Eli Klein

Personal Website/Portfolio
Profile on github
Profile on linkedin

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Tech Skills

Programming languages: Python, Javascript, C, HTML, and others (I tend to learn quickly) Other tech knowledge: PosgreSQL, Google Sheets, Tableau, unicode

Work Experience

Clever Counsel - Collaboration with Rithm School to work on real-world company projects March - April 2020

- Contributed backend code for managing database tables, validating data, and calculating wages earned by clients based on scheduling data.
- Coordinated issues with communication between frontend and backend code.

Douce France, Redwood City - Assistant Baker

June 2018 - July 2019

- Managed time to finish certain orders before they needed to be shipped in the same night.
- Communicated with coworkers who did not speak a language in common with me.
- Prepared and boxed various pastries, to match orders received.

Aperi (From home, remotely) - Web Development Intern

August - November 2015

- Used Javascript to prototype a web page demoing basic interaction between a client and Aperi micro-servers with RESTful API.
- Communicated the level of difficulty of the task, as feedback on API usability.

Education

Rithm School

Full-time 4-month Software Engineering Bootcamp

Focus on web technologies. Python (Flask, SQLalchemy, wtforms), Javascript (React, Node, Express, jQuery, Axios), general internet info (REST, http, localstorage, jwt's, javascript websockets, etc.)

University of California, Santa Cruz

Completed 3 years of credit, out of the 4 required for a BS in Computer Game Design Some prominent classes:

Intro to Multivariable Calculus, Linear Algebra, Abstract Data Types, various Game Design and Game Development courses

Hobbies:

Crosswords - Baking - Linguistic trivia - Puns - Tabletop roleplaying games - Casual game design - Piano