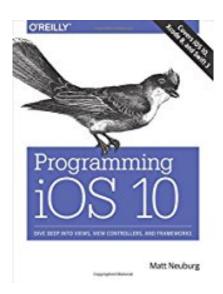
## FREE [DOWNLOAD] PROGRAMMING IOS 10: DIVE DEEP INTO VIEWS, VIEW CONTROLLERS, AND FRAMEWORKS BY MATT NEUBURG PDF FULL EBOOK





## **Product Description**

If you're grounded in the basics of Swift, Xcode, and the Cocoa framework, this book provides a structured explanation of all essential real-world iOS app components. Through deep exploration and copious code examples, you'll learn how to create views, manipulate view controllers, and add features from iOS frameworks.

Stay up-to-date on iOS 10 innovations, such as property animators, force touch, speech recognition, and the User Notification framework, as well as Xcode 8 improvements for autolayout and asset catalogs. All example code (now rewritten in Swift 3) is available on GitHub for you to download, study, and run.

- · Create, arrange, draw, layer, and animate views that respond to touch
- Use view controllers to manage multiple screens of interface
- · Master interface classes for scroll views, table views, text, popovers, split views, web views, and controls
- · Dive into frameworks for sound, video, maps, and sensors
- · Access user libraries: music, photos, contacts, and calendar
- · Explore additional topics, including files, networking, and threads

Want to brush up on the basics? Pick up *iOS 10 Programming Fundamentals with Swift* (978-1-491-97007-2) to learn about Swift, Xcode, and Cocoa. Together with *Programming iOS 10*, you'll gain a solid, rigorous, and practical understanding of iOS 10 development.

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