

# Stacks and Queues

Data structures that restrict which elements can be accessed at a given time

Array or a linked list implementations

Stack - Last In First Out (LIFO)

Cafeteria plates.

$\text{push}(\text{value})$  - Add to stack

$\text{POP}()$  - Remove from stack

Queue - First In First Out (FIFO)

Line at grocery store

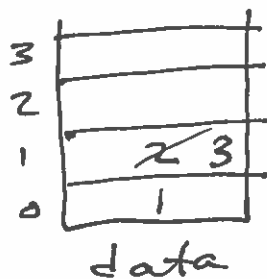
$\text{Enqueue}(\text{value})$  - Add to queue

$\text{Dequeue}()$  - Remove from queue

Eng. at the tail.

Deq. at the head.

Array-based implementation of stack



$\text{push}(1)$   
 $\text{push}(2)$   
 $\text{pop}()$   
 $\text{push}(3)$

Position where element is added is called top.

Pop, push to top

$\text{data}[0 \dots \text{top}-1]$  are contents of stack  
of stack

When  $top = 0$ , stack is empty

When  $top = maxSize$ , stack is full

When  $top > maxSize$ , called stack  
overflow  
error

## Linked List



When  $top = NULL$ , stack is empty

## Stack

private:

top

data

maxSize

public:

Stack()

isFull()

isEmpty()

push(value)

pop()

```
push(value) {  
    if (!isFull()) {  
        data[top] = value  
        top++  
    }  
}
```

{

pop() {

top--

return data[top]

}

Life Is Either a daring adventure or nothing

<del>nothing</del>
<del>either</del>
<del>adventure</del>
<del>or is</del>
<del>a</del>
<del>daring</del>
Life

either is a adventure  
daring nothing

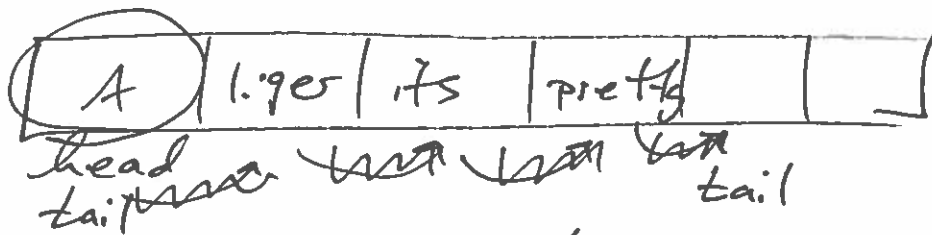
12
<del>100</del> 45
34 <del>74</del> 87
<del>-90</del> 23

12, 45, 87, ~~100~~ <sup>23</sup>

34, 0, -74, -90, 100

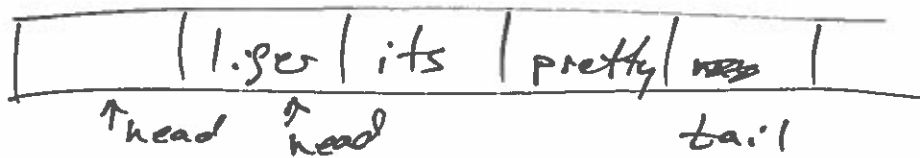
Queue - Array implementation

Given a sentence, add words to queue



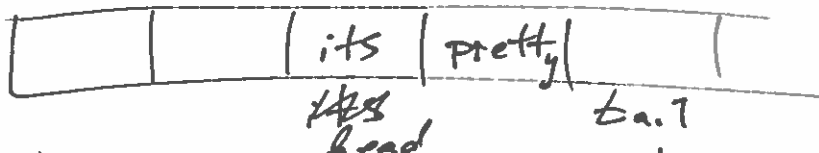
A 1iger its pretty much my favorite animal  
 enqueue at the tail  
 dequeue at head

deq() return "A"



Shift everything over 1, leave the head  
 in same spot.

Move the head

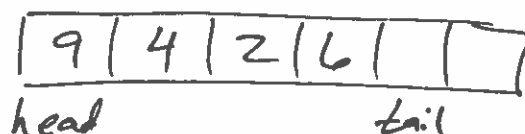


deq() return "1iger"

Moving the head creates a circular queue,  
 efficient - no shifting. Trickier to implement  
Circular array queue

head and tail position wrap around  
 as enq and deq happen

Example:



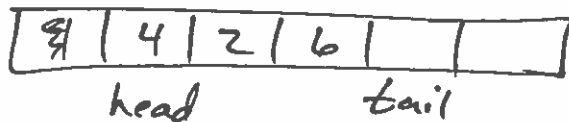
dequeue()

```

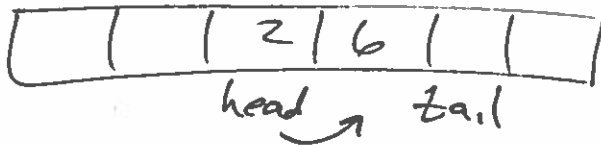
if (!isEmpty())
    value = data[head]
    currentSize--
    if (head == maxSize - 1)
        head = 0
    else
        head++
else
    Print "queue is empty"
return value

```

value = 9  
currentSize = 3  
head = 1



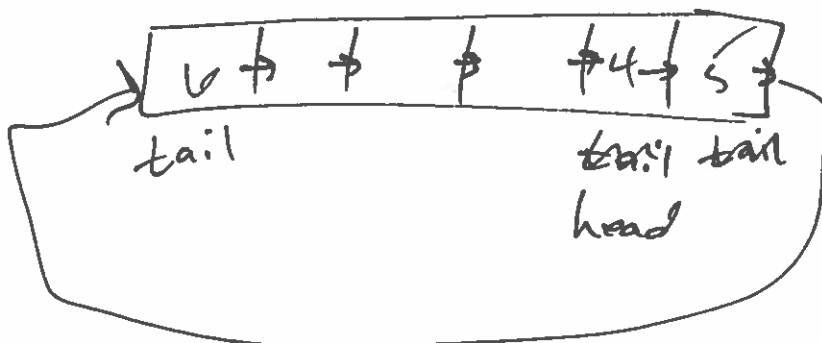
deq()



value = 4  
currentSize = 2  
head = 2

deq() return 2

deq() return 6



eng(4)  
eng(5)  
eng(6)

