

ELIAN BELOT

elian.belot@mail.mcgill.ca or elian.ca

Education

Bachelor of Science, Computer Science – April 2023 (*expected*)

McGill University, Montreal, Canada

Selected courses: Data Science, Reinforcement Learning, Integrated management, Natural Language Understanding with Deep Learning, Philosophy of AI

French Baccalaureate – June 2020

Lycée David d'Angers, Angers, France

Obtained with Highest Honors. Scientific path (S).

Deep Learning specialization (*via DeepLearning.AI*) – July 2019

Set of 5 courses: Neural Networks and Deep Learning, Improving Deep Neural Networks, Structuring Machine Learning Projects, Sequence Models and Convolutional Neural Networks.

Specialization [certificate](#).

Machine Learning course (*via Coursera*) – March 2019

11 weeks course delivered by Stanford Online.

Course [certificate](#).

Experience

Programming projects – Ongoing

Personal projects written mostly in Python and centered around applications of Deep Learning. Won "[Best AI Hack for Education](#)" at MAIS Hacks 2021.

GitHub [portfolio](#).

Game server development – November 2017

Developed a game server in Lua using the Source Engine.

Built and managed a community of over 25,000 unique players and generated \$1,500 in revenue through a custom monetization system.

Internship at Blizzard Entertainment – February 2017

Blizzard France, Versailles, France

Discovered the video game industry by meeting employees working in marketing, customer relationships and graphic design.

Skills

Programming languages	Python, Java, Dart (fluent) C, Lua, JavaScript (familiar)
Technical skills	Machine learning, data science, mobile development
Technologies	PyTorch, Keras, AWS, Flutter, Pandas, Bokeh, Jupyter, Git
Languages	French, English (fluent) Spanish, Korean (beginner)

Interests

Coliving	Organizing the Nexus house for students and entrepreneurs
Reading	Interest in philosophy, science, psychology, literature
Classical music	Piano and violin, self-taught music theory and composition