

element-android-examples

Element SDK Library is a standalone Android application that enables the creation of biometrics models that can be used to identify users. *Element Orbit* is the Android library providing interfaces to communicate with *Element SDK Library*. This document contains information to integrate *Orbit Lite* into an Android application by using Android Studio.

Setup with Android Studio

Import *Orbit Lite*

1. Download the latest [orbitlite-release.aar](#) file.
2. Open your project in Android Studio.
3. On the top menu bar, click *File->New->New Module->Import .aar/.jar libraries->Next*.
4. In the next window, choose the path to `_orbitlite-release.aar_` in the *File Name* field, and type in *orbitlite* in the *Subproject name* field.
5. Click the *Finish* button and wait for Android Studio to finish building the project.

Refer to *Orbit Lite* as a project dependency

1. On the top menu bar, click *File->Project Structure*.
2. Select your app module under *Modules* on the left pane, switch to the *Dependencies* tab, and click on the `_+_` button at the bottom of the window.
3. Choose the *Module dependency* option in the popup, and select *element-orbit*.

Integrating *Orbit Lite* into your application

- In `AndroidManifest.xml`, declare your EAK in a meta-data tag.

```
<manifest>
    .....
    <application>
        .....
        <meta-data
            android:name="com.element.EAK"
            android:value="[YOUR_EAK]" />
        .....
    </application>
</manifest>
```

Implementation of the key classes

This is our [JavaDoc](#)

ElementSDKManager

ElementSDKManager defines a set of handy functions to send out requests to *Element SDK Library*.

- `initElementSDK(Context context)`: request to initialize the Element SDK Library. If this is not called before the first SDK request, an "Unauthorized" error is presented. At a minimum, this method should be called in *onCreate()* of your application class, or when the app comes to the foreground.
- `enrollNewUser(Activity activity, String userName, HashMap<String,String> extras)`: request to add a new user
- `identifyUser(Activity activity, ArrayList elementUserIds)`: look through the list of user ids specified to find a user via their palm
- `authenticateUser(Activity activity, String elementUserId)`: authenticate the specified user via their palm
- `requestSyncState(Activity activity, ArrayList elementUserIds, final SyncStateListener listener)`: request the sync information for the users in the list. Pass an empty list to get sync state for all users

Listeners

Used to receive results from *Element SDK Library*. *EnrollListener* is used for Enroll. *SearchListener* is used for Search. *AuthListener* is used for Authentication. *SyncStateListener* is used to receive SyncState results.

Call *ElementSDKManager.onActivityResult()* with an instance of one or all of these listeners to receive the appropriate callbacks after making a request.

```
public class MainActivity extends AppCompatActivity implements ElementSDKManager

...
    @Override
        protected void onActivityResult(int requestCode, int resultCode, Intent
            super.onActivityResult(requestCode, resultCode, data);
            ElementSDKManager.onActivityResult(requestCode, resultCode, data, th
        }
...
}
```

ElementSyncState

Data classes are the informative packets that are delivered between *Element SDK Library* & *Orbit Lite*.

- *ElementSyncState*: contains the model information and status of each user in the *Element SDK Library*

Notes

- *Element SDK Library* is required to be installed on an Android device. It is available on [HockeyApp](#).
- *Element SDK Library* is currently in beta release. Please contact Element for access.