

Kotlin Android UI and UX Architecture



CS 402: Mobile Development



User Interfaces

<https://userinyerface.com/>



User Inyerface

a bagaar frustration



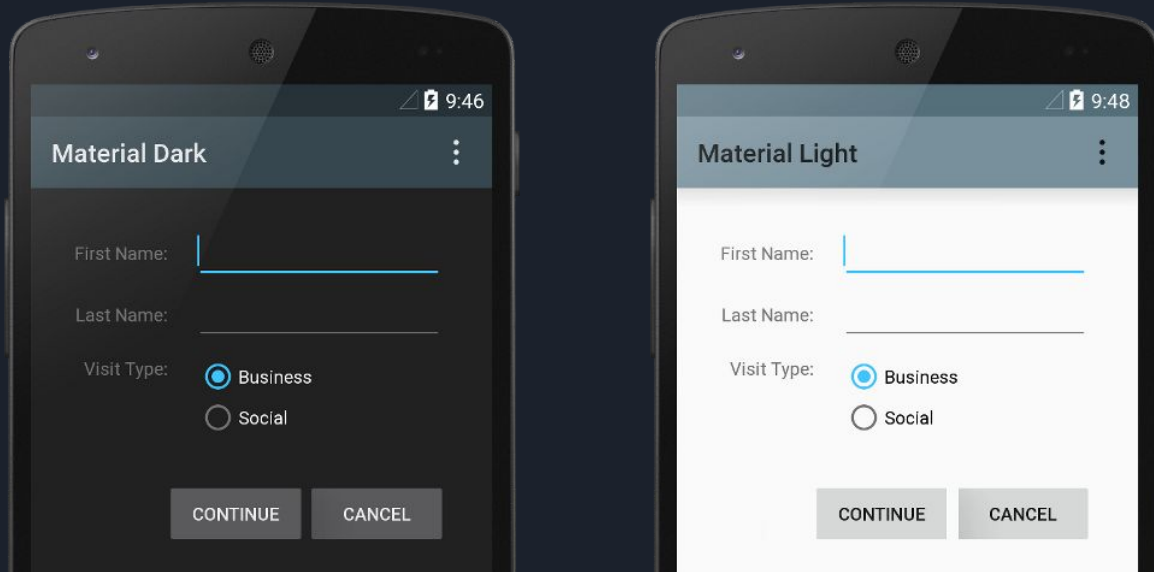
Android UI Topics

<https://developer.android.com/guide/topics/ui>



Android UI Look and Feel

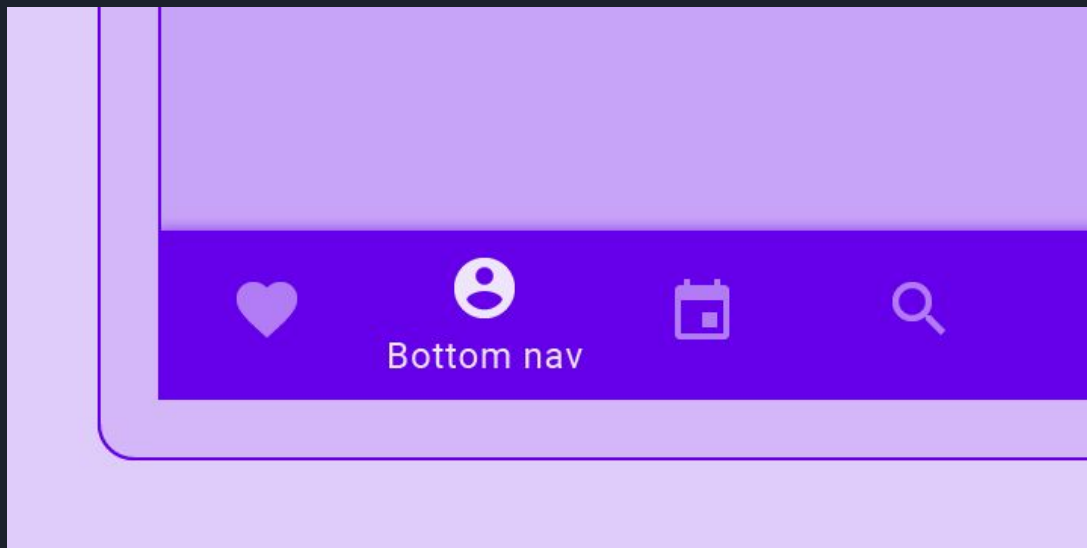
<https://developer.android.com/guide/topics/ui/look-and-feel>





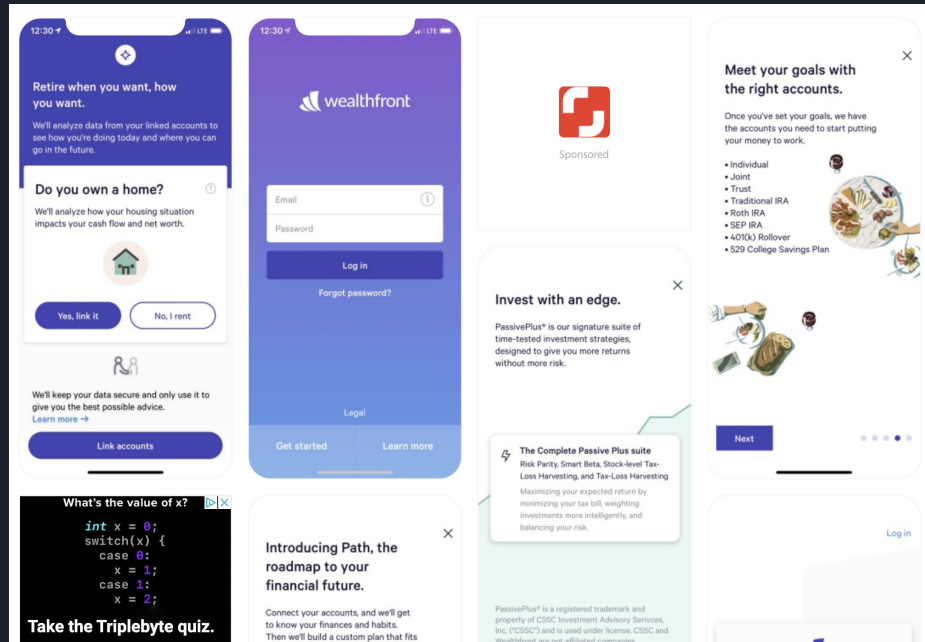
Material Design

<https://material.io/>

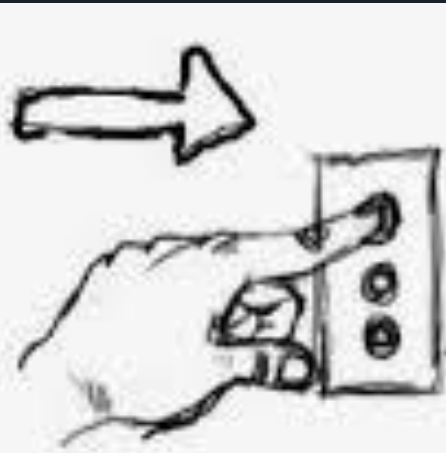


Patterns

<https://pptrns.com/>



Affordances



Button - Push

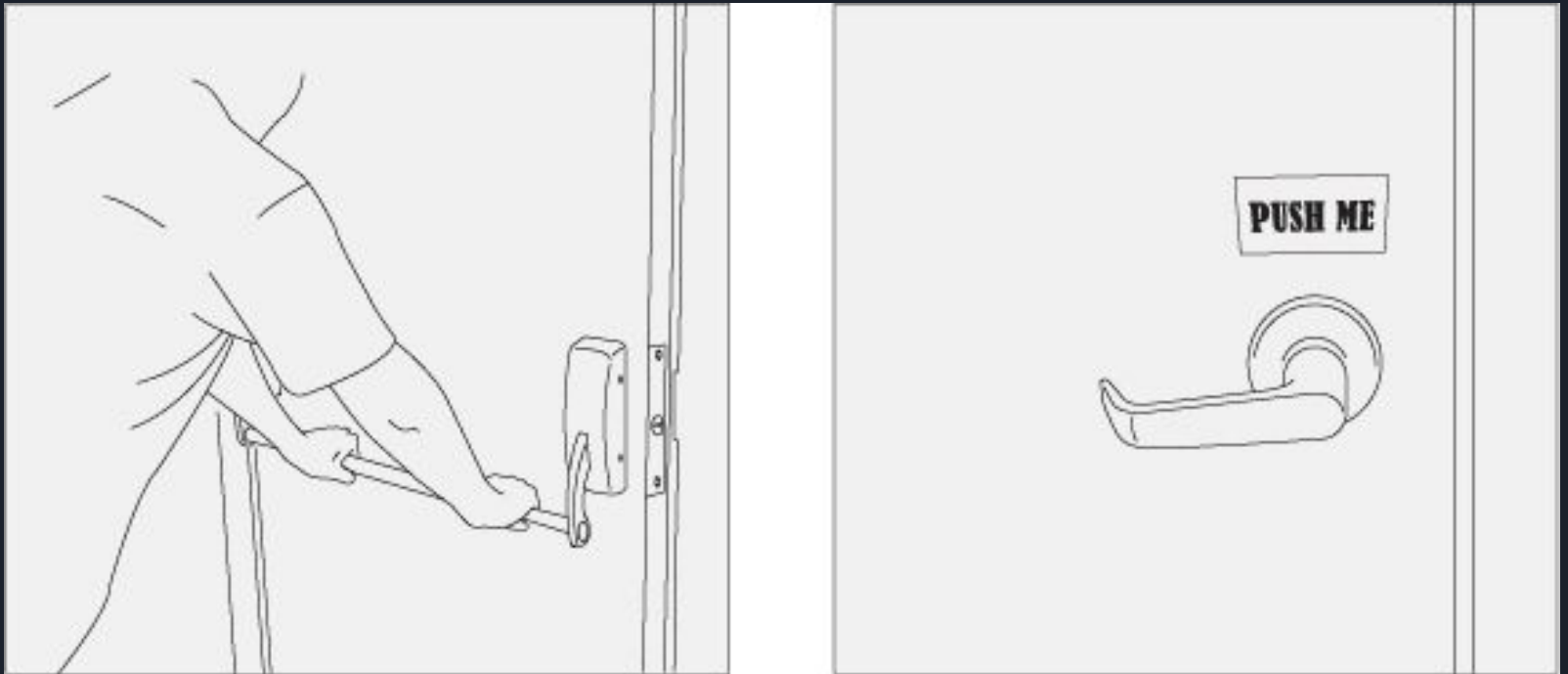


Switch - Flip



Knob - Rotate

Affordances











How the customer explained it



How the project leader understood it



How the engineer designed it



How the programmer wrote it



How the sales executive described it



How the project was documented



What operations installed



How the customer was billed



How the helpdesk supported it



What the customer really needed

