## **Building and Serving**



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# Building and Serving



**Building with the Angular CLI** 

**Build targets** 

**Exploring the builds** 

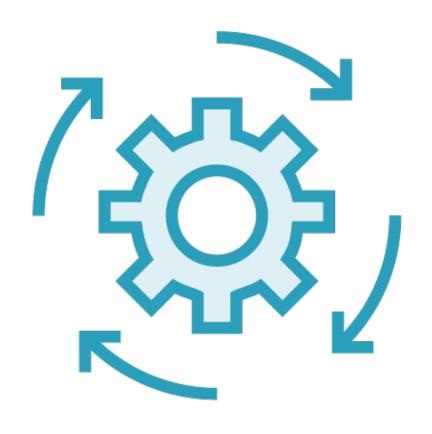
Serving

**Development cycle** 



## Building Angular





## Builds

Compile the app to an output directory

Build targets determine the output

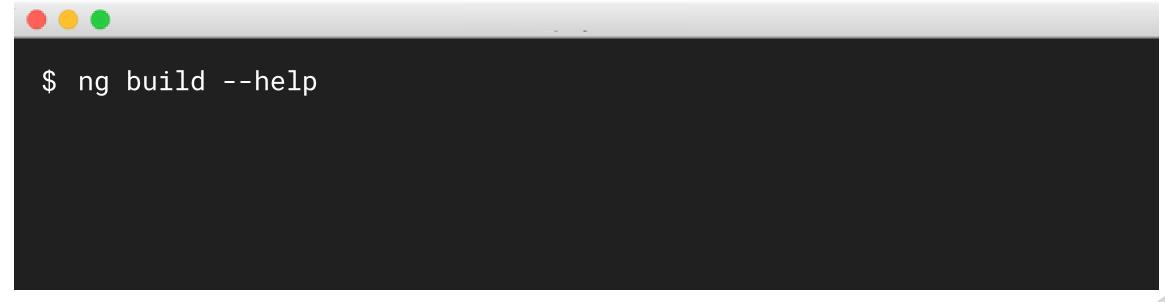
All builds use bundling

Prod builds add uglification and tree-shaking

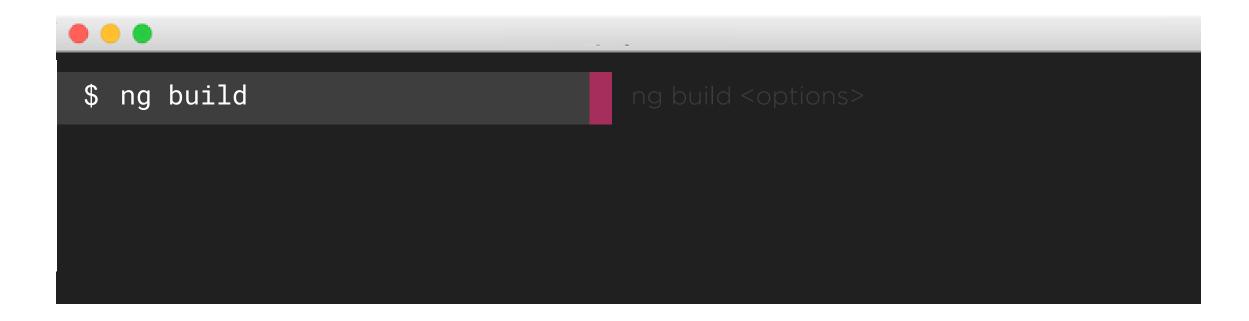


## Getting Help

Add the --help flag







#### Development Builds

Ideal for development

Output to /dist folder, by default (see .angular-cli.json)



## Exploring the Build Bundles

File	Description
inline.bundle.js	WebPack runtime
main.bundle.js	App code
polyfills.bundle.js	Polyfills
styles.bundle.js	Styles
vendor.bundle.js	Angular and other vendor files



#### Exploring the Source

Analyze the sourcemap to draw a dependency map

Reveals exactly which modules and classes are in the bundle

https://github.com/danvk/source-map-explorer/

\$ npm install source-map-explorer --save-dev
\$ node\_modules/.bin/source-map-explorer dist/main.bundle.js



## Demo





## **Build Targets and Environments**



#### Environment

Indicates which file to use between environment.prod.ts and environment.ts

## Target

Defines how (and if) the files are optimized



## Comparing Dev and Prod Build Targets

	ng build	ng buildprod
Environment	environment.ts	environment.prod.ts
Cache-busting	only images referenced in css	all build files
Source maps	generated	not generated
Extracted CSS	global CSS output to .js	yes, to css file(s)
Uglification	no	yes
Tree - Shaking	no	yes
AOT	no	yes
Bundling	yes	yes



#### Build Target and Environment Aliases

```
$ ng build --target=development --environment=dev
$ ng build --dev -e=dev
$ ng build --dev
$ ng build --dev
$ ng build
Most common
```

```
$ ng build --target=production --environment=prod
$ ng build --prod -e=prod
$ ng build --prod
Most common
```



## Common ng build Options

Options	Alias	Description
sourcemap	-sm	Generate a source map
aot		Ahead of Time compilation
watch	-\/	Watch and rebuild
environment	-e	Build environment
target	-t	Build target
dev		Shortcut for dev env and target
prod		Shortcut for prod env and target



## Demo





## Serving Angular





## Serving

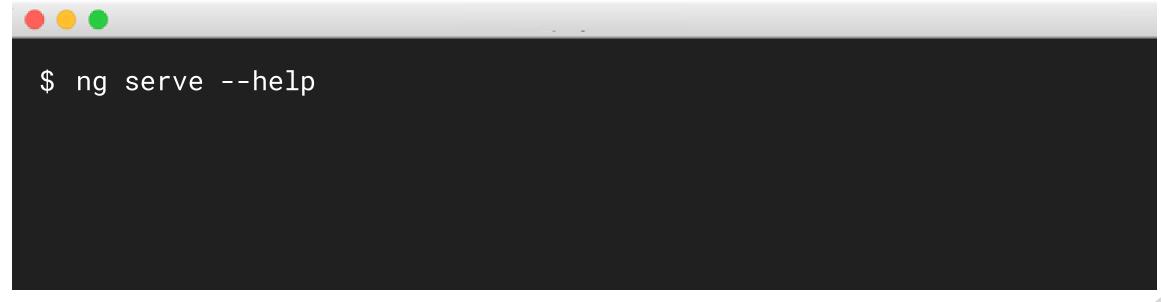
Compiled output is served from memory

Efficient for reloads



## Getting Help

Add the --help flag





## Common ng serve Options

All build options are available on serve, plus the following ...

Options	Alias	Description
open	-0	Opens in the default browser
port	-p	Port to listen to when serving
live-reload	-lr	Reload when changes occur
ssl		Serve using HTTPS
proxy-config	-pc	Proxy configuration file



## Demo







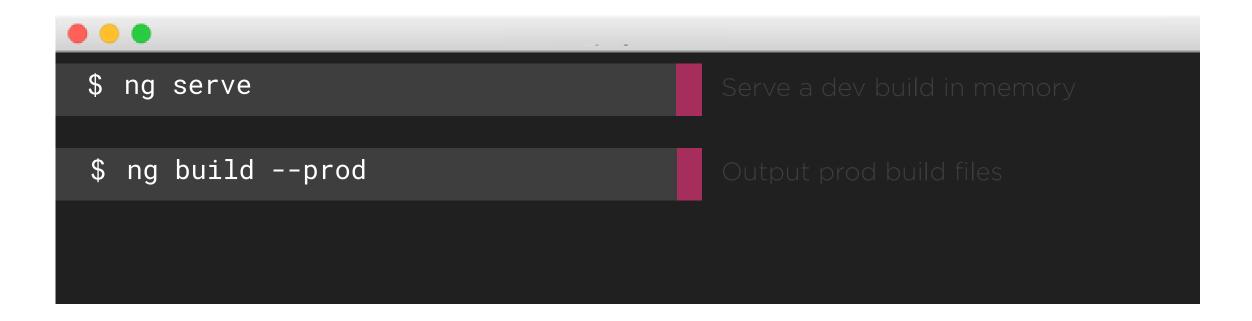
## What Else

Building with external libraries

Angular Material

Ejecting WebPack configuration





#### Remember These Commands

Fast development cycles with ng serve

When ready to promote your code, use ng build --prod



# Building and Serving



Build to output the production files

Many customizations

Serve is intended for development

Build with external libraries

**Eject and use WebPack**