Exercises: Linear Data Structures - Stacks and Queues

This document defines the **exercise assignments** for the "Data Structures" course @ Software University. You can submit your code in the SoftUni Judge System - https://judge.softuni.bg/Contests/567/Linear-Data-Structures-Stacks-and-Queues-CSharp-Exercise.

Problem 1. Reverse Numbers with a Stack

Write a program that reads **N** integers from the console and reverses them using a stack. Use the **Stack<int>** class from .NET Framework. Just put the input numbers in the stack and pop them. Examples:

Input	Output
1 2 3 4 5	5 4 3 2 1
1	1
(empty)	(empty)
1 -2	-2 1

Problem 2. Calculate Sequence with a Queue

We are given the following sequence of numbers:

- S₁ = N
- $S_2 = S_1 + 1$
- $S_3 = 2*S_1 + 1$
- $S_4 = S_1 + 2$
- $S_5 = S_2 + 1$
- $S_6 = 2*S_2 + 1$
- $S_7 = S_2 + 2$
- ...

Using the **Queue<T>** class, write a program to print its first 50 members for given N. Examples:

Input	Output
2	2, 3, 5, 4, 4, 7, 5, 6, 11, 7, 5, 9, 6,
-1	-1, 0, -1, 1, 1, 2,
1000	1000, 1001, 2001, 1002, 1002, 2003, 1003,

Problem 3. Implement an Array-Based Stack

Implement the "stack" data structure Stack<T> that holds its elements in an array:

```
public class ArrayStack<T>
{
    private T[] elements;
    public int Count { get; private set; }
    private const int InitialCapacity = 16;

    public ArrayStack(int capacity = InitialCapacity) { ... }
    public void Push(T element) { ... }
```















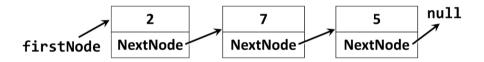
```
public T Pop() { ... }
  public T[] ToArray() { ... }
  private void Grow() { ... }
}
```

Follow the concepts from the **CircularQueue<T>** class from the exercises in class. The stack is simpler than the circular queue, so you will need to follow the same logic, but more simplified. Some hints:

- The stack capacity is this.elements.Length
- Keep the stack size (number of elements) in this.Count
- Push(element) just saves the element in elements[this.Count] and increases this.Count
- Push(element) should invoke Grow() in case of this.Count == this.elements.Length
- Pop() decreases this.Count and returns this.elements[this.Count]
- Grow() allocates a new array newElements of size 2 * this.elements.Length and copies the first this.Count elements from this.elements to newElements. Finally, assign this.elements = newElements
- ToArray() just creates and returns a sub-array of this.elements[0...this.Count-1]
- Pop() should throw InvalidOperationException (or IllegalArgumentException) if the stack is empty

Problem 4. Linked Stack

Implement a stack by a "linked list" as underlying data structure:



Use the following code as start:

```
public class LinkedStack<T>
{
    private Node<T> firstNode;
    public int Count { get; private set; }
    public void Push(T element) { ... }
    public T Pop() { ... }
    public T[] ToArray() { ... }

    private class Node<T>
    {
        private T value;
        public Node<T> NextNode { get; set; }
        public Node(T value, Node<T> nextNode = null) { ... }
    }
}
```

The **Push(element)** operation should create a new **Node<T>** and put it as **firstNode**, followed by the old value of the **firstNode**, e.g. **this.firstNode** = **new Node<T>(element, this.firstNode**).

The **Pop()** operation should return the **firstNode** and replace it with **firstNode.NextNode**. If the stack is empty, it should throw **InvalidOperationException**.













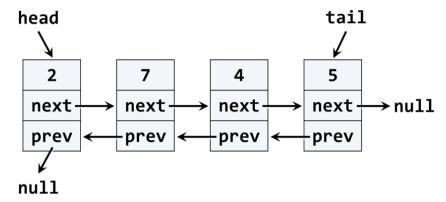






Problem 5. Linked Queue

Implement a queue by a "doubly-linked list" as underlying data structure:



Use the following code as start:

```
public class LinkedQueue<T>
{
    public int Count { get; private set; }
    public void Enqueue(T element) { ... }
    public T Dequeue() { ... }
    public T[] ToArray() { ... }

    private class QueueNode<T>
    {
        public T Value { get; private set; }
        public QueueNode<T> NextNode { get; set; }
        public QueueNode<T> PrevNode { get; set; }
    }
}
```

You may modify and adjust the code from the **DoublyLinkedList<T>** class from the last lesson. If the queue is empty, the **Dequeue()** should throw **InvalidOperationException**.

Problem 6. * Sequence N → M

We are given numbers **n** and **m**, and the following operations:

- a) $n \rightarrow n+1$
- b) $n \rightarrow n + 2$
- c) n → n * 2

Write a program that **finds the shortest sequence of operations** from the list above that **starts from n and finishes in m**. If several shortest sequences exist, find the first one of them. Examples:

Input	Output
3 10	3 -> 5 -> 10
5 -5	(no solution)
10 30	10 -> 11 -> 13 -> 15 -> 30

Hint: use a **queue** and the following algorithm:

















- 1. create a queue of numbers
- 2. queue ← n
- 3. while (queue not empty)
 - 1. queue \rightarrow e
 - 2. if (e < m)
 - i. queue ← e + 1
 - ii. queue ← e + 2
 - iii. queue ← e * 2
 - 3. if (e == m) Print-Solution; exit

The above algorithm either will find a solution, or will find that it does not exist. It cannot print the numbers comprising the sequence $n \rightarrow m$.

To print the sequence of steps to reach m, starting from n, you will need to keep the previous item as well. Instead using a queue of numbers, use a queue of items. Each item will keep a number and a pointer to the previous item. The algorithms changes like this:

Algorithm Find-Sequence (n, m):

- 1. create a queue of items { value, previous item }
- 2. queue \leftarrow { n, null }
- 3. while (queue not empty)
 - queue → item
 - 2. if (item.value < m)
 - i. queue ← { item.value + 1, item }
 - ii. queue ← { item.value + 2, item }
 - iii. queue ← { item.value * 2, item }
 - 3. if (item.value == m) Print-Solution; exit

Algorithm Print-Solution (item):

- 1. while (item not null)
 - 1. print item.value
 - 2. item = item.previous



















