







... Nintendo







## WELCOME TO GAME FOO

- Welcome to Game Foo a gaming database application developed for gamers, by gamers, fueled by caffeine!
- Our app was inspired by our group's collective love of all things video games! Whether you are a fan Playstation, Xbox or the original Nintendo, this is your one stop-shop when you are plagued with the age old question "So what do I play next?"
- Most video games are now multi-platform but we still chose to include them all. The most important function of our search is to find credible reviews from real life gamers!
- We also thought it was especially important to create this "user friendly" app due to the surge of new gamers.
- Since 2014, the number of people playing video games rose from 1.84 billion in 2014 to well over 2.5 billion in 2020. There is also a projected growth of an additional 200 million people by the end of 2021.\*

Not to mention what was once a male dominated hobby, the percentage of female gamers is now above 46%.



•	Our goal was to create something that was simple for everyone of all ages to use.
•	Our Home link directly places you at the Search Bar where the game you chose will generate a description, rating, title, genre and image.
•	Additionally our Games page creates a generated list of 6 of the "hottest" games.
•	We also created a Youtube search option where the user can find a trending selected video from their game of choice.
•	In addition to having a ton of games to search through, we have also created a Developers tab. The tab displays development companies so you can keep an eye out for the next releases.

 We utilized several technologies in this project including HTML, CSS, AwesomeWeb Animation and Foundation by Zurb, JavaScript, JQuery, Bootstrap, Ajax and API's. Our biggest challenge was managing multiple html pages, incorporating the API's and web animation background.

 Our process could be described as very collaborative. We were all open to each other's ideas which has hugely contributed to the overall success of the project.

• The most challenging aspect of this project was that although we are all attending the same program, we have all learned at different paces. What has come fast and easy for some, has been much harder for others. However, we were also able to capitalize on each other's strengths while utilizing any additional resources available including our tutors!





## Links

• Deployed:

https://elhamfabe.github.io/Welcome\_to\_Game\_Foo/

## • GitHub repo:

https://github.com/ElhamFabe/Welcome\_to\_Game\_Foo







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## Demo

WELCOME TO GAME FOO