Configuration Management

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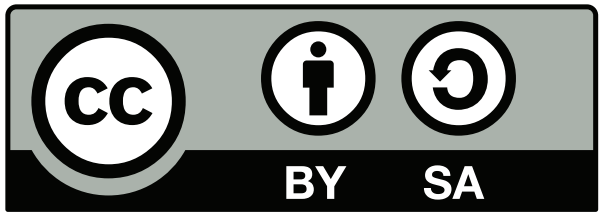


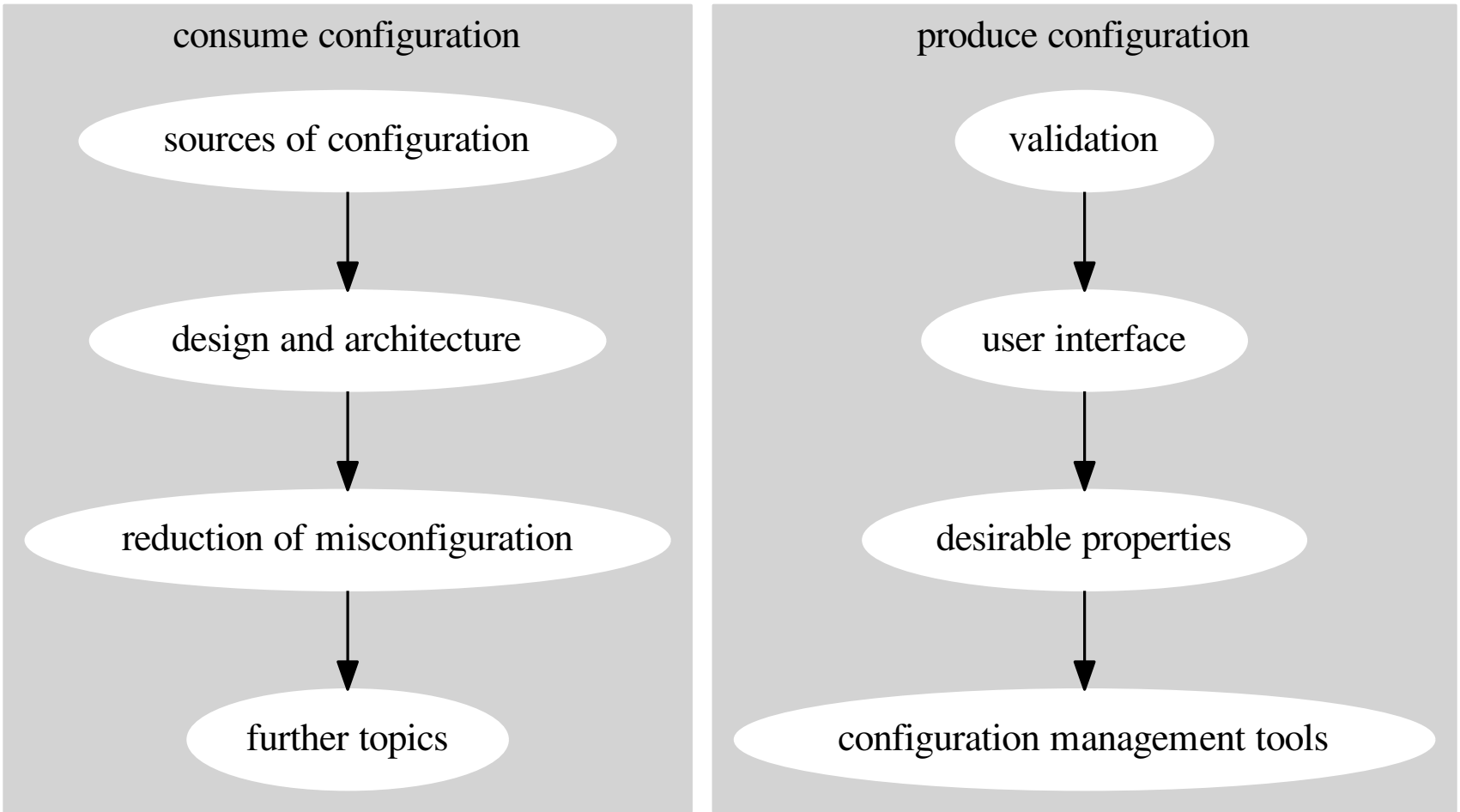
Organization

Schedule:

- 25.5.2018: **team exercise submitted**
- 1.6.2018: lecture
- 8.6.2018: lecture
- 15.6.2018: last corrections of team exercise
- 22.6.2018: oral test

Popular Topics

- 4 validation
- 4 user interface
- 3 tools (benefits?)
- 3 testability
- 3 complexity reduction (when conf. needed?)
- 3 architectural decisions
- 2 Puppet
- 2 modularity
- 2 environment variables
- 2 documentation
- 2 configuration specification
- 2 command-line args
- 2 code generation
- 1 variability
- 1 self-description
- 1 round-tripping
- 1 early detection
- 1 introspection
- 1 dependences
- 1 auto-detection
- 1 context-awareness
- 1 administrators


consume configuration
sources of configuration
design and architecture
reduction of misconfiguration
further topics
produce configuration
validation
user interface
desirable properties
configuration management tools

Introspection (Recapitulation)

Task

What is internal and external specification? What is introspection?

- *internal*: within applications' source code
- *introspection*: unified get/set access to (meta*)-key/values
- access via applications, CLI, GUI, web-UI, ...
- access via any programming language (similar to file systems)
- GUI, web-UI can semantically interpret metadata
- assemble modular parts (validation, logging, ...)
- needed as communication between producers and consumers
- essential for ***no-futz computing*** Holland et al. [19]

Code Generation (Recapitulation)

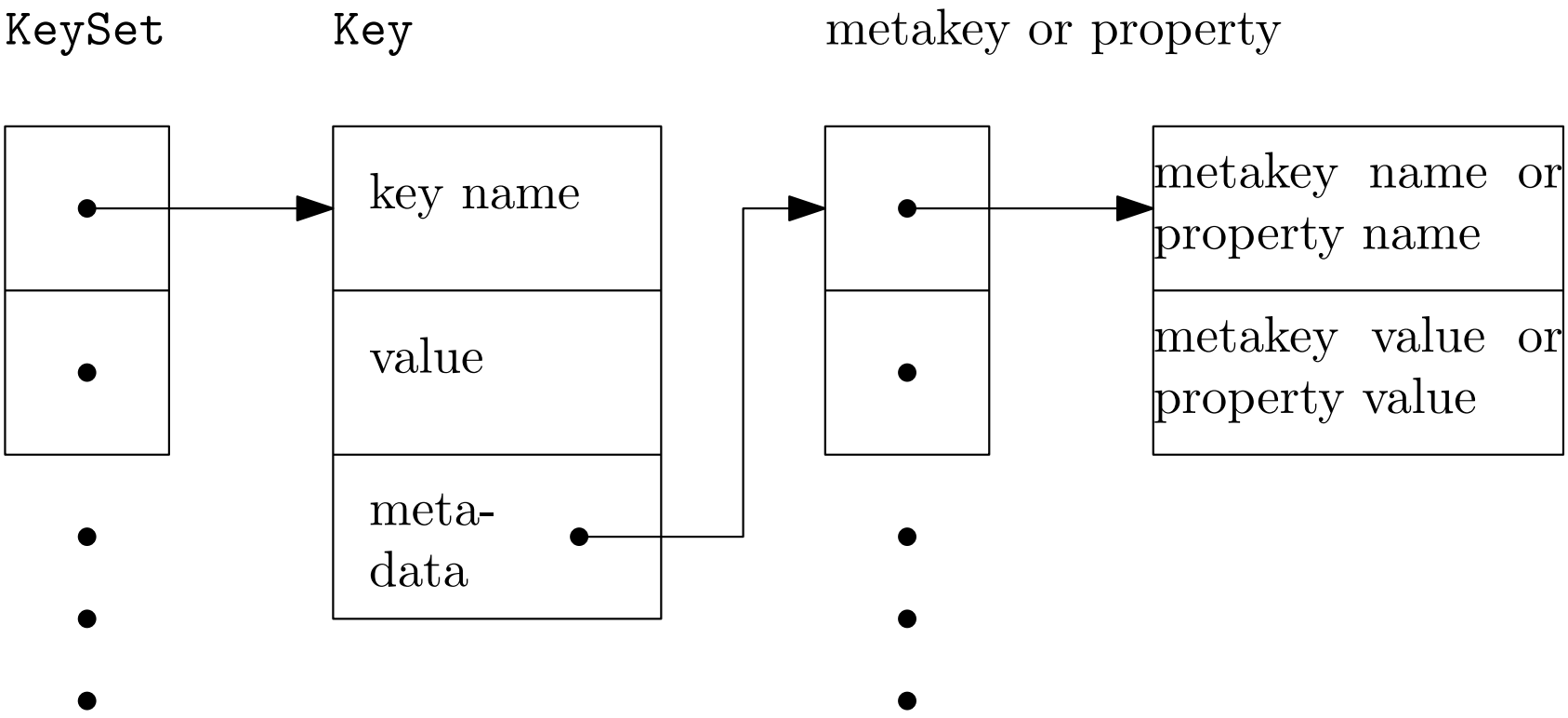
Task

Which artifacts can be produced by an code generator?

- documentation (to avoid duplication)
- testing (integration, unit, regression, ... tests)
- metrics (which configuration settings are used in the source)
- examples (e.g., defaults)
- auto-completion/syntax highlighting/IDE support
- tooling (GUI, Web UI)
- validation code
- configuration management tool code

KeySet (Recapitulation)

The common data structure of Elektra:



Testing (Recapitulation)

Task

What do we want to test?

- That settings do what they should (devs and admins)
- That settings are properly validated (devs [39])
- Regression tests (devs [29])

- Are all settings implemented? (devs)
- Are all settings used in tests? (devs)
- Are there unused settings in the code? (devs)
- Do the chosen settings work? (admins)

Early detection (Recapitulation)

Task

When do we want to detect misconfiguration?

Phases when we can detect misconfigurations:

- Compilation stage in configuration management tool
- Writing configuration settings on nodes
- Starting applications (load-time)
- When configuration setting is actually used (run-time)

Problem

Earlier versus more context.

Example Documentation (Recapitulation)

```
1 [slapd/threads/listener]
2   check/range :=1,2,4,8,16
3   default :=1
4   description :=adjust to use more threads
5   rationale :=needed for many-core systems
6   requirement :=1234
7   visibility :=user
```

Reevaluate specifications (Recapitulation)

Task

In which situations should you reevaluate if a configuration setting (specification) is needed?

1. a requirement,
2. an architectural decision,
3. a technical need, and
4. an ad hoc decision.

Goal

Reduction of all not-needed configuration settings (user view).

Notification (Recapitulation)

Task

Why do we need notification?

1. to keep transient and persistent configuration settings always in sync [21]
2. to avoid polling of configuration settings
3. to better integrate into already existing mechanisms (main loops)[1]

Requirement

Configuration libraries must provide ways to keep transient and persistent views consistent.

[1] Is one of the main reasons why most framework already integrate configuration settings.

Semantic three-way merge (Recapitulation)

Ours:

```
1 slapd/threads/listener=4
2
3 slapd/pool/enabled=yes;tried to set no
```

Theirs:

```
1 slapd/pool/enabled=off
2 slapd/threads/listener=8
```

Origin:

```
1 slapd/threads/listener=8
2 slapd/pool/enabled=on
```

Context-Awareness

Khalil and Connelly [25] conducted a study where all users found context-aware configuration (very) useful. They learned that in 89 % of cases the mapping between activities and settings was consistent for individual users. In the study, context-aware configuration improved satisfaction, even if deduced settings sometimes were not appropriate. For example, a participant stated:

> *"I like how it changes state without you having to tell it to. I always forget to turn my cell [off] in class and turn it on after."*

Definition (Recapitulation)

As adapted from Chalmers [10]:

> ***Context*** *is the circumstances relevant to the configuration settings of the application.*

We extend the definition with:

> ***Context-aware configurations*** *are configuration settings that are consistent with its context.* ***Context-aware configuration access*** *is configuration access providing context-aware configuration.*

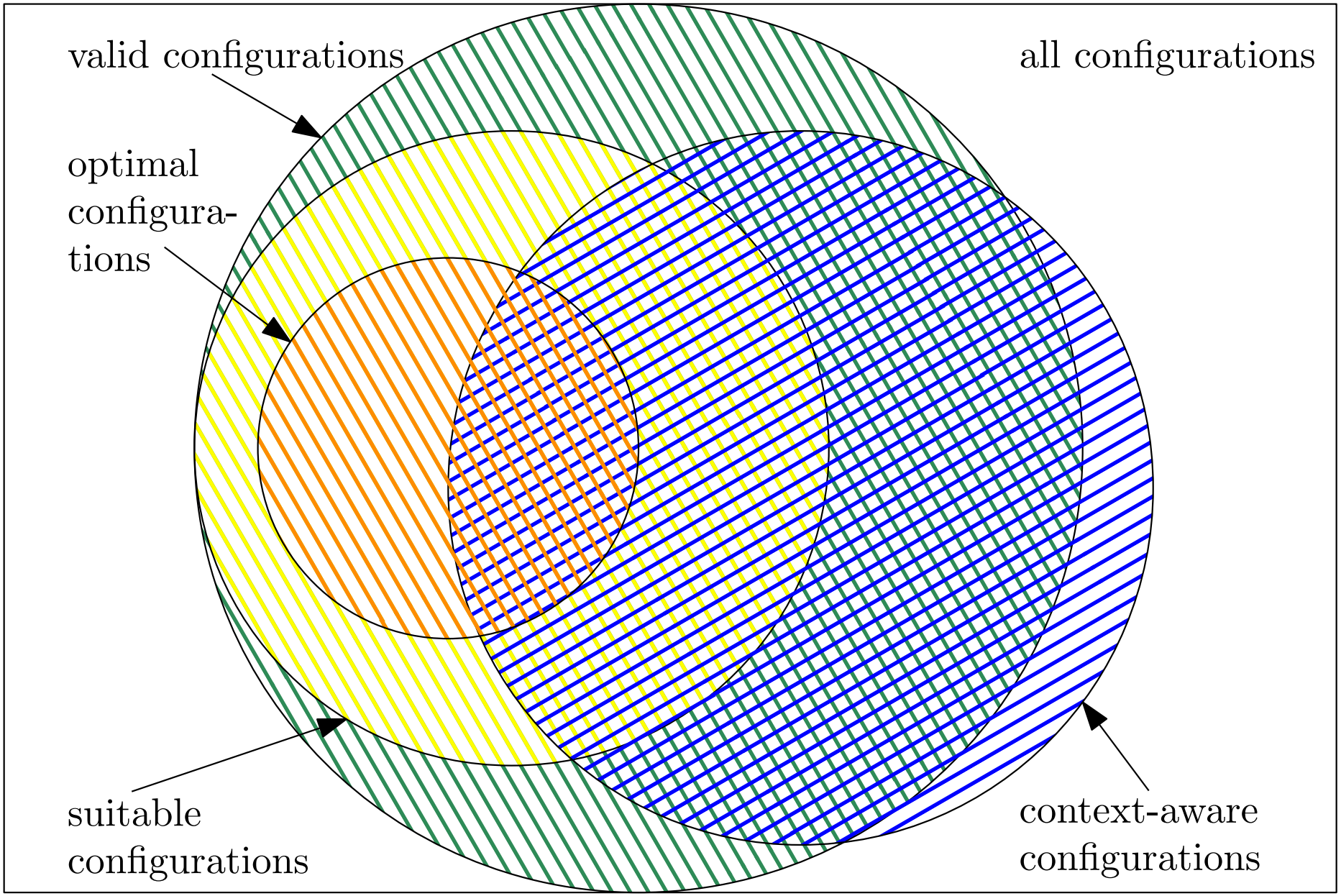
Types of Configuration (Recapitulation)

Valid configuration does not contradict the present validation specifications. With a valid configuration, applications can start but they may not do what the user wanted or may be inconsistent with context.

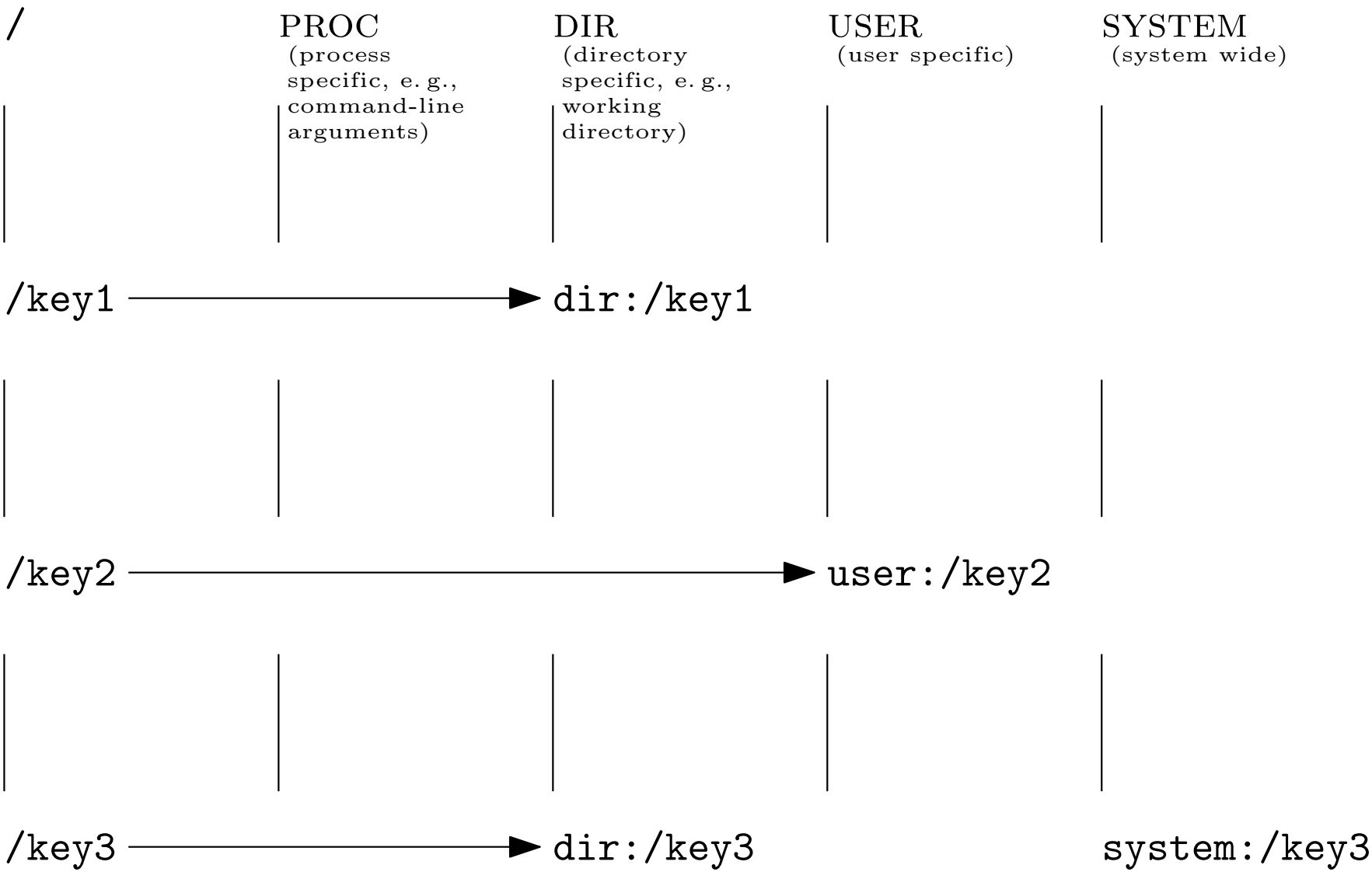
Suitable configuration is valid with respect to additional specifications from the user that describe the system the user requires [26].

Optimal configuration is optimal with respect to given optimization criteria. Optimization criteria are important if managing configuration of many computers but are rarely needed for configuration access discussed in this book.

Context-aware configuration is in accordance with its context. Unlike configuration settings, the context changes in ways outside of our control.


valid configurations
all configurations
optimal configura-tions
suitable configurations
context-aware configurations

Cascading (Recapitulation)



Context-oriented Programming

One of the many systematic ways to write context-aware applications is called ***context-oriented programming*** [1, 5–8, 11, 12, 14, 18, 22–24, 28, 33–38]. Contrary to other techniques to improve context awareness, it focuses on the language level. Its run-time system is rather small, it does not need sophisticated frameworks, databases, or middleware.
Context-oriented programming supports implementation of context-aware applications.

Contextual Values

Tanter [36] introduced a lightweight extension to context-oriented programming: ***Contextual values*** are variables whose values depend on the context in which they are read and modified. They *"boil down to a trivial generalization of the idea of thread-local values"*. The key idea is to use layers as *"discriminate amongst possible values, not only the current thread"* [36]. Side effects are limited to the respective context [30].

Contextual Values (Pseudocode)

```
1  void printBrowserConfig (Config config)
2  {
3      context.with("private")
4      {
5          println (config.keepHistory);
6      }
7      // same thread, different context:
8      println (config.keepHistory);
9
10     context.activate(currentLocation)
11 }
```

Introspection vs. Code Generation (Partly Recapitulation)

Implementation of contextual values might be in key database or in generated code. Advantages/Disadvantages?

- – more techniques for performance improvements with code generation
- \+ specification can be updated live on the system without recompilation
- \+ tooling has generic access to all specifications
- \+ new features the key database (e.g., better validation) are immediately available consistently
- – needed if context differs within same thread

Implication

We generally prefer introspection, except for a very thin configuration access API.

Context Specifications (Recapitulation)

- Determine threads from CPUs:

```
1 [env/layer/cpu]
2   type:=long
3 [slapd/threads/listener]
4   context:=/slapd/threads/%cpu%/listener
```

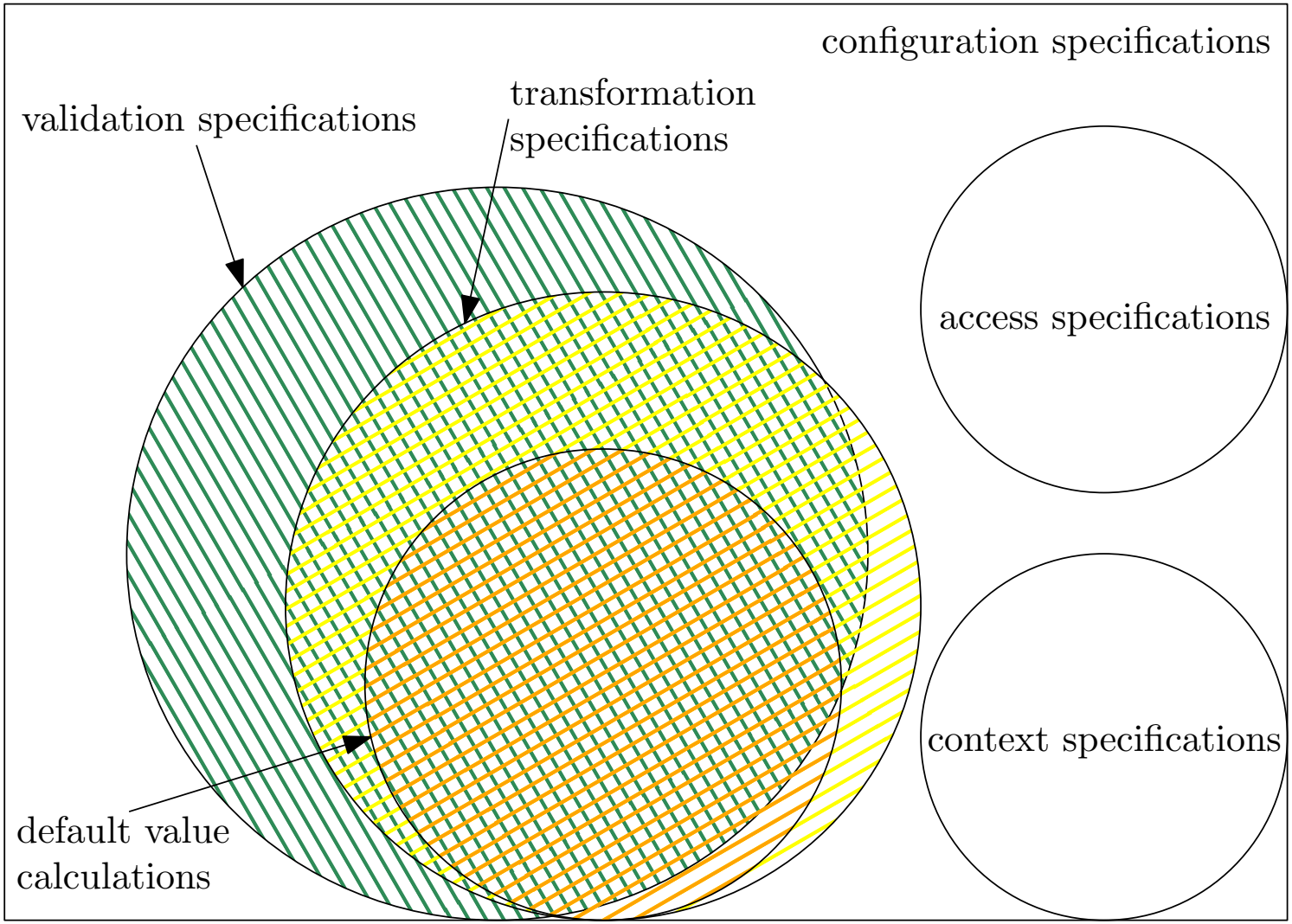
- Determine vibration from sensors:

```
1 [phone/call/vibration]
2   type:=boolean
3   context:=/phone/call/%inpocket%/vibration
```

- Determine proxy settings from network:

```
1 [env/override/http_proxy]
2   context:=/http_proxy/%interface%/%network%
```

Types of Specifications (Recapitulation)



Key Databases

Status Quo

Applications ...

- usually consume configuration settings from configuration files, command-line arguments, and environment variables.
- sometimes have a single GUI or CLI for configuration settings.
- rarely have an API to access configuration settings.
- rarely consider context.
- rarely do in-depth validation.
- nearly never have an API to access configuration specifications.

Task

Think about applications you know. Discuss it with your neighbor.

Examples

- Postfix[1]: CLI (Properties, CSV, and others)
- KDE[2]: GUI, CLI (INI)
- Libreoffice: GUI (XML)
- Firefox [21]: GUI (JavaScript and others)
- sudo: CLI (sudoers edited with visudo)
- X.org[3]: xorg.conf
- gpsd[4]: environment variables and command-line arguments

[1] http://www.postfix.org/OVERVIEW.html
[2] https://api.kde.org/frameworks/kconfig/html/
[3] ftp://www.x.org/pub/X11R6.7.0/doc/xorg.conf.5.html
[4] http://www.aosabook.org/en/gpsd.html

Decisions

There are many ways to design configuration access but many decisions are only pragmatic and irrelevant with proper key/value abstraction.

Task

Which decisions are there? Why are they (ir)relevant?

- Which configuration file format? (irrelevant due to key/values)
- Split up into multiple configuration files? (irrelevant due to 3-way merging)
- Where are the configuration files? (irrelevant due to mounting and resolver)
- Important: Introspection, Validation, Horizontal Modularity, Integration, Specification, API, Guarantees, ...

Key Databases (Usage)

Q: "Which configuration systems/libraries/APIs have you already used or would like to use in one of your FLOSS project(s)?"

- Command-line arguments (92 %, $n = 222$)
- environment variables (79 %, $n = 218$)
- configuration files (74 %, $n = 218$)
- Freedesktop standards (20 %, $n = 205$)
- Windows Registry (13 %) (≤ 13 %, $n \geq 185$) [talk later]
- X/Q/GSettings (4 %, 11 %, 9 %)
- KConfig (5 %)
- dconf (7 %)
- plist (7 %)

Distributed Key Databases

Examples:

- Redis: in-memory with persistence and notification
- Zookeeper
- etcd:
  - not in-memory
  - get/set/watch interface via REST
  - distributed coordination [27]
  - needs configuration itself
- Kubernetes: ConfigMaps

Many applications require configuration via some combination of config files, command line arguments, and environment variables. These configuration artifacts should be decoupled from image content in order to keep containerized applications portable. The ConfigMap API resource provides mechanisms to inject containers with configuration data while keeping containers agnostic of Kubernetes. ConfigMap can be used to store fine-grained information like individual properties or coarse-grained information like entire config files or JSON blobs.

— Kubernetes ConfigMaps

Elektra

- is not only a key database but a specification language to describe a key database
- plugins implement the specification (could be distributed but focus is configuration files)
- is library based (no single point of failure, no distributed coordination needed)
- supports transactions (persisting whole KeySets at once)
- supports integration of existing configuration

History of Configuration Management

Definition

Configuration Management:

- is a discipline in which configuration (in the broader sense) is administered.
- makes sure computers are assembled from desired parts and the correct applications are installed.
- ensures that the execution environment of installed applications is as required.

Definition

Configuration management tools:

- help people involved in configuration management.
- have means to describe the desired configuration of the whole managed system.
- try to converge the actual configuration to the desired one [9].

Challenging tasks in configuration management:

- inventory list
- installing packages
- monitoring
- add/replace machines
- maintaining files/databases/...
- ***configuration file manipulation***

Cloning

It all started with:

- clone all files with dd, rdist, rsync or unison ("golden image")
- then do necessary modifications with scripts or profiles

\+ works very good for many identical stateless machines

– fails if differences between machines are too big

Scripts

First improvement: have a script to create the "golden image".
Possible benefits:

- Documentation
- Customization (using configuration settings)
- **Reproducability**: Reproduce creation using different operating system versions

Profiles

Profiles are groups of configuration settings between which the user can easily switch.

- by hostname, information EEPROM, manual selection, ...
- can be activated as context:

```
1 [%application%/profile]
2   type:=string
3   opt:=p
4   opt/long:=profile
5   default:=
```

First four configuration management tools

Cloning, and then NIS/NFS, was state of the art for a long time, until in 1994 when *"the community nearly exploded with four new configuration systems"* [13]:

lcfg from Anderson [3]. The development of lcfg started first in 1991 [2, 3]. Nevertheless, its development still continues [4, 17].

GeNUAdmin from Harlander [15].

omniconf from Hideyo [16].

config from Rouillard and Martin [32].

Possible Benefits

- All advantages scripts have:
  Documentation, Customization, Reproducability
- Declarative description of the system
  (Infrastructure as Code [20])
- Auditability
- Less configuration drift
- Error handling
- Pull/Push
- Reusability
- (Resource) Abstractions

Conclusion and Outlook

- Context-awareness is a goal.
- Contextual values is a way to implement it.
- Many (distributed) key databases enable us to persist configuration settings.
- Definition and challenges in configuration management.
- Cloning: There and back again.

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