

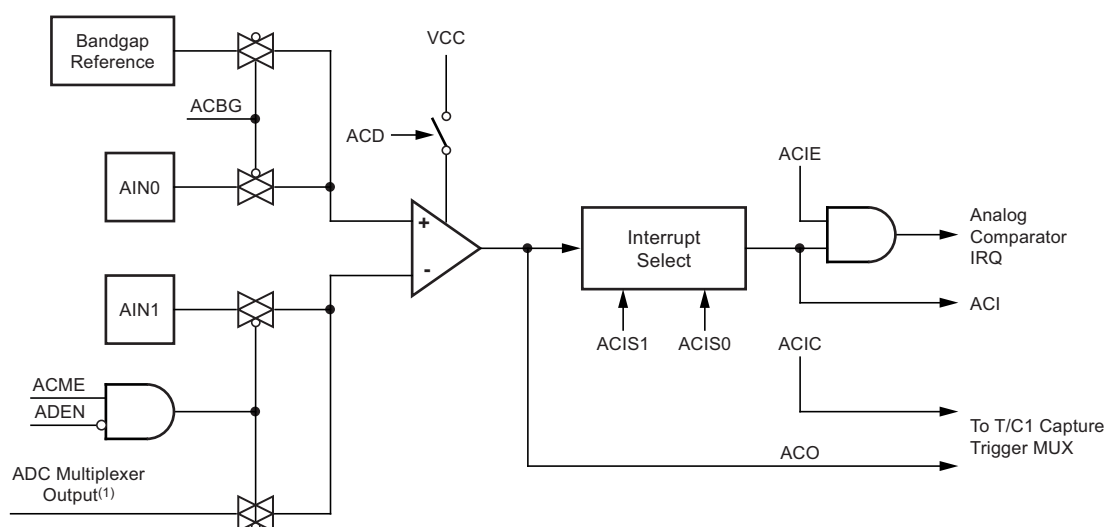
22. Analog Comparator

22.1 Overview

The analog comparator compares the input values on the positive pin AIN0 and negative pin AIN1. When the voltage on the positive pin AIN0 is higher than the voltage on the negative pin AIN1, the analog comparator output, ACO, is set. The comparator's output can be set to trigger the Timer/Counter1 input capture function. In addition, the comparator can trigger a separate interrupt, exclusive to the analog comparator. The user can select interrupt triggering on comparator output rise, fall or toggle. A block diagram of the comparator and its surrounding logic is shown in Figure 22-1.

The power reduction ADC bit, PRADC, in Section 9.10 “Minimizing Power Consumption” on page 36 must be disabled by writing a logical zero to be able to use the ADC input MUX.

Figure 22-1. Analog Comparator Block Diagram⁽²⁾



- Notes:
1. See Table 22-1.
 2. Refer to Figure 1-1 on page 3 and Table 13-9 on page 70 for analog comparator pin placement.

22.2 Analog Comparator Multiplexed Input

It is possible to select any of the ADC7..0 pins to replace the negative input to the analog comparator. The ADC multiplexer is used to select this input, and consequently, the ADC must be switched off to utilize this feature. If the analog comparator multiplexer enable bit (ACME in ADCSRB) is set and the ADC is switched off (ADEN in ADCSRA is zero), MUX2..0 in ADMUX select the input pin to replace the negative input to the analog comparator, as shown in Table 22-1. If ACME is cleared or ADEN is set, AIN1 is applied to the negative input to the analog comparator.

Table 22-1. Analog Comparator Multiplexed Input

ACME	ADEN	MUX2..0	Analog Comparator Negative Input
0	x	xxx	AIN1
1	1	xxx	AIN1
1	0	000	ADC0
1	0	001	ADC1
1	0	010	ADC2
1	0	011	ADC3
1	0	100	ADC4
1	0	101	ADC5
1	0	110	ADC6
1	0	111	ADC7

22.3 Register Description

22.3.1 ADCSRB – ADC Control and Status Register B

Bit	7	6	5	4	3	2	1	0	
(0x7B)	–	ACME	–	–	–	ADTS2	ADTS1	ADTS0	ADCSRB
Read/Write	R	R/W	R	R	R	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- **Bit 6 – ACME: Analog Comparator Multiplexer Enable**

When this bit is written logic one and the ADC is switched off (ADEN in ADCSRA is zero), the ADC multiplexer selects the negative input to the Analog Comparator. When this bit is written logic zero, AIN1 is applied to the negative input of the Analog Comparator. For a detailed description of this bit, see [Section 22.2 “Analog Comparator Multiplexed Input” on page 202](#).

22.3.2 ACSR – Analog Comparator Control and Status Register

Bit	7	6	5	4	3	2	1	0	
0x30 (0x50)	ACD	ACBG	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	ACSR
Read/Write	R/W	R/W	R	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	N/A	0	0	0	0	0	

- **Bit 7 – ACD: Analog Comparator Disable**

When this bit is written logic one, the power to the analog comparator is switched off. This bit can be set at any time to turn off the analog comparator. This will reduce power consumption in active and idle mode. When changing the ACD bit, the analog comparator interrupt must be disabled by clearing the ACIE bit in ACSR. Otherwise an interrupt can occur when the bit is changed.

- **Bit 6 – ACBG: Analog Comparator Bandgap Select**

When this bit is set, a fixed bandgap reference voltage replaces the positive input to the analog comparator. When this bit is cleared, AIN0 is applied to the positive input of the analog comparator. When the bandgap reference is used as input to the analog comparator, it will take a certain time for the voltage to stabilize. If not stabilized, the first conversion may give a wrong value. See [Section 10.7 “Internal Voltage Reference” on page 43](#)

- **Bit 5 – ACO: Analog Comparator Output**

The output of the analog comparator is synchronized and then directly connected to ACO. The synchronization introduces a delay of 1 - 2 clock cycles.

- **Bit 4 – ACI: Analog Comparator Interrupt Flag**

This bit is set by hardware when a comparator output event triggers the interrupt mode defined by ACIS1 and ACIS0. The analog comparator interrupt routine is executed if the ACIE bit is set and the I-bit in SREG is set. ACI is cleared by hardware when executing the corresponding interrupt handling vector. Alternatively, ACI is cleared by writing a logic one to the flag.

- **Bit 3 – ACIE: Analog Comparator Interrupt Enable**

When the ACIE bit is written logic one and the I-bit in the status register is set, the analog comparator interrupt is activated. When written logic zero, the interrupt is disabled.

- **Bit 2 – ACIC: Analog Comparator Input Capture Enable**

When written logic one, this bit enables the input capture function in Timer/Counter1 to be triggered by the analog comparator. The comparator output is in this case directly connected to the input capture front-end logic, making the comparator utilize the noise canceler and edge select features of the Timer/Counter1 input capture interrupt. When written logic zero, no connection between the analog comparator and the input capture function exists. To make the comparator trigger the Timer/Counter1 input capture interrupt, the ICIE1 bit in the timer interrupt mask register (TIMSK1) must be set.

- **Bits 1, 0 – ACIS1, ACIS0: Analog Comparator Interrupt Mode Select**

These bits determine which comparator events that trigger the analog comparator interrupt. The different settings are shown in [Table 22-2](#).

Table 22-2. ACIS1/ACIS0 Settings

ACIS1	ACIS0	Interrupt Mode
0	0	Comparator interrupt on output toggle.
0	1	Reserved
1	0	Comparator interrupt on falling output edge.
1	1	Comparator interrupt on rising output edge.

When changing the ACIS1/ACIS0 bits, the analog comparator interrupt must be disabled by clearing its interrupt enable bit in the ACSR register. Otherwise an interrupt can occur when the bits are changed.

22.3.3 DIDR1 – Digital Input Disable Register 1

Bit (0x7F)	7	6	5	4	3	2	1	0	
	–	–	–	–	–	–	AIN1D	AIN0D	DIDR1
Read/Write	R	R	R	R	R	R	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- **Bit 7..2 – Res: Reserved Bits**

These bits are unused bits in the ATmega328P, and will always read as zero.

- **Bit 1, 0 – AIN1D, AIN0D: AIN1, AIN0 Digital Input Disable**

When this bit is written logic one, the digital input buffer on the AIN1/0 pin is disabled. The corresponding PIN register bit will always read as zero when this bit is set. When an analog signal is applied to the AIN1/0 pin and the digital input from this pin is not needed, this bit should be written logic one to reduce power consumption in the digital input buffer.

23. Analog-to-Digital Converter

23.1 Features

- 10-bit resolution
- 0.5 LSB integral non-linearity
- ± 2 LSB absolute accuracy
- 65 to 260 μ s conversion time
- Up to 15kSPS
- 6 multiplexed single ended input channels
- 2 additional multiplexed single ended input channels
- Temperature sensor input channel
- Optional left adjustment for ADC result readout
- 0 to V_{CC} ADC input voltage range
- Selectable 1.1V ADC reference voltage
- Free running or single conversion mode
- Interrupt on ADC conversion complete
- Sleep mode noise canceler

23.2 Overview

The Atmel® ATmega328P features a 10-bit successive approximation ADC. The ADC is connected to an 8-channel analog multiplexer which allows eight single-ended voltage inputs constructed from the pins of Port A. The single-ended voltage inputs refer to 0V (GND).

The ADC contains a sample and hold circuit which ensures that the input voltage to the ADC is held at a constant level during conversion. A block diagram of the ADC is shown in [Figure 23-1 on page 206](#).

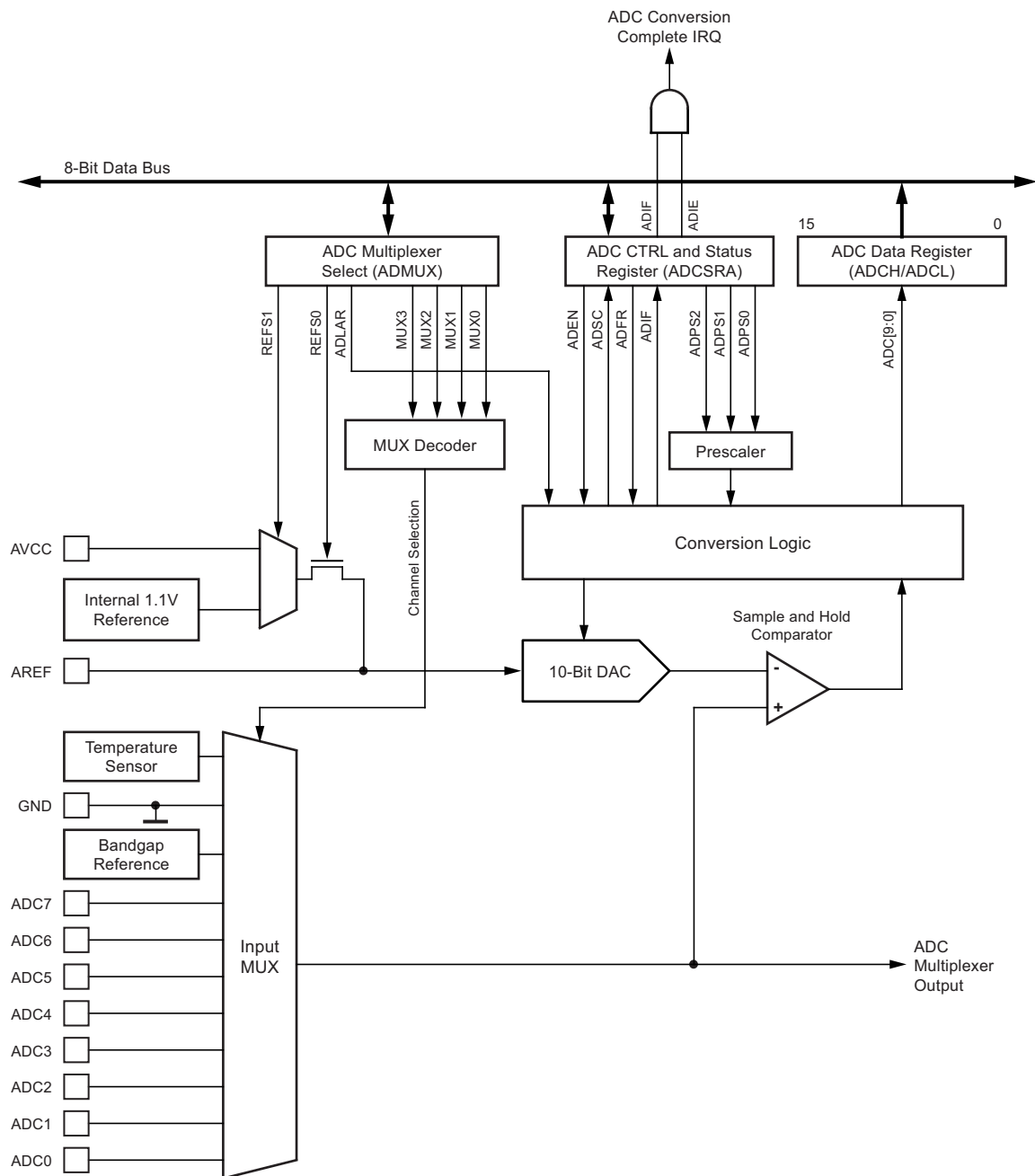
The ADC has a separate analog supply voltage pin, AV_{CC} . AV_{CC} must not differ more than $\pm 0.3V$ from V_{CC} . See [Section 23.6 “ADC Noise Canceler” on page 211](#) on how to connect this pin.

Internal reference voltages of nominally 1.1V or AV_{CC} are provided on-chip. The voltage reference may be externally decoupled at the AREF pin by a capacitor for better noise performance.

The power reduction ADC bit, PRADC, in [Section 9.10 “Minimizing Power Consumption” on page 36](#) must be disabled by writing a logical zero to enable the ADC.

The ADC converts an analog input voltage to a 10-bit digital value through successive approximation. The minimum value represents GND and the maximum value represents the voltage on the AREF pin minus 1 LSB. Optionally, AV_{CC} or an internal 1.1V reference voltage may be connected to the AREF pin by writing to the REFSn bits in the ADMUX register. The internal voltage reference may thus be decoupled by an external capacitor at the AREF pin to improve noise immunity.

Figure 23-1. Analog to Digital Converter Block Schematic Operation



The analog input channel is selected by writing to the MUX bits in ADMUX. Any of the ADC input pins, as well as GND and a fixed bandgap voltage reference, can be selected as single ended inputs to the ADC. The ADC is enabled by setting the ADC Enable bit, ADEN in ADCSRA. Voltage reference and input channel selections will not go into effect until ADEN is set. The ADC does not consume power when ADEN is cleared, so it is recommended to switch off the ADC before entering power saving sleep modes.

The ADC generates a 10-bit result which is presented in the ADC data registers, ADCH and ADCL. By default, the result is presented right adjusted, but can optionally be presented left adjusted by setting the ADLAR bit in ADMUX.

If the result is left adjusted and no more than 8-bit precision is required, it is sufficient to read ADCH. Otherwise, ADCL must be read first, then ADCH, to ensure that the content of the data registers belongs to the same conversion. Once ADCL is read, ADC access to data registers is blocked.

This means that if ADCL has been read, and a conversion completes before ADCH is read, neither register is updated and the result from the conversion is lost. When ADCH is read, ADC access to the ADCH and ADCL registers is re-enabled.

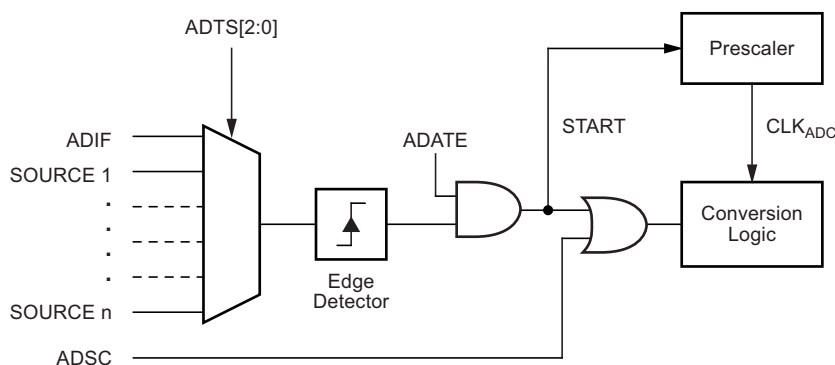
The ADC has its own interrupt which can be triggered when a conversion completes. When ADC access to the data registers is prohibited between reading of ADCH and ADCL, the interrupt will trigger even if the result is lost.

23.3 Starting a Conversion

A single conversion is started by disabling the power reduction ADC bit, PRADC, in [Section 9.10 “Minimizing Power Consumption” on page 36](#) by writing a logical zero to it and writing a logical one to the ADC start conversion bit, ADSC. This bit stays high as long as the conversion is in progress and will be cleared by hardware when the conversion is completed. If a different data channel is selected while a conversion is in progress, the ADC will finish the current conversion before performing the channel change.

Alternatively, a conversion can be triggered automatically by various sources. Auto triggering is enabled by setting the ADC auto trigger enable bit, ADATE in ADCSRA. The trigger source is selected by setting the ADC trigger select bits, ADTS in ADCSRB (See description of the ADTS bits for a list of the trigger sources). When a positive edge occurs on the selected trigger signal, the ADC prescaler is reset and a conversion is started. This provides a method of starting conversions at fixed intervals. If the trigger signal still is set when the conversion completes, a new conversion will not be started. If another positive edge occurs on the trigger signal during conversion, the edge will be ignored. Note that an interrupt flag will be set even if the specific interrupt is disabled or the global interrupt enable bit in SREG is cleared. A conversion can thus be triggered without causing an interrupt. However, the interrupt flag must be cleared in order to trigger a new conversion at the next interrupt event.

Figure 23-2. ADC Auto Trigger Logic

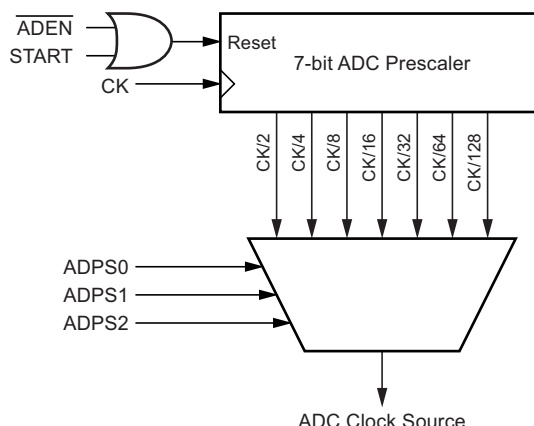


Using the ADC interrupt flag as a trigger source makes the ADC start a new conversion as soon as the ongoing conversion has finished. The ADC then operates in free running mode, constantly sampling and updating the ADC data register. The first conversion must be started by writing a logical one to the ADSC bit in ADCSRA. In this mode the ADC will perform successive conversions independently of whether the ADC interrupt flag, ADIF is cleared or not.

If auto triggering is enabled, single conversions can be started by writing ADSC in ADCSRA to one. ADSC can also be used to determine if a conversion is in progress. The ADSC bit will be read as one during a conversion, independently of how the conversion was started.

23.4 Prescaling and Conversion Timing

Figure 23-3. ADC Prescaler



By default, the successive approximation circuitry requires an input clock frequency between 50kHz and 200kHz to get maximum resolution. If a lower resolution than 10 bits is needed, the input clock frequency to the ADC can be higher than 200kHz to get a higher sample rate.

The ADC module contains a prescaler, which generates an acceptable ADC clock frequency from any CPU frequency above 100kHz. The prescaling is set by the ADPS bits in ADCSRA. The prescaler starts counting from the moment the ADC is switched on by setting the ADEN bit in ADCSRA. The prescaler keeps running for as long as the ADEN bit is set, and is continuously reset when ADEN is low.

When initiating a single ended conversion by setting the ADSC bit in ADCSRA, the conversion starts at the following rising edge of the ADC clock cycle.

A normal conversion takes 13 ADC clock cycles. The first conversion after the ADC is switched on (ADEN in ADCSRA is set) takes 25 ADC clock cycles in order to initialize the analog circuitry.

When the bandgap reference voltage is used as input to the ADC, it will take a certain time for the voltage to stabilize. If not stabilized, the first value read after the first conversion may be wrong.

The actual sample-and-hold takes place 1.5 ADC clock cycles after the start of a normal conversion and 13.5 ADC clock cycles after the start of an first conversion. When a conversion is complete, the result is written to the ADC data registers, and ADIF is set. In single conversion mode, ADSC is cleared simultaneously. The software may then set ADSC again, and a new conversion will be initiated on the first rising ADC clock edge.

When auto triggering is used, the prescaler is reset when the trigger event occurs. This assures a fixed delay from the trigger event to the start of conversion. In this mode, the sample-and-hold takes place two ADC clock cycles after the rising edge on the trigger source signal. Three additional CPU clock cycles are used for synchronization logic.

In free running mode, a new conversion will be started immediately after the conversion completes, while ADSC remains high. For a summary of conversion times, see [Table 23-1 on page 210](#).

Figure 23-4. ADC Timing Diagram, First Conversion (Single Conversion Mode)

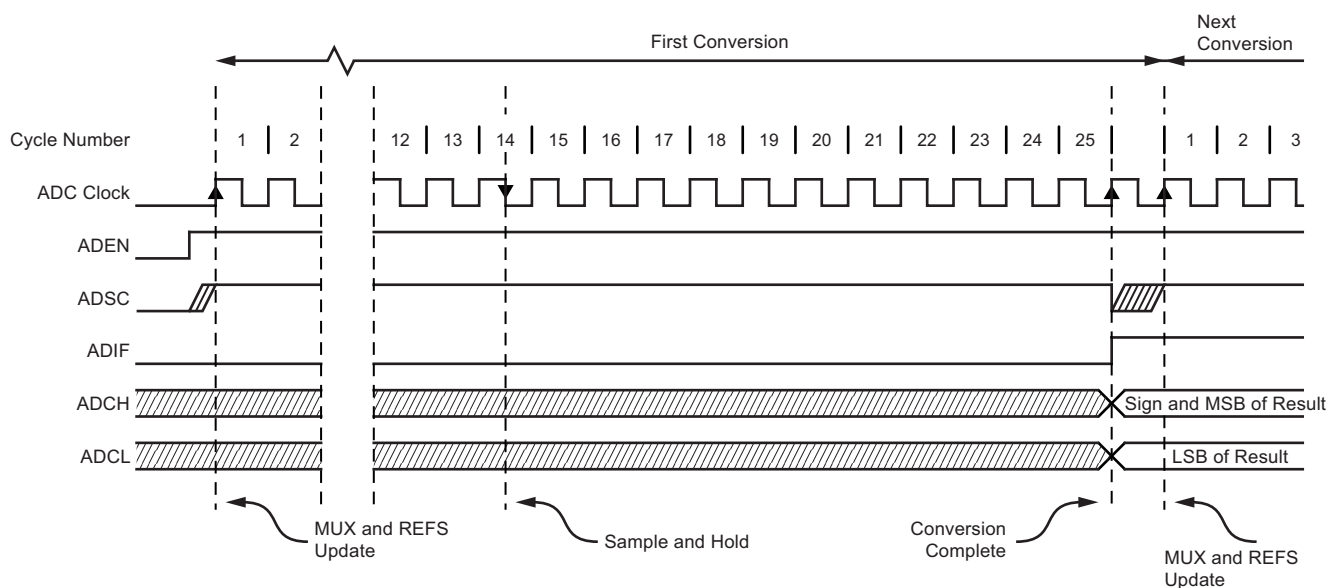


Figure 23-5. ADC Timing Diagram, Single Conversion

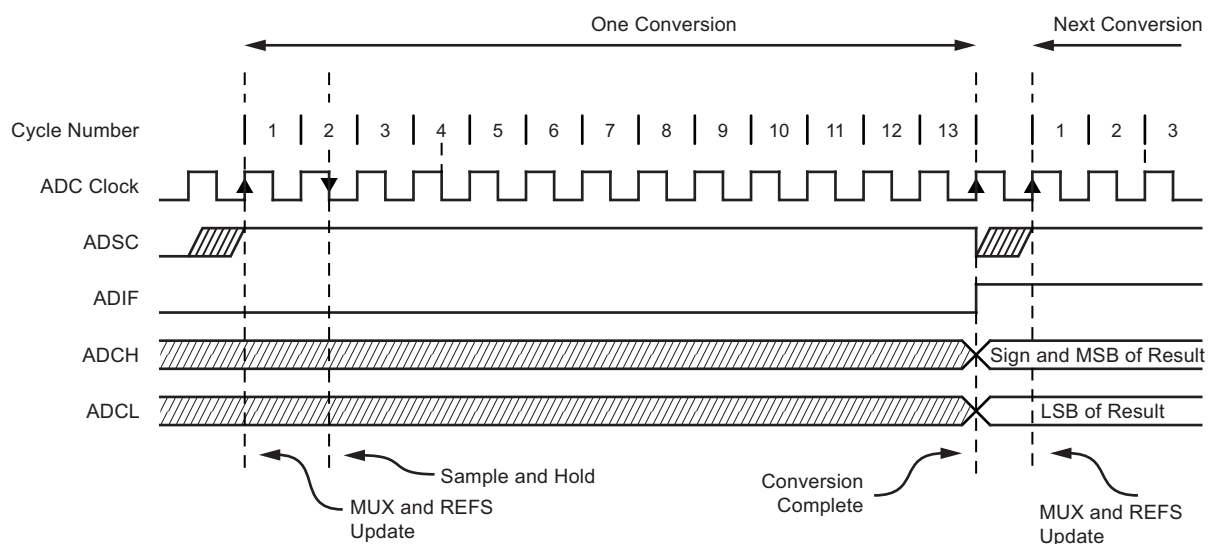


Figure 23-6. ADC Timing Diagram, Auto Triggered Conversion

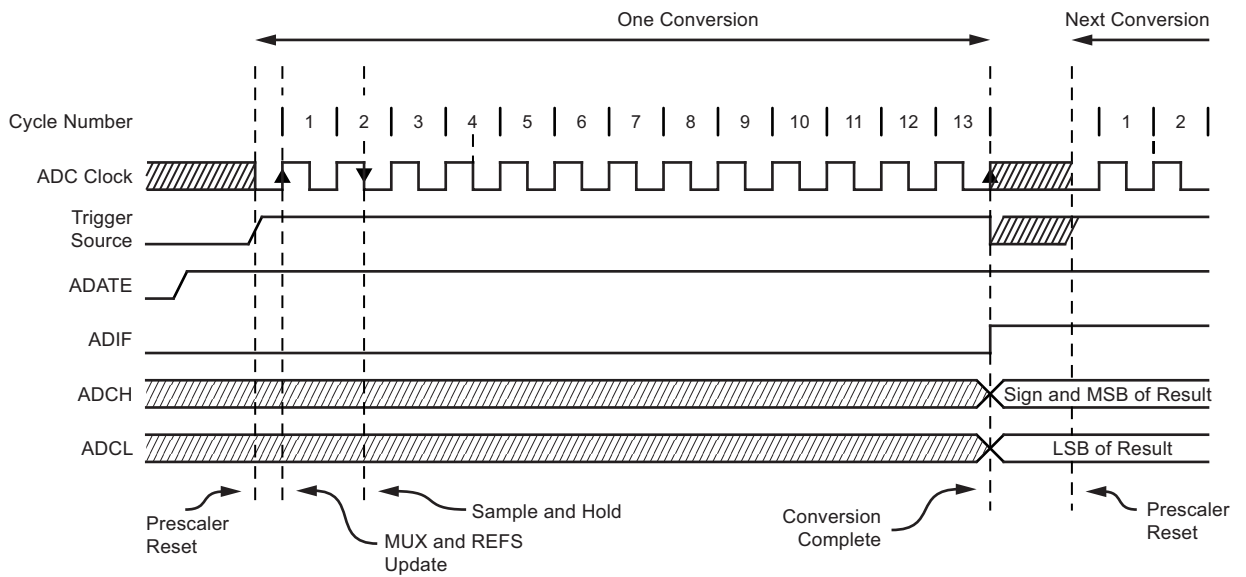


Figure 23-7. ADC Timing Diagram, Free Running Conversion

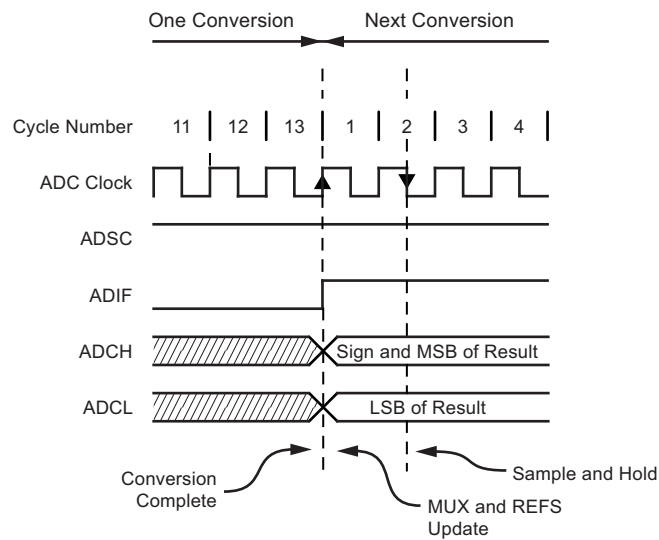


Table 23-1. ADC Conversion Time

Condition	Sample and Hold (Cycles from Start of Conversion)	Conversion Time (Cycles)
First conversion	13.5	25
Normal conversions, single ended	1.5	13
Auto triggered conversions	2	13.5

23.5 Changing Channel or Reference Selection

The MUXn and REFS1:0 bits in the ADMUX register are single buffered through a temporary register to which the CPU has random access. This ensures that the channels and reference selection only takes place at a safe point during the conversion. The channel and reference selection is continuously updated until a conversion is started. Once the conversion starts, the channel and reference selection is locked to ensure a sufficient sampling time for the ADC. Continuous updating resumes in the last ADC clock cycle before the conversion completes (ADIF in ADCSRA is set). Note that the conversion starts on the following rising ADC clock edge after ADSC is written. The user is thus advised not to write new channel or reference selection values to ADMUX until one ADC clock cycle after ADSC is written.

If auto triggering is used, the exact time of the triggering event can be indeterministic. Special care must be taken when updating the ADMUX register, in order to control which conversion will be affected by the new settings.

If both ADATE and ADEN is written to one, an interrupt event can occur at any time. If the ADMUX register is changed in this period, the user cannot tell if the next conversion is based on the old or the new settings. ADMUX can be safely updated in the following ways:

- When ADATE or ADEN is cleared.
- During conversion, minimum one ADC clock cycle after the trigger event.
- After a conversion, before the Interrupt Flag used as trigger source is cleared.

When updating ADMUX in one of these conditions, the new settings will affect the next ADC conversion.

23.5.1 ADC Input Channels

When changing channel selections, the user should observe the following guidelines to ensure that the correct channel is selected:

In single conversion mode, always select the channel before starting the conversion. The channel selection may be changed one ADC clock cycle after writing one to ADSC. However, the simplest method is to wait for the conversion to complete before changing the channel selection.

In free running mode, always select the channel before starting the first conversion. The channel selection may be changed one ADC clock cycle after writing one to ADSC. However, the simplest method is to wait for the first conversion to complete, and then change the channel selection. Since the next conversion has already started automatically, the next result will reflect the previous channel selection. Subsequent conversions will reflect the new channel selection.

23.5.2 ADC Voltage Reference

The reference voltage for the ADC (V_{REF}) indicates the conversion range for the ADC. Single ended channels that exceed V_{REF} will result in codes close to 0x3FF. V_{REF} can be selected as either AV_{CC} , internal 1.1V reference, or external AREF pin. AV_{CC} is connected to the ADC through a passive switch. The internal 1.1V reference is generated from the internal bandgap reference (V_{BG}) through an internal amplifier. In either case, the external AREF pin is directly connected to the ADC, and the reference voltage can be made more immune to noise by connecting a capacitor between the AREF pin and ground. V_{REF} can also be measured at the AREF pin with a high impedance voltmeter. Note that V_{REF} is a high impedance source, and only a capacitive load should be connected in a system.

If the user has a fixed voltage source connected to the AREF pin, the user may not use the other reference voltage options in the application, as they will be shorted to the external voltage. If no external voltage is applied to the AREF pin, the user may switch between AV_{CC} and 1.1V as reference selection. The first ADC conversion result after switching reference voltage source may be inaccurate, and the user is advised to discard this result.

23.6 ADC Noise Canceler

The ADC features a noise canceler that enables conversion during sleep mode to reduce noise induced from the CPU core and other I/O peripherals. The noise canceler can be used with ADC noise reduction and idle mode. To make use of this feature, the following procedure should be used:

- Make sure that the ADC is enabled and is not busy converting. Single Conversion mode must be selected and the ADC conversion complete interrupt must be enabled.
- Enter ADC Noise Reduction mode (or Idle mode). The ADC will start a conversion once the CPU has been halted.

- c. If no other interrupts occur before the ADC conversion completes, the ADC interrupt will wake up the CPU and execute the ADC Conversion Complete interrupt routine. If another interrupt wakes up the CPU before the ADC conversion is complete, that interrupt will be executed, and an ADC Conversion Complete interrupt request will be generated when the ADC conversion completes. The CPU will remain in active mode until a new sleep command is executed.

Note that the ADC will not be automatically turned off when entering other sleep modes than idle mode and ADC noise reduction mode. The user is advised to write zero to ADEN before entering such sleep modes to avoid excessive power consumption.

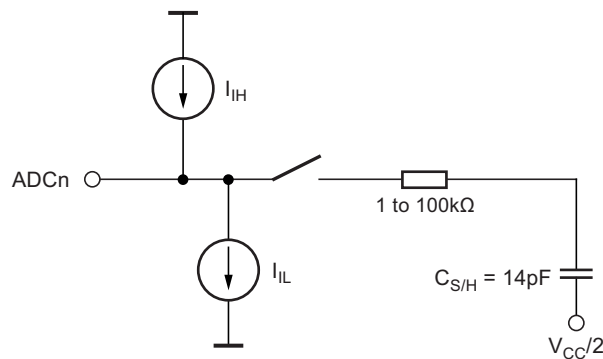
23.6.1 Analog Input Circuitry

The analog input circuitry for single ended channels is illustrated in [Figure 23-8 on page 212](#). An analog source applied to ADCn is subjected to the pin capacitance and input leakage of that pin, regardless of whether that channel is selected as input for the ADC. When the channel is selected, the source must drive the S/H capacitor through the series resistance (combined resistance in the input path).

The ADC is optimized for analog signals with an output impedance of approximately 10k Ω or less. If such a source is used, the sampling time will be negligible. If a source with higher impedance is used, the sampling time will depend on how long time the source needs to charge the S/H capacitor, which can vary widely. The user is recommended to only use low impedance sources with slowly varying signals, since this minimizes the required charge transfer to the S/H capacitor.

Signal components higher than the nyquist frequency ($f_{ADC}/2$) should not be present for either kind of channels, to avoid distortion from unpredictable signal convolution. The user is advised to remove high frequency components with a low-pass filter before applying the signals as inputs to the ADC.

Figure 23-8. Analog Input Circuitry

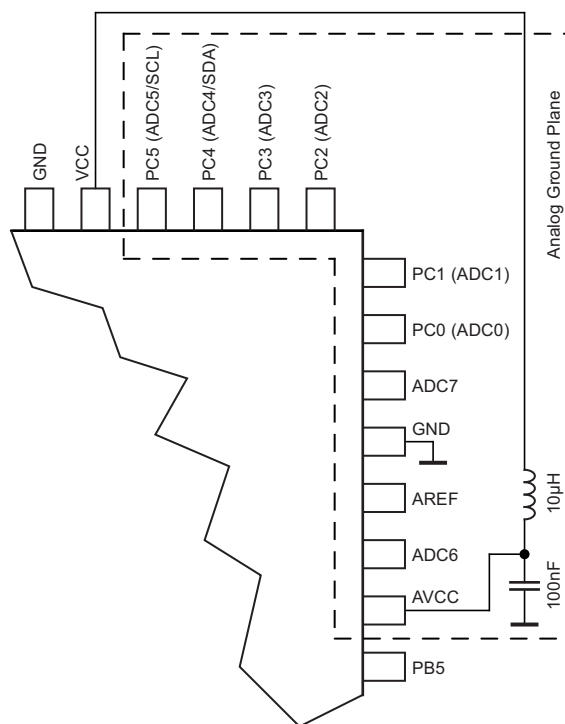


23.6.2 Analog Noise Canceling Techniques

Digital circuitry inside and outside the device generates EMI which might affect the accuracy of analog measurements. If conversion accuracy is critical, the noise level can be reduced by applying the following techniques:

- a. Keep analog signal paths as short as possible. Make sure analog tracks run over the analog ground plane, and keep them well away from high-speed switching digital tracks.
- b. The AV_{CC} pin on the device should be connected to the digital V_{CC} supply voltage via an LC network as shown in [Figure 23-9 on page 213](#).
- c. Use the ADC noise canceler function to reduce induced noise from the CPU.
- d. If any ADC [3..0] port pins are used as digital outputs, it is essential that these do not switch while a conversion is in progress. However, using the 2-wire interface (ADC4 and ADC5) will only affect the conversion on ADC4 and ADC5 and not the other ADC channels.

Figure 23-9. ADC Power Connections



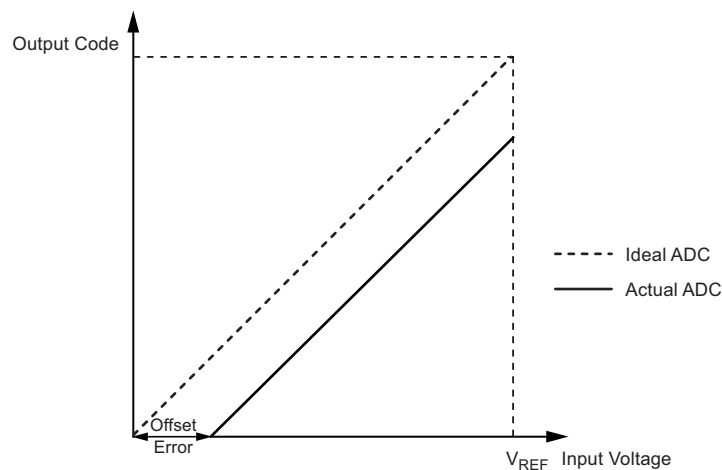
23.6.3 ADC Accuracy Definitions

An n-bit single-ended ADC converts a voltage linearly between GND and V_{REF} in 2^n steps (LSBs). The lowest code is read as 0, and the highest code is read as 2^{n-1} .

Several parameters describe the deviation from the ideal behavior:

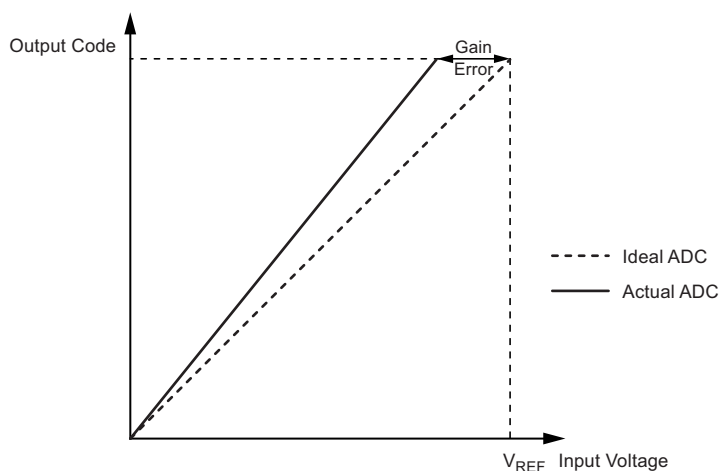
- **Offset:** The deviation of the first transition (0x000 to 0x001) compared to the ideal transition (at 0.5 LSB). Ideal value: 0 LSB.

Figure 23-10. Offset Error



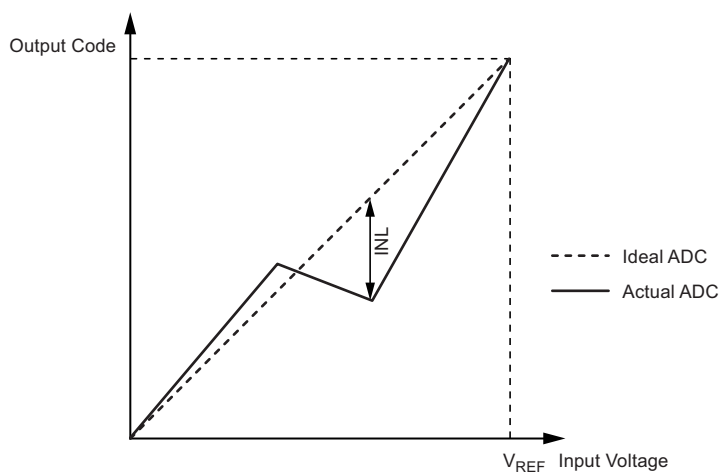
- Gain error: After adjusting for offset, the gain error is found as the deviation of the last transition (0x3FE to 0x3FF) compared to the ideal transition (at 1.5 LSB below maximum). Ideal value: 0 LSB

Figure 23-11. Gain Error



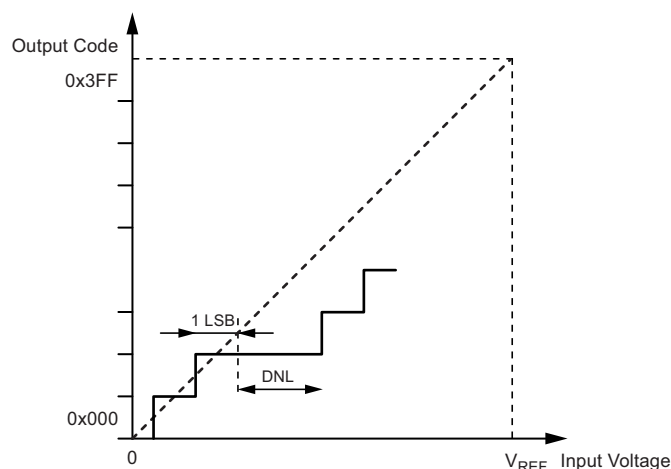
- Integral non-linearity (INL): After adjusting for offset and gain error, the INL is the maximum deviation of an actual transition compared to an ideal transition for any code. Ideal value: 0 LSB.

Figure 23-12. Integral Non-linearity (INL)



- Differential non-linearity (DNL): The maximum deviation of the actual code width (the interval between two adjacent transitions) from the ideal code width (1 LSB). Ideal value: 0 LSB.

Figure 23-13. Differential Non-linearity (DNL)



- Quantization error: Due to the quantization of the input voltage into a finite number of codes, a range of input voltages (1 LSB wide) will code to the same value. Always ± 0.5 LSB.
- Absolute accuracy: The maximum deviation of an actual (unadjusted) transition compared to an ideal transition for any code. This is the compound effect of offset, gain error, differential error, non-linearity, and quantization error. Ideal value: ± 0.5 LSB.

23.7 ADC Conversion Result

After the conversion is complete (ADIF is high), the conversion result can be found in the ADC result registers (ADCL, ADCH).

For single ended conversion, the result is:

$$\text{ADC} = \frac{V_{\text{IN}} \times 1024}{V_{\text{REF}}}$$

where V_{IN} is the voltage on the selected input pin and V_{REF} the selected voltage reference (see [Table 23-3 on page 217](#) and [Table 23-4 on page 218](#)). 0x000 represents analog ground, and 0x3FF represents the selected reference voltage minus one LSB.

23.8 Temperature Measurement

The temperature measurement is based on an on-chip temperature sensor that is coupled to a single ended ADC input. MUX[4..0] bits in ADMUX register enables the temperature sensor. The internal 1.1V voltage reference must also be selected for the ADC voltage reference source in the temperature sensor measurement. When the temperature sensor is enabled, the ADC converter can be used in single conversion mode to measure the voltage over the temperature sensor.

The measured voltage has a linear relationship to the temperature as described in [Table 23-2 on page 215](#).

The voltage sensitivity is approximately 1LSB/°C and the accuracy of the temperature measurement is $\pm 10^\circ\text{C}$ using manufacturing calibration values (TS_GAIN, TS_OFFSET).

The values described in [Table 23-2](#) are typical values. However, due to the process variation the temperature sensor output varies from one chip to another.

Table 23-2. Sensor Output Code versus Temperature (Typical Values)

Temperature/°C	−40°C	+25°C	+125°C
	0x010D	0x0160	0x01E0

23.8.1 Manufacturing Calibration

Calibration values determined during test are available in the signature row.

The temperature in degrees celsius can be calculated using the formula:

$$\frac{(((ADCH < 8) + ADCL) - (273 + 100 - TS_OFFSET)) \times 128}{TS_GAIN} + 25$$

Where:.

- ADCH and ADCL are the ADC data registers,
- is the temperature sensor gain
- TS_OFFSET is the temperature sensor offset correction term
TS_GAIN is the unsigned fixed point 8-bit temperature sensor gain factor in 1/128th units stored in the signature row.
TS_OFFSET is the signed two's complement temperature sensor offset reading stored in the signature row. See [Table 26-5 on page 236](#) for signature row parameter address

The following code example allows to read signature row data

```
.equ TS_GAIN = 0x0003
.equ TS_OFFSET = 0x0002
LDI R30, LOW(TS_GAIN)
LDI R31, HIGH (TS_GAIN)
RCALL Read_signature_row
MOV R17, R16; Save R16 result
LDI R30, LOW(TS_OFFSET)
LDI R31, HIGH (TS_OFFSET)
RCALL Read_signature_row
; R16 holds TS_OFFSET and R17 holds TS_GAIN
Read_signature_row:
IN R16, SPMCSR; Wait for SPMEN ready
SBRC R16, SPMEN; Exit loop here when SPMCSR is free
RJMP Read_signature_row
LDI R16, ((1<<SIGRD)|(1<<SPMEN)); We need to set SIGRD and SPMEN together
OUT SPMCSR, R16; and execute the LPM within 3 cycles
LPM R16, Z
RET
```

23.9 Register Description

23.9.1 ADMUX – ADC Multiplexer Selection Register

Bit (0x7C)	7	6	5	4	3	2	1	0	
	REFS1	REFS0	ADLAR	–	MUX3	MUX2	MUX1	MUX0	ADMUX
Read/Write	R/W	R/W	R/W	R	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- **Bit 7:6 – REFS1:0: Reference Selection Bits**

These bits select the voltage reference for the ADC, as shown in [Table 23-3](#). If these bits are changed during a conversion, the change will not go in effect until this conversion is complete (ADIF in ADCSRA is set). The internal voltage reference options may not be used if an external reference voltage is being applied to the AREF pin.

Table 23-3. Voltage Reference Selections for ADC

REFS1	REFS0	Voltage Reference Selection
0	0	AREF, internal V_{REF} turned off
0	1	AV_{CC} with external capacitor at AREF pin
1	0	Reserved
1	1	Internal 1.1V voltage reference with external capacitor at AREF pin

- **Bit 5 – ADLAR: ADC Left Adjust Result**

The ADLAR bit affects the presentation of the ADC conversion result in the ADC data register. Write one to ADLAR to left adjust the result. Otherwise, the result is right adjusted. Changing the ADLAR bit will affect the ADC data register immediately, regardless of any ongoing conversions. For a complete description of this bit, see [Section 23.9.3 “ADCL and ADCH – The ADC Data Register” on page 219](#).

- **Bit 4 – Res: Reserved Bit**

This bit is an unused bit in the Atmel® ATmega328P, and will always read as zero.

- **Bits 3:0 – MUX3:0: Analog Channel Selection Bits**

The value of these bits selects which analog inputs are connected to the ADC. See [Table 23-4 on page 218](#) for details. If these bits are changed during a conversion, the change will not go in effect until this conversion is complete (ADIF in ADCSRA is set).

Table 23-4. Input Channel Selections

MUX3..0	Single Ended Input
0000	ADC0
0001	ADC1
0010	ADC2
0011	ADC3
0100	ADC4
0101	ADC5
0110	ADC6
0111	ADC7
1000	ADC8 ⁽¹⁾
1001	(reserved)
1010	(reserved)
1011	(reserved)
1100	(reserved)
1101	(reserved)
1110	1.1V (V_{BG})
1111	0V (GND)

Note: 1. For temperature sensor.

23.9.2 ADCSRA – ADC Control and Status Register A

Bit	7	6	5	4	3	2	1	0	
(0x7A)	ADEN	ADSC	ADATE	ADIF	ADIE	ADPS2	ADPS1	ADPS0	ADCSRA
Read/Write	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- **Bit 7 – ADEN: ADC Enable**

Writing this bit to one enables the ADC. By writing it to zero, the ADC is turned off. Turning the ADC off while a conversion is in progress, will terminate this conversion.

- **Bit 6 – ADSC: ADC Start Conversion**

In single conversion mode, write this bit to one to start each conversion. In free running mode, write this bit to one to start the first conversion. The first conversion after ADSC has been written after the ADC has been enabled, or if ADSC is written at the same time as the ADC is enabled, will take 25 ADC clock cycles instead of the normal 13. This first conversion performs initialization of the ADC.

ADSC will read as one as long as a conversion is in progress. When the conversion is complete, it returns to zero. Writing zero to this bit has no effect.

- **Bit 5 – ADATE: ADC Auto Trigger Enable**

When this bit is written to one, auto triggering of the ADC is enabled. The ADC will start a conversion on a positive edge of the selected trigger signal. The trigger source is selected by setting the ADC trigger select bits, ADTS in ADCSRB.

- **Bit 4 – ADIF: ADC Interrupt Flag**

This bit is set when an ADC conversion completes and the data registers are updated. The ADC conversion complete interrupt is executed if the ADIE bit and the I-bit in SREG are set. ADIF is cleared by hardware when executing the corresponding interrupt handling vector. Alternatively, ADIF is cleared by writing a logical one to the flag. Beware that if doing a read-modify-write on ADCSRA, a pending interrupt can be disabled. This also applies if the SBI and CBI instructions are used.

- **Bit 3 – ADIE: ADC Interrupt Enable**

When this bit is written to one and the I-bit in SREG is set, the ADC conversion complete interrupt is activated.

- **Bits 2:0 – ADPS2:0: ADC Prescaler Select Bits**

These bits determine the division factor between the system clock frequency and the input clock to the ADC.

Table 23-5. ADC Prescaler Selections

ADPS2	ADPS1	ADPS0	Division Factor
0	0	0	2
0	0	1	2
0	1	0	4
0	1	1	8
1	0	0	16
1	0	1	32
1	1	0	64
1	1	1	128

23.9.3 ADCL and ADCH – The ADC Data Register

23.9.3.1 ADLAR = 0

Bit	15	14	13	12	11	10	9	8	
(0x79)	–	–	–	–	–	–	ADC9	ADC8	ADCH
(0x78)	ADC7	ADC6	ADC5	ADC4	ADC3	ADC2	ADC1	ADC0	ADCL
	7	6	5	4	3	2	1	0	
Read/Write	R	R	R	R	R	R	R	R	
	R	R	R	R	R	R	R	R	
Initial Value	0	0	0	0	0	0	0	0	
	0	0	0	0	0	0	0	0	

23.9.3.2 ADLAR = 1

Bit	15	14	13	12	11	10	9	8	
(0x79)	ADC9	ADC8	ADC7	ADC6	ADC5	ADC4	ADC3	ADC2	ADCH
(0x78)	ADC1	ADC0	–	–	–	–	–	–	ADCL
	7	6	5	4	3	2	1	0	
Read/Write	R	R	R	R	R	R	R	R	
	R	R	R	R	R	R	R	R	
Initial Value	0	0	0	0	0	0	0	0	
	0	0	0	0	0	0	0	0	

When an ADC conversion is complete, the result is found in these two registers.

When ADCL is read, the ADC data register is not updated until ADCH is read. Consequently, if the result is left adjusted and no more than 8-bit precision is required, it is sufficient to read ADCH. Otherwise, ADCL must be read first, then ADCH.

The ADLAR bit in ADMUX, and the MUXn bits in ADMUX affect the way the result is read from the registers. If ADLAR is set, the result is left adjusted. If ADLAR is cleared (default), the result is right adjusted.

- **ADC9:0: ADC Conversion Result**

These bits represent the result from the conversion, as detailed in [Section 23.7 “ADC Conversion Result” on page 215](#).

23.9.4 ADCSRB – ADC Control and Status Register B

Bit	7	6	5	4	3	2	1	0	
(0x7B)	–	ACME	–	–	–	ADTS2	ADTS1	ADTS0	ADCSRB
Read/Write	R	R/W	R	R	R	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- **Bit 7, 5:3 – Res: Reserved Bits**

These bits are reserved for future use. To ensure compatibility with future devices, these bits must be written to zero when ADCSRB is written.

- **Bit 2:0 – ADTS2:0: ADC Auto Trigger Source**

If ADATE in ADCSRA is written to one, the value of these bits selects which source will trigger an ADC conversion. If ADATE is cleared, the ADTS2:0 settings will have no effect. A conversion will be triggered by the rising edge of the selected interrupt flag. Note that switching from a trigger source that is cleared to a trigger source that is set, will generate a positive edge on the trigger signal. If ADEN in ADCSRA is set, this will start a conversion. Switching to free running mode (ADTS[2:0]=0) will not cause a trigger event, even if the ADC interrupt flag is set.

Table 23-6. ADC Auto Trigger Source Selections

ADTS2	ADTS1	ADTS0	Trigger Source
0	0	0	Free running mode
0	0	1	Analog comparator
0	1	0	External interrupt request 0
0	1	1	Timer/Counter0 compare match A
1	0	0	Timer/Counter0 overflow
1	0	1	Timer/Counter1 compare match B
1	1	0	Timer/Counter1 overflow
1	1	1	Timer/Counter1 capture event

23.9.5 DIDR0 – Digital Input Disable Register 0

Bit	7	6	5	4	3	2	1	0	
(0x7E)	–	–	ADC5D	ADC4D	ADC3D	ADC2D	ADC1D	ADC0D	DIDR0
Read/Write	R	R	R/W	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- **Bits 7:6 – Res: Reserved Bits**

These bits are reserved for future use. To ensure compatibility with future devices, these bits must be written to zero when DIDR0 is written.

- **Bit 5:0 – ADC5D..ADC0D: ADC5..0 Digital Input Disable**

When this bit is written logic one, the digital input buffer on the corresponding ADC pin is disabled. The corresponding PIN register bit will always read as zero when this bit is set. When an analog signal is applied to the ADC5..0 pin and the digital input from this pin is not needed, this bit should be written logic one to reduce power consumption in the digital input buffer.

Note that ADC pins ADC7 and ADC6 do not have digital input buffers, and therefore do not require digital input disable bits.