Foreground Color Command: <0x1C>

Black	**<0x1C>0**
Red	**<0x1C>1**
Green	**<0x1C>2**
Yellow	**<0x1C>3**
Mix Color 1 (Amber-Green-Red Top to Bottom each character)	**<0x1C>4**
Mix Color 2 (Amber-Green-Red Left to Right alternating each character)	**<0x1C>5**
Mix Color 3 (Amber-Green-Red Diagonal Right to Left through each character)	**<0x1C>6**
Mix Color 4 (Amber-Green-Red Diagonal Left to Right through each character)	**<0x1C>7**

Font Size Command: <0x1A>

Normal 5	**<0x1A>0**
Normal 7	**<0x1A>1**
Normal 14	**<0x1A>2**
Normal 15	**<0x1A>3**
Normal 16	**<0x1A>4**
Bold 14	**<0x1A>5**
Bold 15	**<0x1A>6**
Bold 16	**<0x1A>7**

Scroll Speed Command:

Slowest	**<0x15>**
Slow	**<0x16>**
Medium	**<0x17>**
Fast	**<0x18>**
Fastest	**<0x19>**

Vertical Position Command: <0x1B>

Middle	**<0x1B> b**
Top	**<0x1B>"b**
Bottom	**<0x1B>&b**
Fill	**<0x1B>0b**

Note: The first ASCII character after <0x1B> command indicates which Vertical Position Command is being called. The second ASCII character indicates the Mode being used. The applicable values are *b – HOLD* and *a – SCROLL.*

Horizontal Position Command: <0x0A>

Left	**<0x0A>0**
Center	**<0x0A>1**
Right	**<0x0A>2**

Character Flash Command: <0x07>

Off	**<0x07>0**
On	**<0x07>1**