$ , and assign each datapoint to a cluster, as to minimize the aggregate intra-cluster distance (*inertia*)

$$\underset{C}{argmin} \sum_{i=1}^{k} \sum_{x \in C_i} ||x - \mu_i||^2$$

Each summand is the squared distance from the point to the center of its cluster

The inner sum measures the inherent spread for each cluster

# Lloyd's Algorithm for k-means

#### **Algorithm:**

Input: set of features  $x_1 \dots x_n$ , and k (nr clusters)

Pick k starting points as centers,  $mu_1 \dots mu_k$ 

#### While not converged:

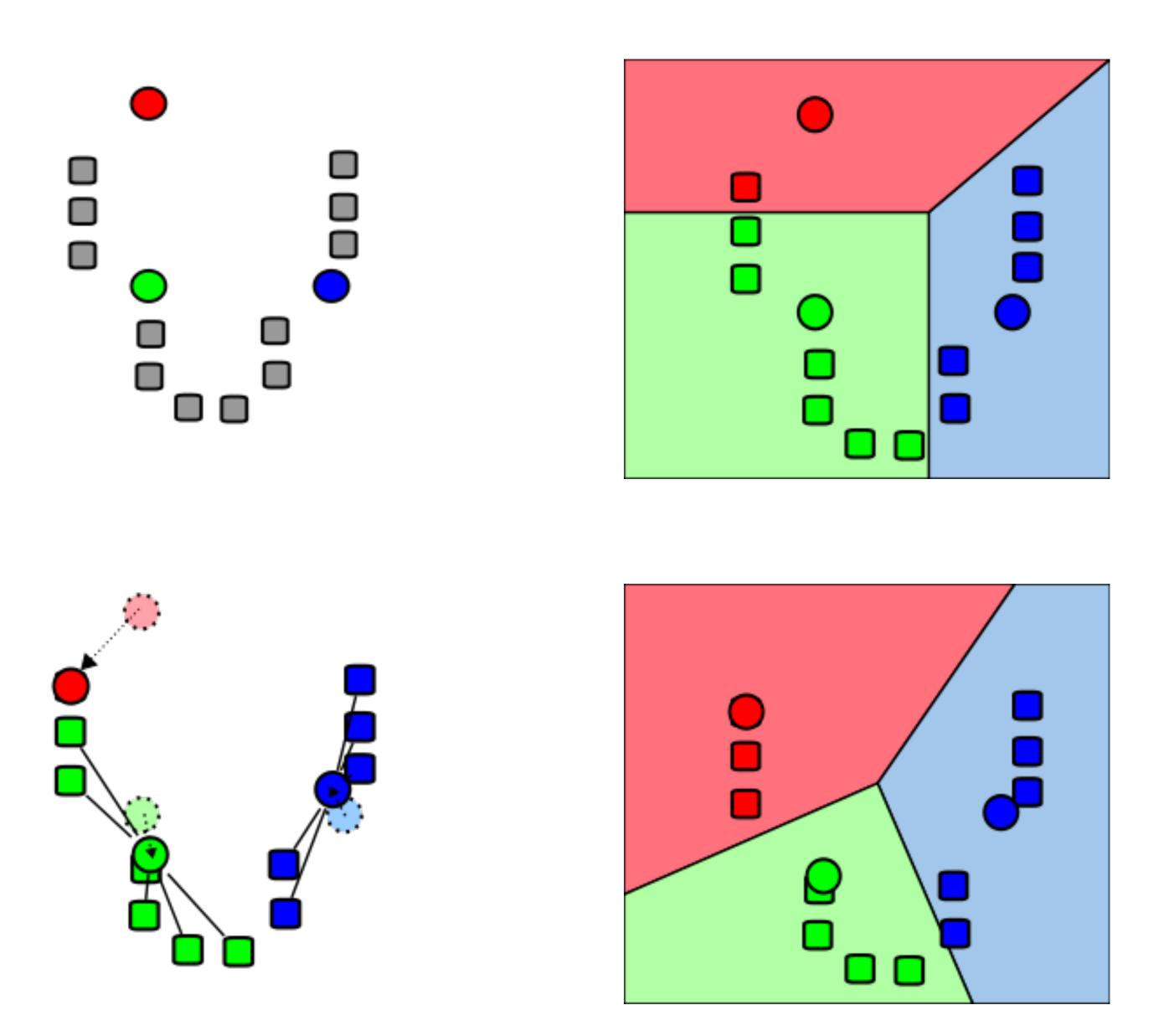
- 1. assign each point  $x_i$  to the closest center,  $mu_j$
- 2. for each cluster j, compute a new center  $mu_j$  by calculating the mean of all  $x_i$  assigned to cluster j

#### Typical convergence criteria:

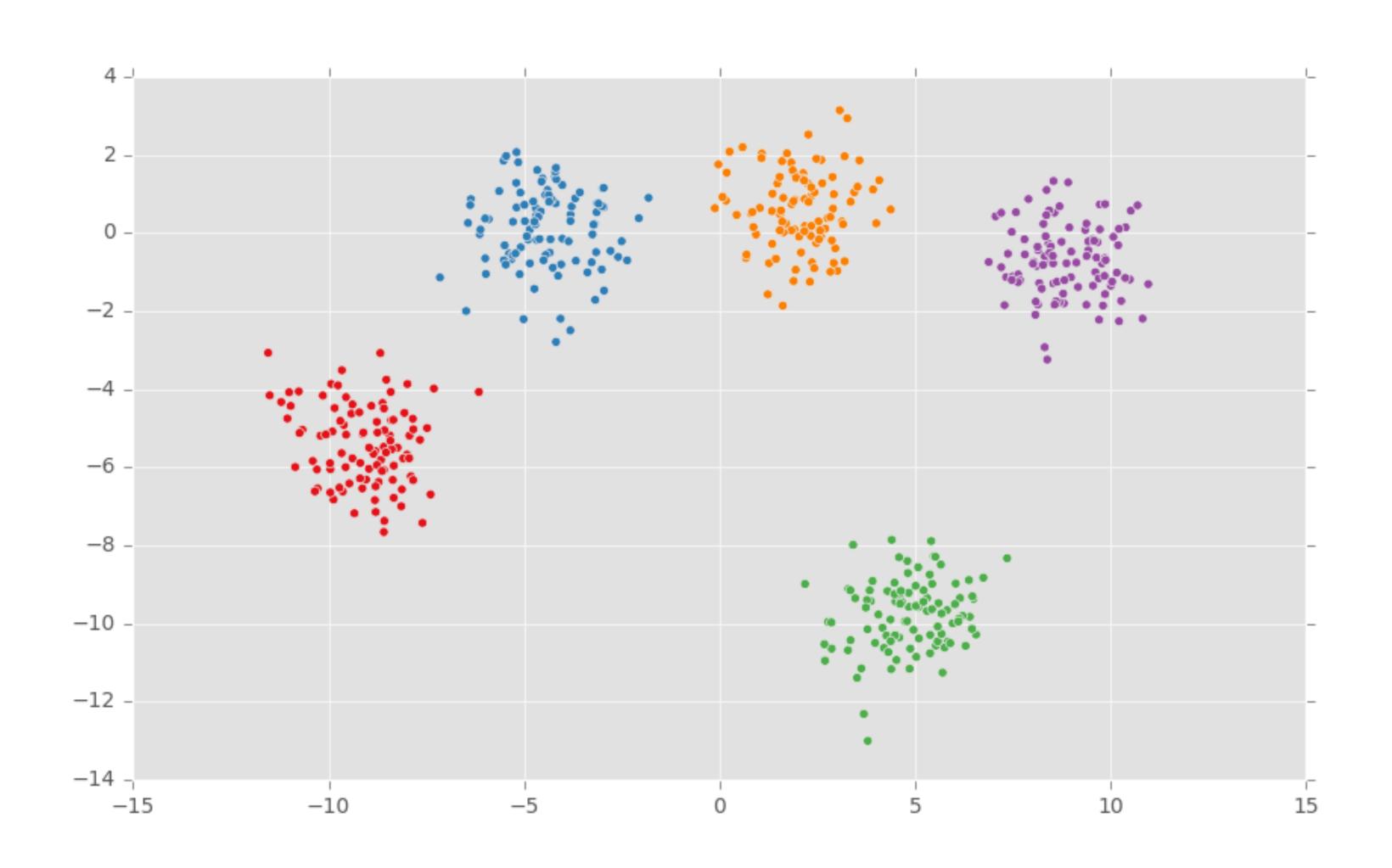
- no point has changed cluster
- distance between old and new centroid below threshold
  As a function of k, the inertia of the
- number of max iterations reached

#### **Properties:**

- Converges to a local optimum, not necessarily global
- In practice: run multiple times and pick the solution with min inertia
- Convergence is O(n\*k\*d\*i) where
  n is the number of records,
  k is the number of clusters
  d is the number of dimensions
  i is the number of iterations needed until convergence
- In practice: i small and very fast
- As a function of k, the inertia of the optimal partition is decreasing
- Decision boundaries give convex sets



# In the previous lecture, we saw how to use scikit-learn to compute k-means clusters



# Choosing the k in k-means?

In some applications, this is obvious

**Example:** If you're clustering handwritten digits and you know there are 10 digits, 0,1,...,9, it makes sense to choose k=10.

In many applications, there is no obvious choice.

**Example:** In ecology, it might not be obvious how many different species there are.

**Practical Solution:** Compute the optimal clusters for many different values of k and choose the value of k at the "elbow". Remember, the inertia is increasing with k.

# Hierarchical Clustering

# Hierarchical Clustering

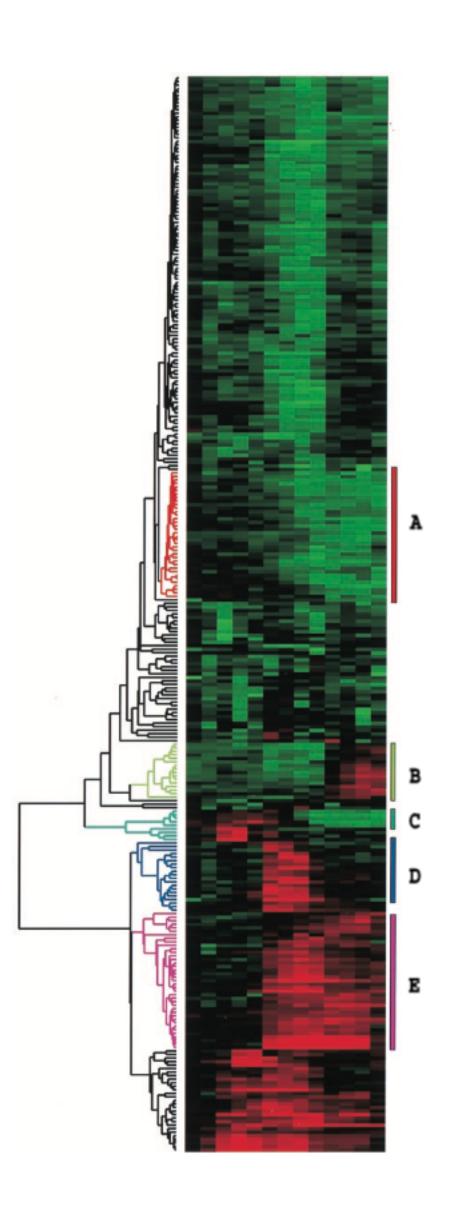
Two ways you can go:

agglomerative clustering

start with each node as a cluster and merge clusters together until you're happy with the cluster

divisive clustering

start with one cluster and split you're happy with the cluster



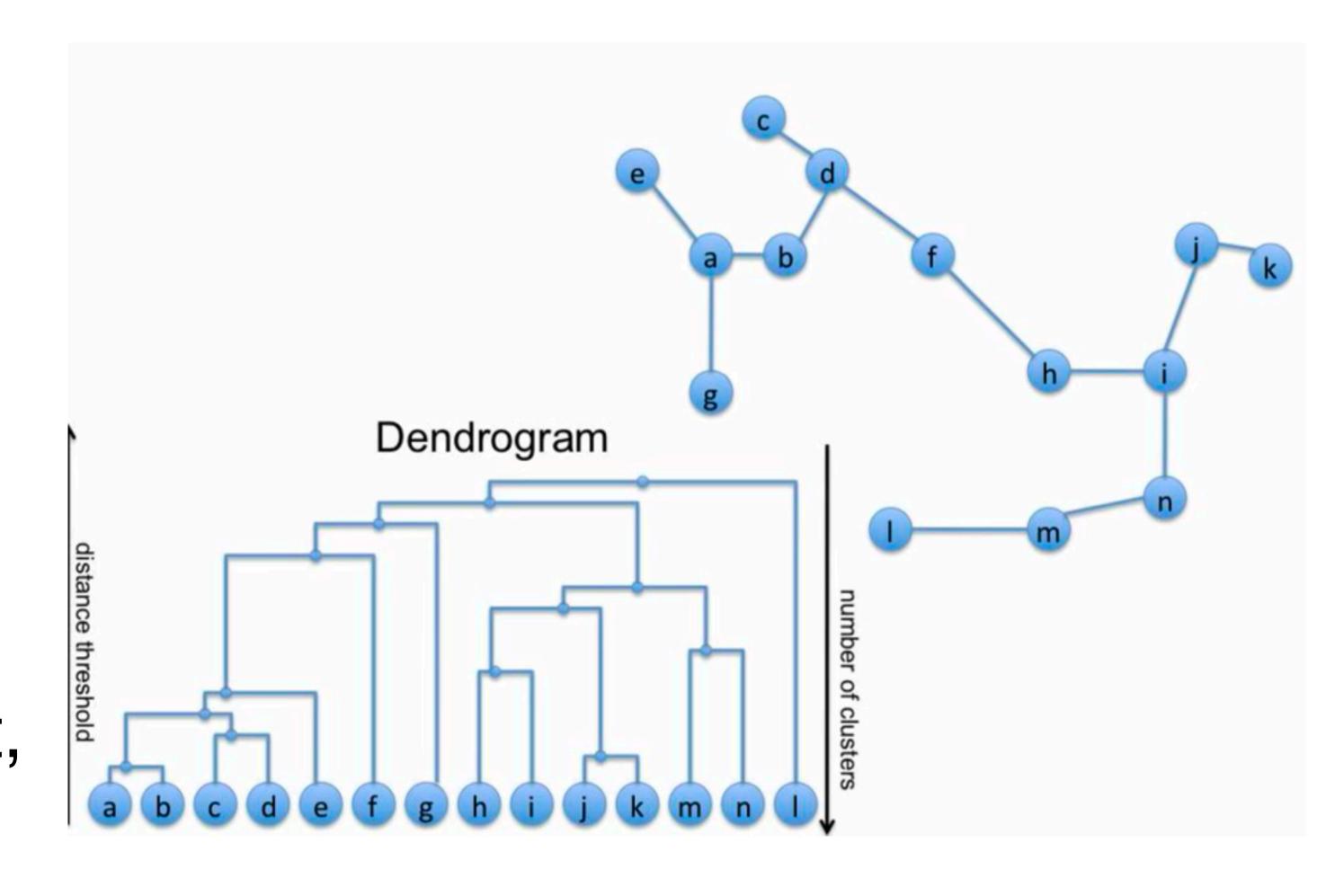
# Agglomerative clustering

Start with each item as it's own cluster.

Group together the two clusters that are 'closest together'.

Continue this process until there is only one cluster.

Using the dendrogram plot, decide which clustering is best.



# Linkage Criteria

How do you define similarity between two clusters (A and B) to be merged?

- Maximum linkage distance,  $\max\{d(a,b): a \in A, b \in B\}$
- Minimum linkage distance,  $\min\{d(a,b): a \in A, b \in B\}$
- Average linkage distance,  $\frac{1}{|A||B|} \sum_{a \in B} \sum_{b \in B} d(a, b)$
- Centroid distance, if  $c_A$  and  $c_B$  are the centers of clusters A and B, then  $d(c_A, c_B)$

### Example measures of distance

- Euclidean distance,  $d(x,y) = \sqrt{\sum_{i=1}^{d} (x_i y_i)^2}$
- Manhattan distance,  $d(x,y) = \sum_{i=1}^{d} |x_i y_i|$
- Correlation
- If A and B are two sets, we define the Jaccard similarity coefficient,

$$J(A,B) = \frac{|A \cap B|}{|A \cup B|}.$$

We always have that  $0 \le J(A, B) \le 1$ . We then define the Jaccard distance as

$$d(A, B) = 1 - J(A, B).$$