## L06 Entry Barriers

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# **Entry Barriers**

- Entry Barriers
- 2 Meeting
  - Recapitulation
  - Assignments
  - Preview

# Learning Outcomes

After successful completion of L06 students will be able to use techniques to

• remove entry barriers in FLOSS initiatives

### Different Users

for all entry barriers different users need to be considered:

- end users
- devs
- admins
- researchers

## Barrier 0: Find

Improve discoverability:

- website
- news
- wikipedia
- https://directory.fsf.org

## Barrier 1: Use

- tutorials
- user interface
- packages

# Barrier 2: Compile

- bring user in contact with your source code
- dependencies
- build system
- extreme: require users to compile your software (increases Barrier 1)

## Barrier 3: Issues

- login in issue tracker
- "good first issues"
- little technical debt

# Barrier 4: Improvements [1]

- unit tests ("did not break anything")
- documentation
- well-structured design
- code review
- continuous integration
- programming language
- license
- small project
- coding guidelines
- clear code
- contribution guidelines

### Barrier 5: Social Barriers

- e.g. culture and gender
  - welcoming atmosphere
  - treat everyone as contributor
  - mentoring

### Barrier 6: No Deadlines

- fast feedback
- keep people involved
- releases, goals, milestones, "testing" versions, ...

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## Different Users

Which users are relevant any why?

## Different Users

for all entry barriers different users need to be considered:

- end users
- devs
- admins
- researchers

## Your Roles

In which role are/were you in? How does it change over time?

Task

Break.

## Recapitulation Papers

### Which statement is from which paper?

A coelho2018why: Why We Engage in FLOSS: Answers from Core Developers B mandez2018open: Open Source barriers to entry, revisited: A sociotechnical perspective

- ullet I have interest or expertise on the project domain ightarrow coelho2018why
- Lack of proactivity  $\rightarrow$  mandez2018open
- ullet Friendly community o coelho2018why
- $\bullet$  the most important thing is communication and availability of the owner/maintainer  $\,\to$  coelho2018why
- ullet To improve the project because I am using it  $\, o$  coelho2018why
- ullet To have a volunteer work ightarrow coelho2018why
- $\bullet \ \ \mathsf{Lack} \ of \ commitment \ \to mandez 2018 open$
- ullet Knowledge on version control system ightarrow mandez2018open
- ullet Outdated documentation o mandez2018open
- ullet I wanted the unknown project to become relevant  $\,\, o$  not present in papers

Task

Break.

## Your Reasons

Which entry barriers are relevant for you? What would improve your situation?

#### Task

Enough issues?

## T1: Reviews

Task

Reviews

T2

#### Task

Verified tutorials

## Feedback

- Deadlines in other lectures?
- ECTS breakdown realistic?
- Papers interesting?



# L07 Maintenance

[1] Jailton Coelho, Marco Tulio Valente, Luciana L Silva, and André Hora. Why we engage in floss: Answers from core developers. In *Proceedings of the 11th international workshop on cooperative and human aspects of software engineering*, pages 114–121, 2018.