USER MANUAL

Convert files

Convert .mic1-files

In order that the synthesis tools can read the .mic1- and .ijvm-files, they must be converted into .mem with a certain structure.

To convert the .mic1-file the program mic1tomem.py has to executed with the following command in the terminal:

\$ python3 PATH/mic1tomem.py PATHOFFILE/FILENAME.mic1

This will convert the .mic1-file into a .mem-file and store it in the same folder as the .mic1-file from it was read.

Convert .ijvm-files

To convert the .ijvm-file the program ijvmtomem.py has to executed with the following command in the terminal:

\$ python3 PATH/ijvmtomem.py PATHOFFILE/FILENAME.ijvm

This will convert the .ijvm-file into a .mem-file and create a define file, which has the name defines_FILENAME.sv. The files will be store in the same folder as the .ijvm-file from it was read. Because this file has an area, where a certain stack size will be reserved, the additional to reserve stack size can be chosen by add the following parser at the end of the entered command:

\$ python3 PATH/ijvmtomem.py PATHOFFILE/FILENAME.ijvm -st 16

The entered number at the end are adding the according words to the file. By default it is 64. Instead of -st also -stacksize can be entered.

MIC1 Basys3 Implementation

To deploy the MIC1 on the Basys3 board the file top_level_basys3.xpr in the top-level subfolder must first be opened in Vivado.

Elaboration & Constraints

Click on "Open Elaborated Design" in the left sidebar then switch to "I/O Planning" in the top right corner.

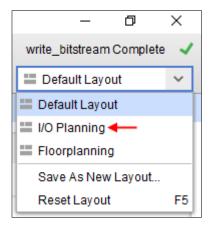


Figure 1: IO planing

Then select "I/O Ports" in the lower section of the window.

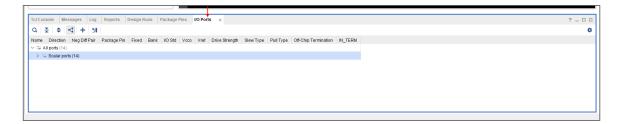


Figure 2: IO Ports

The I/O pins have to be assigned as follows:

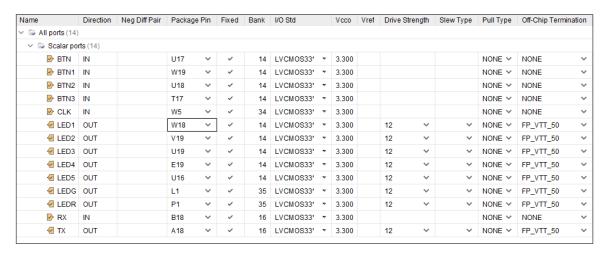


Figure 3: IO Port assignment

After a click on the Save button, the following dialog appears:

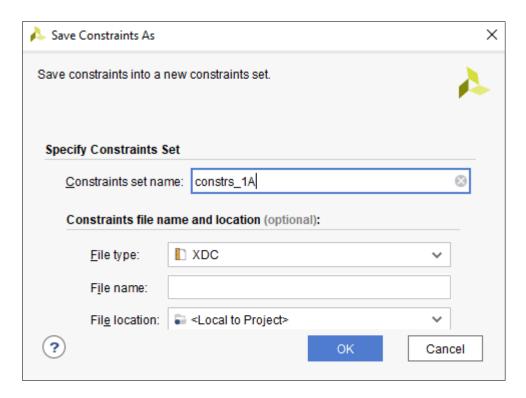


Figure 4: save sonstr file

Synthesis, Implementation & Bitstream-Generation

After elaboration and pin assignment are completed, click on "Run Synthesis" in the left sidebar. When synthesis is complete, the following dialog box appears. Select "Run Implementation" if it is not already selected:

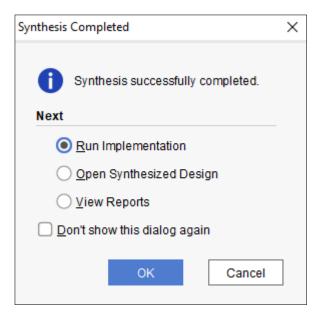


Figure 5: synthesis run complete

After completing the implementation, select "Generate Bitstream" in the dialog box if it is not already

selected:

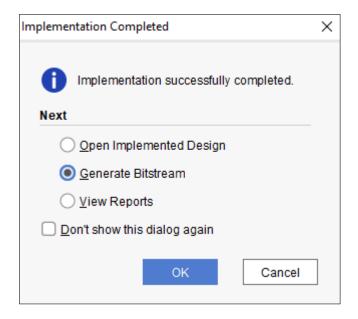


Figure 6: implementation run complete

Once the bitstream generation is complete, select "Open Hardware Manager" in the following dialog box:

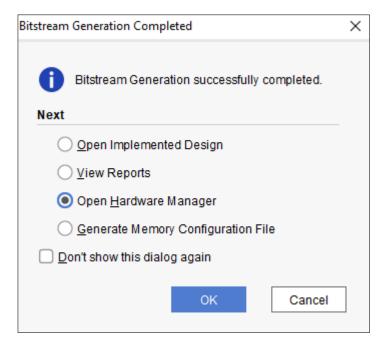


Figure 7: Bitstream generation complete

Hardware Manager

After starting the Hardware Manager, right-click on "Program and Debug" in the left sidebar to get to the Bitstream Settings.

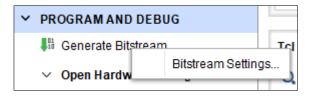


Figure 8: change bitstream options

In the Bitstream Settings place a check mark at "-bin_file*".

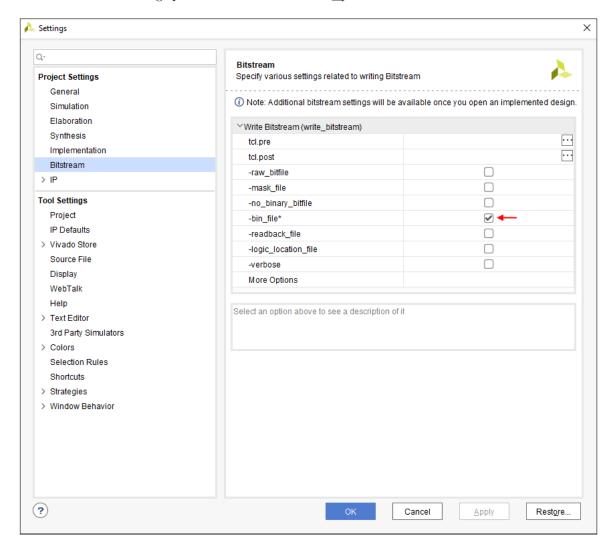


Figure 9: ch ch ch changes

Now connect the Basys3 board to the computer and select "Open Target" in the main window then "Auto Connect" in the following menu.

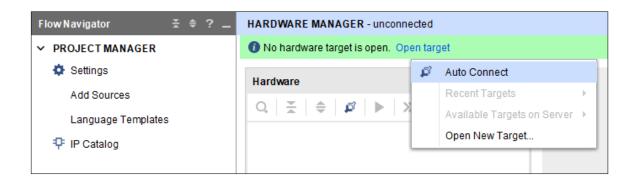


Figure 10: connect target

Now the Configuration Memory Devices Properties have to be adjusted in the hardware window. Right-click on "s25f1032p-spi- $x1_x2_x4$ " and select the corresponding option in the menu. Then enter the path to the bin file under " $Programming\ File$ " as follows:

 $, STORAGE\ LOCATION/mic-1-project/verilog/top-level/top_level_basys3.runs/impl_1/mic1_basys3.bin ``$

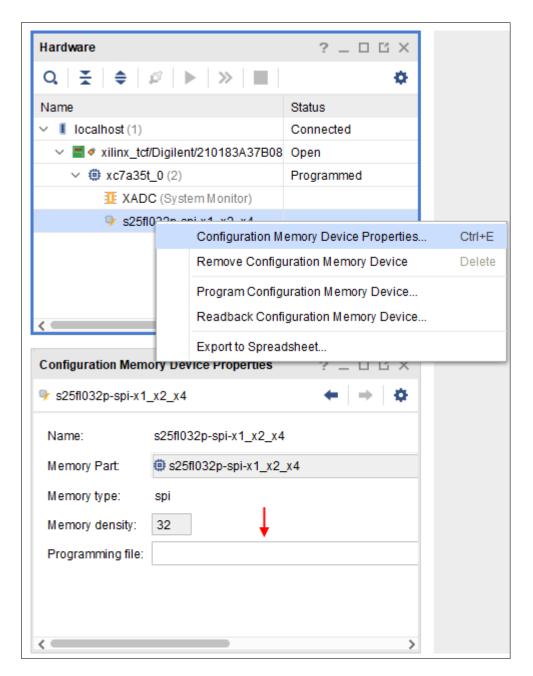


Figure 11: configuration memory device properties

Before the Basys3 can be programmed it must be checked if the Boot Mode Jumper is set to "SPI Flash" position, so that the FPGA is configured automatically at startup:

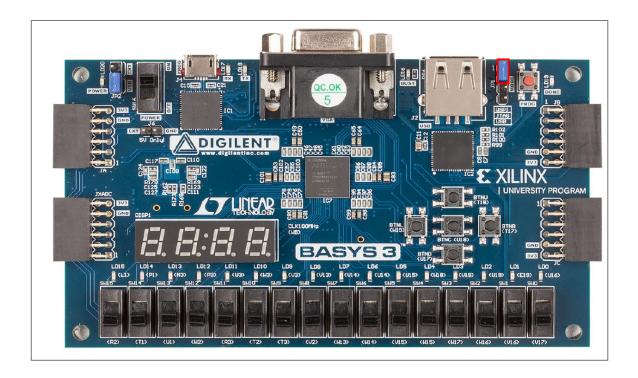


Figure 12: basys3 jumper position

Once these preparations are completed, the device can be programmed:



Figure 13: program device

When programming is complete, the Done-, Power-, and LDI4-LEDs should be lit, and the 7-segment display should also be weakly illuminated.

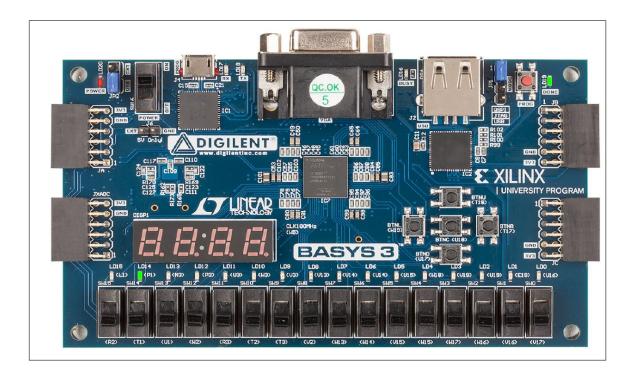


Figure 14: basys3 Board functioning

Connection via UART to the FPGA

To communicate with the FPGA you need a terminal program for serial communication. In this case hTerm is used.

- 1. Download hTerm from the following website: https://www.der-hammer.info/pages/terminal.html
- 2. Unpack the zip archive and start **hTerm**.
- 3. First of all you need configurate the communicator right. The following changes need to be made:
 - Select the COM port to which the FPGA is connected.
 - Select the Baud rate 9600, 8 data bits, 1 stop bit and no parity bit.
 - Select Newline at LF and Send on enter LF.
- 4. After you have made the changes, click **Connect**.
- 5. Now you can communicate with the FPGA trough the input control. The messages from the FPGA will be displayed in the "Received Data" Tab.

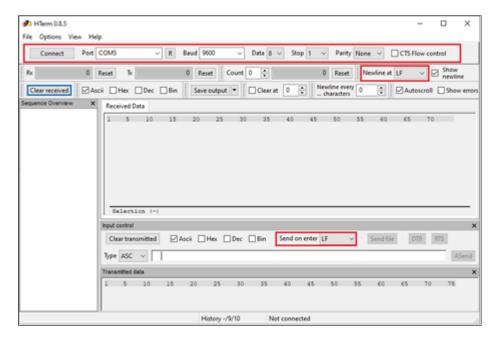


Figure 15: hTerm