

Support Vector Regression using Deflected Subgradient Methods

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Abstract

Project aim is developing the implementation of a model which follows an SVR-type approach including various different kernels. The implementation uses as optimization algorithm a dual approach with appropriate choices of the constraints to be dualized, where the Lagrangian Dual is solved by an algorithm of the class of deflected subgradient methods.

1 Introduction

SVR objective is predicting a uni-dimensional real-valued output y through the use of an *objective function* built by optimization using an ε -insensitive loss function. Another fundamental aspect about SVR is keeping the function *as flat as possible* through the tuning of a C parameter in order to avoid overfitting and generating a correct trade-off between accuracy and generalization.

The resulting function can be generically described as:

$$f(x) = wx + b \quad (1)$$

Keeping the above function *as flat as possible* is equivalent to an optimization problem formulated as having minimum $\|w\|$, or, for a more convenient mathematical derivation, minimum $\|w\|^2$, not changing the semantics of the problem.

This brings us to a convex minimization problem, which will be called *primal problem*:

$$\min_{w, \xi_i, \xi_i^*} \frac{1}{2} \|w\|^2 + C \sum_i (\xi_i + \xi_i^*) \quad (2)$$

Where ξ and ξ^* are called *slack variables*, used in conjunction with C to create a *regularization factor* and consequently a *penalty measure* to elements which are not part of the ε -tube. Slack variables allow the definition of constraints applicable to (2):

$$y_i - w^T \phi(x_i) - b \leq \varepsilon + \xi_i, \quad (3a)$$

$$b + w^T \phi(x_i) - y_i \leq \varepsilon + \xi_i, \quad (3b)$$

$$\xi_i, \xi_i^* \geq 0 \quad (3c)$$

x_i input, y_i output

2 Dual Representation

As expressed in the abstract, the implementation will follow a dual approach, which in SVR models is preferred due to the applicability and efficiency of the use of *kernels*. *Dual problem* formulation can be achieved defining the *Lagrangian* function:

$$\begin{aligned}
\mathcal{L}(\alpha, \alpha^*, \mu, \mu^*) = & \frac{1}{2} \|w\|^2 \\
& + C \sum_{i=1}^m (\xi_i + \xi_i^*) \\
& + \sum_{i=1}^m (\alpha_i (y_i - w^T \phi(x_i) - b - \varepsilon - \xi_i)) \\
& + \sum_{i=1}^m (\alpha_i^* (w^T \phi(x_i) + b - y_i - \varepsilon - \xi_i^*)) \\
& - \sum_{i=1}^m (\mu_i \xi_i + \mu_i^* \xi_i^*)
\end{aligned} \tag{4}$$

From which the following optimization problem can be obtained (full derivation shown in 6):

$$\begin{aligned}
\max_{\alpha_i, \alpha_i^*} & -\frac{1}{2} \sum_i \sum_j (\alpha_i - \alpha_i^*)(\alpha_j - \alpha_j^*) K(x_i, x_j) \\
& - \varepsilon \sum_i (\alpha_i + \alpha_i^*) \\
& + \sum_i y_i (\alpha_i - \alpha_i^*)
\end{aligned} \tag{5}$$

With constraints:

$$\forall i \alpha_i, \alpha_i^* \geq 0 \quad (KKT \text{ condition}) \tag{6a}$$

$$\forall i \alpha_i, \alpha_i^* \in [0, C] \quad (\text{from derivation}) \tag{6b}$$

$$\forall i \sum (\alpha_i - \alpha_i^*) = 0 \quad (\text{from derivation}) \tag{6c}$$

$$\forall i \alpha_i \alpha_i^* = 0 \quad (\text{from model construction}) \tag{6d}$$

At this point a reformulation of (5) is necessary to follow the task objective, which is solving the *Lagrangian Dual* maximization with a subgradient method, therefore requiring a *non-differentiable function*. Such function is achievable with a simple variable substitution:

$$\begin{aligned}\beta_i &\longleftarrow (\alpha_i - \alpha_i^*) \\ |\beta_i| &\longleftarrow (\alpha_i + \alpha_i^*)\end{aligned}$$

Bringing the definitive dual problem definition:

$$\begin{aligned}\max_{\beta_i} & -\frac{1}{2} \sum_i \sum_j \beta_i \beta_j K(x_i, x_j) \\ & - \varepsilon \sum_i |\beta_i| \\ & + \sum_i y_i \beta_i\end{aligned}\tag{7}$$

$$\text{With the constraints} \quad \begin{cases} \sum_i \beta_i = 0 \\ \beta_i \in [-C, C] \end{cases}$$

It is important to notice how the above formulation defines a convex non-differentiable problem which still maintains the *strong duality* propriety, assuring that the optimal solution of the dual problem (*computationally less intensive*) coincides with the one of the primal problem.

3 Deflected Subgradient Algorithm

In order to solve the problem defined in (7) we need to use an algorithm among the family of *subgradients methods*. The approach that we are going to analyze is a *Constrained Deflected Subgradient Method* using *Target Value Stepsize* with a *Non-Vanishing Threshold*.

Let's briefly analyze all the elements that characterize the approach:

- *Constrained*: as we can see in (7) the dual problem variable β is subject to linear and box constraints that the algorithm must respect at each step.
- *Deflected*: at each step of the algorithm the direction will be a convex combination wrt to the previous direction and the current subgradient.

$$d_k = \alpha g_k + (1 - \alpha)d_{k-1} \quad \alpha \in [0, 1] \quad (8)$$

- *Target Value Stepsize* with a *Non-Vanishing Threshold*: since f^* is unknown, we will use a *target level* approach where f^* is approximated by an estimate that is updated as the algorithm proceeds. The estimate is defined wrt two values: f_{ref}^k which is the *reference value*, and δ_k which is the *threshold*. This two values will be used to approximate f^* in the formulation of the stepsize. In particular the stepsize has to follow a constraint between the α and ψ parameter (*stepsize restriction*) to assure convergence.

$$0 \leq \nu_k = \psi_k \frac{f_k - f_{ref}^k + \delta_k}{\|d_k\|^2} \quad 0 \leq \psi_k \leq \alpha_k \leq 1 \quad (9)$$

As far as concerns the *non-vanishing threshold*, it will assure that at each step of the algorithm δ will always be greater than zero.

$$\forall_k \quad \delta_k > 0 \quad (10)$$

Here is described a general algorithm for solving (7), which can be easily transformed into a *minimization problem*.

Algorithm 1: Deflected Subgradient Algorithm

variable x stands for β , $\delta_{reset} \approx 0$ (> 0), $\rho \in [0, 1]$

```

1 begin
2    $x_{ref} \leftarrow x$ 
3    $f_{ref} \leftarrow \infty$ 
4    $\delta \leftarrow 0$ 
5    $d_{prev} \leftarrow 0$ 
6   while true do
7      $v \leftarrow \frac{1}{2}x'Kx + \varepsilon|x| - yx$ 
8      $g \leftarrow Kx + \varepsilon \text{sgn}(x) - y$ 
9     Check if in stopped/optimal condition
10    // reset  $\delta$  if  $v$  is good or decrease it otherwise
11    if  $v \leq f_{ref} - \delta$  then
12       $\delta \leftarrow \delta_{reset} \cdot \max v, 1$ 
13    else
14       $\delta \leftarrow \max(\delta\rho, \text{eps} \cdot \max(|\min(v, f_{ref})|, 1))$ 
15    end
16    // update  $f_{ref}$  and  $x_{ref}$  if needed
17    if  $v < f_{ref}$  then
18       $f_{ref} \leftarrow v$ 
19       $x_{ref} \leftarrow x$ 
20    end
21     $d \leftarrow \alpha g + (1 - \alpha)d_{prev}$ 
22     $d \leftarrow \text{Project}(d)$  // project  $d$  (here)
23     $d_{prev} \leftarrow d$ 
24     $\lambda \leftarrow v - f_{ref} + \delta$ 
25     $\nu \leftarrow \frac{\psi \cdot \lambda}{\|d\|^2}$  // stepsize-restricted  $\rightarrow \psi \leq \alpha$ 
26     $x \leftarrow x - \nu \cdot d$ 
27     $x \leftarrow \text{Project}(x)$  // project  $x$  (here)
28  end
29 end

```

The projections required in Algorithm 1 are the ones presented in Section 4. The two projections are *easy* to perform, allowing the convergence of the *Deflected Subgradient Algorithm* as stated in [see 2, Theorem 3.6].

Theorem 3.6. Under conditions (2.13) and (3.5), the algorithm employing the level stepsize (3.19) with threshold condition (3.23) attains either:

$$\begin{aligned} f_{ref}^\infty &= -\infty = f^* \\ f_{ref}^\infty &\leq f^* + \xi \sigma^* + \delta^*, \text{ where } 0 \leq \xi = \max\{1 - \delta^* \Gamma / 2\sigma^*, 0\} < 1 \end{aligned}$$

Which in the case of a convex function, as (7), leads to the second possibility. The quoted *level stepsize* is exactly (9) and the *threshold condition* is the *non-vanishing threshold* (10).

The theorem has two conditions to ensure the convergence (note that in our notation $v_{k+1} = d_{prev}$):

- [2, Cond 2.13]

$$\begin{aligned} \tilde{d}_k &= Deflected(d_k), \quad \hat{d}_k = Projected(d_k) \\ \text{Condition (2.12) holds if } d_k = \tilde{d}_k &\implies v_{k+1} = \tilde{d}_k \end{aligned}$$

The above condition aims at assuring the satisfaction of (2.12):

$$\langle d_k, x - x_k \rangle \leq \langle v_{k+1}, x - x_k \rangle$$

which in our case is correct since both $d_k = \hat{d}_k$ and $v_{k+1} = \hat{d}_k$. [see *Deflected Subgradient Algorithm*]

- [2, Cond 3.5]

$$\begin{aligned} \lambda_k \geq 0 &\implies \alpha_k \geq \psi_k \geq \psi^* > 0 \\ \lambda_k < 0 &\implies \alpha_k = 0 (\implies \psi_k = 0) \end{aligned}$$

Such a condition is satisfied since at each iteration λ is always greater or equal to zero because of the algorithm structure and α_k is assured to maintain the correct ordering wrt ψ_k since for the current version they are constant. [see *Deflected Subgradient Algorithm*].

In conclusion, the convergence of the algorithm is assured by the satisfaction of the requirements. Expected convergence rate is at best the convergence rate of a SM using *Polyak stepsize*. This is derived from the fact that the proposed algorithm is a constrained approximation of Polyak using *Target Level*, suggesting a best convergence of $\mathcal{O}(\frac{1}{\epsilon^2})$ [as stated for *Polyak stepsize: efficiency* in 4, Slide 41, "Good (bad) news: $\mathcal{O}(\frac{1}{\epsilon^2})$ optimal for nondifferentiable f ".].

4 Projection Algorithms

In this section the focus will be on how the two projection problems are solved.

The first projection which will be analyzed is the *direction projection* ensuring *box constraints*. This projection is pretty *easy* to achieve and can be performed *linearly* by zeroing the direction components which are leading out of the feasible area. The process is linear since it implies passing through all the direction dimensions only once.

Algorithm 2: Project Direction

(d is direction, x is current point, $\epsilon \approx 0$)

```

1 begin
2    $\forall_i x_i \in [-C, C]$ 
3   for  $i \leftarrow 0$  to  $\text{size}(d)$  do
4     if  $(-C - x_i < \epsilon \text{ and } d_i < 0) \text{ or } (C - x_i < \epsilon \text{ and } d_i > 0)$  then
5        $d_i \leftarrow 0$ 
```

Convex Separable Knapsack Problem Algorithm. The constraints of the projection put it in the category of *Knapsack Problems*, which for convex and separable problems (as is (11)) a complexity of $\mathcal{O}(n \cdot \log(n))$ can be promptly achieved, as stated in [3] exploiting the **Breakpoint Searching Algorithm** and its variants. In particular the following paragraphs discuss the solution of such a problem using the easiest algorithm discussed in [1]. Starting from the projection formulation.

$$\min_{\beta_{proj}} \frac{1}{2} \|\beta - \beta_{proj}\|^2$$

With the constraints $\begin{cases} \sum_i \beta_{proj}^i = 0 \\ \beta_{proj}^i \in [-C, C] \end{cases}$

(11)

Which by Lagrangian Relaxation leads to:

$$\mathcal{L} = \min_{\beta_{proj}} \frac{1}{2} \|\beta - \beta_{proj}\|^2 - \mu \sum \beta_{proj}^i$$

With the constraints $\beta_{proj}^i \in [-C, C]$

(12)

This allows a useful elaboration of μ and β_{proj}^i by analyzing the derivative.

$$\begin{aligned} \frac{\partial \mathcal{L}}{\partial \beta_{proj}^i} &= -(\beta_i - \beta_{proj}^i) + \mu = 0 \\ \implies \quad \mu &= \beta_i - \beta_{proj}^i \\ \beta_{proj}^i &= \beta_i - \mu \end{aligned}$$
(13)

In order to find the optimal value for μ we now define some elements that will be computed each iteration of Algorithm 1. These are needed in order to initialize all the elements required for the *Breakpoint Search Algorithm* (Algorithm 3). We can consider each component independently given the *separable* structure of the problem.

- *Upper* and *lower* bound of μ : for each component we will compute the maximum and minimum value of μ_i assigning to β_{proj}^i the two extreme values $-C/C$ in (13).

$$\begin{aligned} \forall_i \quad \mu_i^u &= \beta_i - C \\ \forall_i \quad \mu_i^l &= \beta_i + C \end{aligned}$$
(14)

- Definition of β_{proj}^i wrt μ : a piecewise linear and non-increasing function based on (13) and fundamental for checking for early algorithm termination. Also once the algorithm terminates we can compute the correct value for each β_{proj}^i given the value of μ^* .

$$\beta_{proj}^i(\mu) = \begin{cases} C & \text{if } \mu < \mu_i^u \\ \beta_i - \mu & \text{if } \mu_i^u \leq \mu \leq \mu_i^l \\ -C & \text{if } \mu > \mu_i^l \end{cases}$$
(15)

- h : we define h to be the function representing the linear constraint over the variables. This function is also a piecewise linear non-increasing function given the nature of its summation components. It will be evaluated in the algorithm to check if μ^* was found; otherwise it will work as oracle to guide the restriction of the set of possible values of μ .

$$h(\mu) = \sum_i \beta_{proj}^i(\mu) \quad (16)$$

- M : set of all the possible values that μ can assume. Is initialized as the union of all breakpoints for each β_{proj} . At each step of Algorithm 3 M is reduced, removing all values of μ that for sure won't satisfy the linear constraint.

$$M_0 = \mu_i^l \cup \mu_i^u \quad i = 1 : size(\beta_{proj}) \quad (17)$$

- μ_L and μ_U : this two values will represent the current estimate of the optimal upper/lower value of μ respectively. In Algorithm 3, μ_L and μ_U will be initialized to $+\infty$ and $-\infty$ respectively. At each iteration one of the two value will be reassigned in order to decrease the range of possible values of μ . An interesting observation derivable from the formulation of the algorithm is: $\{\mu_L^i\}$ will be a sequence of *nondecreasing underestimates* of μ_L^* , and $\{\mu_U^i\}$ will be a sequence of *nonincreasing overestimates* of μ_U^* .

Joining together the definition of the previous point (17) and the current one we can define the optimal set of μ and the optimal upper/lower bounds (as stated in[1]).

$$M^* = [\mu_L^*, \mu_U^*] \quad \text{where} \quad \begin{aligned} \mu_L^* &= \inf\{\mu : h(\mu) = 0\} \\ \mu_U^* &= \sup\{\mu : h(\mu) = 0\} \end{aligned} \quad (18)$$

Algorithm 3: Convex Separable Knapsack Problem Algorithm

```

1 begin
2   while  $M \neq \emptyset$  do
3     choose  $\hat{\mu}$  using median of medians approach over  $M$ 
4     compute  $h(\hat{\mu})$ 
5     if  $h(\hat{\mu}) = 0$  then
6        $\mu^* = \hat{\mu}$ 
7       return  $\mu^*$ 
8     else
9       if  $h(\hat{\mu}) > 0$  then
10         $\mu_L = \hat{\mu}$ 
11         $M = \{\mu \in M : \hat{\mu} < \mu\}$ 
12      else
13         $\mu_U = \hat{\mu}$ 
14         $M = \{\mu \in M : \hat{\mu} > \mu\}$ 
15     $\mu^* = \mu_L - h(\mu_L) \frac{\mu_U - \mu_L}{h(\mu_U) - h(\mu_L)}$ 
16    return  $\mu^*$ 

```

The algorithm is quite simple. At each iteration a $\hat{\mu}$ is chosen from M and the stopping condition is checked, returning $\hat{\mu}$ in the positive case. If we are not in stopping condition then M is restricted appropriately. Eventually the algorithm terminates by either finding μ^* or by emptying M .

In the second case (line 15) the emptiness of M stands for having found the best possible approximation of μ_L^* and μ_U^* and no other breakpoints are left in the middle. Therefore the range $[\mu_L, \mu_U]$ is a segment which formulation we can get and exploit (see Appendix B).

The convergence of Algorithm 3 is strictly dependent on the choosing approach of $\hat{\mu}$. In the proposed pseudo-implementation the *median of medians* algorithm is exploited, giving a double benefit. The algorithm allows for a linear time choice of $\hat{\mu}$ and an halving of M per iteration. In conclusion this leads to an $\mathcal{O}(n)$ cost per iteration (*median of medians*) and an $\mathcal{O}(\log(n))$ number of iterations (halving of M), for an overall $\mathcal{O}(n \cdot \log(n))$.

5 References

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6 Appendix A

Define the Lagrangian function

$$\begin{aligned}
\mathcal{L} = \frac{1}{2} \|w\|^2 + C \sum_i (\xi_i + \xi_i^*) &+ \sum_i \alpha_i (y_i - w\phi_i - b - \varepsilon - \xi_i) \\
&+ \sum_i \alpha_i (-y_i + w\phi_i - b - \varepsilon - \xi_i^*) \\
&- \sum_i \mu_i \xi_i \\
&- \sum_i \mu_i^* \xi_i^*
\end{aligned} \tag{19}$$

where $\forall_i \xi_i \xi_i^* \geq 0$

Variables of the two definition of the problem:

<i>Primal problem</i>	w, b, ξ_i, ξ_i^*
<i>Dual Problem</i>	$\alpha_i, \alpha_i^*, \mu_i, \mu_i^*$

Next step is try to simplify the definition of the Lagrangian wrt the problem that needs to be solved. Since the objective is to find the *minimum* the developments proceeds imposing this condition.

$$\frac{\partial \mathcal{L}}{\partial w} = 0 \quad \longrightarrow \quad w + \sum_i \alpha_i (-\phi_i) + \sum_i \alpha_i^* \phi_i = 0 \tag{20a}$$

$$\frac{\partial \mathcal{L}}{\partial b} = 0 \quad \longrightarrow \quad \sum_i -\alpha_i + \sum_i \alpha_i^* = 0 \tag{20b}$$

$$\frac{\partial \mathcal{L}}{\partial \xi_i} = 0 \quad \longrightarrow \quad C - \alpha_i - \mu_i = 0 \tag{20c}$$

$$\frac{\partial \mathcal{L}}{\partial \xi_i^*} = 0 \quad \longrightarrow \quad C - \alpha_i^* - \mu_i^* = 0 \tag{20d}$$

From (20a) the definition of w can be derived

$$w = \sum_i (\alpha_i - \alpha_i^*) \phi_i \tag{21}$$

From (20b) the first constraint on the Lagrangian variables is obtained

$$\sum_i (\alpha_i^* - \alpha_i) = 0 \tag{22}$$

While from (20c)/(20d) with some further development the second constraint on the Lagrangian variables can be defined

$$\begin{aligned} \alpha_i, \alpha_i^*, \mu_i, \mu_i^* &\geq 0 \quad \forall_i \\ C = \alpha_i + \mu_i &\longrightarrow \alpha_i = C - \mu_i \\ \implies \alpha_i &\in [0, C] \\ \text{and equivalently } \alpha_i^* &\in [0, C] \end{aligned}$$

Simplify (19) using the substitution (21)

$$\begin{aligned} \mathcal{L} &= \frac{1}{2} \sum_i \sum_j (\alpha_i - \alpha_i^*)(\alpha_j - \alpha_j^*) \phi_i \phi_j \\ &\quad - \sum_i \sum_j (\alpha_i - \alpha_i^*)(\alpha_j - \alpha_j^*) \phi_i \phi_j \\ &\quad + \sum_i (\alpha_i - \alpha_i^*) y_i + \sum_i (\alpha_i - \alpha_i^*) b - \sum_i (\alpha_i + \alpha_i^*) \varepsilon \\ &\quad + \sum_i \alpha_i (-\xi_i) + \sum_i \alpha_i^* (-\xi_i^*) \\ &\quad - \sum_i \mu_i \xi_i - \sum_i \mu_i^* \xi_i^* \\ &\quad + C \sum_i \xi_i + \xi_i^* \end{aligned}$$

Apply condition (22) and (20c) to simplify some terms and obtain the final formulation

$$\begin{aligned} \mathcal{L}(\alpha, \alpha^*) &= -\frac{1}{2} \sum_i \sum_j (\alpha_i - \alpha_i^*)(\alpha_j - \alpha_j^*) \phi_i \phi_j \\ &\quad + \sum_i (\alpha_i - \alpha_i^*) y_i \\ &\quad - \sum_i (\alpha_i + \alpha_i^*) \varepsilon \end{aligned}$$

With the constraints

$$\begin{cases} \sum_i (\alpha_i^* - \alpha_i) = 0 \\ \alpha_i \in [0, C] \\ \alpha_i^* \in [0, C] \end{cases}$$

7 Appendix B

If $M = \emptyset$ then we have reached a point in the algorithm in which μ_L and μ_U are two consecutive breakpoint so $h(\mu)$ is linear in the interval $[\mu_L, \mu_U]$. This can be exploited in order to compute the straight line that connects the two points.

$$\frac{h(\mu) - h(\mu_L)}{h(\mu_U) - h(\mu_L)} = \frac{\mu - \mu_L}{\mu_U - \mu_L} \quad (23)$$

Given the formulation of Algorithm 3 the following statements are true at each step of the procedure.

$$h(\mu_L) > 0 \quad h(\mu_U) < 0 \quad (24)$$

Given the formulation for (23) and the assumptions in (24) for the *intermediate zero theorem* there exists a point $\hat{\mu}$ where $h(\hat{\mu}) = 0$. In (16), $h(\mu)$ was defined as the function representing the linear constraint. In this case the linear constraint is $h(\mu) = 0$ so the point $\hat{\mu}$ is the optimal value of μ . Substituting in (23) and isolating μ , we can define μ^*

$$\mu^* = \mu_L - [h(\mu_L) - 0] \frac{\mu_U - \mu_L}{h(\mu_U) - h(\mu_L)} \quad (25)$$