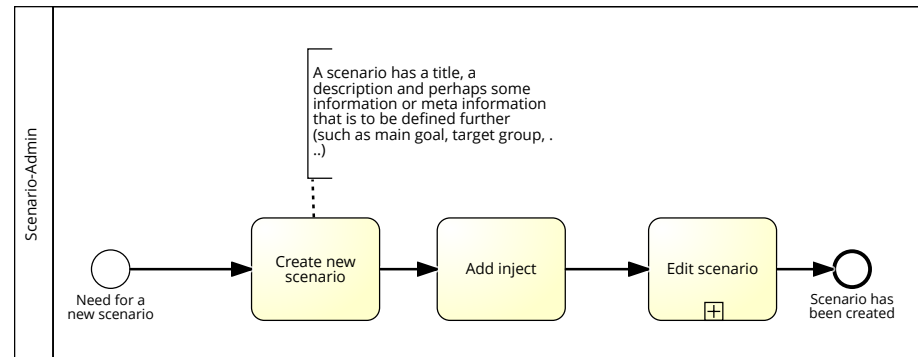


# Create Scenario



# Edit scenario

