# Kotlin Android App Store Marketing

CS 402: Mobile Development

#### Launch! - Building a user base

Get as many users on an email list as you can.

If you have a blog or website, try to attract users to your site early and get your search rankings up. Post articles talking about the new, unreleased app.

## Launch! - First impressions

Get the app right the first time but don't wait forever to launch.

Concentrate on look and feel over adding every feature. It has a higher impact.

Have a designer create an icon for you. Designers are plentiful, cheap, but priceless!

## Launch! - Downloads equal rankings

Rankings based on downloads per day.

 $100 \, d/l \, in \, 100 \, days == 50 \, d/l \, in \, 50 \, days$ 

20 d/l in 10 days > 50 d/l in 50 days

#### Launch! - Downloads equal rankings

Try to concentrate your downloads to a short period.

Market heavily at the beginning and continuously for at least 30 days.

#### Launch! - Get friends to help

Have friends leave good reviews, but not too good.

Good:

"I love that this app is local to Boise."

Bad:

"Greatest app ever! Very user friendly, loads of features! Mike did a great job! - Love Mom"

#### Launch! - Get friends to help

Post on:

Facebook

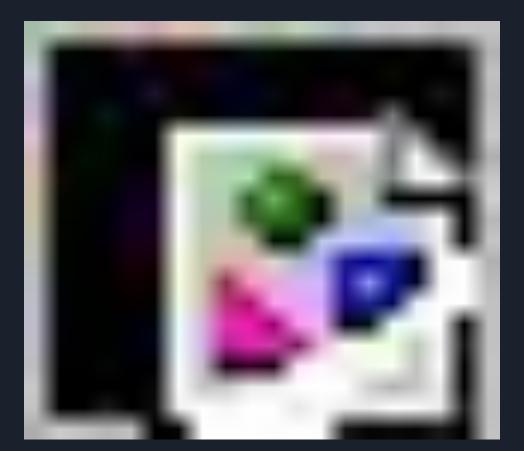
**Twitter** 

Blog

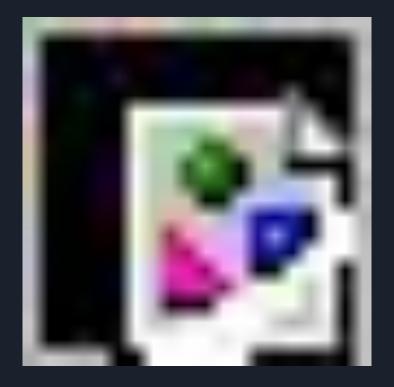
Forums for related websites

Make an email or forum signature

# App Store Listing



# Appropriate Icon



# Quality Interface

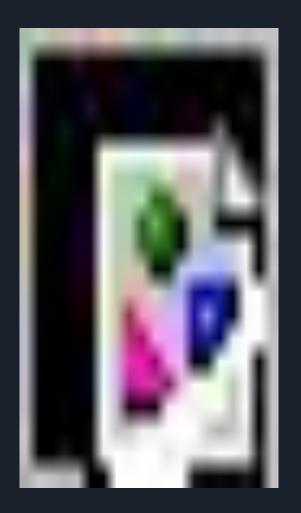
Largest info is the most important info

Labels laid out nice and large

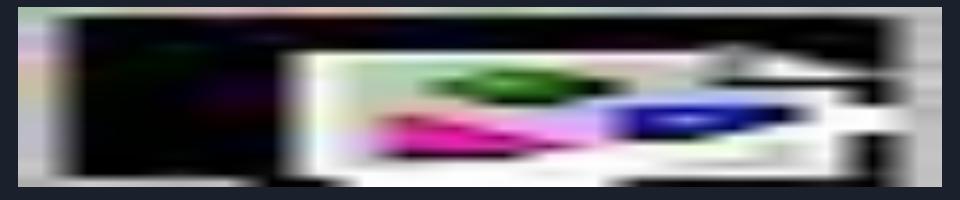
Map view

Gestures

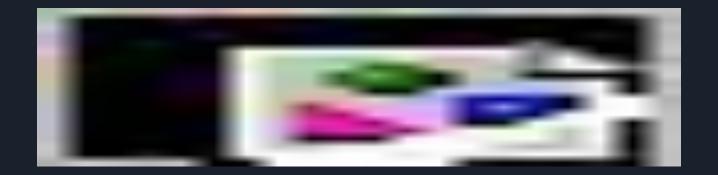
UITableView with custom UITableViewCells



# Great Description



# Reviews



#### Reviews



#### A Google user





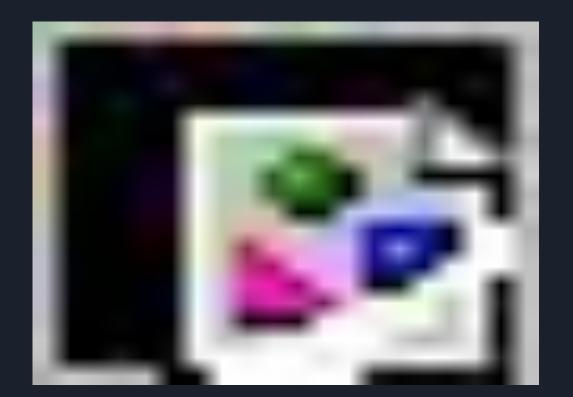
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now, this app has a good tracking (the line of tracking on the map still stay at the road, not out of the line we run). unfortunately, many good features still lock and we need to pay to open it.

#### Runtastic October 17, 2017

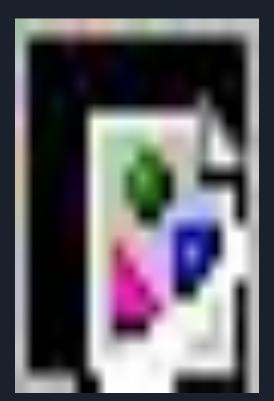
Hello, we are very sorry. Please contact our Support Team at help.runtastic.com so we can take a closer look at the problem you're experiencing. We appreciate your valuable feedback and look forward to finding a solution for you.

# Additional App Info



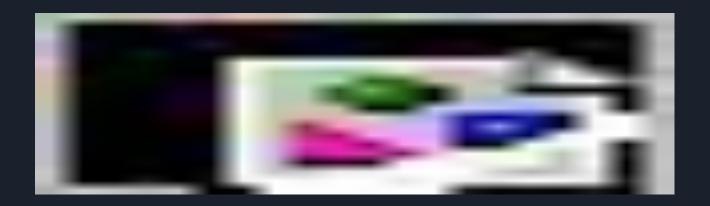
# In App Purchases

Don't limit what people can spend on your app.



### Update Text

Use the update text as an opportunity to promote. Don't just don't say "Fixed bugs."



# Tracking Sales and Downloads

App Analytics

**AppAnnie**