

```
In [1]: import $file.hw5stdlib
import hw5stdlib._
```

Compiling hw5stdlib.sc

```
Out[1]: import $file.$
import hw5stdlib._
```

Homework 5

In this assignment we will develop some helpful structures for building the next interpreter.

Dictionaries

We will need to define the datatype `Dictionary` before we write the first interpreter for lettuce. We'll begin by giving the definition below:

$$\text{Dictionary } A \ B :: = \text{EmptyDict} \mid \text{Entry } A \ B \ (\text{Dictionary } A \ B)$$

This will create dictionaries of key-value pairs which will be very useful for implementing contexts in the next homework assignment. The definition of this type in Scala is given below:

```
In [2]: sealed trait Dictionary[+A, +B]
case object EmptyDict extends Dictionary[Nothing, Nothing]
case class Entry[A,B](key : A, value : B, xs : Dictionary[A, B]) extends
```

```
Out[2]: defined trait Dictionary
defined object EmptyDict
defined class Entry
```

For both of the following functions you will need to provide a parameter for an equality-checking function. This is so we can check if keys are equal to each other

Membership(In) (5pts)

Write a function called `isIn` which returns `True` if the `Dictionary` contains a given key and `False` if it does not.

```
In [11]: // BEGIN SOLUTION
def isIn[A,B](eq : ((A,A) => Bool), dict : Dictionary[A,B], k : A ) : Bool =
  case EmptyDict => False
  case Entry(k1, v, kvs) => eq(k,k1) match {
    case True => True
    case False => isIn(eq, kvs, k)
  }
// END SOLUTION
```

Out[11]: defined function isIn

```
In [13]: assert(isIn(nat_eq, Entry(five, True, EmptyDict), five) == True)
assert(isIn(nat_eq, Entry(eight, True, Entry(five, True, EmptyDict)), five) == True)
assert(isIn(nat_eq, Entry(five, True, EmptyDict), six) == False)
assert(isIn(nat_eq, EmptyDict, seven) == False)
passed(5)
```

*** Tests Passed (5 points) ***

Lookup (5 pts)

Write a function that retrieves a value that corresponds to a key in a dictionary. If the key is not in the map then return Nothing.

$$\text{lookup} : (a \rightarrow a \rightarrow \mathbb{B}) \rightarrow \text{Dict } a \, b \rightarrow a \rightarrow \text{Maybe } b$$

```
In [16]: // BEGIN SOLUTION
def lookup[A,B](eq : (A,A) => Bool, dict : Dictionary[A,B], k : A) : Maybe B =
  case EmptyDict => None
  case Entry(k1, v, kvs) => eq(k,k1) match {
    case True => Just(v)
    case False => lookup(eq, kvs, k)
  }
// END SOLUTION
```

Out[16]: defined function lookup

```
In [17]: assert(lookup(nat_eq, Entry(five, "ham", EmptyDict), five) == Just("ham"))
assert(lookup(nat_eq, Entry(eight, seven, Entry(five, three, EmptyDict)), five) == Just(three))
assert(lookup(nat_eq, Entry(five, True, EmptyDict), six) == None)
assert(lookup(nat_eq, EmptyDict, seven) == None)
passed(5)
```

*** Tests Passed (5 points) ***

Practice using these functions (5 pts)

Part A

Create the following dictionary as a scala value using this definition:

```
{
    five: True,
    six: False,
    seven: False
}
```

Place it in a variable named " ans_3a "

```
In [21]: // Solution should look like `val ans3 = ???`  
// BEGIN SOLUTION  
val ans_3a = Entry(five, True, Entry(six, False, Entry(seven, False, Emp  
// END SOLUTION
```

```
Out[21]: ans_3a: Entry[ Succ, Product with Serializable with Bool] = Entry(Succ(Succ(Succ(Succ(Succ(Zero))))), True, Entry(Succ(Succ(Succ(Succ(Succ(Succ(Zero)))))), False, Entry(Succ(Succ(Succ(Succ(Succ(Succ(Succ(Succ(Zero))))))), False, EmptyDict)))
```

```
In [22]: assert(lookup(nat_eq, ans_3a, five) == Just(True))
assert(lookup(nat_eq, ans_3a, six) == Just(False))
assert(lookup(nat_eq, ans_3a, seven) == Just(False))
passed(2)
```

*** Tests Passed (2 points) ***

Part B

For the following, use the super secret `secret_dict` variable defined below. Use the functions you just defined to complete the following:

1. Look up the value mapped by key `Positive(one)` and place it in variable `ans_3b1`
2. Look up the value mapped by key `Positive(three)` and place it in variable `ans_3b2`
3. Check whether the key `Negative(three)` is in the map and place `True` or `False` in variable `ans_3b3`
4. Check whether the key `Negative(one)` is in the map and place `True` or `False` in variable `ans_3b4`

Note: For 1 and 2 remember to extract it from the maybe type, set the variable to the string "does not exist" if you get None instead of Just(x) .

[illegible]

```
Out[23]: secret_dict: Entry[Product with Serializable with Integer, String] = Entry(Positive(Succ(Succ(Succ(Zero)))), abc, Entry(Negative(Succ(Zero)), xyz, Entry(Positive(Succ(Zero)), MIB, EmptyDict)))
```

```
In [24]: // BEGIN SOLUTION
val ans_3b1 = lookup(int_eq, secret_dict, Positive(one)) match {
  case Just(x) => x
  case None => "does not exist"
}

val ans_3b2 = lookup(int_eq, secret_dict, Positive(three)) match {
  case Just(x) => x
  case None => "does not exist"
}

val ans_3b3 = isIn(int_eq, secret_dict, Negative(three))

val ans_3b4 = isIn(int_eq, secret_dict, Negative(one))
// END SOLUTION
```

```
Out[24]: ans_3b1: String = "MIB"
ans_3b2: String = "abc"
ans_3b3: Bool = False
ans_3b4: Bool = True
```

```
In [26]: // Hidden tests (3 pts)
// BEGIN HIDDEN TESTS
assert(ans_3b1 == "MIB")
assert(ans_3b2 == "abc")
assert(ans_3b3 == False)
assert(ans_3b4 == True)
passed(3)
// END HIDDEN TESTS
```

*** Tests Passed (3 points) ***