



ARTIFICIAL INTELLIGENCE SNIPPETS





CLASSIFICATION OF ARTIFICIAL INTELLIGENCE





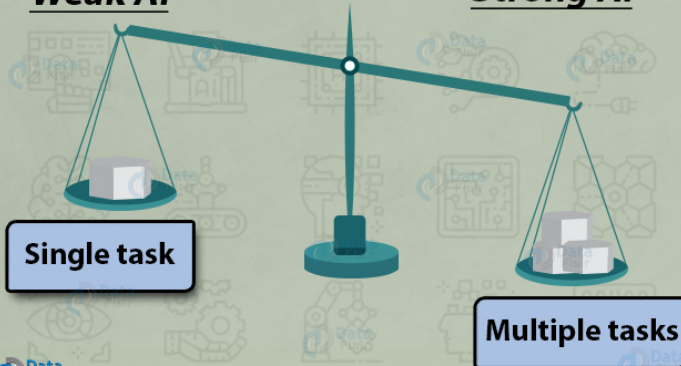
- There are two classifications of Artificial Intelligence-
- Weak AI or Narrow AI
- Strong AI or General AI



Strong AI V/S Weak AI

Weak AI

Strong AI





- An AI can be strong or weak, depending upon the amount of tasks it can conduct.
- A Weak AI, also called Narrow AI, is a system that is designed to handle just one particular task.
- Speech recognition can serve as a good example of a weak AI.
- The programming is such that it is only able to identify spoken words & phrases and convert them into a machine-readable format.





- In contrast, we can apply a Strong AI or a General AI to accomplish a variety of tasks, as well as learning and improving itself.
- For example, AlphaGo is a computer programme that plays the board game Go. It learns, and improvise itself according to situations arising in the game and has beaten Lee Sedol- a South Korean professional gamer.





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- For example, AlphaGo is a computer programme that plays the board game Go. It learns, and improvise itself according to situations arising in the game and has beaten Lee Sedol- a South Korean professional gamer.
- There is believed to be a third category, apart from Strong AI and Weak AI, Artificial Super Intelligence. ASI refers to the time when the capabilities of computers would exceed that of humans

