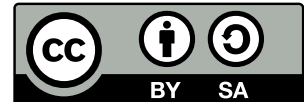


## L09 Configuration as a User Interface

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## Three-way merge

- 1 Three-way merge
- 2 Error Messages
- 3 System Administrator Research
- 4 Meeting

# Learning Outcomes

Students will be able to

- recall a method of avoiding errors.
- apply some principles of good error messages.
- remind some basics of system administrator research.

# Synchronization

Problem: transient and persistent configuration settings might be out-of-sync [7]

## Requirement

*Configuration libraries must provide ways to keep transient and persistent views consistent.*

Solutions:

- Often write out configuration settings.

# Semantic Three-way merge

Problem: When trying to writing out configuration settings, the configuration settings might not be as they were before. (Conflict)

Solution: Many conflicts can be resolved automatically with a semantic three-way merge.

We can resolve many conflicts automatically if we consider:

- the key/value structure (vs. line-based)
- the origin of the configuration settings
- the type of settings

For example, when upgrading slapd:

- System administrator changed the file (Ours).
- Package maintainer changed the file (Theirs).

# Conflicts Example

## Ours:

```
1 slapd/threads/listener=4
2
3 slapd/threads/enable= \
4     yes # must be enabled for listener
5
```

## Theirs:

```
1 slapd/threads/enable = on
2 slapd/threads/listener = 8
```

## Origin:

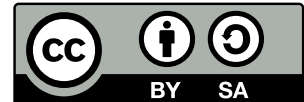
```
1 slapd/threads/listener=8
2 slapd/threads/enable = true
```

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## Error Messages

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## Motivation (Recapitulation)

Error messages are extremely important as they are the main communication channel to system administrators.

```
1 [a]
2   check/type := long
3 [b]
4   check/type := long
5 [c]
6   check/range := 0-10
7   assign/math := ../a+../b
```

### Task

Where should the error message point to if we change b to 10 (a is unchanged 1)?

## Considerations (Recapitulation)

### Task

What needs to be considered when designing error messages?

- Generic vs. specific plugins
- Precisely locate the cause (and do not report aftereffects)
- Give context
- Personification [8]

## Further Considerations

- configuration design first: avoid errors if possible
- “edit here mentality”: do not point to correct statements [9]
- precision and recall<sup>1</sup> [11]
- error messages should not leak internals [4]
- do not propose solutions [9] if you are not sure
- reduce vocabulary [9]
- tension between providing enough information and not overwhelming the user [11]
- colors might help [11]

---

<sup>1</sup>terms from classification, it is the numerical counterpart of soundness and completeness

## Error Messages for Misconfiguration [12]

- error messages are sometimes the only interface
- tool uses misconfiguration injection and checks if error message point to the correct setting
- tool requires system tests
- they considered error message as okay if key *or* value is present

### Implication

Missing error message means the configuration specification is not complete.

## Context for error messages

Error messages should contain:

- pin-point key (which also pin-points to the specification)
- repeat relevant parts of values and the specification
- show mountpoint (to make relative keys unique)
- show file name and line number
- for reporting bugs: show source code lines

## Precise Location (Recapitulation)

```
1 a=5    ; unmodified
2 b=10   ; modification bit in metadata
3        ; is only set here
4 c=15   ; unmodified by user but changed
5        ; later by assign/math
```

## Example Error Messages (Recapitulation)

Sorry, I was unable to change the configuration settings!

Description: I tried to set a value outside the range!

Reason: I tried to modify b to be 10 but this caused c to  
be outside of the allowed range (0-10).

Module: range

At: sourcefile.c:1234

Mountpoint: /test

Configfile: /etc/testfile.conf

## Example Error Messages (Improvement)

Sorry, module range issued error C03100:  
I tried to modify b to be 10 but this caused c to  
be outside of the allowed range (0-10).

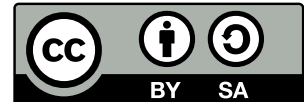


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## System Administrator Research

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# User View

Who is the user of CM?

- End Users?
- Developers (devs)?
- System Administrators (admins)?

# System Administrator Research

- Interest of understanding administrators emerged around 2002 [1].
- Typical methods are surveys, diary studies, interviews and observations (ethnographic field studies).
- Field studies also done in industry [3].
- Barrett [2] tried to initiate a workshop at CHI 2003 to draw the attention of the HCI community towards system administration.
- The workshop was already dropped in the next year.
- The tenor is that “tools ... are not well aligned” [6].
- Research mainly looks at pre-CM. Manual administration is still standard (Source: e.g., Luke Kanies).

# CM research

In the meanwhile at Large Installation System Administrator Conference (LISA):

- began as CFEngine Workshop at LISA 2001
- CM workshop by Paul Anderson [1]
- in LISA 2003 an informal poll asked about CM tools:  
the only user of each tool in the room at the time was its author [5]
- it is easy to invent CM tools (and configuration file formats)
- it is difficult to make it useful beyond your own goals

# Tasks

What do system administrators do?

- keep our infrastructure running
- coordinate
- do backups
- manage hardware
- do inventory
- install applications
- manage security
- configure applications
- troubleshoot
- $\Rightarrow$  the unsung heroes!

## 7 people, 1 command-line [3]

- system administrator misunderstood problem (had a wrong assumption)
- 7 people sought attention and trust, competing to tell the admin what to do
- due to wrong assumption the admin communicated to everyone, people could not help
- there were several instances in which the admin ignored or misinterpreted evidence of the real problem
- eventually someone else solved the problem: admin confused “from”/“to” port in the settings and firewall blocked requests

## other cases [3]

- lost semicolon: execution of script failed due to missing semicolon, then they tried to delete a non-existent table.
- crontab: onltape/ofltape confused because of discussion about offline backup (although an online backup should be performed).
- crit sit: many system administrators competed against each other trying to write a simple script. The crit sit continued for two weeks.



## Haber and Bailey [6]

Later Haber and Bailey [6] repeated an ethnographic field study. The stories are similar to Barrett et al. [3]. Their study was also conducted in the same company. They created personas:

- database administrator
- web administrator
- security administrator

## Database Administrator [6]

- frequent contact via phone, e-mail and IM
- needs to work on weekends
- pair-programming for new tasks
- typical errors: stopping wrong database process

## Web Administrator [6]

- crit sit
- deploying new Web applications
- about 20-400 steps to deploy an application
- moving from test to production done by hand

## Security Administrator [6]

- gets emails on suspicious activities
- multi-user chat
- ad-hoc scripts

## Haber and Bailey [6]

- “if data is lost...that is when you write your résumé.”
- 90 % is spent with communicating with other admins
- only 6 % is gathering information and running commands
- quality control: monitoring found that non-functional service was down two days

## Barrett et al. [3]

- 20 % of the time is spent in diversions
- 20 % of the time people communicated about *how to communicate*
- CLIs were generally preferred
- configuration and log files are scattered, poorly organized and often used inconsistent terminology

## Findings [3]

- syntax checking is essential
- replicating actions (e.g., to production) is error-prone
- undo not available
- do not assume a complete mental model (“if understand the system is a prerequisite [...], we are lost”)
- do not assume programming skills (only 35 % reported having a bachelor’s degree)
- trust in CLI tools but little trust in GUIs (is the information up-to-date?)
- errors while executing scripts lead to inconsistent state, rerunning often does not work  
(not idempotent)

## Design Principles [6]

Many design principles for tools were given [6]:

- configuration and logs should be displayed in a uniform way
- APIs/plugins for tools should be provided
- errors in configuration need to be discovered quickly
- confusion of similar settings should be avoided
- provide means of comparing configuration settings
- provide consistent profiles of information
- both transient and persistent settings should be visible
- when errors occur: always display which changes have been made (modern approach is idempotence)



## Apply to CM

What can we learn from manual system administration?

- + intensive review process catches errors
- collaboration ineffective
- context/situational awareness is essential
- + precise editing of configuration files works well
- + self-written tools are very efficient

### Idea

Replicate parts that work well, automate error-prone parts.

# Precise Editing

Partial modifications (precise editing) is natural for humans.

It ensures preservations of (potentially security-relevant!) defaults.

In CM following methods are used:

- embed shell commands to do the work
- replace full content of configuration files
- replace full content of configuration files with templates
- line based manipulation (e.g., file\_line): match line and replace it
- Augeas/XML: match a key with XPath and replace it
- Elektra: set the value of a key

## Apply to CM

Elektra's goals are:

- it should be easy to develop new high-level tools
- precise editing: change the configuration value as specified

Administrators/Devs still need to:

- reduce the configuration complexity
- intensively review and improve the specifications
- test (and debug) configuration settings

Open topics (incomplete):

- safe migrations of settings and data
- collaboration
- management (including knowledge)

## Conclusion

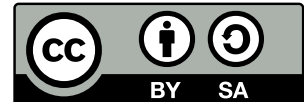
- Configuration management languages differ widely.
- Configuration specifications are helpful in different ways.
- Do not design around tools but design tools around you.

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## Meeting

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