# Configuration Management

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History of Configuration Management

### Lecture is every week Wednesday 09:00 - 11:00.

Key Databases

```
06.03.2019: topic, teams
```

13.03.2019: TISS registration, initial PR

20.03.2019: other registrations, guest lecture

27.03.2019: PR for first issue done, second started

03.04.2019: first issue done. PR for second

10.04.2019: mid-term submission of exercises

08.05.2019: different location: Complang Libary

15.05.2019:

22.05.2019: all 5 issues done

29 05 2019

05.06.2019: final submission of exercises

12 06 2019

19.06.2019: last corrections of exercises

26.06.2019: exam

# Tasks for today

(until 29.05.2019 23:59)

#### Task

Continue teamwork and homework. Make a clear description for what your team partner should do.

## Tasks for next week

(until 05.06.2019 23:59)

#### Task

Submit teamwork and homework.

## Popular Topics

- 14 tools
- 9 testability
- 9 code-generation
- 7 context-awareness
- 6 specification
- 6 misconfiguration
- 6 complexity reduction
- 5 validation
- 5 points in time
- 5 error messages
- 5 auto-detection
- 4 user interface
- 4 introspection

- 4 design
- 4 cascading
- 4 architecture of access
- 3 configuration sources
- 3 config-less systems
- 2 secure conf
- 2 architectural decisions
- 1 push vs. pull
- 1 infrastructure as code
- 1 full vs. partial
- 1 convention over conf
- 1 CI/CD
- 0 documentation

Context-Awareness

#### Students will be able to

- remember basics of context-awareness.
- remember basic characteristics of key databases.
- remember the history of configuration management.

# Introspection (Recapitulation)

#### Task

What is internal and external specification? What is introspection?

- internal: within applications' source code
- introspection: unified get/set access to (meta\*)-key/values
- access via applications, CLI, GUI, web-UI, ...
- access via any programming language (similar to file systems)
- GUI, web-UI can semantically interpret metadata
- assemble modular parts (validation, logging, . . . )
- needed as communication between producers and consumers
- essential for *no-futz computing* Holland et al. [19]

# Example Documentation (Recapitulation)

```
1 [slapd/threads/listener]
2   check/range:=1,2,4,8,16
3   default:=1
4   description:=adjust to use more threads
5   rationale:=needed for many-core systems
6   requirement:=1234
7   visibility:=user
```

# Reevaluate specifications (Recapitulation)

#### Tacl

In which situations should you reevaluate if a configuration setting (specification) is needed?

- a requirement,
- an architectural decision,
- a technical need, and
- an ad hoc decision.

#### Goal

Reduction of all not-needed configuration settings (user view).

# Semantic three-way merge (Recapitulation)

#### Ours:

```
1 slapd/threads/listener=4
2
3 slapd/threads/enable= \
4     yes # must be enabled for listener
5
```

### Theirs:

```
1 slapd/threads/enable = on
```

```
2 slapd/threads/listener = 8
```

### Origin:

```
1 slapd/threads/listener=8
```

2 slapd/threads/enable = true

### Context-Awareness

- Context-Awareness
- 2 Key Databases
- 3 History of Configuration Management

Khalil and Connelly [25] conducted a study where all users found context-aware configuration (very) useful. They learned that in 89 % of cases the mapping between activities and settings was consistent for individual users. In the study, context-aware configuration improved satisfaction, even if deduced settings sometimes were not appropriate. For example, a participant stated:

"I like how it changes state without you having to tell it to. I always forget to turn my cell [off] in class and turn it on after."

# Definition (Recapitulation)

As adapted from Chalmers [10]:

**Context** is the circumstances relevant to the configuration settings of the application.

Kev Databases

We extend the definition with.

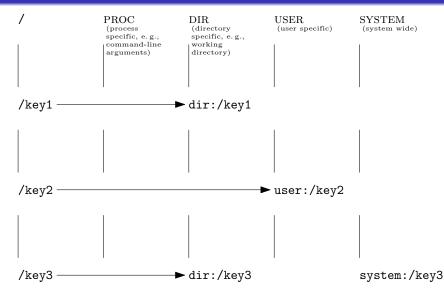
**Context-aware configurations** are configuration settings that are consistent with its context. Context-aware configuration access is configuration access providing context-aware configuration.

# Types of Configuration (Recapitulation)

- Valid configuration does not contradict the present validation specifications. With a valid configuration, applications can start but they may not do what the user wanted or may be inconsistent with context.
- Suitable configuration is valid with respect to additional specifications from the user that describe the system the user requires [26].
- Optimal configuration is optimal with respect to given optimization criteria. Optimization criteria are important if managing configuration of many computers but are rarely needed for configuration access discussed in this book.
- Context-aware configuration is in accordance with its context.

  Unlike configuration settings, the context changes in ways outside of our control.

# Cascading (Recapitulation)



# Context-oriented Programming

One of the many systematic ways to write context-aware applications is called  ${\it context-oriented}$ 

Kev Databases

programming [1, 5–8, 11, 12, 14, 18, 22–24, 28, 32–37]. Contrary to other techniques to improve context awareness, it focuses on the language level. Its run-time system is rather small, it does not need sophisticated frameworks, databases, or middleware.

Context-oriented programming supports implementation of context-aware applications.

### Contextual Values

Tanter [35] introduced a lightweight extension to context-oriented programming: Contextual values are variables whose values depend on the context in which they are read and modified. They "boil down to a trivial generalization of the idea of thread-local values". The key idea is to use layers as "discriminate amongst possible values, not only the current thread" [35]. Side effects are limited to the respective context [29].

# Contextual Values (Pseudocode)

```
1 void printBrowserConfig (Config config)
2 {
3
      context.with("private")
4
5
           println (config.keepHistory);
6
      // same thread, different context:
8
      println (config.keepHistory);
9
10
      context.activate(currentLocation)
11 }
```

# Introspection vs. Code Generation (Partly Recapitulation)

Implementation of contextual values might be in key database or in generated code. Advantages/Disadvantages?

- more techniques for performance improvements with code generation
- + specification can be updated live on the system without recompilation
- + tooling has generic access to all specifications
- + new features the key database (e.g., better validation) are immediately available consistently
- needed if context differs within same thread

### **Implication**

We generally prefer introspection, except for a very thin configuration access API.

Tas

Break.

# Context Specifications (Recapitulation)

Determine threads from CPUs:

```
1 [env/layer/cpu]
2   type:=long
3 [slapd/threads/listener]
4   context:=/slapd/threads/%cpu%/listener
```

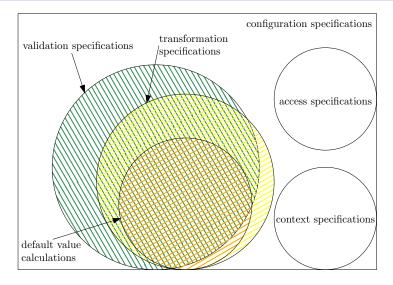
Determine vibration from sensors:

```
1 [phone/call/vibration]
2  type:=boolean
3  context:=/phone/call/%inpocket%/vibration
```

- Determine proxy settings from network:
- 1 [env/override/http\_proxy]
  2 context:=/http\_proxy/%interface%/%network%

# Types of Specifications (Recapitulation)

Key Databases



# Key Databases

- Context-Awareness
- 2 Key Databases
- 3 History of Configuration Management

## Status Quo

### Applications . . .

- usually consume configuration settings from configuration files, command-line arguments, and environment variables.
- sometimes have a single GUI or CLI for configuration settings.
- rarely have an API to access configuration settings.
- rarely consider context.
- rarely do in-depth validation.
- nearly never have an API to access configuration specifications.

#### Task

Think about applications you know. Discuss it with your neighbor.

## Examples

- Postfix<sup>1</sup>: CLI (Properties, CSV, and others)
- KDE<sup>2</sup>: GUI, CLI (INI)
- Libreoffice: GUI (XML)
- Firefox [21]: GUI (JavaScript and others)
- sudo: CLI (sudoers edited with visudo)
- X.org<sup>3</sup>: xorg.conf
- gpsd<sup>4</sup>: environment variables and command-line arguments

<sup>1</sup>http://www.postfix.org/OVERVIEW.html

<sup>&</sup>lt;sup>2</sup>https://api.kde.org/frameworks/kconfig/html/

<sup>3</sup>ftp://www.x.org/pub/X11R6.7.0/doc/xorg.conf.5.html

<sup>4</sup>http://www.aosabook.org/en/gpsd.html

## Design Decisions

There are many ways to design configuration access but many decisions are only pragmatic and irrelevant with proper key/value abstraction.

#### Task

Which design decisions are there? Why are they (ir)relevant?

- Which configuration file format? (irrelevant due to key/values)
- Split up into multiple configuration files? (irrelevant due to 3-way merging)
- Where are the configuration files? (irrelevant due to mounting and resolver)
- Important: Introspection, Validation, Horizontal Modularity, Integration, Specification, API, Guarantees, . . .

# Key Databases (Usage)

Q: "Which configuration systems/libraries/APIs have you already used or would like to use in one of your FLOSS project(s)?"

- Command-line arguments (92 %, n = 222)
- environment variables (79 %, n = 218)
- configuration files (74 %, n = 218)
- Freedesktop standards (20 %, n = 205)
- Windows Registry (13 %) ( $\leq$  13 %,  $n \geq$  185) [talk later]
- X/Q/GSettings (4%, 11%, 9%)
- KConfig (5%)
- dconf (7 %)
- plist (7%)

History of Configuration Management

## Distributed Key Databases

### Examples:

- Redis: in-memory with persistence and notification
- Zookeeper
- etcd:
  - not in-memory
  - get/set/watch interface via REST
  - distributed coordination [27]
  - needs configuration itself

### Elektra

- is not only a key database but a specification language to describe a key database
- plugins implement the specification (could be distributed but focus is configuration files)
- is library based (no single point of failure, no distributed coordination needed)
- supports transactions (persisting whole KeySets at once)
- supports integration of existing configuration

History of Configuration Management

# History of Configuration Management

- Context-Awareness
- 2 Key Databases
- 3 History of Configuration Management

### Definition

### Configuration Management:

- is a discipline in which configuration (in the broader sense) is administered.
- makes sure computers are assembled from desired parts and the correct applications are installed.
- ensures that the execution environment of installed applications is as required.

Key Databases

### Definition

### Configuration management tools:

- help people involved in configuration management.
- have means to describe the desired configuration of the whole managed system.
- try to converge the actual configuration to the desired one [9].

### Challenging tasks in configuration management:

- inventory list
- installing packages
- monitoring
- add/replace machines
- maintaining files/databases/...
- configuration file manipulation

## Cloning

### It all started with:

- clone all files with dd, rdist, rsync or unison ("golden image")
- then do necessary modifications with scripts or profiles
  - + works very good for many identical stateless machines
  - fails if differences between machines are too big

## Scripts

First improvement: have a script to create the "golden image". Possible benefits:

- Documentation
- Customization (using configuration settings)
- Reproducability: Reproduce creation using different operating system versions

Context-Awareness

**Profiles** are groups of configuration settings between which the user can easily switch.

- by hostname, information EEPROM, manual selection, . . .
- can be activated as context:

```
1 [%application%/profile]
2   type:=string
3   opt:=p
4   opt/long:=profile
5   default:=
```

## First four configuration management tools

Cloning, and then NIS/NFS, was state of the art for a long time, until in 1994 when "the community nearly exploded with four new configuration systems" [13]:

lcfg from Anderson [3]. The development of lcfg started first in 1991 [2, 3]. Nevertheless, its development still continues [4, 17].

GeNUAdmin from Harlander [15].

omniconf from Hideyo [16].

config from Rouillard and Martin [31].

## Possible Benefits

All advantages scripts have:
 Documentation, Customization, Reproducability

Key Databases

- Declarative description of the system (Infrastructure as Code [20])
- Less configuration drift
- Error handling
- Pull/Push
- Reusability
- (Resource) Abstractions

## Conclusion

- Context-awareness is a goal.
- Contextual values is a way to implement it.

Key Databases

- Many (distributed) key databases enable us to persist configuration settings.
- Definition and challenges in configuration management.
- Cloning: There and back again.

Key Databases

## Outlook

- Challenges in Configuration Management
- Properties: self-describing, idempotent, round-tripping
- Validation
- Configuration management languages

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