Elias Klein

[Personal Website/Portfolio](#)
[Profile on github](#)
[Profile on linkedin](#)

Skills

Python (and Flask), Javascript (and React, Node, Express), C (no particular libraries/frameworks), SQL (postgres, mysql)

Work Experience

Clever Counsel - *Collaboration with Rithm School to work on real-world company projects*
March - April 2020
- Contributed backend code for managing database tables, validating data, and calculating wages earned by clients based on scheduling data.
- Coordinated issues with communication between frontend and backend code.

Douce France, Redwood City - *Assistant Baker*
June 2018 - July 2019
- Prepared and boxed various pastries, to match orders received.
- Managed time to finish certain orders before they needed to be shipped in the same night.
- Communicated with coworkers who did not speak a language in common with me.

Aperi (From home, remotely) - *Web Development Intern*
August - November 2015
- Used Javascript to prototype a web page demoing basic interaction between a client and Aperi micro-servers with RESTful API.
- Communicated the level of difficulty of the task, as feedback on API usability.

Education

Rithm School
Full-time Software Engineering Bootcamp
Focus on web technologies. Python (Flask, SQLalchemy, wtforms), Javascript (React, Node, Express, jQuery, Axios), general internet info (stuff like REST, http, localstorage, jwt's)

University of California, Santa Cruz
Completed 3 years of credit, out of the 4 required for a BS in Computer Game Design
Some relevant classes:
Intro to Multivariable Calculus, Linear Algebra, Abstract Data Types, various Game Design and Game Development courses, basic 3D modeling and animation electives

Hobbies:
Video games - Baking - Crosswords - Puns - Netflix/etc. - Tabletop roleplaying games - Piano